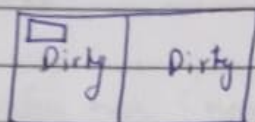


## Vacuum Cleaner Problem

Two rooms

Step:



Initialize two states for a room being location and status. Location is the room number, either 1 or 2 and the status is either clean or dirty

~~room = [1, 2]~~~~Vacuum\_cleaner (room)~~~~room[1] = "Dirty"~~~~room[2] = "Dirty"~~~~room = [1, 2]    room = [1, 2]~~

clean\_room (room)

{ room\_status = ["Dirty", "clean"]

room.1 = "Dirty"

room.2 = "Dirty"

{

Vacuum\_cleaner (room)

{

initial\_room = room.1

if (room.1 = "Dirty")

    cleans the room, set status to clean  
     since room is clean, it goes left.

if (room.2 = "Dirty")

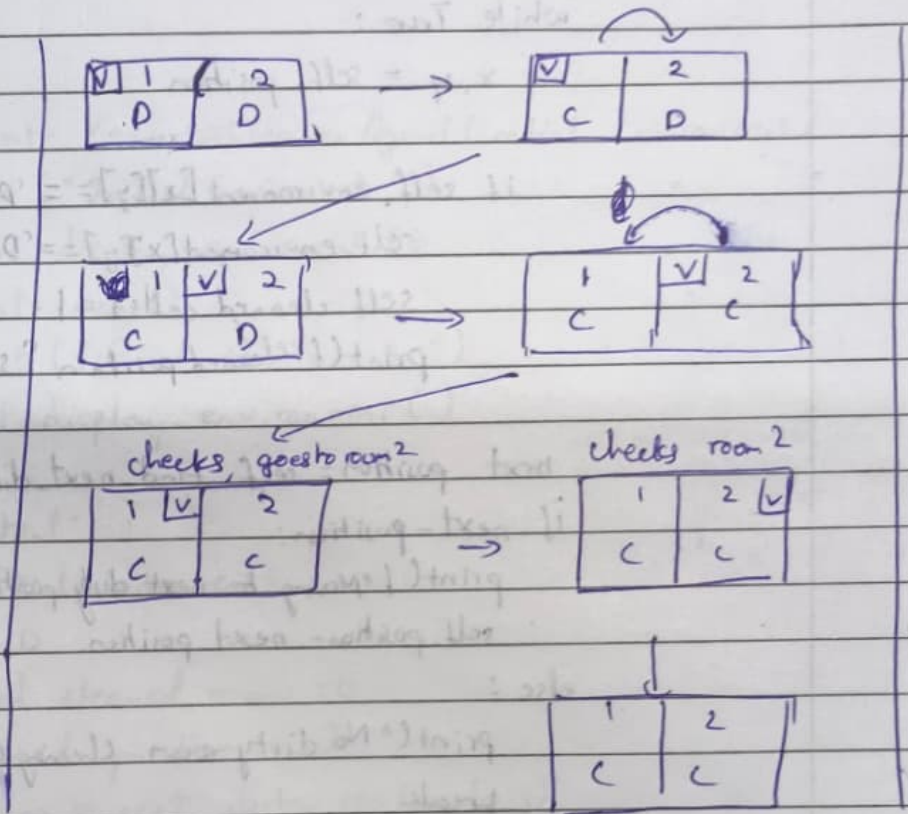
    cleans the room, set status to clean

since room is clean, it goes right.  
it (room 1 is clean)

state remains same, it goes left

it (room 2 is clean)

state remains same, it turns off.



(1, dirty) →

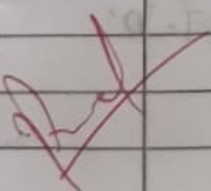
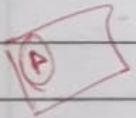
(1, clean) (C, R)

(1, clean) → (2, dirty)   
 move left

and stops

(1, clean) (2, clean) (1, clean) (2, clean)

~~(1, clean) (2, clean) (1, clean) (2, clean)~~



```
class VacuumCrawler:
```

```
    def __init__(self, environment):
```

```
        self.environment = environment
```

```
        self.cleaned_cells = 0
```

```
        self.position = (0, 0)
```

```
    def clean(self):
```

```
        while True:
```

```
            x, y = self.position
```

```
            if self.environment[x][y] == 'D':
```

```
                self.environment[x][y] = 'C':
```

```
                self.cleaned_cells += 1
```

```
                print(f"Cleaned position {self.position}")
```

```
            next_position = self.find_next_dirty()
```

```
            if next_position:
```

```
                print(f"Moving to next dirty position {next_position}")
```

```
                self.position = next_position
```

```
            else:
```

```
                print("No dirty room. Cleaning complete")
```

```
                break
```

```
    def find_next_dirty(self):
```

```
        for i in range(len(self.environment)):
```

```
            for j in range(len(self.environment[i])):
```

```
                if self.environment[i][j] == 'D':
```

```
                    return (i, j)
```

```
        return None
```



```
def display_environment(self):  
    for row in self.environment:  
        print(" ".join(row))  
    print(f"Total cleaned cells: {self.cleaned_cells}")
```

```
initial_environment = [  
    ['D', 'D'],  
    ['C', 'C']  
]
```

```
agent = VacuumCleanerAgent(initial_environment)  
print("Initial Environment")  
agent.display_environment()  
agent.clean()  
print("Final Environment")  
agent.display_environment()
```

Output:

Initial environment:

D D

Total cleaned rooms: 0

Cleaned position (0,0)

Moving to next dirty position (0,1)

Cleaned position (0,1)

No more dirty cells

Final environment:

C C

Total cleaned cells: 2

Initial environment:

D D

D D

Total Cleaned cells: 0

Cleaned position (0,0)

Moving to next dirty position (0,1)

Cleaned position (0,1)

Moving to next dirty position (1,0)

Cleaned position (1,1)

No more dirty rooms

Final environment:

C C

C C

1/10