

```

1  #include<stdio.h>
2  #include<process.h>
3  int n,i;
4  struct node
5  {
6  int info;
7  struct node *link;
8  };
9  typedef struct node *NODE;
10 NODE a,b;
11 NODE getnode()
12 {
13 NODE x;
14 x=(NODE)malloc(sizeof(struct node));
15 if(x==NULL)
16 {
17 printf("Memory is full\n");
18 exit(0);
19 }
20 return x;
21 }
22 void freenode(NODE x)
23 {
24 free(x);
25 }
26 NODE insert_front(NODE first,int item)
27 {
28 NODE temp;
29 temp=getnode();
30 temp->info=item;
31 temp->link=NULL;
32 if(first==NULL)
33 return temp;
34 temp->link=first;
35 first=temp;
36 return first;
37 }
38 NODE insert_rear(NODE first,int item)
39 {
40 NODE temp,cur;
41 temp=getnode();
42 temp->info=item;

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43     temp->link=NULL;
44     if(first==NULL)
45         return temp;
46     cur=first;
47     while(cur->link!=NULL)
48         cur=cur->link;
49     cur->link=temp;
50     return first;
51 }
52 NODE insert_pos(int item,int pos,NODE first)
53 {
54     NODE temp,cur,prev;
55     int count;
56     temp=getnode();
57     temp->info=item;
58     temp->link=NULL;
59     if(first==NULL&&pos==1)
60     {
61         return temp;
62     }
63     if(first==NULL)
64     {
65         printf("invalid position\n");
66         return first;
67     }
68     if(pos==1)
69     {
70         temp->link=first;
71         first=temp;
72         return temp;
73     }
74     count=1;
75     prev=NULL;
76     cur=first;
77     while(cur!=NULL&&count!=pos)
78     {
79         prev=cur;
80         cur=cur->link;
81         count++;
82     }
83     if(count==pos)
84     {

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86     prev->link=temp;
87     temp->link=cur;
88     return first;
89 }
90 printf("invalid position\n");
91 return first;
92 }
93 NODE delete_front(NODE first)
94 {
95     NODE temp;
96     if(first==NULL)
97     {
98         printf("CANNOT DELETE AS LIST IS EMPTY\n");
99         return first;
100     }
101     temp=first;
102     temp=temp->link;
103     printf("ITEM DELETED AT FRONT END=%d\n",first->info);
104     free(first);
105     return temp;
106 }
107 NODE delete_rear(NODE first)
108 {
109     NODE cur,prev;
110     if(first==NULL)
111     {
112         printf("CANNOT DELETE AS LIST IS EMPTY\n");
113         return first;
114     }
115     if(first->link==NULL)
116     {
117         printf("ITEM DELETED=%d\n",first->info);
118         free(first);
119         return NULL;
120     }
121     prev=NULL;
122     cur=first;
123     while(cur->link!=NULL)
124     {
125         prev=cur;
126         cur=cur->link;
127     }

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128     printf("ITEM DELETED AT REAR END=%d\n", cur->info);
129     free(cur);
130     prev->link=NULL;
131     return first;
132 }
133 NODE delete_pos(int pos, NODE first)
134 {
135     NODE cur;
136     NODE prev;
137     int count, flag=0;
138     if(first==NULL || pos<0)
139     {
140         printf("invalid position\n");
141         return NULL;
142     }
143     if(pos==1)
144     {
145         cur=first;
146         first=first->link;
147         freenode(cur);
148         return first;
149     }
150     prev=NULL;
151     cur=first;
152     count=1;
153     while(cur!=NULL)
154     {
155         if(count==pos)
156         {
157             flag=1;
158             break;
159         }
160         count++;
161         prev=cur;
162         cur=cur->link;
163     }
164     if(flag==0)
165     {
166         printf("invalid position\n");
167         return first;
168     }
169     printf("ITEM DELETED AT POSITION %d is %d\n", pos, cur->info);

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170 prev->link=cur->link;
171 freenode(cur);
172 return first;
173 }
174 NODE sort_asc(NODE first)
175 {
176     int tmp;
177     NODE cur,next;
178     cur=first;
179     next=NULL;
180     if(first==NULL){
181         printf("List is empty\n");
182         return;
183     }
184     while(cur!=NULL)
185     {
186         next=cur->link;
187         while(next!=NULL)
188         {
189             if(cur->info>next->info)
190             {
191                 tmp=cur->info;
192                 cur->info=next->info;
193                 next->info=tmp;
194             }
195             next=next->link;
196         }
197         cur=cur->link;
198     }
199     return first;
200 }
201 NODE sort_desc(NODE first)
202 {
203     int tmp;
204     NODE cur,next;
205     cur=first;
206     next=NULL;
207     if(first==NULL){
208         printf("List is empty\n");
209         return;
210     }
211     while(cur!=NULL)

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212 {
213     next=cur->link;
214     while(next!=NULL)
215     {
216         if(cur->info<next->info)
217         {
218             tmp=cur->info;
219             cur->info=next->info;
220             next->info=tmp;
221         }
222         next=next->link;
223     }
224     cur=cur->link;
225 }
226 return first;
227 }
228 NODE reverse(NODE first)
229 {
230     NODE cur,temp;
231     cur=NULL;
232     while(first!=NULL)
233     {
234         temp=first;
235         first=first->link;
236         temp->link=cur;
237         cur=temp;
238     }
239     return cur;
240 }
241 NODE concat(NODE first,NODE second)
242 {
243     NODE cur;
244     if(first==NULL)
245         return second;
246     if(second==NULL)
247         return first;
248     cur=first;
249     while(cur->link!=NULL)
250         cur=cur->link;
251     cur->link=second;
252     return first;
253 }

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254 void display(NODE first)
255 {
256     NODE temp;
257     if(first==NULL)
258         printf("list empty cannot display items\n");
259     for(temp=first;temp!=NULL;temp=temp->link)
260     {
261         printf("%d\n",temp->info);
262     }
263 }
264 void main()
265 {
266     int item,choice,pos;
267     NODE first=NULL;
268     for(;;)
269     {
270         printf("1.Insert front\n2.Insert rear\n3.Insert at given Position\n4.Delete Front\n5.Delete Rear\n6.Delete at a given position\n7.Display the list\n8.Sort in Ascending\n9.Sort in Descending\n");
271         printf("enter the choice\n");
272         scanf("%d",&choice);
273         switch(choice)
274         {
275             case 1:printf("enter the item at front-end\n");
276                     scanf("%d",&item);
277                     first=insert_front(first,item);
278                     break;
279             case 2:printf("enter the item at rear-end\n");
280                     scanf("%d",&item);
281                     first=insert_rear(first,item);
282                     break;
283             case 3:printf("enter the item to be inserted at given position\n");
284                     scanf("%d",&item);
285                     printf("enter the position\n");
286                     scanf("%d",&pos);
287                     first=insert_pos(item,pos,first);
288                     break;
289             case 4:first=delete_front(first);
290                     break;
291             case 5:first=delete_rear(first);
292                     break;
293             case 6:printf("Enter the position\n");
294                     scanf("%d",&pos);
295                     first=delete_pos(pos,first);

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\n4.Delete Front\n5.Delete Rear\n6.Delete at a given position\n7.Display the list\n8.Sort in Ascending\n9.Sort in Descending\n10.Reverse\n11.Concat\n12.Exit\n");
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);
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293     case 6: printf("Enter the position\n");
294             scanf("%d",&pos);
295             first=delete_pos(pos,first);
296             break;
297     case 7: display(first);
298             break;
299     case 8: first=sort_asc(first);
300             break;
301     case 9: first=sort_desc(first);
302             break;
303     case 10: first=reverse(first);
304             display(first);
305             break;
306     case 11: printf("Enter number of nodes in List2\n");
307             scanf("%d",&n);
308             a=NULL;
309             for(i=0;i<n;i++)
310             {
311                 printf("Enter Item:\n");
312                 scanf("%d",&item);
313                 a=insert_rear(a,item);
314             }
315             /*printf("Enter number of nodes in List3\n");
316             scanf("%d",&n);
317             b=NULL;
318             for(i=0;i<n;i++)
319             {
320                 printf("Enter Item:\n");
321                 scanf("%d",&item);
322                 b=insert_rear(b,item);
323             }*/
324             first=concat(first,a);
325             display(first);
326             break;
327     default: exit(0);
328             break;
329 }
330 }
331 }
332

