

# Problem 1029: Two City Scheduling

## Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

A company is planning to interview

$2n$

people. Given the array

costs

where

$\text{costs}[i] = [\text{aCost}$

$i$

,  $b\text{Cost}$

$i$

]

, the cost of flying the

$i$

th

person to city

a

is

aCost

i

, and the cost of flying the

i

th

person to city

b

is

bCost

i

.

Return

the minimum cost to fly every person to a city

such that exactly

n

people arrive in each city.

Example 1:

Input:

```
costs = [[10,20],[30,200],[400,50],[30,20]]
```

Output:

110

Explanation:

The first person goes to city A for a cost of 10. The second person goes to city A for a cost of 30. The third person goes to city B for a cost of 50. The fourth person goes to city B for a cost of 20.

The total minimum cost is  $10 + 30 + 50 + 20 = 110$  to have half the people interviewing in each city.

Example 2:

Input:

```
costs = [[259,770],[448,54],[926,667],[184,139],[840,118],[577,469]]
```

Output:

1859

Example 3:

Input:

```
costs = [[515,563],[451,713],[537,709],[343,819],[855,779],[457,60],[650,359],[631,42]]
```

Output:

3086

Constraints:

```
2 * n == costs.length
```

```
2 <= costs.length <= 100
```

```
costs.length
```

is even.

```
1 <= aCost
```

```
i
```

```
, bCost
```

```
i
```

```
<= 1000
```

## Code Snippets

### C++:

```
class Solution {  
public:  
    int twoCitySchedCost(vector<vector<int>>& costs) {  
        }  
    };
```

### Java:

```
class Solution {  
public int twoCitySchedCost(int[][] costs) {  
        }  
    }
```

### Python3:

```
class Solution:  
    def twoCitySchedCost(self, costs: List[List[int]]) -> int:
```

### Python:

```
class Solution(object):  
    def twoCitySchedCost(self, costs):  
        """  
        :type costs: List[List[int]]  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {number[][]} costs  
 * @return {number}  
 */  
var twoCitySchedCost = function(costs) {  
  
};
```

### TypeScript:

```
function twoCitySchedCost(costs: number[][]): number {  
  
};
```

### C#:

```
public class Solution {  
    public int TwoCitySchedCost(int[][] costs) {  
  
    }  
}
```

### C:

```
int twoCitySchedCost(int** costs, int costsSize, int* costsColSize) {  
  
}
```

### Go:

```
func twoCitySchedCost(costs [][]int) int {  
}  
}
```

### Kotlin:

```
class Solution {  
    fun twoCitySchedCost(costs: Array<IntArray>): Int {  
        }  
    }  
}
```

### Swift:

```
class Solution {  
    func twoCitySchedCost(_ costs: [[Int]]) -> Int {  
        }  
    }  
}
```

### Rust:

```
impl Solution {  
    pub fn two_city_sched_cost(costs: Vec<Vec<i32>>) -> i32 {  
        }  
    }  
}
```

### Ruby:

```
# @param {Integer[][]} costs  
# @return {Integer}  
def two_city_sched_cost(costs)  
  
end
```

### PHP:

```
class Solution {  
  
    /**  
     * @param Integer[][] $costs  
     * @return Integer
```

```
*/  
function twoCitySchedCost($costs) {  
  
}  
}  
}
```

### Dart:

```
class Solution {  
int twoCitySchedCost(List<List<int>> costs) {  
  
}  
}  
}
```

### Scala:

```
object Solution {  
def twoCitySchedCost(costs: Array[Array[Int]]): Int = {  
  
}  
}
```

### Elixir:

```
defmodule Solution do  
@spec two_city_sched_cost(costs :: [[integer]]) :: integer  
def two_city_sched_cost(costs) do  
  
end  
end
```

### Erlang:

```
-spec two_city_sched_cost(Costs :: [[integer()]]) -> integer().  
two_city_sched_cost(Costs) ->  
.
```

### Racket:

```
(define/contract (two-city-sched-cost costs)  
(-> (listof (listof exact-integer?)) exact-integer?)  
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Two City Scheduling
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int twoCitySchedCost(vector<vector<int>>& costs) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Two City Scheduling
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int twoCitySchedCost(int[][] costs) {

    }
}
```

### Python3 Solution:

```

"""
Problem: Two City Scheduling
Difficulty: Medium
Tags: array, greedy, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def twoCitySchedCost(self, costs: List[List[int]]) -> int:
        # TODO: Implement optimized solution
        pass

```

## Python Solution:

```

class Solution(object):
    def twoCitySchedCost(self, costs):
        """
:type costs: List[List[int]]
:rtype: int
"""

```

## JavaScript Solution:

```

/**
 * Problem: Two City Scheduling
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number[][]} costs
 * @return {number}
 */
var twoCitySchedCost = function(costs) {

```

```
};
```

### TypeScript Solution:

```
/**  
 * Problem: Two City Scheduling  
 * Difficulty: Medium  
 * Tags: array, greedy, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function twoCitySchedCost(costs: number[][]): number {  
  
};
```

### C# Solution:

```
/*  
 * Problem: Two City Scheduling  
 * Difficulty: Medium  
 * Tags: array, greedy, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
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 */  
  
public class Solution {  
    public int TwoCitySchedCost(int[][] costs) {  
  
    }  
}
```

### C Solution:

```
/*  
 * Problem: Two City Scheduling  
 * Difficulty: Medium
```

```

* Tags: array, greedy, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/
int twoCitySchedCost(int** costs, int costsSize, int* costsColSize) {
}

```

### Go Solution:

```

// Problem: Two City Scheduling
// Difficulty: Medium
// Tags: array, greedy, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func twoCitySchedCost(costs [][]int) int {
}

```

### Kotlin Solution:

```

class Solution {
    fun twoCitySchedCost(costs: Array<IntArray>): Int {
    }
}

```

### Swift Solution:

```

class Solution {
    func twoCitySchedCost(_ costs: [[Int]]) -> Int {
    }
}

```

### Rust Solution:

```
// Problem: Two City Scheduling
// Difficulty: Medium
// Tags: array, greedy, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn two_city_sched_cost(costs: Vec<Vec<i32>>) -> i32 {
        ...
    }
}
```

### Ruby Solution:

```
# @param {Integer[][]} costs
# @return {Integer}
def two_city_sched_cost(costs)

end
```

### PHP Solution:

```
class Solution {

    /**
     * @param Integer[][] $costs
     * @return Integer
     */
    function twoCitySchedCost($costs) {

    }
}
```

### Dart Solution:

```
class Solution {
    int twoCitySchedCost(List<List<int>> costs) {
```

```
}
```

```
}
```

### Scala Solution:

```
object Solution {  
    def twoCitySchedCost(costs: Array[Array[Int]]): Int = {  
  
    }  
    }  
}
```

### Elixir Solution:

```
defmodule Solution do  
  @spec two_city_sched_cost(costs :: [[integer]]) :: integer  
  def two_city_sched_cost(costs) do  
  
  end  
end
```

### Erlang Solution:

```
-spec two_city_sched_cost(Costs :: [[integer()]]) -> integer().  
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```
(define/contract (two-city-sched-cost costs)  
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