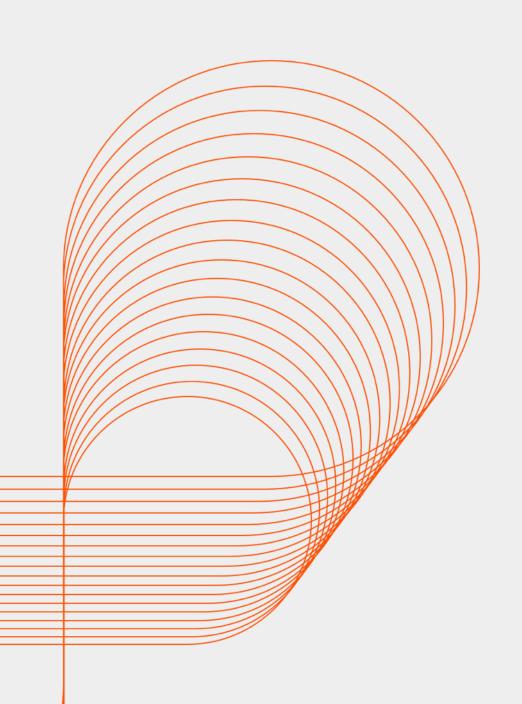


# **Core Java: Introduction to Java**

Persistent Interactive | Persistent University



## **Key learning points**

### At the end of this module, you will be able to:

- Understand why we need Java
- Understand the History of Java
- Get to know the Importance of Java to internet
- Java platform and libraries
- Compilation and execution of Java programs
- Understand the features of Java
- To know different versions of Java
- Write your first Java program using Eclipse IDE



## **Configurations required**

- JDK 1.11
- Eclipse Luna
- MySQL
- Java 11 Documentation



## Why Java?

**Crunch Numbers Play Games Process Words** 000 **Store Data Mission-Critical apps Trading/Financial apps** 



## **Short History**

Java was conceived by:

James Gosling, Patrick Naughton and team in 1991

First version took 18 months ("Oak")

Oak was renamed "Java" in 1995



## Why is Java important to the internet?



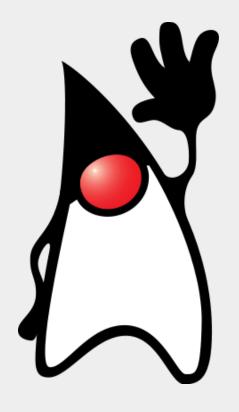
Security



**Portability** 



## Java platform and class libraries



**Java Platform** 

Standard Edition (Java SE)

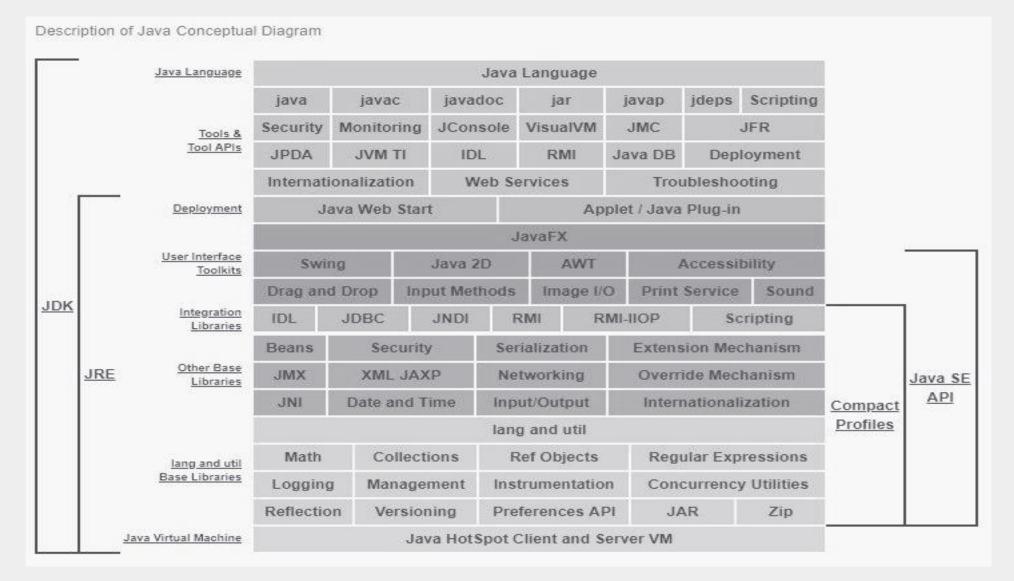
**Java Platform** 

Enterprise Edition (Java EE)

