```
Input
# Source Code:
namespace MainProject
  class MainClass
    public void MainMethod()
       int x1;
       int x2;
       int v_0;
# Class Name:
MainClass
# Method Name:
MainMethod
# Path Constraint:
v_0 == x1 - x2 & v_0 > 0 & v_0 < 4 & !(v_0 == 1) & !(v_0 == 2) & !(v_0 == 3)
                                                           Output
Path Constraint:
v\_0 \!\! = \!\! = \!\! x1 \!\! - \!\! x2\&\&v\_0 \!\! > \!\! 0\&\&v\_0 \!\! < \!\! 4\&\&(v\_0! \!\! = \!\! 1)\&\&(v\_0! \!\! = \!\! 2)\&\&(v\_0! \!\! = \!\! 3)
Results:
(x1, (4, 6))
(x2, (2, 4))
(v_0, (0, 2))
(x1, (4, 6))
(x2, (2, 4))
(v_0, (2, 4))
Execution Time: 473 ms
```