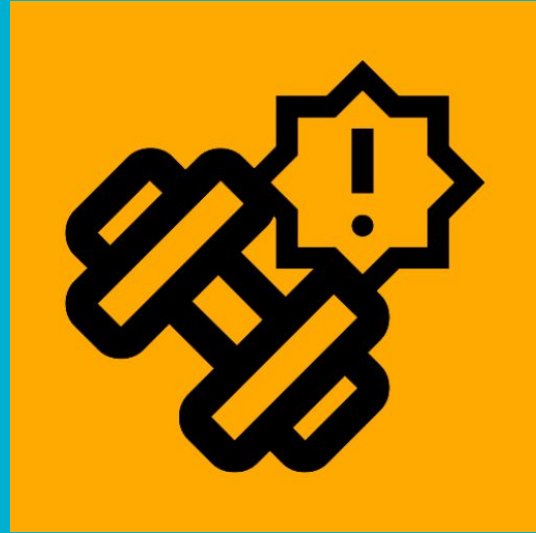


FitQuest

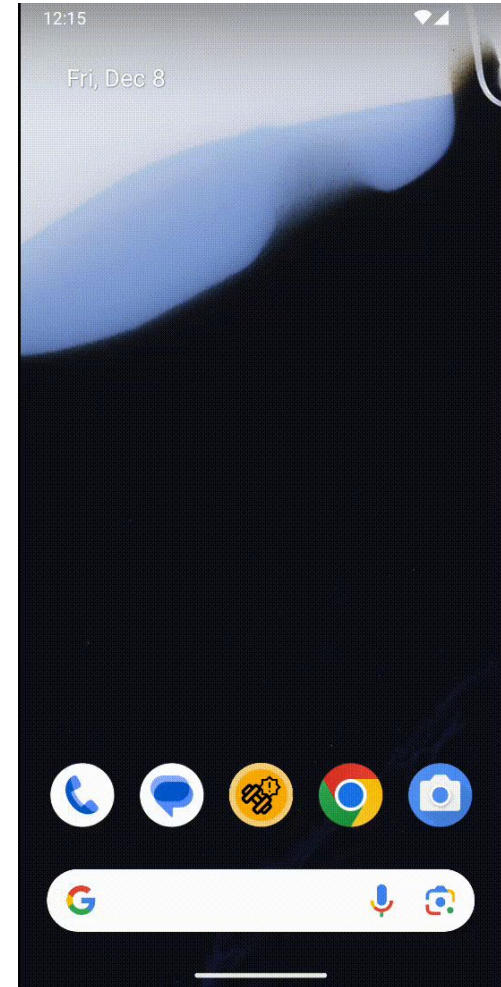
by Chet Gurevitch, Christina Garcia, Alexa McGinnis, Elian Renteria, Nelly Sanchez



App Description & Demo

Features:

- Step Counter
- Run Log
- Weight Training Log
- Exercise Alarm + Notification
- Water Intake Log
- Calorie Counter



