

CS251: Software Engineering I

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Project Title : Social Network

# Software Requirements Specifications for social network

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### **Document Purpose and Audience**

- This document is presenting a software requirements specifications for a back-end API for a social network like Facebook, etc..
- It targets developers, software engineers and business developers who are trying to develop their professional network or create a new one.
- It targets also the project manager, who is responsible for the whole project.

#### Introduction

#### **Software Purpose**

- The purpose of the software is to develop a back-end API that will give the audience the basic features for a social network, to be able to develop a new social network and to add to it his own new features.
- It is also able to manage interactions between users, manage pages, groups and posts; with its different types. Adding some other features like hashtags and messages.

#### **Software Scope**

- This software scope includes these major components:
  - 1- Users: Its different types (Normal and Premium).
  - 2- Groups: Create, manage groups, types of groups with respect to its privacy, and how users manage groups.
  - 3- Pages: Created and managed by users.
  - 4- Posts: Manage likes, shares from and its privacy according to different things (from profile/ page/ group) and the different types of posts.
  - 5- Hashtags: Categorize contents of specific posts and arrange the reviewed posts according to user type's importance.

6- Messages: Sending messages to people from your friend list, get messages and review group messages.

#### Definitions, acronyms, and abbreviations

Definitions/	Description
Abbreviations	
API	Stands for: Application Programming Interface, is the way for an
	application to interact with certain system/ application/ library, etc
Hashtag	A word prefixed with the hash character #, to form a label. It allows
	grouping of similarly tagged messages, and also allows an electronic
	search to return all messages that contain it.
<b>Premium User</b>	A user with advanced feautures.
Fan Page	A page created and maintained by a fan. It could have many
	different purposes like: Local business, product, art, communities,
	celebrities, etc
<b>Privacy Types</b>	Public: Anyone can see the group, its members and their posts.
	Closed: Anyone can find the group and see who's in it. Only
	members can see posts
	Secret: Only members can find the group and see posts.

## Requirements

## **Functional Requirements**

Function Name	Description
Sign Up	- The social network allows new user to sign up
	by submitting: Name/ Email/ Gender/
	Password/ Profile Picture/ Date of Birth
	- The system creates a new account with the
	submitted data.
	- A new account is created for the new user.
Sign in	- The system allows to the users who have
	accounts to sign in, by submitting his email and
	password.
	- The system checks the submitted data
	whether it is valid, existed or not.
	-If it is valid, user is enabled to access his
	account.
	-If it is not, the system tells the user to re-enter
	his data.
Send messages	- The user is allowed to type messages to his

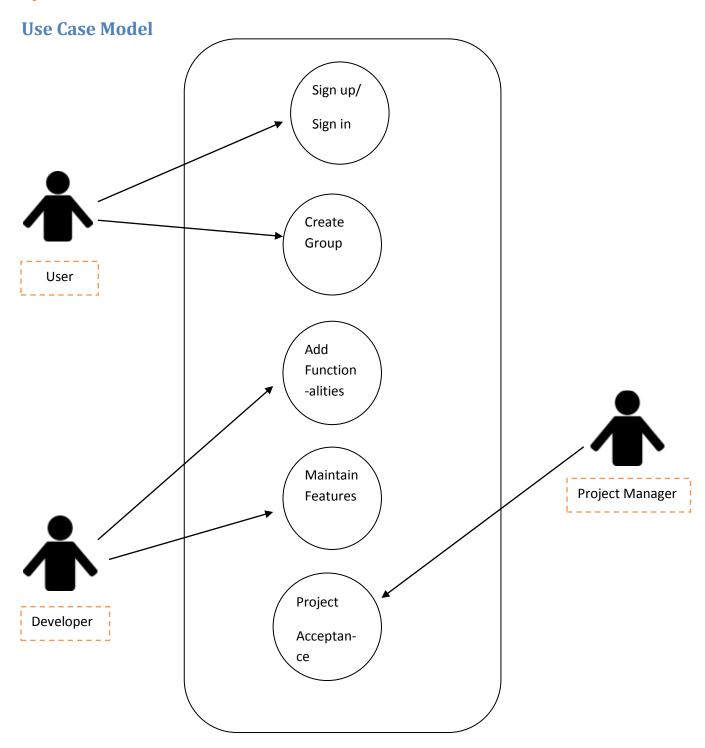
	friend list.
	- The system send the user's message to his
	friend.
Muito a root	
Write a post	*Profile Page:
	-User is allowed to write a post in his profile
	page.
	-The system prints this post on the user profile
	to be seen by his friend list.
	*Group:
	- User is allowed to write a post in a joined
	group.
	-The system prints the user's post in the group.
	The system prints the user's post in the group.
	*Fan Page Admin:
	- User is allowed to write a post in a page only
	if he owns it.
	- The system prints the user's post in the page.
Like a post	- The user is enabled to like a post that one of
	his friend list wrote it.
	- The system increases the number of likes of
	this post.
Share a post	- The user is enabled to share a post, if and
	only if it is written by one of his friends in his
	friend list.
	- The system increases the number of shares of
	this post.
Create a group	- The user is allowed to create and manage a
Cicate a group	group, choosing its type of privacy.
	- The system creates the group in the social
	network, and applies any updates or settings
Cuarta a naca	that the user chooses.
Create a page	- The user is allowed to create his own fan
	page, and specifying or categorizing it.
Review Hashtag posts	- The user writes a specific hashtag.
	-The system gets all the posts containing this
	hashtag, sorted according its importance

