

# Problem 742: Closest Leaf in a Binary Tree

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 47.29%

**Paid Only:** Yes

**Tags:** Tree, Depth-First Search, Breadth-First Search, Binary Tree

## Problem Description

Given the `root` of a binary tree where every node has **a unique value** and a target integer `k`, return **the value of the nearest leaf node** to the target `k` in the tree.

**Nearest to a leaf** means the least number of edges traveled on the binary tree to reach any leaf of the tree. Also, a node is called a leaf if it has no children.

**Example 1:**

**Input:** `root = [1,3,2]`, `k = 1` **Output:** `2` **Explanation:** Either 2 or 3 is the nearest leaf node to the target of 1.

**Example 2:**

**Input:** `root = [1]`, `k = 1` **Output:** `1` **Explanation:** The nearest leaf node is the root node itself.

**Example 3:**

**Input:** `root = [1,2,3,4,null,null,null,5,null,6]`, `k = 2` **Output:** `3` **Explanation:** The leaf node with value 3 (and not the leaf node with value 6) is nearest to the node with value 2.

**\*\*Constraints:\*\***

\* The number of nodes in the tree is in the range `[1, 1000]`. \* `1 <= Node.val <= 1000` \* All the values of the tree are **\*\*unique\*\***. \* There exist some node in the tree where `Node.val == k`.

## Code Snippets

**C++:**

```
/**
 * Definition for a binary tree node.
 * struct TreeNode {
 *     int val;
 *     TreeNode *left;
 *     TreeNode *right;
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
 *     right(right) {}
 * };
 */
class Solution {
public:
    int findClosestLeaf(TreeNode* root, int k) {

    }
};
```

**Java:**

```
/**
 * Definition for a binary tree node.
 * public class TreeNode {
 *     int val;
 *     TreeNode left;
 *     TreeNode right;
 *     TreeNode() {}
 *     TreeNode(int val) { this.val = val; }
 *     TreeNode(int val, TreeNode left, TreeNode right) {
 *         this.val = val;

```

```

* this.left = left;
* this.right = right;
* }
* }
*/
class Solution {
public int findClosestLeaf(TreeNode root, int k) {

}

}

```

### Python3:

```

# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution:
    def findClosestLeaf(self, root: Optional[TreeNode], k: int) -> int:

```