

# Complexity and Networks Course 2021-2022

## Complexity Project Notes

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## General Comments

### Warning.

The Complexity Project Notes are only 5 pages long, see pages 3-7. However, please do **not** assume that it will take less than the assigned 5 weeks to complete the project. Typically, a small fraction of students falsely believe that they can manage to complete the project within, say, the last two weeks. When they then finally start working on the project, they quickly realise that they cannot and then they enter a panic mode! Please do not make that same mistake. Start working on the project right away and work steadily on the project throughout the 5 weeks. We expect students to devote a total of about 60h per project, that is, 12h in each of the 5 weeks, including the  $4 \times 3\text{h}$  computational feedback sessions. As an initial guideline for the Complexity Project, **you should ideally have completed TASK 1 before the start of the second computational feedback session Wednesday 26 January at 09:00.**

### Assessment.

**Projects:** The two projects – **Complexity Project** and **Networks Project** – carry equal weight. The projects will contribute 90% of the final mark for the Complexity & Networks course and four compulsory on-line blackboard multiple-choice tests during the term will each contribute 2.5%. There are no further exams for the Complexity & Networks course.

**Projects:** The marks quoted in the projects should be taken as a rough guideline only. What we are looking for in the projects is a demonstration that students have understood the concepts and problems. The bulk of marks are for **successful (correct) programming (i.e., not the style of programming), good theoretical derivations, sensible data handling, interpretations and explanations of results and comment on their implications.** This means that clever or sophisticated programming is only rewarded indirectly. For example, an efficient computer code will enable you to produce results faster or obtain better statistics, provided you wrote and tested the code in a reasonable time.

**Feedback:** You will get feedback on the Complexity Project Report by Monday 21 March the latest, that is, at least one week before the Networks Project Report is due. For the Complexity Report, students are offered an individual live 1h session with oral feedback on a first come first served basis signed up via Doodle. For this exercise, you **MUST** arrive in time for your feedback. If you are late, you will not get a full hour feedback but only the time that is left of your allocated time-slot. Students may also opt for written feedback only.

**Numerical Tools.** The primary language is Python. Libraries and functions relevant to the projects will be provided for Python via BlackBoard, “PHYS60010 - Complexity and Networks 2021-2022” under “Part 1: Complexity (Kim Christensen)”, “Complexity Project” and similarly for the Networks Project. Students may, in principle, use any computer language or package to work in. Demonstrators will only offer support in languages and packages in which they have experience. You are likely to find demonstrators have expertise in some other combinations, e.g., C++, Fortran and MATLAB. (NB: For the Networks Project, languages other than Python are not supported nor recommended as special library files are needed. Other languages are allowed, however, Tim strongly recommends that students discuss non-Python choices with him.) You may search the web for helpful sites and build up a collection of helpful files but please make sure to fully reference such contributions.

**Blackboard Submitting.** You should submit your project reports and the code used to produce results for marking via BlackBoard so make sure you have access to Blackboard. If you do not have access to ‘PHYS60010 - Complexity and Networks 2021-2022’ on BlackBoard, please contact the UG Admin office via (phugadm@imperial.ac.uk). Please note that the submitted report and code will be subject to an automatic check for **plagiarism**.

**Deadlines:** The deadline for submitting the **Complexity Project Report + code is MONDAY 21 FEBRUARY 2022 at 17:00**. The deadline for submitting the **Networks Project Report + code is MONDAY 28 MARCH 2022 at 17:00**. College policy is that any work submitted up to 24 hours after the deadline will be **capped at the pass mark** while any work submitted more than 24 hours after the deadline will incur **zero marks** unless you have a valid excuse. Please remember that problems associated with computers and the internet are not accepted as valid excuses.

**Once the Complexity Project Report + code is submitted, you are committed to the course, that is, you may no longer opt out.**

**Advice:** Each student must write their own programmes and reports. However, we strongly encourage you to create a collective learning environment! It is so important. In our experience, the students learn much more if they work together in small groups and exchange comments and ideas and collectively discuss and interpret the results obtained. If you try to do the projects on your own, it is much easier to make mistakes and not handle the data sensibly or not fully understand the significance of numerical results or theoretical considerations. Work together as a team, bouncing off ideas and considerations and compare your numerical results. That way, you will get a much deeper understanding of the subject and the tools and techniques applied.

