

Data Structure Midterm Examination

Class: _____ ID: _____ Name _____ 上課班級: ☐甲☐乙

Part I Choose the best answer (20%)

(Question 1~5) On a byte-addressable machine, **A** is a 2-dimensional array **A**[m][n], the location of **A**[30][20] is 3271660, and **A**[10][40] is 3273220. Assume that each element occupies 2 bytes.

1. ____ The memory allocation of array **A** is (a)row-major (b)column-major (c)first-in-first-out (d)last-in-first-out (e)none of above.
2. ____ The row size *m* is ? (a)10 (b)20 (c)30 (d)40 (e)can't determine.
3. ____ The column size *n* is ? (a)10 (b)20 (c)30 (d)40 (e) can't determine.
4. ____ What is the address of array beginning? (a)3270000 (b)3270010 (c)3270020 (d)3270030 (e) can't determine.
5. ____ What is the location of **A**[15][5]? (a)3270410 (b)3270420 (c)3270430 (d)3270440 (e) can't determine.

(Question 6~10) The Knuth–Morris–Pratt string-searching algorithm (or KMP algorithm) searches for occurrences of a pattern **P** = $p_0 p_1 p_2 p_3 p_4 \dots$ within a main "text string" **S** = $s_0 s_1 s_2 s_3 s_4 \dots$ by employing the observation that when a mismatch occurs (failure function as below), the pattern **P** itself embodies sufficient information to determine where the next match could begin, thus bypassing re-examination of previously matched characters. If a partial match is found such that $s_{i-j} \dots s_{i-1} = p_0 p_1 \dots p_{j-1}$ and $s_i \neq p_j$ then matching may be resumed by comparing s_i and $p_{f(j)+1}$ if $j \neq 0$. If $j = 0$, then we may continue to compare s_{i+1} and p_0 . If pattern **P** is aabbccaabbcaab and text **S** is aabbccaabbcab...

$$f(j) = \begin{cases} \text{largest } k & \text{such that } k < j \text{ and } p_0 p_1 \dots p_k = p_{j-k} p_{j-k+1} \dots p_j & \text{if such a } k \geq 0 \text{ exists} \\ -1 & \text{otherwise.} \end{cases}$$

6. ____ $f(4) = ?$ (a)-1 (b)0 (c)1 (d)2 (e)3
7. ____ $f(7) = ?$ (a)-1 (b)0 (c)1 (d)2 (e)3
8. ____ $f(12) = ?$ (a)-1 (b)0 (c)1 (d)2 (e)3
9. ____ The first mismatch occurs in s_{12} ($a \neq b$), and next comparison is s_x and p_y . What is the $x = ?$ (a)11 (b)12 (c)13 (d)14 (e)15
10. ____ What is the $y = ?$ (a)0 (b)1 (c)2 (d)3 (e)4

Part II Blanks Filling(20%)

1. Suppose we have a byte-addressable machine, i.e., each byte is accessed via an address. Let the locations of an array be allocated in a row-major manner, and each element takes one byte. What is the address of the element **A**[5][15][25] in an array declared as **A**[10][20][30] _____? Assume that the address of the first byte of the array is 2222. If the allocation manner is column-major, what is the address of the element above _____?
2. Algorithm is a finite set of instructions that accomplishes a particular task and satisfy the following criteria, zero or more quantities input, _____, _____, _____, _____.
3. In a system, programs undergo a development include five process (life cycle) are requirements, _____, _____, _____, _____.

Part III Essay Questions (two questions are selected)

1. (30%)(a) One way to represent a polynomial is to use an array to hold the non-zero terms of polynomial by format (coefficient, exponent). Please use the format to represent the polynomials $A(x) = 2x^5 + 5x^3 - 2x$ and $B(x) = 7x^8 + 5x^3 - 3x^2 + 2x + 1$. Design an algorithm for polynomial subtraction, poly::operator-(poly B) to calculate $C(x) = A(x) - B(x)$, when polynomials are represented as above.
 (b) Design an algorithm for polynomial addition when polynomials are implemented by linked list.
 (c) How to delete a linked list in $O(1)$?
 (d) Please describe the steps of deletion a node *X* (e.g. $5x^3$ in $B(x)$) from a double linked list and insertion a node *Y* after node *Z* (e.g. insert $4x^2$ after $5x^3$ in $A(x)$).
2. (20%)(a) Write the infix and prefix form of the following postfix expression, $5 \ 35 \ 7 \ / \ 2 \ * \ +$
 (b) Please describe the data structure and algorithm to transfer infix expression into postfix form. You must demonstrate your algorithm using expression in question (a).

(c) Please describe the data structure and algorithm to evaluate postfix expression. You must demonstrate your algorithm using expression in question (a).

3. (30%) Sparse matrix by triple <row,col,value> style is adopted for computation efficiency. (a) Show the example according to right side matrix. (Generate array $\mathbf{a} []$).
(b) Please describe the sparse matrix addition algorithm. Time complexity of the algorithm must be $O(m+n)$ that m, n are non-zero item number in each sparse matrix.
(c) The time complexity of Fast_transpose algorithm for sparse matrix transposing is $O(\text{terms} + \text{columns})$ (hint: using row_terms and starting_pos array). Please show the Fast_transpose algorithm and analyze the time complexity. You must demonstrate your algorithm by using expression in question (a).
4. (20%) (a) Describe the principles of popular data structures 'Stack' and 'Queue'.
(b) Implement a Stack and a Queue using array. Do implementation again using linked list. Compare the advantages in two implementation methods.
5. (20%) (a) What are the definitions of asymptotic notations, O (big oh), Ω (Omega) and Θ (Theta), which are used for time complexity comparison?
(b) Please derive the corresponding time complexity (Big-Oh) for each of the following five program segments.

(1) k=0; for(i=0;i<N;i++) for(j=0;j<i;j++) k++;	(2)Hanoi(from,to,temp,n){ if(n<=1){ cout<<"1"<<from<<"-"<<to<<endl; return;} else{ Hanoi(from,temp,to,n-1); cout<<n<<from<<"-"<<to<<endl; Hanoi(temp,to,from,n-1); } }	(3) k=0; for(i=1;i<N;i*=2) for(j=0;j<i;j++) k++;	(4) float rsum (float *a, int n) { if (n <= 0)return 0 ; else return (rsum(a, n-1) + a[n-1]) ; }	(5) int ft(int n){ int ac=1,c=0; while(ac<n){ ac*=2; c++; } return c; }
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