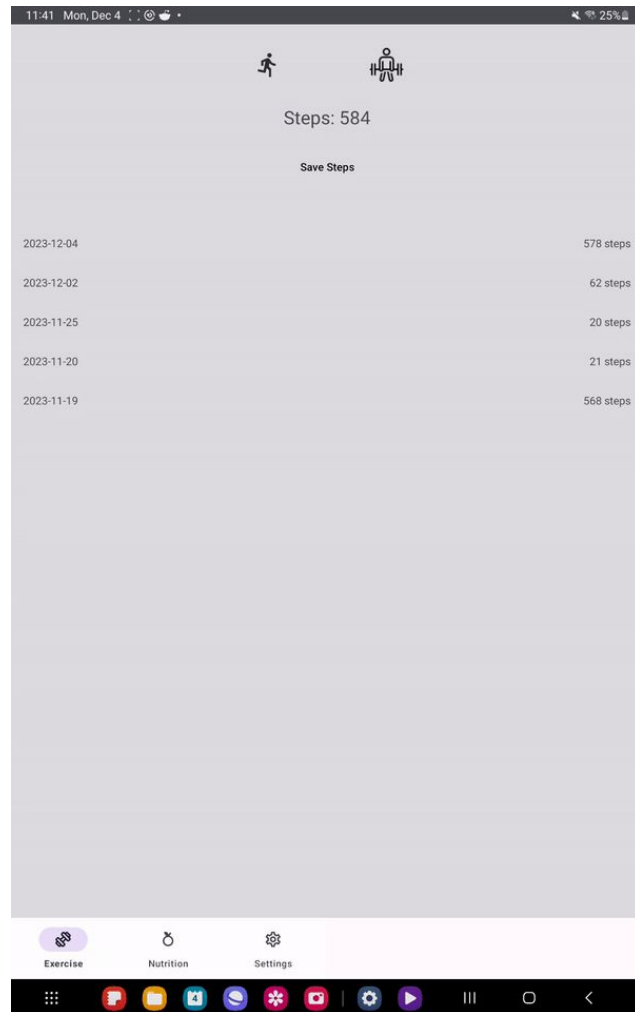
Exercises – Step Counter

Android Concepts:

- Permissions
 - `android.Manifest.permission.ACTIVITY_RECOGNITION`.
 - Access step counter sensor
- RecyclerView
 - Displays and manages a dynamic user step history list efficiently
- Firebase
 - Stores and updates user step data in real-time with Firebase Firestore.
- ViewModel
 - Manage data operations and updates UI with current information.
- Fragment
 - Modular, reusable component

Challenges:

- Steps resetting on a new day
- Foreground Service
 - Not implemented in final version due to time constraints



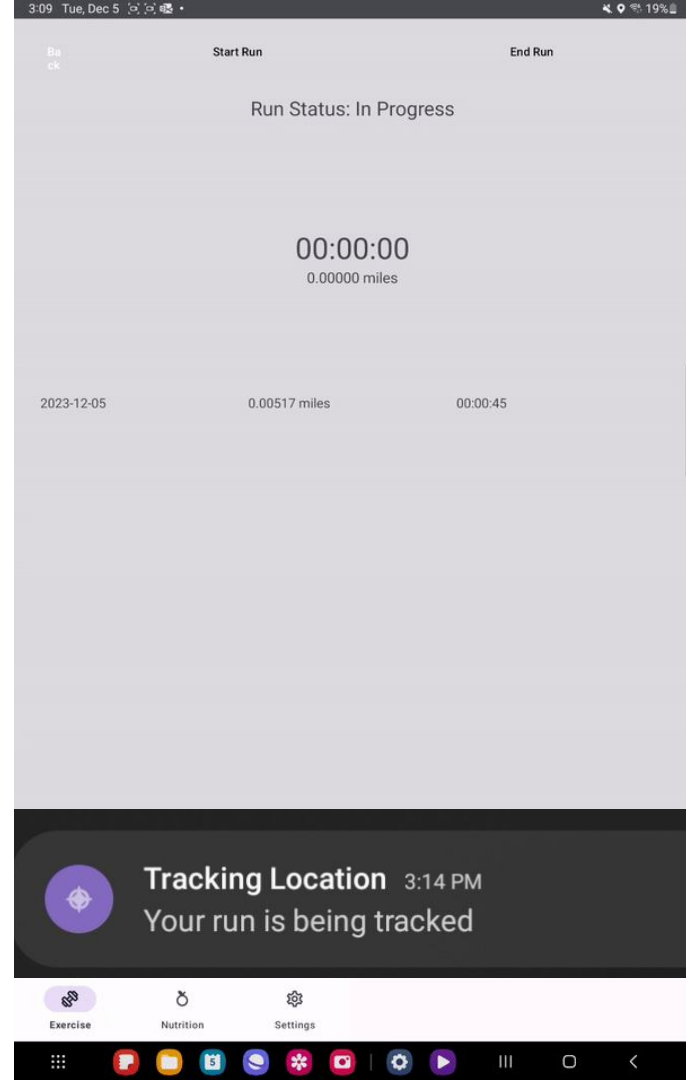
Exercises – Run Tracker

Android Concepts:

- Permissions
 - Coarse, fine, background locations
 - foreground service
 - foreground service location
- RecyclerView
 - Displays and manages a dynamic user run history
- Firebase
 - Stores and updates user run data with Firebase Firestore.
- Fragment
 - Modular, reusable component
- Notification
 - Foreground Service Notification

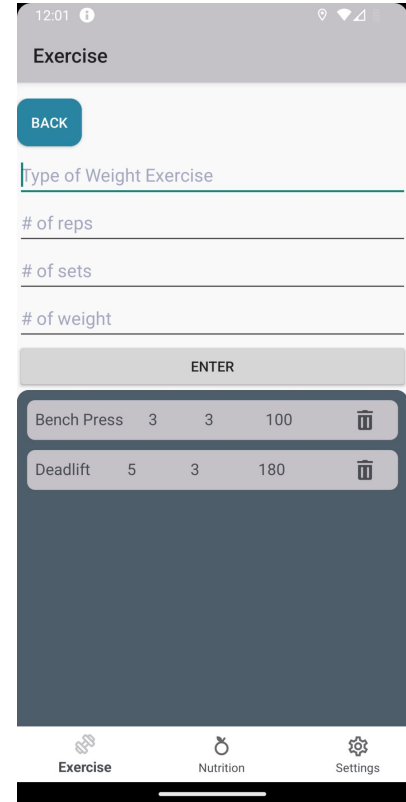
Challenges:

- Track while app is in background
 - Foreground Service
 - Broadcasting data accurately



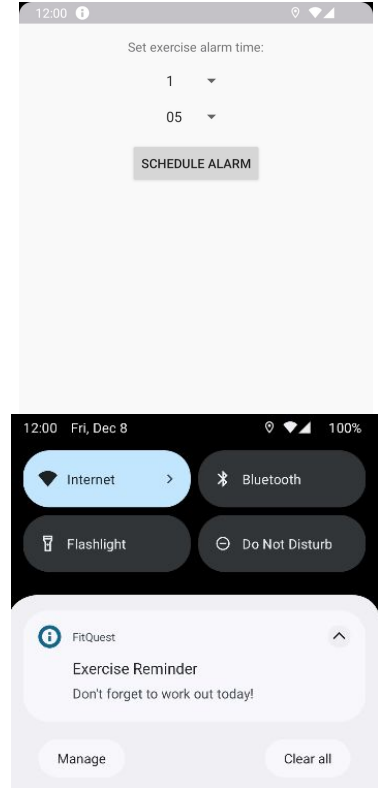
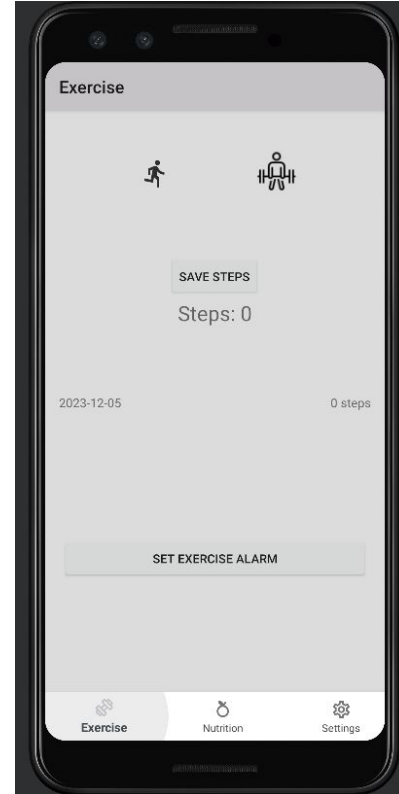
Exercises - Weight Training Log

- Recycler View
 - Displays the weight training exercises in a list after the enter button is clicked.
 - The list will constantly update.
- Fragment
 - modular



