

Problem 1656: Design an Ordered Stream

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

There is a stream of

n

$(idKey, value)$

pairs arriving in an

arbitrary

order, where

$idKey$

is an integer between

1

and

n

and

$value$

is a string. No two pairs have the same

id

.

Design a stream that returns the values in

increasing order of their IDs

by returning a

chunk

(list) of values after each insertion. The concatenation of all the

chunks

should result in a list of the sorted values.

Implement the

OrderedStream

class:

OrderedStream(int n)

Constructs the stream to take

n

values.

String[] insert(int idKey, String value)

Inserts the pair

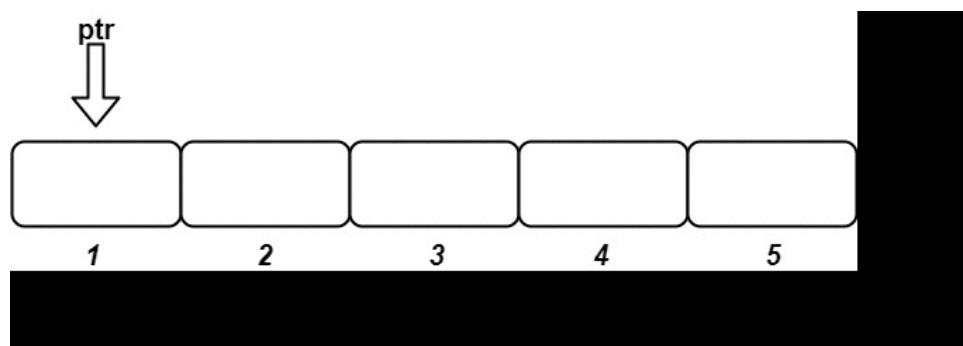
(idKey, value)

into the stream, then returns the

largest possible chunk

of currently inserted values that appear next in the order.

Example:



Input

```
["OrderedStream", "insert", "insert", "insert", "insert", "insert"] [[5], [3, "cccc"], [1, "aaaa"], [2, "bbbb"], [5, "eeee"], [4, "dddd"]]
```

Output

```
[null, [], ["aaaa"], ["bbbb", "cccc"], [], ["dddd", "eeee"]]
```

Explanation

```
// Note that the values ordered by ID is ["aaaa", "bbbb", "cccc", "dddd", "eeee"].  
OrderedStream os = new OrderedStream(5); os.insert(3, "cccc"); // Inserts (3, "cccc"),  
returns []. os.insert(1, "aaaa"); // Inserts (1, "aaaa"), returns ["aaaa"]. os.insert(2, "bbbb");  
// Inserts (2, "bbbb"), returns ["bbbb", "cccc"]. os.insert(5, "eeee"); // Inserts (5, "eeee"),  
returns []. os.insert(4, "dddd"); // Inserts (4, "dddd"), returns ["dddd", "eeee"]. //  
Concatenating all the chunks returned: // [] + ["aaaa"] + ["bbbb", "cccc"] + [] + ["dddd",  
"eeee"] = ["aaaa", "bbbb", "cccc", "dddd", "eeee"] // The resulting order is the same as  
the order above.
```

Constraints:

$1 \leq n \leq 1000$

$1 \leq id \leq n$

`value.length == 5`

`value`

consists only of lowercase letters.

Each call to

`insert`

will have a unique

`id`.

