

# Problem 218: The Skyline Problem

## Problem Information

**Difficulty:** Hard

**Acceptance Rate:** 44.61%

**Paid Only:** No

**Tags:** Array, Divide and Conquer, Binary Indexed Tree, Segment Tree, Line Sweep, Sorting, Heap (Priority Queue), Ordered Set

## Problem Description

A city's \*\*skyline\*\* is the outer contour of the silhouette formed by all the buildings in that city when viewed from a distance. Given the locations and heights of all the buildings, return \_the\*\*skyline\*\* formed by these buildings collectively\_.

The geometric information of each building is given in the array `buildings` where `buildings[i] = [lefti, righti, heighti]`:

\* `lefti` is the x coordinate of the left edge of the `ith` building. \* `righti` is the x coordinate of the right edge of the `ith` building. \* `heighti` is the height of the `ith` building.

You may assume all buildings are perfect rectangles grounded on an absolutely flat surface at height `0`.

The \*\*skyline\*\* should be represented as a list of "key points" \*\*sorted by their x-coordinate\*\* in the form `[[x1,y1],[x2,y2],...]`. Each key point is the left endpoint of some horizontal segment in the skyline except the last point in the list, which always has a y-coordinate `0` and is used to mark the skyline's termination where the rightmost building ends. Any ground between the leftmost and rightmost buildings should be part of the skyline's contour.

**\*\*Note:\*\*** There must be no consecutive horizontal lines of equal height in the output skyline. For instance, `..., [2 3], [4 5], [7 5], [11 5], [12 7], ...` is not acceptable; the three lines of height 5 should be merged into one in the final output as such: `..., [2 3], [4 5], [12 7], ...`

**\*\*Example 1:\*\***



\*\*Input:\*\* buildings = [[2,9,10],[3,7,15],[5,12,12],[15,20,10],[19,24,8]] \*\*Output:\*\* [[2,10],[3,15],[7,12],[12,0],[15,10],[20,8],[24,0]] \*\*Explanation:\*\* Figure A shows the buildings of the input. Figure B shows the skyline formed by those buildings. The red points in figure B represent the key points in the output list.

\*\*Example 2:\*\*

\*\*Input:\*\* buildings = [[0,2,3],[2,5,3]] \*\*Output:\*\* [[0,3],[5,0]]

\*\*Constraints:\*\*

\* `1 <= buildings.length <= 104` \* `0 <= lefti < righti <= 231 - 1` \* `1 <= heighti <= 231 - 1` \* `buildings` is sorted by `lefti` in non-decreasing order.

## Code Snippets

**C++:**

```
class Solution {
public:
vector<vector<int>> getSkyline(vector<vector<int>>& buildings) {
    }
};
```

**Java:**

```
class Solution {
public List<List<Integer>> getSkyline(int[][] buildings) {
    }
}
```

**Python3:**

```
class Solution:
def getSkyline(self, buildings: List[List[int]]) -> List[List[int]]:
```