

Slip 1

1. Write a Java program using Multithreading to display all the alphabets between 'A' to 'Z' after every 2 seconds.

```
public class Slip1A extends Thread
{
    char c;
    public void run()
    {
        for(c = 'A'; c<='Z';c++)
        {
            System.out.println(""+c);
            try
            {
                Thread.sleep(2000);
            }
            catch(Exception e)
            {
                e.printStackTrace();
            }
        }
    }
    public static void main(String args[])
    {
        Slip1A t = new Slip1A ();
        t.start();
    }
}
```

2. Write a Java program to accept the details of Employee (Eno, EName, Designation, Salary) from a user and store it into the database. (Use Swing)

```
import java.awt.*;
import javax.swing.*;
import java.awt.event.*;
import java.sql.*;
public class Ass1 extends Frame implements ActionListener
{
    JLabel l1,l2,l3;
    JTextField t1,t2,t3;
    JButton b;
    Connection cn;
    Statement st;
    ResultSet rs;
    public Ass1()
```

```

{
setLayout(null);
l1=new JLabel("Eno");
l2=new JLabel("EName");
l3=new JLabel("Salary");
t1=new JTextField();
t2=new JTextField();
t3=new JTextField();
b=new Button("Save");
l1.setBounds(50,50,100,30);
t1.setBounds(160,50,100,30);
l2.setBounds(50,90,100,30);
t2.setBounds(160,90,100,30);
l3.setBounds(50,130,100,30);
t3.setBounds(160,130,100,30);
b.setBounds(50,170,100,30);
add(l1);
add(t1);
add(l2);
add(t2);
add(t3);
add(b);
b.addActionListener(this);
setSize(500,500);
setVisible(true);
addWindowListener(new WindowAdapter()
{
public void windowClosing(WindowEvent e)
{
System.exit(0);
}
});
}
public void actionPerformed(ActionEvent oe)
{
String str=oe.getActionCommand();
if(str.equals("Save"))
{
try
Class.forName("org.postgresql.Driver");
cn=DriverManager.getConnection("jdbc:postgresql://localhost/mydb","root","");
st =cn.createStatement();
int en=Integer.parseInt(t1.getText());
String enn=t2.getText();
int sal=Integer.parseInt(t3.getText());
String strr="insert into emp values(" + en + " ,'" + enn + "' ,'" + sal + ")";

```

```

int k=st.executeUpdate(strr);
if(k>0)
{
JOptionPane.showMessageDialog(null,"Record Is Added");
}
}
catch(Exception er)

{
System.out.println("Error");
}
}
}
public static void main(String args[])
{
new Ass1().show();
}
}

```

Slip 3

1. Write a JSP program to display the details of Patient (PNo, PName, Address, age, disease) in tabular form on browser.

```

<html>
<body>
<% @ page import="java.sql.*;" %>
<%! inthno;
String hname,address; %>
<%
try{
Connection cn
Class.forName("org.postgresql.Driver");
cn=DriverManager.getConnection("jdbc:postgresql://localhost/hospital","root","");
Statement st=cn.createStatement();
ResultSetrs=st.executeQuery("select * from patient");
%>
<table border="1" width="40%">
<tr>
<td>Patient No</td> <td>Name</td>
<td>Address</td> </tr>
<% while(rs.next()) { %>
<tr><td><%= rs.getInt("pno") %></td>
<td><%= rs.getString("pname") %></td>
<td><%= rs.getString("address") %> </tr>
<td><%= rs.getString("age") %> </tr>

```

```
<td><%= rs.getString("disease ") %> </tr>
<%
}
cn.close();
}catch(Exception e)
{
out.println(e);
}
%>
</body>
</html>
```

2. Write a Java program to create LinkedList of String objects and perform the following: i. Add element at the end of the list ii. Delete first element of the list iii. Display the contents of list in reverse order

