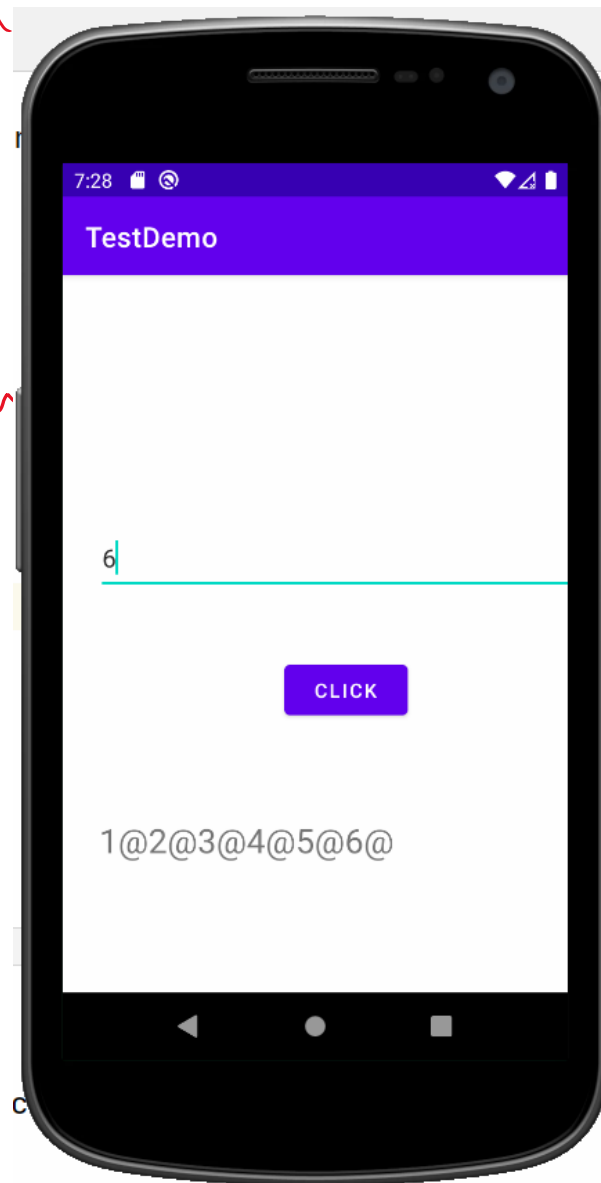
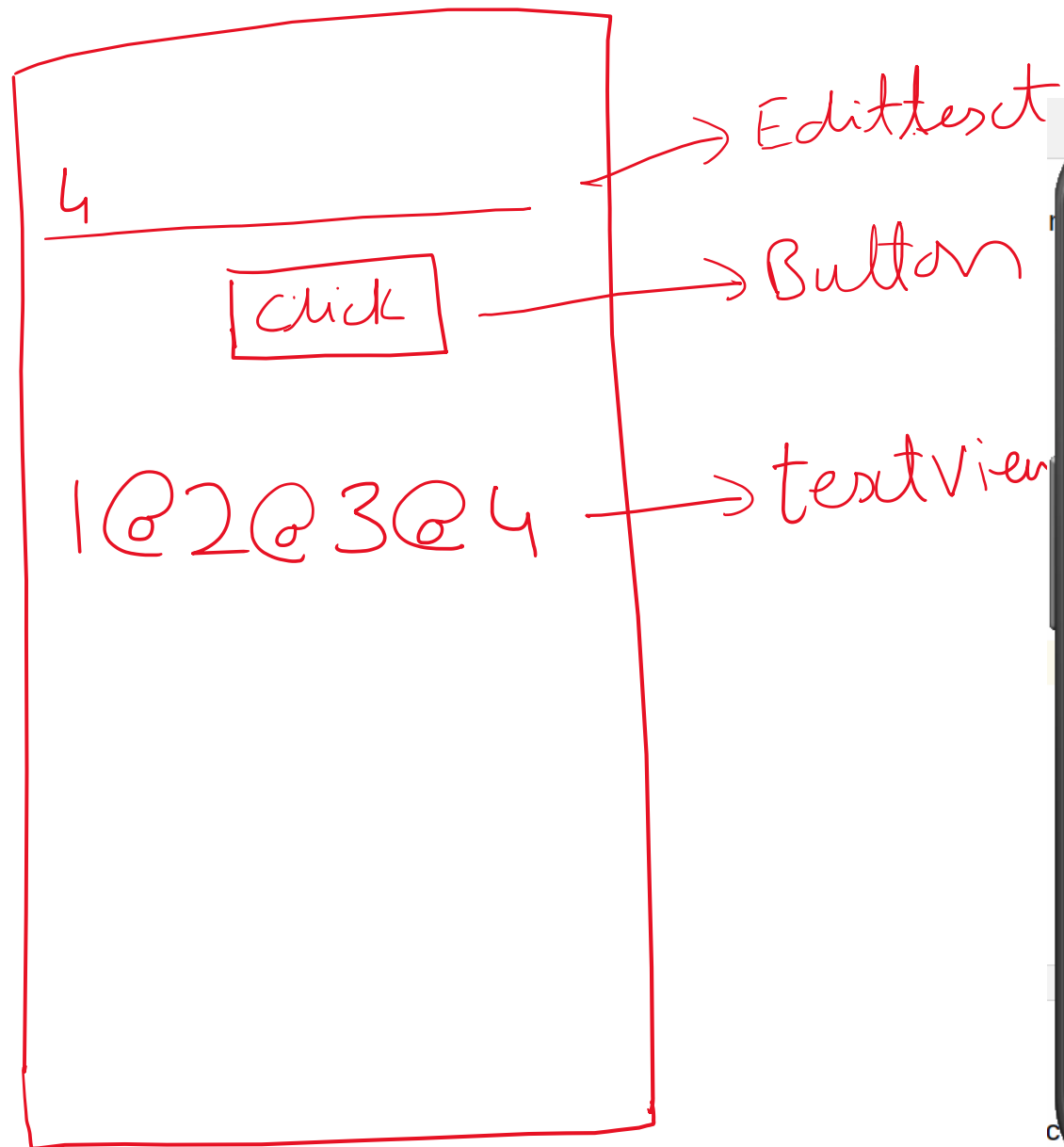




