Bayesian nonparametric methods for dynamics identification and segmentation for powered prosthesis control

Neil Dhir Machine Learning Research Group [Osborne], Applied Al Laboratory [Posner] and (and Probabilistic Programming Group [Wood])

Viva voce

January 25, 2018

Overview

- 1 Motivation
 - High-level
 - Mid-level
 - Low-level
- 2 Chapter III: Incidence detection [Perception layer]
- 3 Understanding animal behaviour from observations
 - What is the problem and why do we care?
 - Appropriate state-space modelling strategy for sequence modelling
- f 4 "Automatic inference" ightarrow probabilistic programming
 - A primer
 - Probabilistic programming languages
- 5 State-space models
- 6 Bayesian nonparametrics + state-space models
- 7 Synthetic experiments
- 8 Labelling lion observations
- 9 Conclusion

Motivation: high-level

- Multiple-sclerosis: severely affects and reduces mobility
- Diabetes: can give rise to complications e.g. heart disease, kidney disease retinopathy (a complication which damages retina) and neuropathy.
- Diabetes is the leading cause of amputation
- Quality of living through activities of daily living such as locomotion



(a) Parents

Motivation: mid-level

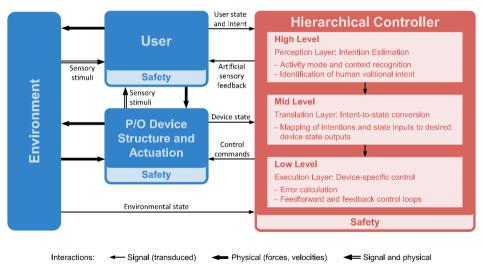


Figure: Generalised control framework for active prostheses and orthoses (Tucker et al., 2015).

Motivation: low-level

- Perception layer
 - Chapter III: Incidence detection
 - **Chapter IV:** Dynamics identification via time-series segmentation
- Translation/Execution layer
 - Chapter V: Gaussian process regression for prosthesis control

Three broad themes were addressed which fit into the control stratification proposed by Tucker et al. (2015).

Hierarchical Controller High Level Perception Layer: Intention Estimation - Activity mode and context recognition - Identification of human volitional intent Mid Level Translation Layer: Intent-to-state conversion - Mapping of intentions and state inputs to desired device state outputs Low Level Execution Laver: Device-specific control - Error calculation - Feedforward and feedback control loops

Figure: Parts of a hierarchical controller (Tucker et al., 2015).

Chapter III: Incidence detection [Perception layer]

The purpose of the high-level control is to perceive the locomotive intent of the user through activity mode detection.

- Use standard discriminative and generative approaches for classification
- Demonstrate that popular original study by Luštrek and Kaluža (2009) could be improved
- Missing data was in-painted using a generative model (Kalman smoother)
- Dimensionality reduction operated upon complete data
- Increased performance was demonstrated with this simple approach

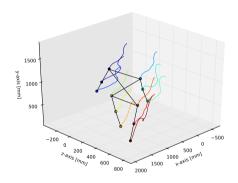


Figure: Example of 'walking' incidence (Dhir and Wood, 2014).

Chapter III: Example observations

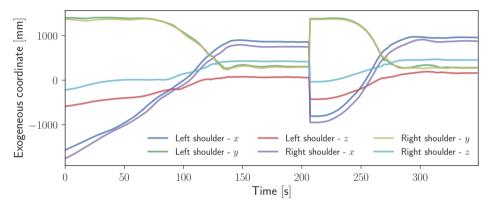


Figure: Recordings made from an infrared motion capture system. Window shows marker trajectories of the coordinates of two (out of 12) markers attached to the bodies of three volunteers. The scenario depicted includes three activities, enacted in the following order: walking \rightarrow falling \rightarrow lying.

Chapter III: Methods

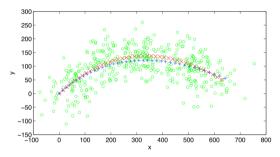


Figure: Kalman smoothing to estimate trajectory; with observations, ground truth and estimates (Barber, 2012).

