

Problem 146: LRU Cache

Problem Information

Difficulty: Medium

Acceptance Rate: 46.29%

Paid Only: No

Tags: Hash Table, Linked List, Design, Doubly-Linked List

Problem Description

Design a data structure that follows the constraints of a **[Least Recently Used (LRU) cache]**(https://en.wikipedia.org/wiki/Cache_replacement_policies#LRU).

Implement the `LRUCache` class:

```
* `LRUCache(int capacity)` Initialize the LRU cache with positive size `capacity`. * `int get(int key)` Return the value of the `key` if the key exists, otherwise return -1. * `void put(int key, int value)` Update the value of the `key` if the `key` exists. Otherwise, add the `key-value` pair to the cache. If the number of keys exceeds the `capacity` from this operation, evict the least recently used key.
```

The functions `get` and `put` must each run in $O(1)$ average time complexity.

Example 1:

```
Input ["LRUCache", "put", "put", "get", "put", "get", "put", "get", "get", "get"] [[2], [1, 1], [2, 2], [1], [3, 3], [2], [4, 4], [1], [3], [4]] Output [null, null, null, 1, null, -1, null, -1, 3, 4]
Explanation LRUCache lruCache = new LRUCache(2); lruCache.put(1, 1); // cache is {1=1} lruCache.put(2, 2); // cache is {1=1, 2=2} lruCache.get(1); // return 1 lruCache.put(3, 3); // LRU key was 2, evicts key 2, cache is {1=1, 3=3} lruCache.get(2); // returns -1 (not found) lruCache.put(4, 4); // LRU key was 1, evicts key 1, cache is {4=4, 3=3} lruCache.get(1); // return -1 (not found) lruCache.get(3); // return 3 lruCache.get(4); // return 4
```

Constraints:

* `1` <= capacity <= 3000` * `0` <= key <= 104` * `0` <= value <= 105` * At most `2 * 105` calls will be made to `get` and `put`.

Code Snippets

C++:

```
class LRUCache {
public:
    LRUCache(int capacity) {

    }

    int get(int key) {

    }

    void put(int key, int value) {

    }
};

/**
 * Your LRUCache object will be instantiated and called as such:
 * LRUCache* obj = new LRUCache(capacity);
 * int param_1 = obj->get(key);
 * obj->put(key,value);
 */
```

Java:

```
class LRUCache {

    public LRUCache(int capacity) {

    }

    public int get(int key) {

    }

}
```

```

public void put(int key, int value) {

}

}

/**
 * Your LRUCache object will be instantiated and called as such:
 * LRUCache obj = new LRUCache(capacity);
 * int param_1 = obj.get(key);
 * obj.put(key,value);
 */

```

Python3:

```

class LRUCache:

    def __init__(self, capacity: int):

    def get(self, key: int) -> int:

    def put(self, key: int, value: int) -> None:


    # Your LRUCache object will be instantiated and called as such:
    # obj = LRUCache(capacity)
    # param_1 = obj.get(key)
    # obj.put(key,value)

```