

Input
<p># Source Code:</p> <pre>namespace MainProject { class MainClass { public struct MyStruct { public int x1; public int x2; } public void MainMethod() { MyStruct myStruct = new MyStruct(); } } }</pre>
<p># Class Name: MainClass</p>
<p># Method Name: MainMethod</p>
<p># Path Constraint: $3 * \text{myStruct.x1} + 3 * \text{myStruct.x2} == 1$</p>
Output
<p>Path Constraint: $3 * \text{myStruct.x1} + 3 * \text{myStruct.x2} == 1$</p> <p>Results: (myStruct.x1, (0, 2)) (myStruct.x2, (0, 2))</p> <p>Execution Time: 712 ms</p>