**Java Platform** 

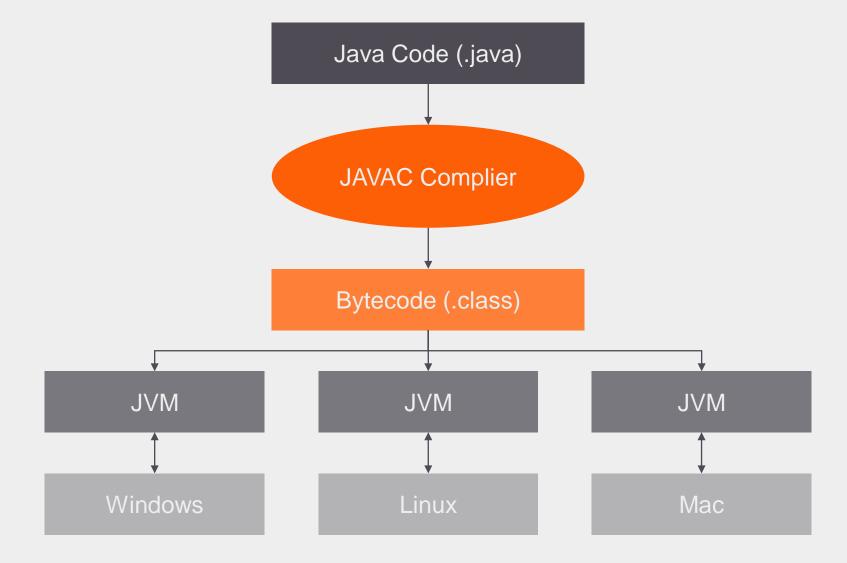
Micro Edition (Java ME)

## Java platform and class libraries



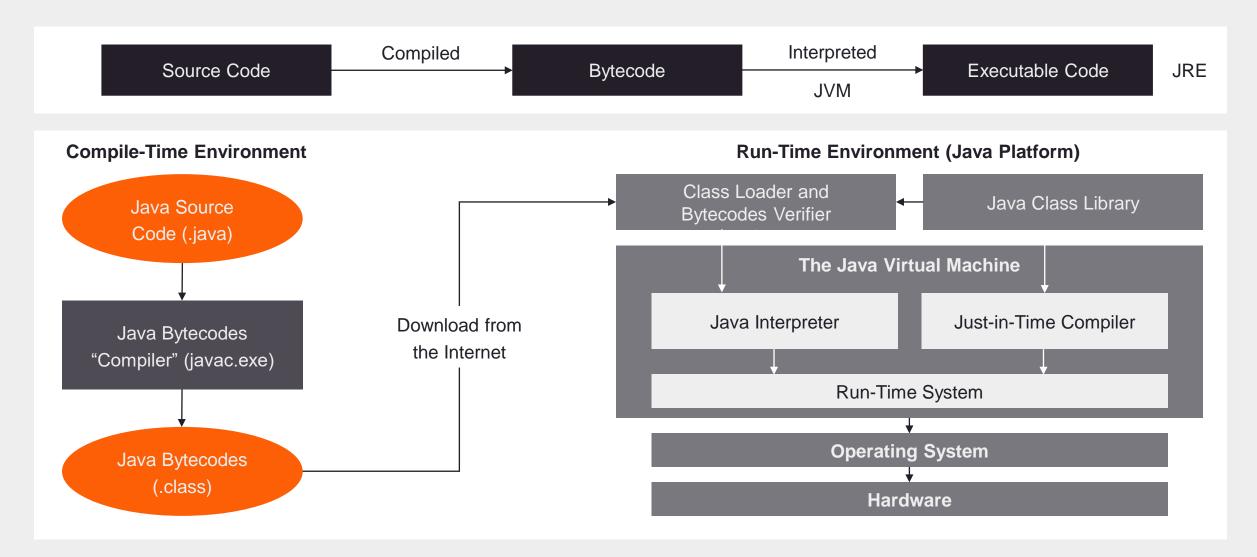


## The Bytecode





## **Compilation and execution**





## The Bytecode

- Bytecode is the intermediate representation of Java programs
- Bytecode understanding helps in debugging and doing performance and memory usage tuning

