

Game Design Document  
Fill up the Following document

---

1. Write the title of your project.

ANS = kill people

---

2. What is the goal of the game?

ANS = to kill four player

---

3. Write a brief story of your game?

ANS = There are five player in game and from five player one player

---

Is an imposter and he has to kill all four player they did not know who

---

Is imposter in game .

---

4. Which are the playing characters of this game?

- Playing characters are the ones which respond to the user based on the input from the user
- Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number	Character Name	What can this character do?
1	Player 1	Run away
2	Player 2	Run away
3	Player 3	Run away
4	Player 4	Run away
5	Player 5	Kill player
6		
7		
8		

6. Which are the Non Playing Characters of this game?

- Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number	Character Name	What can this character do?
1		
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.

ANS = among us

---

---

---

---