

# **Project Plan: (play zone)**

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## **1 Introduction**

My passion project is to make an app that facilitates organizing sports event in the institute.

## **2 Overview**

Institute with high capacity of students are not able to organize event where they can facilitate participation of large number of students.

### **2.1 Customers**

College student.

### **2.2 Functionality**

Event based notification.

Auto generated form for teams registration.

Algorithm that will generate fixture.

### **2.3 Platform**

Permutations, Android app development environment, Computer Networking

### **2.4 Development Responsibility**

Sole responsibility of development is mine.

## **3 Goals and Scope**

The main Goal of the application is facilitate gaming events in institute.

## **4 Deliverables**

<b>Milestones</b>	<b>Due Date</b>	<b>Release</b>	<b>Deliverable?</b>
<i>Prototype of game factory</i>	25/10/2015	Pre-Beta	Yes
First Version of app	20/11/2015	Beta	Yes
Second Version/Final of app	10/12/2015	Final	Yes

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## 5 Risk Management

### 5.1 Risk Identification

Customize the app for institute.

How to prevent outsiders to use institute customized app.

### 5.2 Risk Mitigation

Using a key per institute may facilitate.

## 6 Scheduling and Estimates

Milestone	Due Date	Release	Deliverable?
<i>Draft requirements/Documentation</i>	15/09/2015	R1	No
<i>Reading and Understanding of Source Files</i>	30/09/2015	R1	No
Prototype of app	25/10/2015	Pre-Beta	Yes
First Version of app	30/11/2015	Beta	Yes
Second Version/Final of app	20/12/2015	Final	Yes

## 7 Technical Process

Till now documentation part has been started and we are still deciding tools and technologies.