

Problem 3100: Water Bottles II

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two integers

`numBottles`

and

`numExchange`

`numBottles`

represents the number of full water bottles that you initially have. In one operation, you can perform one of the following operations:

Drink any number of full water bottles turning them into empty bottles.

Exchange

`numExchange`

empty bottles with one full water bottle. Then, increase

`numExchange`

by one.

Note that you cannot exchange multiple batches of empty bottles for the same value of

numExchange

. For example, if

numBottles == 3

and

numExchange == 1

, you cannot exchange

3

empty water bottles for

3

full bottles.

Return

the

maximum

number of water bottles you can drink

Example 1:

	Full Bottles	Empty Bottles	numExchange	Bottles Drunk
Initially	13	0	6	0
Drink 13 bottles	0	13	6	13
Exchange	1	7	7	13
Exchange	2	0	8	13
Drink 2 bottles	0	2	8	15

Input:

`numBottles = 13, numExchange = 6`

Output:

15

Explanation:

The table above shows the number of full water bottles, empty water bottles, the value of `numExchange`, and the number of bottles drunk.

Example 2:

	Full Bottles	Empty Bottles	numExchange	Bottles Drunk
Initially	10	0	3	0
Drink 10 bottles	0	10	3	10
Exchange	1	7	4	10
Exchange	2	3	5	10
Drink 2 bottles	0	5	5	12
Exchange	1	0	6	12
Drink 1 bottle	0	1	6	13

Input:

numBottles = 10, numExchange = 3

Output:

13

Explanation:

The table above shows the number of full water bottles, empty water bottles, the value of numExchange, and the number of bottles drunk.

Constraints:

$1 \leq \text{numBottles} \leq 100$

$1 \leq \text{numExchange} \leq 100$

Code Snippets

C++:

```
class Solution {  
public:  
    int maxBottlesDrunk(int numBottles, int numExchange) {  
  
    }  
};
```

Java:

```
class Solution {  
public int maxBottlesDrunk(int numBottles, int numExchange) {  
  
}  
}
```

Python3:

```
class Solution:  
    def maxBottlesDrunk(self, numBottles: int, numExchange: int) -> int:
```

Python:

```
class Solution(object):  
    def maxBottlesDrunk(self, numBottles, numExchange):  
        """  
        :type numBottles: int  
        :type numExchange: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} numBottles  
 * @param {number} numExchange  
 * @return {number}  
 */  
var maxBottlesDrunk = function(numBottles, numExchange) {  
  
};
```

TypeScript:

```
function maxBottlesDrunk(numBottles: number, numExchange: number): number {  
}  
};
```

C#:

```
public class Solution {  
    public int MaxBottlesDrunk(int numBottles, int numExchange) {  
          
    }  
}
```

C:

```
int maxBottlesDrunk(int numBottles, int numExchange) {  
  
}
```

Go:

```
func maxBottlesDrunk(numBottles int, numExchange int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxBottlesDrunk(numBottles: Int, numExchange: Int): Int {  
          
    }  
}
```

Swift:

```
class Solution {  
    func maxBottlesDrunk(_ numBottles: Int, _ numExchange: Int) -> Int {  
          
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_bottles_drunk(num_bottles: i32, num_exchange: i32) -> i32 {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer} num_bottles  
# @param {Integer} num_exchange  
# @return {Integer}  
def max_bottles_drunk(num_bottles, num_exchange)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer $numBottles  
     * @param Integer $numExchange  
     * @return Integer  
     */  
    function maxBottlesDrunk($numBottles, $numExchange) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int maxBottlesDrunk(int numBottles, int numExchange) {  
        }  
    }
```

Scala:

```
object Solution {  
    def maxBottlesDrunk(numBottles: Int, numExchange: Int): Int = {  
        }
```

```
}
```

Elixir:

```
defmodule Solution do
  @spec max_bottles_drunk(num_bottles :: integer, num_exchange :: integer) :: integer
  def max_bottles_drunk(num_bottles, num_exchange) do
    end
  end
```

