```
2
       #include <stdlib.h>
 3
       struct node
4
     \Box{
5
           int info;
6
           struct node *rlink;
7
           struct node *llink;
8
      -};
9
       typedef struct node *NODE;
10
       NODE getnode()
11
     \square{
12
           NODE x;
13
           x=(NODE)malloc(sizeof(struct node));
14
           if (x==NULL)
15
           {
16
                printf("Memory is full\n");
17
                exit(0);
18
19
           return x;
      -}
20
21
       NODE dinsert front(int item, NODE head)
22
     \Box{
23
           NODE temp, cur;
24
           temp=getnode();
25
           temp->info=item;
26
           temp->llink=NULL;
27
           temp->rlink=NULL;
28
           cur=head->rlink;
29
           head->rlink=temp;
30
           temp->llink=head;
31
           temp->rlink=cur;
32
           cur->llink=temp;
33
           return head;
      -}
34
35
       NODE dinsert_rear(int item, NODE head)
36
     ₽{
37
           NODE temp, cur;
38
           temp=getnode();
39
           temp->info=item:
40
           temp->llink=NULL;
41
           temp->rlink=NULL;
42
           cur=head->llink;
```

1

#include <stdio.h>

```
43
           head->llink=temp;
44
           temp->rlink=head;
45
           cur->rlink=temp;
           temp->llink=cur;
46
47
           return head;
48
49
       NODE dinsert_leftpos(int item, NODE head)
50
     \Box{
51
           NODE cur, prev, temp;
52
           if (head->rlink==head)
53
54
               printf("LIST IS EMPTY.\n");
55
               return head;
56
57
           cur=head->rlink;
58
           while (cur!=head)
59
60
               if (cur->info==item)
61
62
                    break;
63
64
               cur=cur->rlink;
65
           if (cur==head)
66
67
68
               printf("NO ITEM FOUND IN LIST.\n");
69
               return head;
70
71
           prev=cur->llink;
72
           temp=getnode();
73
           temp->llink=NULL;
74
           temp->rlink=NULL;
75
           printf("Enter the item to be inserted at the left of the given item:\n");
76
           scanf("%d", &temp->info);
77
           prev->rlink=temp;
78
           temp->llink=prev;
79
           temp->rlink=cur;
80
           cur->llink=temp;
81
           return head;
82
83
       NODE ddeletepos(int pos, NODE head)
```

```
85
          NODE cur, prev, temp;
 86
          int count=1,flag=0;
 87
          if (head->rlink==head)
 88
      {
 89
                printf("LIST IS EMPTY.\n");
 90
                return head;
 91
 92
            if(pos==1)
 93
 94
               cur=head->rlink;
 95
               prev=cur->rlink;
 96
               head->rlink=prev;
 97
               prev->llink=head;
 98
               printf("THE NODE DELETED IS %d",cur->info);
99
               free(cur);
100
               return head;
101
102
            prev=head;
103
            cur=head->rlink;
104
            while (cur!=head)
105
106
                if (count==pos)
107
108
                  flag=1;
109
                  break;
110
111
                count++;
112
                cur=cur->rlink;
113
                prev=cur->llink;
114
115
            if(flag==0)
116
117
                printf("Invalid Position.\n");
118
                return head;
119
120
            printf("ITEM DELETED AT POSITION %d is %d\n",pos,cur->info);
121
          temp=cur->rlink;
122
          prev->rlink=cur->rlink;
123
          temp->llink=prev;
124
          free(cur);
125
           return head;
```

```
127
128
        void ddisplay(NODE head)
129
      ⊟{
130
            NODE temp:
131
            if (head->rlink==head)
132
133
                printf("LIST IS EMPTY.\n");
134
135
            printf("The contents of the list are:\n");
136
            temp=head->rlink;
137
            while (temp!=head)
138
139
                printf("%d\n",temp->info);
140
                temp=temp->rlink;
141
142
143
        int main()
144
      □{
145
        NODE head;
146
        int item, choice, key, pos;
147
        head=getnode();
        head->llink=head;
148
149
        head->rlink=head;
150
        for(;;)
151
      \Box{
152
            printf("1.Insert front\n2.Insert rear\n3.Insert at Left Position\n4.Delete at specified Position\n5.Display\n6.exit\n");
153
            printf("enter the choice\n");
154
            scanf("%d", &choice);
155
            switch(choice)
156
157
                case 1: printf("Enter the item at front end:\n");
158
                        scanf("%d",&item);
159
                        head=dinsert_front(item, head);
160
                        break;
                case 2: printf("Enter the item at rear end:\n");
161
162
                        scanf("%d",&item);
163
                        head=dinsert rear(item, head);
164
                        break;
165
                case 3:printf("Enter the key element, the left of which an item is to be inserted:\n");
166
                       scanf("%d", &key);
167
                       head=dinsert leftpos(key,head);
168
                       break;
```

```
case 3:printf("Enter the key element, the left of which an item is to be inserted:\n");
           scanf("%d", &key);
           head=dinsert leftpos(key.head);
           break:
    case 4:printf("Enter position of node to be deleted:\n");
           scanf("%d", &pos);
           head=ddeletepos(pos,head);
           break:
    case 5:ddisplay(head);
           break:
    default:exit(0);
return 0;
```

```
"C:\Users\Neha Chadaga\Desktop\Neha-NotesOnCS\3SEM\DS\LAB\II4.exe"
1.Insert front
2.Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
Enter the item at front end:
23

    Insert front

2.Insert rear
3.Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
Enter the item at front end:
65
1. Insert front
2. Insert rear
Insert at Left Position
4.Delete at specified Position
Display
6.exit
enter the choice
Enter the item at rear end:
89

    Insert front

Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
Enter the item at rear end:
12

    Insert front

2. Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
The contents of the list are:
65
```

```
23
89
12

    Insert front

Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
3
Enter the key element, the left of which an item is to be inserted:
23
Enter the item to be inserted at the left of the given item:
145

    Insert front

Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
5
The contents of the list are:
65
145
23
89
12

    Insert front

2. Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
4
Enter position of node to be deleted:
4
ITEM DELETED AT POSITION 4 is 89

    Insert front

2. Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
```

The contents of the list are:

65

```
ITEM DELETED AT POSITION 4 is 89

    Insert front

Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
The contents of the list are:
65
145
23
12

    Insert front

2. Insert rear
Insert at Left Position
4.Delete at specified Position
5.Display
6.exit
enter the choice
Process returned 0 (0x0) execution time : 63.378 s
Press any key to continue.
```