

Problem 3538: Merge Operations for Minimum Travel Time

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a straight road of length

l

km, an integer

n

, an integer

k

,

and

two

integer arrays,

position

and

time

, each of length

n

.

The array

position

lists the positions (in km) of signs in

strictly

increasing order (with

$\text{position}[0] = 0$

and

$\text{position}[n - 1] = l$

).

Each

$\text{time}[i]$

represents the time (in minutes) required to travel 1 km between

$\text{position}[i]$

and

$\text{position}[i + 1]$

.

You

must

perform

exactly

k

merge operations. In one merge, you can choose any

two

adjacent signs at indices

i

and

$i + 1$

(with

$i > 0$

and

$i + 1 < n$

) and:

Update the sign at index

$i + 1$

so that its time becomes

$\text{time}[i] + \text{time}[i + 1]$

Remove the sign at index

i

Return the

minimum

total

travel time

(in minutes) to travel from 0 to

l

after

exactly

k

merges.

Example 1:

Input:

$l = 10, n = 4, k = 1, \text{position} = [0,3,8,10], \text{time} = [5,8,3,6]$

Output:

Explanation:

Merge the signs at indices 1 and 2. Remove the sign at index 1, and change the time at index 2 to

$$8 + 3 = 11$$

.

After the merge:

position

array:

[0, 8, 10]

time

array:

[5, 11, 6]

Segment

Distance (km)

Time per km (min)

Segment Travel Time (min)

$0 \rightarrow 8$

8

5

$$8 \times 5 = 40$$

$8 \rightarrow 10$

2

11

$$2 \times 11 = 22$$

Total Travel Time:

$$40 + 22 = 62$$

, which is the minimum possible time after exactly 1 merge.

Example 2:

Input:

$l = 5, n = 5, k = 1, \text{position} = [0,1,2,3,5], \text{time} = [8,3,9,3,3]$

Output:

34

Explanation:

Merge the signs at indices 1 and 2. Remove the sign at index 1, and change the time at index 2 to

$$3 + 9 = 12$$

.

After the merge:

position

array:

[0, 2, 3, 5]

time

array:

[8, 12, 3, 3]

Segment

Distance (km)

Time per km (min)

Segment Travel Time (min)

$0 \rightarrow 2$

2

8

$2 \times 8 = 16$

$2 \rightarrow 3$

1

12

$1 \times 12 = 12$

$3 \rightarrow 5$

2

3

$2 \times 3 = 6$

Total Travel Time:

$$16 + 12 + 6 = 34$$

,

which is the minimum possible time after exactly 1 merge.

Constraints:

$$1 \leq l \leq 10$$

$$5$$

$$2 \leq n \leq \min(l + 1, 50)$$

$$0 \leq k \leq \min(n - 2, 10)$$

position.length == n

position[0] = 0

and

position[n - 1] = l

position

is sorted in strictly increasing order.

time.length == n

$$1 \leq \text{time}[i] \leq 100$$

$$1 \leq \sum(\text{time}) \leq 100$$

Code Snippets

C++:

```
class Solution {  
public:  
    int minTravelTime(int l, int n, int k, vector<int>& position, vector<int>&  
    time) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int minTravelTime(int l, int n, int k, int[] position, int[] time) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def minTravelTime(self, l: int, n: int, k: int, position: List[int], time:  
        List[int]) -> int:
```

Python:

```
class Solution(object):  
    def minTravelTime(self, l, n, k, position, time):  
        """  
        :type l: int  
        :type n: int  
        :type k: int  
        :type position: List[int]  
        :type time: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} l
```

```
* @param {number} n
* @param {number} k
* @param {number[]} position
* @param {number[]} time
* @return {number}
*/
var minTravelTime = function(l, n, k, position, time) {

};
```

TypeScript:

```
function minTravelTime(l: number, n: number, k: number, position: number[],
time: number[]): number {

};
```

C#:

```
public class Solution {
public int MinTravelTime(int l, int n, int k, int[] position, int[] time) {

}
```

C:

```
int minTravelTime(int l, int n, int k, int* position, int positionSize, int*
time, int timeSize) {

}
```

Go:

```
func minTravelTime(l int, n int, k int, position []int, time []int) int {

}
```

Kotlin:

```
class Solution {
fun minTravelTime(l: Int, n: Int, k: Int, position: IntArray, time:
```

```
IntArray): Int {  
    }  
}
```

Swift:

```
class Solution {  
func minTravelTime(_ l: Int, _ n: Int, _ k: Int, _ position: [Int], _ time:  
[Int]) -> Int {  
  
}  
}
```

Rust:

```
impl Solution {  
pub fn min_travel_time(l: i32, n: i32, k: i32, position: Vec<i32>, time:  
Vec<i32>) -> i32 {  
  
}  
}
```

Ruby:

```
# @param {Integer} l  
# @param {Integer} n  
# @param {Integer} k  
# @param {Integer[]} position  
# @param {Integer[]} time  
# @return {Integer}  
def min_travel_time(l, n, k, position, time)  
  
end
```

PHP:

```
class Solution {  
  
/**  
 * @param Integer $l  
 * @param Integer $n  
 * @param Integer $k
```

```

* @param Integer[] $position
* @param Integer[] $time
* @return Integer
*/
function minTravelTime($l, $n, $k, $position, $time) {

}
}

```

Dart:

```

class Solution {
int minTravelTime(int l, int n, int k, List<int> position, List<int> time) {
}
}

