Neeraj Kumar

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EDUCATION

Bachelor of Technology in Computer Science and Engineering (CSE)	CGPA - 6.74
S.V.M.I.C JHARKHAND UTTAR-PRADESH INDIA (U.P.M.S.P PRAYAGRAJ)	2016 - 2020
• Secured top rank in school and ranked among the top 5 students in the district for PCM stream in Class 12th.	Percentage - 88
• Achieved the top rank in school and ranked among the top 10 students in the school Class 10th.	Percentage - 87

2021 - 2025

WORK EXPERIENCE

Automated the product to store data in google sheets and was also involved in infrastructure and code improvement initiatives.

POSITION OF RESPONSIBILITY

- Collaborated effectively in various projects and hackathons during college.
- Utilized MATLAB and Google Colab for project development.

Indian Institute of Information Technology, Kota (IIIT Kota)

PROJECTS

Hangman Game, GitHub Link

Object: One player thinks of a word and the other tries to guess it by guessing letters. Each incorrect guess brings you closer to being Hanged.

December, 2022

- Features: This game helps to sharpen children's spelling and word-decoding skills
- Developed using python

Tindog, GitHub Link

• **Features:** Tindog is a simple web application built with **HTML,CSS** and **Bootstrap** that allows users to browse and connect with other dog owner in their area.

ACHIEVEMENTS

- Participated in CodeRush Coding Challenge 2023
- Completed Intro of Introduction of Cyber Securuty
- Addressed over 200 newly admitted B.Tech students in IIIT Kota on starting their technical and open source journey.
- Solved over 150 programming questions on Codechef and LeetCode combined.

SKILLS

Tech Skills: C++, C, Basic Python, HTML, CSS, Bootstrap, JavaScript, ReactJS, NodeJS, ExpressJS, Git, MongoDB, MySQL

Non-Technical Skills: Public Speaking, Leadership, Teamwork, Problem Solving, Strategic Planning, and Proficiency as a Musician.

Tools: GIT, Google Colab, Blender, MATLAB