Slip 4

1. Write a Java program using Runnable interface to blink Text on the JFrame (Use Swing)

```
import java.awt.*;
import java.awt.event.*;
import java.swing.*;
public class BlinkText extends JFrame implements Runnable
{
    Thread t;
    JLabel l1;
    int f;
    public BlinkText()
    {
        t=new Thread(this);
        t.start();
        setLayout(null);
        l1=new JLabel("Hello JAVA");
        l1.setBounds(100,100,100,40);
        add(l1);
        setSize(300,300);
        setVisible(true);
        f=0;
    }
    public void run()
    {
        try
        {
            if(f==0)
            {
                t.sleep(200);
                l1.setText("");
                f=1;
            }
            if(f==1)
            {
                t.sleep(200);
                l1.setText("Hello Java");
                f=0;
            }
        } catch (Exception e)
        {
            System.out.println(e);
        }
        run();
    }
}
```

```

        public static void main(String args[])
        {
            new BlinkText();
        }
    }

```

2. Write a Java program to store city names and their STD codes using an appropriate collection and perform following operations:

- i. Add a new city and its code (No duplicates)
- ii. Remove a city from the collection
- iii. Search for a city name and display the code

```

import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.*;

```

```

class Slip16_2 extends JFrame implements ActionListener
{

```

```

    JTextField t1,t2,t3;
    JButton b1,b2,b3;
    JTextArea t;
    JPanel p1,p2;

```

```

    Hashtable ts;
    Slip16_2()
    {

```

```

        ts=new Hashtable();
        t1=new JTextField(10);
        t2=new JTextField(10);
        t3=new JTextField(10);

```

```

        b1=new JButton("Add");
        b2=new JButton("Search");
        b3=new JButton("Remove");

```

```

        t=new JTextArea(20,20);
        p1=new JPanel();
        p1.add(t);

```

```

        p2= new JPanel();
        p2.setLayout(new GridLayout(2,3));
        p2.add(t1);
        p2.add(t2);
        p2.add(b1);

```

```

        p2.add(t3);
        p2.add(b2);
        p2.add(b3);

        add(p1);
        add(p2);

        b1.addActionListener(this);
        b2.addActionListener(this);
        b3.addActionListener(this);

        setLayout(new FlowLayout());
        setSize(500,500);
        setVisible(true);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    }
    public void actionPerformed(ActionEvent e)
    {
        if(b1==e.getSource())
        {
            String name = t1.getText();
            int code = Integer.parseInt(t2.getText());
            ts.put(name,code);
            Enumeration k=ts.keys();
            Enumeration v=ts.elements();
            String msg="";
            while(k.hasMoreElements())
            {
                msg=msg+k.nextElement()+" = "+v.nextElement()+"\n";
            }
            t.setText(msg);
            t1.setText("");
            t2.setText("");
        }
        else if(b2==e.getSource())
        {
            String name = t3.getText();

            if(ts.containsKey(name))
            {
                t.setText(ts.get(name).toString());
            }

            else

```

```

        JOptionPane.showMessageDialog(null,"City not found ...");
    }
    else if(b3==e.getSource())
    {
        String name = t3.getText();

        if(ts.containsKey(name))
        {
            ts.remove(name);
            JOptionPane.showMessageDialog(null,"City Deleted ...");
        }

        else
            JOptionPane.showMessageDialog(null,"City not found ...");
    }
}

public static void main(String a[])
{
    new Slip16_2();
}
}

```

Slip 6

1. Write a Java program to accept 'n' integers from the user and store them in a Collection. Display them in the sorted order. The collection should not accept duplicate elements. (Use a suitable collection). Search for a particular element using predefined search method in the Collection framework.

```

import java.util.*;
import java.io.*;

class Slip19_2
{
    public static void main(String[] args) throws Exception
    {
        int no,element,i;
        BufferedReader br=new BufferedReader(new
        InputStreamReader(System.in));
        TreeSet ts=new TreeSet();
        System.out.println("Enter the of elements :");
        no=Integer.parseInt(br.readLine());
        for(i=0;i<no;i++)
        {
            System.out.println("Enter the element : ");
            element=Integer.parseInt(br.readLine());