**Safety Protocols:** Follow College guidance and test twice a week. Ideally, take an LFD test the evening or morning before the in-person computational feedback sessions to minimise risks. Wearing a mask is compulsory unless you are exempt. Stay at home and attend the feedback sessions **online** via Teams (PHYS60010) if you don’t feel well. That is, if you feel unwell in **any way** (also a simple cold) please do not come onto campus, **even** if you have been fully vaccinated or have a recent negative test result. Likewise, if you are self-isolating, please attend the computational feedback sessions **online** via Teams (PHYS60010).

# Complexity Project Notes

## Self-Organised Critical Model

The aim is to study the **Oslo model**, which is one of the simplest models displaying self-organised criticality. The Oslo model was first published by Christensen *et al.* (1996) [1, 2, 3]. Despite its simplicity, the Oslo model is rich and non-trivial in its behaviour, and its avalanche-size probability is consistent with the general framework for scaling and data collapse, that is, the hallmarks of a system displaying self-organised criticality.

The objective is to reinforce and consolidate your learning on self-organisation and criticality, in particular finite-size scaling by practical applications of the theory.

### Algorithm of the Oslo model

Consider a  $d = 1$  lattice composed of  $L$  sites,  $i = 1, 2, \dots, L$ . The number of grains at each site  $i$  is referred to as the height  $h_i$ , while the (local) slope at site  $i$  is defined by  $z_i = h_i - h_{i+1}$  where  $h_{L+1} = 0$ . Because the heights are integers (number of grains), the slopes are also integers. Each site  $i$  is assigned a threshold slope  $z_i^{\text{th}} \in \{1, 2\}$  at random. The system is driven by adding grains, one-by-one, to the boundary site  $i = 1$ . A site  $i$  relaxes when  $z_i > z_i^{\text{th}}$  by letting a grain topple from site  $i$  to site  $i + 1$ , i.e.,  $h_i \rightarrow h_i - 1, h_{i+1} \rightarrow h_{i+1} + 1$  and then randomly selecting its threshold slope  $z_i^{\text{th}} \in \{1, 2\}$ . The dynamics in terms of slope-units of the boundary-driven Oslo model is then defined via the following algorithm:

1. *Initialisation.* Prepare the system in the empty configuration with  $z_i = 0$  for all  $i$  and chose random initial threshold slopes  $z_i^{\text{th}} \in \{1, 2\}$  for all  $i$ .

2. *Drive.* Add a grain at the left-most site  $i = 1$ :

$$z_1 \rightarrow z_1 + 1. \quad (1)$$

3. *Relaxation.* If  $z_i > z_i^{\text{th}}$ , relax site  $i$ .  
For  $i = 1$ :

$$\begin{aligned} z_1 &\rightarrow z_1 - 2, \\ z_2 &\rightarrow z_2 + 1. \end{aligned} \quad (2a)$$

For  $i = 2, \dots, L - 1$ :

$$\begin{aligned} z_i &\rightarrow z_i - 2, \\ z_{i\pm 1} &\rightarrow z_{i\pm 1} + 1. \end{aligned} \quad (2b)$$

For  $i = L$ :

$$\begin{aligned} z_L &\rightarrow z_L - 1, \\ z_{L-1} &\rightarrow z_{L-1} + 1. \end{aligned} \quad (2c)$$

Choose a new threshold slope  $z_i^{\text{th}} \in \{1, 2\}$  at random **for the relaxed site only**, i.e., let

$$z_i^{\text{th}} = \begin{cases} 1 & \text{with probability } p \\ 2 & \text{with probability } 1 - p \end{cases} \quad (2d)$$

using  $p = 1/2$ . Continue relaxing sites until  $z_i \leq z_i^{\text{th}}$  for all  $i$ .

4. *Iteration.* Return to 2.

We define the **avalanche size**  $s$  as the total number of relaxations initiated by adding one grain at the boundary  $i = 1$ . Note that includes avalanches of size  $s = 0$ .

