

ASSIGNMENT NO: A1

1. TITLE

Using Divide and Conquer Strategies and object-oriented software design technique using Modelio to design a software function for Binary Search for an un-ordered data stored in memory. Use necessary USE-CASE diagrams and justify its use with the help of mathematical modelling and related efficiency. Implement the design using Python.

2. PREREQUISITES

- 64-bit Fedora or equivalent OS with 64-bit Intel-i5/i7
- Python 2.7

3. OBJECTIVE

- To Implements the Ordered search approach for given number..
- Implementation search method.

4. MATHEMATICAL MODELS

Let, S be the System Such that,

$A = \{ S, E, I, O, F, DD, NDD, F_min, F_fri, CPU_Core, Mem_Shared, success, failure \}$

Where,

S= Start state,

E= End State,

I= Set of Input

O= Set of Out put

F =Set of Function

DD=Deterministic Data

NDD=Non Deterministic Data

F_Min=Main Function

F_Fri= Friend Function CPU_Core=

No of CPU Core.

Mem_ Shared=Shared Memory.

Function:

- 1) Splitting Function = This function is used for splitting unsorted list.
- 2) Sorting Function = This function is used for sorting list.
- 3) Binary Search = This function apply binary search on sorted list.

Success Case: It is the case when all the inputs are given by system are entered correctly. Failure Case: It is the case when the input does not match the validation Criteria.

5. THEORY

Divide and Conquer

The most well-known algorithm design strategy, Given a function to compute on n inputs, the divide-and-conquer strategy consists of:

1. **Divide** the problem into two or more smaller sub-problems. That is splitting the inputs into k distinct subsets, $1 \leq k \leq n$, yielding k sub-problems.
2. **Conquer** the sub problems by solving them recursively.
3. **Combine** the solutions to the sub problems into the solutions for the original problem.
4. if the sub-problems are relatively large, then divide_Conquer is applied again.
5. if the sub-problems are small, then sub-problems are solved without splitting.

A typical Divide and Conquer case:

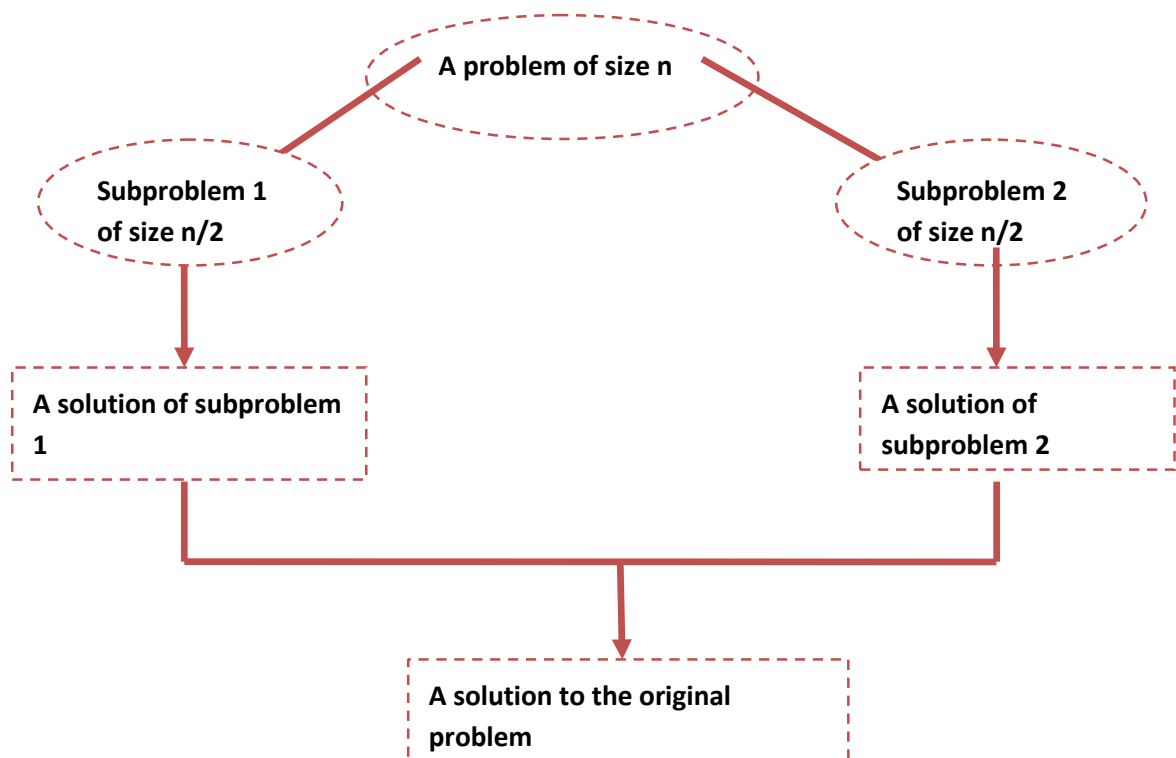


Fig. Divide and Conquer Strategy

General method of Divide and Conquer algorithm

```

Divide_Conquer(problem P)
{
if Small(P)
return S(P);
else {
divide P into smaller instances  $P_1, P_2, \dots, P_k, k \geq 1$ ;
Apply Divide Conquer to each of these subproblems ;
return
Combine (Divide_Conquer( $P_1$ ), Divide_Conquer ( $P_2$ ),...,.....Divide_Conquer ( $P_k$ ));
}
}

```

BINARY SEARCH

```

1. Algorithm Bin search(a,n,x)
2. // Given an array a[1:n] of elements in non-decreasing
3. // order,  $n \geq 0$ , determine whether 'x' is present and
4. // if so, return 'j' such that  $x = a[j]$ ; else return 0.
5. {
6. low:=1; high:=n;
7. while (low<=high) do
8. {
9. mid:=(low+high)/2;
10. if ( $x < a[mid]$ ) then high:=mid-1; else if ( $x > a[mid]$ ) then low=mid+1;
12. else return mid;
13. }
14. return 0;
15. }

```

- Algorithm, describes this binary search method, where Binsrch has 4 i/p's a[], low, high & x.
- It is initially invoked as Binsrch (a,low,high,x)
- A non-recursive version of Binsrch is given below.
- This Binsearch has 3 i/p's a,n, & x.
- The while loop continues processing as long as there are more elements left to check.
- At the conclusion of the procedure 0 is returned if x is not present, or 'j' is returned, such that $a[j]=x$.

- We observe that low & high are integer Variables such that each time through the loop either x is found or low is increased by at least one or high is decreased at least one.
- Thus we have 2 sequences of integers approaching each other and eventually low becomes > than high & causes termination in a finite no. of steps if 'x' is not present.

6. APPLICATION FLOW

- start with our root/goal node and check current vertex is the goal state
- treat List as stack
- new search states to explore at front of list
- put new states=use heuristics
- leaf node in search List
- Use Backtrack for higher node.

