

# **Linear Algebra Review**

Appendix A.2 (Duda et al.)

**CS479/679 Pattern Recognition**  
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# n-dimensional vector

- An  $n$ -dimensional vector  $v$  is represented as an ordered list of values in **column** format:

$$v = \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{bmatrix}$$

- The **transpose**  $v^T$  is denoted in **row** format:

$$v^T = [x_1 \ x_2 \ \cdots \ x_n]$$

# Dot product

- Given  $v^T = (x_1, x_2, \dots, x_n)$  and  $w^T = (y_1, y_2, \dots, y_n)$ , their **dot product** defined as follows:

$$v \cdot w = x_1 y_1 + x_2 y_2 + \dots + x_n y_n \quad (\text{scalar})$$

$$\text{or} \quad v \cdot w = [x_1 \ x_2 \ \dots \ x_n] \begin{bmatrix} y_1 \\ y_2 \\ \dots \\ y_n \end{bmatrix} = v^T w$$

# Orthogonal / Orthonormal vectors

- A set of vectors  $x_1, x_2, \dots, x_n$  is *orthogonal* if

$$x_i^T x_j = \begin{cases} k & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases} \quad \text{length of } x_i = k$$

- A set of vectors  $x_1, x_2, \dots, x_n$  is *orthonormal* if

$$x_i^T x_j = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases} \quad \text{length of } x_i = 1$$

# Linear combinations

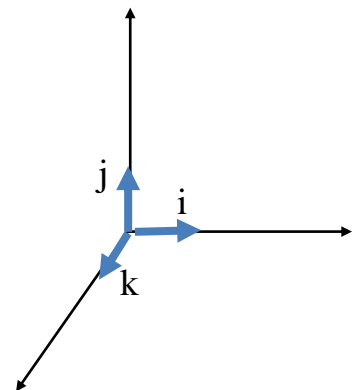
- A vector  $v$  is a **linear combination** of the vectors  $v_1, \dots, v_n$  if:

$$v = c_1 v_1 + c_2 v_2 + \dots + c_n v_n$$

where  $c_1, \dots, c_k$  are constants.

Example: any vector in  $R^3$  can be expressed as a linear combination of the unit vectors  $i = (1, 0, 0)$ ,  $j = (0, 1, 0)$ , and  $k = (0, 0, 1)$

$$v = (a, b, c) = a(1, 0, 0) + b(0, 1, 0) + c(0, 0, 1)$$



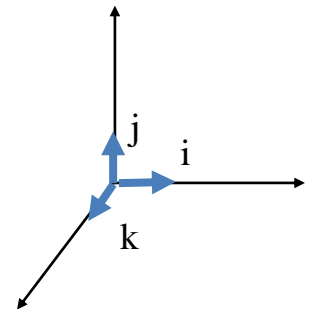
# Space spanning

- A set of vectors  $S=(v_1, v_2, \dots, v_n)$  *span* some space  $W$  if every vector  $v$  in  $W$  can be written as a linear combination of the vectors in  $S$

$$v = c_1 v_1 + c_2 v_2 + \dots + c_n v_n$$

Example: the unit vectors  $i, j$ , and  $k$  span  $R^3$

$$v = (a, b, c) = a(1, 0, 0) + b(0, 1, 0) + c(0, 0, 1)$$



# Linear dependence

- A set of vectors  $v_1, \dots, v_n$  are *linearly dependent* if at least one of them (e.g.,  $v_j$ ) can be written as a linear combination of the rest:

$$v_j = c_1 v_1 + c_2 v_2 + \dots + c_{j-1} v_{j-1} + c_{j+1} v_{j+1} + \dots + c_n v_n$$

(i.e.,  $v_j$  does **not** appear on the right side of the equation above)

