

Input
<p># Source Code:</p> <pre>namespace MainProject { class MainClass { public struct MyStruct { public int x0; public int x1; } public void MainMethod() { MyStruct myStruct = new MyStruct(); } } }</pre>
<p># Class Name: MainClass</p>
<p># Method Name: MainMethod</p>
<p># Path Constraint: 1 * myStruct.x0 >= 0 && -1 * myStruct.x0 >= -1 && 1 * myStruct.x1 >= 0 && -1 * myStruct.x1 >= -1 && 1 * myStruct.x1 >= 1</p>
Output
<p>Path Constraint: 1*myStruct.x0>=0&&-1*myStruct.x0>=-1&&1*myStruct.x1>=0&&-1*myStruct.x1>=-1&&1*myStruct.x1>=1</p> <p>Results: (myStruct.x0, (0, 2)) (myStruct.x1, (0, 2))</p> <p>Execution Time: 616 ms</p>