## Frontend Machine Coding Questions

- 1. Implement Star Rating functionality
- Create a reusable modal component with open and close functionality.
- 3. Design a Pop Over component
- 4. Create an Accordion UI component
- 5. Build a table that supports sorting columns and filtering rows based on user input.
- 6. Create an image carousel with next, previous, and auto-play functionality.
- 7. Implement a counter with increment and decrement buttons and display the current count.
- 8. Create a form with real-time validation for fields like email, password, and confirm password.
- Build a grid using HTML/CSS and JavaScript with search, sort, and event bubbling (Amazon onsite)
- 10. Design a responsive NavBar
- 11. Implement Infinite Scroll feature
- 12. Develop Typeahead/Autocomplete functionality using a trie data structure
- 13. Implement a shopping cart where users can add items, remove items, and view the total price.
- 14. Build a Tic Tac Toe game
- 15. Create a Snake and Ladder board game
- 16. Make a Calendar of any month like a Date Picker
- Create custom Higher Order Functions like Map, Reduce, Filter, and Sort
- 18. Design an analog clock

- 19. Implement a file upload component with progress indication.
- Create a component that fetches data from an API and displays it in a list.
- 21. Build a Todo List application
- 22. Implement functionality to change all text on a page to different translations
- 23. Develop a Giphy image search and display feature (using the Giphy API) in a responsive format
- 24. Create a list where items can be reordered using drag and drop.
- 25. Build a Connect Four game
- 26. Implement Nested Checkboxes where parent and children checkboxes are synchronized
- 27. Create a poll widget
- 28. Build an auto-complete search input that suggests results as the user types by querying an API.
- 29. Implement a resizable split pane where users can adjust the width of two panels.
- 30. Implement a search input that debounces API calls to avoid excessive requests.
- 31. Create an image gallery where images are lazy-loaded as they come into the viewport.
- 32. Build a tabs component where content changes based on the selected tab.
- 33. Implement a simple markdown editor that displays formatted text as you type.
- 34. Create a basic chat interface with a message input, send button, and message display area.
- 35. Implement a form that is fully accessible, including proper ARIA roles and keyboard navigation.