Exactly

`n`

calls will be made to

`insert`

Code Snippets

C++:

```
class OrderedStream {
public:
    OrderedStream(int n) {

    }

    vector<string> insert(int idKey, string value) {
```

```

}

};

/***
* Your OrderedStream object will be instantiated and called as such:
* OrderedStream* obj = new OrderedStream(n);
* vector<string> param_1 = obj->insert(idKey,value);
*/

```

Java:

```

class OrderedStream {

public OrderedStream(int n) {

}

public List<String> insert(int idKey, String value) {

}

/***
* Your OrderedStream object will be instantiated and called as such:
* OrderedStream obj = new OrderedStream(n);
* List<String> param_1 = obj.insert(idKey,value);
*/

```

Python3:

```

class OrderedStream:

def __init__(self, n: int):


def insert(self, idKey: int, value: str) -> List[str]:


# Your OrderedStream object will be instantiated and called as such:
# obj = OrderedStream(n)
# param_1 = obj.insert(idKey,value)

```

Python:

```
class OrderedStream(object):

    def __init__(self, n):
        """
        :type n: int
        """

    def insert(self, idKey, value):
        """
        :type idKey: int
        :type value: str
        :rtype: List[str]
        """

    # Your OrderedStream object will be instantiated and called as such:
    # obj = OrderedStream(n)
    # param_1 = obj.insert(idKey,value)
```

JavaScript:

```
/**
 * @param {number} n
 */
var OrderedStream = function(n) {

};

/**
 * @param {number} idKey
 * @param {string} value
 * @return {string[]}
 */
OrderedStream.prototype.insert = function(idKey, value) {

};

/**
```

```
* Your OrderedStream object will be instantiated and called as such:  
* var obj = new OrderedStream(n)  
* var param_1 = obj.insert(idKey,value)  
*/
```

TypeScript:

```
class OrderedStream {  
constructor(n: number) {  
  
}  
  
insert(idKey: number, value: string): string[] {  
  
}  
}  
  
/**  
* Your OrderedStream object will be instantiated and called as such:  
* var obj = new OrderedStream(n)  
* var param_1 = obj.insert(idKey,value)  
*/
```

C#:

```
public class OrderedStream {  
  
public OrderedStream(int n) {  
  
}  
  
public IList<string> Insert(int idKey, string value) {  
  
}  
}  
  
/**  
* Your OrderedStream object will be instantiated and called as such:  
* OrderedStream obj = new OrderedStream(n);  
* IList<string> param_1 = obj.Insert(idKey,value);  
*/
```

C:

```
typedef struct {

} OrderedStream;

OrderedStream* orderedStreamCreate(int n) {

}

char** orderedStreamInsert(OrderedStream* obj, int idKey, char* value, int*
retSize) {

}

void orderedStreamFree(OrderedStream* obj) {

}

/**
 * Your OrderedStream struct will be instantiated and called as such:
 * OrderedStream* obj = orderedStreamCreate(n);
 * char** param_1 = orderedStreamInsert(obj, idKey, value, retSize);

 * orderedStreamFree(obj);
 */

```

Go:

```
type OrderedStream struct {

}

func Constructor(n int) OrderedStream {

}
```

```

func (this *OrderedStream) Insert(idKey int, value string) []string {
}

/**
* Your OrderedStream object will be instantiated and called as such:
* obj := Constructor(n);
* param_1 := obj.Insert(idKey,value);
*/

```

Kotlin:

```

class OrderedStream(n: Int) {

    fun insert(idKey: Int, value: String): List<String> {

    }

}

/**
* Your OrderedStream object will be instantiated and called as such:
* var obj = OrderedStream(n)
* var param_1 = obj.insert(idKey,value)
*/

```

Swift:

```

class OrderedStream {

    init(_ n: Int) {

    }

    func insert(_ idKey: Int, _ value: String) -> [String] {

    }
}

/**

```

```
* Your OrderedStream object will be instantiated and called as such:  
* let obj = OrderedStream(n)  
* let ret_1: [String] = obj.insert(idKey, value)  
*/
```

Rust:

```
struct OrderedStream {  
  
}  
  
/**  
 * `&self` means the method takes an immutable reference.  
 * If you need a mutable reference, change it to `&mut self` instead.  
 */  
impl OrderedStream {  
  
    fn new(n: i32) -> Self {  
  
    }  
  
    fn insert(&self, id_key: i32, value: String) -> Vec<String> {  
  
    }  
}
```

