

More from DDE Adventures:
Crown of Charon - a multi-session deathtrap dungeon crawling adventure on an epic scale, designed to transition a group of PCs from the mortal realm and ascend into godhood.
The Eternal Serpent Tower - a tightly packed injection of serpent-themed dungeon crawling ready to bite off your face and poison your children in their sleep.
Crush the Rebellion - a fast-paced roleplaying game with a heavy focus on dystopian world-building where players take the role of competing agents struggling to fulfill their own personal agendas in a hostile, bureaucratic nightmare futuristic fantasy universe.
Fortress of the Ur-Mage (5E) - The Ur-Mage opens the doors of his fortress once each decade, allowing the heroes of the realm to enter. Legend has it that a great prize waits within the fortress: the Wand of Death itself. This epic dungeon delve also features a competitive head-to-head mode, where multiple parties delve the dungeon at the same time.
The Lost Crown of Tesh-Naga - a Torchbearer dungeon crawl to disrupt the entrenched power dynamics in a splinter group Hobgoblin clan and recover a lost relic that bears the spirit of conquest bound by a generation of failed crusaders.
Fourthcore Adventures – a collection of free, deathtrap dungeon crawling adventures, previously published under SVD Press. C1: Crucible of the Gods M1: Gallery of the Hate Blossom SND-01: Revenge of the Iron Lich SND-02: Fane of the Heresiarch
Fourthcore Design Guides - a collection of free, system-neutral design guides. An invaluable design aid for deathtrap dungeons, previously published under SVD Press. Fourthcore Armory Fourthcore Alphabet Fortune Teller's Guide to Deathtrap Dungeon Design