

VEERA ARVOLA

2D/3D ARTIST

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PROFILE

I am a game artist with a background in graphic design and indie game development. I work in both 2D and 3D and take ideas from early sketches to polished, game-ready assets, with a style that ranges from cute and stylized to realistic and darker themes.

My drive is to create immersive, polished experiences for players, and to capture some of the magic I've felt while playing my favourite games.

Outside of work, I enjoy reading, drawing, knitting, playing video games, watching movies and spending time with my family.

EDUCATION

2004 - 2008

UNIVERSITY OF LAPLAND

- BA in graphic design
- 300 academic credits

2008 - 2009

UNIVERSITY OF LAPLAND

- Secondary subjects: multimedia, animation & game development
- 50 academic credits

WORK EXPERIENCE

2003 - 2008

Freelancer | Finland

Graphic Designer

- Print and digital design and illustrations for clients including Suomen Musiikki Oy and WSOY.

2006 - 2008

CCC | Rovaniemi

Graphic Designer

- Digital and print materials for corporate clients.
- UI/UX design for internal and client projects.

2007-2012

Turmoil Games | Rovaniemi

Graphic Designer & Game Artist

- Concept art, 2D character portraits, marketing materials, game design and UI design.
- 3D modeling, texturing, rigging and animation.
- Shipped: Detria Facebook game (2010)
- Shipped: Alpha Polaris (2011)

2007 - PRESENT

Nekobolt | Raisio

Graphic Designer & Game Artist

- 2D art and graphic design.
- 3D modeling, texturing, rigging and animation.
- Shipped: Baking Success (2013)
- Shipped: 20+ Game asset packs (1000+ assets)
- WIP: Project X (Q2 2026)

2D SKILLS

- Digital Painting ★★★★★
- Graphic Design ★★★★★
- Character Design ★★★★★
- Concept Art ★★★★★
- Traditional Art ★★★★★
- 2D Animation ★★★
- UI/UX Design ★★★

3D SKILLS

- 3D Modeling ★★★★★
- Digital Sculpting ★★★★★
- UV Unwrapping ★★★★★
- Texturing ★★★★★
- Rigging ★★★
- 3D Animation ★★★

SOFTWARE

- Affinity Photo
- Affinity Designer
- Affinity Publisher
- Adobe Photoshop
- Adobe Illustrator
- Clip Studio Paint
- Procreate
- Procreate Dreams
- Live2D Cubism
- Blender
- ZBrush
- Substance Painter
- Nomad Sculpt
- Bonus:
 - Unity
 - After Effects
 - DaVinci Resolve

LANGUAGES

- English
- Finnish