Neet Mehulkumar Mehta

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EDUCATION

Worcester Polytechnic Institute (WPI)

Master of Science-Robotics Engineering, GPA- 3.66/4.00

Nirma University

Bachelors in Mechanical Engineering, GPA- 7.8/10.00

Worcester, MA
Dec 2022

Ahmedabad, India

May 2020

KEY SKILLS

• **Programming Skills**: C++, Python, MATLAB

• Tools and Libraries: ROS, Gazebo, OpenCV, CARLA simulator, Simscape, Simulink, Git, Solidworks,

ANSYS, Blender 3D.

WORK EXPERIENCE

Institute for Plasma Research (IPR)

Research Intern

Gandhinagar, India Jan 2020 – May 2020

 Developed a fully working model 5-DOF serial manipulator on an omnidirectional platform for inspection of Tokamak reactor that can be controlled by VR setup.

- Developed Kinematic and Dynamic model of the robot.
- Simulated the robot in ANSYS.
- Worked with 3D Printing technologies to develop a prototype.

RESEARCH EXPERIENCE

Cognitive Medical Technology (COMET) Lab, WPI

Learning the Kinematics of Notched-Tube Continuum Wrists

Worcester, MA

Sept 2021 - Present

- The objectives of this project are:
- To investigate the use of machine learning algorithms to model the kinematics of notched-tube continuum wrists.
- To compare learning-based models with traditional mechanics models in terms of accuracy and computational complexity.
- Depending on the quality and the novelty of the findings, it will be possible to submit the written material to a scientific venue for publication.

ACADEMIC PROJECTS

Self-driving car simulation in CARLA simulator

Feb 2021 - May 2021

- Implemented Autonomous Left-Right turning for the autonomous agent using Bezier curves in CARLA using python API.
- Implemented Adaptive Cruise Control for the autonomous agent in CARLA.
- Implemented Autonomous overtaking in low-traffic conditions for the autonomous agent in CARLA using python API.
- Personalized the turning experience by changing the radius of curvature of the turn.

Design and Simulation of a Quadruped Robot in different gaits and environments

Feb 2021 - May 2021

- Developed a simplified CAD model of the quadruped using Solidworks.
- Developed Kinematic and Dynamic model of the quadruped using different approaches.
- Formulated different gaiting sequences (eg: walk, trot, gallop).
- Developed control architecture for all the legs of the quadruped.
- Simulated different gaiting operations of a quadruped in a user-defined environment in Simscape[™].

EXTRACURRICULAR ACTIVITIES

- Teaching Assistant: Assisted professor in organizing two graduate-level courses in Summer '21.
- **Publicity Volunteer:** Gathered the highest number of students from other universities for national level Tech-Fest 'Praveg' 18.