Input

 # Source Code:
```
namespace MainProject
{
  class MainClass
  {
    public void MainMethod()
    {
      float x1;
      float x2;
      float x3;
      float x4;
    }
  }
}
```

 # Class Name:
MainClass

 # Method Name:
MainMethod

 # Path Constraint:
x1 - x2 <= 1 / 1.00 && x2 - x3 <= 1 / 2.11 && x3 - x4 <= -1 / 1.00 && x4 - x1 <= -1 / 2.12

Output

Path Constraint:
x1-x2<=1&&x2-x3<=0.47393364928909952260663507109&&x3-x4<=-1&&x4-x1<=-0.47169811320754471698113207547

Results:
Unsatisfiable

Execution Time: 695 ms