

# Problem 3568: Minimum Moves to Clean the Classroom

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 26.07%

**Paid Only:** No

**Tags:** Array, Hash Table, Bit Manipulation, Breadth-First Search, Matrix

## Problem Description

You are given an  $m \times n$  grid `classroom` where a student volunteer is tasked with cleaning up litter scattered around the room. Each cell in the grid is one of the following:

\* `S`: Starting position of the student \* `L`: Litter that must be collected (once collected, the cell becomes empty) \* `R`: Reset area that restores the student's energy to full capacity, regardless of their current energy level (can be used multiple times) \* `X`: Obstacle the student cannot pass through \* `.`: Empty space

You are also given an integer `energy`, representing the student's maximum energy capacity. The student starts with this energy from the starting position `S`.

Each move to an adjacent cell (up, down, left, or right) costs 1 unit of energy. If the energy reaches 0, the student can only continue if they are on a reset area `R`, which resets the energy to its **maximum** capacity `energy`.

Return the **minimum** number of moves required to collect all litter items, or  $-1$  if it's impossible.

**Example 1:**

**Input:** `classroom = ["S.", "XL"], energy = 2`

**Output:** `2`

**Explanation:**

\* The student starts at cell `(0, 0)` with 2 units of energy. \* Since cell `(1, 0)` contains an obstacle 'X', the student cannot move directly downward. \* A valid sequence of moves to collect all litter is as follows: \* Move 1: From `(0, 0)` -> `(0, 1)` with 1 unit of energy and 1 unit remaining. \* Move 2: From `(0, 1)` -> `(1, 1)` to collect the litter 'L'. \* The student collects all the litter using 2 moves. Thus, the output is 2.

**Example 2.**

**Input:** classroom = ["LS", "RL"], energy = 4

**Output:** 3

**Explanation:**

\* The student starts at cell `(0, 1)` with 4 units of energy. \* A valid sequence of moves to collect all litter is as follows: \* Move 1: From `(0, 1)` -> `(0, 0)` to collect the first litter 'L' with 1 unit of energy used and 3 units remaining. \* Move 2: From `(0, 0)` -> `(1, 0)` to 'R' to reset and restore energy back to 4. \* Move 3: From `(1, 0)` -> `(1, 1)` to collect the second litter 'L'. \* The student collects all the litter using 3 moves. Thus, the output is 3.

**Example 3.**

**Input:** classroom = ["L.S", "RXL"], energy = 3

**Output:** -1

**Explanation:**

No valid path collects all 'L'.

**Constraints:**

\*  $1 \leq m == \text{classroom.length} \leq 20$  \*  $1 \leq n == \text{classroom}[i].\text{length} \leq 20$  \*  $\text{classroom}[i][j]$  is one of 'S', 'L', 'R', 'X', or '.' \*  $1 \leq \text{energy} \leq 50$  \* There is exactly **one** 'S' in the grid. \* There are **at most** 10 'L' cells in the grid.

## Code Snippets

**C++:**

```
class Solution {  
public:  
    int minMoves(vector<string>& classroom, int energy) {  
  
    }  
};
```

**Java:**

```
class Solution {  
    public int minMoves(String[] classroom, int energy) {  
  
    }  
}
```

**Python3:**

```
class Solution:  
    def minMoves(self, classroom: List[str], energy: int) -> int:
```