

# Problem 3288: Length of the Longest Increasing Path

## Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given a 2D array of integers

coordinates

of length

n

and an integer

k

, where

$0 \leq k < n$

.

coordinates[i] = [x

i

, y

i

]

indicates the point

(x

i

, y

i

)

in a 2D plane.

An

increasing path

of length

m

is defined as a list of points

(x

1

, y

1

)

,

(x

2

, y

2

)

,

(x

3

, y

3

)

, ...,

(x

m

, y

m

)

such that:

x

i

$< x$

$i + 1$

and

$y$

$i$

$< y$

$i + 1$

for all

$i$

where

$1 \leq i < m$

.

$(x$

$i$

,  $y$

$i$

)

is in the given coordinates for all

$i$

where

$1 \leq i \leq m$

.

Return the

maximum

length of an

increasing path

that contains

`coordinates[k]`

.

Example 1:

Input:

`coordinates = [[3,1],[2,2],[4,1],[0,0],[5,3]]`, `k = 1`

Output:

3

Explanation:

(0, 0)

,

(2, 2)

,

(5, 3)

is the longest increasing path that contains

(2, 2)

.

Example 2:

Input:

coordinates = [[2,1],[7,0],[5,6]], k = 2

Output:

2

Explanation:

(2, 1)

,

(5, 6)

is the longest increasing path that contains

(5, 6)

.

Constraints:

$1 \leq n == \text{coordinates.length} \leq 10$

5

`coordinates[i].length == 2`

`0 <= coordinates[i][0], coordinates[i][1] <= 10`

9

All elements in

`coordinates`

are

distinct

.

`0 <= k <= n - 1`

## Code Snippets

### C++:

```
class Solution {
public:
    int maxPathLength(vector<vector<int>>& coordinates, int k) {

    }
};
```

### Java:

```
class Solution {
    public int maxPathLength(int[][] coordinates, int k) {

    }
}
```

### Python3:

```
class Solution:
    def maxPathLength(self, coordinates: List[List[int]], k: int) -> int:
```

## Python:

```
class Solution(object):
    def maxPathLength(self, coordinates, k):
        """
        :type coordinates: List[List[int]]
        :type k: int
        :rtype: int
        """
```

## JavaScript:

```
/**
 * @param {number[][]} coordinates
 * @param {number} k
 * @return {number}
 */
var maxPathLength = function(coordinates, k) {

};
```

## TypeScript:

```
function maxPathLength(coordinates: number[][], k: number): number {

};
```

## C#:

```
public class Solution {
    public int MaxPathLength(int[][] coordinates, int k) {

    }
}
```

## C:

```
int maxPathLength(int** coordinates, int coordinatesSize, int*
coordinatesColSize, int k) {
```



```
}
```

### Go:

```
func maxPathLength(coordinates [][]int, k int) int {  
  
}
```

### Kotlin:

```
class Solution {  
    fun maxPathLength(coordinates: Array<IntArray>, k: Int): Int {  
  
    }  
}
```

### Swift:

```
class Solution {  
    func maxPathLength(_ coordinates: [[Int]], _ k: Int) -> Int {  
  
    }  
}
```

### Rust:

```
impl Solution {  
    pub fn max_path_length(coordinates: Vec<Vec<i32>>, k: i32) -> i32 {  
  
    }  
}
```

### Ruby:

```
# @param {Integer[][]} coordinates  
# @param {Integer} k  
# @return {Integer}  
def max_path_length(coordinates, k)  
  
end
```

### PHP:

```

class Solution {

    /**
     * @param Integer[][] $coordinates
     * @param Integer $k
     * @return Integer
     */
    function maxPathLength($coordinates, $k) {

    }

}

```

### Dart:

```

class Solution {
  int maxPathLength(List<List<int>> coordinates, int k) {

  }

}

```

### Scala:

```

object Solution {
  def maxPathLength(coordinates: Array[Array[Int]], k: Int): Int = {

  }

}

```

### Elixir:

```

defmodule Solution do
  @spec max_path_length(coordinates :: [[integer]], k :: integer) :: integer
  def max_path_length(coordinates, k) do

  end

end

```

### Erlang:

```

-spec max_path_length(Coordinates :: [[integer()]], K :: integer()) ->
integer().
max_path_length(Coordinates, K) ->
.

