

Problem 3453: Separate Squares I

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a 2D integer array

squares

. Each

`squares[i] = [x`

i

, y

i

, l

i

]

represents the coordinates of the bottom-left point and the side length of a square parallel to the x-axis.

Find the

minimum

y-coordinate value of a horizontal line such that the total area of the squares above the line equals

the total area of the squares below the line.

Answers within

10

-5

of the actual answer will be accepted.

Note

: Squares

may

overlap. Overlapping areas should be counted

multiple times

.

Example 1:

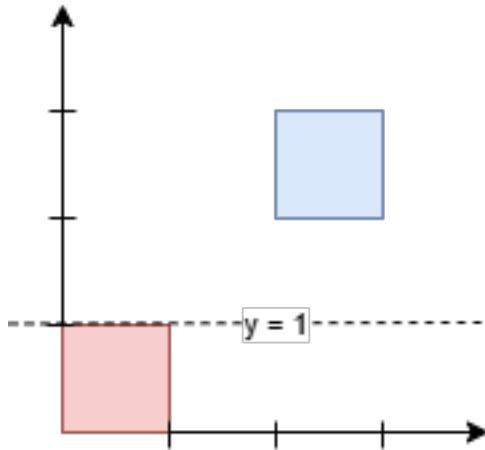
Input:

```
squares = [[0,0,1],[2,2,1]]
```

Output:

1.00000

Explanation:



Any horizontal line between

$y = 1$

and

$y = 2$

will have 1 square unit above it and 1 square unit below it. The lowest option is 1.

Example 2:

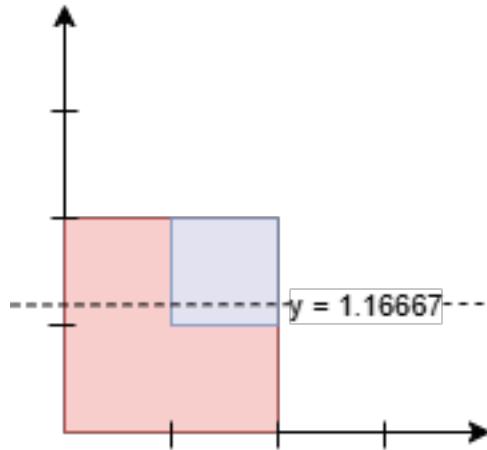
Input:

```
squares = [[0,0,2],[1,1,1]]
```

Output:

1.16667

Explanation:



The areas are:

Below the line:

$$7/6 * 2 \text{ (Red)} + 1/6 \text{ (Blue)} = 15/6 = 2.5$$

Above the line:

$$5/6 * 2 \text{ (Red)} + 5/6 \text{ (Blue)} = 15/6 = 2.5$$

Since the areas above and below the line are equal, the output is

$$7/6 = 1.16667$$

Constraints:

$$1 \leq \text{squares.length} \leq 5 * 10$$

i

, y

i

, l

i

]

squares[i].length == 3

0 <= x

i

, y

i

<= 10

9

1 <= l

i

<= 10

9

The total area of all the squares will not exceed

10

12

Code Snippets

C++:

```
class Solution {
public:
    double separateSquares(vector<vector<int>>& squares) {
        ...
    }
};
```

Java:

```
class Solution {
    public double separateSquares(int[][] squares) {
        ...
    }
}
```

Python3:

```
class Solution:
    def separateSquares(self, squares: List[List[int]]) -> float:
```

Python:

```
class Solution(object):
    def separateSquares(self, squares):
        """
        :type squares: List[List[int]]
        :rtype: float
        """
```

JavaScript:

```
/**
 * @param {number[][]} squares
 * @return {number}
 */
```

```
var separateSquares = function(squares) {  
};
```

TypeScript:

```
function separateSquares(squares: number[][]): number {  
};
```

C#:

```
public class Solution {  
    public double SeparateSquares(int[][] squares) {  
  
    }  
}
```

C:

```
double separateSquares(int** squares, int squaresSize, int* squaresColSize) {  
  
}
```

Go:

```
func separateSquares(squares [][]int) float64 {  
  
}
```

Kotlin:

```
class Solution {  
    fun separateSquares(squares: Array<IntArray>): Double {  
  
    }  
}
```

Swift:

```
class Solution {  
    func separateSquares(_ squares: [[Int]]) -> Double {
```

```
}
```

```
}
```

Rust:

```
impl Solution {
    pub fn separate_squares(squares: Vec<Vec<i32>>) -> f64 {
        }
    }
```

Ruby:

```
# @param {Integer[][]} squares
# @return {Float}
def separate_squares(squares)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[][] $squares
     * @return Float
     */
    function separateSquares($squares) {

    }
}
```

Dart:

```
class Solution {
    double separateSquares(List<List<int>> squares) {
        }
    }
```

Scala:

```
object Solution {  
    def separateSquares(squares: Array[Array[Int]]): Double = {  
        }  
        }  
}
```

Elixir:

```
defmodule Solution do  
  @spec separate_squares(squares :: [[integer]]) :: float  
  def separate_squares(squares) do  
  
  end  
  end
```

Erlang:

```
-spec separate_squares(Squares :: [[integer()]]) -> float().  
separate_squares(Squares) ->  
.
```

Racket:

```
(define/contract (separate-squares squares)  
  (-> (listof (listof exact-integer?)) flonum?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Separate Squares I  
 * Difficulty: Medium  
 * Tags: array, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```
class Solution {  
public:  
    double separateSquares(vector<vector<int>>& squares) {  
  
    }  
};
```

Java Solution:

```
/**  
 * Problem: Separate Squares I  
 * Difficulty: Medium  
 * Tags: array, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
public double separateSquares(int[][] squares) {  
  
}  
}
```

Python3 Solution:

```
"""  
Problem: Separate Squares I  
Difficulty: Medium  
Tags: array, search  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def separateSquares(self, squares: List[List[int]]) -> float:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):
    def separateSquares(self, squares):
        """
        :type squares: List[List[int]]
        :rtype: float
        """
```

JavaScript Solution:

```
/**
 * Problem: Separate Squares I
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 * Tags: array, search
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 * Approach: Use two pointers or sliding window technique
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/**
 * @param {number[][]} squares
 * @return {number}
 */
var separateSquares = function(squares) {

};
```

TypeScript Solution:

```
/**
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 * Time Complexity: O(n) or O(n log n)
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function separateSquares(squares: number[][]): number {
```

```
};
```

C# Solution:

```
/*
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 * Difficulty: Medium
 * Tags: array, search
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 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public double SeparateSquares(int[][] squares) {
        return 0;
    }
}
```

C Solution:

```
/*
 * Problem: Separate Squares I
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

double separateSquares(int** squares, int squaresSize, int* squaresColSize) {
    return 0;
}
```

Go Solution:

```
// Problem: Separate Squares I
// Difficulty: Medium
```

```

// Tags: array, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func separateSquares(squares [][]int) float64 {
}

```

Kotlin Solution:

```

class Solution {
    fun separateSquares(squares: Array<IntArray>): Double {
        return 0.0
    }
}

```

Swift Solution:

```

class Solution {
    func separateSquares(_ squares: [[Int]]) -> Double {
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impl Solution {
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```

Ruby Solution:

```
# @param {Integer[][]} squares
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def separate_squares(squares)

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PHP Solution:

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Dart Solution:

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class Solution {
double separateSquares(List<List<int>> squares) {

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