

# Autoregressive Generation of Neural Field Weights

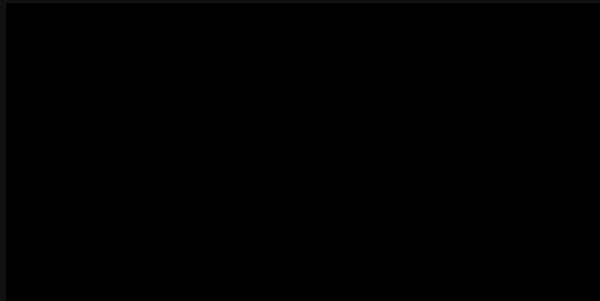
Using a transformer based architecture

from Luis Muschal and Luca Fanelau

# Recap

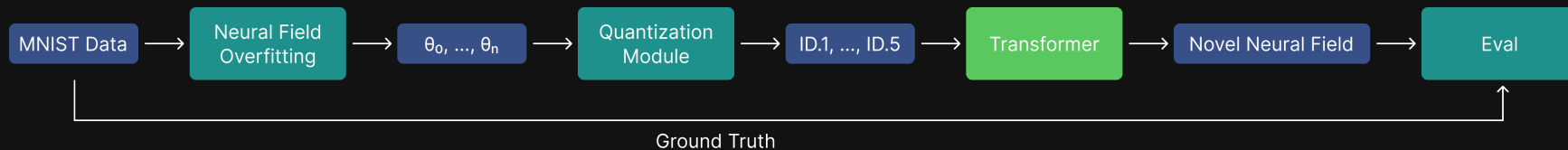
Weight initialization for neural fields

- **Goal:** Generate novel neural fields using an autoregressive process
- **Problem:** Permutation problem arises when transforming neural fields into sequences
- **Solution:** Condition the weights to decrease structural differences between neural fields
- **First presentation:** Trained a Regression Transformer to generate neural fields, but ran into novelty issues



# Experiment

From Regression Transformer to Traditional Transformer



## General Procedure:

1. Tokenization of weights using Vector Quantization

2. Training Transformer and tune hyperparameters

3. Optimizing and evaluate inference

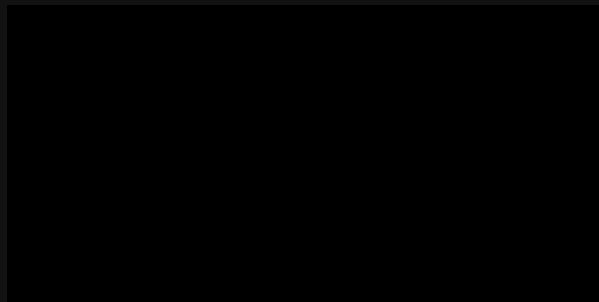
# Quantization

Tokenization of weights using Vector Quantization

**Approach:** Continuous Neural Field weights are discretized using Vector Quantization

**Procedure:**

- Learning Codebook using weights of all MNIST Neural Fields

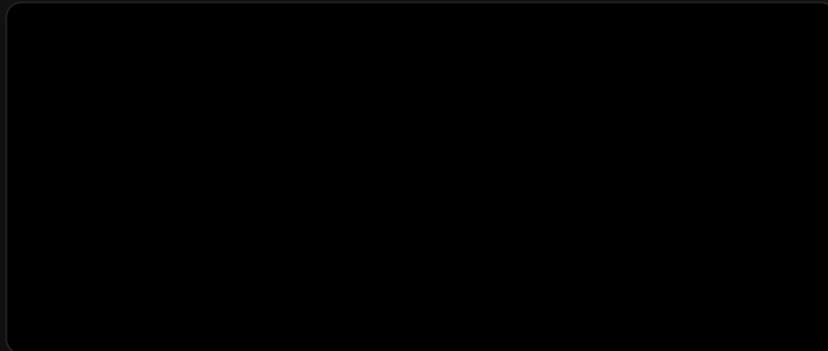


# Quantization

## Training of Vector Quantization

### Training:

1. Codebook elements randomly initialized
2. **Forward**: Assign Weight to the closest Codebook element
3. **Backward**: Update Codebook elements by minimizing L2-loss
4. **Correction**: Assign rarely used elements to weights
5. goto 2.

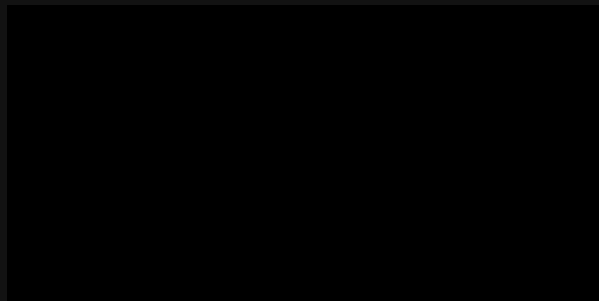


# Quantization

## Special Tokens

### Special Tokens:

- "Start of Sequence" Token **SOS**
  - indicating the start of the sequence
- "Conditioning" Token **C**
  - indicating to which number the weights belong