Example:  $x_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$   $x_2 = \begin{bmatrix} 4 \\ 1 \\ 5 \end{bmatrix}$   $x_3 = \begin{bmatrix} 2 \\ -3 \\ -1 \end{bmatrix}$  are *linearly dependent*

$$x_3 = -2x_1 + x_2.$$

# Linear independence

- A set of vectors  $v_1, \dots, v_n$  is *linearly independent* if no vector  $v_j$  from  $v_1, \dots, v_n$  can be represented as a linear combination of the remaining vectors, i.e. :

$$c_1 v_1 + c_2 v_2 + \dots + c_n v_n = 0 \quad \Rightarrow \quad c_1 = c_2 = \dots = c_n = 0$$

Example:  $v_1 = \begin{bmatrix} -1 \\ 1 \\ -1 \end{bmatrix}, v_2 = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$  are *linearly independent*

$$\text{Let } c_1 v_1 + c_2 v_2 = 0, \text{ then } \begin{bmatrix} -c_1 + c_2 \\ c_1 + c_2 \\ -c_1 + (-c_2) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

This can only be true if  $c_1 = c_2 = 0$



# Vector basis

- A set of vectors  $v_1, \dots, v_n$  forms a *basis* in some vector space  $W$  if:
  - (1)  $(v_1, \dots, v_n)$  span  $W$
  - (2)  $(v_1, \dots, v_n)$  are linearly independent

Some standard bases:

$\mathbb{R}^2$

$i = (1, 0), j = (0, 1)$

$\mathbb{R}^3$

$i = (1, 0, 0), j = (0, 1, 0), k = (0, 0, 1)$

$\mathbb{R}^n$

$(1, 0, \dots, 0), (0, 1, \dots, 0), \dots, (0, 0, \dots, 1)$

# Orthonormal vector basis

- Basis vectors are both **orthogonal** and **unit length**.
- Very useful in practice since they **simplify** calculations.
- Any set of basis vectors  $(v_1, \dots, v_n)$  can be transformed to an **orthogonal** basis using the *Gram-Schmidt* orthogonalization algorithm.
- Normalizing the basis vectors to “**unit**” length will yield an **orthonormal** basis.

# Vector Expansion (or Projection)

- Suppose  $v_1, v_2, \dots, v_n$  is an **orthogonal** base in  $W$ , then **any**  $v \in W$  can be represented in this basis as follows:

$$v = \sum_{i=1}^n x_i v_i = x_1 v_1 + x_2 v_2 + \dots + x_n v_n$$

( $x_i$ : coefficients of **expansion** or **projection** coefficients)

- In essence, every basis  $v_1, v_2, \dots, v_n$  defines a **coordinate** system in  $W$ .

What is the representation of  $v$  in this coordinate system?

$$v = \begin{bmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{bmatrix}$$

# Vector Expansion (or Projection) (cont'd)

- How do we find the expansion or projection coefficients  $x_i$ ?

$$v = \sum_{i=1}^n x_i v_i = x_1 v_1 + x_2 v_2 + \dots + x_n v_n$$

$$(v \cdot v_i) = x_1 (v_1 \cdot v_i) + x_2 (v_2 \cdot v_i) + \dots + x_i (v_i \cdot v_i) + \dots + x_n (v_n \cdot v_i) = x_i (v_i \cdot v_i)$$

$$(v \cdot v_i) = x_i (v_i \cdot v_i) \quad \text{or} \quad x_i = \frac{(v \cdot v_i)}{(v_i \cdot v_i)}$$

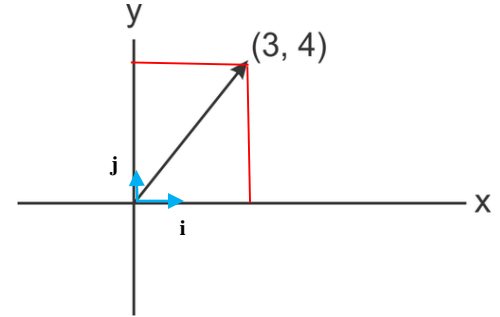
- If the base is orthonormal, then  $(v_i \cdot v_i) = 1$

$$x_i = (v \cdot v_i)$$

# Example

- Let's assume  $n=2$ :

$$\mathbf{x} : \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$



- Assuming the standard base  $\langle v_1=i, v_2=j \rangle$ , the **projection coefficients**  $x_i$  can be obtained by projecting  $\mathbf{x}$  along the direction of  $v_1$  and  $v_2$ :

$$x_1 = \mathbf{x}^T i = \begin{bmatrix} 3 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 3$$

$$x_2 = \mathbf{x}^T j = \begin{bmatrix} 3 & 4 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 4$$