```

## Racket:

```
(define/contract (max-path-length coordinates k)
  (-> (listof (listof exact-integer?)) exact-integer? exact-integer?)
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Length of the Longest Increasing Path
 * Difficulty: Hard
 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int maxPathLength(vector<vector<int>>& coordinates, int k) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Length of the Longest Increasing Path
 * Difficulty: Hard
 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int maxPathLength(int[][] coordinates, int k) {
```

```
}  
}
```

### Python3 Solution:

```
"""  
Problem: Length of the Longest Increasing Path  
Difficulty: Hard  
Tags: array, sort, search  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def maxPathLength(self, coordinates: List[List[int]], k: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

### Python Solution:

```
class Solution(object):  
    def maxPathLength(self, coordinates, k):  
        """  
        :type coordinates: List[List[int]]  
        :type k: int  
        :rtype: int  
        """
```

### JavaScript Solution:

```
/**  
 * Problem: Length of the Longest Increasing Path  
 * Difficulty: Hard  
 * Tags: array, sort, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```

*/

/**
 * @param {number[][]} coordinates
 * @param {number} k
 * @return {number}
 */
var maxPathLength = function(coordinates, k) {

};

```

### TypeScript Solution:

```

/**
 * Problem: Length of the Longest Increasing Path
 * Difficulty: Hard
 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function maxPathLength(coordinates: number[][], k: number): number {

};

```

### C# Solution:

```

/*
 * Problem: Length of the Longest Increasing Path
 * Difficulty: Hard
 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int MaxPathLength(int[][] coordinates, int k) {

```

```
}  
}
```

### C Solution:

```
/*  
 * Problem: Length of the Longest Increasing Path  
 * Difficulty: Hard  
 * Tags: array, sort, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
int maxPathLength(int** coordinates, int coordinatesSize, int*  
coordinatesColSize, int k) {  
  
}
```

### Go Solution:

```
// Problem: Length of the Longest Increasing Path  
// Difficulty: Hard  
// Tags: array, sort, search  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
func maxPathLength(coordinates [][]int, k int) int {  
  
}
```

### Kotlin Solution:

```
class Solution {  
    fun maxPathLength(coordinates: Array<IntArray>, k: Int): Int {  
  
    }  
}
```

```
}
```

### Swift Solution:

```
class Solution {  
    func maxPathLength(_ coordinates: [[Int]], _ k: Int) -> Int {  
  
    }  
}
```

### Rust Solution:

```
// Problem: Length of the Longest Increasing Path  
// Difficulty: Hard  
// Tags: array, sort, search  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn max_path_length(coordinates: Vec<Vec<i32>>, k: i32) -> i32 {  
  
    }  
}
```

### Ruby Solution:

```
# @param {Integer[][]} coordinates  
# @param {Integer} k  
# @return {Integer}  
def max_path_length(coordinates, k)  
  
end
```

### PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[][] $coordinates  
     */  
}
```

```

* @param Integer $k
* @return Integer
*/
function maxPathLength($coordinates, $k) {

}
}

```

### Dart Solution:

```

class Solution {
  int maxPathLength(List<List<int>> coordinates, int k) {

  }
}

```

### Scala Solution:

```

object Solution {
  def maxPathLength(coordinates: Array[Array[Int]], k: Int): Int = {

  }
}

```

### Elixir Solution:

```

defmodule Solution do
  @spec max_path_length(coordinates :: [[integer]], k :: integer) :: integer
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### Erlang Solution:

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-spec max_path_length(Coordinates :: [[integer()]], K :: integer()) ->
integer().
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```
(define/contract (max-path-length coordinates k)
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