

# Problem 2717: Semi-Ordered Permutation

## Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given a

0-indexed

permutation of

$n$

integers

nums

.

A permutation is called

semi-ordered

if the first number equals

1

and the last number equals

$n$

. You can perform the below operation as many times as you want until you make

nums

a

semi-ordered

permutation:

Pick two adjacent elements in

nums

, then swap them.

Return

the minimum number of operations to make

nums

a

semi-ordered permutation

.

A

permutation

is a sequence of integers from

1

to

n

of length

$n$

containing each number exactly once.

Example 1:

Input:

`nums = [2,1,4,3]`

Output:

2

Explanation:

We can make the permutation semi-ordered using these sequence of operations: 1 - swap  $i = 0$  and  $j = 1$ . The permutation becomes `[1,2,4,3]`. 2 - swap  $i = 2$  and  $j = 3$ . The permutation becomes `[1,2,3,4]`. It can be proved that there is no sequence of less than two operations that make `nums` a semi-ordered permutation.

Example 2:

Input:

`nums = [2,4,1,3]`

Output:

3

Explanation:

We can make the permutation semi-ordered using these sequence of operations: 1 - swap  $i = 1$  and  $j = 2$ . The permutation becomes `[2,1,4,3]`. 2 - swap  $i = 0$  and  $j = 1$ . The permutation becomes `[1,2,4,3]`. 3 - swap  $i = 2$  and  $j = 3$ . The permutation becomes `[1,2,3,4]`. It can be proved that there is no sequence of less than three operations that make `nums` a

semi-ordered permutation.

Example 3:

Input:

nums = [1,3,4,2,5]

Output:

0

Explanation:

The permutation is already a semi-ordered permutation.

Constraints:

$2 \leq \text{nums.length} == n \leq 50$

$1 \leq \text{nums}[i] \leq 50$

nums is a permutation.

## Code Snippets

**C++:**

```
class Solution {
public:
    int semiOrderedPermutation(vector<int>& nums) {

    }
};
```

**Java:**

```
class Solution {
    public int semiOrderedPermutation(int[] nums) {
```

```
}  
}
```

### Python3:

```
class Solution:  
    def semiOrderedPermutation(self, nums: List[int]) -> int:
```

### Python:

```
class Solution(object):  
    def semiOrderedPermutation(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var semiOrderedPermutation = function(nums) {  
  
};
```

### TypeScript:

```
function semiOrderedPermutation(nums: number[]): number {  
  
};
```

### C#:

```
public class Solution {  
    public int SemiOrderedPermutation(int[] nums) {  
  
    }  
}
```

**C:**

```
int semiOrderedPermutation(int* nums, int numsSize) {  
  
}
```

**Go:**

```
func semiOrderedPermutation(nums []int) int {  
  
}
```

**Kotlin:**

```
class Solution {  
    fun semiOrderedPermutation(nums: IntArray): Int {  
  
    }  
}
```

**Swift:**

```
class Solution {  
    func semiOrderedPermutation(_ nums: [Int]) -> Int {  
  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn semi_ordered_permutation(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

**Ruby:**

```
# @param {Integer[]} nums  
# @return {Integer}  
def semi_ordered_permutation(nums)  
  
end
```

## PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function semiOrderedPermutation($nums) {  
  
    }  
}
```

## Dart:

```
class Solution {  
    int semiOrderedPermutation(List<int> nums) {  
  
    }  
}
```

## Scala:

```
object Solution {  
    def semiOrderedPermutation(nums: Array[Int]): Int = {  
  
    }  
}
```

## Elixir:

```
defmodule Solution do  
    @spec semi_ordered_permutation(nums :: [integer]) :: integer  
    def semi_ordered_permutation(nums) do  
  
    end  
end
```

## Erlang:

```
-spec semi_ordered_permutation(Nums :: [integer()]) -> integer().  
semi_ordered_permutation(Nums) ->  
.
```

## Racket:

```
(define/contract (semi-ordered-permutation nums)
  (-> (listof exact-integer?) exact-integer?)
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Semi-Ordered Permutation
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int semiOrderedPermutation(vector<int>& nums) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Semi-Ordered Permutation
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int semiOrderedPermutation(int[] nums) {
```



```
}  
}
```

### Python3 Solution:

```
"""  
Problem: Semi-Ordered Permutation  
Difficulty: Easy  
Tags: array  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def semiOrderedPermutation(self, nums: List[int]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

### Python Solution:

```
class Solution(object):  
    def semiOrderedPermutation(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

### JavaScript Solution:

```
/**  
 * Problem: Semi-Ordered Permutation  
 * Difficulty: Easy  
 * Tags: array  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```

/**
 * @param {number[]} nums
 * @return {number}
 */
var semiOrderedPermutation = function(nums) {

};

```

### TypeScript Solution:

```

/**
 * Problem: Semi-Ordered Permutation
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function semiOrderedPermutation(nums: number[]): number {

};

```

### C# Solution:

```

/*
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 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int SemiOrderedPermutation(int[] nums) {

    }
}

```

```
}
```

### C Solution:

```
/*
 * Problem: Semi-Ordered Permutation
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int semiOrderedPermutation(int* nums, int numsSize) {

}
```

### Go Solution:

```
// Problem: Semi-Ordered Permutation
// Difficulty: Easy
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func semiOrderedPermutation(nums []int) int {

}
```

### Kotlin Solution:

```
class Solution {
    fun semiOrderedPermutation(nums: IntArray): Int {

    }
}
```

### Swift Solution:

```

class Solution {
    func semiOrderedPermutation(_ nums: [Int]) -> Int {

    }
}

```

### Rust Solution:

```

// Problem: Semi-Ordered Permutation
// Difficulty: Easy
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn semi_ordered_permutation(nums: Vec<i32>) -> i32 {

    }
}

```

### Ruby Solution:

```

# @param {Integer[]} nums
# @return {Integer}
def semi_ordered_permutation(nums)

end

```

### PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function semiOrderedPermutation($nums) {

    }
}

```

### Dart Solution:

```
class Solution {  
  int semiOrderedPermutation(List<int> nums) {  
  
  }  
}
```

### Scala Solution:

```
object Solution {  
  def semiOrderedPermutation(nums: Array[Int]): Int = {  
  
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}
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defmodule Solution do  
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```

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