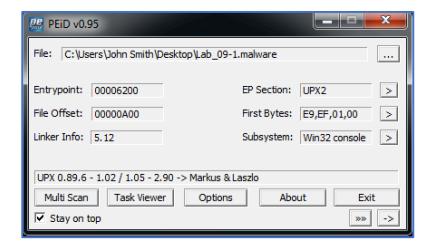
# Lab 09-1.malware

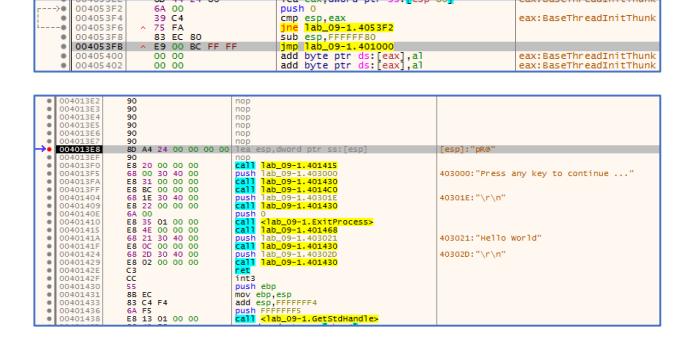
# 1. Is there a name for the packer used to protect this sample?

This sample is packed with UPX.



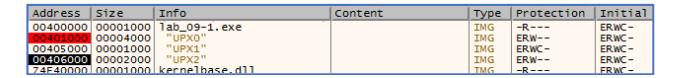
#### 2. What is OEP?

OEP is at 0x401000. Realistically, OEP can be anything between 0x401000 and 0x4013E8, since this area is a NOP sled.



# 3. What method did you use to find OEP?

I ran the program to completion and looked at which sections in memory were modified.



I then observed the contents of this memory section, and realized the top was a NOP sled. Setting a hardware execution breakpoint at the end of the NOP sled reveals the program eventually reaches this point.

# Lab 09-2.malware

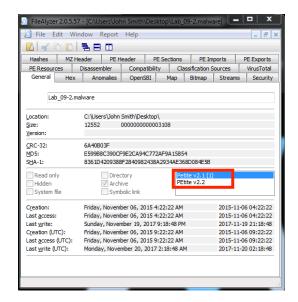
## 1. What are two indicators of this sample being packed?

One indicator this executable is packed is the extremely high entropy value of the PE's biggest section. Another indicator is the non-typical section names (.petite and lack of .text and .data).



# 2. What is this program packed with?

This program is packed with a packer called PEtite 2.2.



### 3. What is OEP?

								Seesa of co bet collected to	repeated treat triber western sea simes
00407040		61					popa	ad	pop all general-purpose registers
00407041		66	9D				popt		pop stack into flags register
00407043		83	C4	08			add	esp,8	adds src and dst, stores result on dst
00407046		E9	75	A2	FF	FF	jmp	lab_09-2.4012C0	EntryPoint jump
0040704B	×	E9	C3	6A	2E	76	imp	<pre><kernel32.getmodulehandlea></kernel32.getmodulehandlea></pre>	jump
00407050	×	E9	40	FD	2C	76	jmp	<pre><kernel32.getstringtypeexa></kernel32.getstringtypeexa></pre>	jump
00407055	~	E9	4C	88	BE	76	jmp	<ntdll.rtlreallocateheap></ntdll.rtlreallocateheap>	jump
0040705A	×	E9	BB	D5	2D	76	jmp	<kernel32.getoemcp></kernel32.getoemcp>	jump
0040705F	×	E9	81	BD	2D	76	imp	<kernel32.heapdestroy></kernel32.heapdestroy>	jump
00407064	×	E9	E9	4D	2F	76	jmp	<kernel32.exitprocess></kernel32.exitprocess>	jump
00407069	×	E9	52	69	2E	76	jmp	<kernel32.getcurrentprocess></kernel32.getcurrentprocess>	jump
0040706E	×	E9	79	FD	2E	76	jmp	<kernel32.getenvironmentstring< p=""></kernel32.getenvironmentstring<>	jump
00407073	×	E9	3D	F4	CD	76	jmp	<user32.loadicona></user32.loadicona>	jump
00407078	×	E9	93	12	CE	76	jmp	<user32.loadcursora></user32.loadcursora>	jump
0040707D		E9	E7	Α7	CE	76	jmp	<user32.getmessagea></user32.getmessagea>	jump
00407082	×	E9	49	42	CE	76	jmp	<user32.postquitmessage></user32.postquitmessage>	jump
00407087	×	E9	82	43	CE	76	jmp	<user32.postmessagea></user32.postmessagea>	jump
 00407096		-00	00				add	hyte ntr de [eavl al	adds one and dot others recult on dot

OEP is 0x4012C0.

## 4. What method did you use to find OEP?

I found OEP by letting the program run and looking at the end of the last section. There was an import-table like structure, with a bunch of jumps into Windows modules. One of the jumps was into user-code, and x32dbg had labeled it EntryPoint. This is a section-hop, and it was right below a *popad* instruction, which further confirm this is likely the OEP.

# 5. Write a script (any language) to unpack this program.

See 'Code' directory.

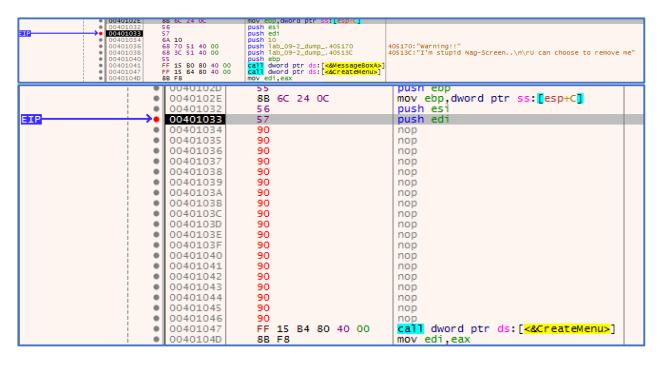
*bsdiff* and *bspatch* were used to create patch files <a href="http://www.daemonology.net/bsdiff/">http://www.daemonology.net/bsdiff/</a>.

# 6. Remove the nag screen and enable the secret menu item, briefly explain how you did it.

Removing the nag screen simply involved NOP'ing the *MessageBox* function call, and enabling the secret menu item involved changing the 'uFlags' argument of the *AppendMenu* function from 0x1 to 0x0 (MF GRAYED to MF ENABLED).

AppendMenu MSDN page: <a href="https://msdn.microsoft.com/en-us/library/windows/desktop/ms647616">https://msdn.microsoft.com/en-us/library/windows/desktop/ms647616</a> (v=vs.85).aspx

The following pictures show before and after patches for the MessageBox and secret menu.



	00401077	FF 15 B8 80 40 00	call dword ptr ds:[<&CreatePopupMe	
	0040107D	68 24 51 40 00	push lab_09-2_dump405124	405124: "&Secret"
	00401082	8B D8	mov ebx,eax	
	00401084	68 2B 23 00 00	push 232B	
•	00401089	6A 00	push 0	
	0040108B	53	push ebx	
	0040108C	FF D6	call esi	

	004010/3	FF D0	Carr est	
	00401077	FF 15 B8 80 40 00	call dword ptr ds:[<&CreatePopupMe	
	0040107D		push lab_09-2_dump405124	405124: "&Secret"
	00401082	8B D8	mov ebx,eax	
	00401084	68 2B 23 00 00	push 232B	
•	00401089	6A 01	push 1	
	0040108B	53	push ebx	
	0040108C	FF D6	call esi	