

Problem 3501: Maximize Active Section with Trade II

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a binary string

s

of length

n

, where:

'1'

represents an

active

section.

'0'

represents an

inactive

section.

You can perform

at most one trade

to maximize the number of active sections in

s

. In a trade, you:

Convert a contiguous block of

'1'

s that is surrounded by

'0'

s to all

'0'

s.

Afterward, convert a contiguous block of

'0'

s that is surrounded by

'1'

s to all

'1'

s.

Additionally, you are given a

2D array

queries

, where

queries[i] = [l

i

, r

i

]

represents a

substring

s[l

i

...r

i

]

.

For each query, determine the

maximum

possible number of active sections in

s

after making the optimal trade on the substring

s[l

i

...r

i

]

.

Return an array

answer

, where

answer[i]

is the result for

queries[i]

.

Note

For each query, treat

s[l

i

...r

i

]

as if it is

augmented

with a

'1'

at both ends, forming

$t = '1' + s[$

i

...r

i

$] + '1'$

. The augmented

'1'

s

do not

contribute to the final count.

The queries are independent of each other.

Example 1:

Input:

s = "01", queries = [[0,1]]

Output:

[1]

Explanation:

Because there is no block of

'1'

s surrounded by

'0'

s, no valid trade is possible. The maximum number of active sections is 1.

Example 2:

Input:

s = "0100", queries = [[0,3],[0,2],[1,3],[2,3]]

Output:

[4,3,1,1]

Explanation:

Query

[0, 3]

→ Substring

"0100"

→ Augmented to

"101001"

Choose

"0100"

, convert

"0100"

→

"0000"

→

"1111"

.

The final string without augmentation is

"1111"

. The maximum number of active sections is 4.

Query

[0, 2]

→ Substring

"010"

→ Augmented to

"10101"

Choose

"010"

, convert

"010"

→

"000"

→

"111"

.

The final string without augmentation is

"1110"

. The maximum number of active sections is 3.

Query

[1, 3]

→ Substring

"100"

→ Augmented to

"11001"

Because there is no block of

'1'

s surrounded by

'0'

s, no valid trade is possible. The maximum number of active sections is 1.

Query

[2, 3]

→ Substring

"00"

→ Augmented to

"1001"

Because there is no block of

'1'

s surrounded by

'0'

s, no valid trade is possible. The maximum number of active sections is 1.

Example 3:

Input:

s = "1000100", queries = [[1,5],[0,6],[0,4]]

Output:

[6,7,2]

Explanation:

Query

[1, 5]

→ Substring

"00010"

→ Augmented to

"1000101"

Choose

"00010"

, convert

"00010"

→

"00000"

→

"11111"

.

The final string without augmentation is

"1111110"

. The maximum number of active sections is 6.

Query

[0, 6]

→ Substring

"1000100"

→ Augmented to

"110001001"

Choose

"000100"

, convert

"000100"

→

"000000"

→

"111111"

.

The final string without augmentation is

"1111111"

. The maximum number of active sections is 7.

Query

[0, 4]

→ Substring

"10001"

→ Augmented to

"1100011"

Because there is no block of

'1'

s surrounded by

'0'

s, no valid trade is possible. The maximum number of active sections is 2.

Example 4:

Input:

s = "01010", queries = [[0,3],[1,4],[1,3]]

Output:

[4,4,2]

Explanation:

Query

[0, 3]

→ Substring

"0101"

→ Augmented to

"101011"

Choose

"010"

, convert

"010"

→

"000"

→

"111"

.

The final string without augmentation is

"11110"

. The maximum number of active sections is 4.

Query

[1, 4]

→ Substring

"1010"

→ Augmented to

"110101"

Choose

"010"

, convert

"010"

→

"000"

→

"111"

.

The final string without augmentation is

"01111"

. The maximum number of active sections is 4.

Query

[1, 3]

→ Substring

"101"

→ Augmented to

"11011"

Because there is no block of

'1'

s surrounded by

'0'

s, no valid trade is possible. The maximum number of active sections is 2.

Constraints:

$1 \leq n \leq s.length \leq 10$

5

$1 \leq queries.length \leq 10$

5

s[i]

is either

'0'

or

'1'

.

queries[i] = [l

i

, r

i

]

0 <= l

i

<= r

i

< n

Code Snippets

C++:

```
class Solution {
public:
    vector<int> maxActiveSectionsAfterTrade(string s, vector<vector<int>>&
queries) {

    }
};
```

Java:

```
class Solution {
    public List<Integer> maxActiveSectionsAfterTrade(String s, int[][] queries) {

    }
}
```

Python3:

```
class Solution:
    def maxActiveSectionsAfterTrade(self, s: str, queries: List[List[int]]) ->
List[int]:
```

Python:


```

class Solution(object):
    def maxActiveSectionsAfterTrade(self, s, queries):
        """
        :type s: str
        :type queries: List[List[int]]
        :rtype: List[int]
        """

```

JavaScript:

```

/**
 * @param {string} s
 * @param {number[][]} queries
 * @return {number[]}
 */
var maxActiveSectionsAfterTrade = function(s, queries) {

};

```

TypeScript:

```

function maxActiveSectionsAfterTrade(s: string, queries: number[][]):
number[] {

};

```

C#:

```

public class Solution {
    public IList<int> MaxActiveSectionsAfterTrade(string s, int[][] queries) {

    }
}

```

C:

```

/**
 * Note: The returned array must be malloced, assume caller calls free().
 */
int* maxActiveSectionsAfterTrade(char* s, int** queries, int queriesSize,
int* queriesColSize, int* returnSize) {

}

