

PATTERN BASED C QUERIES

Pattern 1 Right Half Pyramid

main.c	Output
<pre>1 #include <stdio.h> 2 int main() { 3 int i, j, n; 4 printf("Enter number of rows: "); 5 scanf("%d", &n); 6 7 for(i = 1; i <= n; i++) { 8 for(j = 1; j <= i; j++) { 9 printf("* "); 10 } 11 printf("\n"); 12 } 13 return 0; 14 }</pre>	<pre>Enter number of rows: 5 * * * * * * * * * * * * * * *</pre> <p>=== Code Execution Successful ===</p>

Pattern 2 Left Half Pyramid

main.c	Output
<pre>1 #include <stdio.h> 2 int main() { 3 int i, j, n; 4 printf("Enter number of rows: "); 5 scanf("%d", &n); 6 7 for(i = 1; i <= n; i++) { 8 for(j = 1; j <= n - i; j++) { 9 printf(" "); 10 } 11 for(j = 1; j <= i; j++) { 12 printf("* "); 13 } 14 printf("\n"); 15 } 16 return 0; 17 }</pre>	<pre>Enter number of rows: 5 * * * * * * * * * * * * * * *</pre> <p>=== Code Execution Successful ===</p>

Pattern3 Full Pyramid

main.c	Output
<pre>#include <stdio.h> int main() { int i, j, n; printf("Enter number of rows: "); scanf("%d", &n); for(i = 1; i <= n; i++) { for(j = 1; j <= n - i; j++) { printf(" "); } for(j = 1; j <= (2 * i - 1); j++) { printf("*"); } printf("\n"); } return 0; }</pre>	<pre>Enter number of rows: 5 * *** ***** ***** *****</pre> <p>=== Code Execution Successful ===</p>

Pattern4 Inverted Right Half Pyramid

main.c	Output
<pre>1 #include <stdio.h> 2 int main() { 3 int i, j, n; 4 printf("Enter number of rows: "); 5 scanf("%d", &n); 6 7 for(i = n; i >= 1; i--) { 8 for(j = 1; j <= i; j++) { 9 printf("* "); 10 } 11 printf("\n"); 12 } 13 return 0; 14 }</pre>	<pre>Enter number of rows: 5 * * * * * * * * * * * * * * * === Code Execution Successful ===</pre>

Pattern 5 Inverted Left Half Pyramid

main.c	Output
<pre>1 #include <stdio.h> 2 int main() { 3 int n; 4 printf("Enter number of rows: "); 5 scanf("%d", &n); 6 7 for(int i=n; i>=1; i--) { 8 9 for(int j=1; j<=n-i; j++) { 10 printf(" "); 11 } 12 13 for(int j=1; j<=i; j++) { 14 printf("* "); 15 } 16 printf("\n"); 17 } 18 return 0; 19 }</pre>	<pre>Enter number of rows: 5 * * * * * * * * * * * * * * * === Code Execution Successful ===</pre>

Pattern 6 Inverted full

<pre>include <stdio.h> nt main() { int n=5; for(int i=n;i>=1;i--){ for(int j=1;j<=n-i;j++) printf(" "); for(int j=1;j<=2*i-1;j++) printf("*"); printf("\n"); } return 0; }</pre>	<pre>***** ***** ***** *** * === Code Execution Successful ===</pre>
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Pattern 7 RHOMBUS Pattern

main.c	Output
<pre>1 #include <stdio.h> 2 int main() { 3 int n; 4 printf("Enter number of rows: "); 5 scanf("%d", &n); 6 7 for(int i=1; i<=n; i++) { 8 9 for(int j=1; j<=n-i; j++) { 10 printf(" "); 11 } 12 13 for(int j=1; j<=n; j++) { 14 printf("*"); 15 } 16 printf("\n"); 17 } 18 return 0; 19 }</pre>	<pre>Enter number of rows: 5 ***** ***** ***** ***** ***** === Code Execution Successful ===</pre>

