

# Guest Accommodation and Fee Management System

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# **1 Software Requirements System(SRS)**

## **1.1 Introduction**

The Guest Accommodation and Fee Management System is designed to streamline the process of booking rooms for guests and managing their fees within a college environment. This system provides a user-friendly interface for both students and administrators to efficiently manage accommodation bookings and payments.

## **1.2 Purpose**

The purpose of this system is to automate and simplify the process of guest accommodation booking and fee management within a college campus. By providing an intuitive interface, it aims to enhance the overall experience for both guests and administrators.

## **1.3 Scope**

The system encompasses functionalities such as user authentication, room booking, guest details management, payment processing, room availability tracking, and receipt generation. It caters to both students and administrators, providing role-based access control.

## **1.4 Functional Requirements**

### **1.4.1 User Authentication**

- Students can log in using their email/password or roll number.
- Administrators can log in using their credentials.

### **1.4.2 Room Booking**

- Students can provide their details and the guest details.
- The system allocates rooms based on availability (AC/non-AC).

### **1.4.3 Payment Processing**

- Various payment modes are available.
- Students can complete payment for the booked room.

### **1.4.4 Real-time availability updates**

- The system should provide real-time updates on room availability, reflecting bookings and cancellations instantly.
- Users should be notified promptly if their selected room becomes unavailable during the booking process.

### **1.4.5 Receipt Generation**

- Upon successful fee payment, the system should generate receipts or invoices for users, containing transaction details
- Receipts should be accessible and downloadable for users for record-keeping purposes.

#### **1.4.6 Administrative Access**

- Administrators should have access to administrative tools for managing user accounts, room inventory, and payment records.
- They should be able to view reports on booking trends, occupancy rates, and revenue generation.
- Administrators can update, insert, delete, and view data related to rooms, bookings, and fees.

### **1.5 Non-Functional Requirementss**

#### **1.5.1 Security**

- User passwords should be securely hashed and stored in the database.
- Role-based access control ensures data integrity.

#### **1.5.2 Performance**

- The system should be able to handle multiple concurrent user sessions without significant degradation in performance.
- Response times for critical operations such as room booking and fee payment should be kept minimal.

#### **1.5.3 Usability**

- The user interface should be intuitive and easy to navigate, catering to users with varying levels of technical proficiency.
- Error messages should be informative and user-friendly, guiding users through any issues encountered.

#### **1.5.4 Reliability**

- The system should be reliable and available 24/7, minimizing downtime and service interruptions.
- Backup and recovery mechanisms should be in place to safeguard against data loss and ensure business continuity.

#### **1.5.5 Scalability**

- The system should be scalable to accommodate future growth in user base and transaction volume.
- It should be able to handle an increasing number of room bookings and fee transactions without compromising performance.

#### **1.5.6 Compliance**

- The system should comply with relevant regulations and standards regarding data privacy and payment processing (e.g., GDPR, PCI DSS).
- Compliance with accessibility standards (e.g., WCAG) should be ensured to make the system accessible to users.

## 1.6 Use Cases

### 1.6.1 User Authentication

Description: This use case describes the process of authenticating users into the system.

Actors:

- Student
- Administrator

Flow of Events:

- The system presents the login interface.
- The user enters their credentials (email/password or roll number).
- The system verifies the credentials.
- If the credentials are valid, the user is logged into the system.
- If the credentials are invalid, an error message is displayed, and the user is prompted to retry.

### 1.6.2 Administrator Access

Description: This use case outlines the actions an administrator can perform within the system. Actors:

- Administrator

Flow of Events:

- The administrator logs into the system.
- The system validates the administrator's credentials.
- Once authenticated, the administrator gains access to administrative functionalities.
- The administrator can view, update, insert, or delete data related to rooms, bookings, and fees as required.

### 1.6.3 Student Access

Description: This use case outlines the actions a student can perform within the system. Actors:

- Student

Flow of Events:

- Student logs into the system.
- System validates the student's credentials.
- Once authenticated, student gains access to administrative functionalities.
- Student functionalities are restricted only to entering details as per requirement i.e, student do not have any kind of insert/delete permissions.

#### 1.6.4 Room Booking

Description: This use case outlines the process of booking a room for a guest.

Actors:

- Student

Flow of Events:

- The student selects the option to book a room.
- The system prompts the student to enter their details and the guest details.
- The student provides the necessary information.
- The system checks room availability based on the preferences (AC/non-AC).
- If a room is available, it is allocated to the guest, and a confirmation is displayed.
- If no room is available, the student is informed, and they may choose to modify their preferences or try again later.

