FREQUENTLY ASKED QUESTIONS							
Q: What is Banner Order?							
A: Literally, the order the House banners are h	ung on the wall. This o	order always match	nes the starting po	sitions of each House a	at the Westeros Map	Table for ease of play at	that table.
House Targaryen will determine which House	starts the game, and ir	n what Season.					
Turn order will then go around the map in the	order which the House	s are geographica	lly placed.				
This order helps keep the Westeros Table mov	ving briskly.						
The House which starts Banner Order, however	er, can be changed eve	ery Round by the M	Maesters of the Cit	adel Table (see Consp	oiracy).		
The Maesters also can gain the ability to influe	nce the changing of S	easons, which rev	erses the direction	of Banner Order.			
Q: Can multiple Dark Wings Dark Words cards	stop the actions of mo	ore than one army	of a House?				
A: No, the affected Knight chooses which army	/ loses its action and c	an pick the same	army for multiple ir	stances of Dark Wings	Dark Words Cards		
Q: Can I cede lands to another House?							
A: This is not supported rules-as-written but sp	eak to your GM's abou	ut this kind of fun,	out-of-the-box kind	of thinking.			
Q: Can I join the Night's Watch?							
A: Yes. In between rounds, an Heir may join the						ecrets on their House.	
Heirs may not revert back to their original role	thereafter. Heirs may s	still act to benefit th	neir original House	with their new Night's	Watch abilities.		
Q: How long do Secrets Cards last?							
A: As written by the Citadel GM on the Secrets	Card, but typically on	ly two or three Rou	unds. Use them if	ou got them.			
Q: Can Secrets Cards gained in the last Round		<del>-</del>					
A: Yes. The timing of events in the last Round	operates a little differe	ently, allowing Lord	ls and Maesters ar	n opportunity to still influ	uence the game by	delaying the Knights at th	ne Westeros Table.
Q: Can a Secrets Card be revealed about a cu	•				d House?		
A: Yes. Once in hand, Secrets Cards can be re	evealed by any Lord, n	o matter the Hous	e or Alliance statu	S.			
Q: At the Citadel Table, if I roll a 7-9 and choose	-	-	· · · · · · · · · · · · · · · · · · ·	umulative dice pool fror	m Crystals of Knowle	edge?	
A: Yes. The added dice remain until the Maest	er or Heir rolls a 10+ a	t the Citadel Table	<b>)</b> .				
Q: What happens if all my allied Maesters have							
A: You must Arrange A Marriage with your "Ba	nnermen", as if the alli	ied card had all Bla	ank X's.				

Q: How long does the game last?				
A: Ten full rounds, or when time has expired, whichever comes first.				