

Problem 496: Next Greater Element I

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

The

next greater element

of some element

x

in an array is the

first greater

element that is

to the right

of

x

in the same array.

You are given two

distinct 0-indexed

integer arrays

nums1

and

nums2

, where

nums1

is a subset of

nums2

.

For each

$0 \leq i < \text{nums1.length}$

, find the index

j

such that

$\text{nums1}[i] == \text{nums2}[j]$

and determine the

next greater element

of

$\text{nums2}[j]$

in

nums2

. If there is no next greater element, then the answer for this query is

-1

Return

an array

ans

of length

nums1.length

such that

ans[i]

is the

next greater element

as described above.

Example 1:

Input:

nums1 = [4,1,2], nums2 = [1,3,4,2]

Output:

[-1,3,-1]

Explanation:

The next greater element for each value of nums1 is as follows: - 4 is underlined in nums2 = [1,3,

4

,2]. There is no next greater element, so the answer is -1. - 1 is underlined in nums2 = [

1

,3,4,2]. The next greater element is 3. - 2 is underlined in nums2 = [1,3,4,

2

]. There is no next greater element, so the answer is -1.

Example 2:

Input:

nums1 = [2,4], nums2 = [1,2,3,4]

Output:

[3,-1]

Explanation:

The next greater element for each value of nums1 is as follows: - 2 is underlined in nums2 = [1,

2

,3,4]. The next greater element is 3. - 4 is underlined in nums2 = [1,2,3,

4

]. There is no next greater element, so the answer is -1.

Constraints:

$1 \leq \text{nums1.length} \leq \text{nums2.length} \leq 1000$

$0 \leq \text{nums1}[i], \text{nums2}[i] \leq 10$

4

All integers in

nums1

and

nums2

are

unique

All the integers of

nums1

also appear in

nums2

Follow up:

Could you find an

$O(\text{nums1.length} + \text{nums2.length})$

solution?

Code Snippets

C++:

```
class Solution {  
public:  
vector<int> nextGreaterElement(vector<int>& nums1, vector<int>& nums2) {  
  
}  
};
```

Java:

```
class Solution {  
public int[] nextGreaterElement(int[] nums1, int[] nums2) {  
  
}  
}
```

Python3:

```
class Solution:  
def nextGreaterElement(self, nums1: List[int], nums2: List[int]) ->  
List[int]:
```

Python:

```
class Solution(object):  
def nextGreaterElement(self, nums1, nums2):  
    """  
    :type nums1: List[int]  
    :type nums2: List[int]  
    :rtype: List[int]  
    """
```

JavaScript:

```
/**  
 * @param {number[]} nums1
```

```
* @param {number[]} nums2
* @return {number[]}
*/
var nextGreaterElement = function(nums1, nums2) {
};
```

TypeScript:

```
function nextGreaterElement(nums1: number[], nums2: number[]): number[] {
};
```

C#:

```
public class Solution {
public int[] NextGreaterElement(int[] nums1, int[] nums2) {
}
```

C:

```
/**
 * Note: The returned array must be malloced, assume caller calls free().
 */
int* nextGreaterElement(int* nums1, int nums1Size, int* nums2, int nums2Size,
int* returnSize) {

}
```

Go:

```
func nextGreaterElement(nums1 []int, nums2 []int) []int {
}
```

Kotlin:

```
class Solution {
fun nextGreaterElement(nums1: IntArray, nums2: IntArray): IntArray {
```

```
}
```

```
}
```

Swift:

```
class Solution {  
    func nextGreaterElement(_ nums1: [Int], _ nums2: [Int]) -> [Int] {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn next_greater_element(nums1: Vec<i32>, nums2: Vec<i32>) -> Vec<i32> {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums1  
# @param {Integer[]} nums2  
# @return {Integer[]}  
def next_greater_element(nums1, nums2)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums1  
     * @param Integer[] $nums2  
     * @return Integer[]  
     */  
    function nextGreaterElement($nums1, $nums2) {  
  
    }  
}
```

Dart:

```
class Solution {  
    List<int> nextGreaterElement(List<int> nums1, List<int> nums2) {  
  
    }  
}
```

Scala:

```
object Solution {  
    def nextGreaterElement(nums1: Array[Int], nums2: Array[Int]): Array[Int] = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
    @spec next_greater_element(nums1 :: [integer], nums2 :: [integer]) ::  
        [integer]  
    def next_greater_element(nums1, nums2) do  
  
    end  
end
```

Erlang:

```
-spec next_greater_element(Nums1 :: [integer()], Nums2 :: [integer()]) ->  
    [integer()].  
next_greater_element(Nums1, Nums2) ->  
    .
```