7. UML Diagrams

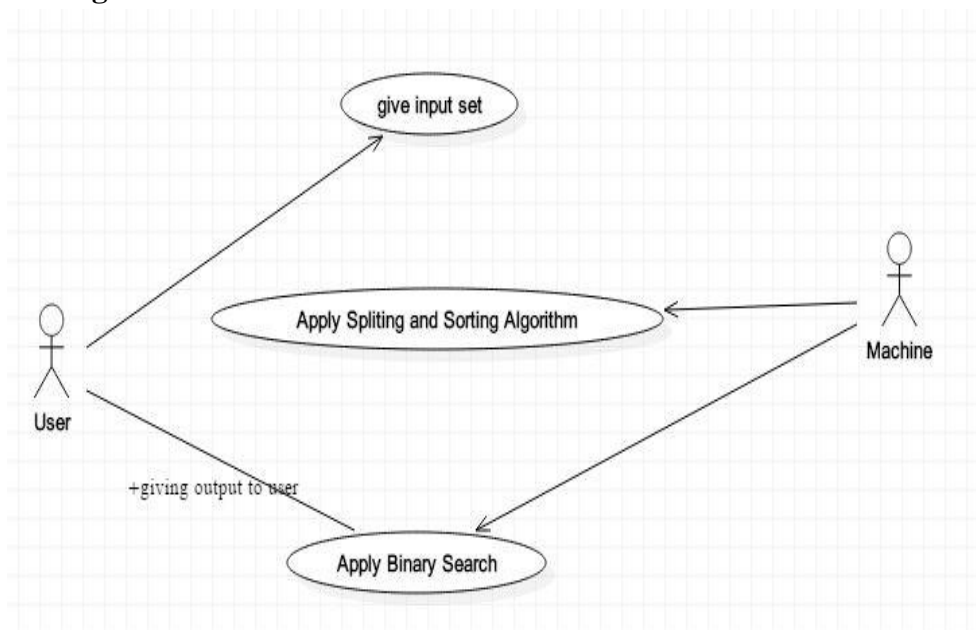


Fig: Use case Diagram

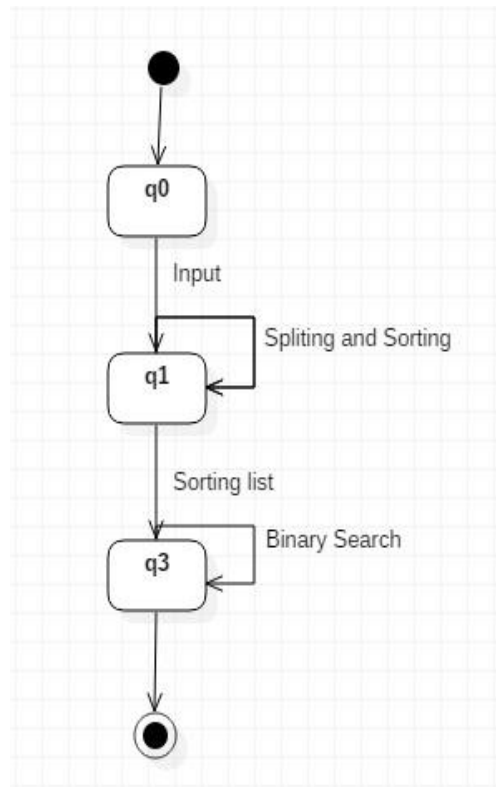


Fig: State Diagram

8. CONCLUSION

Binary search method using divide and conquer strategy is implemented.

Code

```
#include<iostream>
#include"stdio.h"
using namespace std;

void Binary_Search(int arr[],int num,int first,int last)
{
    if(first>last)
    {
        cout<<"\nElement not Found...";
    }
    else
    {
        int mid;
        /*Calculate mid element*/
        mid=(first+last)/2;

        if(arr[mid]==num)
        {
            cout<<"\nElement found at index:"<<mid+1;
        }
        else if(arr[mid]>num)
        {
            Binary_Search(arr,num,first,mid-1);
        }
        else
        {
            Binary_Search(arr,num,mid+1,last);
        }
    }
}

int main()
{
    int arr[100],beg,mid,end,num,i,j,n,temp;
    cout<<"\nEnter size of array:";
    cin>>n;

    cout<<"\nEnter Unsorted array:";
    for(i=0;i<n;i++)
    {
        cin>>arr[i];
    }

    for(i=0;i<n;i++)                // Loop to sort elements
    {
        for(j=i+1;j<n;j++)
        {
            if(arr[i]>arr[j])
            {
                temp=arr[i];                // swapping
                arr[i]=arr[j];
                arr[j]=temp;
            }
        }
    }
    cout<<"\nArray after sorting:";
    for(i=0;i<n;i++)
    {
```

```
        cout<<arr[i]<<endl;
    }
    beg=0;
    end=n-1;
    cout<<"\nEnter a value to be search:";
    cin>>num;

    Binary_Search(arr,num,beg,end);
    return(0);
}
```

/* Output:

```
[exam2016@localhost ~]$ ./a.out
```

```
Enter size of array:7
```

```
Enter Unsorted array:8
```

```
1
2
4
5
6
7
```

```
Array after sorting:1
```

```
2
4
5
6
7
8
```

```
Enter a value to be search:5
```

```
Element found at index:4
```

```
[exam2016@localhost ~]$ ^C
```

```
[exam2016@localhost ~]$
```

*/

