

# Bayesian nonparametric methods for dynamics identification and segmentation for powered prosthesis control

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**Viva voce**

January 25, 2018

# Overview

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  - Mid-level
  - Appropriate state-space modelling strategy for sequence modelling
- 2 Understanding animal behaviour from observations
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  - Appropriate state-space modelling strategy for sequence modelling
- 3 “Automatic inference” → probabilistic programming
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# Motivation: high-level

- Multiple-sclerosis: severely affects and reduces mobility
- Diabetes: can give rise to complications e.g. heart disease, kidney disease retinopathy (a complication which damages retina) and neuropathy.
- *Diabetes is the leading cause of amputation*
- Quality of living; activities of daily living such as locomotion



(a) Parents

# Motivation: mid-level

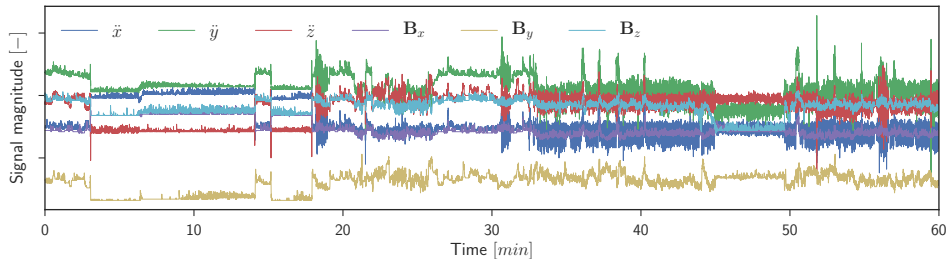
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(b) Parents

# Sequence modelling

- Time-series labelling is laborious and subjective → use semi/un-supervised learning to support labelling exercise
- Want to discover new behaviours → Bayesian nonparametrics might help
- Model structure still far from clear → probably need to iterate over models
- Great opportunity for *probabilistic programming*



**Figure:** one hour of raw data captured at 32Hz, containing a total of 115,200 multivariate readings, wherein tri-axial accelerometry ( $\ddot{x}, \ddot{y}, \ddot{z}$ ) and magnetometer ( $B_x, B_y, B_z$ ) observations are shown.

# Understanding animal behaviour from observations

- Oxford's zoologists have been tracking prides of lions for years
- Famous members include Cecil and Xanda (killed by trophy hunters in July, two years after Cecil)
- Observations ( $y \in \mathbb{R}^d, d \gg 1$ ) often sampled at years at a time, sometimes at very high frequencies
- Use of especially accelerometry is widespread within biotelemetry as a means of measuring an animals activity quantitatively
- Biotelemetry is used as a means of classifying behaviour i.e. to *understand* their ecology



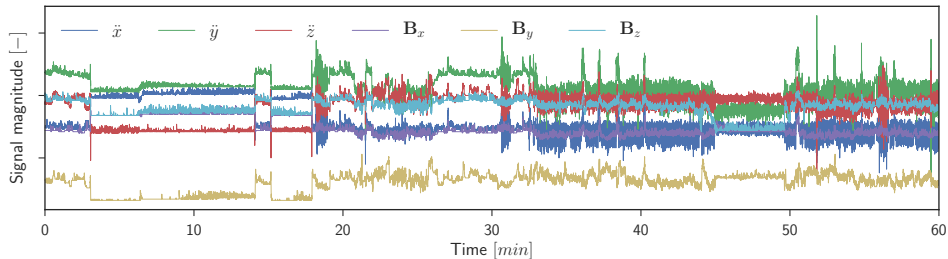
(a) Puma. Not lion. Still has collar, so we're ok.



(b) Collared lions

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# Probabilistic programming

What *is it*?

- Languages for probabilistic modelling and inference
- Separate modelling and inference
- Use general purpose inference (i.e. 'black-box' that can just be applied on the fly)

Why care?

- Make complex statistical modelling/ML available to non-experts
- Think about the *what* rather than *how*
- Computing power will increase but we will not get (much) smarter → scientist's time more important than computing time, hence generic inference worth it
- Mix statistics with classical computer science e.g. data structures and higher order functions (map, reduce)



# Probabilistic programming languages

Many languages, with different focus:

- Stan (HMC for continuous variables)
- PyMC3
- BUGS (pioneer in MCMC for graphical models)
- Infer.NET (graphical models, variational inference, EP)
- Church/**Anglican**/Venture (functional programming, data structures, SMC and MCMC, BNP, experimental)
- Edward and many others...

