

Here are the following changes I have made to my project:

- **Interface:** Rather than having my program mimic garageband by having users drag the segment of the audio they wish to manipulate, my program will have various buttons that allow the user to choose to split, delete, or loop audio segments. It will be just as interactive, but I will have buttons at the top that explicitly allow users to do certain features
- **Additional Features I'm Working On:** I am trying to add mute buttons, which will enable users to playback the specific audio segments they wish. I am also trying to add a timer/pause feature when users play audio segments -- I will be focusing on these aspects after MVP is reached, however. Also, I will be looking into having segments that allow users to record segments.
- **Graphical Changes:** Other than the minor changes of the placement of buttons, there are no main graphical changes in my program. I added text that says "YOU'RE DONE" after the user has chosen to finish their composition.

Other than the above, my project is the same as TP1.