

Problem 507: Perfect Number

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

A

perfect number

is a

positive integer

that is equal to the sum of its

positive divisors

, excluding the number itself. A

divisor

of an integer

x

is an integer that can divide

x

evenly.

Given an integer

n

, return

true

if

n

is a perfect number, otherwise return

false

.

Example 1:

Input:

num = 28

Output:

true

Explanation:

$28 = 1 + 2 + 4 + 7 + 14$ 1, 2, 4, 7, and 14 are all divisors of 28.

Example 2:

Input:

num = 7

Output:

false

Constraints:

$1 \leq num \leq 10$

8

Code Snippets

C++:

```
class Solution {  
public:  
    bool checkPerfectNumber(int num) {  
  
    }  
};
```

Java:

```
class Solution {  
public boolean checkPerfectNumber(int num) {  
  
}  
}
```

Python3:

```
class Solution:  
    def checkPerfectNumber(self, num: int) -> bool:
```

Python:

```
class Solution(object):  
    def checkPerfectNumber(self, num):  
        """  
        :type num: int  
        :rtype: bool  
        """
```

JavaScript:

```
/**  
 * @param {number} num  
 * @return {boolean}  
 */  
var checkPerfectNumber = function(num) {  
  
};
```

TypeScript:

```
function checkPerfectNumber(num: number): boolean {  
  
};
```

C#:

```
public class Solution {  
    public bool CheckPerfectNumber(int num) {  
  
    }  
}
```

C:

```
bool checkPerfectNumber(int num) {  
  
}
```

Go:

```
func checkPerfectNumber(num int) bool {  
  
}
```

Kotlin:

```
class Solution {  
    fun checkPerfectNumber(num: Int): Boolean {  
  
    }  
}
```

Swift:

```
class Solution {  
    func checkPerfectNumber(_ num: Int) -> Bool {  
        }  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn check_perfect_number(num: i32) -> bool {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer} num  
# @return {Boolean}  
def check_perfect_number(num)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer $num  
     * @return Boolean  
     */  
    function checkPerfectNumber($num) {  
  
    }  
}
```

Dart:

```
class Solution {  
    bool checkPerfectNumber(int num) {  
  
    }
```

```
}
```

Scala:

```
object Solution {  
    def checkPerfectNumber(num: Int): Boolean = {  
        }  
    }  
}
```

Elixir:

```
defmodule Solution do  
    @spec check_perfect_number(non_neg_integer) :: boolean  
    def check_perfect_number(num) do  
  
    end  
    end
```

Erlang:

```
-spec check_perfect_number(non_neg_integer()) -> boolean().  
check_perfect_number(Num) ->  
.
```

Racket:

```
(define/contract (check-perfect-number num)  
  (-> exact-integer? boolean?)  
  )
```

Solutions

C++ Solution:

```
/*  
 * Problem: Perfect Number  
 * Difficulty: Easy  
 * Tags: math  
 */
```

```

* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/
class Solution {
public:
bool checkPerfectNumber(int num) {

}
};


```

Java Solution:

```

/**
* Problem: Perfect Number
* Difficulty: Easy
* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/
class Solution {
public boolean checkPerfectNumber(int num) {

}
}


```

Python3 Solution:

```

"""
Problem: Perfect Number
Difficulty: Easy
Tags: math

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""


```

```
class Solution:

def checkPerfectNumber(self, num: int) -> bool:
    # TODO: Implement optimized solution
    pass
```

Python Solution:

```
class Solution(object):

    def checkPerfectNumber(self, num):
        """
        :type num: int
        :rtype: bool
        """


```

JavaScript Solution:

```
/**
 * Problem: Perfect Number
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number} num
 * @return {boolean}
 */
var checkPerfectNumber = function(num) {

};


```

TypeScript Solution:

```
/**
 * Problem: Perfect Number
 * Difficulty: Easy
 * Tags: math

```

```

/*
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

function checkPerfectNumber(num: number): boolean {

}

```

C# Solution:

```

/*
 * Problem: Perfect Number
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public bool CheckPerfectNumber(int num) {

    }
}

```

C Solution:

```

/*
 * Problem: Perfect Number
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

bool checkPerfectNumber(int num) {

```

```
}
```

Go Solution:

```
// Problem: Perfect Number
// Difficulty: Easy
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func checkPerfectNumber(num int) bool {

}
```

Kotlin Solution:

```
class Solution {
    fun checkPerfectNumber(num: Int): Boolean {
        return false
    }
}
```

Swift Solution:

```
class Solution {
    func checkPerfectNumber(_ num: Int) -> Bool {
        return false
    }
}
```

Rust Solution:

```
// Problem: Perfect Number
// Difficulty: Easy
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
```

```
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn check_perfect_number(num: i32) -> bool {
        }
    }
}
```

Ruby Solution:

```
# @param {Integer} num
# @return {Boolean}
def check_perfect_number(num)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer $num
     * @return Boolean
     */
    function checkPerfectNumber($num) {

    }
}
```

Dart Solution:

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defmodule Solution do
  @spec check_perfect_number(num :: integer) :: boolean
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    end
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