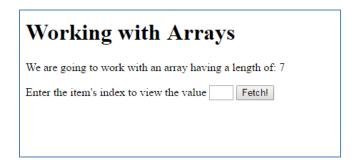
Worksheet 9: Arrays

1. Create the following web page:



a) You need to create an array as a **global variable**. Example Array:

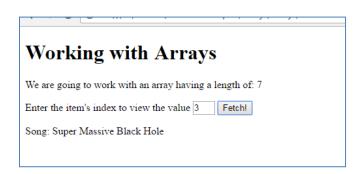
0	1	2	3	4	5	6
'Chasing Cars'	'Human'	'Mr. Brightside'	'Super Massive Black Hole'	'Twisted Transistor'	'Yellow'	'Seven Nation Army'

b) A function needs to be created to handle all initial functionalities. Therefore, this function needs to be called on the **onload** event.

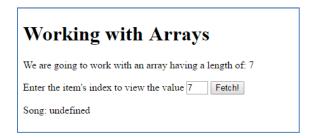
Firstly, this function needs to display the array's length on screen (as shown above).

NB: The length should be calculated and you should not write it yourself (should not be hardcoded).

c) You need to allow the user to enter the index for the desired item. Once the user clicks on the button Fetch, the corresponding item should be displayed on screen:



d) If the user inputs an index which is out of range, the following would occur:



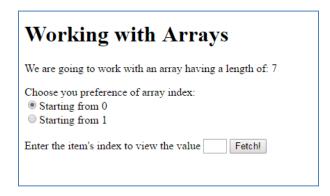
e) Handle this issue by displaying an appropriate message to the user:



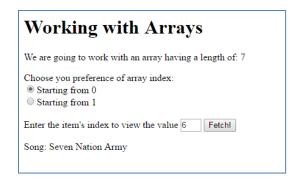
- f) As you may have notice, the font size and colour changed. You should implement this in your JavaScript file.
- g) Once the user selects a proper index, the styling should be reset:

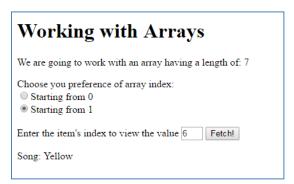


2. Change the previous webpage to give the user a choice between an index starting from 0 or an index starting from 1:

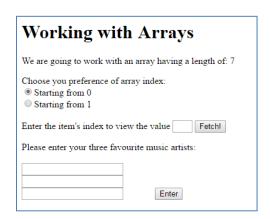


a) Depending on the user's choice, the necessary functions should be changed accordingly





3. Edit the above webpage so as to allow the user to enter his/her 3 favourite artists and store them in an array:



- a) Once the user presses on the *Enter* button, a function should extract all three entered artists and store them in an array
- b) The event handling method (linked to the *Enter* button) should also display the entered artists using the *join* built-in method:

Muse	
Ed Sheeran	
Sia	Enter

c) Now you should sort the given list in alphabetical order:

