


CSCE 5150 – Analysis of Computer Algorithms

Programming Assignment 4 – Graph Algorithms

Neha Goud Baddam

11519516 

```

In [46]: def prims(N,G):
    #importing numpy library
    import numpy as np
    #initializing variables
    Infinite = 9999999
    Output = np.zeros((N,), dtype=int)
    edge_count = 0

    #first vertex will be part of the output by default
    Output[0] = True

    print("\nMinimum Spanning Tree (MST) for given undirected graph G (V, E) with")
    print("\n Vertex path : Edge Weight")

    while (edge_count < N - 1):
        minimum = Infinite
        idx1 = 0
        idx2 = 0
        for i in range(N):
            if Output[i]:
                for j in range(N):
                    if ((not Output[j]) and G[i][j]):
                        if minimum > G[i][j]:
                            minimum = G[i][j]
                            idx1 = i
                            idx2 = j
        print("\n V" + str(idx1+1) + " to " + "V" + str(idx2+1) + " : " + str(minimum))
        Output[idx2] = True
        edge_count = edge_count+1

    #function to take graph input
    def graph_input():
        import numpy as np

        N = int(input("Enter number of edges in the graph: "))
        G = np.full((N,N), -1)
        #takes edge weights between each vertex in the graph
        for i in range (N):
            for j in range(N):
                if i != j and G[i][j] == -1:
                    print("Enter weight between vertex",i+1,"and",j+1)
                    G[i][j] =int(input())
                    G[j][i] = G[i][j]
                elif i == j:
                    G[i][j] = 0

        print("\nMatrix for the input graph is: \n",G)

    prims(N,G)

```

```
In [47]: graph_input()
```

```
Enter number of edges in the graph: 8
Enter weight between vertex 1 and 2
6
Enter weight between vertex 1 and 3
14
Enter weight between vertex 1 and 4
8
Enter weight between vertex 1 and 5
5
Enter weight between vertex 1 and 6
0
Enter weight between vertex 1 and 7
0
Enter weight between vertex 1 and 8
0
Enter weight between vertex 2 and 3
0
Enter weight between vertex 2 and 4
0
Enter weight between vertex 2 and 5
12
Enter weight between vertex 2 and 6
0
Enter weight between vertex 2 and 7
0
Enter weight between vertex 2 and 8
0
Enter weight between vertex 3 and 4
3
Enter weight between vertex 3 and 5
0
Enter weight between vertex 3 and 6
0
Enter weight between vertex 3 and 7
0
Enter weight between vertex 3 and 8
0
Enter weight between vertex 4 and 5
0
Enter weight between vertex 4 and 6
10
Enter weight between vertex 4 and 7
0
Enter weight between vertex 4 and 8
0
Enter weight between vertex 5 and 6
7
Enter weight between vertex 5 and 7
9
Enter weight between vertex 5 and 8
0
Enter weight between vertex 6 and 7
0
Enter weight between vertex 6 and 8
```

15

Enter weight between vertex 7 and 8

0

Matrix for the input graph is:

```
[[ 0  6 14  8  5  0  0  0]
 [ 6  0  0  0 12  0  0  0]
 [14  0  0  3  0  0  0  0]
 [ 8  0  3  0  0 10  0  0]
 [ 5 12  0  0  0  7  9  0]
 [ 0  0  0 10  7  0  0 15]
 [ 0  0  0  0  9  0  0  0]
 [ 0  0  0  0  0 15  0  0]]
```

Minimum Spanning Tree (MST) for given undirected graph G (V, E) with weights is:

Vertex path : Edge Weight

V1 to V5 : 5

V1 to V2 : 6

V5 to V6 : 7

V1 to V4 : 8

V4 to V3 : 3

V5 to V7 : 9

V6 to V8 : 15

```
In [48]: graph_input()
```

```
Enter number of edges in the graph: 6
Enter weight between vertex 1 and 2
6
Enter weight between vertex 1 and 3
3
Enter weight between vertex 1 and 4
0
Enter weight between vertex 1 and 5
7
Enter weight between vertex 1 and 6
0
Enter weight between vertex 2 and 3
4
Enter weight between vertex 2 and 4
2
Enter weight between vertex 2 and 5
0
Enter weight between vertex 2 and 6
5
Enter weight between vertex 3 and 4
3
Enter weight between vertex 3 and 5
8
Enter weight between vertex 3 and 6
0
Enter weight between vertex 4 and 5
0
Enter weight between vertex 4 and 6
2
Enter weight between vertex 5 and 6
0
```

Matrix for the input graph is:

```
[[0 6 3 0 7 0]
 [6 0 4 2 0 5]
 [3 4 0 3 8 0]
 [0 2 3 0 0 2]
 [7 0 8 0 0 0]
 [0 5 0 2 0 0]]
```

Minimum Spanning Tree (MST) for given undirected graph G (V, E) with weights i s:

Vertex path : Edge Weight

V1 to V3 : 3

V3 to V4 : 3

V4 to V2 : 2

V4 to V6 : 2

V1 to V5 : 7

In [49]: graph_input()

```
Enter number of edges in the graph: 7
Enter weight between vertex 1 and 2
28
Enter weight between vertex 1 and 3
0
Enter weight between vertex 1 and 4
0
Enter weight between vertex 1 and 5
0
Enter weight between vertex 1 and 6
10
Enter weight between vertex 1 and 7
0
Enter weight between vertex 2 and 3
16
Enter weight between vertex 2 and 4
0
Enter weight between vertex 2 and 5
0
Enter weight between vertex 2 and 6
0
Enter weight between vertex 2 and 7
14
Enter weight between vertex 3 and 4
12
Enter weight between vertex 3 and 5
0
Enter weight between vertex 3 and 6
0
Enter weight between vertex 3 and 7
0
Enter weight between vertex 4 and 5
22
Enter weight between vertex 4 and 6
0
Enter weight between vertex 4 and 7
18
Enter weight between vertex 5 and 6
25
Enter weight between vertex 5 and 7
24
Enter weight between vertex 6 and 7
0
```

Matrix for the input graph is:

```
[[ 0 28 0 0 0 10 0]
 [28 0 16 0 0 0 14]
 [ 0 16 0 12 0 0 0]
 [ 0 0 12 0 22 0 18]
 [ 0 0 0 22 0 25 24]
 [10 0 0 0 25 0 0]
 [ 0 14 0 18 24 0 0]]
```

Minimum Spanning Tree (MST) for given undirected graph G (V, E) with weights

is:

Vertex path : Edge Weight

V1 to V6 : 10

V6 to V5 : 25

V5 to V4 : 22

V4 to V3 : 12

V3 to V2 : 16

V2 to V7 : 14

In []:

In []: