CS425: Computer Networks IIT Kanpur

Project 2: Designing a Proxy Server

Date: Wed, Aug 31

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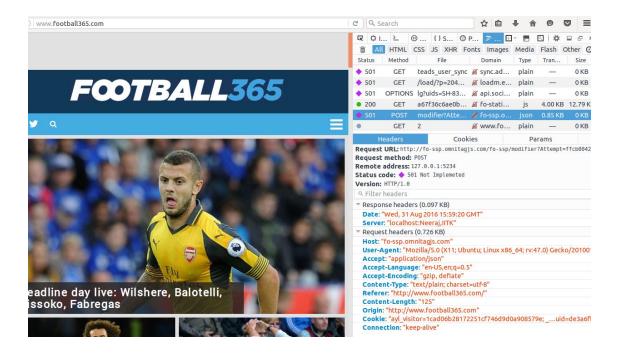
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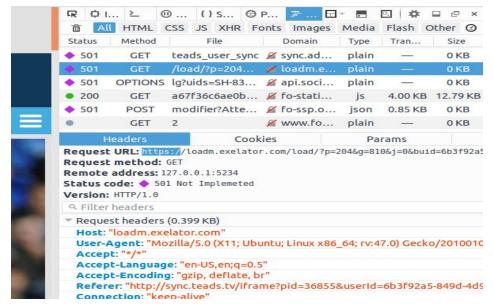
Dept: EE

Design Choice:

- If method is other than GET request of HTTP protocol, i am sending header with "501",
 "Not Implemented" to the client
- As we can see in the below screenshot that if method is not GET, error message with status code "501" is being displayed

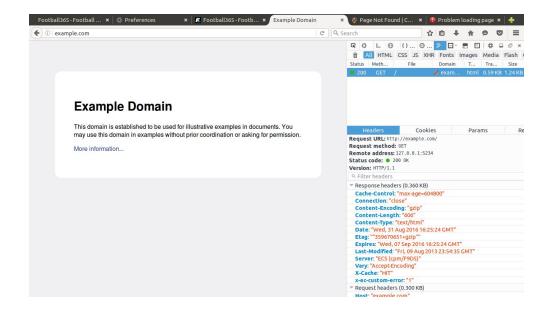


 Also, if the method is GET but protocol os https instead of http, it will give an error with status code "501" as in below screenshot.

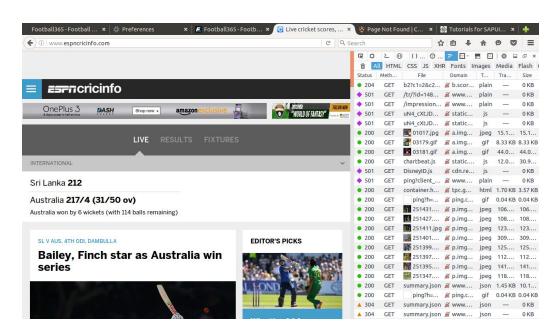


Testing procedures and results:

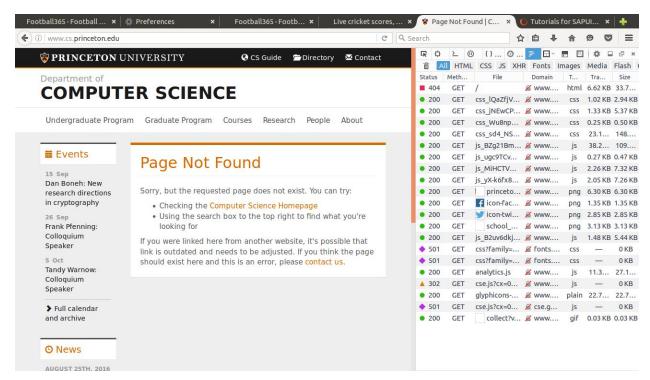
- Firstly, i compiled the files using Makefile
- I used Firefox browser for testing with browsers
- I changed the proxy of Firefox browser to "127.0.0.1" and the port on which proxy is running
- I cleaned all the cache on the browser before testing. (ctrl+shift+delete)
- Thereafter, i opened the link example.com on the the same browser and result is as shown in below screenshot



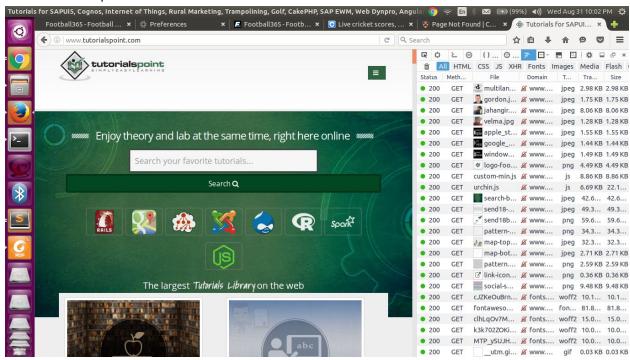
- I opened other http links as well and all was running fine if the request is GET with http protocol
- · Some other screenshots are attached below



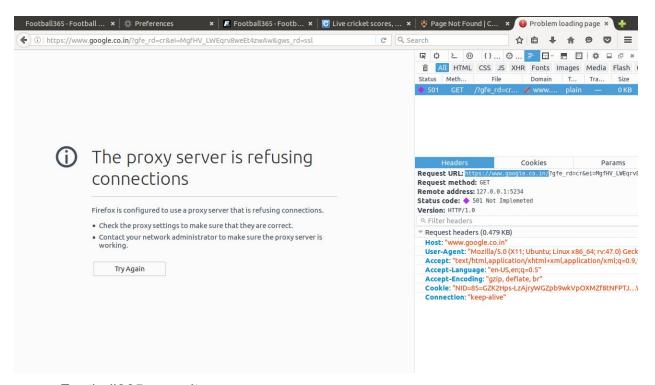
 Princeton site, some of the hyperlinks were not opening because of https protocol or method other than GET



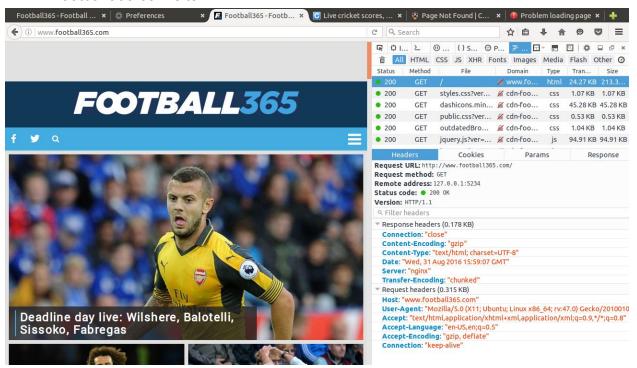
Tutorialspoint site



Some of the sites like google.com, fb.com were not opening because they are https (secure http)
and we have not implemented. So, we can see in below screenshot that "501" error msg is being
displayed



Football365.com site



Testing with Telnet:

I also tested with telnet and result are as below:

For example.com

```
connection closed by foreign host.
neeraj@neeraj-Lenovo-IdeaPad-Z510:-$ telnet 127.0.0.1 5234
Trying 127.0.0.1..
Escape character is 'n']'.
GET http://www.example.com/ HTTP/1.0
HTTP/1.0 200 OK
Accept-Ranges: bytes
Gache-Control: nax-age=004800
Content-Type: text/himl
Date: Wed, 31 Aug 2016 16:44:00 GMT
Etag: "35076051-g21p"
Expires: Wed, 07 Sep 2016 16:44:00 GMT
Last-Modificif-rrt, 09 Aug 2013 23:54:35 GMT
Server: ECS (cpm/F905)
Vary: Accept-Renoding
X-Cache: HIT
Content-Length: 1270
Connection: close

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```

After typing telnet 127.0.0.1 port

Response is as below:

