

Problem 3596: Minimum Cost Path with Alternating Directions I

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two integers

m

and

n

representing the number of rows and columns of a grid, respectively.

The cost to enter cell

(i, j)

is defined as

$(i + 1) * (j + 1)$

.

The path will always begin by entering cell

$(0, 0)$

on move 1 and paying the entrance cost.

At each step, you move to an

adjacent

cell, following an alternating pattern:

On

odd-numbered

moves, you must move either

right

or

down

.

On

even-numbered

moves, you must move either

left

or

up

.

Return the

minimum

total cost required to reach

$(m - 1, n - 1)$

. If it is impossible, return -1.

Example 1:

Input:

$m = 1, n = 1$

Output:

1

Explanation:

You start at cell

$(0, 0)$

.

The cost to enter

$(0, 0)$

is

$(0 + 1) * (0 + 1) = 1$

.

Since you're at the destination, the total cost is 1.

Example 2:

Input:

$m = 2, n = 1$

Output:

3

Explanation:

You start at cell

$(0, 0)$

with cost

$$(0 + 1) * (0 + 1) = 1$$

.

Move 1 (odd): You can move down to

$(1, 0)$

with cost

$$(1 + 1) * (0 + 1) = 2$$

.

Thus, the total cost is

$$1 + 2 = 3$$

.

Constraints:

$$1 \leq m, n \leq 10$$

Code Snippets

C++:

```
class Solution {  
public:  
    int minCost(int m, int n) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int minCost(int m, int n) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def minCost(self, m: int, n: int) -> int:
```

Python:

```
class Solution(object):  
    def minCost(self, m, n):  
        """  
        :type m: int  
        :type n: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} m  
 * @param {number} n
```

```
* @return {number}
*/
var minCost = function(m, n) {

};
```

TypeScript:

```
function minCost(m: number, n: number): number {

};
```

C#:

```
public class Solution {
    public int MinCost(int m, int n) {

    }
}
```

C:

```
int minCost(int m, int n) {

}
```

Go:

```
func minCost(m int, n int) int {

}
```

Kotlin:

```
class Solution {
    fun minCost(m: Int, n: Int): Int {

    }
}
```

Swift:

```

class Solution {
  func minCost(_ m: Int, _ n: Int) -> Int {

  }
}

```

Rust:

```

impl Solution {
  pub fn min_cost(m: i32, n: i32) -> i32 {

  }
}

```

Ruby:

```

# @param {Integer} m
# @param {Integer} n
# @return {Integer}
def min_cost(m, n)

end

```

PHP:

```

class Solution {

  /**
   * @param Integer $m
   * @param Integer $n
   * @return Integer
   */
  function minCost($m, $n) {

  }
}

```

Dart:

```

class Solution {
  int minCost(int m, int n) {

  }
}

```

```
}
```

Scala:

```
object Solution {  
  def minCost(m: Int, n: Int): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec min_cost(m :: integer, n :: integer) :: integer  
  def min_cost(m, n) do  
  
  end  
end
```

Erlang:

```
-spec min_cost(M :: integer(), N :: integer()) -> integer().  
min_cost(M, N) ->  
.
```

Racket:

```
(define/contract (min-cost m n)  
  (-> exact-integer? exact-integer? exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Minimum Cost Path with Alternating Directions I  
 * Difficulty: Medium  
 * Tags: math  
 */
```



```

* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/

class Solution {
public:
    int minCost(int m, int n) {

    }
};

```

Java Solution:

```

/**
 * Problem: Minimum Cost Path with Alternating Directions I
 * Difficulty: Medium
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public int minCost(int m, int n) {

    }
}

```

Python3 Solution:

```

"""
Problem: Minimum Cost Path with Alternating Directions I
Difficulty: Medium
Tags: math

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

```

```

class Solution:
def minCost(self, m: int, n: int) -> int:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def minCost(self, m, n):
"""
:type m: int
:type n: int
:rtype: int
"""

```

JavaScript Solution:

```

/**
 * Problem: Minimum Cost Path with Alternating Directions I
 * Difficulty: Medium
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number} m
 * @param {number} n
 * @return {number}
 */
var minCost = function(m, n) {

};

```

TypeScript Solution:

```

/**
 * Problem: Minimum Cost Path with Alternating Directions I

```

```

* Difficulty: Medium
* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity:  $O(n)$  to  $O(n^2)$  depending on approach
* Space Complexity:  $O(1)$  to  $O(n)$  depending on approach
*/

function minCost(m: number, n: number): number {

};

```

C# Solution:

```

/*
* Problem: Minimum Cost Path with Alternating Directions I
* Difficulty: Medium
* Tags: math
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* Time Complexity:  $O(n)$  to  $O(n^2)$  depending on approach
* Space Complexity:  $O(1)$  to  $O(n)$  depending on approach
*/

public class Solution {
    public int MinCost(int m, int n) {

    }
}

```

C Solution:

```

/*
* Problem: Minimum Cost Path with Alternating Directions I
* Difficulty: Medium
* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity:  $O(n)$  to  $O(n^2)$  depending on approach
* Space Complexity:  $O(1)$  to  $O(n)$  depending on approach
*/

```

```
int minCost(int m, int n) {  
  
}
```

Go Solution:

```
// Problem: Minimum Cost Path with Alternating Directions I  
// Difficulty: Medium  
// Tags: math  
//  
// Approach: Optimized algorithm based on problem constraints  
// Time Complexity: O(n) to O(n^2) depending on approach  
// Space Complexity: O(1) to O(n) depending on approach  
  
func minCost(m int, n int) int {  
  
}
```

Kotlin Solution:

```
class Solution {  
    fun minCost(m: Int, n: Int): Int {  
  
    }  
}
```

Swift Solution:

```
class Solution {  
    func minCost(_ m: Int, _ n: Int) -> Int {  
  
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Rust Solution:

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// Problem: Minimum Cost Path with Alternating Directions I  
// Difficulty: Medium  
// Tags: math  
//
```

```

// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
pub fn min_cost(m: i32, n: i32) -> i32 {

}
}

```

Ruby Solution:

```

# @param {Integer} m
# @param {Integer} n
# @return {Integer}
def min_cost(m, n)

end

```

PHP Solution:

```

class Solution {

/**
 * @param Integer $m
 * @param Integer $n
 * @return Integer
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function minCost($m, $n) {

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Dart Solution:

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class Solution {
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