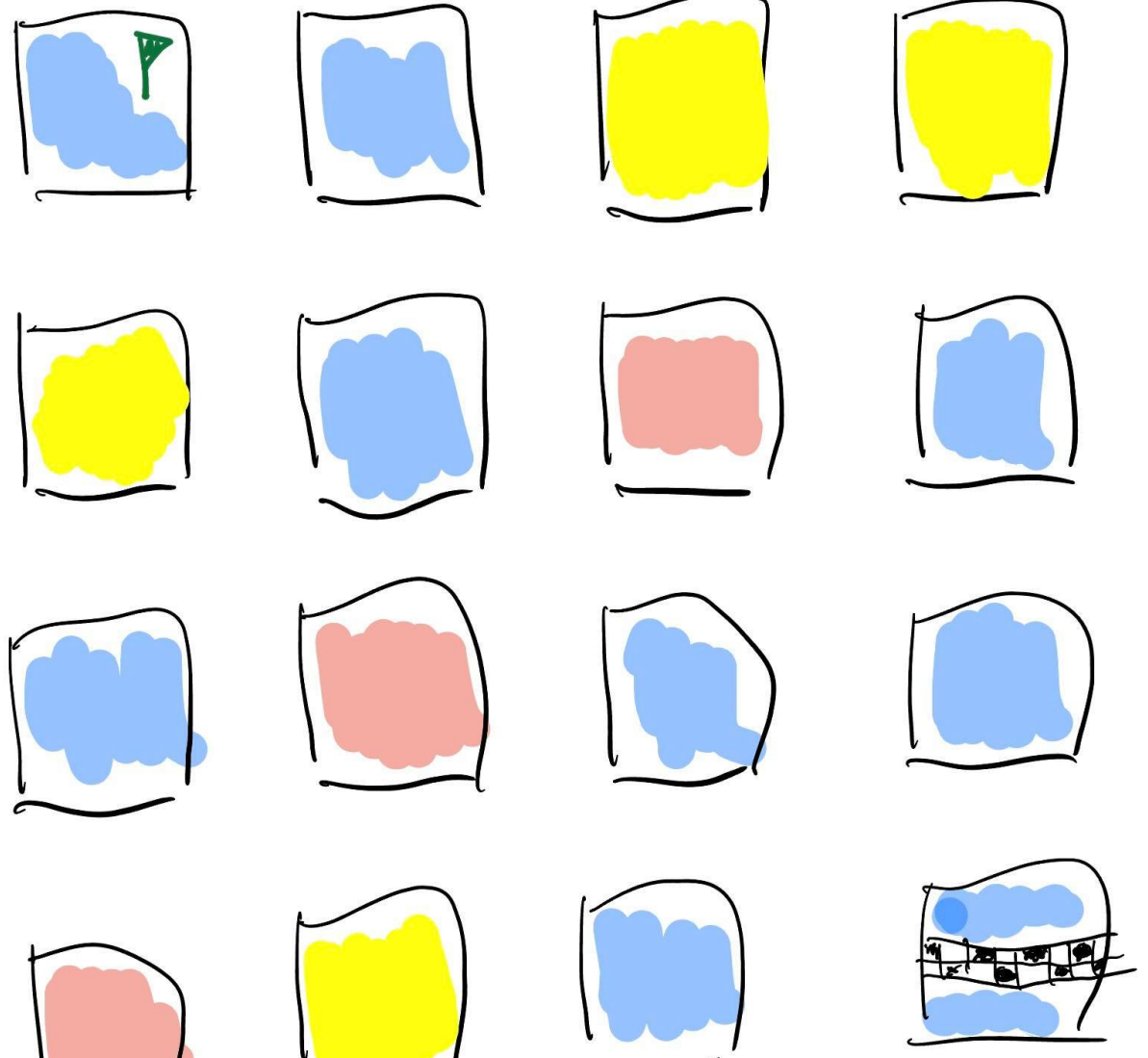Puzzle Design 1

Start State

START
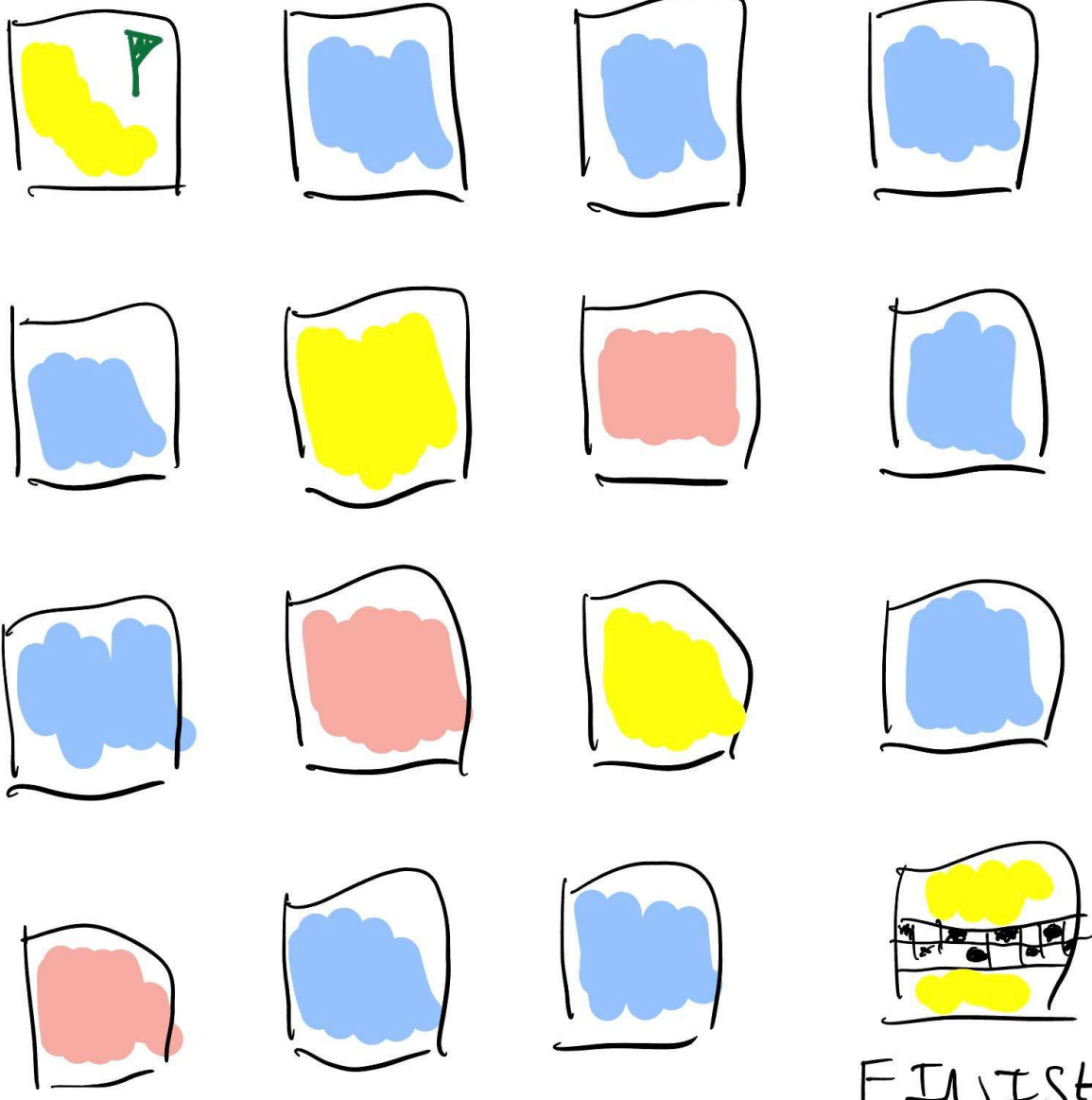

FINISH

Number of Swipes: 8

Solve State

START
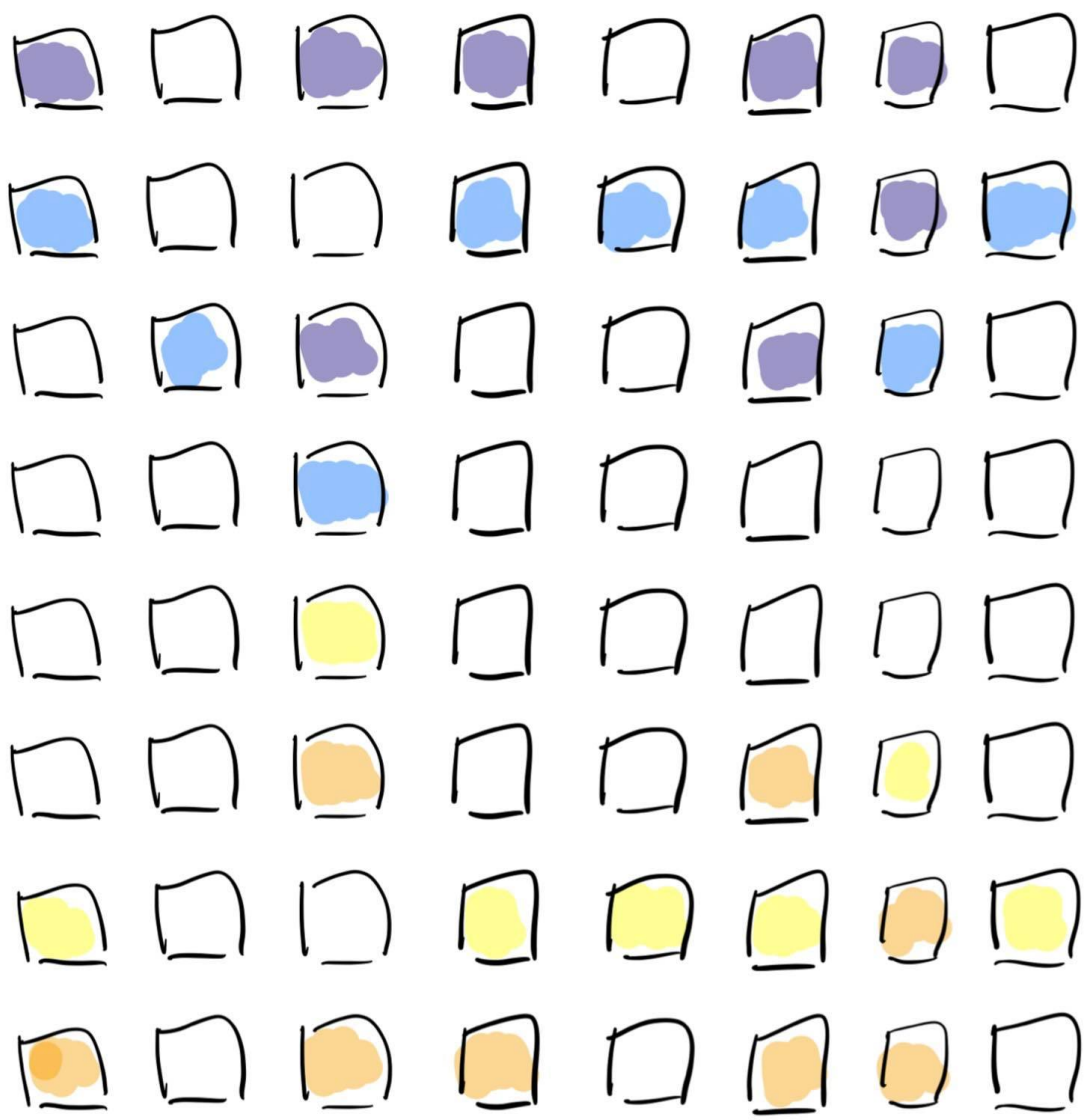