# Metrics - Novelty

## Introduction

- $S_g$ : Set of **evaluated** generated neural fields
  - Images generated from novel neural fields
- $S_r$ : Set of **evaluated** reference neural fields
  - Images generated from training neural fields
- $D(X, Y)$ : Distance between elements  $X, Y \in S_g \cup S_r$ 
  - Here Structural Similarity Index (SSIM) is used

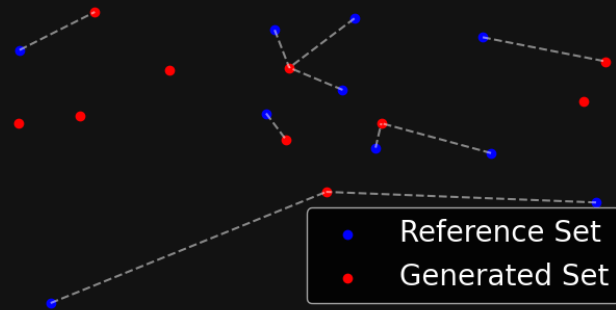
# Metrics - Novelty

## Minimum Matching Distance (MMD)

- $S_g$ : Set of **evaluated** generated neural fields
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$$\text{MMD}(S_g, S_r) = \frac{1}{|S_r|} \sum_{Y \in S_r} \min_{X \in S_g} D(X, Y)$$

- Average distance between reference images and their closest neighbor in the generated set
- Lower is better





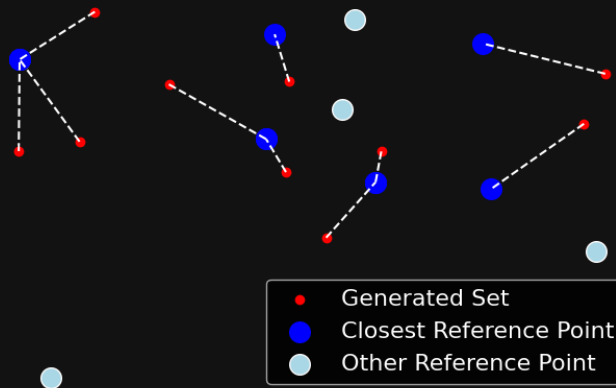
# Metrics - Novelty

## Coverage

- $S_g$ : Set of **evaluated** generated neural fields
  - Images generated from novel neural fields
- $S_r$ : Set of **evaluated** reference neural fields
  - Images generated from training neural fields
- $D(X, Y)$ : Distance between elements  $X, Y \in S_g \cup S_r$ 
  - Here Structural Similarity Index (SSIM) is used

$$\text{COV}(S_g, S_r) = \frac{|\{\arg \min_{Y \in S_r} D(X, Y) | X \in S_g\}|}{|S_r|}$$

- Coverage of the reference by the generated set
- Higher is better



# Metrics - Novelty

## 1-Nearest Neighbor Accuracy (1-NNA)

- $S_g$ : Set of **evaluated** generated neural fields
  - Images generated from novel neural fields
- $S_r$ : Set of **evaluated** reference neural fields
  - Images generated from training neural fields
- $D(X, Y)$ : Distance between elements  $X, Y \in S_g \cup S_r$ 
  - Here Structural Similarity Index (SSIM) is used

$$1 - \text{NNA}(S_g, S_r) = \frac{\sum_{X \in S_g} 1[N_X \in S_g] + \sum_{Y \in S_r} 1[N_Y \in S_r]}{|S_g| + |S_r|}$$

$$N_X = \underset{Y \in S_r \cup S_g}{\operatorname{argmin}} D(X, Y)$$

- 50% is the optimal value
- Sum of the elements of  $S_g$  and  $S_r$  that are closest neighbors in their respective sets
- Divided by the total number of elements in  $S_g$  and  $S_r$

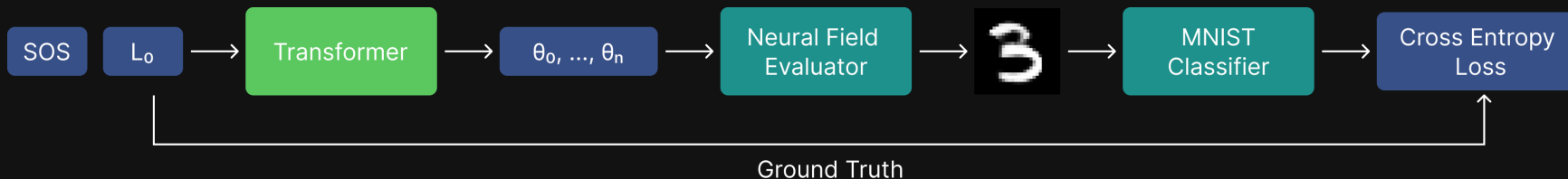
# Metrics - Image Fidelity

MNIST Classifier Score

**Proxy metric:** Generate neural fields which lead to *understandable* digits

## Procedure:

- Train a classifier on MNIST dataset
- Generate a novel neural field using a conditioning token
- Use the data pair (neural field, digit) to get a score from the classifier