```



```

        ts.add(element);
    }

    System.out.println("The elements in sorted order :"+ts);
    System.out.println("Enter element to be serach : ");
    element = Integer.parseInt(br.readLine());
    if(ts.contains(element))
        System.out.println("Element is found");
    else
        System.out.println("Element is NOT found");
    }
}

```

2. Write a java program using multithreading to simulate traffic signal (Use Swing).

```

import java.awt.*;
import java.awt.event.*;
import java.util.*;
import javax.swing.*;

// Main class
// Extending JFrame class and
// Implementing ItemListener interface
public class Traffic_Signal
    extends JFrame implements ItemListener {

    // Setting the buttons for the layout
    JRadioButton jr1;
    JRadioButton jr2;
    JRadioButton jr3;

    // Setting the field area
    JTextField j1 = new JTextField(10);
    ButtonGroup b = new ButtonGroup();
    String msg = " ";

    // Initially setting the co-ordinates to 0,0,0
    int x = 0, y = 0, z = 0;
    public Traffic_Signal(String msg)
    {
        super(msg);
        setLayout(new FlowLayout());

        // Assigning name to the button declared above
        // with help of JRadioButton class
        jr1 = new JRadioButton("Red");
    }
}

```

```
jr2 = new JRadioButton("Yellow");
jr3 = new JRadioButton("Green");
```

```
jr1.addItemListener(this);
jr2.addItemListener(this);
jr3.addItemListener(this);
```

```
add(jr1);
add(jr2);
add(jr3);
b.add(jr1);
b.add(jr2);
b.add(jr3);
add(j1);
```

```
// Method 1
// To add a window
addWindowListener(new WindowAdapter() {
    public void windowClosing(WindowEvent e)
    {
        // It halts here itself
        System.exit(0);
    }
});
}
```

```
// Method 2
// To change colors of traffic signal
public void itemStateChanged(ItemEvent ie)
{
    // If it is red
    if (ie.getSource() == jr1) {
        if (ie.getStateChange() == 1) {

            // Then display message- Stop
            msg = "Stop!";
            x = 1;

            // Repainting the box with original one
            // Practically black
            repaint();
        }
        else {
            msg = "";
        }
    }
}
```

```

// If state is Orange or technically jr2
if (ie.getSource() == jr2) {
    if (ie.getStateChange() == 1) {

        // Then display message-
        // Get ready in waiting state
        msg = "Get Ready to go!";
        y = 1;

        // Again repainting the button
        repaint();
    }
    else {
        msg = "";
    }
}

// If state is Green
if (ie.getSource() == jr3) {
    if (ie.getStateChange() == 1) {

        // Then display message- Go
        msg = "Go!!";
        z = 1;
        repaint();
    }
    else {
        msg = "";
    }
}
j1.setText(msg);
}

```

```

// Method 3
// handling the paint graphics and
// dimensions of the buttons via
// setting co-ordinates
public void paint(Graphics g)
{
    g.drawRect(100, 105, 110, 270);
    g.drawOval(120, 150, 60, 60);
    g.drawOval(120, 230, 60, 60);
    g.drawOval(120, 300, 60, 60);

```

```

// Case: Red

```

```

if (x == 1) {
    g.setColor(Color.RED);
    g.fillOval(120, 150, 60, 60);
    g.setColor(Color.WHITE);
    g.fillOval(120, 230, 60, 60);
    g.setColor(Color.WHITE);
    g.fillOval(120, 300, 60, 60);
    x = 0;
}

// Case: Orange
if (y == 1) {
    g.setColor(Color.WHITE);
    g.fillOval(120, 150, 60, 60);
    g.setColor(Color.YELLOW);
    g.fillOval(120, 230, 60, 60);
    g.setColor(Color.WHITE);
    g.fillOval(120, 300, 60, 60);
    y = 0;
}

// Case: Green
if (z == 1) {
    g.setColor(Color.WHITE);
    g.fillOval(120, 150, 60, 60);
    g.setColor(Color.WHITE);
    g.fillOval(120, 230, 60, 60);
    g.setColor(Color.GREEN);
    g.fillOval(120, 300, 60, 60);
    z = 0;
}
}

// Method 4
// Main driver method
public static void main(String args[])
{
    // Creating object of JFrame class inside main()
    // method
    JFrame jf = new Traffic_Signal("Traffic Light");

    // Setting size and making traffic signal
    // operational using setVisible() method
    jf.setSize(500, 500);
    jf.setVisible(true);
}

