



Motivation

- Increasing popularity of **Neural Fields** for 3D Reconstruction tasks
- Autoregressive** Generation has seen rapid development in the last few years
- Two papers important for our research are **HyperDiffusion** and **MeshGPT**
- Hyperdiffusion** demonstrates the possibility to generate **novel MLP-weights** for **NeF** using a Diffusion Pipeline
- MeshGPT** employed an autoregressive transformer-based approach for novel **3D triangle mesh generation**
- In our work we aim to adapt the general transformer architecture from MeshGPT to a **different domain**, namely from polygon meshes to MLP-weights

Dataset

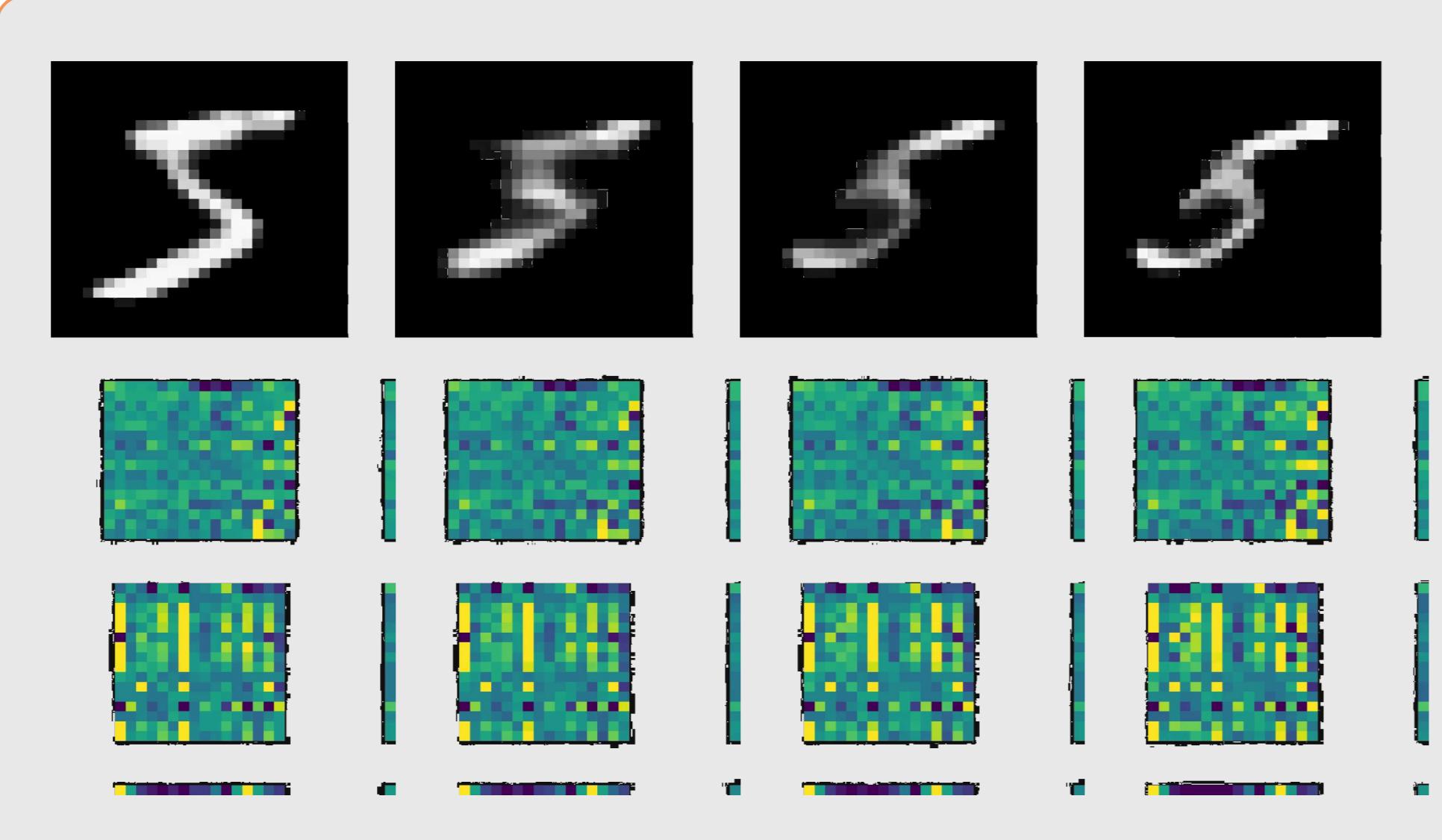
- MNIST Dataset: 60.000 examples of handwritten digits
- ShapeNet Dataset: 4.046 meshes of planes