# Train a Transformer

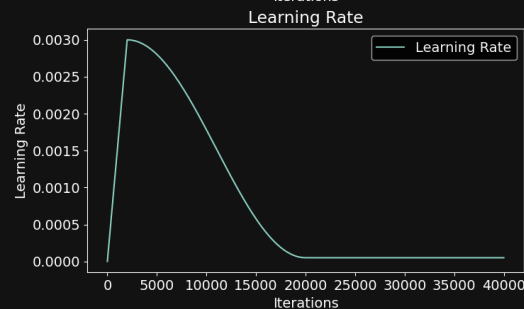
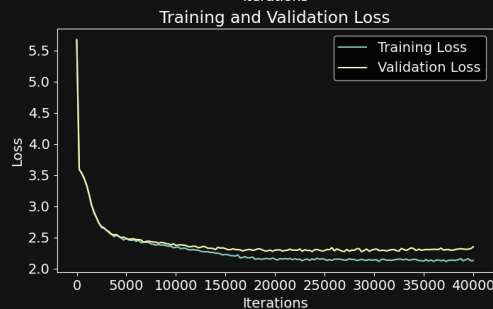
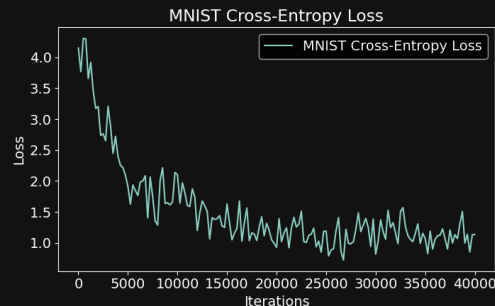
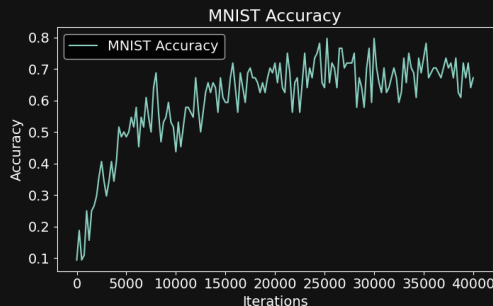
## Hyperparameters

### Hyperparameter Training

Learning Rate	3e-3
Iterations	40000
Batch Size	64

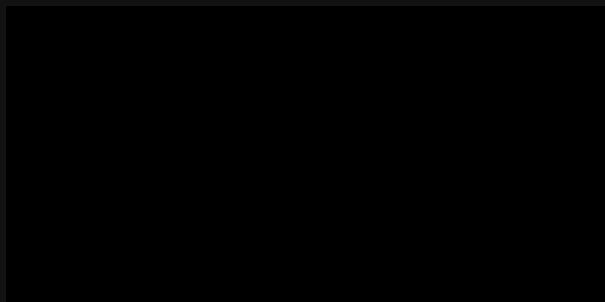
### Hyperparameter Transformer

Embedding Size	240
Numbers of Heads	12
Numbers of Attention Blocks	12
Vocabulary Size	256
Context Length	562



# Preliminary Results

Autoregressive Generation and Initial Results



# Tuning Inference Parameters

Determining top-k, temperature

- **Top-k:** Reduces number of considered tokens
- **Temperature:** Smooths the distribution of the logits

$L \hat{=}$  Logits

$T \hat{=}$  Temperature

$$\text{Softmax}(L) = \frac{\exp(L/T)}{\sum_i \exp(L_i/T)}$$

# Results

For all conditioning tokens

 Results for all conditioning tokens

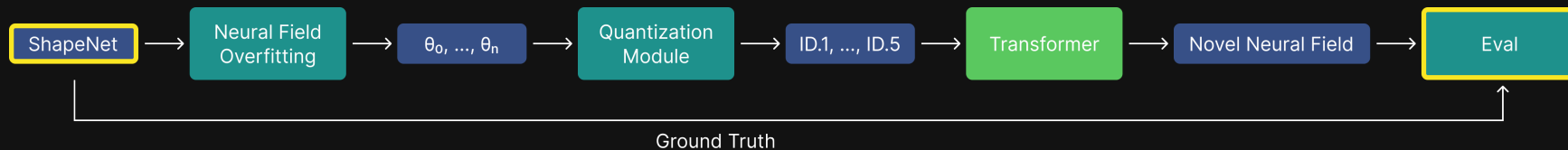
 Results for all conditioning tokens

Results for all conditioning tokens for  $T = 0.8$  and  $\text{top-k} = 3$

$$\text{COV}(S_g, S_r) = 0.2773 \quad 1 - \text{NNA}(S_g, S_r) = 0.84 \quad \text{MMD}(S_g, S_r) = 0.2162$$

# Outlook

From MNIST to ShapeNet



## Challenges:

- Neural Fields for ShapeNet have an increased complexity

## Solution:

- Map a vector of neural field weights to token

## Future:

- Qualitative comparison to State-of-the-Art methods



# Thank you for your attention!

We hope you enjoyed our presentation and are looking forward to your questions.