

Problem 3408: Design Task Manager

Problem Information

Difficulty: Medium

Acceptance Rate: 49.32%

Paid Only: No

Tags: Hash Table, Design, Heap (Priority Queue), Ordered Set

Problem Description

There is a task management system that allows users to manage their tasks, each associated with a priority. The system should efficiently handle adding, modifying, executing, and removing tasks.

Implement the `TaskManager` class:

* `TaskManager(vector<vector<int>>& tasks)` initializes the task manager with a list of user-task-priority triples. Each element in the input list is of the form `[userId, taskId, priority]`, which adds a task to the specified user with the given priority.

* `void add(int userId, int taskId, int priority)` adds a task with the specified `taskId` and `priority` to the user with `userId`. It is **guaranteed** that `taskId` does not `_exist_` in the system.

* `void edit(int taskId, int newPriority)` updates the priority of the existing `taskId` to `newPriority`. It is **guaranteed** that `taskId` `_exists_` in the system.

* `void rmv(int taskId)` removes the task identified by `taskId` from the system. It is **guaranteed** that `taskId` `_exists_` in the system.

* `int execTop()` executes the task with the **highest** priority across all users. If there are multiple tasks with the same **highest** priority, execute the one with the highest `taskId`. After executing, the `taskId` is **removed** from the system. Return the `userId` associated with the executed task. If no tasks are available, return -1.

Note that a user may be assigned multiple tasks.

****Example 1:****

****Input:**** ["TaskManager", "add", "edit", "execTop", "rmv", "add", "execTop"] [[[[1, 101, 10], [2, 102, 20], [3, 103, 15]]], [4, 104, 5], [102, 8], [], [101], [5, 105, 15], []]

****Output:**** [null, null, null, 3, null, null, 5]

****Explanation****

TaskManager taskManager = new TaskManager([[[1, 101, 10], [2, 102, 20], [3, 103, 15]]]); // Initializes with three tasks for Users 1, 2, and 3. taskManager.add(4, 104, 5); // Adds task 104 with priority 5 for User 4. taskManager.edit(102, 8); // Updates priority of task 102 to 8. taskManager.execTop(); // return 3. Executes task 103 for User 3. taskManager.rmv(101); // Removes task 101 from the system. taskManager.add(5, 105, 15); // Adds task 105 with priority 15 for User 5. taskManager.execTop(); // return 5. Executes task 105 for User 5.

****Constraints:****

* `1` <= tasks.length <= 105` * `0` <= userId <= 105` * `0` <= taskId <= 105` * `0` <= priority <= 109` * `0` <= newPriority <= 109` * At most `2 * 105` calls will be made in ****total**** to `add`, `edit`, `rmv`, and `execTop` methods. * The input is generated such that `taskId` will be valid.

Code Snippets

C++:

```
class TaskManager {
public:
    TaskManager(vector<vector<int>>& tasks) {

    }

    void add(int userId, int taskId, int priority) {

    }

    void edit(int taskId, int newPriority) {

    }
}
```

```

void rmv(int taskId) {

}

int execTop() {

}

};

/**
 * Your TaskManager object will be instantiated and called as such:
 * TaskManager* obj = new TaskManager(tasks);
 * obj->add(userId,taskId,priority);
 * obj->edit(taskId,newPriority);
 * obj->rmv(taskId);
 * int param_4 = obj->execTop();
 */

```

Java:

```

class TaskManager {

    public TaskManager(List<List<Integer>> tasks) {

    }

    public void add(int userId, int taskId, int priority) {

    }

    public void edit(int taskId, int newPriority) {

    }

    public void rmv(int taskId) {

    }

    public int execTop() {

    }

}

```

```

}

/**
 * Your TaskManager object will be instantiated and called as such:
 * TaskManager obj = new TaskManager(tasks);
 * obj.add(userId,taskId,priority);
 * obj.edit(taskId,newPriority);
 * obj.rmv(taskId);
 * int param_4 = obj.execTop();
 */

```

Python3:

```

class TaskManager:

    def __init__(self, tasks: List[List[int]]):

    def add(self, userId: int, taskId: int, priority: int) -> None:

    def edit(self, taskId: int, newPriority: int) -> None:

    def rmv(self, taskId: int) -> None:

    def execTop(self) -> int:

    # Your TaskManager object will be instantiated and called as such:
    # obj = TaskManager(tasks)
    # obj.add(userId,taskId,priority)
    # obj.edit(taskId,newPriority)
    # obj.rmv(taskId)
    # param_4 = obj.execTop()

```