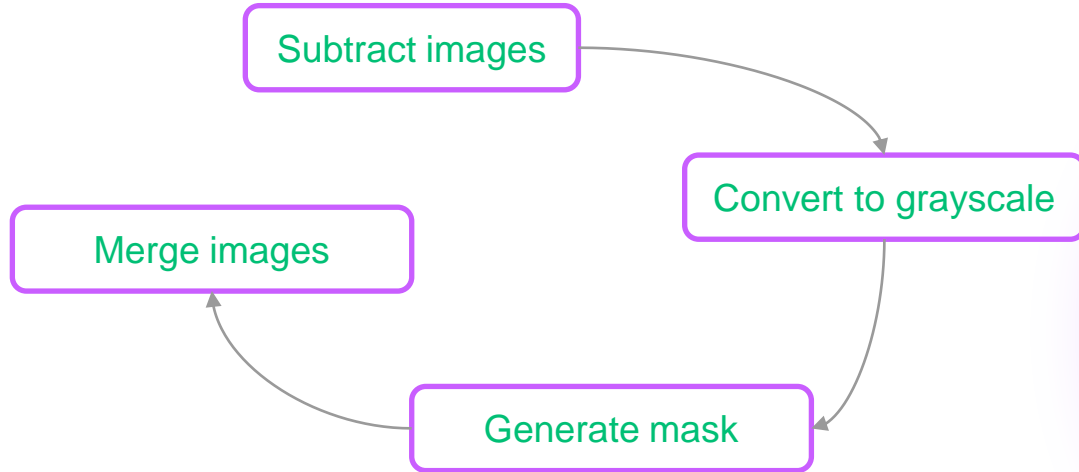


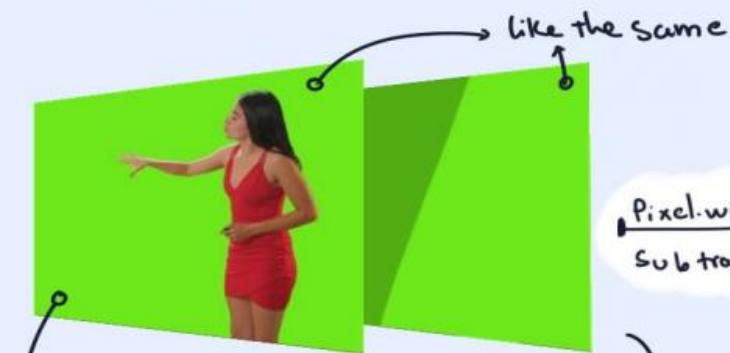
# BACKGROUND SUBTRACTION



**Presenter:** Nguyen Khoa

**Reference:** Minh Dinh

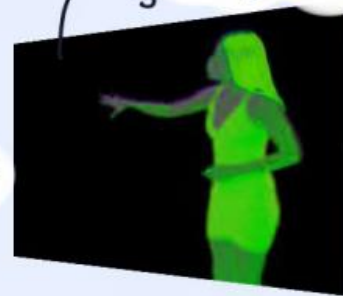
# Background Subtraction



pixel  $_{ij} = \begin{bmatrix} R \\ G \\ B \end{bmatrix} - \begin{bmatrix} R \\ G \\ B \end{bmatrix}$

pixel  $_{ij}$

Pixel-wise  
Subtraction



Subtracted Img  
(color)

pixel  $_{ij} = \begin{bmatrix} |R-R| \\ |G-G| \\ |B-B| \end{bmatrix}$

Convert  
Grayscale



Subtracted Img  
(Grayscale)

pixel  $_{ij} = 0.3R + 0.59G + 0.11B$

Creating Mask

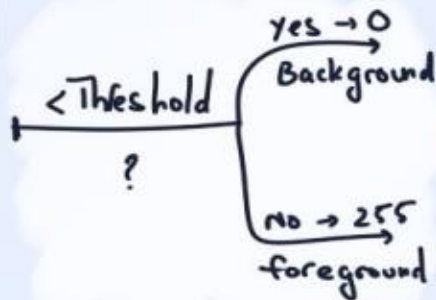
Remember!

0  $\rightarrow$  black  
255  $\rightarrow$  white

0  $\xleftrightarrow{\text{Brighter}}$  255  
 $\xleftarrow{\text{Darker}}$



Subtracted Img  
Grayscale, 1 channel



Mask

255



mask == 0 → newimg = take bg  
ijk ijk

mask != 0 → newimg = segmented  
ijk ijk

New img



**THANK YOU  
FOR  
LISTENING**