#### 1.6.5 Payment Processing

Description: This use case describes the process of processing payments for room bookings. Actors:

- Student

Flow of Events:

- After booking a room, the student selects the option to make a payment.
- The system presents various payment modes (e.g., credit card, debit card, cash).
- The student selects their preferred payment mode.
- The system processes the payment.
- Upon successful payment, a receipt is generated and provided to the student.
- If the payment fails, an error message is displayed, and the student can retry or choose an alternative payment method.

### 1.7 Constraints

- The system must be compatible with modern web browsers.
- It should comply with college policies and regulations regarding data handling and privacy.

### 1.8 Glossary

GDPR: General Data Protection Regulation PCI DSS: Payment Card Industry Data Security Standard  
WCAG: Web Content Accessibility Guidelines

### 1.9 Revision History

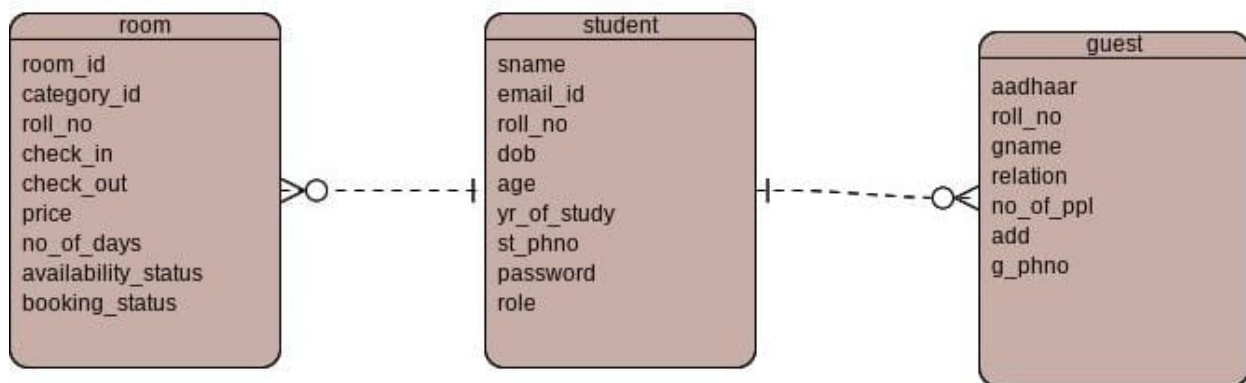
- Version 1.0: Initial release (Date: [date])
- Version 1.1: Updated functional requirements based on feedback (Date: [date])

### 1.10 Conclusion

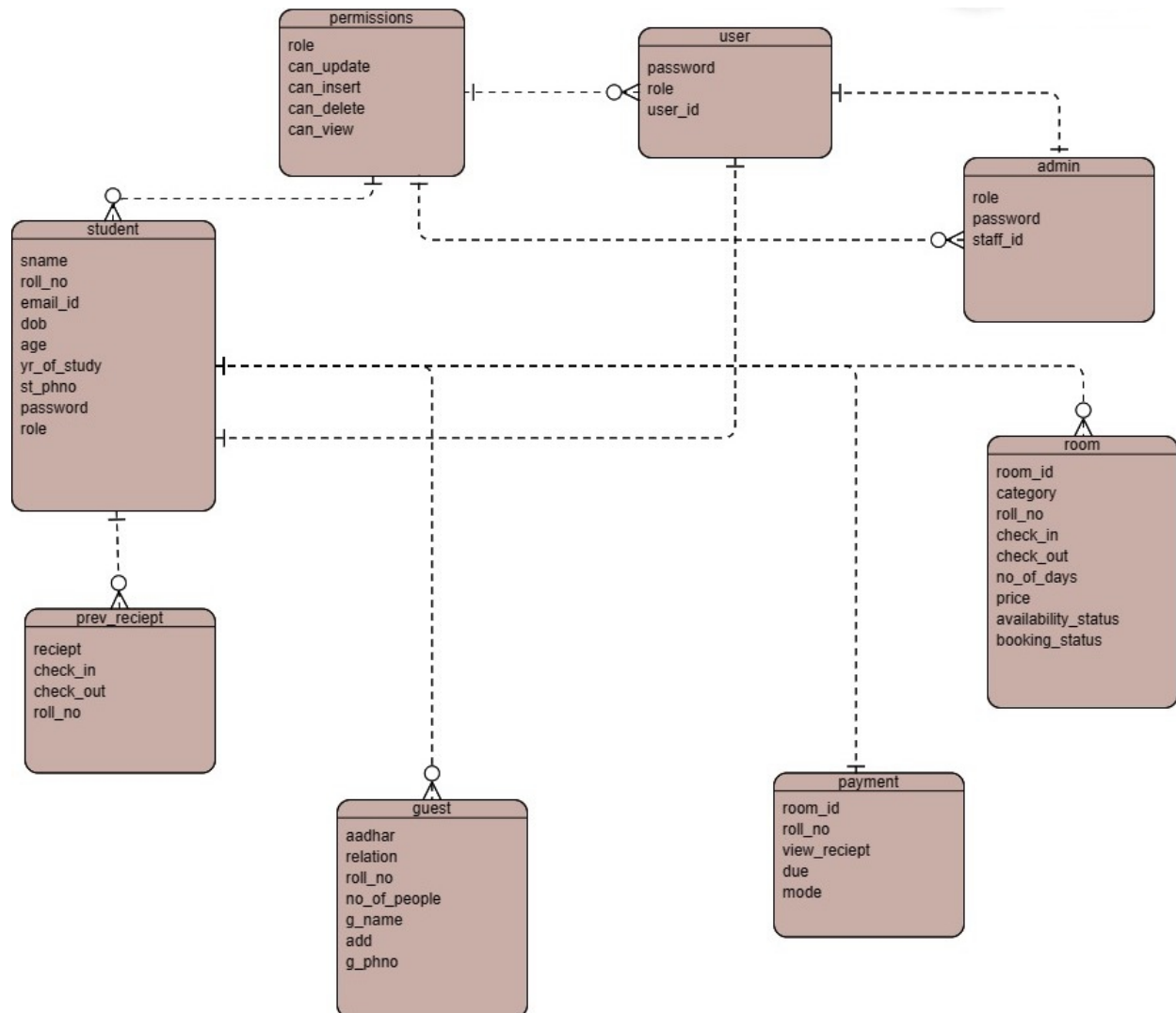
The Guest Accommodation and Fee Management System aims to streamline the process of booking and managing guest accommodation within a college campus. By providing an intuitive interface and robust functionalities, it enhances user experience and ensures efficient management of accommodation bookings and fees.