Our Contribution

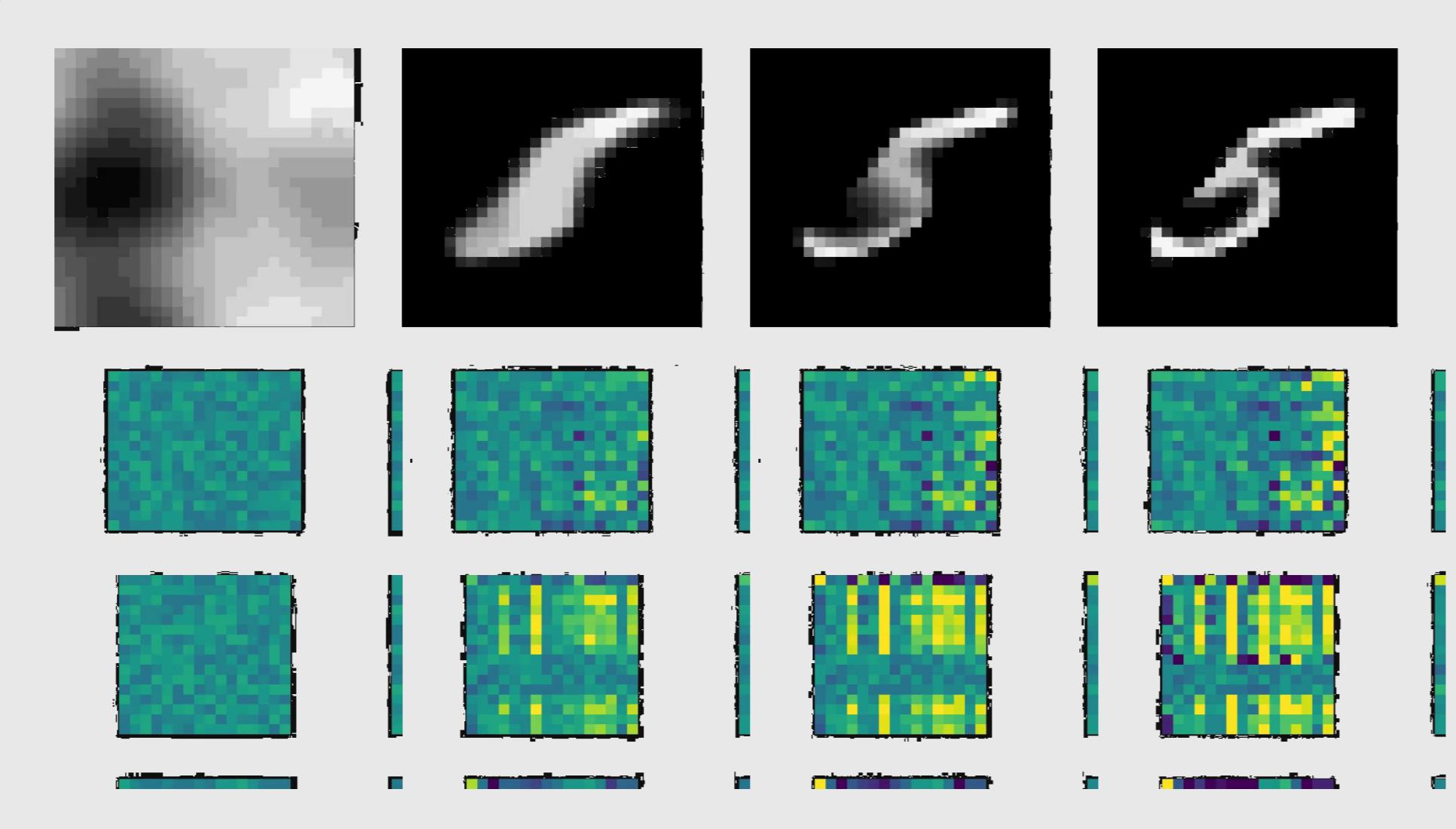
- Pipeline to **train** Neural Fields from meshes or point clouds
- Modules to convert **Neural Fields to Sequences and Tokens**
- Transformer** Model to generate **Tokens unconditionally**
- Modules to **reconstruct** MLP and Point Clouds from **predicted tokens**

