# Utsav A. Negi

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#### **SUMMARY**

Motivated Software Developer with a solid foundation in software, web and mobile application development and a strong desire to explore diverse industries while leveraging my knowledge in hardware engineering, data science and machine learning.

#### **EDUCATION**

## **University of Wisconsin - Madison**

Madison, WI

**B.Sc** in Computer Engineering and Computer Science

Graduation Date: May 2023

## WORK EXPERIENCE

## Informatics Skunkworks, UW-Madison

Madison, WI

Undergraduate Research Assistant

Sep 2022 - May 2023

- Assisted Professor Dane Morgan in his project to build cloud-based prediction tools.
- Developed 4 machine learning models to predict material properties as specified in research papers.
- Used hyperparameter tuning techniques to increase the model accuracy up to 97%.
- Shared the trained models through a cloud foundry infrastructure to assist material science researchers across the world.

## **Division of Information Technology, UW-Madison**

Madison, WI

EBS-ERP Application Support Student Team Lead

Sep 2021 - May 2023

- Conducted and evaluated regression testing steps for more than 5 times per week in a quality assurance HR testing environment.
- Developed an automated tool to analyze and report 1000+ software changes in the HR system, boosting the productivity to over 60%.
- Mentored a student team in the field of software development lifecycle in the context of HRS.
- Assigned responsibilities to the team based on the skill sets of each team member and collaborated with the team to accomplish the goals.

## Space Sciences and Engineering Center, UW-Madison

Madison, WI

Software Research Intern

May 2022 - Sep 2022

- Collaborated with researcher Chris Schmidt working on Wildfire Automated Biomass Burning Algorithm.
- Developed a map tile generator which generates 256 by 256 vector tiles of the entire planet.
- Devised an algorithm to create scaled map images based on given dimension and coordinates using Mapnik library.
- Containerized the software along with the map database using Podman and Docker to increase the scalability by 50%.

## PROJECT EXPERIENCE

### **ECE 454: Mobile Application Development**

Madison, WI

Fuel Finders

Jan 2023 - May 2023

- Developed an Android application to track user's fuel expenditures and discover prices offered by fuel stations within 10km.
- Implemented robust crowdsourcing technology to collect real-time data on fuel prices from users, ensuring up-to-date and accurate information about nearby fuel stations.
- Designed an user-friendly interface that simplifies the process of logging fuel expenses and provides a clear overview of consumption patterns, promoting efficient fuel management.
- Fuel consumption trends and analytics assisted the users to reduce their carbon footprint by an estimated 15% collectively.

## **ECE 539: Artificial Neural Networks**

Madison, WI

Face Mask Detection

Jan 2023 - May 2023

- Developed a machine learning model using TensorFlow to detect whether a given face wore a mask.
- Applied the concepts of transfer learning by using the results of face detection to train the mask detection model.
- The trained model attained an accuracy of 95% during the testing phase.
- During the real-time application, the model ran at 30 FPS with the help of 60W Mobile GPU.

## **SKILLS & INTERESTS**

Programming Languages: Java, C, C++, C#, Python

Web Devlopment: HTML, CSS, JavaScript, React, Node.js, Next.js

Mobile Development: Java for Android, Swift for iOS, React Native, Flutter

**Data Management:** MySQL, PostgreSQL, Firebase, Supabase **Machine Learning:** TensorFlow, PyTorch, Scikit-learn, OpenCV

Cloud Development: : IBM Watson, Google Cloud Platform, Amazon Web Services, Docker, Podman