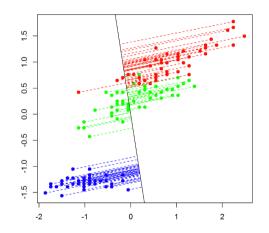


Figure: Multiclass linear discriminant analysis of a two-dimensional demonstration space (Bishop, 2006).

Chapter III: Results

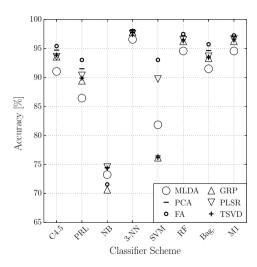


Figure: Methods applied to raw data.

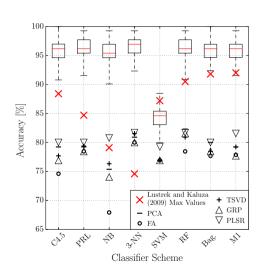


Figure: Methods applied to feature vectors.

Chapter III: Conclusions

- Able to significantly improve supervised classification performance using very simple, off-the-shelf, tools
- In-painting proved valuable to complete the dataset
- Though complete, the dataset also has lots of redundancy, removed through dimensionality reduction (DR)
- DR was the primary driver of improved performance
- Additional experiments investigated information content of individual tags (see RHS figure)

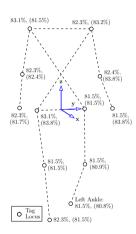


Figure: Illustration of activity, with best individual tag classification accuracy quoted with each tag (Dhir and Wood, 2014).

Reminder: Where are we now in the control hierarchy?

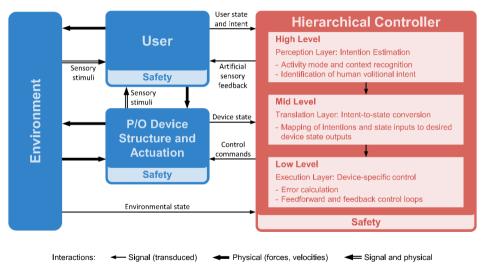
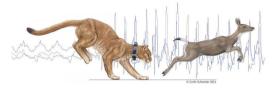


Figure: Generalised control framework for active prostheses and orthoses (Tucker et al., 2015).

Understanding animal behaviour from observations

- Oxford's zoologists have been tracking prides of lions for years
- Famous members include Cecil and Xanda (killed by trophy hunters in July, two years after Cecil)
- Observations $(y \in \mathbb{R}^d, d \gg 1)$ often sampled at years at a time, sometimes at very high frequencies
- Use of especially accelerometry is widespread within biotelemetry as a means of measuring an animals activity quantitatively
- Biotelemetry is used as a means of classifying behaviour i.e. to understand their ecology



(a) Puma. Not lion. Still has collar, so we're ok.



(b) Collared lions

Sequence modelling

- \blacksquare Time-series labelling is laborious and subjective \to use semi/un-supervised learning to support labelling exercise
- lacktriangle Want to discover new behaviours ightarrow Bayesian nonparametrics might help
- $lue{}$ Model structure still far from clear ightarrow probably need to iterate over models
- Great opportunity for *probabilistic programming*

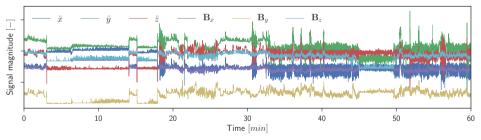


Figure: one hour of raw data captured at 32Hz, containing a total of 115,200 multivariate readings, wherein tri-axial accelerometry $(\ddot{x}, \ddot{y}, \ddot{z})$ and magnetometer $(\mathbf{B}_x, \mathbf{B}_y, \mathbf{B}_z)$ observations are shown.

Probabilistic programming

What is it?

- Languages for probabilistic modelling and inference
- Separate modelling and inference
- Use general purpose inference (i.e. 'black-box' that can just be applied on the fly)

Why care?

