

Problem 1711: Count Good Meals

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

A

good meal

is a meal that contains

exactly two different food items

with a sum of deliciousness equal to a power of two.

You can pick

any

two different foods to make a good meal.

Given an array of integers

deliciousness

where

deliciousness[i]

is the deliciousness of the

i

th

item of food, return

the number of different

good meals

you can make from this list modulo

10

9

+ 7

.

Note that items with different indices are considered different even if they have the same deliciousness value.

Example 1:

Input:

deliciousness = [1,3,5,7,9]

Output:

4

Explanation:

The good meals are (1,3), (1,7), (3,5) and, (7,9). Their respective sums are 4, 8, 8, and 16, all of which are powers of 2.

Example 2:

Input:

```
deliciousness = [1,1,1,3,3,3,7]
```

Output:

```
15
```

Explanation:

The good meals are (1,1) with 3 ways, (1,3) with 9 ways, and (1,7) with 3 ways.

Constraints:

```
1 <= deliciousness.length <= 10
```

```
5
```

```
0 <= deliciousness[i] <= 2
```

```
20
```

Code Snippets

C++:

```
class Solution {
public:
    int countPairs(vector<int>& deliciousness) {
        }
};
```

Java:

```
class Solution {
public int countPairs(int[] deliciousness) {
```

```
}
```

```
}
```

Python3:

```
class Solution:  
    def countPairs(self, deliciousness: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def countPairs(self, deliciousness):  
        """  
        :type deliciousness: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} deliciousness  
 * @return {number}  
 */  
var countPairs = function(deliciousness) {  
  
};
```

TypeScript:

```
function countPairs(deliciousness: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int CountPairs(int[] deliciousness) {  
  
    }  
}
```

C:

```
int countPairs(int* deliciousness, int deliciousnessSize) {  
  
}
```

Go:

```
func countPairs(deliciousness []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun countPairs(deliciousness: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func countPairs(_ deliciousness: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn count_pairs(deliciousness: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} deliciousness  
# @return {Integer}  
def count_pairs(deliciousness)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $deliciousness  
     * @return Integer  
     */  
    function countPairs($deliciousness) {  
  
    }  
}
```

Dart:

```
class Solution {  
int countPairs(List<int> deliciousness) {  
  
}  
}
```

Scala:

```
object Solution {  
def countPairs(deliciousness: Array[Int]): Int = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec count_pairs(deliciousness :: [integer]) :: integer  
def count_pairs(deliciousness) do  
  
end  
end
```

Erlang:

```
-spec count_pairs(Deliciousness :: [integer()]) -> integer().  
count_pairs(Deliciousness) ->  
.
```

Racket:

```
(define/contract (count-pairs deliciousness)
  (-> (listof exact-integer?) exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Count Good Meals
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    int countPairs(vector<int>& deliciousness) {

    }
};
```

Java Solution:

```
/**
 * Problem: Count Good Meals
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public int countPairs(int[] deliciousness) {
```

```
}
```

```
}
```

Python3 Solution:

```
"""
Problem: Count Good Meals
Difficulty: Medium
Tags: array, hash

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:

def countPairs(self, deliciousness: List[int]) -> int:
# TODO: Implement optimized solution
pass
```

Python Solution:

```
class Solution(object):
def countPairs(self, deliciousness):
"""
:type deliciousness: List[int]
:rtype: int
"""


```

JavaScript Solution:

```
/**
 * Problem: Count Good Meals
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */
```

```
/**  
 * @param {number[]} deliciousness  
 * @return {number}  
 */  
var countPairs = function(deliciousness) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Count Good Meals  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
function countPairs(deliciousness: number[]): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Count Good Meals  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
public class Solution {  
    public int CountPairs(int[] deliciousness) {  
  
    }
```

```
}
```

C Solution:

```
/*
 * Problem: Count Good Meals
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int countPairs(int* deliciousness, int deliciousnessSize) {

}
```

Go Solution:

```
// Problem: Count Good Meals
// Difficulty: Medium
// Tags: array, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func countPairs(deliciousness []int) int {

}
```

Kotlin Solution:

```
class Solution {
    fun countPairs(deliciousness: IntArray): Int {
        }

    }
}
```

Swift Solution:

```
class Solution {  
    func countPairs(_ deliciousness: [Int]) -> Int {  
        }  
    }  
}
```

Rust Solution:

```
// Problem: Count Good Meals  
// Difficulty: Medium  
// Tags: array, hash  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
impl Solution {  
    pub fn count_pairs(deliciousness: Vec<i32>) -> i32 {  
        }  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} deliciousness  
# @return {Integer}  
def count_pairs(deliciousness)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $deliciousness  
     * @return Integer  
     */  
    function countPairs($deliciousness) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
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object Solution {  
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