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| **Input** |
| **# Source Code:**  namespace MainProject  {  class MainClass  {  public struct MyStruct  {  public int x1;  public int x2;  }  public void MainMethod()  {  MyStruct myStruct = new MyStruct();  }  }  }  **# Class Name:**  MainClass  **# Method Name:**  MainMethod  **# Path Constraint:**  3 \* myStruct.x1 + 3 \* myStruct.x2 == 1 |
| **Output** |
| Path Constraint:  3\*myStruct.x1+3\*myStruct.x2==1  Results:  (myStruct.x1, (0, 2))  (myStruct.x2, (0, 2))  Execution Time: 712 ms |