### WebTechnology

### **Assignment 4**

Implement an application in Java Script using following: a) Design UI of application using HTML, CSS etc. b) Include Java script validation c) Use of prompt and alert window using Java Script e.g., Design and implement a simple calculator using Java Script for operations like addition, multiplication, subtraction, division, square of number etc. a) Design calculator interface like text field for input and output, buttons for numbers and operators etc. b) Validate input values c) Prompt/alerts for invalid values etc.

# Code: index.html

```
<html lang="en">
   <title>Calculator by Supriya Chaudhari</title>
href="https://fonts.googleapis.com/css2?family=Roboto+Mono:wght@500&displa
     rel="stylesheet"
   <link rel="stylesheet" href="style.css"/>
     <h2> CALCULATOR</h2>
   <div class="calculator">
    <input type="text" placeholder="0" id="input" disabled />
     <div class="buttons">
        <input type="button" value="C" id="clr" />
       <input type="button" value="DEL" id="del" />
        <input type="button" value="/" class="input-button" />
```

```
<input type="button" value="*" class="input-button" />
<input type="button" value="8" class="input-button" />
<input type="button" value="9" class="input-button" />
<input type="button" value="-" class="input-button" />
<input type="button" value="6" class="input-button" />
<input type="button" value="5" class="input-button" />
<input type="button" value="4" class="input-button" />
<input type="button" value="+" class="input-button" />
<input type="button" value="1" class="input-button" />
<input type="button" value="3" class="input-button" />
<input type="button" value="=" id="equal" />
<input type="button" value="0" class="input-button" />
<input type="button" value="." class="input-button" />
```

```
font-family: 'Segoe UI', Tahoma, Geneva, Verdana, sans-serif;
color: rgb(8, 8, 8);
font-size: x-large;
font-weight: bold;
text-align:center;
text-shadow: 2px 2px #9490ac;
text-decoration-color: #9490ac;
body {
  height: 100px;
  background: linear-gradient(
    to right, rgb(253, 77, 77) 0%, rgb(250, 165, 68) 50%, rgb(250, 170, 79)
50%,rgb(226, 196, 115) 100%
  );
   padding: 0;
   margin: 0;
   box-sizing: border-box;
  .calculator {
   width: 400px;
   background-color: #212224;
   padding: 50px 30px;
   position: absolute;
   transform: translate(-50%, -50%);
   top: 50%;
   left: 50%;
   border-radius: 8px;
   box-shadow: 0 20px 50px rgba(149, 164, 238, 0.4);
   width: 100%;
```

```
.display input {
 width: 100%;
 padding: 15px 10px;
 text-align: right;
 color: #ffffff;
 font-size: 35px;
.display input::placeholder {
 display: grid;
 grid-template-columns: repeat(4, 1fr);
 grid-gap: 20px;
 margin-top: 40px;
.buttons input[type="button"] {
 font-size: 20px;
 padding: 17px;
 background-color: transparent;
 color: #ffffff;
 cursor: pointer;
 border-radius: 5px;
.buttons input[type="button"]:hover {
input[type="button"]#equal {
 grid-row: span 2;
input[type="button"][value="0"] {
 grid-column: span 2;
```

#### calculator.js

```
let equal_pressed = 0;
```

```
let button input = document.querySelectorAll(".input-button");
let input = document.getElementById("input");
let equal = document.getElementById("equal");
let clr = document.getElementById("clr");
let del = document.getElementById("del");
window.onload = () \Rightarrow \{
 input.value = "";
};
button input.forEach((button class) => {
 button class.addEventListener("click", () => {
    if (equal pressed == 1) {
     input.value = "";
     equal pressed = 0;
    input.value += button class.value;
});
equal.addEventListener("click", () => {
 equal pressed = 1;
 let inp val = input.value;
   let solution = eval(inp val);
   if (Number.isInteger(solution)) {
     input.value = solution;
      input.value = solution.toFixed(2);
   alert("Invalid Input");
```

```
//opearation clear
clr.addEventListener("click", () => {
   input.value = "";
});

//operation delete
del.addEventListener("click", () =>
   {
   input.value = input.value.substr(0, input.value.length - 1);
});
```

## Output:

