

Problem 906: Super Palindromes

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Let's say a positive integer is a

super-palindrome

if it is a palindrome, and it is also the square of a palindrome.

Given two positive integers

left

and

right

represented as strings, return

the number of

super-palindromes

integers in the inclusive range

[left, right]

Example 1:

Input:

left = "4", right = "1000"

Output:

4

Explanation

: 4, 9, 121, and 484 are superpalindromes. Note that 676 is not a superpalindrome: $26 * 26 = 676$, but 26 is not a palindrome.

Example 2:

Input:

left = "1", right = "2"

Output:

1

Constraints:

$1 \leq \text{left.length}, \text{right.length} \leq 18$

left

and

right

consist of only digits.

left

and

right

cannot have leading zeros.

left

and

right

represent integers in the range

[1, 10

18

- 1]

.

left

is less than or equal to

right

.

Code Snippets

C++:

```
class Solution {
public:
    int superpalindromesInRange(string left, string right) {
```

```
    }
};
```

Java:

```
class Solution {
public int superpalindromesInRange(String left, String right) {

}
}
```

Python3:

```
class Solution:
def superpalindromesInRange(self, left: str, right: str) -> int:
```

Python:

```
class Solution(object):
def superpalindromesInRange(self, left, right):
"""
:type left: str
:type right: str
:rtype: int
"""
```

JavaScript:

```
/**
 * @param {string} left
 * @param {string} right
 * @return {number}
 */
var superpalindromesInRange = function(left, right) {

};
```

TypeScript:

```
function superpalindromesInRange(left: string, right: string): number {
}
```

C#:

```
public class Solution {  
    public int SuperpalindromesInRange(string left, string right) {  
        }  
    }
```

C:

```
int superpalindromesInRange(char* left, char* right) {  
    }
```

Go:

```
func superpalindromesInRange(left string, right string) int {  
    }
```

Kotlin:

```
class Solution {  
    fun superpalindromesInRange(left: String, right: String): Int {  
        }  
    }
```

Swift:

```
class Solution {  
    func superpalindromesInRange(_ left: String, _ right: String) -> Int {  
        }  
    }
```

Rust:

```
impl Solution {  
    pub fn superpalindromes_in_range(left: String, right: String) -> i32 {  
        }  
    }
```

Ruby:

```
# @param {String} left
# @param {String} right
# @return {Integer}
def superpalindromes_in_range(left, right)

end
```

PHP:

```
class Solution {

    /**
     * @param String $left
     * @param String $right
     * @return Integer
     */
    function superpalindromesInRange($left, $right) {

    }
}
```

Dart:

```
class Solution {
  int superpalindromesInRange(String left, String right) {
    }
}
```

Scala:

```
object Solution {
  def superpalindromesInRange(left: String, right: String): Int = {
    }
}
```

Elixir:

```
defmodule Solution do
  @spec superpalindromes_in_range(left :: String.t, right :: String.t) ::
```

```

integer
def superpalindromes_in_range(left, right) do
    end
end

```

Erlang:

```

-spec superpalindromes_in_range(Left :: unicode:unicode_binary(), Right :: unicode:unicode_binary()) -> integer().
superpalindromes_in_range(Left, Right) ->
    .

```

Racket:

```

(define/contract (superpalindromes-in-range left right)
  (-> string? string? exact-integer?))

```

Solutions

C++ Solution:

```

/*
 * Problem: Super Palindromes
 * Difficulty: Hard
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int superpalindromesInRange(string left, string right) {
        }
    };

```

Java Solution:

```

/**
 * Problem: Super Palindromes
 * Difficulty: Hard
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int superpalindromesInRange(String left, String right) {
        return 0;
    }
}

```

Python3 Solution:

```

"""
Problem: Super Palindromes
Difficulty: Hard
Tags: string, math

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def superpalindromesInRange(self, left: str, right: str) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def superpalindromesInRange(self, left, right):
        """
        :type left: str
        :type right: str
        :rtype: int
        """

```

JavaScript Solution:

```
/**  
 * Problem: Super Palindromes  
 * Difficulty: Hard  
 * Tags: string, math  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * @param {string} left  
 * @param {string} right  
 * @return {number}  
 */  
var superpalindromesInRange = function(left, right) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Super Palindromes  
 * Difficulty: Hard  
 * Tags: string, math  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function superpalindromesInRange(left: string, right: string): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Super Palindromes  
 * Difficulty: Hard
```

```

* Tags: string, math
*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/
public class Solution {
    public int SuperpalindromesInRange(string left, string right) {
}
}

```

C Solution:

```

/*
* Problem: Super Palindromes
* Difficulty: Hard
* Tags: string, math
*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/
int superpalindromesInRange(char* left, char* right) {
}

```

Go Solution:

```

// Problem: Super Palindromes
// Difficulty: Hard
// Tags: string, math
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func superpalindromesInRange(left string, right string) int {
}

```

```
}
```

Kotlin Solution:

```
class Solution {  
    fun superpalindromesInRange(left: String, right: String): Int {  
        //  
        //  
        //  
        return 0  
    }  
}
```

Swift Solution:

```
class Solution {  
    func superpalindromesInRange(_ left: String, _ right: String) -> Int {  
        //  
        //  
        return 0  
    }  
}
```

Rust Solution:

```
// Problem: Super Palindromes  
// Difficulty: Hard  
// Tags: string, math  
//  
// Approach: String manipulation with hash map or two pointers  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn superpalindromes_in_range(left: String, right: String) -> i32 {  
        //  
        //  
        return 0  
    }  
}
```

Ruby Solution:

```
# @param {String} left  
# @param {String} right  
# @return {Integer}  
def superpalindromes_in_range(left, right)
```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param String $left  
     * @param String $right  
     * @return Integer  
     */  
    function superpalindromesInRange($left, $right) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
int superpalindromesInRange(String left, String right) {  
  
}  
}
```

Scala Solution:

```
object Solution {  
def superpalindromesInRange(left: String, right: String): Int = {  
  
}  
}
```

Elixir Solution:

```
defmodule Solution do  
@spec superpalindromes_in_range(left :: String.t, right :: String.t) ::  
integer  
def superpalindromes_in_range(left, right) do  
  
end  
end
```

Erlang Solution:

```
-spec superpalindromes_in_range(Left :: unicode:unicode_binary(), Right ::  
    unicode:unicode_binary()) -> integer().  
superpalindromes_in_range(Left, Right) ->  
    .
```

Racket Solution:

```
(define/contract (superpalindromes-in-range left right)  
  (-> string? string? exact-integer?)  
  )
```