## **Non Functional Requirements**

	Details
Performance	<ul> <li>Login operation will not take more than 10 seconds.</li> </ul>
Availability	they system should be up 99% of the time.
Reliability	the system must not be down for more than 10 times in it 10 years life

	span
Usability	<ul> <li>there are tips for any feature and help guide for the user.</li> </ul>
Security	<ul> <li>the password is hidden and you can't change it unless you re-enter your old password.</li> </ul>
	<ul> <li>there is also alternative e-mail in case user forget his password.</li> </ul>
Platform	the system can operate on any browser.

## **System Models**



#### **Use Case Tables**

Use Case ID:	#1	
Use Case Name:	Sign Up	
Actors:	User: is the person who uses and interact/interface with the social network	
Pre-conditions:	-User data is ready (Email/ Username/ Password)	
Post-conditions:	An account is created	
Flow of events:	User Action	System Action
	1- User enters his data	
		2- System Verify user data
	3- User agree to the social network terms and conditions.	
		4- System creates a new account to the user
Exceptions:	-The user enters an email that already exist.	
	-The system will ask the user to enter a different email.	
Includes:		
Notes and Issues:		

Use Case ID:	#2	
Use Case Name:	Sign in	
Actors:	User: is the person who uses and inte	ract/interface with the social network
Pre-conditions:	-User has an account	
Post-conditions:	User is logged in	
Flow of events:	User Action	System Action
	1- User enters his data	
		2- System Verify user data

	3- User view his account	
Exceptions:	-The user enters invalid data (wrong email/password)	
	-The system will ask the user to re-enter his data	
	-In case of forgetting the password, the system will send a message with the password to this user's email.	
Includes:	-	
Notes and Issues:	-	

Use Case ID:	#3	
Use Case Name:	Write a Post	
Actors:	User: is the person who uses and interact/interface with the social network	
Pre-conditions:	- The user is logged in	
Post-conditions:		
Flow of events:	User Action	System Action
	1- User writes his post, and click on	
	"post".	
	•	
		2- System views the post on (his
		profile/ group he owns/ page he
		owns).
Exceptions:	-The user exceeds the number of lette	I ers of the post.
	-The system won't allow posting it, ar	nd asks from the user to decrease the
	number of letters.	id asks from the aser to decrease the
	maniber of fetters.	
Includes:	-	
Notes and Issues:	-	

Use Case ID:	#4
Use Case Name:	Review Hashtags

Actors:	User: is the person who uses and interact/interface with the social network		
Pre-conditions:	User is logged in		
Post-conditions:			
Flow of events:	User Action	System Action	
	1- User enters the hashtag		
		2- System view all the posts with	
		this hashtag, arranged with its	
		importance.	
Exceptions:	-	•	
Includes:	-		
Notes and Issues:	-		

Use Case ID:	#5		
Use Case Name:	Create a group		
Actors:	User: is the person who uses and interact/interface with the social network		
Pre-conditions:	-User logged in		
Post-conditions:	- A group is created		
Flow of events:	User Action	System Action	
	1- User chooses the name of the group, type of privacy, and choose admins.		
		2- System creates the new group with the chosen data.	
Exceptions:	-The user doesn't add any members, when creation.		
	-The system asks the user to add at least one member, when creation.		
Includes:	-		
Notes and Issues:	-		

Use Case ID:	#6		
Use Case Name:	Like a post		
Actors:	User: is the person who uses and interact/interface with the social network		
Pre-conditions:	User is logged in / Like a post, is available to his friends' posts only		
Post-conditions:			
Flow of events:	User Action	System Action	
	1- User likes some post		
		2-Increases the number of likes by	
		one.	
Exceptions:	-		
Includes:	-		
Notes and Issues:	-		

## **Ownership Report**

	Item	Owners
All the project		All the members