

# Problem 9: Palindrome Number

## Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

Given an integer

`x`

, return

`true`

if

`x`

is a

palindrome

, and

`false`

otherwise

.

Example 1:

Input:

$x = 121$

Output:

true

Explanation:

121 reads as 121 from left to right and from right to left.

Example 2:

Input:

$x = -121$

Output:

false

Explanation:

From left to right, it reads -121. From right to left, it becomes 121-. Therefore it is not a palindrome.

Example 3:

Input:

$x = 10$

Output:

false

Explanation:

Reads 01 from right to left. Therefore it is not a palindrome.

Constraints:

-2

31

$-2 \leq x \leq 2$

31

- 1

Follow up:

Could you solve it without converting the integer to a string?

## Code Snippets

**C++:**

```
class Solution {  
public:  
    bool isPalindrome(int x) {  
  
    }  
};
```

**Java:**

```
class Solution {  
    public boolean isPalindrome(int x) {  
  
    }  
}
```

**Python3:**

```
class Solution:
    def isPalindrome(self, x: int) -> bool:
```

### Python:

```
class Solution(object):
    def isPalindrome(self, x):
        """
        :type x: int
        :rtype: bool
        """
```

### JavaScript:

```
/**
 * @param {number} x
 * @return {boolean}
 */
var isPalindrome = function(x) {

};
```

### TypeScript:

```
function isPalindrome(x: number): boolean {

};
```

### C#:

```
public class Solution {
    public bool IsPalindrome(int x) {

    }
}
```

### C:

```
bool isPalindrome(int x) {

}
```

### Go:

```
func isPalindrome(x int) bool {  
  
}
```

### Kotlin:

```
class Solution {  
    fun isPalindrome(x: Int): Boolean {  
  
    }  
}
```

### Swift:

```
class Solution {  
    func isPalindrome(_ x: Int) -> Bool {  
  
    }  
}
```

### Rust:

```
impl Solution {  
    pub fn is_palindrome(x: i32) -> bool {  
  
    }  
}
```

### Ruby:

```
# @param {Integer} x  
# @return {Boolean}  
def is_palindrome(x)  
  
end
```

### PHP:

```
class Solution {  
  
    /**  
     * @param Integer $x  
     * @return Boolean  
     */  
}
```

```

*/
function isPalindrome($x) {

}

}

```

### Dart:

```

class Solution {
  bool isPalindrome(int x) {

  }
}

```

### Scala:

```

object Solution {
  def isPalindrome(x: Int): Boolean = {

  }
}

```

### Elixir:

```

defmodule Solution do
  @spec is_palindrome(x :: integer) :: boolean
  def is_palindrome(x) do

  end
end

```

### Erlang:

```

-spec is_palindrome(X :: integer()) -> boolean().
is_palindrome(X) ->

.

```

### Racket:

```

(define/contract (is-palindrome x)
  (-> exact-integer? boolean?)
)

```

## Solutions

### C++ Solution:

```
/*
 * Problem: Palindrome Number
 * Difficulty: Easy
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    bool isPalindrome(int x) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Palindrome Number
 * Difficulty: Easy
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public boolean isPalindrome(int x) {

    }
}
```

### Python3 Solution:

```

"""
Problem: Palindrome Number
Difficulty: Easy
Tags: string, math

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def isPalindrome(self, x: int) -> bool:
        # TODO: Implement optimized solution
        pass

```

### Python Solution:

```

class Solution(object):
    def isPalindrome(self, x):
        """
        :type x: int
        :rtype: bool
        """

```

### JavaScript Solution:

```

/**
 * Problem: Palindrome Number
 * Difficulty: Easy
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number} x
 * @return {boolean}
 */
var isPalindrome = function(x) {

```



```
};
```

### TypeScript Solution:

```
/**
 * Problem: Palindrome Number
 * Difficulty: Easy
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

function isPalindrome(x: number): boolean {

};
```

### C# Solution:

```
/*
 * Problem: Palindrome Number
 * Difficulty: Easy
 * Tags: string, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public bool IsPalindrome(int x) {

    }
}
```

### C Solution:

```
/*
 * Problem: Palindrome Number
 * Difficulty: Easy
```

```

* Tags: string, math
*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

bool isPalindrome(int x) {

}

```

### Go Solution:

```

// Problem: Palindrome Number
// Difficulty: Easy
// Tags: string, math
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func isPalindrome(x int) bool {

}

```

### Kotlin Solution:

```

class Solution {
    fun isPalindrome(x: Int): Boolean {

    }
}

```

### Swift Solution:

```

class Solution {
    func isPalindrome(_ x: Int) -> Bool {

    }
}

```

### Rust Solution:

```
// Problem: Palindrome Number
// Difficulty: Easy
// Tags: string, math
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn is_palindrome(x: i32) -> bool {

    }
}
```

### Ruby Solution:

```
# @param {Integer} x
# @return {Boolean}
def is_palindrome(x)

end
```

### PHP Solution:

```
class Solution {

    /**
     * @param Integer $x
     * @return Boolean
     */
    function isPalindrome($x) {

    }

}
```

### Dart Solution:

```
class Solution {
    bool isPalindrome(int x) {
```

```
}  
}
```

### Scala Solution:

```
object Solution {  
  def isPalindrome(x: Int): Boolean = {  
  
  }  
}
```

### Elixir Solution:

```
defmodule Solution do  
  @spec is_palindrome(x :: integer) :: boolean  
  def is_palindrome(x) do  
  
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### Erlang Solution:

```
-spec is_palindrome(X :: integer()) -> boolean().  
is_palindrome(X) ->  
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### Racket Solution:

```
(define/contract (is-palindrome x)  
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