# **PUI Final Project**

# Write-up:

#### Part 1:

The purpose of my website is to serve as a portfolio for my work as a passionate UX researcher. I would like to convey that I am a simple, efficient, and straightforward person through the design and features incorporated in my website. This website serves as a body and links to many external sites which host different projects. I mainly did this because I wanted to keep my website straight to the point. Additionally, I spent a very long time building this as a brand new coder and it served as a challenge to complete this on its own! This is still an engaging website because it includes pops of color and includes links to interesting projects I have worked on. If someone is trying to get to know me and my career, they will easily be able to get a positive glimpse into my personality and work. My audience includes anyone who is trying to be a UX researcher and needs inspiration, faculty, staff, and busy recruiters looking to fill in roles.

#### Part 2:

This website is a portal all about myself, this has many external links:

- Menu
  - Click on the "About" to be led to an About Me page.
  - Click on "Research" to be led to my publication (I currently only have 1 I am allowed to share!)
- Click on "LinkedIn" to be led to my LinkedIn profile.
- Click on "Resume" to be directed to my most recent resume
- Selected Projects
  - Click on "Learn More" to be directed to my case study on the Linkedin Redesign

#### Part 3:

- Name of tool: JS Library (typed.js) which can also be considered an animation
- Why you chose to use it: I wanted to keep my portfolio very simple, including minimal interactions. I put more of my effort with the HTML and CSS to make it appear appealing.
- How you used it: I felt like just saying "researcher" wasn't all encompassing to my abilities. I wanted to use it to highlight my other skills/abilities as well.

What does it add to your website: From a recruiter perspective, it was really important for me to reduce the amount of bias a recruiter would feel through my design decisions. Additionally, from an accessibility standpoint, I found a lot of flashing images and things could be triggering to some people with visual or mental disabilities. Having a more simple layout and language can help with cognitive disabilities as well! This is the reason that I implemented a simple interaction to add a bit of uniqueness and individuality.

#### Part 4:

I made very minimal changes to my initial Figma design. I removed the emoji that looked like a girl on a laptop. I got feedback from peers and it seemed like it was too generic. Additionally, I added an animation and changed the color to "design researcher." I also felt like saying design research wasn't all encompassing. I reduced the number of projects I wanted to showcase to reduce cognitive load. Finally, I removed the box border around the menu items because I felt like it looked better stylistically.

### Part 5:

It was overall very challenging for me because I came with no coding experience. I felt like it took me a long time to figure out the HTML/CSS and especially the JS.

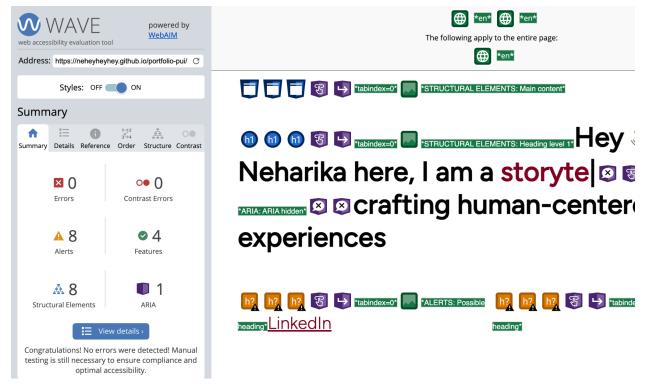
## **Dimensions:**

<u>Device 1:</u> 1350px x 700px

Device 2: 390 px x 844 px

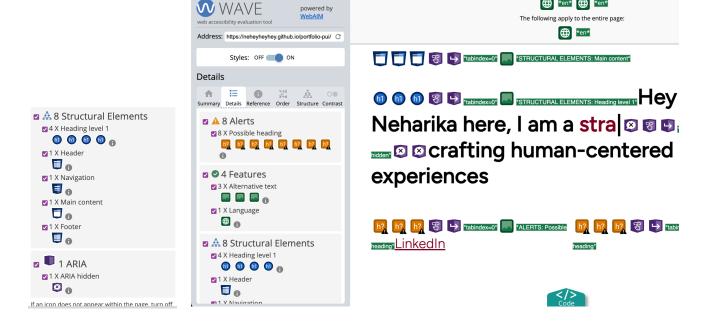
## **Appendix: Wave**

# Summary



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## Details



# Previous portfolio design on Figma I referenced and based my portfolio on

**neharika**Makam About Research Hey Neharika here, I am a design researcher crafting human-centered experiences LinkedIn Resume **Selected Projects** LinkedIn Redesign reducing the cognitive load to help people pursue their ambitions Learn More VMT Tool Research conducting needs assessment to design a well informed tool Learn More Indian Classical Dance training neural networks to better identify Indian classical dance forms Learn More