

# Running Stop Signs Agent Based Model

modeling the rationality, actors, & system behind drivers running through stop signs



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CPLN 675: HW4

## Concept

Drivers drive from their origin to destination on a network graph of streets & intersections. At intersections, drivers calculate their 'run the stop sign' probability based on their social/selfish state, recent actions, & external actors. If a driver runs a light, they could collide with drivers or pedestrians – potentially ending in fatality.

## Agents

### Drivers

#### States



SOCIAL\_METER == 'selfish', 'ambiguous', 'social'

RUNNING\_STOPSIGN\_PROBABILITY 0% - 100%

RUNNING\_STOPSIGN\_THRESHOLD 0% - 100%

DRIVERS\_PEDS\_IN\_VIEW == 'yes', 'no', or 'running\_stop\_sign'

DRIVER\_MEMORY == 'on' or 'off'

IN\_INTERSECTION == 'yes' or 'no'

DRIVE\_IS\_HOME == 'yes'

IS\_ALIVE == 'yes' or 'no'

### Pedestrians



IN\_INTERSECTION == 'yes' or 'no'

IS\_ALIVE == 'yes' or 'no'

*continuous walking  
in random pattern  
across intersections*

### Auto Drivers



IN\_INTERSECTION == 'yes' or 'no'

IS\_ALIVE == 'yes' or 'no'

*driving like a driver  
but stops at  
intersections*

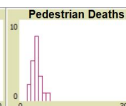
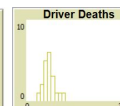
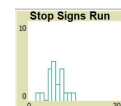
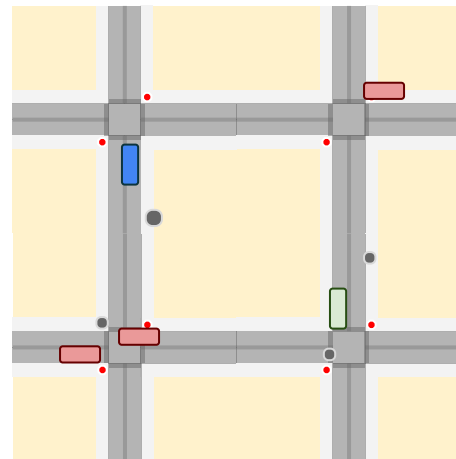
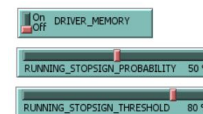
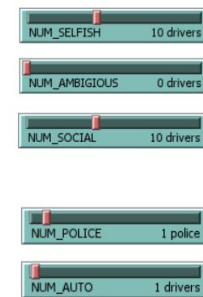
### Police



IN\_INTERSECTION == 'yes' or 'no'

IS\_ALIVE == 'yes' or 'no'

*clone of auto driver  
but drivers lower  
probability near it*



**Similar Models** Taxi Cabs, El Farol Bar Problem, Traffic Intersection

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## Drivers

## Instructions

### Step 1

START

IF IS\_ALIVE == 'yes'  
*driver defines optimum route, driver leaves origin, travels down street*

### Step 2

PRE-  
INTERSECTION

*driver approaches intersection, re-calculates* **RUNNING\_STOPSIGN\_PROBABILITY**

IF SOCIAL\_METER == 'selfish' or 'ambiguous'  
    IF driver's DRIVERS\_PEDS\_IN\_VIEW == 'no' **add 5%**

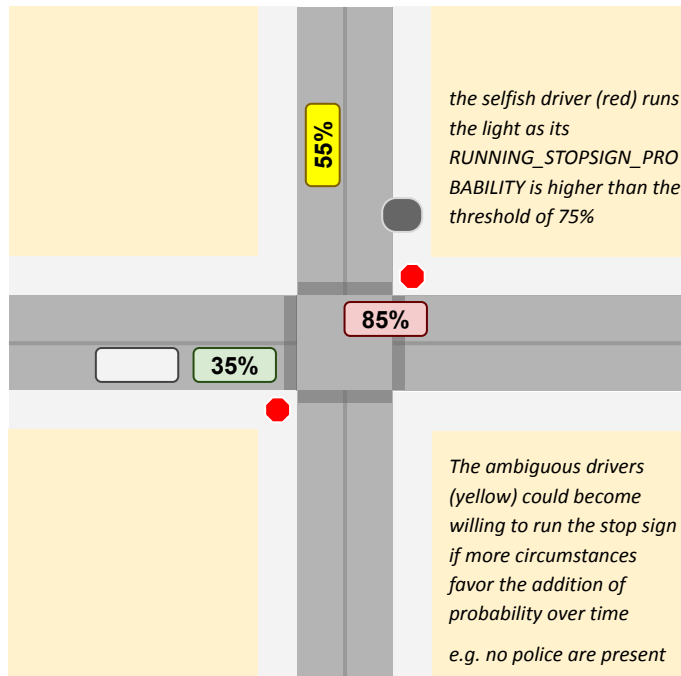
    IF DRIVER\_MEMORY == 'on'  
        IF N\_SUCCESSFUL\_RUNNING\_STOP > 0 **add 5%**