Overfitting

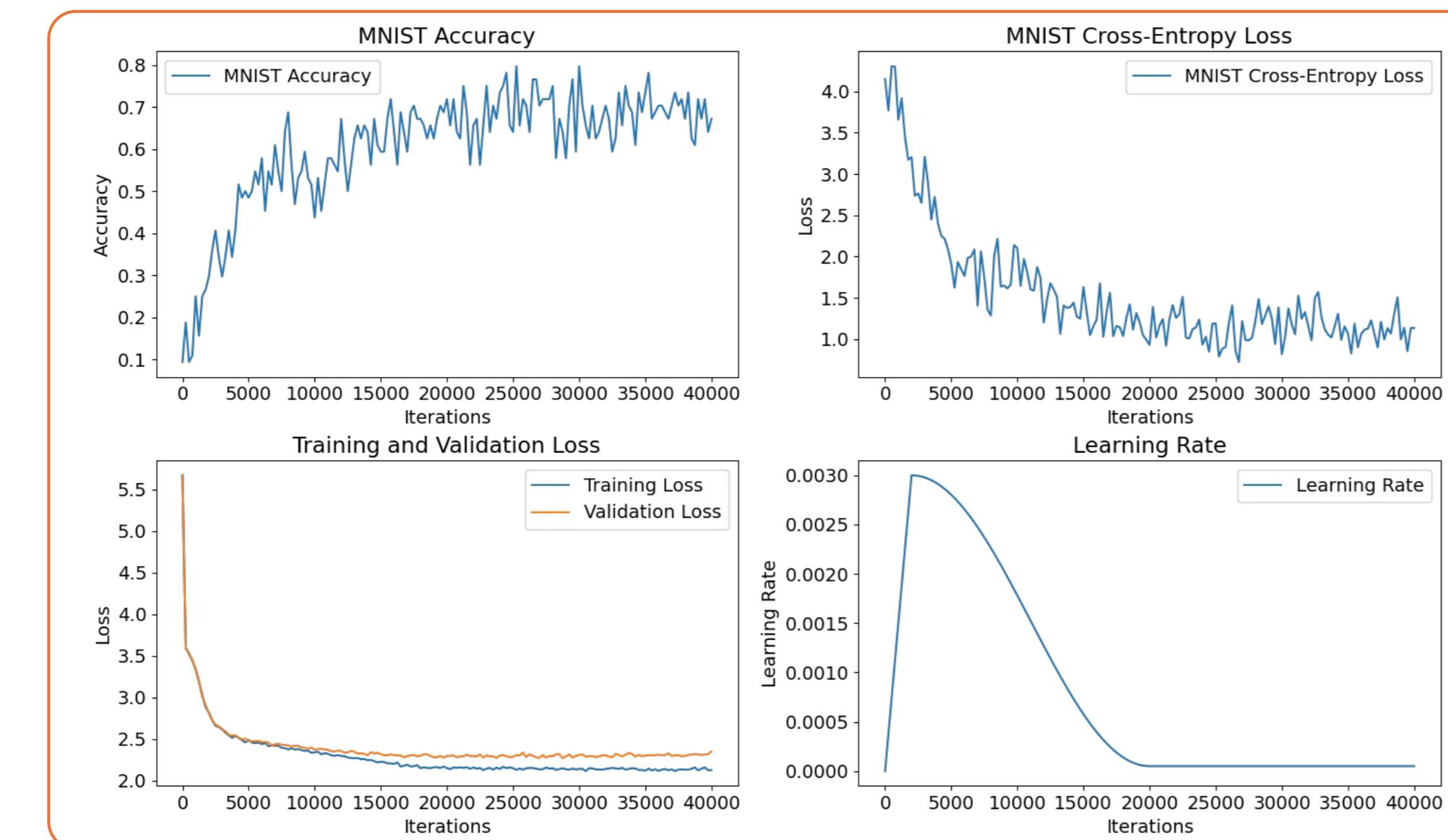
Unconditioned



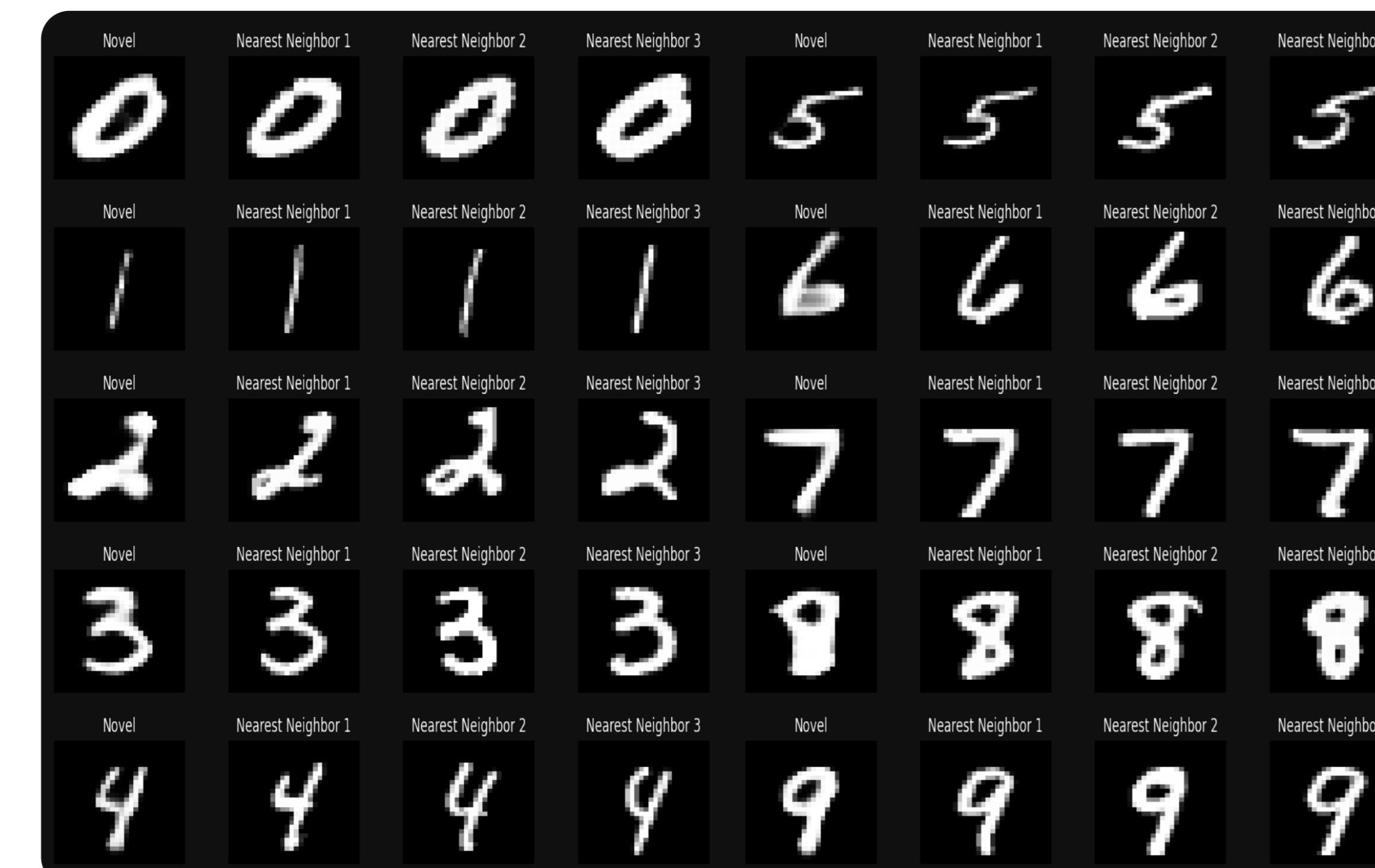
Conditioned



