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| Use case name: | Join group chat | |
| Scenario: | A user wants to join a group chat | |
| Triggering event: | Enter group chat | |
| Brief description: | The user is connected to a group chat and receives current messages | |
| Actors: | User | |
| Related use cases: |  | |
| Stakeholders: | User | |
| Preconditions: | User must exist in the database. User must be connected to the internet | |
| Postconditions: | Member is able to access the application | |
| Flow of activities: | **Actor**  1. User enters login information and attempts login  3.1 User is able to access the system or is re-prompt for username and pass | **System**  1.1 Application queries database for pass based on username  2. Application checks input pass vs. database pass  3. Application either allows entry or denies |
| Exception conditions: | Username isn’t found in database  Password is incorrect | |