

Problem 2971: Find Polygon With the Largest Perimeter

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an array of

positive

integers

nums

of length

n

.

A

polygon

is a closed plane figure that has at least

3

sides. The

longest side

of a polygon is

smaller

than the sum of its other sides.

Conversely, if you have

k

(

$k \geq 3$

)

positive

real numbers

a

1

,

a

2

,

a

3

, ...,

a

k

where

a

1

$\leq a$

2

$\leq a$

3

$\leq \dots \leq a$

k

and

a

1

+ a

2

+ a

3

+ ... + a

k-1

$> a$

k

, then there

always

exists a polygon with

k

sides whose lengths are

a

1

,

a

2

,

a

3

, ...,

a

k

.

The

perimeter

of a polygon is the sum of lengths of its sides.

Return

the

largest

possible

perimeter

of a

polygon

whose sides can be formed from

nums

,

or

-1

if it is not possible to create a polygon

.

Example 1:

Input:

nums = [5,5,5]

Output:

15

Explanation:

The only possible polygon that can be made from nums has 3 sides: 5, 5, and 5. The perimeter is $5 + 5 + 5 = 15$.

Example 2:

Input:

nums = [1,12,1,2,5,50,3]

Output:

12

Explanation:

The polygon with the largest perimeter which can be made from nums has 5 sides: 1, 1, 2, 3, and 5. The perimeter is $1 + 1 + 2 + 3 + 5 = 12$. We cannot have a polygon with either 12 or 50 as the longest side because it is not possible to include 2 or more smaller sides that have a greater sum than either of them. It can be shown that the largest possible perimeter is 12.

Example 3:

Input:

nums = [5,5,50]

Output:

-1

Explanation:

There is no possible way to form a polygon from nums, as a polygon has at least 3 sides and $50 > 5 + 5$.

Constraints:

$3 \leq n \leq 10$

5

$1 \leq \text{nums}[i] \leq 10$

9

Code Snippets

C++:

```
class Solution {
public:
    long long largestPerimeter(vector<int>& nums) {

    }
};
```

Java:

```
class Solution {
    public long largestPerimeter(int[] nums) {

    }
}
```

Python3:

```
class Solution:
    def largestPerimeter(self, nums: List[int]) -> int:
```

Python:

```

class Solution(object):
def largestPerimeter(self, nums):
    """
    :type nums: List[int]
    :rtype: int
    """

```

JavaScript:

```

/**
 * @param {number[]} nums
 * @return {number}
 */
var largestPerimeter = function(nums) {

};

```

TypeScript:

```

function largestPerimeter(nums: number[]): number {

};

```

C#:

```

public class Solution {
    public long LargestPerimeter(int[] nums) {

    }
}

```

C:

```

long long largestPerimeter(int* nums, int numsSize) {

}

```

Go:

```

func largestPerimeter(nums []int) int64 {

}

```


Kotlin:

```
class Solution {  
    fun largestPerimeter(nums: IntArray): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func largestPerimeter(_ nums: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn largest_perimeter(nums: Vec<i32>) -> i64 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def largest_perimeter(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function largestPerimeter($nums) {  
  
    }  
}
```

```
}
```

Dart:

```
class Solution {  
  int largestPerimeter(List<int> nums) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def largestPerimeter(nums: Array[Int]): Long = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec largest_perimeter(nums :: [integer]) :: integer  
  def largest_perimeter(nums) do  
  
  end  
end
```

Erlang:

```
-spec largest_perimeter(Nums :: [integer()]) -> integer().  
largest_perimeter(Nums) ->  
.
```

Racket:

```
(define/contract (largest-perimeter nums)  
  (-> (listof exact-integer?) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Find Polygon With the Largest Perimeter
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    long long largestPerimeter(vector<int>& nums) {

    }
};
```

Java Solution:

```
/**
 * Problem: Find Polygon With the Largest Perimeter
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public long largestPerimeter(int[] nums) {

    }
}
```

Python3 Solution:

```
"""
Problem: Find Polygon With the Largest Perimeter
Difficulty: Medium
Tags: array, greedy, sort
```

```

Approach: Use two pointers or sliding window technique
Time Complexity:  $O(n)$  or  $O(n \log n)$ 
Space Complexity:  $O(1)$  to  $O(n)$  depending on approach
"""

class Solution:
    def largestPerimeter(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def largestPerimeter(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Find Polygon With the Largest Perimeter
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 */

/**
 * @param {number[]} nums
 * @return {number}
 */
var largestPerimeter = function(nums) {

};

```

TypeScript Solution:

```

/**
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 * Difficulty: Medium
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 */

function largestPerimeter(nums: number[]): number {

};

```

C# Solution:

```

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public class Solution {
    public long LargestPerimeter(int[] nums) {

    }
}

```

C Solution:

```

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 * Problem: Find Polygon With the Largest Perimeter
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 * Tags: array, greedy, sort
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 * Time Complexity: O(n) or O(n log n)
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```

```

*/

long long largestPerimeter(int* nums, int numsSize) {

}

```

Go Solution:

```

// Problem: Find Polygon With the Largest Perimeter
// Difficulty: Medium
// Tags: array, greedy, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func largestPerimeter(nums []int) int64 {

}

```

Kotlin Solution:

```

class Solution {
    fun largestPerimeter(nums: IntArray): Long {

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Swift Solution:

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class Solution {
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Rust Solution:

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// Problem: Find Polygon With the Largest Perimeter
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//
// Approach: Use two pointers or sliding window technique
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impl Solution {
    pub fn largest_perimeter(nums: Vec<i32>) -> i64 {

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Ruby Solution:

```
# @param {Integer[]} nums
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def largest_perimeter(nums)

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PHP Solution:

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class Solution {

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