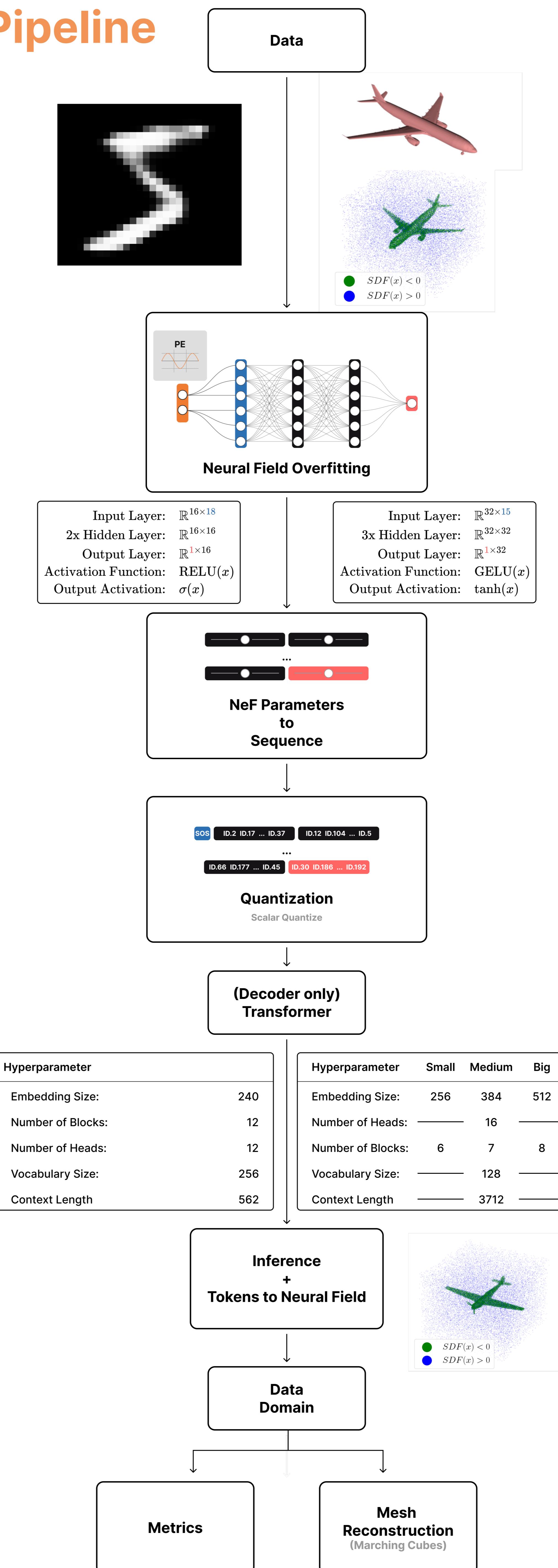
Training



Generation

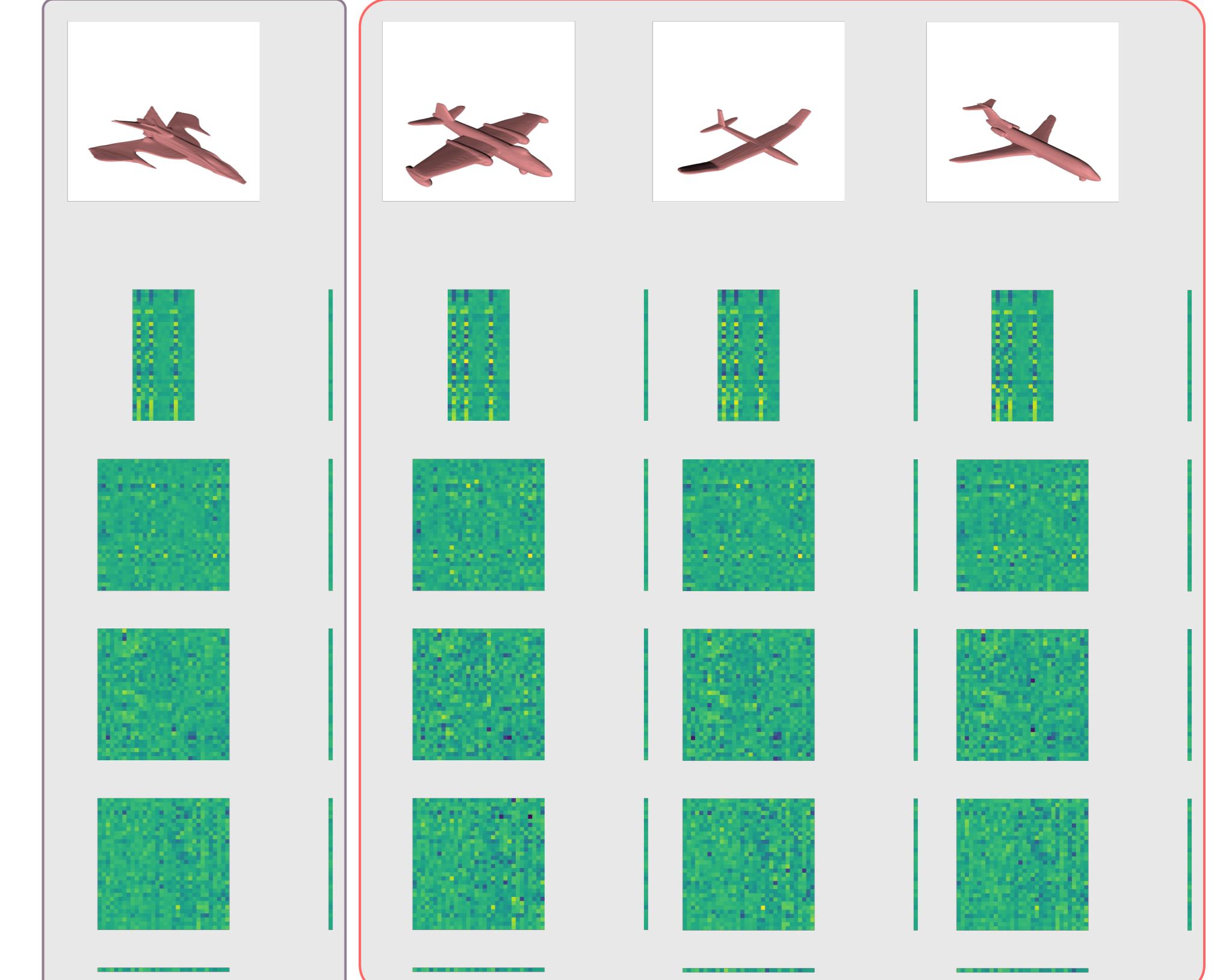


Pipeline