# Week 1 : Session 5

## Functions and Nullable Values

## Exercise





# Agenda

- Functions
- Kotlin Null Safety
- Exercise : Demo Application



# Functions

- Function is a group of related statements that perform a specific task.
- Functions are used to break a large program into smaller and modular chunks, makes our program more organized and manageable.
- Functions avoids repetition and makes code reusable.

- Type of Functions

- Kotlin Standard Library Function

- are built-in functions in Kotlin that are readily available for use
    - print(), main(), sqrt()

- User-defined functions

- create functions yourself

```
3 ▶ fun main(){  
4     var number = 2  
5     print("Result = ${Math.sqrt(number.toDouble())}")  
6 }
```

```
3 ▶ fun main(){  
4     greet()  
5 }  
6  
7 fun greet(){  
8     print("Hello World")  
9 }
```

# Functions Examples

```
3 fun addNumbers(n1: Double, n2: Double): Int {  
4     ① val sum = n1 + n2  
5     ② return sum.toInt()  
6 }  
7  
8 fun main() {  
9     { val number1 = 12.2  
10    { val number2 = 3.4  
11  
12    val result: Int = addNumbers(number1, number2)  
13    println("result = $result")  
14 }
```

return type  
parameter

arguments

You can omit the curly braces { } of the function body and specify the body after = symbol if the function returns a single expression

```
3 fun main() {  
4     println(getName("John", "Doe"))  
5 }  
6  
7 fun getName(firstName: String, lastName: String): String = "$firstName $lastName"
```

argument



# Kotlin Null Safety

- Kotlin null safety is a procedure to eliminate the risk of null reference from the code.
- NULLABLES/OPTIONALS in Kotlin
- Kotlin supports nullability as part of its type System.
  - That means You have the ability to declare whether a variable can hold a null value or not.
  - By supporting nullability in the type system, the compiler can detect possible `NullPointerException` errors at compile time and reduce the possibility of having them thrown at runtime.
- Handling Kotlin Nullable types
  - Nullable types are declared by putting a `?` behind the String

```
3  ▶ fun main(){  
4      var str: String? = "Hello" // variable is declared as nullable  
5      str = null  
6      print(str)  
7  }
```

# Exercise