- Make complex statistical modelling/ML available to non-experts
- Think about the *what* rather than *how*
- $lue{}$ Computing power will increase but we will not get (much) smarter ightarrow scientist's time more important than computing time, hence generic inference worth it
- Mix statistics with classical computer science e.g. data structures and higher order functions (map, reduce)

Probabilistic programming languages

Many languages, with different focus:

- Stan (HMC for continuous variables)
- PyMC3
- BUGS (pioneer in MCMC for graphical models)
- Infer.NET (graphical models, variational inference, EP)
- Church/Anglican/Venture (functional programming, data structures, SMC and MCMC, BNP, experimental)
- Edward and many others...

Figure: example Anglican code for conditioning HMM on observations.

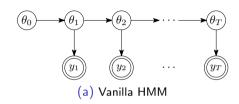
State space models

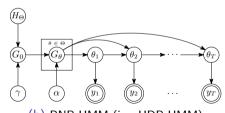
Problems with HMMs

- Geometric state duration: $\mathbb{P}(d) = a^{d-1}(1-a) \text{ where } d \text{ denotes}$ the duration of a given state and a denotes the Markov transition probability of a self-transition
- Number of latent states must be set a priori

Solutions

- Employ explicit state duration HMMs e.g. EDHMM or HSMM
- Use BNP to place an unbounded prior on the latent state cardinality





(b) BNP HMM (i.e. HDP-HMM)

Figure: From vanilla to infinity.

Bayesian nonparametrics + state-space models

Hierarchical Dirichlet process hidden Markov model (HDP-HMM)

$$G_0 \mid \gamma, H \sim \mathcal{DP}(\gamma, H)$$
 Sample random base measure G_0
$$G_\theta \mid \alpha, G_0 \sim \mathcal{DP}(\alpha, G_0)$$
 $\theta \in \Theta$ Sample transition distribution $G(\cdot)$
$$\theta_i \mid \theta_{i-1} \sim G_{\theta_{i-1}}$$
 $i = 1, 2, \dots$ Sample state from transition distribution
$$y_i \mid \theta_i \sim F_{\theta_i}$$
 $i = 1, 2, \dots$ Sample from emission distribution $F(\cdot)$

We add:

- Infinite duration hidden Markov model (IDHMM) nonparametric state durations
- Stateful IDHMM stateful nonparametric state and duration statistics

A smörgåsbord of models (and that's the whole point)

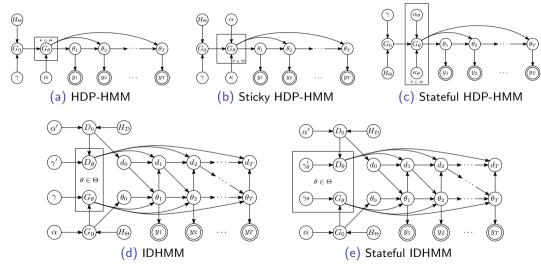


Figure: BNP discrete SSMs used in this work.

Synthetic experiments

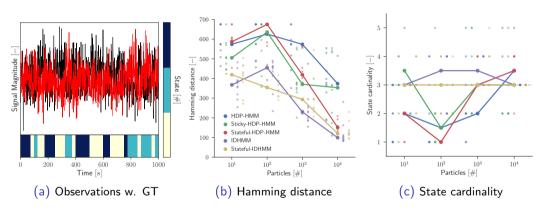


Figure: results from experiments on multivariate synthetic Gaussian observations with sequential Monte-Carlo inference. Connected bullets are median scores.

^{*}Hamming distance: the number of positions at which the corresponding symbols are different, for two sequences of equal length – i.e. measuring the *edit distance*

Synthetic experiments

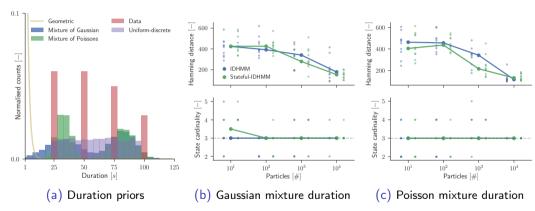


Figure: results from experiments with different duration priors. Connected bullets show median scores.