# 1 Implementation of the Oslo model. [Marks: 10/100]

Write a computer programme (using the programme language of your choice) to implement the algorithm of the Oslo model in which you can easily change the system size  $L$ . The behaviour of the Oslo model is independent of the order in which you relax supercritical ( $z_i > z_i^{\text{th}}$ ) sites. This property is known as being *Abelian*, see [3, 4].

*Typical mistakes in implementations:*

- (1) You should only reset the threshold slope  $z_i^{\text{th}}$  for the sites  $i$  that have toppled/relaxed.
- (2) Ensure that the threshold slopes  $z_i^{\text{th}} = 1$  and  $2$  are chosen with probability  $p = 1/2$ . NB: This does not imply that in a stable configuration these thresholds appear with equal probability - why not?
- (3) Ensure that you relax all *supercritical* sites in the system before adding a new grain.
- (4) Ensure that you implement the relaxation algorithm correctly for bulk sites  $i = 2, 3, \dots, L - 1$  and the two boundary sites  $i = 1$  and  $i = L$ , respectively.

**TASK 1 [10 marks]:** Devise and perform various simple tests to check whether your programme is working as intended. Document your tests in the project report.

**IMPORTANT:** Ideally, you should have implemented successfully the Oslo Model and performed TASK 1 by the start of the feedback classes Wednesday 27 January 09:00.

*Comment:* It is important that you devise and document your own tests to check if the implementation is correctly done, e.g. by choosing particular values of the probability  $p$ . For  $p = 1/2$  (the original Oslo Model), you should also devise and document at least one test. Here, we list two measures that you can use to test your implementation for  $p = 1/2$  (However, in addition, you **must** devise your own tests!): Measure the height at site  $i = 1$  averaged over time once the systems has reached the steady state. For  $L = 16$  you should measure about 26.5 and for  $L = 32$  about 53.9. If you do not measure these values, you can safely assume that something is wrong with your implementation.

# 2 The height of the pile $h(t; L)$ [Marks: 55/100]

We will first focus on measuring the height of the pile. Each of the measurements detailed below should be completed for the system sizes  $L = 4, 8, 16, 32, 64, 128, 256$ . If your programme is efficient, you may be able to simulate even larger system sizes  $L = 512, \dots$ . It would make sense to implement ALL measurements and check (and double-check) that they make sense for a single system size before you begin the task of collecting measurements for all  $L$ .

Consider a system of size  $L$  and let the time  $t$  be measured in units of the number of grains added. Define the height at site  $i = 1$  at time  $t$  as the height of the pile  $h(t; L)$  when the pile has come to rest after adding the  $t$ 'th grain. Because  $z_i = h_i - h_{i+1}$  with  $h_{L+1} = 0$ , we find

$$h(t; L) = \sum_{i=1}^L z_i(t), \quad (3)$$

that is, the total height of the pile at time  $t$  is the sum of all the  $L$  local slopes  $z_1(t), z_2(t), \dots, z_L(t)$  at time  $t$  in the pile.

Note that the total height of the system only changes when adding grains to the pile ( $h_1 \rightarrow h_1 + 1$ ) or when site  $i = 1$  topples ( $h_1 \rightarrow h_1 - 1$ ). Therefore, when measuring the height, it might be more efficient to keep track of the changes of the height  $h(t; L)$  during the avalanche rather than to use Eq.(3) to measure the height after each avalanche.

**TASK 2a [5 marks]:** Starting from an empty system, measure the total height of the pile as a function of time  $t$  for the range of system sizes listed above. Plot the height  $h(t; L)$  vs. time  $t$  for the various system sizes in the same plot. Reflect upon the results obtained in terms of transient and recurrent configurations.

We will now investigate more carefully the scaling for the cross-over time  $\langle t_c(L) \rangle$  averaged over systems of size  $L$ . For a system of size  $L$ , define the cross-over time as the number of grains in the system **before** an added grain induces a grain to leave the system for the first time, that is,  $t_c(L) = \sum_{i=1}^L z_i \cdot i$ , where  $z_i$  are the local slopes in the system to which an added grain induces a flow out of the system for the first time.

**TASK 2b [5 marks]:** By numerically measuring  $t_c(L)$  as the number of grains in the system before an added grain induces a grain to leave the system for the first time, starting from an empty system, estimate the average of the cross-over time as  $\langle t_c(L) \rangle$ . How does  $\langle t_c(L) \rangle$  scale with  $L$  for  $L \gg 1$ ?

