

## Assignment -2

### 1. How does adding blur to an image help detect corners in computer-generated images?

Firstly, adding a blur can enhance the contrast between corners and the surrounding regions, making them more distinguishable by reducing the image noise and sharpness which will help in corner detection. It is also important to keep in mind how much to blur an image, excess blurring can cause more damage by blurring all the important details. The right amount of blurring can help.

Here's exactly how adding a blur can help detect corners:

1. Noise is typically present in real-world or computer-generated images due to a variety of issues, including sensor flaws or compression artifacts. Noise can result in false positives, which can cause incorrect results for corner detection. The precision of corner recognition can be increased by smoothing out or reducing the noise in the image.
2. Corners are places where there are sudden changes in the visual intensity in many directions. By using a blur filter, corners will stand out as areas with higher contrast than the surrounding areas, and borders and intensity shifts will become smoother.
3. The edges of an image or other parts of it could be mistaken for corners. The blurring approach helps to conceal these non-corner characteristics because they show more gradual intensity variations than true corners do.
4. Analysis of local gradients in images enhances corner detection systems, enabling precise corner identification through blurring.

### 2. How can machine learning techniques improve performance in real-time video processing applications? Please provide examples for illustration.

### 3. What is a descriptor vector in computer vision, and how is it used to describe the local appearance around feature points?

In computer vision, a descriptor vector serves as a mathematical representation of the local appearance or specific feature point in an image. Feature points are distinctive points or points of interest within an image that are used for computer vision tasks.

The descriptor vector is computed by extracting relevant information, such as color, texture, or orientation, from the pixels in the local neighborhood of the feature point. This information is typically represented as a vector, where each component corresponds to a specific feature or characteristic.

We often end up with a descriptor vector for each feature point.

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The descriptor vector captures feature point information for precise object matching across pictures and ensures reliability to lighting, viewpoint, and subtle changes.

The local appearance of each feature point is set in a method that is robust to changes in lighting translation, scale, and in-plane rotation.

The descriptor vector is used to describe the local appearance around feature points by gathering and storing the visual data inside a certain neighborhood or region around each feature-point. This approach is necessary for object detection, picture matching, and tracking applications of computer vision.

It is an essential part of many computer vision applications because it enables precise scene or object detection and matching across multiple images.

Descriptors are compared across the images, to identify similar features. For two images we may get a set of pairs  $(X_i, Y_i) \leftrightarrow (X'_i, Y'_i)$ , where  $(X_i, Y_i)$  is a feature in one image and  $(X'_i, Y'_i)$  its matching feature in the other image.

Common descriptor algorithms include Scale-Invariant Feature Transform (SIFT), Speeded-Up Robust Features (SURF), Features from Accelerated Segment Test (FAST), Binary Robust Independent Elementary Features (BRIEF), and Oriented FAST and Rotated BRIEF (ORB).

### 5. How does the edge histogram descriptor contribute to image perception and image retrieval?

The Edge Histogram Descriptor (EHD) enhances image understanding and recovery by capturing the distribution of color edges within an image. It evaluates the variations between different color regions, providing valuable insights into the overall composition and content of the image.

EHD represents the spatial distribution of five types of edges, vertical, horizontal,  $45^\circ$ ,  $135^\circ$ , and non-directional, Dividing the image into 16 (4x4) blocks, Generating a 5-bin histogram for each block. EHD is scale-invariant but lacks rotation-invariant properties.

The EHD is essential for image perception and image retrieval of similar semantic meaning, focusing on image-to-image matching for natural images with non-uniform edge distributions. Combining it with color histogram descriptors can enhance performance, enabling more accurate matching and better results.

EHD proves particularly useful for image recovery tasks where color and texture perception are crucial. It enables efficient sorting and searching of images based on their color edge characteristics, empowering users to find visually similar images or images with specific color patterns.

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To calculate the EHD, histograms based on the sizes and edge angles of the colors are created. By considering edges in several color channels or color spaces, it captures the color transitions and variations found in the image. These histograms offer a clear representation of the image information and facilitate tasks like picture recovery and similarity matching.

### 5. How does the color layout descriptor enable image-to-image matching at low computational costs?

Color Layout Descriptor (CLD) is a very Compact Descriptor (63 bit) per image based on: Grid-based Dominant Color in the YCbCr color space.

Color Layout descriptor allows image-to-image matching at very small computational costs and ultra high-speed sequence-to-sequence matching also at different resolutions, by summarizing the color information in an image using a compact representation. It divides the image into a grid or a set of blocks, extracting significant features from each block to represent the color distribution. Subsampling color information from limited grid cell points reduces data processing, thus enhancing computation speed at a low computational cost.

The descriptor is useful for comparison because, regardless of the size of the image, it uses histograms to condense color information into a fixed-length vector.

It is feasible to apply to mobile terminal applications where the available resources are strictly limited. Users can easily introduce the perceptual sensitivity of the human vision system for similarity calculation.

### 6. How do separate components for horizontal and vertical lines work in image filtering?

### 7. How can convolution kernels be combined to merge the results in image filtering? What effects does a convolution kernel with an average effect have on the image?

### 8. Why are symmetric kernels commonly used in computer vision for image convolutions?

Symmetric kernels are often used in computer vision for image convolutions because they preserve several essential properties that are important for a variety of image-processing tasks. Even when rotated or mirrored, a kernel's core or axis has its original geometry.

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Below are the reasons why symmetric kernels are commonly used for computer-based image convolutions:

1. They maintain image features symmetry, making them useful for detecting symmetric patterns and structures without introducing directional bias.
2. A symmetric kernel minimizes unwanted directional effects in convolved images, resulting in cleaner, more accurate output images without directional effects.
3. It offers computational efficiency by reducing operational load and optimizing convolution operations using only a fraction of kernel coefficients due to their mirroring property.
4. They are rotationally invariant and can be used for object detection tasks much more efficiently, as there is no extra time taken to process images at different rotational angles.
5. They enhance image smoothing and blur by uniformly affecting all directions.
6. Symmetric kernels maintain consistent scaling behavior, preserving filter properties across different scales.

9. How do convolutional neural networks(CNN) perform in object recognition compared to standard feedforward neural networks?

10. How does overfitting relate to memorizing specific details without understanding the information? Please provide an example for illustration. Briefly describe how to avoid overfitting.