# Reducing Memory Access Latencies using Data Compression in Sparse, Iterative Linear Solvers Pi Mu Epsilon Conference

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#### Motivation

- Sparse systems of linear equations used in many computations
- Iterative solvers are used
- Spend most of the time fetching data

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  - Discretized with a 27-point stencil

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- 3 compressible data structures
  - Vector Values
  - Matrix Indices
  - Matrix Values

## Compression Methods

- Mixed Floating Point Precision
- SZ Compression
- Elias Gamma and Delta Codings
- ZFP Compression
- Huffman Coding
- Op Code Compression

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## Mixed Floating Point Precision

- Trade off between storage and precision
- Certain vectors can be lower precision without slowing convergence
  - Retains result accuracy

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- Compression rate is highly dependent on local patterns in the data

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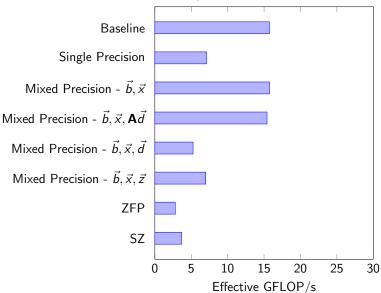
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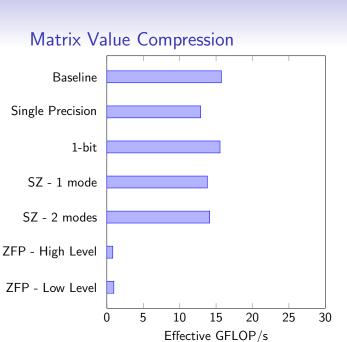
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- Elias Delta Coding is similar, but uses Gamma coding for the length
- Compression rate is only dependent on the magnitude of the values

## Timing Results

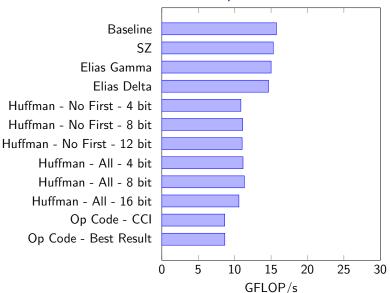
- 60 processes with 96<sup>3</sup> rows each
  - 53,084,160 total rows
- A 20-core, 2.2GHz, Intel Broadwell head node
- Plus five 8-core, 1.7GHz Intel Broadwell nodes



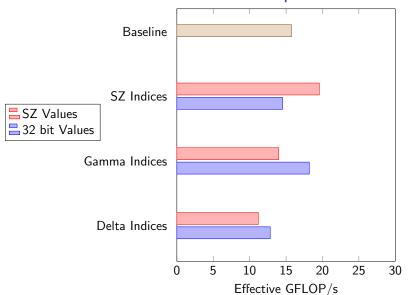




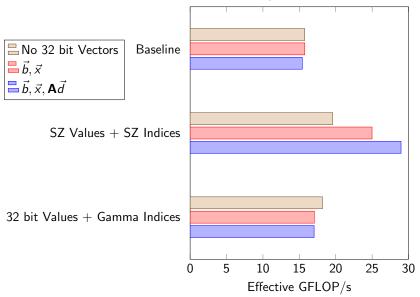
### Matrix Index Compression



# Matrix Value and Index Compression



## Vector and Matrix Compression



#### Conclusion

- Iterative, sparse linear solvers are memory access bound
- Compressing key data structures provided an 84% increase in performance

#### Sources

Github.com/Collegeville/HPCG-ZFP