

# meaning of python 1-en

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import sys
import zlib

def apple(s, a, b):
    arr = list(s)
    tmp = arr[a]
    arr[a] = arr[b]
    arr[b] = tmp
    return "".join(arr)

def banana(s, a, b):
    arr = list(s)
    arr[a] = chr(ord(arr[a]) ^ ord(arr[b]))
    return "".join(arr)

def carrot(s, a, b):
    arr = bytearray(s)
    tmp = arr[a]
    arr[a] = arr[b]
    arr[b] = tmp
    return bytes(arr)

def donut(s, a, b):
    arr = bytearray(s)
    arr[b] ^= arr[a]
    return bytes(arr)

def scramble1(flag):
    pos = 36
    while True:
        if pos == 0:
            flag = banana(flag, 25, 41)
            pos = 29
        elif pos == 1:
            flag = apple(flag, 4, 21)
            pos = 31
        elif pos == 2:
            flag = banana(flag, 24, 41)
            pos = 41
        elif pos == 3:
            flag = banana(flag, 16, 24)
            pos = 37
        elif pos == 4:
            flag = banana(flag, 0, 43)
            pos = 32
        elif pos == 5:
            flag = banana(flag, 24, 2)
            pos = 16
        elif pos == 6:
            flag = apple(flag, 18, 29)
            pos = 38
        elif pos == 7:
            flag = banana(flag, 28, 43)
            pos = 39
        elif pos == 8:
            flag = banana(flag, 25, 26)
            pos = 12
        elif pos == 9:
            flag = apple(flag, 4, 43)
            pos = 10
        elif pos == 10:
            flag = apple(flag, 15, 42)
            pos = 26
        elif pos == 11:
            flag = banana(flag, 33, 13)
            pos = 14
        elif pos == 12:
            flag = banana(flag, 43, 2)
            pos = 24
        elif pos == 13:
            flag = apple(flag, 7, 32)
            pos = 33
        elif pos == 14:
            flag = banana(flag, 20, 38)
            pos = 27
        elif pos == 15:
            flag = banana(flag, 16, 29)
            pos = 28
        elif pos == 16:
            flag = apple(flag, 8, 15)
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    pos = 0
elif pos == 17:
    flag = apple(flag, 17, 9)
    pos = 21
elif pos == 18:
    flag = apple(flag, 37, 32)
    pos = 22
elif pos == 19:
    flag = banana(flag, 34, 13)
    pos = 3
elif pos == 20:
    flag = apple(flag, 21, 17)
    pos = 7
elif pos == 21:
    flag = banana(flag, 8, 38)
    pos = 2
elif pos == 22:
    flag = apple(flag, 13, 25)
    pos = 30
elif pos == 23:
    flag = banana(flag, 33, 37)
    pos = 17
elif pos == 24:
    flag = banana(flag, 15, 22)
    pos = 6
elif pos == 25:
    flag = apple(flag, 24, 15)
    pos = 43
elif pos == 26:
    flag = banana(flag, 37, 26)
    pos = 11
elif pos == 27:
    flag = apple(flag, 9, 0)
    pos = 25
elif pos == 28:
    flag = banana(flag, 32, 0)
    pos = 42
elif pos == 29:
    flag = banana(flag, 24, 26)
    pos = 47
elif pos == 30:
    flag = apple(flag, 1, 2)
    pos = 9
elif pos == 31:
    flag = banana(flag, 18, 27)
    pos = 15
elif pos == 32:
    flag = apple(flag, 26, 28)
    pos = 49
elif pos == 33:
    flag = banana(flag, 24, 16)
    pos = 1
elif pos == 34:
    flag = banana(flag, 11, 39)
    pos = 46
elif pos == 35:
    flag = banana(flag, 19, 22)
    pos = 50
elif pos == 36:
    flag = apple(flag, 28, 27)
    pos = 5
elif pos == 37:
    flag = apple(flag, 13, 15)
    pos = 44
elif pos == 38:
    flag = banana(flag, 6, 29)
    pos = 23
elif pos == 39:
    flag = apple(flag, 15, 37)
    pos = 40
elif pos == 40:
    flag = apple(flag, 40, 23)
    pos = 4
elif pos == 41:
    flag = apple(flag, 28, 0)
    pos = 18
elif pos == 42:
    flag = banana(flag, 41, 19)
    pos = 19
elif pos == 43:
    flag = apple(flag, 7, 5)
    pos = 20
elif pos == 44:
    flag = banana(flag, 12, 40)
    pos = 35
elif pos == 45:
    flag = apple(flag, 19, 30)

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        pos = 48
    elif pos == 46:
        flag = apple(flag, 15, 4)
        pos = 13
    elif pos == 47:
        flag = apple(flag, 17, 11)
        pos = 45
    elif pos == 48:
        flag = banana(flag, 8, 28)
        pos = 8
    elif pos == 49:
        flag = banana(flag, 19, 9)
        pos = 34
    elif pos == 50:
        return