- The expansion of  $\mathbf{x}$  onto  $(v_1, v_2)$  is:  $\mathbf{x} = 3i + 4j$

# Vector Expansion (or Projection) (cont'd)

- Given a set of basis vectors in  $W$ , each vector in  $W$  can be represented (i.e., projected) “**uniquely**” in this basis.
- How many vector bases are there?
  - Many, for example, **translate/rotate** a given vector basis to obtain a new one!
  - Some vector bases are **preferred** over others.
  - We will revisit this issue when we discuss **Principal Component Analysis** (PCA).

# Matrix Operations

- Matrix **addition/subtraction**
  - Add/Subtract corresponding elements.
  - Matrices must be of the same size.
- Matrix **multiplication**

$$\begin{array}{ccc}
 m \times n & q \times p & m \times p \\
 \left[ \begin{array}{cccc} a_{11} & a_{12} & \cdot & a_{1n} \\ a_{21} & a_{22} & \cdot & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \cdot & a_{mn} \end{array} \right] \left[ \begin{array}{cccc} b_{11} & b_{12} & \cdot & b_{1p} \\ b_{21} & b_{22} & \cdot & b_{2p} \\ \dots & \dots & \dots & \dots \\ b_{q1} & b_{q2} & \cdot & b_{qp} \end{array} \right] = \left[ \begin{array}{cccc} c_{11} & c_{12} & \cdot & c_{1p} \\ c_{21} & c_{22} & \cdot & c_{2p} \\ \dots & \dots & c_{ij} & \dots \\ c_{m1} & c_{m2} & \cdot & c_{mp} \end{array} \right]
 \end{array}$$

**Condition:  $n = q$**

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$$

Not commutative:  $AB \neq BA$

# Diagonal Matrices

$$A = \begin{bmatrix} a_{11} & 0 & 0 & \dots & 0 \\ 0 & a_{22} & 0 & \dots & 0 \\ 0 & 0 & a_{33} & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & a_{nn} \end{bmatrix}$$

Special case: identity matrix

$$I = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & 1 \end{bmatrix} \quad AI = IA = A,$$



# Matrix Transpose

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdot & a_{1n} \\ a_{21} & a_{22} & \cdot & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \cdot & a_{mn} \end{bmatrix}, A^T = \begin{bmatrix} a_{11} & a_{21} & \cdot & a_{m1} \\ a_{12} & a_{22} & \cdot & a_{m2} \\ \dots & \dots & \dots & \dots \\ a_{1n} & a_{2n} & \cdot & a_{mn} \end{bmatrix}$$

$$\text{Property: } (AB)^T = B^T A^T$$

# Symmetric Matrices

$$A=A^T \quad (a_{ij}=a_{ji})$$

Example:

$$\begin{bmatrix} 4 & 5 & -3 \\ 5 & 7 & 2 \\ -3 & 2 & 10 \end{bmatrix}$$

# Determinants

2 x 2

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}, \det(A) = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = a_{11}a_{22} - a_{21}a_{12}$$

3 x 3

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

(expanded along 1<sup>st</sup> column)

n x n

$$\det(A) = \sum_{j=1}^m (-1)^{j+k} a_{jk} \det(A_{jk}), \text{ for any } k: 1 \leq k \leq m$$

(expanded along k<sup>th</sup> column)

Properties:

$$\det(AB) = \det(A)\det(B)$$

$$\det(A + B) \neq \det(A) + \det(B)$$

# Matrix Inverse

- The inverse  $A^{-1}$  of a matrix  $A$ , satisfies the property:

$$A A^{-1} = A^{-1}A = I$$

- $A^{-1}$  exists only if:

$$\det(A) \neq 0$$

- If  $A^{-1}$  does not exist, then we call  $A$  **singular** matrix.
- If  $A^{-1}$  exists, then we call  $A$  **non-singular** matrix.

