

Problem 565: Array Nesting

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

`nums`

of length

`n`

where

`nums`

is a permutation of the numbers in the range

`[0, n - 1]`

.

You should build a set

$s[k] = \{ \text{nums}[k], \text{nums}[\text{nums}[k]], \text{nums}[\text{nums}[\text{nums}[k]]], \dots \}$

subjected to the following rule:

The first element in

`s[k]`

starts with the selection of the element

`nums[k]`

of

`index = k`

.

The next element in

`s[k]`

should be

`nums[nums[k]]`

, and then

`nums[nums[nums[k]]]`

, and so on.

We stop adding right before a duplicate element occurs in

`s[k]`

.

Return

the longest length of a set

`s[k]`

.

Example 1:

Input:

nums = [5,4,0,3,1,6,2]

Output:

4

Explanation:

nums[0] = 5, nums[1] = 4, nums[2] = 0, nums[3] = 3, nums[4] = 1, nums[5] = 6, nums[6] = 2.

One of the longest sets s[k]: s[0] = {nums[0], nums[5], nums[6], nums[2]} = {5, 6, 2, 0}

Example 2:

Input:

nums = [0,1,2]

Output:

1

Constraints:

1 <= nums.length <= 10

5

0 <= nums[i] < nums.length

All the values of

nums

are

unique

.

Code Snippets

C++:

```
class Solution {
public:
    int arrayNesting(vector<int>& nums) {

    }
};
```

Java:

```
class Solution {
    public int arrayNesting(int[] nums) {

    }
}
```

Python3:

```
class Solution:
    def arrayNesting(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):
    def arrayNesting(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript:

```
/**
 * @param {number[]} nums
```

```
* @return {number}
*/
var arrayNesting = function(nums) {

};
```

TypeScript:

```
function arrayNesting(nums: number[]): number {

};
```

C#:

```
public class Solution {
    public int ArrayNesting(int[] nums) {

    }
}
```

C:

```
int arrayNesting(int* nums, int numsSize) {

}
```

Go:

```
func arrayNesting(nums []int) int {

}
```

Kotlin:

```
class Solution {
    fun arrayNesting(nums: IntArray): Int {

    }
}
```

Swift:

```

class Solution {
  func arrayNesting(_ nums: [Int]) -> Int {

  }
}

```

Rust:

```

impl Solution {
  pub fn array_nesting(nums: Vec<i32>) -> i32 {

  }
}

```

Ruby:

```

# @param {Integer[]} nums
# @return {Integer}
def array_nesting(nums)

end

```

PHP:

```

class Solution {

  /**
   * @param Integer[] $nums
   * @return Integer
   */
  function arrayNesting($nums) {

  }
}

```

Dart:

```

class Solution {
  int arrayNesting(List<int> nums) {

  }
}

```

Scala:

```
object Solution {  
  def arrayNesting(nums: Array[Int]): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec array_nesting(nums :: [integer]) :: integer  
  def array_nesting(nums) do  
  
  end  
end
```

Erlang:

```
-spec array_nesting(Nums :: [integer()]) -> integer().  
array_nesting(Nums) ->  
.
```

Racket:

```
(define/contract (array-nesting nums)  
  (-> (listof exact-integer?) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Array Nesting  
 * Difficulty: Medium  
 * Tags: array, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```

class Solution {
public:
    int arrayNesting(vector<int>& nums) {

    }

};

```

Java Solution:

```

/**
 * Problem: Array Nesting
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int arrayNesting(int[] nums) {

    }

}

```

Python3 Solution:

```

"""
Problem: Array Nesting
Difficulty: Medium
Tags: array, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def arrayNesting(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution

```



```
pass
```

Python Solution:

```
class Solution(object):  
    def arrayNesting(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Array Nesting  
 * Difficulty: Medium  
 * Tags: array, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var arrayNesting = function(nums) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Array Nesting  
 * Difficulty: Medium  
 * Tags: array, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```

*/

function arrayNesting(nums: number[]): number {

};

```

C# Solution:

```

/*
 * Problem: Array Nesting
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int ArrayNesting(int[] nums) {

    }
}

```

C Solution:

```

/*
 * Problem: Array Nesting
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int arrayNesting(int* nums, int numsSize) {

}

```

Go Solution:

```
// Problem: Array Nesting
// Difficulty: Medium
// Tags: array, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func arrayNesting(nums []int) int {

}
```

Kotlin Solution:

```
class Solution {
    fun arrayNesting(nums: IntArray): Int {

    }
}
```

Swift Solution:

```
class Solution {
    func arrayNesting(_ nums: [Int]) -> Int {

    }
}
```

Rust Solution:

```
// Problem: Array Nesting
// Difficulty: Medium
// Tags: array, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn array_nesting(nums: Vec<i32>) -> i32 {

    }
}
```

```
}
```

Ruby Solution:

```
# @param {Integer[]} nums
# @return {Integer}
def array_nesting(nums)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function arrayNesting($nums) {

    }

}
```

Dart Solution:

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class Solution {
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Scala Solution:

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object Solution {
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