## 2 Data Models

### 2.1 Conceptual

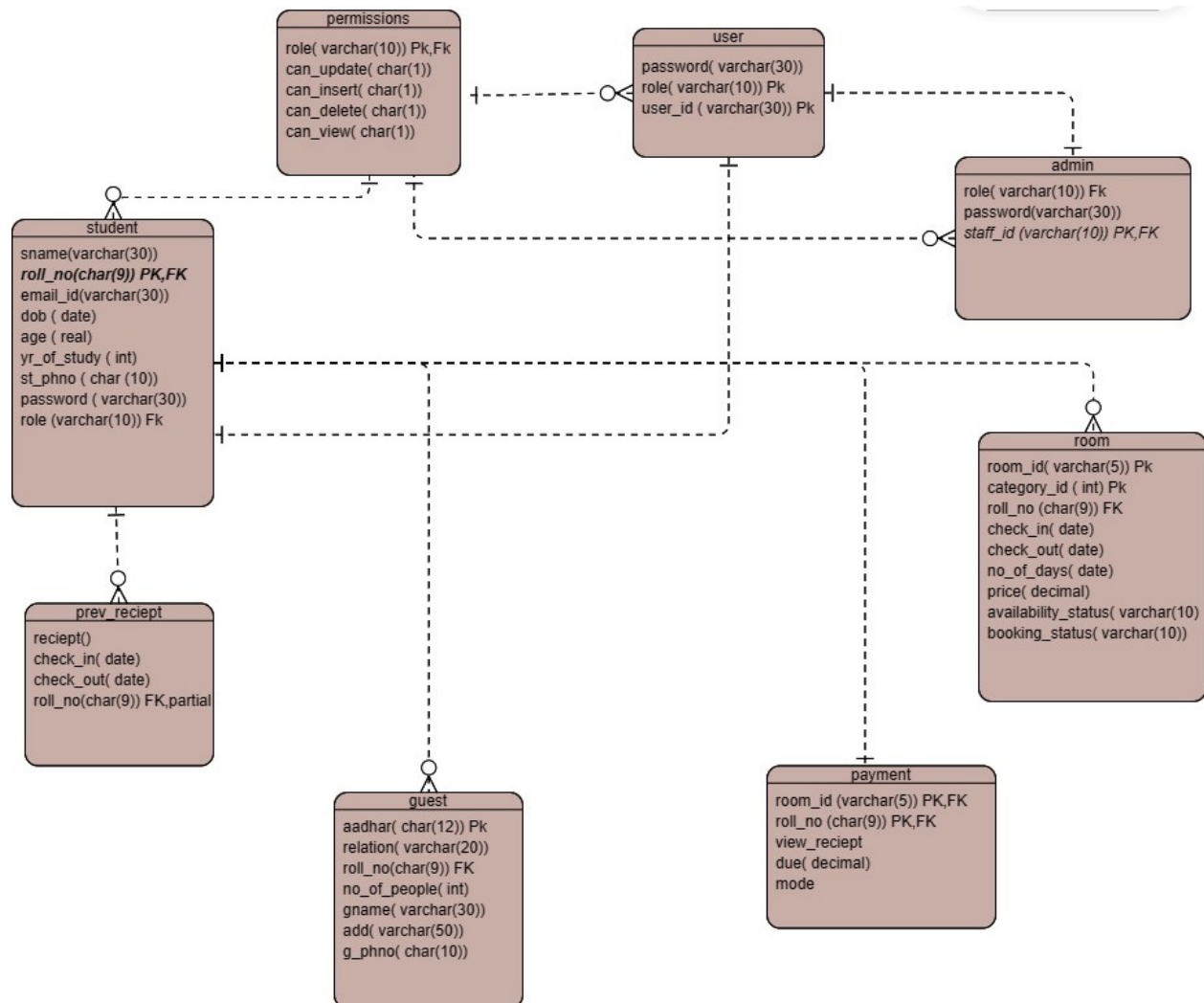


## 2.2 Logical

