

# Problem 470: Implement Rand10() Using Rand7()

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 46.11%

**Paid Only:** No

**Tags:** Math, Rejection Sampling, Randomized, Probability and Statistics

## Problem Description

Given the **API** `rand7()` that generates a uniform random integer in the range `[1, 7]`, write a function `rand10()` that generates a uniform random integer in the range `[1, 10]`. You can only call the API `rand7()`, and you shouldn't call any other API. Please **do not** use a language's built-in random API.

Each test case will have one **internal** argument `n`, the number of times that your implemented function `rand10()` will be called while testing. Note that this is **not** an argument passed to `rand10()`.

**Example 1:**

**Input:** `n = 1` **Output:** `[2]`

**Example 2:**

**Input:** `n = 2` **Output:** `[2,8]`

**Example 3:**

**Input:** `n = 3` **Output:** `[3,8,10]`

**Constraints:**

`1 <= n <= 105`

**\*\*Follow up:\*\***

\* What is the [expected value]([https://en.wikipedia.org/wiki/Expected\\_value](https://en.wikipedia.org/wiki/Expected_value)) for the number of calls to `rand7()` function? \* Could you minimize the number of calls to `rand7()`?

## Code Snippets

### C++:

```
// The rand7() API is already defined for you.
// int rand7();
// @return a random integer in the range 1 to 7

class Solution {
public:
    int rand10() {

    }
};
```

### Java:

```
/**
 * The rand7() API is already defined in the parent class SolBase.
 * public int rand7();
 * @return a random integer in the range 1 to 7
 */
class Solution extends SolBase {
    public int rand10() {

    }
}
```

### Python3:

```
# The rand7() API is already defined for you.
# def rand7():
# @return a random integer in the range 1 to 7

class Solution:
    def rand10(self):
```

```
"""  
:rtype: int  
"""
```