Racket:

```
(define/contract (next-greater-element nums1 nums2)  
  (-> (listof exact-integer?) (listof exact-integer?) (listof exact-integer?))  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Next Greater Element I
 * Difficulty: Easy
 * Tags: array, hash, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
vector<int> nextGreaterElement(vector<int>& nums1, vector<int>& nums2) {

}
```

Java Solution:

```
/**
 * Problem: Next Greater Element I
 * Difficulty: Easy
 * Tags: array, hash, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public int[] nextGreaterElement(int[] nums1, int[] nums2) {

}
```

Python3 Solution:

```
"""
Problem: Next Greater Element I
Difficulty: Easy
Tags: array, hash, stack
```

```

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:

def nextGreaterElement(self, nums1: List[int], nums2: List[int]) ->
List[int]:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def nextGreaterElement(self, nums1, nums2):
"""
:type nums1: List[int]
:type nums2: List[int]
:rtype: List[int]
"""


```

JavaScript Solution:

```

/**
 * Problem: Next Greater Element I
 * Difficulty: Easy
 * Tags: array, hash, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

/**
 * @param {number[]} nums1
 * @param {number[]} nums2
 * @return {number[]}
 */
var nextGreaterElement = function(nums1, nums2) {

```

```
};
```

TypeScript Solution:

```
/**  
 * Problem: Next Greater Element I  
 * Difficulty: Easy  
 * Tags: array, hash, stack  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
function nextGreaterElement(nums1: number[], nums2: number[]): number[] {  
  
};
```

C# Solution:

```
/*  
 * Problem: Next Greater Element I  
 * Difficulty: Easy  
 * Tags: array, hash, stack  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
public class Solution {  
    public int[] NextGreaterElement(int[] nums1, int[] nums2) {  
  
    }  
}
```

C Solution:

```
/*  
 * Problem: Next Greater Element I  
 * Difficulty: Easy
```

```

* Tags: array, hash, stack
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/
/***
* Note: The returned array must be malloced, assume caller calls free().
*/
int* nextGreaterElement(int* nums1, int nums1Size, int* nums2, int nums2Size,
int* returnSize) {

}

```

Go Solution:

```

// Problem: Next Greater Element I
// Difficulty: Easy
// Tags: array, hash, stack
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func nextGreaterElement(nums1 []int, nums2 []int) []int {
}
```

Kotlin Solution:

```

class Solution {
    fun nextGreaterElement(nums1: IntArray, nums2: IntArray): IntArray {
        }
    }
}
```

Swift Solution:

```

class Solution {
    func nextGreaterElement(_ nums1: [Int], _ nums2: [Int]) -> [Int] {
```

```
}
```

```
}
```

Rust Solution:

```
// Problem: Next Greater Element I
// Difficulty: Easy
// Tags: array, hash, stack
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

impl Solution {
    pub fn next_greater_element(nums1: Vec<i32>, nums2: Vec<i32>) -> Vec<i32> {
        let mut result = vec![0; nums1.len()];
        let mut index = 0;
        let mut stack = Vec::new();

        for &n in &nums2 {
            while !stack.is_empty() && n > stack.last().unwrap() {
                result[*stack.pop().unwrap()] = *n;
            }
            stack.push(*n);
        }

        for i in 0..index {
            result[i] = stack.pop().unwrap();
        }

        result
    }
}
```

Ruby Solution:

```
# @param {Integer[]} nums1
# @param {Integer[]} nums2
# @return {Integer[]}
def next_greater_element(nums1, nums2)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums1
     * @param Integer[] $nums2
     * @return Integer[]
     */
    function nextGreaterElement($nums1, $nums2) {

}
```

```
}
```

Dart Solution:

```
class Solution {  
List<int> nextGreaterElement(List<int> nums1, List<int> nums2) {  
  
}  
}
```

Scala Solution:

```
object Solution {  
def nextGreaterElement(nums1: Array[Int], nums2: Array[Int]): Array[Int] = {  
  
}  
}
```

Elixir Solution:

```
defmodule Solution do  
@spec next_greater_element(nums1 :: [integer], nums2 :: [integer]) ::  
[integer]  
def next_greater_element(nums1, nums2) do  
  
end  
end
```

Erlang Solution:

```
-spec next_greater_element(Nums1 :: [integer()], Nums2 :: [integer()]) ->  
[integer()].  
next_greater_element(Nums1, Nums2) ->  
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```

Racket Solution:

```
(define/contract (next-greater-element nums1 nums2)  
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