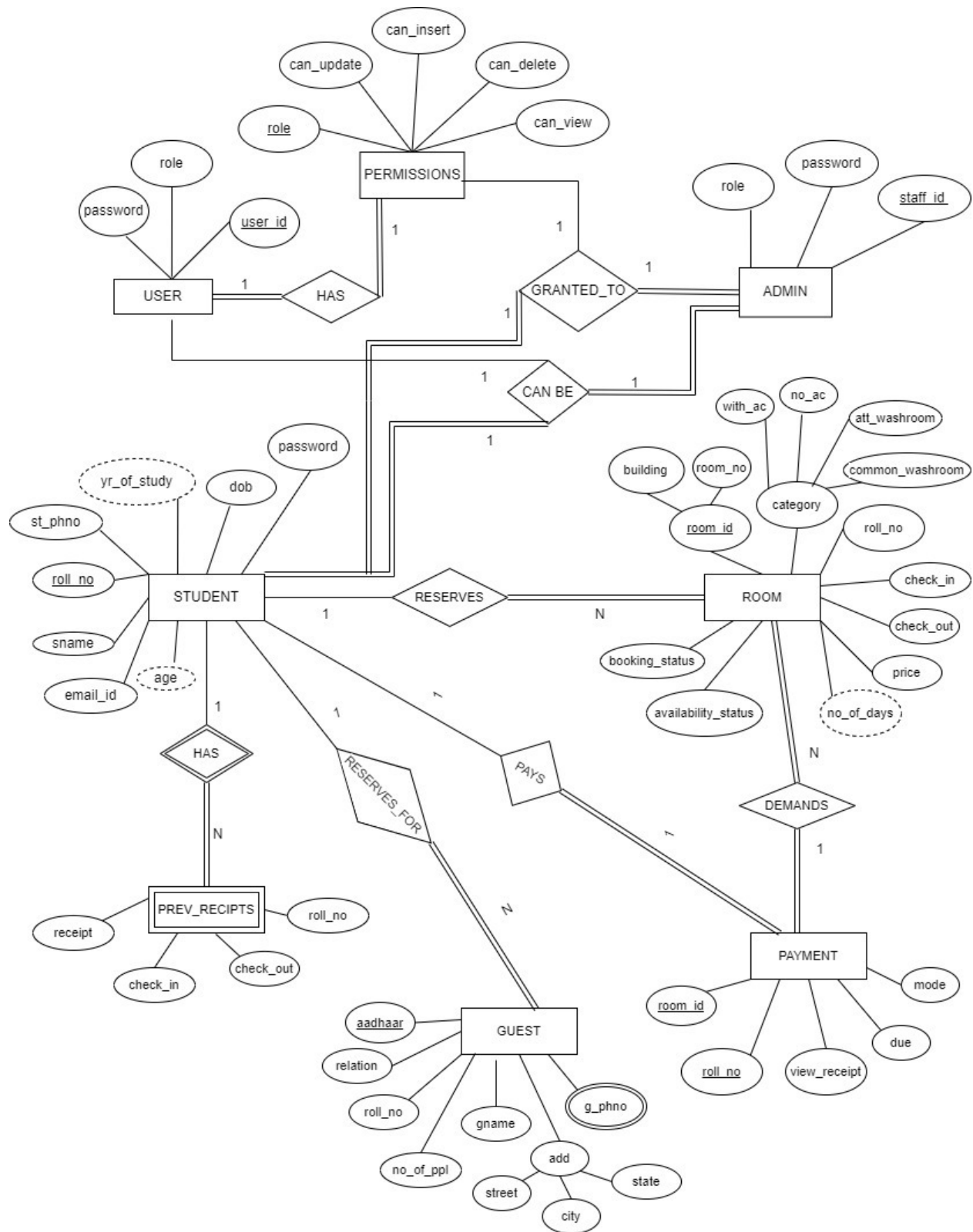




## 2.3 Physical



### 3 ER Model



## 4 Relational Database Model