Exercise Reminder Alarm + Notification

- Activity
 - Handles user interaction with alarm setter
- BroadcastReceiver
 - Receive, create, & show the alarm notification
- UI
 - Button, TextView, Spinners,
- Challenges
 - Connecting the new activity, alarm, & ui components with the existing code



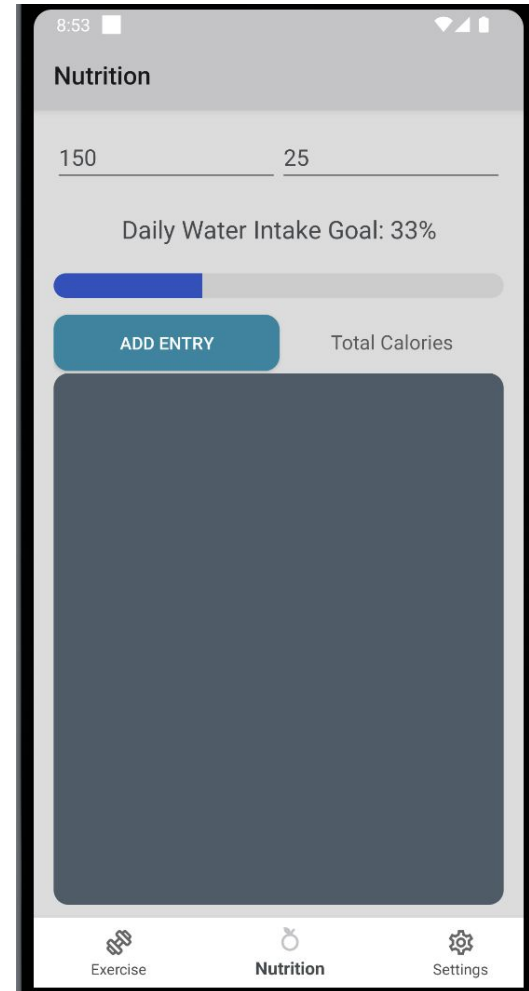
Water Intake Progress Bar

Android Concepts:

- RecyclerView
 - Food and calories get displayed in a list
- UI Elements
 - Buttons, edit texts, textviews

Challenges:

- Formatting
 - Water intake percentage would go past 100 percent and getting the water bar to animate required a custom component



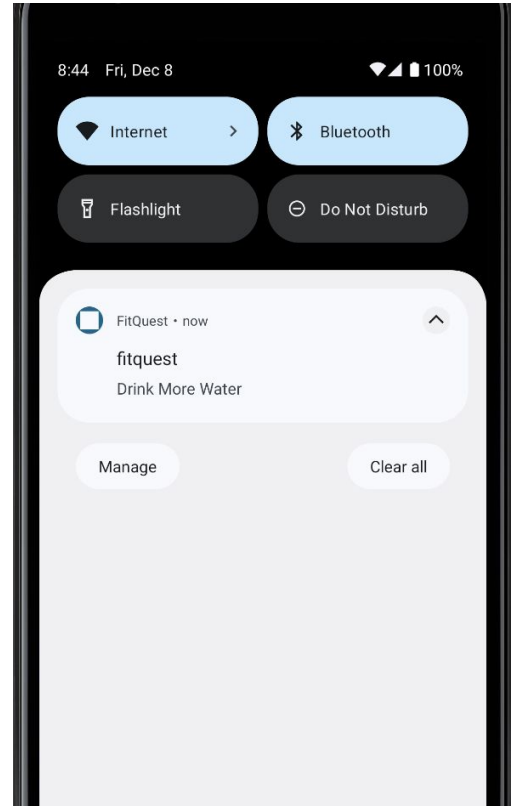
Scheduled Notifications

Android Concepts:

- Notifications
 - Created a alarm component that schedules notifications throughout the day at certain times to remind users to drink water

Challenges:

- Creating the Alarm component
 - Kept track of time and when to send notifications
 - Permissions
 - Displaying notifications



