

# System Software

Nehal Jhajharia (U20CS093)  
Assembler

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#include <iostream>
#include <string>
#include <sstream>
#include <fstream>
#include <vector>

using namespace std;

std::string to_string(int i)
{
    std::stringstream ss;
    ss << i;
    return ss.str();
}

string convert(int decimal) //Number to Binary Conversion
{
    string binary = "";
    for(int i = decimal; i > 0; i/=2)
    {
        ostringstream str1;
        str1 << ( i % 2 );
        binary = str1.str();
    }
    if(binary.length() < 8)
        binary = string(8-binary.length(), '0').append(binary);
    return binary;
}

//Data Type Declarations
struct mnemonics{
    string name;
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    string binary;
    int size;
}mot[13];
//struct
struct symbol{ //Symbol Table format
    string name;
    string type;
    int location;
    int size;
    int section_id;
    string is_global;
};

struct section{ //Section Table format
    int id;
    string name;
    int size;
};

vector<symbol> symlab; //Symbol Table
vector<section> sec; //Section Table
int lc = 0; //Controls Location Counter
int sec_id = 0; //Manage section Id
int var_lc; //Store location of variable in Pass2
ifstream infile; //Input File Stream
ofstream outfile; //Output File Stream
string word; //Read Word by Word from file
string temp; //Temporary Variable
int control; //Control Variable for search
int size = 0; //Control Variable size for search

void init()
{
    //Initializing Machine Opcode Table
    mot[0] = {"ADD","00000001",1};
    mot[1] = {"ADDI","00000010",5};
    mot[2] = {"CMP","00000011",5};
    mot[3] = {"INC","00000100",1};
    mot[4] = {"JE","00000101",5};
    mot[5] = {"JMP","00000110",5};
    mot[6] = {"LOAD","00000111",5};

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mot[7] = {"LOADI","00001000",1};
mot[8] = {"MVI","00001001",5};
mot[9] = {"MOV","00001010",1};
mot[10] = {"STOP","00001011",1};
mot[11] = {"STORE","00001100",5};
mot[12] = {"STORI","00001101",1};
}

int search_mot(string opcode) //Search Machine Opcode Table
{
    int index = -1;
    for(int i = 0;i < 13;i++)
    {
        if(mot[i].name == opcode)
        {
            index = i;
            break;
        }
    }
    return index;
}

int search_symbol(string variable) //Find Location of the Given Symbol
{
    int location = -1;
    for(vector<symbol>::const_iterator i = symtab.begin();i != symtab.end();++i)
    {
        if(i->name == variable)
        {
            location = i->location;
            break;
        }
    }
    return location;
}

int size_evaluation(string data) //Evaluate size of Variable defined
{
    int size = 0;
    for(int i = 0;i < data.length();i++)
    {

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        if(data[i] == ',')
            size += 4;
    }
    size += 4;
    return size;
}

string data_break(string data) //Convert String of Input Number into Binary String
{
    string final;
    string temporary = "";
    for(int i = 0;i < data.length();i++)
    {
        if(data[i] == ',')
        {
            final += convert(atoi(temporary.c_str()))+", ";
            temporary = "";
        }
        else
            temporary += data[i];
    }
    final.erase(final.length()-1,1);
    return final;
}

void store_symlab() //Storing Symbol Table in File
{
    outfile.open("symbol.csv");
    outfile << "Name,Type,Location,Size,SectionID,IsGlobal\n";
    for(vector<symbol>::const_iterator i = symlab.begin();i != symlab.end();++i)
    {
        outfile << i->name<<",";
        outfile << i->type<<",";
        outfile << i->location<<",";
        outfile << i->size<<",";
        outfile << i->section_id<<",";
        outfile << i->is_global<<"\n";
    }
    outfile.close();
}