```

}

Slip 7

1. Write a java program that implements a multi-thread application that has three threads. First thread generates random integer number after every one second, if the number is even; second thread computes the square of that number and prints it. If the number is odd, the third thread computes the cube of that number and prints it.

```
import java.util.*;
int x;
Square(int n)
{
    x = n;
}
public void run()
{
    int sqr = x * x;
    System.out.println("Square of " + x + " = " + sqr );
}
}
class Cube extends Thread
{
    int x;
    Cube(int n)
    {
        x = n;
    }
    public void run()
    {
        int cub = x * x * x;
        System.out.println("Cube of " + x + " = " + cub );
    }
}
class Number extends Thread
{
    public void run()
    {
        Random random = new Random();
        for(int i =0; i<10; i++)
        {
            int randomInteger = random.nextInt(100);
            System.out.println("Random Integer generated : " + randomInteger);
            Square s = new Square(randomInteger);
            s.start();
            Cube c = new Cube(randomInteger);
```

```

c.start();
try {
    Thread.sleep(1000);
    This thread generates random number 10 times
    between 1 to 100 for every 1 second. The generated
    random number is then passed as argument to
    Square and Cube threads.
    Output varies each time a program is executed.
} catch (InterruptedException ex) {
    System.out.println(ex);
}
}
}
}
}
public class LAB3B {
    public static void main(String args[])
    {
        Number n = new Number();
        n.start();
    }
}

```

2. Write a java program for the following:
- i. To create a Product (Pid, Pname, Price) table.
 - ii. Insert at least five records into the Product table.
 - iii. Display all the records from a Product table.
- Assume Database is already created.

```

import java.sql.*;
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.*;

```

```

class Slip13_2 extends JFrame implements ActionListener
{
    JLabel l1,l2,l3;
    JTextField t1,t2,t3;
    JButton b1,b2,b3;
    String sql;
    JPanel p,p1;
    Connection con;
    PreparedStatement ps;

    JTable t;

```

```

JScrollPane js;
Statement stmt ;
ResultSet rs ;
ResultSetMetaData rsmd ;
int columns;
Vector columnNames = new Vector();
Vector data = new Vector();

Slip13_2()
{

    l1 = new JLabel("Enter pid :");
    l2 = new JLabel("Enter pname :");
    l3 = new JLabel("price :");

    t1 = new JTextField(20);
    t2 = new JTextField(20);
    t3 = new JTextField(20);

    b1 = new JButton("Save");
    b2 = new JButton("Display");
    b3 = new JButton("Clear");

    b1.addActionListener(this);
    b2.addActionListener(this);
    b3.addActionListener(this);

    p=new JPanel();
    p1=new JPanel();
    p.add(l1);
    p.add(t1);
    p.add(l2);
    p.add(t2);
    p.add(l3);
    p.add(t3);

    p.add(b1);
    p.add(b2);
    p.add(b3);

    add(p);
    setLayout(new GridLayout(2,1));
    setSize(600,800);
    setVisible(true);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
}