```
Trying 127.0.0.1...
Connected to 127.0.0.1.
Escape character is '^]'.
GET http://www.example.com/ HTTP/1.0
HTTP/1.0 200 OK
Accept-Ranges: bytes
Cache-Control: max-age=604800
Content-Type: text/html
Date: Wed, 31 Aug 2016 16:44:00 GMT
Etag: "359670651+gzip"
Expires: Wed, 07 Sep 2016 16:44:00 GMT
Last-Modified: Fri, 09 Aug 2013 23:54:35 GMT
Server: ECS (cpm/F9D5)
Vary: Accept-Encoding
X-Cache: HIT
x-ec-custom-error: 1
Content-Length: 1270
Connection: close
<!doctype html>
<html>
<head>
  <title>Example Domain</title>
  <meta charset="utf-8" />
  <meta http-equiv="Content-type" content="text/html; charset=utf-8" />
  <meta name="viewport" content="width=device-width, initial-scale=1" />
```

```
<style type="text/css">
  body {
    background-color: #f0f0f2;
    margin: 0;
    padding: 0;
    font-family: "Open Sans", "Helvetica Neue", Helvetica, Arial, sans-serif;
  div {
    width: 600px;
    margin: 5em auto;
    padding: 50px;
    background-color: #fff;
    border-radius: 1em;
  a:link, a:visited {
    text-decoration: none;
  @media (max-width: 700px) {
    body {
      background-color: #fff;
    }
    div {
      width: auto;
      margin: 0 auto;
      border-radius: 0;
       padding: 1em;
    }
  </style>
</head>
<body>
<div>
  <h1>Example Domain</h1>
  This domain is established to be used for illustrative examples in documents. You may use this
 domain in examples without prior coordination or asking for permission.
  <a href="http://www.iana.org/domains/example">More information...</a>
</div>
</body>
</html>
Connection closed by foreign host.
```

- The above html output is same as what we get without proxy
- Similar result were for other sites on telnet

Testing using python script provided

• The result using python script was highly variable and dependent on location i.e. in my room 5/13 cases were passing and in one of my friends room, all cases were passing.

Appendix:

Sourcefile Code:

}

proxy.c file implemented by me

```
/* Proxy Server Program in which port number is provided at the terminal */
#include <stdio.h>
                                             /*libraries*/
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/types.h>
                                    //contains definitions of data types used in system call
#include <sys/socket.h>
                                    //definition needed for socket structures
                                    //contains values of constants used in defition of Internet Domain Addresses
#include <netinet/in.h>
#include <iostream>
#include <cstdio>
#include <strings.h>
#include <sys/stat.h>
#include <time.h>
#include <string>
#include <netdb.h>
#include "proxy_parse.c"
                                                      //Buffer size
#define BUF SIZE 8192
using namespace std;
void process_server(char *, int);
                                                               //function declarations
void send_response_header_501(void);
string date_time_header(void);
socklen_t clilen;
int sockfd, newsockfd, portno;
                                                                         //variables for socket and port no
struct sockaddr_in serv_addr, cli_addr;
                                                               //data structure to store internet addresses
struct ParsedRequest *req;
void error(const char *err){
                                                               //error msg printing
         perror(err);
         exit(1);
}
string date_time_header(void){
                                          // function for getting current time
         char buf[1000];
         time_t now = time(0);
         struct tm tm = *gmtime(&now);
         strftime(buf, sizeof buf, "%a, %d %b %Y %H:%M:%S %Z", &tm);
         string str = string(buf);
         str="Date: "+str+"\r\n";
         return str;
```

