As you observe the timings for Hanoi, what do you notice? Is this a performance class we have seen before or a different one? How would you describe the rate at which the runtime of Hanoi is increasing? No formal analysis is necessary here; just describe what you see and what is causing it. Including Delimiter\_Check, we have now seen several examples of python programs that accept arguments/parameters when they are invoked on the command line. Describe how you could employ this together with factory method infrastructure provided by Deque\_Generator, to allow a deque, stack or queue program to use either an array-based deque or linked list-based deque depending how it is invoked from the command line. Finally, describe the process through which you tested Hanoi and Delimiter Check to ensure that they function correctly.

The performance of Hanoi is exponential,  $O(2^n)$  which we have not seen before in previous projects. The number of steps can be computed by -- the number of steps of  $n-1+2^n$  - this is likely due to the recursion. Each new step involves doing all the steps of n-1 and additional steps of  $2^n$ .

We can make a constructor that is similar to the Deque\_Generator

This way we can change which type of stack, queue, or deque we want, whether it be array or linked list by choosing 0 or 1.

For testing Delimiter\_Check, I made a few files where some were supposed to be correct, and some were supposed to cause errors and ran it through the program. The results returned were exactly what I was looking for.

For testing Towers of Hanoi, I recorded the average time it took to run n=1, n=2, n=3, n=4, n=5 and compared them. My computer is pretty slow so the timing was inconsistent, but after multiple trials it was clear that the performance was, for the most part, exponential. I also counted the steps printed and it was clearly exponential. Additionally, I followed through the printed steps of Hanoi and it matched what I was expected (for example n=3 was identical to the described result in the project instruction)