

Problem 272: Closest Binary Search Tree Value

II

Problem Information

Difficulty: Hard

Acceptance Rate: 60.87%

Paid Only: Yes

Tags: Two Pointers, Stack, Tree, Depth-First Search, Binary Search Tree, Heap (Priority Queue), Binary Tree

Problem Description

Given the `root` of a binary search tree, a `target` value, and an integer `k`, return _the_ `k` values in the BST that are closest to the `target`. You may return the answer in **any order**.

You are **guaranteed** to have only one unique set of `k` values in the BST that are closest to the `target`.

Example 1:

Input: root = [4,2,5,1,3], target = 3.714286, k = 2 **Output:** [4,3]

Example 2:

Input: root = [1], target = 0.000000, k = 1 **Output:** [1]

Constraints:

* The number of nodes in the tree is `n`. * `1 <= k <= n <= 104` . * `0 <= Node.val <= 109` * ` -109 <= target <= 109`

Follow up: Assume that the BST is balanced. Could you solve it in less than `O(n)` runtime (where `n = total nodes`)?

Code Snippets

C++:

```
/*
 * Definition for a binary tree node.
 * struct TreeNode {
 *     int val;
 *     TreeNode *left;
 *     TreeNode *right;
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
 * right(right) {}
 * };
 */
class Solution {
public:
    vector<int> closestKValues(TreeNode* root, double target, int k) {
        }
    };
}
```

Java:

```
/*
 * Definition for a binary tree node.
 * public class TreeNode {
 *     int val;
 *     TreeNode left;
 *     TreeNode right;
 *     TreeNode() {}
 *     TreeNode(int val) { this.val = val; }
 *     TreeNode(int val, TreeNode left, TreeNode right) {
 *         this.val = val;
 *         this.left = left;
 *         this.right = right;
 *     }
 * }
```

```
* }
*/
class Solution {
public List<Integer> closestKValues(TreeNode root, double target, int k) {

}
}
```

Python3:

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution:

    def closestKValues(self, root: Optional[TreeNode], target: float, k: int) ->
        List[int]:
```