---

```
(defquery hmm
  [observations initial-dist
   transition-dists observation-dists]
  (reduce
    (fn [states observation]
      (let [state (sample (get
                           transition-dists (peek states)))]
        (observe (get observation-dists
                      state) observation)
        (conj states state))))
    [(sample initial-dist)
     observations]))
```

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Figure: example Anglican code for conditioning HMM on observations.

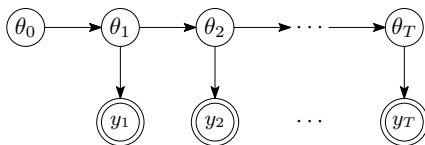
# State space models

## Problems with HMMs

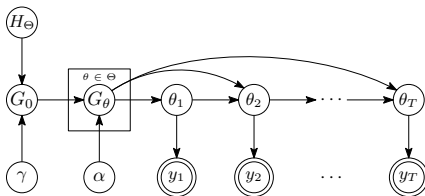
- 1 Geometric state duration:  
 $\mathbb{P}(d) = a^{d-1}(1-a)$  where  $d$  denotes the duration of a given state and  $a$  denotes the Markov transition probability of a self-transition
- 2 Number of latent states must be set a priori

## Solutions

- 1 Employ explicit state duration HMMs e.g. EDHMM or HSMM
- 2 Use BNP to place an unbounded prior on the latent state cardinality



(a) Vanilla HMM



(b) BNP HMM (i.e. HDP-HMM)

Figure: From vanilla to infinity.

# Bayesian nonparametrics + state-space models

## Hierarchical Dirichlet process hidden Markov model (HDP-HMM)

$G_0 \mid \gamma, H \sim \mathcal{DP}(\gamma, H)$		Sample random base measure $G_0$
$G_\theta \mid \alpha, G_0 \sim \mathcal{DP}(\alpha, G_0)$	$\theta \in \Theta$	Sample transition distribution $G(\cdot)$
$\theta_i \mid \theta_{i-1} \sim G_{\theta_{i-1}}$	$i = 1, 2, \dots$	Sample state from transition distribution
$y_i \mid \theta_i \sim F_{\theta_i}$	$i = 1, 2, \dots$	Sample from emission distribution $F(\cdot)$

We add:

- Infinite duration hidden Markov model (IDHMM) – *nonparametric state durations*
- Stateful IDHMM – *stateful nonparametric state and duration statistics*

# A smörgåsbord of models (and that's the whole point)

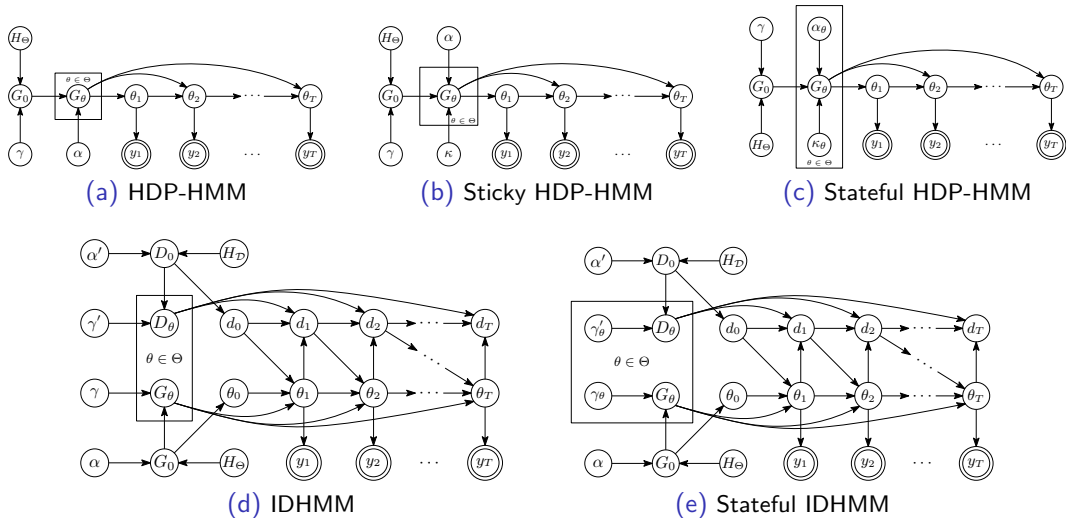
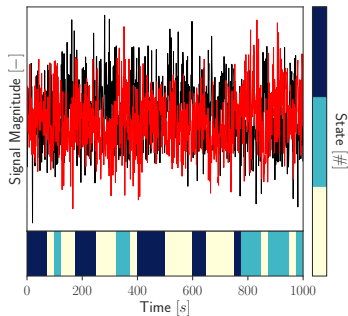
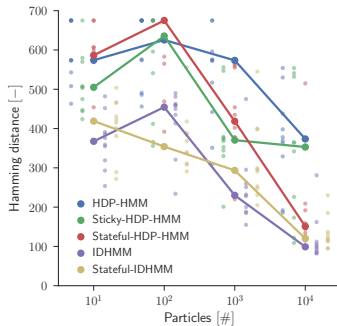