def scramble2(flag):
    pos = 48
    while True:
        if pos == 0:
            flag = carrot(flag, 13, 25)
            pos = 5
        elif pos == 1:
            flag = donut(flag, 16, 4)
            pos = 42
        elif pos == 2:
            flag = carrot(flag, 22, 4)
            pos = 41
        elif pos == 3:
            flag = donut(flag, 39, 47)
            pos = 44
        elif pos == 4:
            flag = carrot(flag, 29, 41)
            pos = 17
        elif pos == 5:
            flag = donut(flag, 18, 36)
            pos = 13
        elif pos == 6:
            flag = donut(flag, 25, 23)
            pos = 31
        elif pos == 7:
            flag = donut(flag, 37, 49)
            pos = 39
        elif pos == 8:
            flag = donut(flag, 23, 30)
            pos = 24
        elif pos == 9:
            flag = carrot(flag, 32, 11)
            pos = 38
        elif pos == 10:
            flag = donut(flag, 24, 14)
            pos = 3
        elif pos == 11:
            flag = donut(flag, 31, 23)
            pos = 26
        elif pos == 12:
            flag = donut(flag, 25, 9)
            pos = 36
        elif pos == 13:
            flag = carrot(flag, 37, 0)
            pos = 37
        elif pos == 14:
            flag = donut(flag, 30, 35)
            pos = 32
        elif pos == 15:
            flag = carrot(flag, 21, 2)
            pos = 27
        elif pos == 16:
            flag = carrot(flag, 23, 44)
            pos = 19
        elif pos == 17:
            flag = carrot(flag, 1, 51)
            pos = 29
        elif pos == 18:
            flag = carrot(flag, 21, 16)
            pos = 35
        elif pos == 19:
            flag = carrot(flag, 35, 33)
            pos = 34
        elif pos == 20:
            flag = carrot(flag, 18, 1)
            pos = 30
        elif pos == 21:
            flag = carrot(flag, 3, 27)
            pos = 45
        elif pos == 22:
            flag = donut(flag, 2, 13)

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        pos = 18
    elif pos == 23:
        flag = donut(flag, 27, 50)
        pos = 10
    elif pos == 24:
        flag = carrot(flag, 27, 45)
        pos = 20
    elif pos == 25:
        flag = carrot(flag, 49, 35)
        pos = 6
    elif pos == 26:
        flag = carrot(flag, 13, 40)
        pos = 4
    elif pos == 27:
        flag = carrot(flag, 47, 50)
        pos = 8
    elif pos == 28:
        flag = donut(flag, 0, 1)
        pos = 43
    elif pos == 29:
        flag = donut(flag, 3, 34)
        pos = 49
    elif pos == 30:
        flag = donut(flag, 50, 7)
        pos = 11
    elif pos == 31:
        flag = donut(flag, 41, 9)
        pos = 23
    elif pos == 32:
        flag = donut(flag, 44, 50)
        pos = 16
    elif pos == 33:
        flag = carrot(flag, 19, 29)
        pos = 15
    elif pos == 34:
        flag = carrot(flag, 34, 47)
        pos = 40
    elif pos == 35:
        flag = carrot(flag, 24, 3)
        pos = 47
    elif pos == 36:
        flag = carrot(flag, 14, 37)
        pos = 0
    elif pos == 37:
        flag = donut(flag, 21, 29)
        pos = 25
    elif pos == 38:
        flag = donut(flag, 29, 1)
        pos = 1
    elif pos == 39:
        flag = carrot(flag, 23, 37)
        pos = 33
    elif pos == 40:
        flag = carrot(flag, 29, 44)
        pos = 12
    elif pos == 41:
        flag = donut(flag, 19, 39)
        pos = 50
    elif pos == 42:
        flag = carrot(flag, 8, 37)
        pos = 28
    elif pos == 43:
        flag = donut(flag, 40, 25)
        pos = 21
    elif pos == 44:
        flag = donut(flag, 46, 14)
        pos = 7
    elif pos == 45:
        flag = donut(flag, 36, 39)
        pos = 22
    elif pos == 46:
        flag = carrot(flag, 44, 6)
        pos = 9
    elif pos == 47:
        flag = carrot(flag, 46, 28)
        pos = 14
    elif pos == 48:
        flag = donut(flag, 16, 50)
        pos = 46
    elif pos == 49:
        flag = carrot(flag, 29, 10)
        pos = 2
    elif pos == 50:
        return

def main():
    if len(sys.argv) <= 1:

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        print("Missing argument")
        exit(1)

    flag_to_check = sys.argv[1]

    flag_length = len(flag_to_check)
    if flag_length < 44:
        print("Incorrect")
        exit(1)

    scramble1(flag_to_check)

    flag_compressed = zlib.compress(flag_to_check.encode("utf-8"))

    flag_compressed_length = len(flag_compressed)
    if flag_compressed_length < 52:
        print("Incorrect")
        exit(1)

    scramble2(flag_compressed)

    if flag_compressed == b'x\x9c\xcb,\xca,N.I\xab.\xc9\xc8,\xe7,\xe0IM3\xcc3,1\xce\xa9\x8c7\x89/\xa8,\xc90\xc8\x8b0\xcc)2L\xcf(\xa9
        print("Correct!")
    else:
        print("Incorrect!")

main()

```

Source code, the value of `sys.argv[1]` in the main function is finally `zlib.compress()` and compare with byte

data( `b'x\x9c\xcb,\xca,N.I\xab.\xc9\xc8,\xe7,\xe0IM3\xcc3,1\xce\xa9\x8c7\x89/\xa8,\xc90\xc8\x8b0\xcc)2L\xcf(\xa9\x05\x00\x83\x0c\x10\x`

Therefore, the byte data in question can be used as a resultant data to apply `zlib.decompress()` The result will be flag.

```

#cal.py
import zlib

target = b'x\x9c\xcb,\xca,N.I\xab.\xc9\xc8,\xe7,\xe0IM3\xcc3,1\xce\xa9\x8c7\x89/\xa8,\xc90\xc8\x8b0\xcc)2L\xcf(\xa9\x05\x00\x83\x0c\x10\x

flag = zlib.decompress(target)
print(flag)

```

output: `b'irisctf{this_is_definit3ly_4_pyth0n_alright}'`