

# Problem 936: Stamping The Sequence

## Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given two strings

stamp

and

target

. Initially, there is a string

s

of length

target.length

with all

s[i] == '?'

.

In one turn, you can place

stamp

over

s

and replace every letter in the

s

with the corresponding letter from

stamp

.

For example, if

stamp = "abc"

and

target = "abcba"

, then

s

is

"?????"

initially. In one turn you can:

place

stamp

at index

0

of

s

to obtain

"abc??"

,

place

stamp

at index

1

of

s

to obtain

"?abc?"

, or

place

stamp

at index

2

of

s

to obtain

"??abc"

.

Note that

stamp

must be fully contained in the boundaries of

s

in order to stamp (i.e., you cannot place

stamp

at index

3

of

s

).

We want to convert

s

to

target

using

at most

$10 * \text{target.length}$

turns.

Return

an array of the index of the left-most letter being stamped at each turn

. If we cannot obtain

target

from

s

within

$10 * \text{target.length}$

turns, return an empty array.

Example 1:

Input:

stamp = "abc", target = "ababc"

Output:

[0,2]

Explanation:

Initially s = "?????". - Place stamp at index 0 to get "abc??". - Place stamp at index 2 to get "ababc". [1,0,2] would also be accepted as an answer, as well as some other answers.

Example 2:

Input:

stamp = "abca", target = "aabcaca"

Output:

[3,0,1]

Explanation:

Initially s = "???????". - Place stamp at index 3 to get "???abca". - Place stamp at index 0 to get "abcaabca". - Place stamp at index 1 to get "aabcaca".

Constraints:

$1 \leq \text{stamp.length} \leq \text{target.length} \leq 1000$

stamp

and

target

consist of lowercase English letters.

## Code Snippets

**C++:**

```
class Solution {
public:
    vector<int> movesToStamp(string stamp, string target) {

    }
};
```

## Java:

```
class Solution {  
    public int[] movesToStamp(String stamp, String target) {  
  
    }  
}
```

## Python3:

```
class Solution:  
    def movesToStamp(self, stamp: str, target: str) -> List[int]:
```

## Python:

```
class Solution(object):  
    def movesToStamp(self, stamp, target):  
        """  
        :type stamp: str  
        :type target: str  
        :rtype: List[int]  
        """
```

## JavaScript:

```
/**  
 * @param {string} stamp  
 * @param {string} target  
 * @return {number[]}  
 */  
var movesToStamp = function(stamp, target) {  
  
};
```

## TypeScript:

```
function movesToStamp(stamp: string, target: string): number[] {  
  
};
```

## C#:

```

public class Solution {
    public int[] MovesToStamp(string stamp, string target) {

    }
}

```

### C:

```

/**
 * Note: The returned array must be malloced, assume caller calls free().
 */
int* movesToStamp(char* stamp, char* target, int* returnSize) {

}

```

### Go:

```

func movesToStamp(stamp string, target string) []int {

}

```

### Kotlin:

```

class Solution {
    fun movesToStamp(stamp: String, target: String): IntArray {

    }
}

```

### Swift:

```

class Solution {
    func movesToStamp(_ stamp: String, _ target: String) -> [Int] {

    }
}

```

### Rust:

```

impl Solution {
    pub fn moves_to_stamp(stamp: String, target: String) -> Vec<i32> {

    }
}

```



```
}
```

### Ruby:

```
# @param {String} stamp
# @param {String} target
# @return {Integer[]}
def moves_to_stamp(stamp, target)

end
```

### PHP:

```
class Solution {

    /**
     * @param String $stamp
     * @param String $target
     * @return Integer[]
     */
    function movesToStamp($stamp, $target) {

    }

}
```

### Dart:

```
class Solution {
  List<int> movesToStamp(String stamp, String target) {

  }

}
```

### Scala:

```
object Solution {
  def movesToStamp(stamp: String, target: String): Array[Int] = {

  }

}
```

### Elixir:

```

defmodule Solution do
  @spec moves_to_stamp(stamp :: String.t, target :: String.t) :: [integer]
  def moves_to_stamp(stamp, target) do

  end

end

```

## Erlang:

```

-spec moves_to_stamp(Stamp :: unicode:unicode_binary(), Target ::
unicode:unicode_binary()) -> [integer()].
moves_to_stamp(Stamp, Target) ->
.

