

Assignment No.: A1

1. TITLE

Using Divide and Conquer Strategies and object-oriented software design technique using Modelio to design a software function for Binary Search for an un-ordered data stored in memory. Use necessary USE-CASE diagrams and justify its use with the help of mathematical modeling and related efficiency. Implement the design using Python.

2. PREREQUISITES

- 64-bit Fedora or equivalent OS with 64-bit Intel-i5/i7
- Python 2.7

3. OBJECTIVE

- To Implements the Ordered search approach for given number..
- Implementation search method.

4. THEORY

Divide and Conquer

The most well-known algorithm design strategy, Given a function to compute on n inputs, the divide-and-conquer strategy consists of:

1. **Divide** the problem into two or more smaller sub-problems. That is splitting the inputs into k distinct subsets, $1 \leq k \leq n$, yielding k sub-problems.
2. **Conquer** the sub problems by solving them recursively.
3. **Combine** the solutions to the sub problems into the solutions for the original problem.
4. if the sub-problems are relatively large, then divide_Conquer is applied again.
5. if the sub-problems are small, then sub-problems are solved without splitting.

A typical Divide and Conquer case:

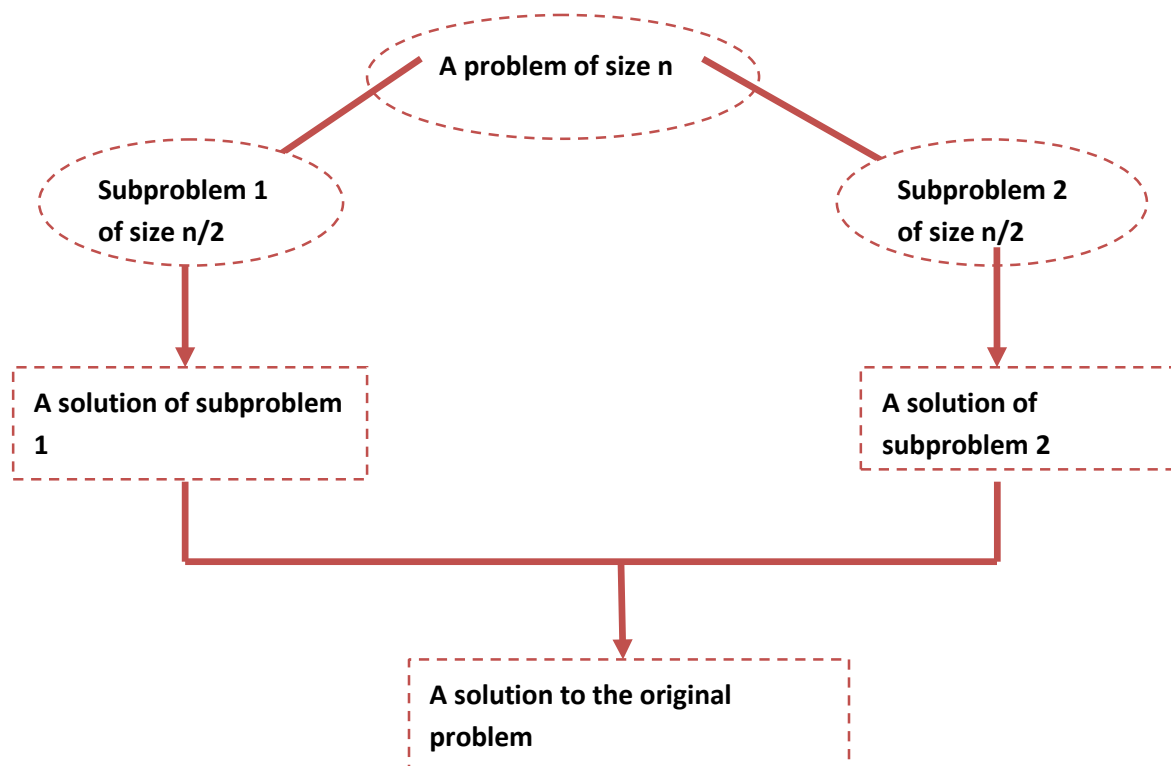


Fig. Divide and Conquer Strategy

General method of Divide and Conquer algorithm

```

Divide_Conquer(problem P)
{
  if Small(P)
    return S(P);
  else {
    divide P into smaller instances  $P_1, P_2, \dots, P_k, k \geq 1$ ;
    Apply Divide Conquer to each of these subproblems ;
    return
    Combine (Divide_Conquer( $P_1$ ), Divide_Conquer ( $P_2$ ),...,.....Divide_Conquer ( $P_k$ ));
  }
}

```

BINARY SEARCH

```

1.  Algorithm Bin search(a,n,x)
2.  // Given an array a[1:n] of elements in non-decreasing order,
   // determine whether 'x' is present and
3.  // if so, return 'j' such that x=a[j]; else return 0.
4.  {
5.  low:=1; high:=n;
6.  while (low<=high) do
7.  {
