

Problem 2921: Maximum Profitable Triplets With Increasing Prices II

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given the

0-indexed

arrays

prices

and

profits

of length

n

. There are

n

items in an store where the

i

th

item has a price of

$\text{prices}[i]$

and a profit of

$\text{profits}[i]$

.

We have to pick three items with the following condition:

$\text{prices}[i] < \text{prices}[j] < \text{prices}[k]$

where

$i < j < k$

.

If we pick items with indices

i

,

j

and

k

satisfying the above condition, the profit would be

$\text{profits}[i] + \text{profits}[j] + \text{profits}[k]$

.

Return

the

maximum profit

we can get, and

-1

if it's not possible to pick three items with the given condition.

Example 1:

Input:

prices = [10,2,3,4], profits = [100,2,7,10]

Output:

19

Explanation:

We can't pick the item with index $i=0$ since there are no indices j and k such that the condition holds. So the only triplet we can pick, are the items with indices 1, 2 and 3 and it's a valid pick since $\text{prices}[1] < \text{prices}[2] < \text{prices}[3]$. The answer would be sum of their profits which is $2 + 7 + 10 = 19$.

Example 2:

Input:

prices = [1,2,3,4,5], profits = [1,5,3,4,6]

Output:

15

Explanation:

We can select any triplet of items since for each triplet of indices i, j and k such that $i < j < k$, the condition holds. Therefore the maximum profit we can get would be the 3 most profitable items which are indices 1, 3 and 4. The answer would be sum of their profits which is $5 + 4 + 6 = 15$.

Example 3:

Input:

prices = [4,3,2,1], profits = [33,20,19,87]

Output:

-1

Explanation:

We can't select any triplet of indices such that the condition holds, so we return -1.

Constraints:

$3 \leq \text{prices.length} == \text{profits.length} \leq 50000$

$1 \leq \text{prices}[i] \leq 5000$

$1 \leq \text{profits}[i] \leq 10$

6

Code Snippets

C++:

```
class Solution {
public:
    int maxProfit(vector<int>& prices, vector<int>& profits) {
```

```
}  
};
```

Java:

```
class Solution {  
    public int maxProfit(int[] prices, int[] profits) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def maxProfit(self, prices: List[int], profits: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def maxProfit(self, prices, profits):  
        """  
        :type prices: List[int]  
        :type profits: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} prices  
 * @param {number[]} profits  
 * @return {number}  
 */  
var maxProfit = function(prices, profits) {  
  
};
```

TypeScript:

```
function maxProfit(prices: number[], profits: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int MaxProfit(int[] prices, int[] profits) {  
  
    }  
}
```

C:

```
int maxProfit(int* prices, int pricesSize, int* profits, int profitsSize) {  
  
}
```

Go:

```
func maxProfit(prices []int, profits []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxProfit(prices: IntArray, profits: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxProfit(_ prices: [Int], _ profits: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_profit(prices: Vec<i32>, profits: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} prices
# @param {Integer[]} profits
# @return {Integer}
def max_profit(prices, profits)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $prices
     * @param Integer[] $profits
     * @return Integer
     */
    function maxProfit($prices, $profits) {

    }

}
```

Dart:

```
class Solution {
  int maxProfit(List<int> prices, List<int> profits) {

  }
}
```

Scala:

```
object Solution {
  def maxProfit(prices: Array[Int], profits: Array[Int]): Int = {

  }
}
```

Elixir:

```
defmodule Solution do
  @spec max_profit(prices :: [integer], profits :: [integer]) :: integer
```

```

def max_profit(prices, profits) do

end

end

```

Erlang:

```

-spec max_profit(Prices :: [integer()], Profits :: [integer()]) -> integer().
max_profit(Prices, Profits) ->
.

```

Racket:

```

(define/contract (max-profit prices profits)
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?)
  )

```

Solutions

C++ Solution:

```

/*
 * Problem: Maximum Profitable Triplets With Increasing Prices II
 * Difficulty: Hard
 * Tags: array, tree
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public:
    int maxProfit(vector<int>& prices, vector<int>& profits) {

    }

};

```

Java Solution:

```

/**
 * Problem: Maximum Profitable Triplets With Increasing Prices II
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 * Tags: array, tree
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public int maxProfit(int[] prices, int[] profits) {

}

}

```

Python3 Solution:

```

"""
Problem: Maximum Profitable Triplets With Increasing Prices II
Difficulty: Hard
Tags: array, tree

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(h) for recursion stack where h is height
"""

class Solution:
def maxProfit(self, prices: List[int], profits: List[int]) -> int:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def maxProfit(self, prices, profits):
"""
:type prices: List[int]
:type profits: List[int]
:rtype: int
"""

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JavaScript Solution:

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/**
 * @param {number[]} prices
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var maxProfit = function(prices, profits) {

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TypeScript Solution:

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function maxProfit(prices: number[], profits: number[]): number {

};
```

C# Solution:

```
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public class Solution {
public int MaxProfit(int[] prices, int[] profits) {

}
}

```

C Solution:

```

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* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

int maxProfit(int* prices, int pricesSize, int* profits, int profitsSize) {

}

```

Go Solution:

```

// Problem: Maximum Profitable Triplets With Increasing Prices II
// Difficulty: Hard
// Tags: array, tree
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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}
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impl Solution {  
    pub fn max_profit(prices: Vec<i32>, profits: Vec<i32>) -> i32 {  
  
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Ruby Solution:

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# @param {Integer[]} prices  
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# @return {Integer}  
def max_profit(prices, profits)
```

```
end
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PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $prices  
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    function maxProfit($prices, $profits) {  
  
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defmodule Solution do  
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