```

## Racket:

```

(define/contract (moves-to-stamp stamp target)
  (-> string? string? (listof exact-integer?))
)

```

## Solutions

### C++ Solution:

```

/*
 * Problem: Stamping The Sequence
 * Difficulty: Hard
 * Tags: array, string, greedy, stack, queue
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    vector<int> movesToStamp(string stamp, string target) {

    }

};

```

## Java Solution:

```
/**
 * Problem: Stamping The Sequence
 * Difficulty: Hard
 * Tags: array, string, greedy, stack, queue
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int[] movesToStamp(String stamp, String target) {

    }
}
```

## Python3 Solution:

```
"""
Problem: Stamping The Sequence
Difficulty: Hard
Tags: array, string, greedy, stack, queue

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def movesToStamp(self, stamp: str, target: str) -> List[int]:
        # TODO: Implement optimized solution
        pass
```

## Python Solution:

```
class Solution(object):
    def movesToStamp(self, stamp, target):
        """
        :type stamp: str
        :type target: str
        :rtype: List[int]
```

```
"""
```

### JavaScript Solution:

```
/**
 * Problem: Stamping The Sequence
 * Difficulty: Hard
 * Tags: array, string, greedy, stack, queue
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {string} stamp
 * @param {string} target
 * @return {number[]}
 */
var movesToStamp = function(stamp, target) {

};
```

### TypeScript Solution:

```
/**
 * Problem: Stamping The Sequence
 * Difficulty: Hard
 * Tags: array, string, greedy, stack, queue
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function movesToStamp(stamp: string, target: string): number[] {

};
```

### C# Solution:

```

/*
 * Problem: Stamping The Sequence
 * Difficulty: Hard
 * Tags: array, string, greedy, stack, queue
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int[] MovesToStamp(string stamp, string target) {

    }
}

```

## C Solution:

```

/*
 * Problem: Stamping The Sequence
 * Difficulty: Hard
 * Tags: array, string, greedy, stack, queue
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * Note: The returned array must be malloced, assume caller calls free().
 */
int* movesToStamp(char* stamp, char* target, int* returnSize) {

}

```

## Go Solution:

```

// Problem: Stamping The Sequence
// Difficulty: Hard
// Tags: array, string, greedy, stack, queue
//
// Approach: Use two pointers or sliding window technique

```

```
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func movesToStamp(stamp string, target string) []int {

}
```

### Kotlin Solution:

```
class Solution {
    fun movesToStamp(stamp: String, target: String): IntArray {

    }
}
```

### Swift Solution:

```
class Solution {
    func movesToStamp(_ stamp: String, _ target: String) -> [Int] {

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### Rust Solution:

```
// Problem: Stamping The Sequence
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// Tags: array, string, greedy, stack, queue
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn moves_to_stamp(stamp: String, target: String) -> Vec<i32> {

    }
}
```

### Ruby Solution:

```

# @param {String} stamp
# @param {String} target
# @return {Integer[]}
def moves_to_stamp(stamp, target)

end

```

### PHP Solution:

```

class Solution {

    /**
     * @param String $stamp
     * @param String $target
     * @return Integer[]
     */
    function movesToStamp($stamp, $target) {

    }

}

```

### Dart Solution:

```

class Solution {
  List<int> movesToStamp(String stamp, String target) {

  }

}

```

### Scala Solution:

```

object Solution {
  def movesToStamp(stamp: String, target: String): Array[Int] = {

  }

}

```

### Elixir Solution:

```

defmodule Solution do
  @spec moves_to_stamp(stamp :: String.t, target :: String.t) :: [integer]
  def moves_to_stamp(stamp, target) do

```

```
end  
end
```

### Erlang Solution:

```
-spec moves_to_stamp(Stamp :: unicode:unicode_binary(), Target ::  
unicode:unicode_binary()) -> [integer()].  
moves_to_stamp(Stamp, Target) ->  
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### Racket Solution:

```
(define/contract (moves-to-stamp stamp target)  
  (-> string? string? (listof exact-integer?))  
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