```

```

    }

    public void actionPerformed(ActionEvent e)
    {
        if((JButton)b1==e.getSource())
        {
            int no = Integer.parseInt(t1.getText());
            String name = t2.getText();
            int p = Integer.parseInt(t3.getText());
            System.out.println("Accept Values");
            try
            {
                Class.forName("org.postgresql.Driver");
                con=DriverManager.getConnection("jdbc:postgresql://192.168.100.254/product","oracle","or
                acle");
                sql = "insert into proj values(?,?,?)";
                ps = con.prepareStatement(sql);
                ps.setInt(1,pid);
                ps.setString(2,p name);
                ps.setInt(3,price);
                System.out.println("values set");
                int n=ps.executeUpdate();
                if(n!=0)
                {
                    JOptionPane.showMessageDialog(null,"Record insered
                ...");
                }

                else
                    JOptionPane.showMessageDialog(null,"Record NOT
                inserted ");

                }//end of try
            catch(Exception ex)
            {
                System.out.println(ex);
                //ex.printStackTrace();
            }

        }//end of if
        else if((JButton)b2==e.getSource())
        {
            try
            {
                Class.forName("org.postgresql.Driver");

```



```
con=DriverManager.getConnection("jdbc:postgresql://192.168.100.254/product","oracle","oracle");
```

```
    System.out.println("Connected");  
    stmt=con.createStatement();  
    rs = stmt.executeQuery("select * from prod");  
    rsmd = rs.getMetaData();  
    columns = rsmd.getColumnCount();
```

```
    //Get Columns name  
    for(int i = 1; i <= columns; i++)  
    {  
        columnNames.addElement(rsmd.getColumnName(i));  
    }
```

```
    //Get row data  
    while(rs.next())  
    {  
        Vector row = new Vector(columns);  
        for(int i = 1; i <= columns; i++)  
        {  
            row.addElement(rs.getObject(i));  
        }  
        data.addElement(row);  
    }
```

```
    t = new JTable(data, columnNames);  
    js = new JScrollPane(t);
```

```
    p1.add(js);  
    add(p1);
```

```
    setSize(600, 600);  
    setVisible(true);
```

```
    }  
    catch(Exception e1)  
    {  
        System.out.println(e1);  
    }
```

```
    }  
    else  
    {
```

```
        t1.setText(" ");  
        t2.setText(" ");  
        t3.setText(" ");
```

```
    }
```

```

    }//end of method

    public static void main(String a[])
    {
        Slip13_2 ob = new Slip13_2();
    }
}

```

Slip 8

1. Write a java program to define a thread for printing text on output screen for 'n' number of times. Create 3 threads and run them. Pass the text 'n' parameters to the thread constructor. Example: i. First thread prints "COVID19" 10 times. ii. Second thread prints "LOCKDOWN2020" 20 times iii. Third thread prints "VACCINATED2021" 30 times

```

import java.io.*;
import java.lang.String.*;

class Ass_set3 extends Thread
{
    String msg="";
    int n;
    Ass_set3(String msg,int n)
    {
        this.msg=msg;
        this.n=n;
    }
    public void run()
    {
        try
        {
            for(int i=1;i<=n;i++)
            {
                System.out.println(msg+" "+i+" times");
            }
        }
        catch(Exception e){ }
    }
}

public class seta3
{
    public static void main(String a[])
    {

```

```

        int n=Integer.parseInt(a[0]);
        Ass_set3 t1=new Ass_set3("COVID 19",n);
        t1.start();
        Ass_set3 t2=new Ass_set3("LOCKDOWN2020",n+10);
        t2.start();
        Ass_set3 t3=new Ass_set3("VACCINATED2021",n+20);
        t3.start();
    }
}

```

2. Write a JSP program to check whether a given number is prime or not. Display the result in red color.

source file name: Primeno.html

```

<html>

<head>

    <title>Prime no JSP program</title>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width">

</head>

<body>

    <form action="http://localhost:8080/JspPrograms/PrimeNumber.jsp" method="post">

        enter any no:

        <input type="text" name="t1" >

        <br>

        <input type="submit" >

    </form>

</body>

```

</html>

source file name: PrimeNumber.jsp

```
<%
    int n=Integer.parseInt(request.getParameter("t1"));

    out.println(" given number is: "+n);

    int d=2;

    while(d<n)

    {

        if(n%d==0)

        {

            out.println("<br> "+n+" is not Prime no.");

            break;

        }

        else

            d++;

    }

    if(n==d)

        out.println("<br>"+n+" is Prime no.");

%>
```

