

Problem 2860: Happy Students

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a

0-indexed

integer array

nums

of length

n

where

n

is the total number of students in the class. The class teacher tries to select a group of students so that all the students remain happy.

The

i

th

student will become happy if one of these two conditions is met:

The student is selected and the total number of selected students is

strictly greater than

`nums[i]`

.

The student is not selected and the total number of selected students is

strictly

less than

`nums[i]`

.

Return

the number of ways to select a group of students so that everyone remains happy.

Example 1:

Input:

`nums = [1,1]`

Output:

2

Explanation:

The two possible ways are: The class teacher selects no student. The class teacher selects both students to form the group. If the class teacher selects just one student to form a group then the both students will not be happy. Therefore, there are only two possible ways.

Example 2:

Input:

nums = [6,0,3,3,6,7,2,7]

Output:

3

Explanation:

The three possible ways are: The class teacher selects the student with index = 1 to form the group. The class teacher selects the students with index = 1, 2, 3, 6 to form the group. The class teacher selects all the students to form the group.

Constraints:

$1 \leq \text{nums.length} \leq 10$

5

$0 \leq \text{nums}[i] < \text{nums.length}$

Code Snippets

C++:

```
class Solution {
public:
    int countWays(vector<int>& nums) {

    }
};
```

Java:

```
class Solution {
    public int countWays(List<Integer> nums) {

    }
}
```

```
}
```

Python3:

```
class Solution:
    def countWays(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):
    def countWays(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript:

```
/**
 * @param {number[]} nums
 * @return {number}
 */
var countWays = function(nums) {

};
```

TypeScript:

```
function countWays(nums: number[]): number {

};
```

C#:

```
public class Solution {
    public int CountWays(IList<int> nums) {

    }
}
```

C:

```
int countWays(int* nums, int numsSize) {  
  
}
```

Go:

```
func countWays(nums []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun countWays(nums: List<Int>): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func countWays(_ nums: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn count_ways(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def count_ways(nums)  
  
end
```

PHP:

```

class Solution {

  /**
   * @param Integer[] $nums
   * @return Integer
   */
  function countWays($nums) {

  }

}

```

Dart:

```

class Solution {
  int countWays(List<int> nums) {

  }

}

```

Scala:

```

object Solution {
  def countWays(nums: List[Int]): Int = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec count_ways(nums :: [integer]) :: integer
  def count_ways(nums) do

  end

end

```

Erlang:

```

-spec count_ways(Nums :: [integer()]) -> integer().
count_ways(Nums) ->
.

```

Racket:

```
(define/contract (count-ways nums)
  (-> (listof exact-integer?) exact-integer?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Happy Students
 * Difficulty: Medium
 * Tags: array, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int countWays(vector<int>& nums) {

    }
};
```

Java Solution:

```
/**
 * Problem: Happy Students
 * Difficulty: Medium
 * Tags: array, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int countWays(List<Integer> nums) {

    }
}
```

```
}
```

Python3 Solution:

```
"""
Problem: Happy Students
Difficulty: Medium
Tags: array, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def countWays(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
class Solution(object):
    def countWays(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript Solution:

```
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/**
```



```

* @param {number[]} nums
* @return {number}
*/
var countWays = function(nums) {

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```

TypeScript Solution:

```

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 */

function countWays(nums: number[]): number {

};

```

C# Solution:

```

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public class Solution {
    public int CountWays(IList<int> nums) {

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C Solution:

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 */

int countWays(int* nums, int numsSize) {

}
```

Go Solution:

```
// Problem: Happy Students
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// Tags: array, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func countWays(nums []int) int {

}
```

Kotlin Solution:

```
class Solution {
    fun countWays(nums: List<Int>): Int {

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}
```

Swift Solution:

```
class Solution {
    func countWays(_ nums: [Int]) -> Int {
```

```
}  
}
```

Rust Solution:

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// Approach: Use two pointers or sliding window technique  
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impl Solution {  
    pub fn count_ways(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} nums  
# @return {Integer}  
def count_ways(nums)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function countWays($nums) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
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Scala Solution:

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object Solution {  
  def countWays(nums: List[Int]): Int = {  
  
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defmodule Solution do  
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