Figure: BNP *discrete* SSMs used in this work.

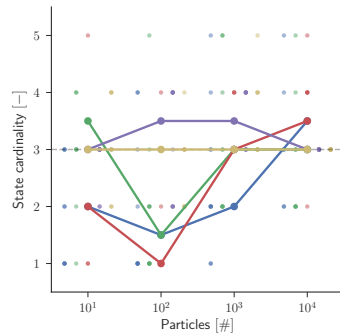
# Synthetic experiments



(a) Observations w. GT



(b) Hamming distance

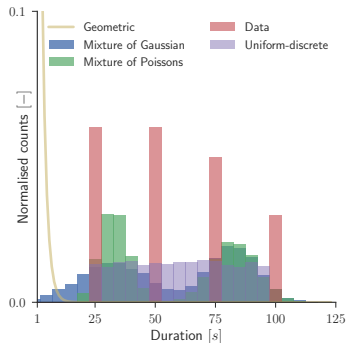


(c) State cardinality

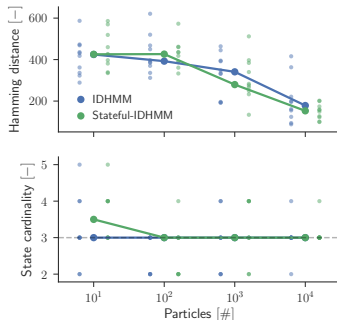
**Figure:** results from experiments on multivariate synthetic Gaussian observations with sequential Monte-Carlo inference. Connected bullets are median scores.

\*Hamming distance: the number of positions at which the corresponding symbols are different, for two sequences of equal length – i.e. measuring the *edit distance*