/*
 * Your OrderedStream object will be instantiated and called as such:
 * let obj = OrderedStream::new(n);
 * let ret_1: Vec<String> = obj.insert(idKey, value);
 */

Ruby:

```
class OrderedStream  
  
=begin  
:type n: Integer  
=end  
def initialize(n)
```

```

end

=begin
:type id_key: Integer
:type value: String
:rtype: String[]
=end
def insert(id_key, value)

end

end

# Your OrderedStream object will be instantiated and called as such:
# obj = OrderedStream.new(n)
# param_1 = obj.insert(id_key, value)

```

PHP:

```

class OrderedStream {

    /**
     * @param Integer $n
     */
    function __construct($n) {

    }

    /**
     * @param Integer $idKey
     * @param String $value
     * @return String[]
     */
    function insert($idKey, $value) {

    }
}

/**
* Your OrderedStream object will be instantiated and called as such:
* $obj = OrderedStream($n);

```

```
* $ret_1 = $obj->insert($idKey, $value);
*/
```

Dart:

```
class OrderedStream {

    OrderedStream(int n) {

    }

    List<String> insert(int idKey, String value) {

    }

    /**
     * Your OrderedStream object will be instantiated and called as such:
     * OrderedStream obj = OrderedStream(n);
     * List<String> param1 = obj.insert(idKey,value);
     */
}
```

Scala:

```
class OrderedStream(_n: Int) {

    def insert(idKey: Int, value: String): List[String] = {

    }

    /**
     * Your OrderedStream object will be instantiated and called as such:
     * val obj = new OrderedStream(n)
     * val param_1 = obj.insert(idKey,value)
     */
}
```

Elixir:

```
defmodule OrderedStream do
@spec init_(n :: integer) :: any
```

```

def init_(n) do
  end

  @spec insert(id_key :: integer, value :: String.t) :: [String.t]
  def insert(id_key, value) do
    end
  end

  # Your functions will be called as such:
  # OrderedStream.init_(n)
  # param_1 = OrderedStream.insert(id_key, value)

  # OrderedStream.init_ will be called before every test case, in which you can
  do some necessary initializations.

```

Erlang:

```

-spec ordered_stream_init_(N :: integer()) -> any().
ordered_stream_init_(N) ->
  .

-spec ordered_stream_insert(IdKey :: integer(), Value :: unicode:unicode_binary()) -> [unicode:unicode_binary()].
ordered_stream_insert(IdKey, Value) ->
  .

%% Your functions will be called as such:
%% ordered_stream_init_(N),
%% Param_1 = ordered_stream_insert(IdKey, Value),

%% ordered_stream_init_ will be called before every test case, in which you
can do some necessary initializations.

```

Racket:

```

(define ordered-stream%
  (class object%
    (super-new))

```

```

; n : exact-integer?
(init-field
n)

; insert : exact-integer? string? -> (listof string?)
(define/public (insert id-key value)
))

;; Your ordered-stream% object will be instantiated and called as such:
;; (define obj (new ordered-stream% [n n]))
;; (define param_1 (send obj insert id-key value))

```

Solutions

C++ Solution:

```

/*
* Problem: Design an Ordered Stream
* Difficulty: Easy
* Tags: array, string, hash, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

```

```

class OrderedStream {
public:
    OrderedStream(int n) {

    }

    vector<string> insert(int idKey, string value) {
    }
};

/** 
* Your OrderedStream object will be instantiated and called as such:
* OrderedStream* obj = new OrderedStream(n);

```

```
* vector<string> param_1 = obj->insert(idKey,value);
*/
```

Java Solution:

```
/**
 * Problem: Design an Ordered Stream
 * Difficulty: Easy
 * Tags: array, string, hash, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class OrderedStream {

    public OrderedStream(int n) {

    }

    public List<String> insert(int idKey, String value) {

    }
}

/**
 * Your OrderedStream object will be instantiated and called as such:
 * OrderedStream obj = new OrderedStream(n);
 * List<String> param_1 = obj.insert(idKey,value);
 */
```

