

Problem 2357: Make Array Zero by Subtracting Equal Amounts

Problem Information

Difficulty: **Easy**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a non-negative integer array

nums

. In one operation, you must:

Choose a positive integer

x

such that

x

is less than or equal to the

smallest non-zero

element in

nums

.

Subtract

x

from every

positive

element in

nums

.

Return

the

minimum

number of operations to make every element in

nums

equal to

0

.

Example 1:

Input:

nums = [1,5,0,3,5]

Output:

3

Explanation:

In the first operation, choose $x = 1$. Now, $\text{nums} = [0,4,0,2,4]$. In the second operation, choose $x = 2$. Now, $\text{nums} = [0,2,0,0,2]$. In the third operation, choose $x = 2$. Now, $\text{nums} = [0,0,0,0,0]$.

Example 2:

Input:

$\text{nums} = [0]$

Output:

0

Explanation:

Each element in nums is already 0 so no operations are needed.

Constraints:

$1 \leq \text{nums.length} \leq 100$

$0 \leq \text{nums}[i] \leq 100$

Code Snippets

C++:

```
class Solution {
public:
    int minimumOperations(vector<int>& nums) {
        }
};
```

Java:

```
class Solution {  
    public int minimumOperations(int[] nums) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def minimumOperations(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def minimumOperations(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var minimumOperations = function(nums) {  
  
};
```

TypeScript:

```
function minimumOperations(nums: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int MinimumOperations(int[] nums) {  
  
    }  
}
```

C:

```
int minimumOperations(int* nums, int numsSize) {  
}  
}
```

Go:

```
func minimumOperations(nums []int) int {  
}  
}
```

Kotlin:

```
class Solution {  
    fun minimumOperations(nums: IntArray): Int {  
        }  
    }  
}
```

Swift:

```
class Solution {  
    func minimumOperations(_ nums: [Int]) -> Int {  
        }  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn minimum_operations(nums: Vec<i32>) -> i32 {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def minimum_operations(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function minimumOperations($nums) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int minimumOperations(List<int> nums) {  
  
    }  
}
```

Scala:

```
object Solution {  
    def minimumOperations(nums: Array[Int]): Int = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
  @spec minimum_operations(list :: [integer]) :: integer  
  def minimum_operations(list) do  
  
  end  
end
```

Erlang:

```
-spec minimum_operations(list :: [integer()]) -> integer().  
minimum_operations(list) ->  
.
```

Racket:

```
(define/contract (minimum-operations nums)
  (-> (listof exact-integer?) exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    int minimumOperations(vector<int>& nums) {
}
```

Java Solution:

```
/**
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public int minimumOperations(int[] nums) {
```

```
}
```

```
}
```

Python3 Solution:

```
"""
Problem: Make Array Zero by Subtracting Equal Amounts
Difficulty: Easy
Tags: array, greedy, hash, sort, queue, heap

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:

    def minimumOperations(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
class Solution(object):

    def minimumOperations(self, nums):
        """
:type nums: List[int]
:rtype: int
"""


```

JavaScript Solution:

```
/**
 * Problem: Make Array Zero by Subtracting Equal Amounts
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 */
```

```

/**
 * @param {number[]} nums
 * @return {number}
 */
var minimumOperations = function(nums) {

};

```

TypeScript Solution:

```

/**
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function minimumOperations(nums: number[]): number {

};

```

C# Solution:

```

/*
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 */

public class Solution {
    public int MinimumOperations(int[] nums) {
        return 0;
    }
}
```

```
}
```

C Solution:

```
/*
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

int minimumOperations(int* nums, int numssize) {

}
```

Go Solution:

```
// Problem: Make Array Zero by Subtracting Equal Amounts
// Difficulty: Easy
// Tags: array, greedy, hash, sort, queue, heap
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func minimumOperations(nums []int) int {

}
```

Kotlin Solution:

```
class Solution {
    fun minimumOperations(nums: IntArray): Int {
        }
}
```

Swift Solution:

```
class Solution {  
    func minimumOperations(_ nums: [Int]) -> Int {  
        }  
    }  
}
```

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```
// Problem: Make Array Zero by Subtracting Equal Amounts  
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// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
impl Solution {  
    pub fn minimum_operations(nums: Vec<i32>) -> i32 {  
        }  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} nums  
# @return {Integer}  
def minimum_operations(nums)  
  
end
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PHP Solution:

```
class Solution {  
  
    /**  
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     */  
    function minimumOperations($nums) {  
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```

Dart Solution:

```
class Solution {  
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object Solution {  
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defmodule Solution do  
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Erlang Solution:

```
-spec minimum_operations(list :: [integer()]) -> integer().  
minimum_operations(Nums) ->  
.
```

Racket Solution:

```
(define/contract (minimum-operations nums)  
  (-> (listof exact-integer?) exact-integer?)  
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```