```
void send response header 501(void){
                                                   //header response when GET method is not requested with http
         string http version="HTTP/1.0";
         string status="501 Not Implemeted\r\n";
         string headers;
         string dateTime=date_time_header();
         string server="Server: localhost:Neeraj,IITK\r\n";
         headers=http_version+status+dateTime+server+"\r\n";
         char Headers[4024];
         memset(Headers, '\0', sizeof(Headers));
         std::string::size type i;
         for( i=0;i < headers.size(); ++i) {
                 Headers[i]=headers[i];
        }
         write(newsockfd,Headers,strlen(Headers));
                                                                       //responding to client with error msg og "501"
}
void process_server(char * send_data, int newsockfd){
                                                              // sending request to server and response from server
to client
         if (req->port == NULL){
                 char p[] = "80\0";
                  req -> port = p;
         struct hostent *ServerName;
         struct sockaddr_in ServerAddr;
         int sock;
         if ((sock = socket(AF INET, SOCK STREAM, 0)) == -1){
                                                                                //creating scoket for server
                  perror("Failed to establish Socket :(\n");
                  exit(-1) ;
        }
         ServerName = gethostbyname(req->host);
         if (ServerName == NULL){
                  printf("No such host exists\n");
                 exit(-1);
        }
         int ServerPort = atoi(req -> port);
         ServerAddr.sin family = AF INET;
         ServerAddr.sin port = htons(ServerPort);
         bcopy((char *)ServerName -> h_addr, (char *)&ServerAddr.sin_addr.s_addr, ServerName-> h_length);
         if (connect(sock, (struct sockaddr *)&ServerAddr, sizeof(ServerAddr)) == -1){ //connecting with server
                  printf("Can't Connect to server");
                  exit(-1);
        }
         send(sock, send_data, strlen(send_data), 0);
                                                              //sending request to server
         int bytes;
         char recv_data[8194];
```

```
bzero(recv_data, sizeof(recv_data));
         while((bytes = recv(sock, recv_data, sizeof(recv_data), 0)) > 0){
                  send(newsockfd, recv_data, bytes, 0);
                                                                                  //sending response to client from
server
                  bzero(recv data, sizeof(recv data));
        }
}
int main(int argc, char *argv[])
                                             //main function and port number is taken in its argument
         char buffer[BUF_SIZE];
                                                               //acts as a buffer
         int n;
         sockfd = socket(AF_INET, SOCK_STREAM, 0);
                                                                                           //sys call to create a new
socket for TCP connection
         if (sockfd < 0) error("socket creation error\n");
                                                               //error for unsuccesful creation of socket
         bzero((char *) &serv_addr, sizeof(serv_addr));
         portno = atoi(argv[1]);
//extracting port number in nuerical form
         serv_addr.sin_family = AF_INET;
         serv addr.sin addr.s addr = INADDR ANY;
         serv_addr.sin_port = htons(portno);
         if (bind(sockfd, (struct sockaddr *) &serv_addr,sizeof(serv_addr)) < 0) error("ERROR on binding");
         listen(sockfd,10);
                                                                                                             //it
allows the system to listen for connections
         clilen = sizeof(cli_addr);
         static int counter=0;
         int pid;
         while(1){
                  newsockfd = accept(sockfd, (struct sockaddr *) &cli_addr, &clilen); //blocking the process unless a
client connects to server
                  if ((pid = fork()) == -1){
                           close(newsockfd);
                           continue;
                  else if(pid>0){
                                    //parent process
                           close(newsockfd);
                           counter++;
                           continue;
                  else if(pid==0){
                           //child process
```

```
bzero(buffer,BUF_SIZE);
         //clearing the buffer to read file name from client side
                           n = read(newsockfd,buffer,BUF_SIZE);
                           if (n <= 0) error("ERROR reading from socket");
                           req = ParsedRequest_create() ;
                           int status = ParsedRequest_parse(req, buffer, strlen(buffer))
                           if(status<0)
                                    cout << "Parse Failed\n" << endl;</pre>
                           ParsedHeader remove(reg, "Connection")
                           ParsedHeader_set(req, "Connection", "close") ;
                           int rlen = ParsedRequest_totalLen(req);
                           char *b = (char *)malloc(rlen+1);
                           if (ParsedRequest_unparse(req, b, rlen) < 0)
                                    printf("Failed Unparsing\n");
                           b[rlen]='\0';
                           std::string str2 ("GET");
                           if (str2.compare(req->method) == 0){
                                                                                          //if method is GET with
http protocol then send request to server
                                    process_server(b, newsockfd) ;
                           }
                           else{
                                    send_response_header_501();
//else send not implemented msg
                           free(b);
                           close(newsockfd);
                           break;
                  }
close(sockfd);
return 0;
}
```