

Problem 2321: Maximum Score Of Spliced Array

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two

0-indexed

integer arrays

nums1

and

nums2

, both of length

n

.

You can choose two integers

left

and

right

where

$0 \leq \text{left} \leq \text{right} < n$

and

swap

the subarray

`nums1[left...right]`

with the subarray

`nums2[left...right]`

.

For example, if

`nums1 = [1,2,3,4,5]`

and

`nums2 = [11,12,13,14,15]`

and you choose

`left = 1`

and

`right = 2`

,

`nums1`

becomes

[1,

12,13

,4,5]

and

nums2

becomes

[11,

2,3

,14,15]

.

You may choose to apply the mentioned operation

once

or not do anything.

The

score

of the arrays is the

maximum

of

sum(nums1)

and

`sum(nums2)`

, where

`sum(arr)`

is the sum of all the elements in the array

`arr`

.

Return

the

maximum possible score

.

A

subarray

is a contiguous sequence of elements within an array.

`arr[left...right]`

denotes the subarray that contains the elements of

`nums`

between indices

`left`

and

right

(

inclusive

).

Example 1:

Input:

nums1 = [60,60,60], nums2 = [10,90,10]

Output:

210

Explanation:

Choosing left = 1 and right = 1, we have nums1 = [60,

90

,60] and nums2 = [10,

60

,10]. The score is $\max(\text{sum}(\text{nums1}), \text{sum}(\text{nums2})) = \max(210, 80) = 210$.

Example 2:

Input:

nums1 = [20,40,20,70,30], nums2 = [50,20,50,40,20]

Output:

220

Explanation:

Choosing left = 3, right = 4, we have nums1 = [20,40,20,

40,20

] and nums2 = [50,20,50,

70,30

]. The score is $\max(\text{sum}(\text{nums1}), \text{sum}(\text{nums2})) = \max(140, 220) = 220$.

Example 3:

Input:

nums1 = [7,11,13], nums2 = [1,1,1]

Output:

31

Explanation:

We choose not to swap any subarray. The score is $\max(\text{sum}(\text{nums1}), \text{sum}(\text{nums2})) = \max(31, 3) = 31$.

Constraints:

$n == \text{nums1.length} == \text{nums2.length}$

$1 \leq n \leq 10$

5

$1 \leq \text{nums1}[i], \text{nums2}[i] \leq 10$

Code Snippets

C++:

```
class Solution {  
public:  
    int maximumsSplicedArray(vector<int>& nums1, vector<int>& nums2) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int maximumsSplicedArray(int[] nums1, int[] nums2) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def maximumsSplicedArray(self, nums1: List[int], nums2: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def maximumsSplicedArray(self, nums1, nums2):  
        """  
        :type nums1: List[int]  
        :type nums2: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums1  
 * @param {number[]} nums2
```

```

* @return {number}
*/
var maximumsSplicedArray = function(nums1, nums2) {

};

```

TypeScript:

```

function maximumsSplicedArray(nums1: number[], nums2: number[]): number {

};

```

C#:

```

public class Solution {
    public int MaximumsSplicedArray(int[] nums1, int[] nums2) {

    }
}

```

C:

```

int maximumsSplicedArray(int* nums1, int nums1Size, int* nums2, int
nums2Size) {

}

```

Go:

```

func maximumsSplicedArray(nums1 []int, nums2 []int) int {

}

```

Kotlin:

```

class Solution {
    fun maximumsSplicedArray(nums1: IntArray, nums2: IntArray): Int {

    }
}

```

Swift:


```

class Solution {
    func maximumsSplicedArray(_ nums1: [Int], _ nums2: [Int]) -> Int {

    }
}

```

Rust:

```

impl Solution {
    pub fn maximums_spliced_array(nums1: Vec<i32>, nums2: Vec<i32>) -> i32 {

    }
}

```

Ruby:

```

# @param {Integer[]} nums1
# @param {Integer[]} nums2
# @return {Integer}
def maximums_spliced_array(nums1, nums2)

end

```

PHP:

```

class Solution {

    /**
     * @param Integer[] $nums1
     * @param Integer[] $nums2
     * @return Integer
     */
    function maximumsSplicedArray($nums1, $nums2) {

    }

}

```

Dart:

```

class Solution {
    int maximumsSplicedArray(List<int> nums1, List<int> nums2) {

    }
}