# Matrix Inverse (cont'd)

- Useful properties:
 
$$\det(A^{-1}) = \frac{1}{\det(A)}$$

$$(A^T)^{-1} = (A^{-1})^T$$

$$(AB)^{-1} = B^{-1}A^{-1}$$

- A is **orthogonal** if:

$$AA^T = A^T A = I$$

$$\begin{matrix} \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} & \begin{bmatrix} a_{11} & a_{21} & \dots & a_{m1} \\ a_{12} & a_{22} & \dots & a_{m2} \\ \dots & \dots & \dots & \dots \\ a_{1n} & a_{2n} & \dots & a_{mn} \end{bmatrix} & = & \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & 1 \end{bmatrix} \\ A & A^T & & I \end{matrix}$$

- What is the inverse of an orthogonal matrix?

$$A^{-1} = A^T$$

# Matrix Rank

- The rank of a matrix  $A$  is defined as the **size** of the **largest** square sub-matrix of  $A$  whose determinant is **non-zero**.

Example:

$$\begin{bmatrix} 4 & 5 & 2 & 14 \\ 3 & 9 & 6 & 21 \\ 8 & 10 & 7 & 28 \\ 1 & 2 & 9 & 5 \end{bmatrix} \text{ has rank 3!}$$

$$\det(A) = 0, \quad \det\begin{bmatrix} 4 & 5 & 2 \\ 3 & 9 & 6 \\ 8 & 10 & 7 \end{bmatrix} = 63 \neq 0$$

# Matrix Rank (cont'd)

- **Alternatively**, it can be defined as the **maximum** number of **linearly independent** columns (or rows) of A.

Example:

$$\begin{bmatrix} 4 & 5 & 2 & 14 \\ 3 & 9 & 6 & 21 \\ 8 & 10 & 7 & 28 \\ 1 & 2 & 9 & 5 \end{bmatrix} \quad \text{has rank 3!}$$

Its columns are **not** linearly independent!

$$1 \begin{bmatrix} 4 \\ 3 \\ 8 \\ 1 \end{bmatrix} + 2 \begin{bmatrix} 5 \\ 9 \\ 10 \\ 2 \end{bmatrix} + 0 \begin{bmatrix} 2 \\ 6 \\ 7 \\ 9 \end{bmatrix} - 1 \begin{bmatrix} 14 \\ 21 \\ 28 \\ 5 \end{bmatrix} = 0$$

# Matrix Rank (cont'd)

- Useful properties:

If  $A$  is  $n \times n$ ,  $\text{rank}(A) = n$  iff  $A$  is nonsingular

If  $A$  is  $n \times n$ ,  $\text{rank}(A) = n$  iff  $\det(A) \neq 0$

If  $A$  is  $n \times n$ ,  $\text{rank}(A) < n$  iff  $A$  is singular

**full rank**

**rank-deficient**



# Eigenvalues and Eigenvectors

- The vector **v** is an eigenvector of an  $n \times n$  matrix  $A$  and  **$\lambda$**  is an eigenvalue of  $A$  if:

$$Av = \lambda v \quad (\text{assuming } v \text{ is non-zero})$$

**Geometric interpretation:** the linear transformation implied by  $A$  **cannot** change the **direction** of the eigenvectors  $v$ , only their **magnitude**.

# Computing $\lambda$ and $v$

- To compute the eigenvalues  $\lambda$  of a matrix  $A$ , find the roots of the **characteristic polynomial**.

$$\det(A - \lambda I) = 0$$

Example:

$$A = \begin{bmatrix} 5 & -2 \\ 6 & -2 \end{bmatrix} \Rightarrow \det \begin{bmatrix} 5 - \lambda & -2 \\ 6 & -2 - \lambda \end{bmatrix} = 0 \text{ or } \lambda^2 - 3\lambda + 2 = 0 \text{ or } \lambda_1 = 1, \lambda_2 = 2$$