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void store_sec() //Storing Section Table in File
{
    outfile.open("section.csv");
    outfile << "ID,Name,Size\n";
    for(vector<section>::const_iterator i = sec.begin();i != sec.end();++i)
    {
        outfile << i->id<<",";
        outfile << i->name<<",";
        outfile << i->size<<"\n";
    }
    outfile.close();
}

void pass1()
{
    infile.open("input.txt");
    while(infile >> word)
    {
        control = search_mot(word);
        if(control == -1)
        {
            temp = word;
            if(word.find(":") != -1)//Label is Found
            {
                symlab.push_back({temp.erase(word.length()-1,1),"label",lc,-1,sec_id,"false"});
                //Inserting into Symbol Table
            }
            else if(word == "section")//Section is Found
            {
                infile >> word;
                sec_id++;
                sec.push_back({sec_id,word,0}); //Inserting into Section Table
                if(sec_id != 1) // Updating previous section Size
                {
                    sec[sec_id-2].size = lc;
                    lc = 0;
                }
            }
            else if(word == "global") //Global Variable is Found
            {

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        infile >> word;
        symlab.push_back({word,"label",-1,-1,-1,"true"}); //Inserting into
Symbol Table
    }
    else if(word == "extern") //External Variable is found
    {
        infile >> word;
        symlab.push_back({word,"external",-1,-1,-1,"false"}); //Inserting into
Symbol Table
    }
    else//Variable is Found
    {
        infile >> word;
        infile >> word;
        size = size_evaluation(word);
        symlab.push_back({temp,"var",lc,size,sec_id,"false"}); //Inserting into
Symbol Table

        lc += size;
    }
}
else
{
    if(!(control == 7 || control == 12)) //LOADI and STOREI do not have any
parameter
        infile >> word;
    if(control==2 || control==8 || control == 9)
        infile >> word;
    lc += mot[control].size;
}
}

sec[sec_id-1].size = lc; //Updating size of current Section

store_symlab();
store_sec();

infile.close();
}

void pass2()
{

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infile.open("input.txt");
outfile.open("output.txt");
while(infile >> word)
{
    control = search_mot(word);
    if(control == -1)
    {
        temp = word;
        if(word.find(":") != -1) //No Machine Code for Label
        {
            outfile << "";
        }
        else if(word == "global") //No change in Global content
        {
            infile >> word;
            outfile <<"global " <<word<<endl;
        }
        else if(word == "extern") //No change in External Content
        {
            infile >> word;
            outfile <<"extern " <<word<<endl;
        }
        else if(word == "section") //No change in Section content
        {
            infile >> word;
            outfile <<"section ." <<word<<endl;
            lc = 0;
        }
        else //Variables are converted to binary along with the values
        {
            infile >> word;
            infile >> word;
            outfile <<convert(lc)<<" " <<data_break(word)<<endl;
            size = size_evaluation(word);
            lc += size;
        }
    }
    else
    {
        outfile <<convert(lc)<<" " <<mot[control].binary;
        if(control==0||control==3) //ADD and INC have defined register following it

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        {
            infile >> word;
            outfile << " "<<word;
        }
        else if(control==1 || control==4 || control==5 || control==6 ||
control==11) //ADDI, JE, JMP, LOAD and STORE have one constant following it
        {
            infile >> word;
            var_lc = search_symbol(word);
            if(var_lc == -1)
                outfile << " "<<convert(atoi(word.c_str()));
            else
                outfile << " "<<convert(var_lc);
        }
        else if(control==2 || control==8) //CMP and MVI have one register and one
constant following it
        {
            infile >> word;
            outfile << " "<<word;
            infile >> word;
            var_lc = search_symbol(word);
            if(var_lc == -1)
                outfile << " "<<convert(atoi(word.c_str()));
            else
                outfile << " "<<convert(var_lc);
        }
        else if(control == 9) //MOV have both registers following it
        {
            infile >> word;
            outfile << " "<<word;
            infile >> word;
            outfile << " "<<word;
        }
        lc += mot[control].size;
        outfile << "\n";
    }
}
outfile.close();
infile.close();
}

```



```
int main()
{
    init();
    pass1();
    lc = 0;
    pass2();
    return 0;
}
```