```

Go:

```
func maxActiveSectionsAfterTrade(s string, queries [][]int) []int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxActiveSectionsAfterTrade(s: String, queries: Array<IntArray>):  
        List<Int> {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxActiveSectionsAfterTrade(_ s: String, _ queries: [[Int]]) -> [Int] {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_active_sections_after_trade(s: String, queries: Vec<Vec<i32>>) ->  
        Vec<i32> {  
  
    }  
}
```

Ruby:

```
# @param {String} s  
# @param {Integer[][]} queries  
# @return {Integer[]}  
def max_active_sections_after_trade(s, queries)  
  
end
```

PHP:

```

class Solution {

    /**
     * @param String $s
     * @param Integer[][] $queries
     * @return Integer[]
     */
    function maxActiveSectionsAfterTrade($s, $queries) {

    }

}

```

Dart:

```

class Solution {
    List<int> maxActiveSectionsAfterTrade(String s, List<List<int>> queries) {

    }

}

```

Scala:

```

object Solution {
    def maxActiveSectionsAfterTrade(s: String, queries: Array[Array[Int]]):
    List[Int] = {

    }

}

```

Elixir:

```

defmodule Solution do
    @spec max_active_sections_after_trade(s :: String.t, queries :: [[integer]])
    :: [integer]
    def max_active_sections_after_trade(s, queries) do

    end

end

```

Erlang:

```

-spec max_active_sections_after_trade(S :: unicode:unicode_binary(), Queries
:: [[integer()]]) -> [integer()].

```

```
max_active_sections_after_trade(S, Queries) ->
.
```

Racket:

```
(define/contract (max-active-sections-after-trade s queries)
  (-> string? (listof (listof exact-integer?)) (listof exact-integer?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Maximize Active Section with Trade II
 * Difficulty: Hard
 * Tags: array, string, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public:
    vector<int> maxActiveSectionsAfterTrade(string s, vector<vector<int>>& queries) {

    }

};
```

Java Solution:

```
/**
 * Problem: Maximize Active Section with Trade II
 * Difficulty: Hard
 * Tags: array, string, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 */
```

```

* Space Complexity: O(h) for recursion stack where h is height
*/

class Solution {
public List<Integer> maxActiveSectionsAfterTrade(String s, int[][] queries) {

}
}

```

Python3 Solution:

```

"""
Problem: Maximize Active Section with Trade II
Difficulty: Hard
Tags: array, string, tree, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(h) for recursion stack where h is height
"""

class Solution:
def maxActiveSectionsAfterTrade(self, s: str, queries: List[List[int]]) ->
List[int]:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def maxActiveSectionsAfterTrade(self, s, queries):
"""
:type s: str
:type queries: List[List[int]]
:rtype: List[int]
"""

```

JavaScript Solution:

```

/**
* Problem: Maximize Active Section with Trade II

```

```

* Difficulty: Hard
* Tags: array, string, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/

/**
 * @param {string} s
 * @param {number[][]} queries
 * @return {number[]}
 */
var maxActiveSectionsAfterTrade = function(s, queries) {

};

```

TypeScript Solution:

```

/**
 * Problem: Maximize Active Section with Trade II
 * Difficulty: Hard
 * Tags: array, string, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
*/

function maxActiveSectionsAfterTrade(s: string, queries: number[][]):
number[] {

};

```

C# Solution:

```

/*
 * Problem: Maximize Active Section with Trade II
 * Difficulty: Hard
 * Tags: array, string, tree, search
 *

```

```

* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/

public class Solution {
public IList<int> MaxActiveSectionsAfterTrade(string s, int[][] queries) {

}

}

```

C Solution:

```

/*
* Problem: Maximize Active Section with Trade II
* Difficulty: Hard
* Tags: array, string, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/

/**
* Note: The returned array must be malloced, assume caller calls free().
*/
int* maxActiveSectionsAfterTrade(char* s, int** queries, int queriesSize,
int* queriesColSize, int* returnSize) {

}

```

Go Solution:

```

// Problem: Maximize Active Section with Trade II
// Difficulty: Hard
// Tags: array, string, tree, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

```

```

func maxActiveSectionsAfterTrade(s string, queries [][]int) []int {

}

```

Kotlin Solution:

```

class Solution {
    fun maxActiveSectionsAfterTrade(s: String, queries: Array<IntArray>):
    List<Int> {

    }
}

```

Swift Solution:

```

class Solution {
    func maxActiveSectionsAfterTrade(_ s: String, _ queries: [[Int]]) -> [Int] {

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```

Rust Solution:

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// Problem: Maximize Active Section with Trade II
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// Tags: array, string, tree, search
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

impl Solution {
    pub fn max_active_sections_after_trade(s: String, queries: Vec<Vec<i32>>) ->
    Vec<i32> {

    }
}

```

Ruby Solution:


```

# @param {String} s
# @param {Integer[][]} queries
# @return {Integer[]}
def max_active_sections_after_trade(s, queries)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param String $s
     * @param Integer[][] $queries
     * @return Integer[]
     */
    function maxActiveSectionsAfterTrade($s, $queries) {

    }

}

```

Dart Solution:

```

class Solution {
  List<int> maxActiveSectionsAfterTrade(String s, List<List<int>> queries) {

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defmodule Solution do
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```

```
:: [integer]
def max_active_sections_after_trade(s, queries) do

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end
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```
-spec max_active_sections_after_trade(S :: unicode:unicode_binary(), Queries
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(define/contract (max-active-sections-after-trade s queries)
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