```

```
}
```

Scala:

```
object Solution {  
  def maximumsSplicedArray(nums1: Array[Int], nums2: Array[Int]): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec maximums_spliced_array(nums1 :: [integer], nums2 :: [integer]) ::  
    integer  
  def maximums_spliced_array(nums1, nums2) do  
  
  end  
end
```

Erlang:

```
-spec maximums_spliced_array(Nums1 :: [integer()], Nums2 :: [integer()]) ->  
integer().  
maximums_spliced_array(Nums1, Nums2) ->  
.
```

Racket:

```
(define/contract (maximums-spliced-array nums1 nums2)  
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?)  
  )
```

Solutions

C++ Solution:

```
/*  
 * Problem: Maximum Score Of Spliced Array  
 * Difficulty: Hard
```

```

* Tags: array, dp
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

class Solution {
public:
    int maximumsSplicedArray(vector<int>& nums1, vector<int>& nums2) {

    }
};

```

Java Solution:

```

/**
 * Problem: Maximum Score Of Spliced Array
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
    public int maximumsSplicedArray(int[] nums1, int[] nums2) {

    }
}

```

Python3 Solution:

```

"""
Problem: Maximum Score Of Spliced Array
Difficulty: Hard
Tags: array, dp

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)

```

Space Complexity: $O(n)$ or $O(n * m)$ for DP table

"""

```
class Solution:
```

```
def maximumsSplicedArray(self, nums1: List[int], nums2: List[int]) -> int:
```

```
# TODO: Implement optimized solution
```

```
pass
```

Python Solution:

```
class Solution(object):
```

```
def maximumsSplicedArray(self, nums1, nums2):
```

```
"""
```

```
:type nums1: List[int]
```

```
:type nums2: List[int]
```

```
:rtype: int
```

```
"""
```

JavaScript Solution:

```
/**
```

```
 * Problem: Maximum Score Of Spliced Array
```

```
 * Difficulty: Hard
```

```
 * Tags: array, dp
```

```
 *
```

```
 * Approach: Use two pointers or sliding window technique
```

```
 * Time Complexity:  $O(n)$  or  $O(n \log n)$ 
```

```
 * Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
```

```
 */
```

```
/**
```

```
 * @param {number[]} nums1
```

```
 * @param {number[]} nums2
```

```
 * @return {number}
```

```
 */
```

```
var maximumsSplicedArray = function(nums1, nums2) {
```

```
};
```

TypeScript Solution:

```

/**
 * Problem: Maximum Score Of Spliced Array
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

function maximumsSplicedArray(nums1: number[], nums2: number[]): number {

};

```

C# Solution:

```

/*
 * Problem: Maximum Score Of Spliced Array
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

public class Solution {
    public int MaximumsSplicedArray(int[] nums1, int[] nums2) {

    }
}

```

C Solution:

```

/*
 * Problem: Maximum Score Of Spliced Array
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table

```

```

*/

int maximumsSplicedArray(int* nums1, int nums1Size, int* nums2, int
nums2Size) {

}

```

Go Solution:

```

// Problem: Maximum Score Of Spliced Array
// Difficulty: Hard
// Tags: array, dp
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func maximumsSplicedArray(nums1 []int, nums2 []int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun maximumsSplicedArray(nums1: IntArray, nums2: IntArray): Int {

    }
}

```

Swift Solution:

```

class Solution {
    func maximumsSplicedArray(_ nums1: [Int], _ nums2: [Int]) -> Int {

    }
}

```

Rust Solution:

```

// Problem: Maximum Score Of Spliced Array
// Difficulty: Hard

```

```

// Tags: array, dp
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// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn maximums_spliced_array(nums1: Vec<i32>, nums2: Vec<i32>) -> i32 {

    }
}

```

Ruby Solution:

```

# @param {Integer[]} nums1
# @param {Integer[]} nums2
# @return {Integer}
def maximums_spliced_array(nums1, nums2)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $nums1
     * @param Integer[] $nums2
     * @return Integer
     */
    function maximumsSplicedArray($nums1, $nums2) {

    }

}

```

Dart Solution:

```

class Solution {
    int maximumsSplicedArray(List<int> nums1, List<int> nums2) {

    }
}

```

```
}
```

Scala Solution:

```
object Solution {  
  def maximumsSplicedArray(nums1: Array[Int], nums2: Array[Int]): Int = {  
  
  }  
}
```

Elixir Solution:

```
defmodule Solution do  
  @spec maximums_spliced_array(nums1 :: [integer], nums2 :: [integer]) ::  
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  def maximums_spliced_array(nums1, nums2) do  
  
  end  
end
```

Erlang Solution:

```
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```
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