**TASK 2c [5 marks]:** In this task, we are only interested in the scaling behaviour for  $L \gg 1$ , that is, we may ignore potential corrections to scaling. Devise a **theoretical argument** to show that for a system of size  $L$  in the steady state, you expect the average of the height of the pile over time to scale linearly with system size. Similarly, argue theoretically that the average of the cross-over time  $\langle t_c(L) \rangle$  for systems of linear size  $L$  to reach the steady state (set of recurrent configurations) scales like  $L^2$  for  $L \gg 1$ .

For TASK 2d, you may want to smooth out the data by taking the average over  $M$  different realisations (i.e., use different random number sequences) for a given system size by considering

$$\tilde{h}(t; L) = \frac{1}{M} \sum_{j=1}^M h^j(t; L), \quad (4)$$

where  $h^j(t; L)$  is the height at time  $t$  in the  $j$ th realisation of a system of size  $L$ .

**TASK 2d [10 marks]:** Guided by your answers to the two questions in TASK 2c, produce a data collapse for the processed height  $\tilde{h}(t; L)$  vs. time  $t$  for the various system sizes. **Explain carefully how you produced a data collapse and express that mathematically, introducing a scaling function  $\mathcal{F}$ :**  $\tilde{h}(t; L) = \text{something } \mathcal{F}(\text{argument})$ , identifying ‘something’ and the ‘argument’. How does the scaling function  $\mathcal{F}(x)$  behave for large arguments  $x \gg 1$  and for small arguments  $x \ll 1$  and why must it be so? From this result, obtain/predict how  $\tilde{h}(t; L)$  increases as a function of  $t$  during the transient.

We will now investigate more carefully the scaling of the average height in a system of size  $L$ , attempting to reveal numerically corrections to scaling. Only consider the height  $h(t; L)$  (not  $\tilde{h}(t; L)$ ) for times  $t \geq t_0$  where  $t_0 > t_c(L)$ , that is, the system has reached the attractor of the dynamics. For each system of size  $L = 4, 8, 16, 32, 64, 128, 256$ , measure

1. The average height (height averaged over time), that is,

$$\langle h(t; L) \rangle_t = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=t_0+1}^{t_0+T} h(t; L). \quad (5)$$

2. The standard deviation of the height, that is,

$$\begin{aligned}\sigma_h(L) &= \sqrt{\langle h^2(t; L) \rangle_t - \langle h(t; L) \rangle_t^2} \\ &= \sqrt{\lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=t_0+1}^{t_0+T} h^2(t; L) - \left[ \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=t_0+1}^{t_0+T} h(t; L) \right]^2}.\end{aligned}\quad (6)$$

3. The height probability

$$P(h; L) = \frac{\text{No. of observed configurations with height } h \text{ in pile of size } L}{\text{Total no. observed configurations}}, \quad (7a)$$

$$\sum_{h=0}^{\infty} P(h; L) = 1. \quad (7b)$$

**TASK 2e [10 marks]:** Now we consider the numerical data for the average height  $\langle h(t; L) \rangle_t$  carefully to investigate whether it contain signs of corrections to scaling. Assume the following form of the corrections to scaling  $\langle h(t; L) \rangle_t = a_0 L (1 - a_1 L^{-\omega_1} + a_2 L^{-\omega_2} + \dots)$  where  $\omega_i > 0$  and  $a_i$  are constants. Neglecting terms with  $i > 1$ , can you devise a procedure to estimate  $a_0$  and  $\omega_1$  using your measured data?

**TASK 2f [5 marks]:** How does the standard deviation of the height  $\sigma_h(L)$  scale with system size? From your answers to TASKS 2e and 2f, can you predict what will happen with the average slope and its standard deviation in the limit of  $L \rightarrow \infty$ ?

**TASK 2g [15 marks]:** We consider the height at site  $i = 1$ :  $h = \sum_{i=1}^L z_i$ .

(i) Assume that  $z_i$  are independent, identically distributed random variables with finite variance. Theoretically then, how would you expect  $P(h; L)$  to be distributed when  $L \gg 1$ ? What theoretical prediction does the assumption that  $z_i$  are independent, identically distributed random variables with finite variance yield for the scaling of  $\sigma_h(L)$ ?

