

```
public class CodeAdventure {  
    public static void main(String[] args) {  
        int level = 1;  
        int score = 0;  
        int energy = 100;  
        String player = "You";  
  
        System.out.println("==== CODE ADVENTURE ===");  
        System.out.println("Welcome to the IT challenge!");  
  
        while (energy > 0 && level <= 5) {  
            System.out.println("Level " + level + " starting task...");  
            String[] topics = {"Linux", "Hardware", "Programming", "Graphics"};  
            String task = topics[(int)(Math.random() * topics.length)];  
  
            System.out.println("Working on: " + task);  
            int gain = (int)(Math.random() * 10 + 25) + 10;  
            score += gain;  
            energy -= (int)(Math.random() * 20);  
  
            System.out.println("Progress: +" + gain + " XP | Total: " + score);  
            if (score > level * 80) {  
                level++;  
                System.out.println("**** LEVEL UP! ****");  
                System.out.println("New skill unlocked!");  
            }  
            if (energy < 30) {  
                System.out.println("Recharging...");  
                energy += 25;  
            }  
            System.out.println("-----");  
        }  
  
        System.out.println("Game over. Final score: " + score);  
        System.out.println("Thanks for playing, " + player + "!");  
    }  
}
```



print "Vstup do světa IT!"

odpolední kurz pro zájemce o IT

Pro holky a kluky 7. - 9. tříd

Od 2. února 2026



co si vyzkoušíš

- Úvod do programování
- Hardware – z čeho se skládá počítač
- Linux a práce s virtuálním prostředím
- Počítačová grafika
- Sítě a IP adresy

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Zjisti více

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zlínský kraj
Kraj bez hranic