Pattern 8 Diamond pattern

<pre>#include <stdio.h> int main(){ int n; printf("Enter number of rows: "); scanf("%d",&n); for(int i=1;i<=n;i++){ for(int j=1;j<=n-i;j++) printf(" "); for(int j=1;j<=2*i-1;j++) printf("*"); printf("\n"); } for(int i=n-1;i>=1;i--){ for(int j=1;j<=n-i;j++) printf(" "); for(int j=1;j<=2*i-1;j++) printf("*"); printf("\n"); } return 0; }</pre>	<pre>Enter number of rows: 5 * *** ***** ***** ***** ***** * === Code Execution Successful ===</pre>
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PATTERN 9 Hour Glass Pattern

<pre>#include <stdio.h> int main(){ int n; printf("Enter number of rows: "); scanf("%d",&n); for(int i=n;i>=1;i--){ for(int j=1;j<=n-i;j++) printf(" "); for(int j=1;j<=2*i-1;j++) printf("*"); printf("\n"); } for(int i=2;i<=n;i++){ for(int j=1;j<=n-i;j++) printf(" "); for(int j=1;j<=2*i-1;j++) printf("*"); printf("\n"); } return 0; }</pre>	<pre>Enter number of rows: 5 ***** ***** ***** *** * *** ***** ***** ***** === Code Execution Successful ===</pre>
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Pattern 10 Hollow square

<pre>#include <stdio.h> int main(){ int n; printf("Enter size of square: "); scanf("%d",&n); for(int i=1;i<=n;i++){ for(int j=1;j<=n;j++){ if (i==1 i==n j==1 j==n) printf("* "); else printf(" "); } printf("\n"); } return 0; }</pre>	<pre>Enter size of square: 5 * * * * * * * * * * * * * * * * === Code Execution Successful ===</pre>
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Pattern 11 Hollow Full Pyramid

<pre>#include <stdio.h> int main(){ int n; printf("Enter number of rows: "); scanf("%d",&n); for(int i=1;i<=n;i++){ for (int j=1;j<=n-i;j++) printf(" "); for(int j=1;j<=2*i-1;j++){ if (j==1 j==2*i-1 i==n) printf("*"); else printf(" "); } printf("\n"); } return 0; }</pre>	<pre>Enter number of rows: 5 * ** *** **** ***** === Code Execution Successful ===</pre>
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Pattern 12 Hollow inverted full pyramid

```
#include <stdio.h>
int main(){
    int n;
    printf("Enter number of rows: ");
    scanf("%d",&n);
    for(int i=n;i>=1;i--){
        for(int j=1;j<=n-i;j++){
            printf(" ");
            for(int j=1;j<=2*i-1;j++){
                if(j==1 || j==2*i-1 || i==n)
                    printf("*");
                else
                    printf(" ");
            }
            printf("\n");
        }
        return 0;
    }
}
```

```
Enter number of rows: 5
*****
*   *
*   *
*   *
*
=== Code Execution Successful ===
```

Pattern 13 Hollow Diamond

```
#include <stdio.h>
int main(){
    int n;
    printf("Enter number of rows: ");
    scanf("%d",&n);
    for(int i=1;i<=n;i++){
        for(int j=1;j<=n-i;j++){
            printf(" ");
            for(int j=1;j<=2*i-1;j++){
                if(j==1 || j==2*i-1)
                    printf("*");
                else
                    printf(" ");
            }
            printf("\n");
        }
        for(int i=n-1;i>=1;i--){
            for(int j=1;j<=n-i;j++){
                printf(" ");
                for(int j=1;j<=2*i-1;j++){
                    if(j==1 || j==2*i-1) printf("*");
                    else printf(" ");
                }
                printf("\n");
            }
        }
        return 0;
    }
}
```

```
Enter number of rows: 5
      *
     * *
    *  *
   *   *
  *    *
 *     *
*      *
 *     *
  *   *
   *  *
    * *
     *
=== Code Execution Successful ==
```

Pattern 14 Floyd's Triangle

```

#include <stdio.h>
int main()
{
    int n, num=1;
    printf("Enter number of rows: ");
    scanf("%d",&n);
    for(int i=1;i<=n;i++)
    {
        for(int j=1;j<=i;j++)
        {
            printf("%d ", num++);
        }
        printf("\n");
    }
    return 0;
}

