

# Problem 492: Construct the Rectangle

## Problem Information

**Difficulty:** Easy

**Acceptance Rate:** 62.34%

**Paid Only:** No

**Tags:** Math

## Problem Description

A web developer needs to know how to design a web page's size. So, given a specific rectangular web page's area, your job by now is to design a rectangular web page, whose length  $L$  and width  $W$  satisfy the following requirements:

1. The area of the rectangular web page you designed must equal to the given target area.
2. The width  $W$  should not be larger than the length  $L$ , which means  $L \geq W$ .
3. The difference between length  $L$  and width  $W$  should be as small as possible.

Return `an array [L, W]` where  $L$  and  $W$  are the length and width of the web page you designed in sequence.

**Example 1:**

**Input:** area = 4 **Output:** [2,2] **Explanation:** The target area is 4, and all the possible ways to construct it are [1,4], [2,2], [4,1]. But according to requirement 2, [1,4] is illegal; according to requirement 3, [4,1] is not optimal compared to [2,2]. So the length  $L$  is 2, and the width  $W$  is 2.

**Example 2:**

**Input:** area = 37 **Output:** [37,1]

**Example 3:**

**Input:** area = 122122 **Output:** [427,286]

**\*\*Constraints:\*\***

**\*`1 <= area <= 107`**

## Code Snippets

### C++:

```
class Solution {  
public:  
    vector<int> constructRectangle(int area) {  
  
    }  
};
```

### Java:

```
class Solution {  
    public int[] constructRectangle(int area) {  
  
    }  
}
```

### Python3:

```
class Solution:  
    def constructRectangle(self, area: int) -> List[int]:
```