Labelling lion observations: fuzzy ground-truth



Labelling lion observations

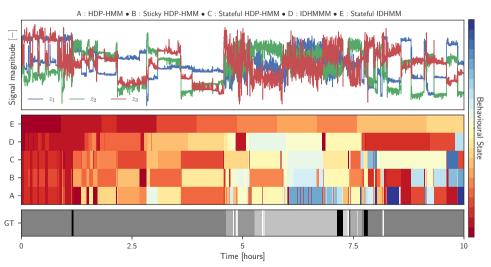


Figure: **top** – signal, **middle** – state sequences inferred by models through unsupervised learning and **bottom** – manually labelled fuzzy ground truth state sequence

Detailed analysis: a hunt

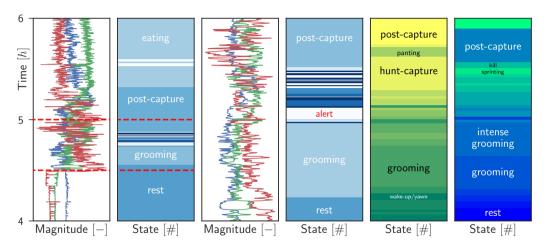
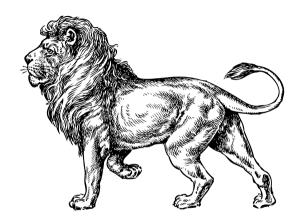


Figure: **first two panels** – signal and ground truth; **next two panels** – zoomed in; **final two panels** – assigned detailed labelling by IDHMM and stateful IDHMM as established by listening to audio, "concluding" that models learned *meaningful* new behaviours.

Conclusion and future work

- Bayesian nonparametric state-space models show promise in this difficult domain
- For sequence modelling and novelty detection, these models could make animal ecology more interpretable
- Purely as a first pass through the data, this approach allows the zoologist to identify regions of interest
- By using PPS we can quickly iterate over state-space models which are
 - Non I.I.D. and which have non-geometric durations
 - Unsupervised
 - Nonparametric
- **Future work**: incorporate domain knowledge through priors, semi-supervised learning, use audio as observations, transfer learning between members of the pride and like everyone else we too are exploring sequence modelling via *deep learning*



Questions?

References

- David J Aldous. Exchangeability and related topics. Springer, 1985.
- David Barber. Bayesian reasoning and machine learning. Cambridge University Press, 2012.
- Christopher M. Bishop. Pattern Recognition and Machine Learning (Information Science and Statistics). Springer-Verlag New York, Inc., Secaucus, NJ, USA, 2006. ISBN 0387310738.
- Neil Dhir and Frank Wood. Improved activity recognition via kalman smoothing and multiclass linear discriminant analysis. In *Engineering in Medicine and Biology Society (EMBC), 2014 36th Annual International Conference of the IEEE*, pages 582–585. IEEE, 2014.
- Thomas S Ferguson. A bayesian analysis of some nonparametric problems. *The annals of statistics*, pages 209–230, 1973.
- Mitja Luštrek and Boštjan Kaluža. Fall detection and activity recognition with machine learning. *Informatica*, 33(2), 2009.
- Peter Orbanz. Lecture notes on bayesian nonparametrics. *Journal of Mathematical Psychology*, 56: 1–12, 2012.
- Yee Whye Teh and Michael I Jordan. Hierarchical bayesian nonparametric models with applications. Bayesian nonparametrics, 1, 2010.
- Yee Whye Teh, Michael I Jordan, Matthew J Beal, and David M Blei. Hierarchical dirichlet processes. Journal of the american statistical association, 2012.
- Michael R Tucker, Jeremy Olivier, Anna Pagel, Hannes Bleuler, Mohamed Bouri, Olivier Lambercy, José del R Millán, Robert Riener, Heike Vallery, and Roger Gassert. Control strategies for active lower extremity prosthetics and orthotics: a review. *Journal of neuroengineering and rehabilitation*,