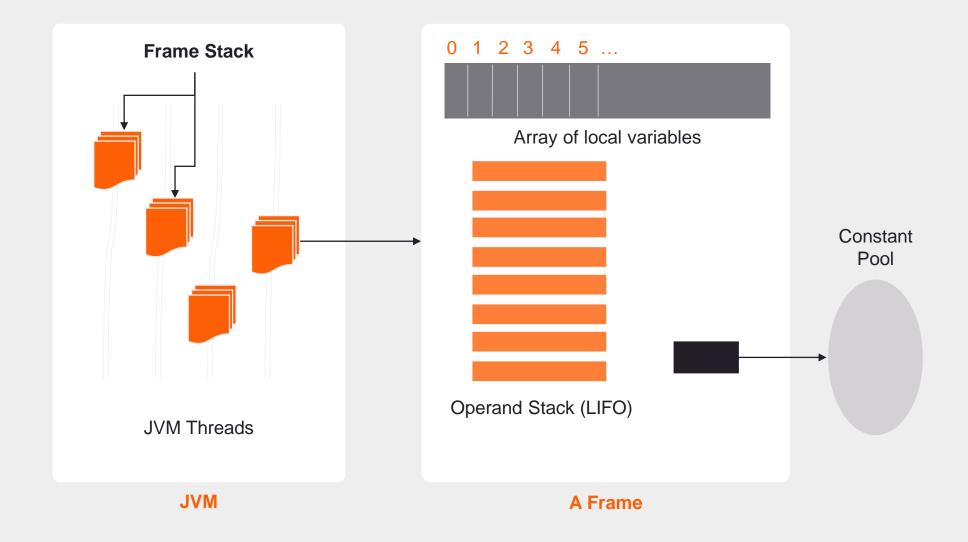


#### **Java Virtual Machine**

- JVM uses stack-based model of computation
- Each thread has a JVM stack which stores frames
- Each time a method is invoked a new stack frame is created
- Each stack frame consists of Operand Stack, Array of local variables, and a reference to Constant Pool

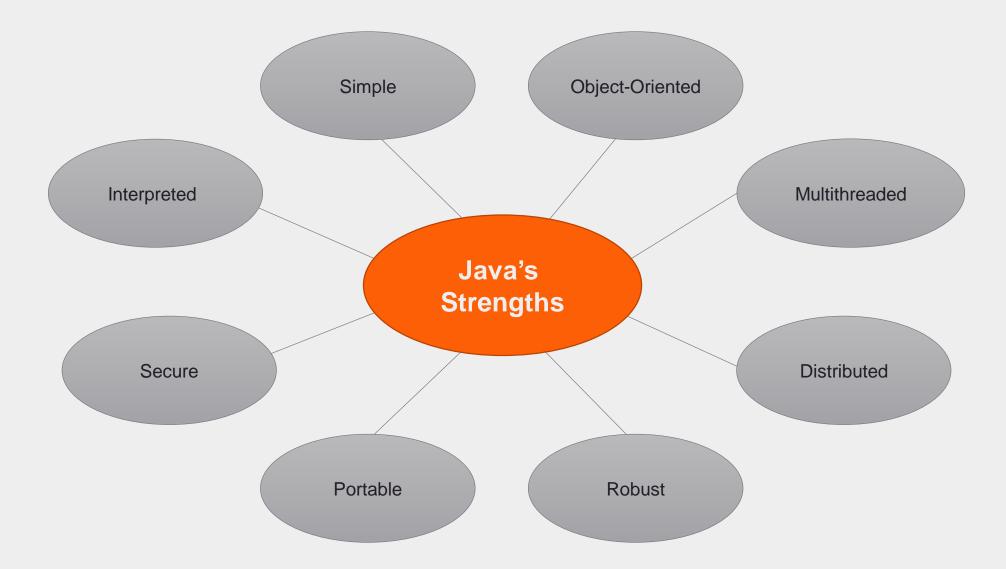


## **Java Virtual Machine**





## Why Java?





#### Features added in Java versions

#### **Jdk 1.1**

- JDBC (Java Database Connectivity)
- Inner Classes
- Java Beans
- RMI (Remote Method Invocation)
- Reflection (introspection only)

#### Jdk 1.2

- Collections framework
- Java String memory map for constants
- Just In Time (JIT) compiler
- Jar Signer for signing Java Archive (JAR) files
- Policy Tool for granting access to system resources
- Java Foundation Classes (JFC) which consists of Swing 1.0, Drag and Drop, and Java 2D class libraries
- Java Plug-in
- Scrollable result sets, BLOB, CLOB, batch update, user-defined types in JDBC
- Audio support in Applets

#### Jdk 1.3

- Java sound
- Jar indexing

#### **Jdk 1.4**

- XML Processing
- Java Print Service
- Logging API
- Java Web Start
- JDBC 3.0 API
- Assertions
- Preferences API
- Chained Exception
- IPv6 Support
- Regular Expressions
- Image I/O API



#### Features added in Java versions

#### Java 5

- Generics
- Enhanced for Loop
- Autoboxing/Unboxing
- Typesafe Enums
- Varargs
- Static Import
- Metadata (Annotations)

#### Java 6

- Scripting Language Support
- Collection API interfaces like Deque, NavigableSet, NavigableMap
- Collection API classes as ArrayDeque
- JDBC 4.0 API

#### Java 7

- Strings in Switch Statement
- Type Inference for Generic Instance Creation
- Multiple Exception Handling
- Try with Resources
- Binary Literals, underscore in literals
- Diamond Syntax

#### Java 8

- Lambda Expressions
- Pipelines and Streams
- Date and Time API
- Default Methods and Static methods in interfaces
- Type Annotations
- Functional Interfaces
- Parallel Operations



#### Features added in Java versions

#### Java 9

- Factory Methods for Immutable List,
   Set, Map and Map.Entry
- Private Methods in Interfaces
- Reactive Streams
- Diamond Operator for Anonymous Inner Class
- Optional Class Improvements
- Stream API Improvements
- Enhanced @Deprecated Annotation

#### Java 10

- Local-Variable Type Inference
- Collection API copyOf(Collection) Method
- Optional API orElseThrow() method

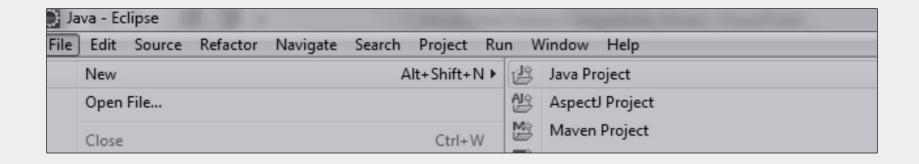
#### Java 11

- Running Java File with single command
- New utility methods in String class
- Local-Variable Syntax for Lambda Parameters
- Nested Based Access Control
- JEP 321: HTTP Client
- Reading/Writing Strings to and from the Files



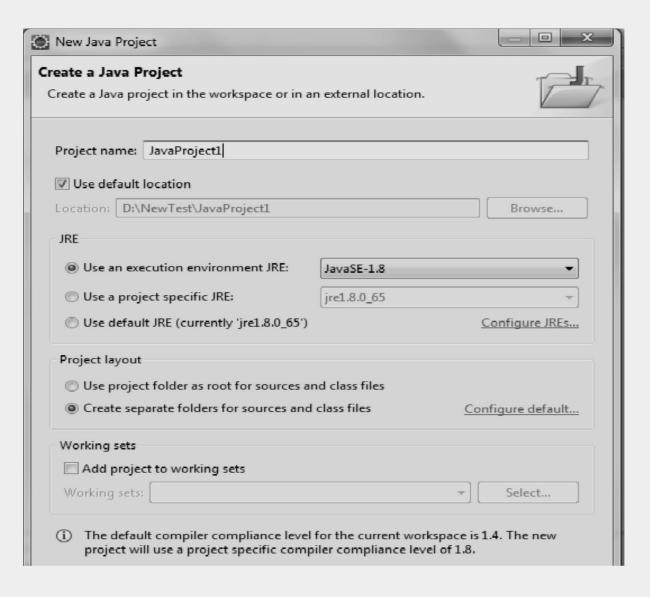
## How to develop application using eclipse?

