

```
1  #include<stdio.h>
2  #include<process.h>
3  struct node
4  {
5      int info;
6      struct node *link;
7  };
8  typedef struct node *NODE;
9  NODE getnode()
10 {
11     NODE x;
12     x=(NODE)malloc(sizeof(struct node));
13     if(x==NULL)
14     {
15         printf("Memory is full\n");
16         exit(0);
17     }
18     return x;
19 }
20 void freenode(NODE x)
21 {
22     free(x);
23 }
24 NODE insert_front(NODE first,int item)
25 {
26     NODE temp;
27     temp=getnode();
28     temp->info=item;
29     temp->link=NULL;
30     if(first==NULL)
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31     return temp;
32     temp->link=first;
33     first=temp;
34     return first;
35 }
36 NODE insert_rear(NODE first,int item)
37 {
38     NODE temp,cur;
39     temp=getnode();
40     temp->info=item;
41     temp->link=NULL;
42     if(first==NULL)
43         return temp;
44     cur=first;
45     while(cur->link!=NULL)
46         cur=cur->link;
47     cur->link=temp;
48     return first;
49 }
50 NODE insert_pos(int item,int pos,NODE first)
51 {
52     NODE temp,cur,prev;
53     int count;
54     temp=getnode();
55     temp->info=item;
56     temp->link=NULL;
57     if(first==NULL&&pos==1)
58     {
59         return temp;
60     }

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61     if (first==NULL)
62     {
63         printf("invalid position\n");
64         return first;
65     }
66     if (pos==1)
67     {
68         temp->link=first;
69         first=temp;
70         return temp;
71     }
72     count=1;
73     prev=NULL;
74     cur=first;
75     while (cur!=NULL&&count!=pos)
76     {
77         prev=cur;
78         cur=cur->link;
79         count++;
80     }
81     if (count==pos)
82     {
83
84         prev->link=temp;
85         temp->link=cur;
86         return first;
87     }
88     printf("invalid position\n");
89     return first;
90 }
```

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91  NODE delete_front(NODE first)
92  {
93      NODE temp;
94      if(first==NULL)
95      {
96          printf("CANNOT DELETE AS LIST IS EMPTY\n");
97          return first;
98      }
99      temp=first;
100     temp=temp->link;
101     printf("ITEM DELETED AT FRONT END=%d\n",first->info);
102     free(first);
103     return temp;
104 }
105 NODE delete_rear(NODE first)
106 {
107     NODE cur,prev;
108     if(first==NULL)
109     {
110         printf("CANNOT DELETE AS LIST IS EMPTY\n");
111         return first;
112     }
113     if(first->link==NULL)
114     {
115         printf("ITEM DELETED=%d\n",first->info);
116         free(first);
117         return NULL;
118     }
119     prev=NULL;
120     cur=first;

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121 while (cur->link!=NULL)
122 {
123     prev=cur;
124     cur=cur->link;
125 }
126 printf("ITEM DELETED AT REAR END=%d\n",cur->info);
127 free(cur);
128 prev->link=NULL;
129 return first;
130 }
131 NODE delete_pos(int pos,NODE first)
132 {
133     NODE cur;
134     NODE prev;
135     int count,flag=0;
136     if(first==NULL || pos<0)
137     {
138         printf("invalid position\n");
139         return NULL;
140     }
141     if(pos==1)
142     {
143         cur=first;
144         first=first->link;
145         freenode(cur);
146         return first;
147     }
148     prev=NULL;
149     cur=first;
150     count=1;

```



```
151 while (cur!=NULL)
152 {
153     if (count==pos)
154     {
155         flag=1;
156         break;
157     }
158     count++;
159     prev=cur;
160     cur=cur->link;
161 }
162 if (flag==0)
163 {
164     printf("invalid position\n");
165     return first;
166 }
167 printf("ITEM DELETED AT POSITION %d is %d\n",pos,cur->info);
168 prev->link=cur->link;
169 freenode(cur);
170 return first;
171 }
172 void display(NODE first)
173 {
174     NODE temp;
175     if (first==NULL)
176         printf("list empty cannot display items\n");
177     for (temp=first;temp!=NULL;temp=temp->link)
178     {
179         printf("%d\n",temp->info);
180     }
```

```
Start here x LinkedListLab1.c x linkedlist2Lab.c x
181 }
182 void main()
183 {
184     int item, choice, pos;
185     NODE first=NULL;
186     for(;;)
187     {
188         printf("1.Insert_front\n2.Insert_rear\n3.Insert at given Position\n4.Delete Front\n5.Delete Rear\n6.Delete at a given position\n7.Display the list\n8.Exit\n");
189         printf("enter the choice\n");
190         scanf("%d", &choice);
191         switch(choice)
192         {
193             case 1:printf("enter the item at front-end\n");
194                     scanf("%d", &item);
195                     first=insert_front(first, item);
196                     break;
197             case 2:printf("enter the item at rear-end\n");
198                     scanf("%d", &item);
199                     first=insert_rear(first, item);
200                     break;
201             case 3:printf("enter the item to be inserted at given position\n");
202                     scanf("%d", &item);
203                     printf("enter the position\n");
204                     scanf("%d", &pos);
205                     first=insert_pos(item, pos, first);
206                     break;
207             case 4: first=delete_front(first);
208                     break;
209             case 5: first=delete_rear(first);
210                     break;
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210         break;
211     case 6: printf("Enter the position\n");
212             scanf("%d", &pos);
213             first=delete_pos(pos, first);
214             break;
215     case 7: display(first);
216             break;
217     default: exit(0);
218             break;
219 }
220 }
221 }
222
```



```
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit
enter the choice
1
enter the item at front-end
12
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit
enter the choice
2
enter the item at rear-end
67
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit
enter the choice
3
enter the item to be inserted at given position
78
enter the position
2
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit
enter the choice
7
12
78
```

12
78
67
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit

enter the choice

1
enter the item at front-end

22
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit

enter the choice

1
enter the item at front-end

66
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit

enter the choice

7
66
22
12
78
67
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit

1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Exit

6.Delete at a given position

7.Display the list

8.Exit

enter the choice

4

ITEM DELETED AT FRONT END=66

1.Insert_front

2.Insert_rear

3.Insert at given Position

4.Delete Front

5.Delete Rear

6.Delete at a given position

7.Display the list

8.Exit

enter the choice

5

ITEM DELETED AT REAR END=67

1.Insert_front

2.Insert_rear

3.Insert at given Position

4.Delete Front

5.Delete Rear

6.Delete at a given position

7.Display the list

8.Exit

enter the choice

6

Enter the position

2

ITEM DELETED AT POSITION 2 is 12

1.Insert_front

2.Insert_rear

3.Insert at given Position

4.Delete Front

5.Delete Rear

6.Delete at a given position

7.Display the list

8.Exit

enter the choice

8

Process returned 0 (0x0) execution time : 39.875 s

Press any key to continue.