Slip 12

1. Write a JSP program to check whether given number is Perfect or not. (Use Include directive).

Index.html file:

```
<!DOCTYPE html>
<html>
```

```

<head>
<title>PERFECT NUMBER</title>
</head>
<body>
<form action="perfect.jsp" method="post">
Enter Number :<input type="text" name="num">
<input type="submit" value="Submit" name="s1">
</form>
</body>
</html>

```

Perfect.jsp file:

```

<% @ page import="java.util.*" %>

<%
if(request.getParameter("s1")!=null)
{
    Integer num,a,i,sum = 0;

    num = Integer.parseInt(request.getParameter("num"));
    a = num;

    for(i=1;i<a;i++)
    {
        if(a%i==0)
        {
            sum=sum + i;
        }
    }
    if(sum==a)
    {
        out.println(+num+ "is a perfect number");
    }
    else
    {
        out.println(+num+ "is not a perfect number");
    }
}
%>

```

2. Write a Java Program to create a PROJECT table with field's project_id, Project_name, Project_description, Project_Status. Insert values in the table. Display all the details of the PROJECT table in a tabular format on the screen.(using swing).

```
import java.sql.*;
```

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.*;
```

```
class Slip13_2 extends JFrame implements ActionListener
{
```

```
    JLabel l1,l2,l3;
    JTextField t1,t2,t3;
    JButton b1,b2,b3;
    String sql;
    JPanel p,p1;
    Connection con;
    PreparedStatement ps;
```

```
    JTable t;
    JScrollPane js;
    Statement stmt ;
    ResultSet rs ;
    ResultSetMetaData rsmd ;
    int columns;
    Vector columnNames = new Vector();
    Vector data = new Vector();
```

```
    Slip13_2()
    {
```

```
        l1 = new JLabel("Enter pid :");
        l2 = new JLabel("Enter pname :");
        l3 = new JLabel("price :");
```

```
        t1 = new JTextField(20);
        t2 = new JTextField(20);
        t3 = new JTextField(20);
```

```
        b1 = new JButton("Save");
        b2 = new JButton("Display");
        b3 = new JButton("Clear");
```

```
        b1.addActionListener(this);
        b2.addActionListener(this);
        b3.addActionListener(this);
```

```
        p=new JPanel();
```

```

        p1=new JPanel();
        p.add(l1);
        p.add(t1);
        p.add(l2);
        p.add(t2);
        p.add(l3);
        p.add(t3);

        p.add(b1);
        p.add(b2);
        p.add(b3);

        add(p);
        setLayout(new GridLayout(2,1));
        setSize(600,800);
        setVisible(true);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

    }

    public void actionPerformed(ActionEvent e)
    {
        if((JButton)b1==e.getSource())
        {
            int no = Integer.parseInt(t1.getText());
            String name = t2.getText();
            int p = Integer.parseInt(t3.getText());
            System.out.println("Accept Values");
            try
            {
                Class.forName("org.postgresql.Driver");
con=DriverManager.getConnection("jdbc:postgresql://192.168.100.254/project","oracle","or
acle");
sql = "insert into proj values(?,?,?)";
                ps = con.prepareStatement(sql);
                ps.setInt(1,pid);
                ps.setString(2,p name);
                ps.setInt(3,price);
                System.out.println("values set");
                int n=ps.executeUpdate();
                if(n!=0)
                {
                    JOptionPane.showMessageDialog(null,"Record insered
...");
                }
            }
        }
    }

```

```

else
    JOptionPane.showMessageDialog(null,"Record NOT
inserted ");

    }//end of try
    catch(Exception ex)
    {
        System.out.println(ex);
        //ex.printStackTrace();
    }

    }//end of if
    else if((JButton)b2==e.getSource())
    {
        try
        {
            Class.forName("org.postgresql.Driver");
con=DriverManager.getConnection("jdbc:postgresql://192.168.100.254/project","oracle","or
acle");