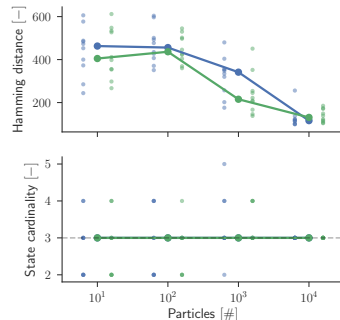
# Synthetic experiments



(a) Duration priors



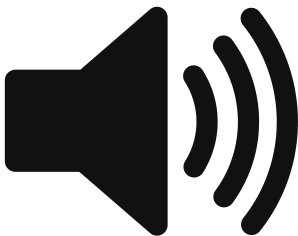
(b) Gaussian mixture duration



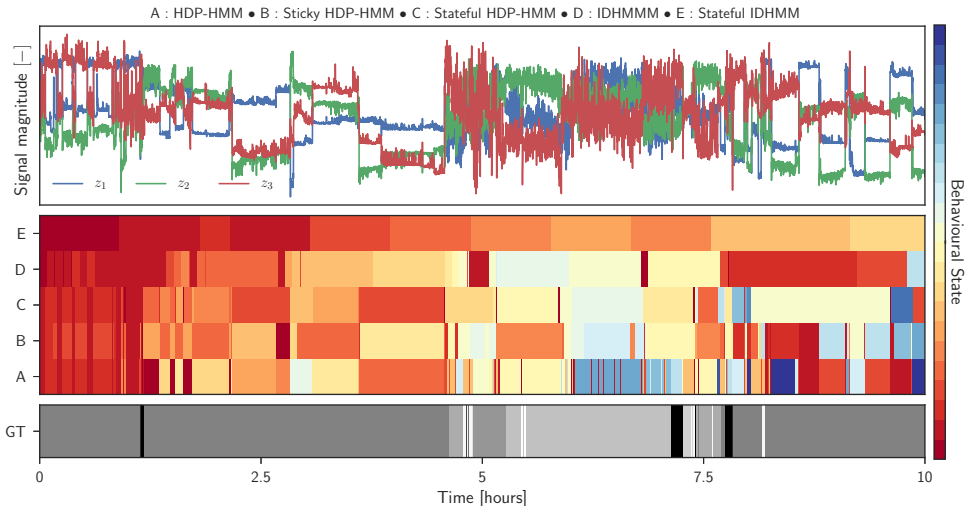
(c) Poisson mixture duration

Figure: results from experiments with different duration priors. Connected bullets show median scores.

## Labelling lion observations: fuzzy ground-truth



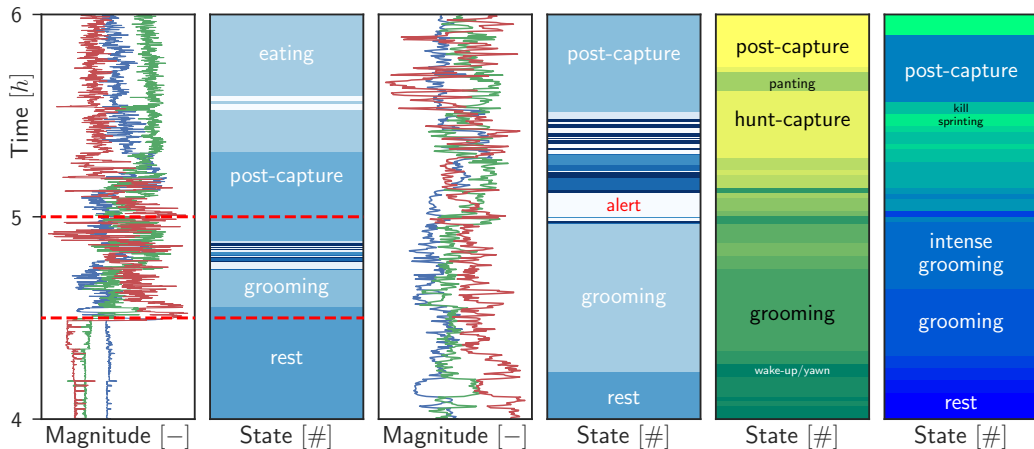
# Labelling lion observations



**Figure:** **top** – signal, **middle** – state sequences inferred by models through unsupervised learning and **bottom** – manually labelled fuzzy ground truth state sequence



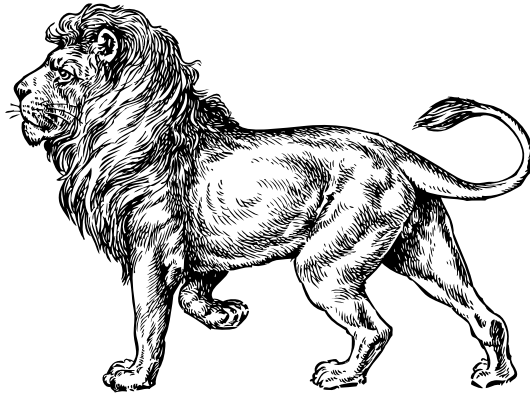
# Detailed analysis: a hunt



**Figure:** **first two panels** – signal and ground truth; **next two panels** – zoomed in; **final two panels** – assigned detailed labelling by IDHMM and stateful IDHMM as established by listening to audio, “concluding” that models learned *meaningful* new behaviours.

## Conclusion and future work

- Bayesian nonparametric state-space models show promise in this difficult domain
- For sequence modelling and novelty detection, these models could make animal ecology more interpretable
- Purely as a first pass through the data, this approach allows the zoologist to identify regions of interest
- By using PPS we can quickly iterate over state-space models which are
  - Non I.I.D. and which have non-geometric durations
  - Unsupervised
  - Nonparametric
- **Future work:** incorporate domain knowledge through priors, semi-supervised learning, use audio as observations, transfer learning between members of the pride and like everyone else we too are exploring sequence modelling via *deep learning*



Questions?