```

Scala:

```

object Solution {
def minTravelTime(l: Int, n: Int, k: Int, position: Array[Int], time:
Array[Int]): Int = {
}
}

```

Elixir:

```

defmodule Solution do
@spec min_travel_time(l :: integer, n :: integer, k :: integer, position :: [integer], time :: [integer]) :: integer
def min_travel_time(l, n, k, position, time) do
end
end

```

Erlang:

```

-spec min_travel_time(L :: integer(), N :: integer(), K :: integer(),
Position :: [integer()], Time :: [integer()]) -> integer().
min_travel_time(L, N, K, Position, Time) ->
.
```

Racket:

```
(define/contract (min-travel-time l n k position time)
  (-> exact-integer? exact-integer? exact-integer? (listof exact-integer?)
        (listof exact-integer?) exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Merge Operations for Minimum Travel Time
 * Difficulty: Hard
 * Tags: array, dp, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    int minTravelTime(int l, int n, int k, vector<int>& position, vector<int>& time) {

    }
};
```

Java Solution:

```
/**
 * Problem: Merge Operations for Minimum Travel Time
 * Difficulty: Hard
 * Tags: array, dp, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */
```

```
class Solution {  
    public int minTravelTime(int l, int n, int k, int[] position, int[] time) {  
        }  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Merge Operations for Minimum Travel Time  
Difficulty: Hard  
Tags: array, dp, sort  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(n) or O(n * m) for DP table  
"""  
  
class Solution:  
    def minTravelTime(self, l: int, n: int, k: int, position: List[int], time: List[int]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def minTravelTime(self, l, n, k, position, time):  
        """  
        :type l: int  
        :type n: int  
        :type k: int  
        :type position: List[int]  
        :type time: List[int]  
        :rtype: int  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Merge Operations for Minimum Travel Time
```

```

* Difficulty: Hard
* Tags: array, dp, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

```

```

/**
* @param {number} l
* @param {number} n
* @param {number} k
* @param {number[]} position
* @param {number[]} time
* @return {number}
*/
var minTravelTime = function(l, n, k, position, time) {
};

```

TypeScript Solution:

```

/**
* Problem: Merge Operations for Minimum Travel Time
* Difficulty: Hard
* Tags: array, dp, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

```

```

function minTravelTime(l: number, n: number, k: number, position: number[],
time: number[]): number {
};

```

C# Solution:

```

/*
* Problem: Merge Operations for Minimum Travel Time

```

```

* Difficulty: Hard
* Tags: array, dp, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/
public class Solution {
    public int MinTravelTime(int l, int n, int k, int[] position, int[] time) {
}
}

```

C Solution:

```

/*
* Problem: Merge Operations for Minimum Travel Time
* Difficulty: Hard
* Tags: array, dp, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/
int minTravelTime(int l, int n, int k, int* position, int positionSize, int*
time, int timeSize) {

}

```

Go Solution:

```

// Problem: Merge Operations for Minimum Travel Time
// Difficulty: Hard
// Tags: array, dp, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

```

```
func minTravelTime(l int, n int, k int, position []int, time []int) int {  
    }  
}
```

Kotlin Solution:

```
class Solution {  
    fun minTravelTime(l: Int, n: Int, k: Int, position: IntArray, time:  
        IntArray): Int {  
        }  
        }  
}
```

Swift Solution:

```
class Solution {  
    func minTravelTime(_ l: Int, _ n: Int, _ k: Int, _ position: [Int], _ time:  
        [Int]) -> Int {  
        }  
        }  
}
```

Rust Solution:

```
// Problem: Merge Operations for Minimum Travel Time  
// Difficulty: Hard  
// Tags: array, dp, sort  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) or O(n * m) for DP table  
  
impl Solution {  
    pub fn min_travel_time(l: i32, n: i32, k: i32, position: Vec<i32>, time:  
        Vec<i32>) -> i32 {  
        }  
        }  
}
```

Ruby Solution:

```

# @param {Integer} l
# @param {Integer} n
# @param {Integer} k
# @param {Integer[]} position
# @param {Integer[]} time
# @return {Integer}

def min_travel_time(l, n, k, position, time)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer $l
     * @param Integer $n
     * @param Integer $k
     * @param Integer[] $position
     * @param Integer[] $time
     * @return Integer
     */

    function minTravelTime($l, $n, $k, $position, $time) {

    }
}

```

Dart Solution:

```

class Solution {
  int minTravelTime(int l, int n, int k, List<int> position, List<int> time) {
    }
}

```

Scala Solution:

```

object Solution {
  def minTravelTime(l: Int, n: Int, k: Int, position: Array[Int], time: Array[Int]): Int = {
  }
}

```

```
}
```

Elixir Solution:

```
defmodule Solution do
  @spec min_travel_time(l :: integer, n :: integer, k :: integer, position :: [integer], time :: [integer]) :: integer
  def min_travel_time(l, n, k, position, time) do
    end
  end
```

Erlang Solution:

```
-spec min_travel_time(L :: integer(), N :: integer(), K :: integer(),
Position :: [integer()], Time :: [integer()]) -> integer().
min_travel_time(L, N, K, Position, Time) ->
  .
```

Racket Solution:

```
(define/contract (min-travel-time l n k position time)
  (-> exact-integer? exact-integer? exact-integer? (listof exact-integer?))
  (listof exact-integer?) exact-integer?)
```