Python3 Solution:

```
"""

Problem: Design an Ordered Stream
Difficulty: Easy
Tags: array, string, hash, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
```

```

Space Complexity: O(n) for hash map
"""

class OrderedStream:

def __init__(self, n: int):

def insert(self, idKey: int, value: str) -> List[str]:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class OrderedStream(object):

def __init__(self, n):
"""
:type n: int
"""

def insert(self, idKey, value):
"""
:type idKey: int
:type value: str
:rtype: List[str]
"""

# Your OrderedStream object will be instantiated and called as such:
# obj = OrderedStream(n)
# param_1 = obj.insert(idKey,value)

```

JavaScript Solution:

```

/**
 * Problem: Design an Ordered Stream
 * Difficulty: Easy
 * Tags: array, string, hash, sort

```

```

*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

```

```

/***
* @param {number} n
*/
var OrderedStream = function(n) {
};

/**
* @param {number} idKey
* @param {string} value
* @return {string[]}
*/
OrderedStream.prototype.insert = function(idKey, value) {
};

/**
* Your OrderedStream object will be instantiated and called as such:
* var obj = new OrderedStream(n)
* var param_1 = obj.insert(idKey,value)
*/

```

TypeScript Solution:

```

/***
* Problem: Design an Ordered Stream
* Difficulty: Easy
* Tags: array, string, hash, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

```

```

class OrderedStream {

```

```

constructor(n: number) {

}

insert(idKey: number, value: string): string[] {

}

/**
 * Your OrderedStream object will be instantiated and called as such:
 * var obj = new OrderedStream(n)
 * var param_1 = obj.insert(idKey,value)
 */

```

C# Solution:

```

/*
 * Problem: Design an Ordered Stream
 * Difficulty: Easy
 * Tags: array, string, hash, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

public class OrderedStream {

    public OrderedStream(int n) {

    }

    public IList<string> Insert(int idKey, string value) {

    }

}

/**
 * Your OrderedStream object will be instantiated and called as such:
 * OrderedStream obj = new OrderedStream(n);

```

```
* IList<string> param_1 = obj.Insert(idKey,value);
*/
```

C Solution:

```
/*
 * Problem: Design an Ordered Stream
 * Difficulty: Easy
 * Tags: array, string, hash, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */
```

```
typedef struct {
```

```
} OrderedStream;
```

```
OrderedStream* orderedStreamCreate(int n) {
```

```
}
```

```
char** orderedStreamInsert(OrderedStream* obj, int idKey, char* value, int*
retSize) {
```

```
}
```

```
void orderedStreamFree(OrderedStream* obj) {
```

```
}
```

```
/**
```

```
* Your OrderedStream struct will be instantiated and called as such:
```

```
* OrderedStream* obj = orderedStreamCreate(n);
```

```
* char** param_1 = orderedStreamInsert(obj, idKey, value, retSize);
```

```
* orderedStreamFree(obj);  
*/
```

Go Solution:

```
// Problem: Design an Ordered Stream  
// Difficulty: Easy  
// Tags: array, string, hash, sort  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
type OrderedStream struct {  
  
}  
  
func Constructor(n int) OrderedStream {  
  
}  
  
func (this *OrderedStream) Insert(idKey int, value string) []string {  
  
}  
  
/**  
* Your OrderedStream object will be instantiated and called as such:  
* obj := Constructor(n);  
* param_1 := obj.Insert(idKey,value);  
*/
```

Kotlin Solution:

```
class OrderedStream(n: Int) {  
  
    fun insert(idKey: Int, value: String): List<String> {  
  
    }
```

```

}

/**
* Your OrderedStream object will be instantiated and called as such:
* var obj = OrderedStream(n)
* var param_1 = obj.insert(idKey,value)
*/

