

Problem 2221: Find Triangular Sum of an Array

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a

0-indexed

integer array

nums

, where

nums[i]

is a digit between

0

and

9

(

inclusive

).

The

triangular sum

of

nums

is the value of the only element present in

nums

after the following process terminates:

Let

nums

comprise of

n

elements. If

$n == 1$

,

end

the process. Otherwise,

create

a new

0-indexed

integer array

newNums

of length

$n - 1$

.

For each index

i

, where

$0 \leq i < n - 1$

,

assign

the value of

`newNums[i]`

as

$(\text{nums}[i] + \text{nums}[i+1]) \% 10$

, where

$\%$

denotes modulo operator.

Replace

the array

nums

with

newNums

.

Repeat

the entire process starting from step 1.

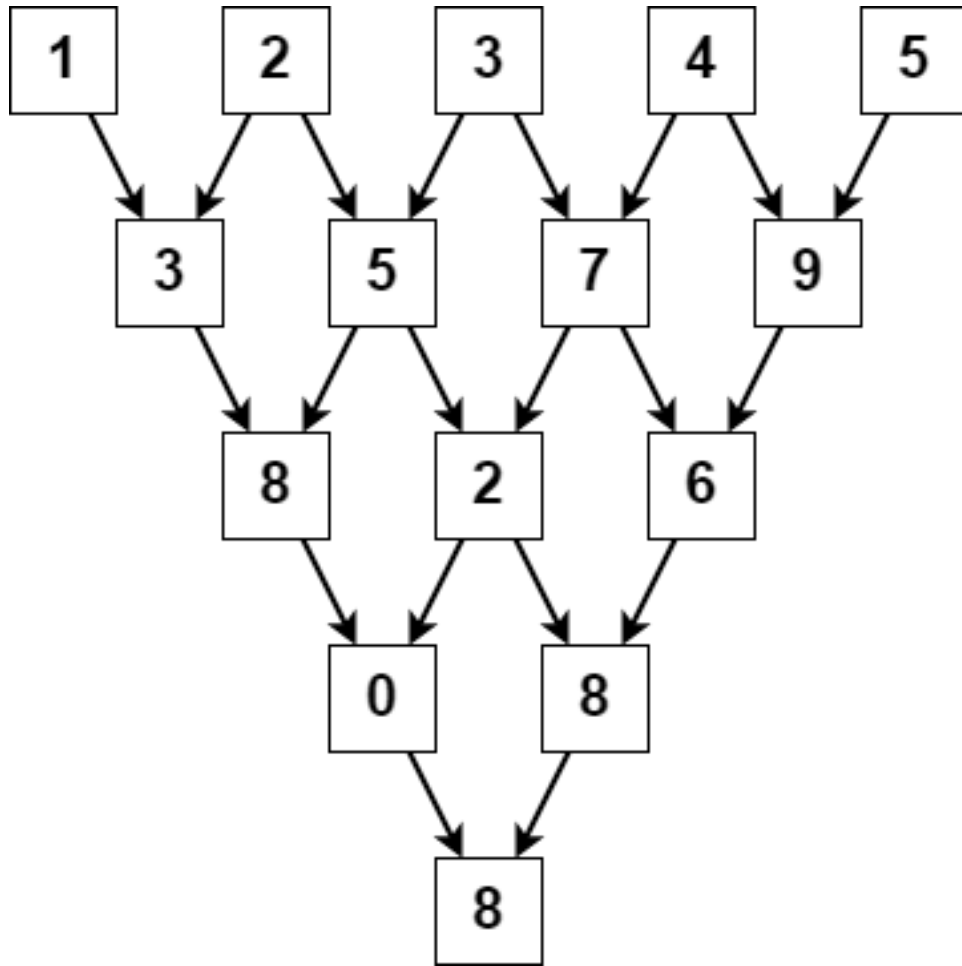
Return

the triangular sum of

nums

.

