

Problem 659: Split Array into Consecutive Subsequences

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

nums

that is

sorted in non-decreasing order

Determine if it is possible to split

nums

into

one or more subsequences

such that

both

of the following conditions are true:

Each subsequence is a

consecutive increasing sequence

(i.e. each integer is

exactly one

more than the previous integer).

All subsequences have a length of

3

or more

.

Return

true

if you can split

nums

according to the above conditions, or

false

otherwise

.

A

subsequence

of an array is a new array that is formed from the original array by deleting some (can be none) of the elements without disturbing the relative positions of the remaining elements. (i.e.,

[1,3,5]

is a subsequence of

[

1

,2,

3

,4,

5

]

while

[1,3,2]

is not).

Example 1:

Input:

nums = [1,2,3,3,4,5]

Output:

true

Explanation:

nums can be split into the following subsequences: [

1

,

2

,

3

,3,4,5] --> 1, 2, 3 [1,2,3,

3

,

4

,

5

] --> 3, 4, 5

Example 2:

Input:

nums = [1,2,3,3,4,4,5,5]

Output:

true

Explanation:

nums can be split into the following subsequences: [

1

,

2

,

3

,3,

4

,4,

5

,5] --> 1, 2, 3, 4, 5 [1,2,3,

3

,4,

4

,5,

5

] --> 3, 4, 5

Example 3:

Input:

nums = [1,2,3,4,4,5]

Output:

false

Explanation:

It is impossible to split nums into consecutive increasing subsequences of length 3 or more.

Constraints:

$1 \leq \text{nums.length} \leq 10$

4

$-1000 \leq \text{nums}[i] \leq 1000$

nums

is sorted in

non-decreasing

order.

Code Snippets

C++:

```
class Solution {
public:
    bool isPossible(vector<int>& nums) {
        }
};
```

Java:

```
class Solution {
public boolean isPossible(int[] nums) {
    }
```

```
}
```

Python3:

```
class Solution:  
    def isPossible(self, nums: List[int]) -> bool:
```

Python:

```
class Solution(object):  
    def isPossible(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: bool  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {boolean}  
 */  
var isPossible = function(nums) {  
  
};
```

TypeScript:

```
function isPossible(nums: number[]): boolean {  
  
};
```

C#:

```
public class Solution {  
    public bool IsPossible(int[] nums) {  
  
    }  
}
```

C:

```
bool isPossible(int* nums, int numsSize) {  
  
}
```

Go:

```
func isPossible(nums []int) bool {  
  
}
```

Kotlin:

```
class Solution {  
    fun isPossible(nums: IntArray): Boolean {  
  
    }  
}
```

Swift:

```
class Solution {  
    func isPossible(_ nums: [Int]) -> Bool {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn is_possible(nums: Vec<i32>) -> bool {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Boolean}  
def is_possible(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Boolean  
     */  
    function isPossible($nums) {  
  
    }  
}
```

Dart:

```
class Solution {  
bool isPossible(List<int> nums) {  
  
}  
}
```

Scala:

```
object Solution {  
def isPossible(nums: Array[Int]): Boolean = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec is_possible([integer]) :: boolean  
def is_possible(nums) do  
  
end  
end
```

Erlang:

```
-spec is_possible([integer()]) -> boolean().  
is_possible(Nums) ->  
.
```

Racket:

```
(define/contract (is-possible? nums)
  (-> (listof exact-integer?) boolean?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Split Array into Consecutive Subsequences
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    bool isPossible(vector<int>& nums) {

    }
};
```

Java Solution:

```
/**
 * Problem: Split Array into Consecutive Subsequences
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public boolean isPossible(int[] nums) {

    }
}
```

```
}
```

Python3 Solution:

```
"""
Problem: Split Array into Consecutive Subsequences
Difficulty: Medium
Tags: array, greedy, hash, sort, queue, heap

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:

    def isPossible(self, nums: List[int]) -> bool:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
class Solution(object):

    def isPossible(self, nums):
        """
        :type nums: List[int]
        :rtype: bool
        """
```

JavaScript Solution:

```
/**
 * Problem: Split Array into Consecutive Subsequences
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

/**
```

```
* @param {number[]} nums
* @return {boolean}
*/
var isPossible = function(nums) {
};
```

TypeScript Solution:

```
/** 
 * Problem: Split Array into Consecutive Subsequences
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function isPossible(nums: number[]): boolean {
};
```

C# Solution:

```
/*
 * Problem: Split Array into Consecutive Subsequences
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort, queue, heap
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public bool IsPossible(int[] nums) {
        }
}
```

C Solution:

```
/*
 * Problem: Split Array into Consecutive Subsequences
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

bool isPossible(int* nums, int numsSize) {

}
```

Go Solution:

```
// Problem: Split Array into Consecutive Subsequences
// Difficulty: Medium
// Tags: array, greedy, hash, sort, queue, heap
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func isPossible(nums []int) bool {

}
```

Kotlin Solution:

```
class Solution {
    fun isPossible(nums: IntArray): Boolean {
        }
    }
}
```

Swift Solution:

```
class Solution {
    func isPossible(_ nums: [Int]) -> Bool {
```

```
}
```

```
}
```

Rust Solution:

```
// Problem: Split Array into Consecutive Subsequences
// Difficulty: Medium
// Tags: array, greedy, hash, sort, queue, heap
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn is_possible(nums: Vec<i32>) -> bool {
        }

    }
}
```

Ruby Solution:

```
# @param {Integer[]} nums
# @return {Boolean}
def is_possible(nums)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Boolean
     */
    function isPossible($nums) {

    }
}
```

Dart Solution:

```
class Solution {  
    bool isPossible(List<int> nums) {  
  
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Scala Solution:

```
object Solution {  
    def isPossible(nums: Array[Int]): Boolean = {  
  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
  @spec is_possible(list :: [integer]) :: boolean  
  def is_possible(list) do  
  
  end  
end
```

Erlang Solution:

```
-spec is_possible(list :: [integer()]) -> boolean().  
is_possible(list) ->  
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(define/contract (is-possible list)  
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