```

Enter number of rows: 5

```

1
2 3
4 5 6
7 8 9 10
11 12 13 14 15

```

=== Code Execution Successful ===

Pattern15 Hollow Hour glass pattern

```

#include <stdio.h>
int main(){
    int n;
    printf("Enter number of rows: ");
    scanf("%d",&n);
    for(int i=n;i>=1;i--){
        for(int j=1;j<=n-i;j++) printf(" ");
        for(int j=1;j<=2*i-1;j++){
            if(j==1 || j==2*i-1 || i==n) printf("***");
            else printf(" ");
        }
        printf("\n");
    }
    for(int i=2;i<=n;i++){
        for(int j=1;j<=n-i;j++) printf(" ");
        for(int j=1;j<=2*i-1;j++){
            if(j==1 || j==2*i-1 || i==n) printf("***");
            else printf(" ");
        }
        printf("\n");
    }
    return 0;
}

```

Enter number of rows: 5

```

*****
*   *
*   *
*   *
*   *
*   *
*   *
*   *
*****

```

=== Code Execution Successful ===

Pattern 16 Pascal's triangle

```

#include <stdio.h>
int fact(int n){
    int f=1;
    for(int i=1;i<=n;i++) f*=i;
    return f;
}
int main(){
    int n;
    printf("Enter number of rows: ");
    scanf("%d",&n);
    for(int i=0;i<=n;i++){
        for(int j=0;j<=n-i;j++){
            printf(" ");
        }
        for(int j=0;j<=i;j++){
            printf("%d ", fact(i)/(fact(j)*fact(i-j)));
        }
        printf("\n");
    }
    return 0;
}

```

Enter number of rows: 5

```

1
1 1
1 2 1
1 3 3 1
1 4 6 4 1

```

=== Code Execution Successful ===

PATTERN 17

```
#include <stdio.h>

int main() {
    int i, j, n=10;
    for(i = 1; i<= n; i++)
    {
        for(j = 1; j <= i; j++)
        {
            printf("%d" , j);
        }
        printf("\n");
    }

    return 0;
}
```

```
1
12
123
1234
12345
123456
1234567
12345678
123456789
12345678910

=== Code Execution Successful ===
```

Pattern 18

```
#include <stdio.h>

int main() {
    int i, j, n = 6, k;
    for(i = 1; i <= n; i++) {
        for(k = 1; k <= n - i; k++)
        {
            printf(" ");
        }
        for(j = 1; j <= i; j++)
        {
            printf("%d", j);
        }
        printf("\n");
    }
    return 0;
}
```

```
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
1 2 3 4 5 6

=== Code Execution Successful ===
```

Pattern 19

```
#include <stdio.h>

int main()
{
    int i, j, k, n = 6;
    for(i = 1; i <= n; i++)
    {
        for(k = 1; k <= n - i; k++)
        {
            printf(" ");
        }
        for(j = 1; j <= i * 2; j++) {
            printf("%d", j % 2);
        }
        printf("\n");
    }
    return 0;
}
```

```
10
1010
101010
10101010
1010101010
101010101010

=== Code Execution Successful ===
```

Pattern 20

main.c	Output
<pre>1 #include <stdio.h> 2 int main() 3 { 4 int i, j, n = 5; 5 for(i = n; i >= 1; i--) 6 { 7 for(j = 1; j <= i; j++) 8 { 9 printf("%d", i); 10 } 11 printf("\n"); 12 } 13 return 0; 14 }</pre>	<pre>55555 4444 333 22 1 === Code Execution Successful ===</pre>

Pattern 21

<pre>#include <stdio.h> int main() { int i, j, n = 6; for (i = 1; i <= n; i++) { for (j = 1; j <= i; j++) { printf("%d", j); } for (j = 1; j <= i; j++) { printf("%d", j); } printf("\n"); } for (i = n - 1; i >= 1; i--) { for (j = 1; j <= i; j++) { printf("%d", j); } for (j = 1; j <= i; j++) { printf("%d", j); } printf("\n"); } return 0; }</pre>	<pre>11 1212 123123 12341234 1234512345 123456123456 1234512345 12341234 123123 1212 11 === Code Execution Successful ===</pre>
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