Example 1:



Input:

nums = [1,2,3,4,5]

Output:

8

Explanation:

The above diagram depicts the process from which we obtain the triangular sum of the array.

Example 2:

Input:

nums = [5]

Output:

5

Explanation:

Since there is only one element in nums, the triangular sum is the value of that element itself.

Constraints:

$1 \leq \text{nums.length} \leq 1000$

$0 \leq \text{nums}[i] \leq 9$

Code Snippets

C++:

```
class Solution {
public:
    int triangularSum(vector<int>& nums) {

    }
};
```

Java:

```
class Solution {
    public int triangularSum(int[] nums) {

    }
}
```

Python3:

```
class Solution:
    def triangularSum(self, nums: List[int]) -> int:
```

Python:

```

class Solution(object):
    def triangularSum(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """

```

JavaScript:

```

/**
 * @param {number[]} nums
 * @return {number}
 */
var triangularSum = function(nums) {

};

```

TypeScript:

```

function triangularSum(nums: number[]): number {

};

```

C#:

```

public class Solution {
    public int TriangularSum(int[] nums) {

    }
}

```

C:

```

int triangularSum(int* nums, int numsSize) {

}

```

Go:

```

func triangularSum(nums []int) int {

}

```

Kotlin:

```
class Solution {  
    fun triangularSum(nums: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func triangularSum(_ nums: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn triangular_sum(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def triangular_sum(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function triangularSum($nums) {  
  
    }  
}
```



```
}
```

Dart:

```
class Solution {  
  int triangularSum(List<int> nums) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def triangularSum(nums: Array[Int]): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec triangular_sum(nums :: [integer]) :: integer  
  def triangular_sum(nums) do  
  
  end  
end
```

Erlang:

```
-spec triangular_sum(Nums :: [integer()]) -> integer().  
triangular_sum(Nums) ->  
.
```

Racket:

```
(define/contract (triangular-sum nums)  
  (-> (listof exact-integer?) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Find Triangular Sum of an Array
 * Difficulty: Medium
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int triangularSum(vector<int>& nums) {

    }
};
```

Java Solution:

```
/**
 * Problem: Find Triangular Sum of an Array
 * Difficulty: Medium
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int triangularSum(int[] nums) {

    }
}
```

Python3 Solution:

```
"""
Problem: Find Triangular Sum of an Array
Difficulty: Medium
Tags: array, math
```

```
Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""
```

```
class Solution:
    def triangularSum(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
class Solution(object):
    def triangularSum(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript Solution:

```
/**
 * Problem: Find Triangular Sum of an Array
 * Difficulty: Medium
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number[]} nums
 * @return {number}
 */
var triangularSum = function(nums) {

};
```

TypeScript Solution:

```

/**
 * Problem: Find Triangular Sum of an Array
 * Difficulty: Medium
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

function triangularSum(nums: number[]): number {

};

```

C# Solution:

```

/*
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 * Difficulty: Medium
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 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int TriangularSum(int[] nums) {

    }
}

```

C Solution:

```

/*
 * Problem: Find Triangular Sum of an Array
 * Difficulty: Medium
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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```

```
*/

int triangularSum(int* nums, int numsSize) {

}
```

Go Solution:

```
// Problem: Find Triangular Sum of an Array
// Difficulty: Medium
// Tags: array, math
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func triangularSum(nums []int) int {

}
```

Kotlin Solution:

```
class Solution {
    fun triangularSum(nums: IntArray): Int {

    }
}
```

Swift Solution:

```
class Solution {
    func triangularSum(_ nums: [Int]) -> Int {

    }
}
```

Rust Solution:

```
// Problem: Find Triangular Sum of an Array
// Difficulty: Medium
// Tags: array, math
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```
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn triangular_sum(nums: Vec<i32>) -> i32 {

    }
}
```

Ruby Solution:

```
# @param {Integer[]} nums
# @return {Integer}
def triangular_sum(nums)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function triangularSum($nums) {

    }
}
```

Dart Solution:

```
class Solution {
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object Solution {  
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  }  
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