

÷ Assignment No-22 ÷

```
1. #include <iostream>
using namespace std;
int main()
{ int x;
  cout << "Hello Mysing" ;
  return 0;
}
```

```
2. int main()
{ std::cout << " Hello" << endl << "MYSING" ;
  return 0;
}
```

```
3. using namespace std;
{ int x, y;
  cout << "enter two no" ;
  cin >> x >> y;
  cout << "sum of " << x << "and " << y << "is" << x + y;
  return 0;
}
```

```
4. using namespace std;
{ int x;
  cout << "enter a no" ;
  cin >> x;
  cout << "are of circle is" << 3.14 * x * x;
  return 0;
}
```

5. Using namespace std;
 int main()
 { int x, y, z;
 cout << "enter length breadth and height ";
 cin >> x >> y >> z;
 cout << "Volume of cuboid is " << x * y * z;
 return 0;
 }

6. int main()
 { int x, y, z;
 cout << "enter three no";
 cin >> x >> y >> z;
 cout << "average of three no" << float(x+y+z)/3;
 return 0;
 }

7. int main()
 { int x;
 cout << "enter a no";
 cin >> x;
 cout << "Square of a no" << (x*x);
 return 0;
 }

8. int main()
 { int x, y;
 cout << "enter two no";
 cin >> x >> y;
 x = x + y;
 y = x - y;
 x = x - y;
 cout << "x = " << x << " y = " << y;
 return 0;
 }


```
using namespace std;
int main()
{
    int x, y;
    cout << "enter two no";
    cin >> x >> y;
    if (x > y)
        cout << x << " is greater";
    else
        cout << y << " is greater";
    return 0;
}
```