- Then, the eigenvectors can be computed:

$$Av = \lambda v \quad v_1 = \begin{bmatrix} 1/2 \\ 1 \end{bmatrix}, v_2 = \begin{bmatrix} 2/3 \\ 1 \end{bmatrix}$$

# Properties of $\lambda$ and $v$

- If  $A$  is **symmetric**, its eigenvalues are **real** and **non-negative**.
- Eigenvectors are **not unique** (e.g., if  $v$  is an eigenvector, so is  $kv$ )  $\rightarrow Av = \lambda v$  or  $A(kv) = \lambda(kv)$
- If  $\lambda_1, \lambda_2, \dots, \lambda_n$  are the eigenvalues of  $A$ , then:

$$\prod_i \lambda_i = \det(A)$$

- If  $\lambda_i=0$ , then  $A$  is singular!

# Matrix diagonalization

- An  $n \times n$  matrix  $A$  is diagonalizable, if there exist matrices  $P$  and  $\Lambda$  such that:

$$P^{-1}AP = \Lambda \text{ where } \Lambda \text{ is diagonal}$$

- Set  $P = [v_1 \ v_2 \ \dots \ v_n]$ , where  $v_1, v_2, \dots, v_n$  are the **eigenvectors** of  $A$ :

$$Av_1 = \lambda_1 v_1$$

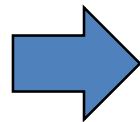
$$Av_2 = \lambda_2 v_2$$

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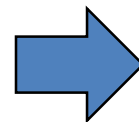
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$$Av_n = \lambda_n v_n$$



$$AP = P \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ 0 & 0 & \lambda_n \end{bmatrix}$$



$$P^{-1}AP = \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ 0 & 0 & \lambda_n \end{bmatrix}$$

eigenvalues of  $A$

$\Lambda$

# Matrix diagonalization (cont'd)

Example:  $A = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$

$$\lambda_1 = 0, \lambda_2 = 2, v_1 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}, v_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix},$$

$$P = \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}, P^{-1} = \begin{bmatrix} 1/2 & -1/2 \\ 1/2 & 1/2 \end{bmatrix}$$

$$P^{-1}AP = \begin{bmatrix} 0 & 0 \\ 0 & 2 \end{bmatrix}$$

# Are all $n \times n$ matrices diagonalizable?

$$P^{-1}AP = \Lambda$$

- An  $n \times n$  matrix  $A$  is diagonalizable **iff**  $A$  has  $n$  linearly independent **eigenvectors** or  **$\text{rank}(P) = n$** .
- If the **eigenvalues** of  $A$  are all **distinct**, then the corresponding eigenvectors are linearly independent (i.e.,  $A$  is diagonalizable).
- **Symmetric** matrices are **always** diagonalizable.

<https://www.statlect.com/matrix-algebra/matrix-diagonalization>

<https://www.statlect.com/matrix-algebra/algebraic-and-geometric-multiplicity-of-eigenvalues>

(formal definition based on **algebraic** and **geometric** multiplicity of eigenvalues)

# Very Important Property!!!

- If  $A$  is diagonalizable, then its eigenvectors  $v_1, v_2, \dots, v_n$  form a **basis** in  $\mathbb{R}^n$
- If  $A$  is **symmetric**, its eigenvectors are also **orthogonal**.



$v_1, v_2, \dots, v_n$  form an **orthogonal basis** in  $\mathbb{R}^n$

# Matrix eigen-decomposition

- If  $A$  is diagonalizable, then  $A$  can be decomposed as follows:

$$P^{-1}AP = \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ 0 & 0 & \lambda_n \end{bmatrix} \quad \Rightarrow \quad A = P \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ 0 & 0 & \lambda_n \end{bmatrix} P^{-1}$$



# Matrix eigen-decomposition (cont'd)

- If  $A$  is **symmetric**, matrix decomposition can be further simplified:

$$A = P \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ 0 & 0 & \lambda_n \end{bmatrix} P^{-1} \quad \begin{array}{l} \text{P is orthogonal:} \\ p^{-1} = p^T \end{array} \quad \Rightarrow \quad A = P D P^T = \sum_{i=1}^n \lambda_i v_i v_i^T$$