

Problem 2846: Minimum Edge Weight Equilibrium Queries in a Tree

Problem Information

Difficulty: **Hard**

Acceptance Rate: 44.70%

Paid Only: No

Tags: Array, Tree, Graph, Strongly Connected Component

Problem Description

There is an undirected tree with n nodes labeled from 0 to $n - 1$. You are given the integer n and a 2D integer array `edges` of length $n - 1$, where `edges[i] = [ui, vi, wi]` indicates that there is an edge between nodes `ui` and `vi` with weight `wi` in the tree.

You are also given a 2D integer array `queries` of length m , where `queries[i] = [ai, bi]`. For each query, find the **minimum number of operations** required to make the weight of every edge on the path from `ai` to `bi` equal. In one operation, you can choose any edge of the tree and change its weight to any value.

Note that:

- Queries are **independent** of each other, meaning that the tree returns to its **initial state** on each new query.
- The path from `ai` to `bi` is a sequence of **distinct** nodes starting with node `ai` and ending with node `bi` such that every two adjacent nodes in the sequence share an edge in the tree.

Return `an array answer` of length m where `answer[i]` is the answer to the i th query.

Example 1:



Input: $n = 7$, `edges = [[0,1,1],[1,2,1],[2,3,1],[3,4,2],[4,5,2],[5,6,2]]`, `queries = [[0,3],[3,6],[2,6],[0,6]]` **Output:** `[0,0,1,3]` **Explanation:** In the first query, all the edges in

the path from 0 to 3 have a weight of 1. Hence, the answer is 0. In the second query, all the edges in the path from 3 to 6 have a weight of 2. Hence, the answer is 0. In the third query, we change the weight of edge [2,3] to 2. After this operation, all the edges in the path from 2 to 6 have a weight of 2. Hence, the answer is 1. In the fourth query, we change the weights of edges [0,1], [1,2] and [2,3] to 2. After these operations, all the edges in the path from 0 to 6 have a weight of 2. Hence, the answer is 3. For each queries[i], it can be shown that answer[i] is the minimum number of operations needed to equalize all the edge weights in the path from ai to bi.

Example 2:



Input: n = 8, edges = [[1,2,6],[1,3,4],[2,4,6],[2,5,3],[3,6,6],[3,0,8],[7,0,2]], queries = [[4,6],[0,4],[6,5],[7,4]] **Output:** [1,2,2,3] **Explanation:** In the first query, we change the weight of edge [1,3] to 6. After this operation, all the edges in the path from 4 to 6 have a weight of 6. Hence, the answer is 1. In the second query, we change the weight of edges [0,3] and [3,1] to 6. After these operations, all the edges in the path from 0 to 4 have a weight of 6. Hence, the answer is 2. In the third query, we change the weight of edges [1,3] and [5,2] to 6. After these operations, all the edges in the path from 6 to 5 have a weight of 6. Hence, the answer is 2. In the fourth query, we change the weights of edges [0,7], [0,3] and [1,3] to 6. After these operations, all the edges in the path from 7 to 4 have a weight of 6. Hence, the answer is 3. For each queries[i], it can be shown that answer[i] is the minimum number of operations needed to equalize all the edge weights in the path from ai to bi.

Constraints:

$1 \leq n \leq 10^4$ $edges.length == n - 1$ $edges[i].length == 3$ $0 \leq u_i, v_i < n$ $1 \leq w_i \leq 26$ The input is generated such that edges represents a valid tree. $1 \leq queries.length == m \leq 2 * 10^4$ $queries[i].length == 2$ $0 \leq a_i, b_i < n$

Code Snippets

C++:

```
class Solution {
public:
    vector<int> minOperationsQueries(int n, vector<vector<int>>& edges,
    vector<vector<int>>& queries) {
```

```
}  
};
```

Java:

```
class Solution {  
    public int[] minOperationsQueries(int n, int[][] edges, int[][] queries) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def minOperationsQueries(self, n: int, edges: List[List[int]], queries:  
        List[List[int]]) -> List[int]:
```