```

Swift Solution:

```

class OrderedStream {

    init(_ n: Int) {

    }

    func insert(_ idKey: Int, _ value: String) -> [String] {

    }
}

/**
* Your OrderedStream object will be instantiated and called as such:
* let obj = OrderedStream(n)
* let ret_1: [String] = obj.insert(idKey, value)
*/

```

Rust Solution:

```

// Problem: Design an Ordered Stream
// Difficulty: Easy
// Tags: array, string, hash, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

struct OrderedStream {

```

```

}

/***
* `&self` means the method takes an immutable reference.
* If you need a mutable reference, change it to `&mut self` instead.
*/
impl OrderedStream {

fn new(n: i32) -> Self {

}

fn insert(&self, id_key: i32, value: String) -> Vec<String> {

}

}

/***
* Your OrderedStream object will be instantiated and called as such:
* let obj = OrderedStream::new(n);
* let ret_1: Vec<String> = obj.insert(idKey, value);
*/

```

Ruby Solution:

```

class OrderedStream

=begin
:type n: Integer
=end
def initialize(n)

end

=begin
:type id_key: Integer
:type value: String
:rtype: String[]
=end

```

```

def insert(id_key, value)

end

end

# Your OrderedStream object will be instantiated and called as such:
# obj = OrderedStream.new(n)
# param_1 = obj.insert(id_key, value)

```

PHP Solution:

```

class OrderedStream {

    /**
     * @param Integer $n
     */
    function __construct($n) {

    }

    /**
     * @param Integer $idKey
     * @param String $value
     * @return String[]
     */
    function insert($idKey, $value) {

    }
}

/**
 * Your OrderedStream object will be instantiated and called as such:
 * $obj = OrderedStream($n);
 * $ret_1 = $obj->insert($idKey, $value);
 */

```

Dart Solution:

```

class OrderedStream {

```

```

OrderedStream(int n) {

}

List<String> insert(int idKey, String value) {

}

/**
* Your OrderedStream object will be instantiated and called as such:
* OrderedStream obj = OrderedStream(n);
* List<String> param1 = obj.insert(idKey,value);
*/

```

Scala Solution:

```

class OrderedStream(_n: Int) {

def insert(idKey: Int, value: String): List[String] = {

}

}

/**

* Your OrderedStream object will be instantiated and called as such:
* val obj = new OrderedStream(n)
* val param_1 = obj.insert(idKey,value)
*/

```

Elixir Solution:

```

defmodule OrderedStream do
@spec init_(n :: integer) :: any
def init_(n) do

end

@spec insert(id_key :: integer, value :: String.t) :: [String.t]
def insert(id_key, value) do

```

```

end
end

# Your functions will be called as such:
# OrderedStream.init_(n)
# param_1 = OrderedStream.insert(id_key, value)

# OrderedStream.init_ will be called before every test case, in which you can
do some necessary initializations.

```

Erlang Solution:

```

-spec ordered_stream_init_(N :: integer()) -> any().
ordered_stream_init_(N) ->
.

-spec ordered_stream_insert(IdKey :: integer(), Value :: unicode:unicode_binary()) -> [unicode:unicode_binary()].
ordered_stream_insert(IdKey, Value) ->
.

%% Your functions will be called as such:
%% ordered_stream_init_(N),
%% Param_1 = ordered_stream_insert(IdKey, Value),

%% ordered_stream_init_ will be called before every test case, in which you
can do some necessary initializations.

```

Racket Solution:

```

(define ordered-stream%
  (class object%
    (super-new)

    ; n : exact-integer?
    (init-field
      n)

    ; insert : exact-integer? string? -> (listof string?))

```

```
(define/public (insert id-key value)
  )))

;; Your ordered-stream% object will be instantiated and called as such:
;; (define obj (new ordered-stream% [n n]))
;; (define param_1 (send obj insert id-key value))
```