Neeraj Kumar

Game Programmer

Highly Motivated, Dedicated, Quick Learner

vashisthneeraj06@gmail.com

NEW DELHI, India

in linkedin.com/in/neeraj-kumar-6690a7114

+91-8920610763

neerajkr007.github.io/portfolio/

github.com/neerajkr007

WORK EXPERIENCE

Game ProgrammerProject 99

07/2022 - Present Game Studio & Publisher

Achievements/Tasks

- Worked on and helped ship 3 projects including Piratopia (Steam), Hammie Scramble and Fantasy Food Tower: Match 3 (Google play store and App store).
- Helped implement pipelines for content updates post game release and Live ops.
- Worked on analytics implementation which helped in increasing Retention rate by 10% and also helped Designers in game balancing.
- Helped design server architecture and integration using APIs.
- Applied MVC Design Pattern to Improve planning and maintenance of large size projects.
- Worked on Animations, UI, Shader Graph, bug fixing, game performance optimization.
- Actively participated in discussions and proposed new methods to improve and optimize functionality and helped maintain documentation.

Freelance Game Developer

Freelance

02/2022 - 07/2022

LA, USA

Singapore

Achievements/Tasks

- Worked on an online multiplayer board game with a brand new concept never experienced before. where to challenge other players in a 1v1 match.
- Built a custom game server using **socket.io** and **unity WebGL**.
- Build a custom library for Firebase on WebGL based games on Unity.

Game Developer

Alter.Game

09/2021 - 07/2022

Banglore, Karnataka, India

New Delhi

Achievements/Tasks

- Worked on a new IP, An open-world metaverse Mobile Game.
- Implemented Firebase Integration and other social features like friends, chats etc.
- Worked in Animation, Probability, Building robust and expandable Campaign mode.

EDUCATION

Bachelor of Technology - CSE GGSIPU, New Delhi

07/2018 - 07/2022

Course

Computer Science Engineering

LUCATION

LANGUAGES

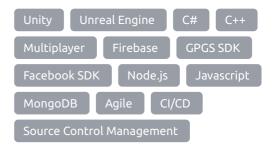
English

Full Professional Proficiency

Hind

Native or Bilingual Proficiency

SKILLS



PERSONAL PROJECTS

Protect Code Red (07/2023 - Present)

- Working on an online co-op FPS game where you play as team of rescuers trying to save some NPCs that are in danger on their lives.
- Being developed in Unreal Engine and C++.

Discord bots (05/2022 - 11/2022)

 Developed a Discord bot for automation of user management and increasing channels visibility which helped in reducing workload of discord admins

PoolGame (03/2022 - 04/2022)

- A Multiplayer, Multiplatform 3D pool game with spatial voice chat feature.
- GitHub(with Release) https://github.com/neerajkr007/Pool3D.

Car Goes Boom! GitHub - (10/2021 - 10/2021)

- A top down action car game where you shoot enemy ai turrets and collect drops to help you win
- https://github.com/neerajkr007/Car-goes-BOOM
- Release Link https://github.com/neerajkr007/Cargoes-BOOM/releases/download/v0.1/Car.goes.BOOM.v0.1

ACHIEVEMENTS

Fantasy Food Tower : Match3 (11/2022 - Present)

worked on a team that released the project on Google Play store and App store.