Game Design Document

Fill up the following document

1. Write the title of your project.

School game

1. What is the goal of the game?

Student reach the goal to go to school .

1. Write a brief story of your game.

student start the game he face some difficulties like vehicals,animals and some objects . if player was touch five times object game will be over .student have five lifes to complete the game . he collect some books after collecting the book he got one point after complete all the difficulties student enter the school then game will be over

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Student | He was going to school |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bike | Create difficulty |
| 2 | dog | Create difficulty |
| 3 | book | Collect and get point |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

It is a computer game.

These images are used in this game :

   

The tool that I will used to create this game is code .org