IF SOCIAL\_METER == 'social' or 'ambiguous'  
    IF DRIVERS\_PEDS\_IN\_VIEW == 'yes' **subtract 10%**

    IF DRIVER\_MEMORY == 'on'  
        IF N\_ACCIDENTS\_LAST\_DAY > 0 **subtract 10%**

IF DRIVERS\_PEDS\_IN\_VIEW == 'running\_stop\_sign'  
    IF SOCIAL\_METER == 'selfish' or 'ambiguous' **add 10%**  
    ELSE SOCIAL\_METER == 'social' **add 5%**

IF POLICE\_IN\_VIEW == 'yes' **subtract 50%**  
    IF DRIVERS\_PEDS\_IN\_VIEW == 'running\_stop\_sign' **subtract 100%**



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## Drivers Instructions

### Step 3

INTERSECTION

at intersection

**IF**  $\text{RUNNING\_STOPSIGN\_PROBABLITY} \geq \text{RUNNING\_STOPSIGN\_THRESHOLD}$   
driver does not stop,  $\text{IN\_INTERSECTION} == \text{'yes'}$

**ELSE** driver stops at light till all driver / pedestrians have  $\text{IN\_INTERSECTION} == \text{'no'}$ ,  
drives through intersection &  $\text{IN\_INTERSECTION} == \text{'yes'}$

**IF** multiple drivers or pedestrians are have  $\text{IN\_INTERSECTION} == \text{'yes'}$   
any related driver receives **subtract 100%**  
 $\text{N\_ACCIDENTS\_LAST\_DAY} += 1$   
each driver/pedestrian selects one number between 1 and 10

**IF**  $\text{DRIVER\_FATALITY\_CHANCE} \leq \text{GLOBAL\_FATALITY\_CHANCE}$   
 $\text{IS\_ALIVE} == \text{'no'}$

### Step 4

AFTER

INTERSECTION

after intersection /  $\text{IN\_INTERSECTION} == \text{'no'}$

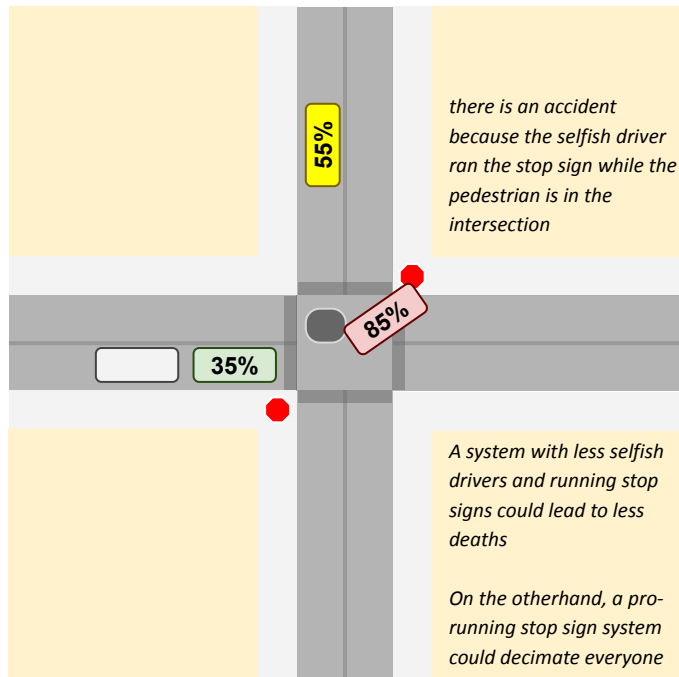
**IF**  $\text{DRIVER\_IS\_HOME} == \text{'no'}$   
continue on street, restart to step 2

**ELSE**  $\text{DRIVER\_IS\_HOME} == \text{'yes'}$  (within space of destination)  
**IF**  $\text{DRIVER\_ARRIVAL\_TIME} > \text{EST\_ARRIVAL\_TIME} \times 10\%$  **add 10%**

### Step 5

RESET

**IF** all drivers have  $\text{DRIVER\_IS\_HOME} == \text{'yes'}$   
reset day



**Academic References:** Joglekar (2015); Romano, Voas, & Tippetts (2005); NHTSA (2004)