

Problem 1490: Clone N-ary Tree

Problem Information

Difficulty: Medium

Acceptance Rate: 83.16%

Paid Only: Yes

Tags: Hash Table, Tree, Depth-First Search, Breadth-First Search

Problem Description

Given a `root` of an N-ary tree, return a [**deep copy**](https://en.wikipedia.org/wiki/Object_copying#Deep_copy) (clone) of the tree.

Each node in the n-ary tree contains a val (`int`) and a list (`List<Node>`) of its children.

```
class Node { public int val; public List<Node> children; }
```

Nary-Tree input serialization is represented in their level order traversal, each group of children is separated by the null value (See examples).

Example 1:



Input: root = [1,null,3,2,4,null,5,6] **Output:** [1,null,3,2,4,null,5,6]

Example 2:



Input: root = [1,null,2,3,4,5,null,null,6,7,null,8,null,9,10,null,null,11,null,12,null,13,null,null,14] **Output:** [1,null,2,3,4,5,null,null,6,7,null,8,null,9,10,null,null,11,null,12,null,13,null,null,14]

Constraints:

* The depth of the n-ary tree is less than or equal to `1000`. * The total number of nodes is between `[0, 104]`.

Follow up: Can your solution work for the [graph problem](<https://leetcode.com/problems/clone-graph/>)?

Code Snippets

C++:

```
/*
// Definition for a Node.
class Node {
public:
    int val;
    vector<Node*> children;

    Node() {}

    Node(int _val) {
        val = _val;
    }

    Node(int _val, vector<Node*> _children) {
        val = _val;
        children = _children;
    }
};

class Solution {
public:
    Node* cloneTree(Node* root) {

    }
};
*/
```

Java:

```
/*
// Definition for a Node.
class Node {
public:
    int val;
    vector<Node*> children;

    Node() {}

    Node(int _val) {
        val = _val;
    }

    Node(int _val, vector<Node*> _children) {
        val = _val;
        children = _children;
    }
};
```

```

class Node {
public int val;
public List<Node> children;

public Node() {
    children = new ArrayList<Node>();
}

public Node(int _val) {
    val = _val;
    children = new ArrayList<Node>();
}

public Node(int _val,ArrayList<Node> _children) {
    val = _val;
    children = _children;
}
};

/*
class Solution {
public Node cloneTree(Node root) {

}
}

```

Python3:

```

"""
# Definition for a Node.
class Node:
    def __init__(self, val: Optional[int] = None, children: Optional[List['Node']] = None):
        self.val = val
        self.children = children if children is not None else []
"""

class Solution:
    def cloneTree(self, root: 'Node') -> 'Node':

```