# FUBAR FUSION 360

NEIL FLYNN
INFO@FUBARLABS.ORG

#### **TOPICS**

- Intro
- UI overview
- Create a 3d printable object
- Questions?
- Part 2 (next week) Will cover more advanced items such as components, importing drawings and patch workspace.

#### **AUTODESK FUSION 360 BASICS**

- Advanced parametric 3d CAD / CAM package
  - For very simple projects can use TinkerCad
- 30 day Demo with 1 year free "maker" license.
  - https://www.autodesk.com/products/fusion-360/overview
- Projects are stored on the Autodesk Cloud
- Once you register there are online tutorials.
- Demo create a storage box with lid.

### FUSION 360 DAY 2

- Import drawing and use as a guide for tracing
  - Drawings can be found at //github.com/neilpf2014/FUBAR\_A360\_class\_images
- Joints and components to arrange bodies
- Drawing planes
- Patch modeling

## **DEMO ITEMS**

**UI** navigation

- File panel (storage on cloud)
- Workspaces
- Object browser
  - Make sure doc setting are mm for 3d printing
- Parametric setup
- View setting /re