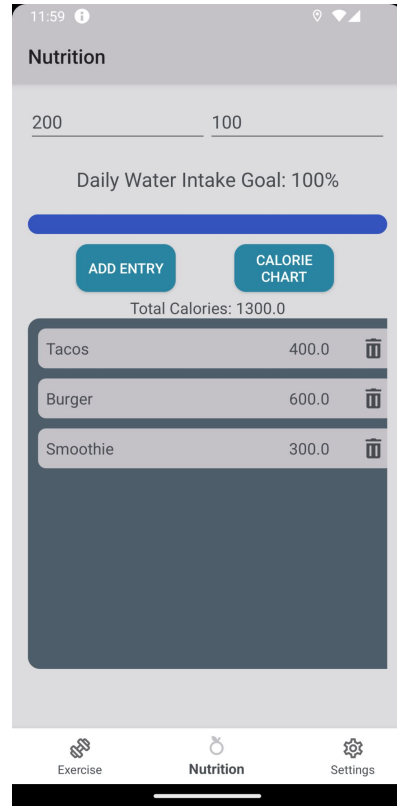
Calorie Counter

Android Concepts:

- Activities/Fragments
 - Modular
- RecyclerView
 - Food and calories get displayed in a list
- UI Elements
 - Buttons, edit texts, textviews
- Unit Testing
 - Calorie calculations

Challenges:

- Formatting
 - When adding the calorie chart button, the other UI elements on this fragment would move around



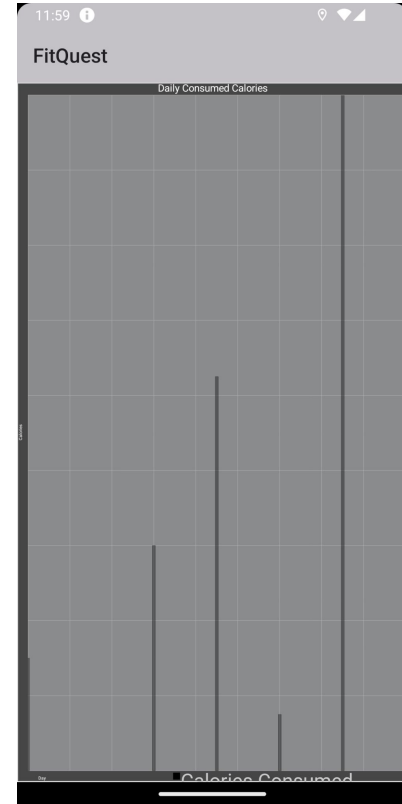
Calorie Counter Chart

Android Concepts:

- Chart/Graph
 - Will chart the daily consumed calories by user
- Sample Data

Challenges:

- Display
 - Displaying the graph correctly
- Firebase
 - Due to time constraints, we weren't able to connect our graph to firebase



Room Database

Android Concepts:

- Room
 - Used to save calorie counter data across each tab

Challenges:

- Setup
 - Setting up the database and linking each row of the calorie list recycle view
 - Synchronizing each instance

```
EliaRenteria
@Database(entities = [RowEntry::class], version = 1, exportSchema = false)
abstract class EntryDatabase : RoomDatabase() {

    EliaRenteria
    abstract fun entryDao(): EntryDao // You need to define an EntryDao interface

    // You can use a companion object to get a reference to the database
    EliaRenteria
    companion object {
        // Singleton prevents multiple instances of the database opening at the same time.
        @Volatile
        private var INSTANCE: EntryDatabase? = null

        EliaRenteria
        fun getDatabase(context: Context): EntryDatabase {
            // If the INSTANCE is not null, then return it; if it is, then create the database
            return INSTANCE ?: synchronized(lock: this) {
                val instance = Room.databaseBuilder(
                    context.applicationContext,
                    EntryDatabase::class.java,
                    name: "entry_database"
                ).build()
                INSTANCE = instance
                // return instance
                instance ^synchronized
            }
        }
    }
}
```

Firestore

- Automatic anonymous login
- Exercise data backed up to firestore
- When more authentication providers added user data will be linked and preserved

