

Problem 881: Boats to Save People

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an array

people

where

people[i]

is the weight of the

i

th

person, and an

infinite number of boats

where each boat can carry a maximum weight of

limit

. Each boat carries at most two people at the same time, provided the sum of the weight of those people is at most

limit

Return

the minimum number of boats to carry every given person

Example 1:

Input:

people = [1,2], limit = 3

Output:

1

Explanation:

1 boat (1, 2)

Example 2:

Input:

people = [3,2,2,1], limit = 3

Output:

3

Explanation:

3 boats (1, 2), (2) and (3)

Example 3:

Input:

people = [3,5,3,4], limit = 5

Output:

4

Explanation:

4 boats (3), (3), (4), (5)

Constraints:

$1 \leq \text{people.length} \leq 5 * 10$

4

$1 \leq \text{people}[i] \leq \text{limit} \leq 3 * 10$

4

Code Snippets

C++:

```
class Solution {
public:
    int numRescueBoats(vector<int>& people, int limit) {
        }
};
```

Java:

```
class Solution {
public int numRescueBoats(int[] people, int limit) {
    }
```

```
}
```

Python3:

```
class Solution:  
    def numRescueBoats(self, people: List[int], limit: int) -> int:
```

Python:

```
class Solution(object):  
    def numRescueBoats(self, people, limit):  
        """  
        :type people: List[int]  
        :type limit: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} people  
 * @param {number} limit  
 * @return {number}  
 */  
var numRescueBoats = function(people, limit) {  
  
};
```

TypeScript:

```
function numRescueBoats(people: number[], limit: number): number {  
  
};
```

C#:

```
public class Solution {  
    public int NumRescueBoats(int[] people, int limit) {  
  
    }  
}
```

C:

```
int numRescueBoats(int* people, int peopleSize, int limit) {  
  
}
```

Go:

```
func numRescueBoats(people []int, limit int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun numRescueBoats(people: IntArray, limit: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func numRescueBoats(_ people: [Int], _ limit: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn num_rescue_boats(people: Vec<i32>, limit: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} people  
# @param {Integer} limit  
# @return {Integer}  
def num_rescue_boats(people, limit)
```

```
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $people  
     * @param Integer $limit  
     * @return Integer  
     */  
    function numRescueBoats($people, $limit) {  
  
    }  
}
```

Dart:

```
class Solution {  
int numRescueBoats(List<int> people, int limit) {  
  
}  
}
```

Scala:

```
object Solution {  
def numRescueBoats(people: Array[Int], limit: Int): Int = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec num_rescue_boats([integer], integer) :: integer  
def num_rescue_boats(people, limit) do  
  
end  
end
```

Erlang:

```
-spec num_rescue_boats(People :: [integer()], Limit :: integer()) ->
    integer().
num_rescue_boats(People, Limit) ->
    .
```

Racket:

```
(define/contract (num-rescue-boats people limit)
  (-> (listof exact-integer?) exact-integer? exact-integer?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Boats to Save People
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int numRescueBoats(vector<int>& people, int limit) {

    }
};
```

Java Solution:

```
/**
 * Problem: Boats to Save People
 * Difficulty: Medium
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
```

```

* Space Complexity: O(1) to O(n) depending on approach
*/



class Solution {
    public int numRescueBoats(int[] people, int limit) {

    }
}

```

Python3 Solution:

```

"""
Problem: Boats to Save People
Difficulty: Medium
Tags: array, greedy, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""


```

```

class Solution:
    def numRescueBoats(self, people: List[int], limit: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def numRescueBoats(self, people, limit):
        """
        :type people: List[int]
        :type limit: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Boats to Save People
 * Difficulty: Medium

```

```

* Tags: array, greedy, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/
/**

* @param {number[]} people
* @param {number} limit
* @return {number}
*/
var numRescueBoats = function(people, limit) {

};

```

TypeScript Solution:

```

/**

* Problem: Boats to Save People
* Difficulty: Medium
* Tags: array, greedy, sort
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* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/
function numRescueBoats(people: number[], limit: number): number {
};


```

C# Solution:

```

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* Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(1) to O(n) depending on approach
*/
public class Solution {
    public int NumRescueBoats(int[] people, int limit) {
        }
    }
}

```

C Solution:

```

/*
 * Problem: Boats to Save People
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 * Tags: array, greedy, sort
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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*/

int numRescueBoats(int* people, int peopleSize, int limit) {
}

```

Go Solution:

```

// Problem: Boats to Save People
// Difficulty: Medium
// Tags: array, greedy, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func numRescueBoats(people []int, limit int) int {
}

```

Kotlin Solution:

```
class Solution {  
    fun numRescueBoats(people: IntArray, limit: Int): Int {  
        }  
        }  
}
```

Swift Solution:

```
class Solution {  
    func numRescueBoats(_ people: [Int], _ limit: Int) -> Int {  
        }  
        }  
}
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Rust Solution:

```
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// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn num_rescue_boats(people: Vec<i32>, limit: i32) -> i32 {  
        }  
        }  
}
```

Ruby Solution:

```
# @param {Integer[]} people  
# @param {Integer} limit  
# @return {Integer}  
def num_rescue_boats(people, limit)  
  
end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $people
     * @param Integer $limit
     * @return Integer
     */
    function numRescueBoats($people, $limit) {

    }
}
```

Dart Solution:

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class Solution {
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object Solution {
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    end
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(define/contract (num-rescue-boats people limit)
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