Magneto Version 0.2

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Introduction

Magneto is an Object Oriented 32 Bit Protected Mode Operating System. It's written in C++ and Assembly Language. It's written for Intel x86 Architecture. At present it supports only Command Line with very limited support for anything. Development of Magneto is steady but is slow. Reason for this is that I am a very busy person. Right now I am in my final semester of Engineering. Therefore, I can't devote much time to programming.

Preface

I fell into OS Development way back in 2004 when I was in 12th Grade. I started with **nOS** as my first Operating System. It was 16 Bit Real Mode Operating System. It was a derivative of Groovy OS. After that I released another version of **nOS** with some more command line options. Then I changed the name of my OS to **koolOS** and released two more versions of it. Though none of them had any support for Memory Management or File System Handling but still it was a great achievement for me.

I still remember those days when I used to sit on my PC for hours mangling with the source code available on the Internet and still achieved nothing. At times I even thought of quitting OS Development but, I think there was something that kept me bound to it. And now I am again back into it.

Now I have again changed the name of my OS to 'Magneto'. I chose this name because of the character in X-Men. I'll stick to this name now and will develop it. As I have always said 'I'll never quit developing OS'.

29th Feb' 2008 Neeraj Kumar a.k.a Codemaster Snake

$\underline{Requirements}$

Right now there is no specific requirement for **Magneto**. But still the checklist is given below:

For Running:

- A PC with at least i386 Intel Processor.
- At least 4 MB of RAM.
- A 1.44 MB Floppy Disk Drive.
- A 1.44 MB Floppy Disk.
- BOCHS (If you don't want to test it on Real PC)
- VFD (if you don't have a FDD. You will need BOCHS if you don't have FDD)

For Compiling:

- DJGPP for Windows
- Nasm

Features

Right now **Magneto** supports nothing. It only gets loaded up and displays a command prompt. Though it does sets up an environment for OS. It loads up GDT, IDT, keyboard Drivers etc.

Following is a list of what have been completed:

- GDT
- IDT
- Keyboard Driver
- Console Driver
- PIT Driver
- FDC Driver

What's New

Following are the major features that have been added to Magneto version 0.2

- FDC Driver
- Added Shell Commands
- Added Kernel Messaging
- Implemented conio.h
- CPUID

Following are the major changes that have been made to Magneto version 0.2

- Cleaned Source Code Hierarchy
- Changed the way status of drivers is displayed during boot process
- Added Screen Shots directory

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As FDC has been implemented, for the next version FAT FS driver has been set as a next milestone to be achieved. Right now a Buggy Floppy Disk Driver has been written. This has to be fined before implementing FS. Also Memory Management and Removal of Bugs are also going to be a big concern.

So in next version you'll probably see:

- A Memory Manager
- FS Implementation

Compilation and Running

To Compile:

Just run compile.bat. After running it you will get kernel.bin file in Bin folder.

To Run in BOCHS:

Load the Floppy Image from Image folder to a Virtual Floppy Drive using VFD. Copy kernel.bin file to 'magneto' folder in Floppy disk. Run bochsrc.bxrc. Voila here you go!

To run on a real PC:

Format a 1.44mb floppy disk with the magneto.img image file from 'image' folder and copy kernel.bin file to 'magneto' folder on a GRUB formatted floppy disk and reboot your PC from Floppy Disk.

Contact information

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