8.  mid:=[(low+high)/2];
9.  if (x<a[mid]) then high:=mid-1; else if(x>a[mid]) then low:=mid+1;
10. else return mid;
11. }
12. return 0;
13. }
14. }
15. }

```

- Algorithm, describes this binary search method, where Binsrch has 4 i/ps a[], l, h & x.
- It is initially invoked as Binsrch (a, l, h, x)
- A non-recursive version of Binsrch is given below.
- This Binsearch has 3 i/ps a, n, & x.
- The while loop continues processing as long as there are more elements left to check.
- At the conclusion of the procedure 0 is returned if x is not present, or 'j' is returned, such that a[j]=x.
- We observe that low & high are integer Variables such that each time through the loop either x is found or low is increased by at least one or high is decreased at least one.
- Thus we have 2 sequences of integers approaching each other and eventually low becomes > than high & causes termination in a finite no. of steps if 'x' is not present.

5. APPLICATION FLOW

- start with our root/goal node and check current vertex is the goal state
- treat List as stack
- new search states to explore at front of list
- put new states=use heuristics

- leaf node in search List
- Use Backtrack for higher node.

6. MATHEMATICAL MODELS

Let, S be the System Such that,

$A = \{ S, E, I, O, F, DD, NDD, F_{min}, F_{fri}, CPU_Core, Mem_Shared, success, failure \}$

Where,

S= Start state,

E= End State,

I= Set of Input

O= Set of Out put

F =Set of Function

DD=Deterministic Data

NDD=Non Deterministic Data

F_Min=Main Function

F_Fri= Friend Function CPU_Core= No
of CPU Core.

Mem_ Shared=Shared Memory.

Function:

- 1) Splitting Function = This function is used for splitting unsorted list.
- 2) Sorting Function = This function is used for sorting list.
- 3) Binary Search = This function apply binary search on sorted list.

Success Case: It is the case when all the inputs are given by system are entered correctly. Failure Case:

It is the case when the input does not match the validation Criteria.