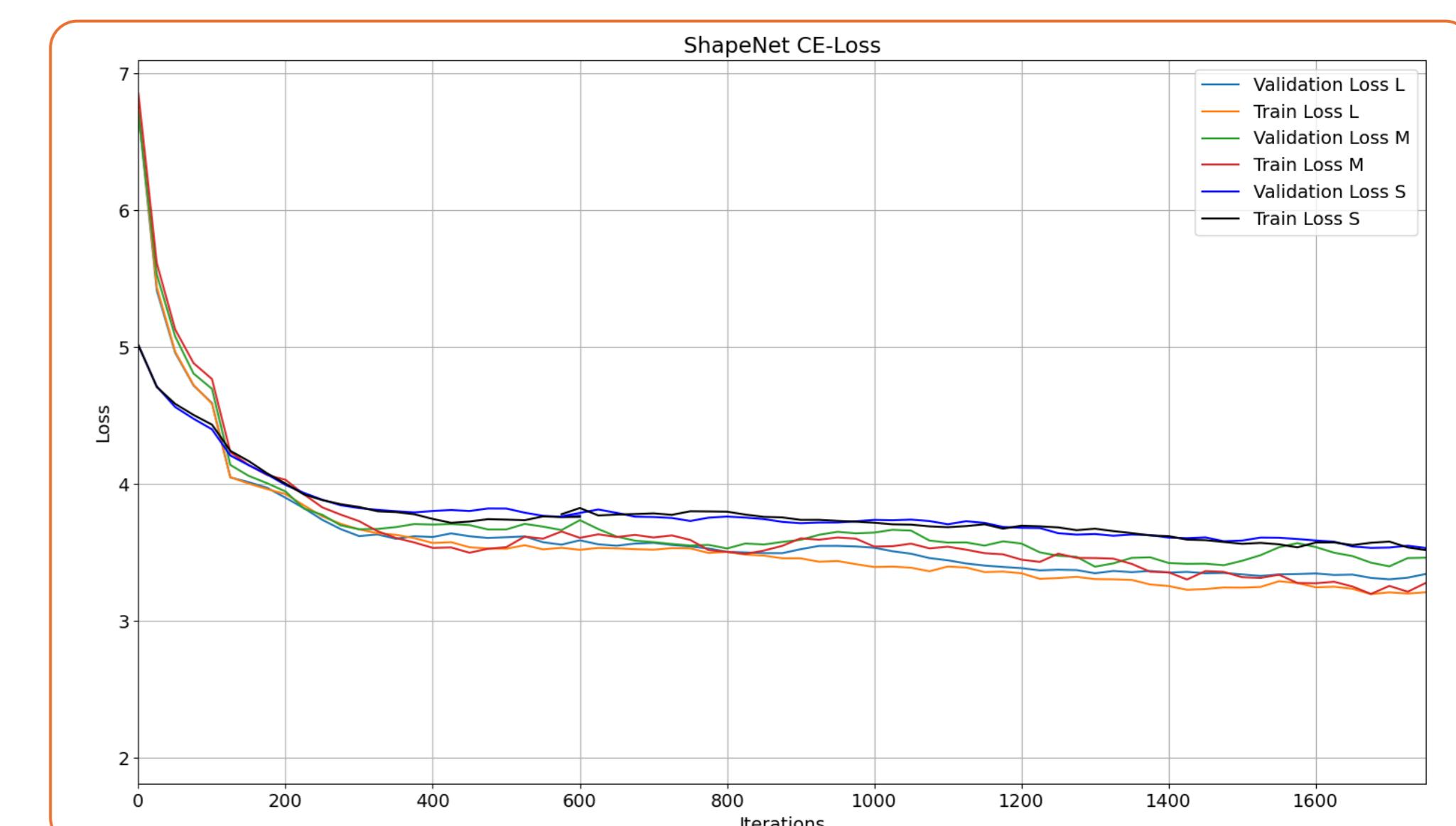


Overfitting

Condition Conditioned



Training



Metrics

Method	COV % \uparrow	1-NNA % \downarrow	FPD \downarrow
Diffusion Voxel Baseline	28	94.1	38.9
PVD	39	76.3	5.8
DPC	46	74.7	18.7
HyperDiffusion	49	69.3	3.5
Ours [3, 0.8]	38.77	90.77	31.34
Ours [3, 1]	34.57	91.31	36.78
Ours [5, 0.8]	37.50	90.43	35.21
Ours [5, 1]	35.64	91.36	31.87

Generation