Erlang:

```
-spec max_bottles_drunk(NumBottles :: integer(), NumExchange :: integer()) -> integer().
max_bottles_drunk(NumBottles, NumExchange) ->
.
```

Racket:

```
(define/contract (max-bottles-drunk numBottles numExchange)
  (-> exact-integer? exact-integer? exact-integer?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Water Bottles II
 * Difficulty: Medium
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
```

```
public:  
    int maxBottlesDrunk(int numBottles, int numExchange) {  
  
    }  
};
```

Java Solution:

```
/**  
 * Problem: Water Bottles II  
 * Difficulty: Medium  
 * Tags: math  
 *  
 * Approach: Optimized algorithm based on problem constraints  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
    public int maxBottlesDrunk(int numBottles, int numExchange) {  
  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Water Bottles II  
Difficulty: Medium  
Tags: math  
  
Approach: Optimized algorithm based on problem constraints  
Time Complexity: O(n) to O(n^2) depending on approach  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def maxBottlesDrunk(self, numBottles: int, numExchange: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):
    def maxBottlesDrunk(self, numBottles, numExchange):
        """
        :type numBottles: int
        :type numExchange: int
        :rtype: int
        """
```

JavaScript Solution:

```
/**
 * Problem: Water Bottles II
 * Difficulty: Medium
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number} numBottles
 * @param {number} numExchange
 * @return {number}
 */
var maxBottlesDrunk = function(numBottles, numExchange) {
```

TypeScript Solution:

```
/**
 * Problem: Water Bottles II
 * Difficulty: Medium
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */
```

```
function maxBottlesDrunk(numBottles: number, numExchange: number): number {  
};
```

C# Solution:

```
/*  
 * Problem: Water Bottles II  
 * Difficulty: Medium  
 * Tags: math  
 *  
 * Approach: Optimized algorithm based on problem constraints  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
public class Solution {  
    public int MaxBottlesDrunk(int numBottles, int numExchange) {  
        // Implementation  
    }  
}
```

C Solution:

```
/*  
 * Problem: Water Bottles II  
 * Difficulty: Medium  
 * Tags: math  
 *  
 * Approach: Optimized algorithm based on problem constraints  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
int maxBottlesDrunk(int numBottles, int numExchange) {  
    // Implementation  
}
```

Go Solution:

```

// Problem: Water Bottles II
// Difficulty: Medium
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func maxBottlesDrunk(numBottles int, numExchange int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun maxBottlesDrunk(numBottles: Int, numExchange: Int): Int {
        return 0
    }
}

```

Swift Solution:

```

class Solution {
    func maxBottlesDrunk(_ numBottles: Int, _ numExchange: Int) -> Int {
        return 0
    }
}

```

Rust Solution:

```

// Problem: Water Bottles II
// Difficulty: Medium
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn max_bottles_drunk(num_bottles: i32, num_exchange: i32) -> i32 {
        return 0
    }
}

```

```
}
```

Ruby Solution:

```
# @param {Integer} num_bottles
# @param {Integer} num_exchange
# @return {Integer}
def max_bottles_drunk(num_bottles, num_exchange)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer $numBottles
     * @param Integer $numExchange
     * @return Integer
     */
    function maxBottlesDrunk($numBottles, $numExchange) {

    }
}
```

Dart Solution:

```
class Solution {
  int maxBottlesDrunk(int numBottles, int numExchange) {
    }
}
```

Scala Solution:

```
object Solution {
  def maxBottlesDrunk(numBottles: Int, numExchange: Int): Int = {
    }
}
```

Elixir Solution:

```
defmodule Solution do
  @spec max_bottles_drunk(num_bottles :: integer, num_exchange :: integer) :: integer
  def max_bottles_drunk(num_bottles, num_exchange) do
    end
  end
```

Erlang Solution:

```
-spec max_bottles_drunk(NumBottles :: integer(), NumExchange :: integer()) -> integer().
max_bottles_drunk(NumBottles, NumExchange) ->
  .
```

Racket Solution:

```
(define/contract (max-bottles-drunk numBottles numExchange)
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