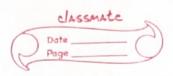


| ۵. | creating laber, button, & Textfield qua |
|-------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| | Prame using AWT. |
| | • |
| | impost gava.awt. *; |
| | impost Java, awt. event. *; |
| | |
| | public class AMTExample extends Hindow |
| | Adapter d. |
| | Frame & j |
| | AMTExample) L. |
| | f= new Frame(); |
| | f. add Window listner (this); |
| | Label 1 = new label (" Employee ?d;") |
| | Button b = new Button ("submet"); |
| | Textfield t: new southon (rousnix) |
| | Text field (); |
| | Lo set Bounds (20,80,80,30) |
| | to set Bounds (20, 300, 80, 30); |
| | b. Sct Bounds (100, 100, 80,30); |
| | # 1 (10 8 10 0 1 0 0 1 0 1 0 1 0 1 0 1 0 1 0 |
| | f. add (b); |
| | f.adal (1); |
| | 8. add (t); |
| | 8. Set Size (400, 300) |
| | f. set title (" Employee Enfo"); |
| | 8. Set layout (null); |
| _ | S. Sct UPSIble (true); |
| (5-20 | - December 1 - Dec |
| | public void Window Closing (Window Event e) |
| | "sported data " a state the state of the sta |
| | Systemerat(o); |
| | to any the second secon |
| | public states void maen (string [] args) |
| | |
| | AWTEXAMPLE aut obj = new AMTEXAMPLe(); |
| | |

| | 2mployee 1d. |
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| | Suma |
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| | |
| | |
| 481 | * * * * * * * * * * * * * * * * * * * |
| w -) | import java.aut |
| | emport jave. auteventé. |
| | public Clay Event Kandling Extends |
| 1 | Wendow Adapter emplessents Action lestner |
| ک | |
| 77. | Franc &; and a shall be shall be a shall be |
| | rextifice to; |
| | Event randling () |
| | L |
| | for new frame(); |
| | 8- add Window listner (this). |
| | to - new Textfield (); |
| | tof. 18ct Bounds (100, 120, 20,30) |
| | b. add Acteon bother (thes); |
| | of add (b); i(1) |
| | |
| | f. add (ft); |
| | f sets?ze (300, 300); |
| | 6. set layout (new); |
| | f- set ussible (true) |
| | |
| 7 | public void action Performed (Action Event R) |
| 25 -1 | L & & & & 7 - 1 (14 14 14 14 14 14 14 14 14 14 14 14 14 1 |
| | to. set rext (" Wilcome"); |
| | |
| | public void mendowclosing (Mangeventuc) |
| - (-4- | in the part of the part of the state of the |
| | Syptem. exit(o) |



| | public states void main (solding args (3) |
|-----|-----------------------------------------------------------------------------------------------------------------|
| | |
| | now Event Mandleng () |
| | ι |
| | J |
| | |
| | Melcome |
| | [wacme] |
| · | |
| | |
| 93) | emport java-io*; |
| | public ceans Byte Array Input ~ |
| | public static void maan (string 978563) |
| | throws \$0 Exception |
| | 2. |
| | byte() by = (35, 36, 37, 383; |
| | Byte Amray Input Stream by t = |
| | new ByteAsray Input Stream (but) 9nt E=0; |
| | whate ((k = byt. read())] = -1) |
| | L |
| | charch = (char)k; |
| | System. Out. println ("ASCII value of Character; "+ cht" "s" + k); |
| | Character; "+ cht" ?5" + k); |
| | 3 |
| | byt. doices; |
| | 3 |
| | } |
| | |
| | output: ASLIT value of maracter ? It ? 35 |
| | ASCII value of character ? \$ \$?336. ASCII Value of character \$5 % ?137 ASCII Value of character \$5 % ?137 |
| | ASCII Walm of character \$5 % ?137 |
| | ASCII Value of character of 9138. |
| | 36,02.24 |
| | 36, |