- Open Eclipse
- Specify the workspace
- Create a new Java Project
  - File -> New -> Java Project



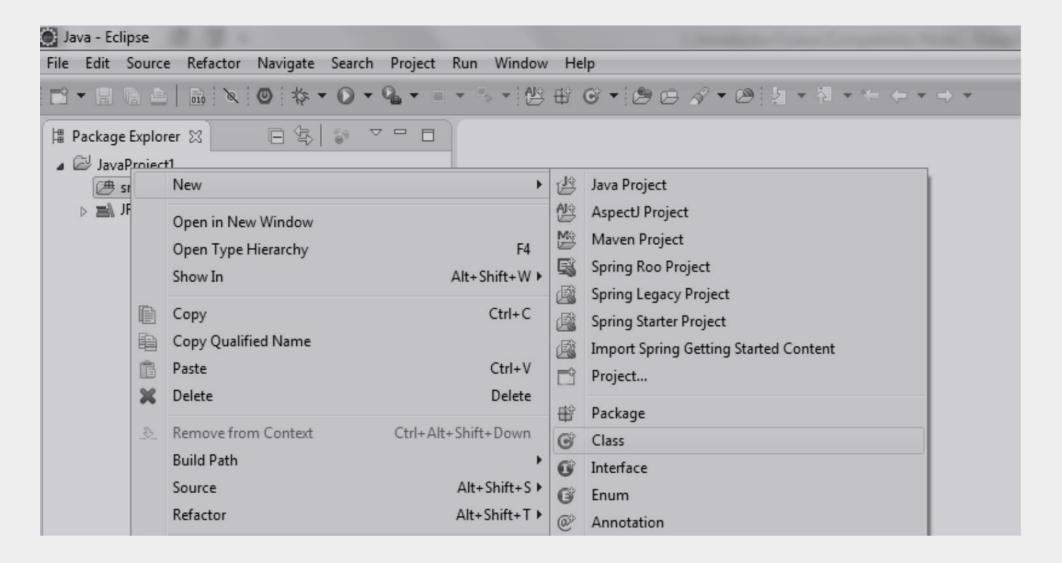


## **Specify project name and click finish**





#### Create a new class





## **Specify class name**





## Write the following code



#### Save and execute

```
Search Project Run Window Help
  Run HelloWorld.java HelloWorld.java
              public class HelloWorld {
                 public static void main(String[] args) {
                    System.out.println("Hello World");
             8
```



## Observe output on the console

```
public class HelloWorld {
                                                                                        public static void main(String[] args) {
    System.out.println("Hello World");
                         8

    Problems @ Javadoc    Declaration    □ Console     Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console     Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console     Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console     Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Console    Con
<terminated> HelloWorld [Java Application] C:\Program Files\Java\jre1.8.0_65\bin\javaw.exe (Apr 20, 2016, 11:18:10 AM)
 Hello World
```



### **Summary: Session #**

### With this we have come to the end of our first session where we discussed:

- Basics of Java
- History, features and various versions of Java
- How to develop Java application using Eclipse

## At the end of this session, we expect you to:

- Understand the basics of Java
- Develop an application using Java



## **Appendix**

References

Thank you

## Reference material: Websites & blogs

- https://docs.oracle.com/javase/tutorial/getStarted/intro/definition.html
- https://java.com/en/download/faq/whatis\_java.xml
- https://docs.oracle.com/cd/E19455-01/806-3461/6jck06gqd/index.html
- http://javarevisited.blogspot.in/2011/12/jre-jvm-jdk-jit-in-java-programming.html
- https://docs.oracle.com/javase/tutorial/java/concepts/
- <a href="http://www.javatpoint.com/java-oops-concepts">http://www.javatpoint.com/java-oops-concepts</a>



## Reference material: Books

## **Head First Java**

- By: Kathy Sierra, Bert Bates
- Publisher: O'Reilly Media, Inc.

## **Java Complete Reference**

By: Herbert Schildt





## Thank you!

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