(ii) Now plot the measured height probability  $P(h; L)$  vs.  $h$  for various system sizes on the same plot. Inspired by the theoretical expectation for  $P(h; L)$  in (a), use the measured values of  $\langle h \rangle$  and  $\sigma_h$  to produce a data collapse for the various system sizes of  $P(h; L)$ . Explain carefully how you transformed (manipulated) the data to produce a data collapse and express that mathematically.

(iii) Does the data collapse in (ii) trace out the function expected from the theoretical prediction in (i)? Comment on your finding and the implications hereof. Finally, outline a numerical test (i.e., you do not necessarily need to perform the numerical test - only if you have spare time once you have completed all tasks) that could corroborate your explanation/conclusion given in (iii).

### 3 The avalanche-size probability $P(s; L)$ [Marks: 35/100]

We will now focus on measuring the avalanche-size probability and associated moments. Consider a system of size  $L$  and define the avalanche size  $s$  as the number of relaxations (topplings) caused by addition of one grain at site  $i = 1$ . Note that includes zero avalanches  $s = 0$  where no toppling is induced by adding a grain to the pile! These are important for the normalisation but are obviously omitted in the plotting if using a logarithmic scale.



Now only consider the avalanches after the system has reached the attractor of the dynamics, that is, only consider times  $t > t_c(L)$ .

Measure the normalised avalanche-size probability

$$P_N(s; L) = \frac{\text{No. of avalanches of size } s \text{ in a system of size } L}{\text{Total no. avalanches } N} \quad (8)$$

with  $\sum_{s=0}^{\infty} P_N(s; L) = 1$ . Read App. E in the lecture notes (pages 355-357) and apply the notion of data-binning to your avalanche-size probability (e.g. by uploading the file “logbin-2020.py” from “Complexity Project” on BlackBoard – please read usage instructions within the programme carefully).

**TASK 3a [15 marks]:** (i) Using the log-binned data, plot the avalanche-size probabilities  $\tilde{P}_N(s; L)$  vs. avalanche size  $s$  for all system sizes  $L = 4, 8, 16, 32, 64, 128, 256$  on the same plot for a reasonably large  $N$ . State clearly how you are processing the data before plotting them. Describe qualitatively your results.

(ii) Test if  $\tilde{P}_N(s; L)$  are consistent with the finite-size scaling ansatz

$$\tilde{P}_N(s; L) \propto s^{-\tau_s} \mathcal{G}(s/L^D) \quad \text{for } L \gg 1, s \gg 1, \quad (9)$$

and estimate the values of the avalanche dimension  $D$  and the avalanche-size exponent  $\tau_s$  by performing a data collapse. Note that there is no need to quantify the goodness of the data collapse. It is sufficient to use your common sense.

**TASK 3b [20 marks]:** Measure directly the  $k$ 'th moment  $\langle s^k \rangle$  for  $k = 1, 2, 3, 4$  where

$$\langle s^k \rangle = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=t_0+1}^{t_0+T} s_t^k \quad (10)$$

where  $s_t$  is the measured avalanche size at time  $t$  and  $t_0 > t_c(L)$ , that is, the system has reached the steady state. Note that you should include avalanches of size zero  $s_t = 0$ .

Assuming the finite-size scaling ansatz given in Eq. (9), how does the  $k$ 'th moment scale with system size  $L$ ? Show that the data are consistent with your prediction of the scaling and use the moment scaling analysis method to estimate the values of the avalanche dimension  $D$  and the avalanche-size exponent  $\tau_s$ . Explain concisely the procedure applied and present your results in relevant plots, reflect and comment on your findings.

## References

- [1] K. Christensen, A. Corral, V. Frette, J. Feder, and T. Jøssang, *Tracer dispersion in a self-organized critical system*, Phys. Rev. Lett. **77**, 107–110 (1996).
- [2] K. Christensen and N.R. Moloney, *Complexity and Criticality*, ICP (2005).
- [3] G. Pruessner, *Self-organised Criticality*, Cambridge University Press (2012).
- [4] D. Dhar, *Steady State and Relaxation Spectrum of the Oslo Rice-pile model*, Physica A **340**, 535 (2004).