            System.out.println("Connected");
            stmt=con.createStatement();
            rs = stmt.executeQuery("select * from proj");
            rsmd = rs.getMetaData();
            columns = rsmd.getColumnCount();

            //Get Columns name
            for(int i = 1; i <= columns; i++)
            {
                columnNames.addElement(rsmd.getColumnName(i));
            }

            //Get row data
            while(rs.next())
            {
                Vector row = new Vector(columns);
                for(int i = 1; i <= columns; i++)
                {
                    row.addElement(rs.getObject(i));
                }
                data.addElement(row);
            }

            t = new JTable(data, columnNames);
            js = new JScrollPane(t);

```



```

        p1.add(js);
        add(p1);

        setSize(600, 600);
        setVisible(true);
    }
    catch(Exception e1)
    {
        System.out.println(e1);
    }
}
else
{
    t1.setText(" ");
    t2.setText(" ");
    t3.setText(" ");
}
}
} //end of method

public static void main(String a[])
{
    Slip13_2 ob = new Slip13_2();
}
}

```

Slip 13

1. Write a Java program to display information about the database and list all the tables in the database. (Use DatabaseMetaData).

```

import java.sql.*;
import java.io.*;
public class DBMetaData
{
    public static void main(String[] args) throws Exception
    {
        ResultSet rs = null;
        Class.forName("org.postgresql.Driver");
        Connection conn =
        DriverManager.getConnection("jdbc:postgresql://localhost/dbtry","postgres","redhat"
        );
        DatabaseMetaData dbmd = conn.getMetaData();
        System.out.println("Database Product name = " +
        dbmd.getDatabaseProductName());
        System.out.println("User name = " + dbmd.getUserName());
        System.out.println("Database driver name= " + dbmd.getDriverName());
    }
}

```

```

        System.out.println("Database driver version = " + dbmd.getDriverVersion());
        System.out.println("Database product name = " +
dbmd.getDatabaseProductName());
        System.out.println("Database Version = " + dbmd.getDriverMajorVersion());
        rs = dbmd.getTables(null,null,null, new String[]{"TABLE"});
        System.out.println("List of tables...");
        while(rs.next())
        {
            String tblName = rs.getString("TABLE_NAME");
            System.out.println("Table : "+ tblName);
        }
        conn.close();
    }
}

```

2. Write a Java program to show lifecycle (creation, sleep, and dead) of a thread. Program should print randomly the name of thread and value of sleep time. The name of the thread should be hard coded through constructor. The sleep time of a thread will be a random integer in the range 0 to 4999.

```

        Class MyThread extends Thread
    { public MyThread(String s)
    {
        super(s);
    }
    public void run()
    {
        System.out.println(getName()+"thread created.");
        while(true)
        {
            System.out.println(this);
            int s=(int)(math.random()*5000);
            System.out.println(getName()+"is sleeping for :+s+"msec");
            try{
                Thread.sleep(s);
            }
            catch(Exception e)
            {
            }
        }
    }
    Class ThreadLifeCycle
    {
        public static void main(String args[])
        {

```

```

MyThread t1=new MyThread("shradha"),t2=new MyThread("pooja");
t1.start();
t2.start();
try
{
t1.join();
t2.join();
}
catch(Exception e)
{
}
System.out.println(t1.getName()+"thread dead.");
System.out.println(t2.getName()+"thread dead.");
}
}

```

Slip 14

1. Write a Java program using Multithreading for a simple search engine. Accept a string to be searched. Search the string in all text files in the current folder. Use a separate thread for each file. The result should display the filename and line number where the string is found.