7. UML Diagrams

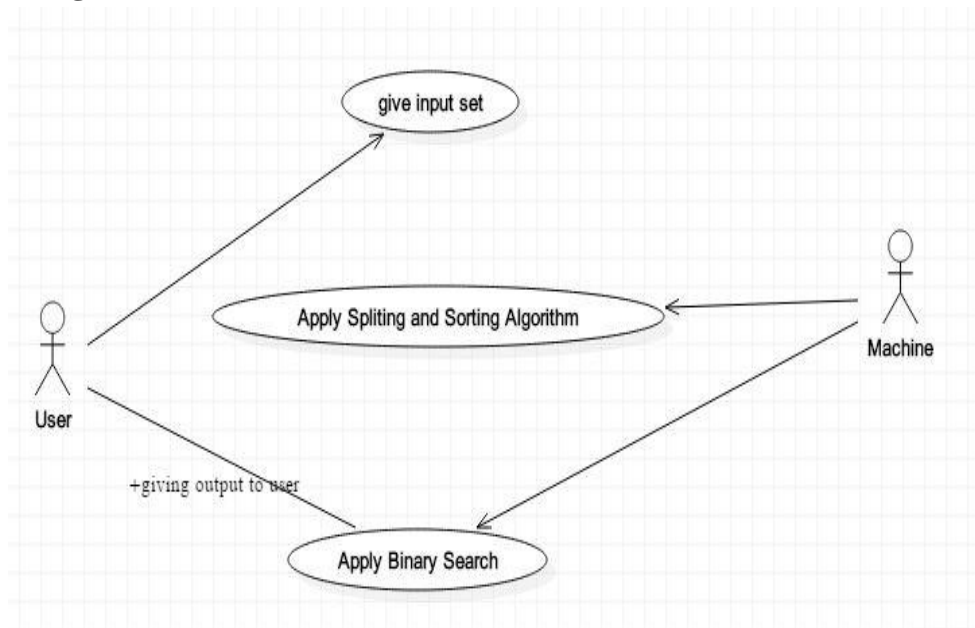


Fig: Use case Diagram

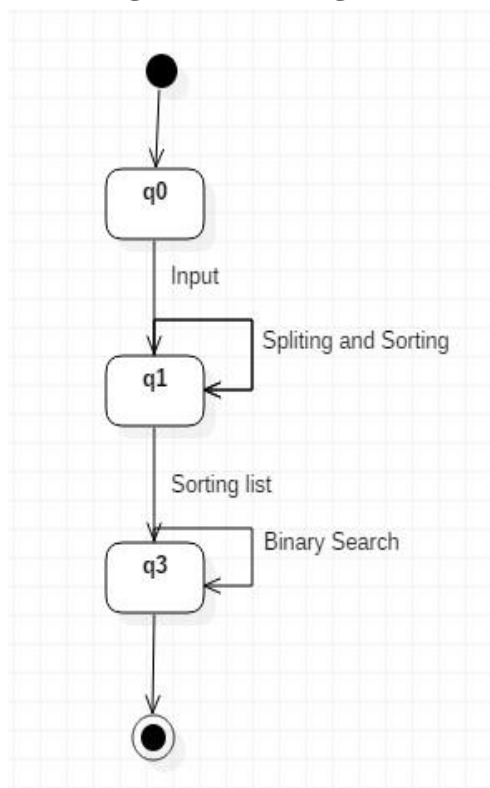


Fig: State Diagram

8. CONCLUSION

Binary search method using divide and conquer strategy is implemented.

Code

```

def binarySearch(alist, item):
    """
    binartsearch using divide and conquire(non-recursive).

    @param: alist, unsorted list
    @param: item, an element to be searched in alist

    returns: bool, position, the presence of item in alist and position.
    """
    pos = 0
    first = 0
    found = False
    alist1=list()
    atop = tuple() #temp
    adict = dict() #{sortedlist:originalposition}
    if isinstance(alist,list):
        atop = tuple(alist)
        alist1 = list(atop)
        alist.sort()
        #to store the position of each item in alist into adict
        for i in range(len(alist)):
            adict[alist[i]] = alist1.index(alist[i])+1
        #actual program begins here---.
        last = len(alist)-1
    while first<=last and not found:
        midpoint = (first + last)//2
        if alist[midpoint] == item:
            found = True
            pos = adict[item]
        else:
            if item < alist[midpoint]:
                last = midpoint-1
            else:
                first = midpoint+1

    #print adict
    return found,pos

testlist = [42,72, 2, 11, 55, 32, 76]
print(binarySearch(testlist, 2))
print(binarySearch(testlist, 13))

#output
...
cipher@blackfury-HP-eNVy:~/be-2$ python binarysearch.py
(True, 3)
(False, 0)
...

```