Number of Swipes: 0

FINISH

Explanation

The goal of this puzzle is to create a path of yellow blocks from the start to the finish. Players can swap the places of adjacent yellow and blue blocks, but red blocks cannot be moved. Players are given a number of swipes to complete the puzzle in.
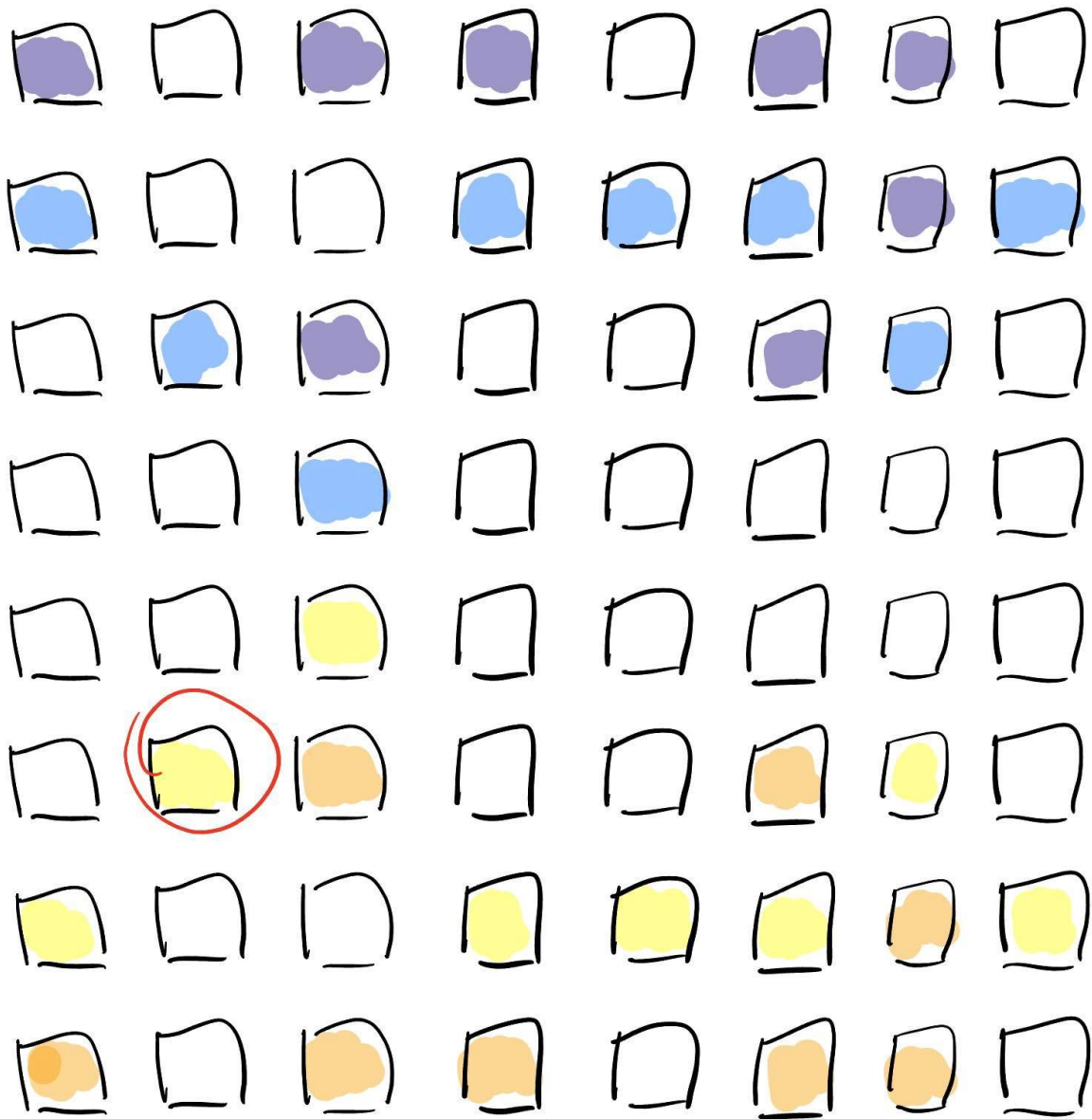
Start State

Fill in the missing square:

Solve State

Fill in the missing square:

The goal of this puzzle is to complete the horizontal symmetry of the grid for the corresponding colors. In this case, the yellow and blue blocks mirror each other, and so filling in the circled square with yellow will complete their symmetry.