```

import java.io.*;

public class SearchThread extends Thread
{
    File f1;
    String fname;
    static String str;
    String line;
    LineNumberReader reader = null;
    SearchThread(String fname)
    {
        this.fname=fname;
        f1=new File(fname);
    }
    public void run()
    {
        try
        {
            FileReader fr=new FileReader(f1);
            reader=new LineNumberReader(fr);
            while((line=reader.readLine())!=null)
            {
                if(line.indexOf(str)!=-1)

```

```

        {
            System.out.println("string found in "+fname+"at
"+reader.getLineNumber()+"line");
            stop();
        }
    }
}
catch(Exception e)
{
}
}
public static void main(String[] args) throws IOException
{
    Thread t[]=new Thread[20];
    BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
    System.out.println("Enter String to search");
    str=br.readLine();

    FilenameFilter filter = new FilenameFilter()
    {
        public boolean accept(File file, String name)
        {
            if (name.endsWith(".txt"))
            {
                return true;
            }
            else
            {
                return false;
            }
        }
    };

    File dir1 = new File(".");
    File[] files = dir1.listFiles(filter);
    if (files.length == 0)
    {
        System.out.println("no files available with this extension");
    }
    else
    {
        for(int i=0;i<files.length;i++)
        {
            for (File aFile : files)
            {
                t[i]=new SearchThread(aFile.getName());
            }
        }
    }
}

```

```

        t[i].start();
    }
}
}
}
}

```

2. Write a JSP program to calculate sum of first and last digit of a given number. Display sum in Red Color with font size 18.

HTML FILE

```

<html>
<body>
<form method=post action="Slip7.jsp">
Enter Any Number : <Input type=text name=num>
<input type=submit value=Display>
</form>
</body>
</html>

```

JSP FILE:

```

<% @page contentType="text/html" pageEncoding="UTF-8">
<!DOCTYPE html>
<html>
<body>
<%! intn,rem,r; %>
<% n=Integer.parseInt(request.getParameter("num"));
if(n<10)
{
out.println("Sum of first and last digit is ");
%><font size=18 color=red><%= n %>
<%
}
else
{
rem=n%10;
do
{
r=n%10;
n=n/10;
}while(n>0);
n=rem+r;
out.println("Sum of first and last digit is ");
%><font size=18 color=red><%= n %>

```

```
<%  
}  
%>  
</body>  
</html>
```

Slip 17

1. Write a java program to accept 'N' integers from a user. Store and display integers in sorted order having proper collection class. The collection should not accept duplicate elements.

```
import java.util.*;  
import java.io.*;  
  
class Slip19_2  
{  
    public static void main(String[] args) throws Exception  
    {  
        int no,element,i;  
        BufferedReader br=new BufferedReader(new  
InputStreamReader(System.in));  
        TreeSet ts=new TreeSet();  
        System.out.println("Enter the of elements :");  
        no=Integer.parseInt(br.readLine());  
        for(i=0;i<no;i++)  
        {  
            System.out.println("Enter the element : ");  
            element=Integer.parseInt(br.readLine());  
            ts.add(element);  
        }  
  
        System.out.println("The elements in sorted order :"+ts);  
        System.out.println("Enter element to be serach : ");  
        element = Integer.parseInt(br.readLine());  
        if(ts.contains(element))  
            System.out.println("Element is found");  
        else  
            System.out.println("Element is NOT found");  
    }  
}
```

2. Write a java program using Multithreading to display the number's between 1 to 100 continuously in a JTextField by clicking on JButton. (Use Runnable Interface & Swing).

```
import java.awt.event.*;
import javax.swing.*;

class Message implements Runnable
{
    JTextField t;
    public void run()
    {
        for(int i =1; i<=100;i++)
        {
            t.setText(""+i);
            try
            {
                Thread.sleep(50);
            }
            catch(Exception e)
            {
                e.printStackTrace();
            }
        }
    }
}

class Slip12_1 implements ActionListener
{
    JFrame f;
    JPanel p;
    JTextField t;
    JButton b;
    Thread t1;

    Slip12_1()
    {
        f = new JFrame();
        p = new JPanel();

        t = new JTextField(60);
        b = new JButton("Start");

        t1 = new Thread(this);

        b.addActionListener(this);
    }
}
```

```
        p.add(t);
        p.add(b);

        f.add(p);
        f.setSize(400, 400);
        f.setVisible(true);
    }
```

```
    public void actionPerformed(ActionEvent e)
    {
        t1.start();
    }
}
```

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