```

```
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit
```

enter the choice

1

enter the item at front-end

23

```
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit
```

enter the choice

1

enter the item at front-end

45

```
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit
```

enter the choice

2

enter the item at rear-end

78

```
1.Insert_front
2.Insert_rear
```

3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit

enter the choice

2

enter the item at rear-end

90

1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit

enter the choice

3

enter the item to be inserted at given position

2

enter the position

2

1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit

enter the choice

6

Enter the position

5

ITEM DELETED AT POSITION 5 is 90

- 1.Insert_front
- 2.Insert_rear
- 3.Insert at given Position
- 4.Delete Front
- 5.Delete Rear
- 6.Delete at a given position
- 7.Display the list
- 8.Sort in Ascending
- 9.Sort in Descending
- 10.Reverse
- 11.Concat
- 12.Exit

enter the choice

7

45

2

23

78

- 1.Insert_front
- 2.Insert_rear
- 3.Insert at given Position
- 4.Delete Front
- 5.Delete Rear
- 6.Delete at a given position
- 7.Display the list
- 8.Sort in Ascending
- 9.Sort in Descending
- 10.Reverse
- 11.Concat
- 12.Exit

enter the choice

8

- 1.Insert_front
- 2.Insert_rear
- 3.Insert at given Position
- 4.Delete Front
- 5.Delete Rear
- 6.Delete at a given position
- 7.Display the list
- 8.Sort in Ascending
- 9.Sort in Descending
- 10.Reverse
- 11.Concat
- 12.Exit

enter the choice

7

2
23
45
78
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit
enter the choice

9
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit
enter the choice

7
78
45
23
2
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit


```
enter the choice
10
2
23
45
78
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
11.Concat
12.Exit
enter the choice
11
Enter number of nodes in List2
4
Enter Item:
12
Enter Item:
13
Enter Item:
14
Enter Item:
15
2
23
45
78
12
13
14
15
1.Insert_front
2.Insert_rear
3.Insert at given Position
4.Delete Front
5.Delete Rear
6.Delete at a given position
7.Display the list
8.Sort in Ascending
9.Sort in Descending
10.Reverse
```

Enter Item:

15

2

23

45

78

12

13

14

15

1.Insert_front

2.Insert_rear

3.Insert at given Position

4.Delete Front

5.Delete Rear

6.Delete at a given position

7.Display the list

8.Sort in Ascending

9.Sort in Descending

10.Reverse

11.Concat

12.Exit

enter the choice

12

Process returned 0 (0x0) execution time : 86.625 s

Press any key to continue.