

Problem 2578: Split With Minimum Sum

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given a positive integer

num

, split it into two non-negative integers

num1

and

num2

such that:

The concatenation of

num1

and

num2

is a permutation of

num

In other words, the sum of the number of occurrences of each digit in

num1

and

num2

is equal to the number of occurrences of that digit in

num

num1

and

num2

can contain leading zeros.

Return

the

minimum

possible sum of

num1

and

num2

Notes:

It is guaranteed that

num

does not contain any leading zeros.

The order of occurrence of the digits in

num1

and

num2

may differ from the order of occurrence of

num

.

Example 1:

Input:

num = 4325

Output:

59

Explanation:

We can split 4325 so that

num1

is 24 and

num2

is 35, giving a sum of 59. We can prove that 59 is indeed the minimal possible sum.

Example 2:

Input:

num = 687

Output:

75

Explanation:

We can split 687 so that

num1

is 68 and

num2

is 7, which would give an optimal sum of 75.

Constraints:

$10 \leq num \leq 10$

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Code Snippets

C++:

```
class Solution {  
public:  
    int splitNum(int num) {  
  
    }  
};
```

Java:

```
class Solution {  
public int splitNum(int num) {  
  
}  
}
```

Python3:

```
class Solution:  
    def splitNum(self, num: int) -> int:
```

Python:

```
class Solution(object):  
    def splitNum(self, num):  
        """  
        :type num: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} num  
 * @return {number}  
 */  
var splitNum = function(num) {  
  
};
```

TypeScript:

```
function splitNum(num: number): number {
```

```
};
```

C#:

```
public class Solution {  
    public int SplitNum(int num) {  
        }  
    }
```

C:

```
int splitNum(int num) {  
}
```

Go:

```
func splitNum(num int) int {  
}
```

Kotlin:

```
class Solution {  
    fun splitNum(num: Int): Int {  
        }  
    }
```

Swift:

```
class Solution {  
    func splitNum(_ num: Int) -> Int {  
        }  
    }
```

Rust:

```
impl Solution {  
    pub fn split_num(num: i32) -> i32 {
```

```
}
```

```
}
```

Ruby:

```
# @param {Integer} num
# @return {Integer}
def split_num(num)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer $num
     * @return Integer
     */
    function splitNum($num) {

    }
}
```

Dart:

```
class Solution {
int splitNum(int num) {

}
```

Scala:

```
object Solution {
def splitNum(num: Int): Int = {

}
```

Elixir:

```
defmodule Solution do
@spec split_num(num :: integer) :: integer
def split_num(num) do

end
end
```

Erlang:

```
-spec split_num(Num :: integer()) -> integer().
split_num(Num) ->
.
```

Racket:

```
(define/contract (split-num num)
(-> exact-integer? exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Split With Minimum Sum
 * Difficulty: Easy
 * Tags: greedy, math, sort
 *
 * Approach: Greedy algorithm with local optimal choices
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
int splitNum(int num) {

}
};
```

Java Solution:

```

/**
 * Problem: Split With Minimum Sum
 * Difficulty: Easy
 * Tags: greedy, math, sort
 *
 * Approach: Greedy algorithm with local optimal choices
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public int splitNum(int num) {

}
}

```

Python3 Solution:

```

"""
Problem: Split With Minimum Sum
Difficulty: Easy
Tags: greedy, math, sort

Approach: Greedy algorithm with local optimal choices
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def splitNum(self, num: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def splitNum(self, num):
        """
:type num: int
:rtype: int
"""

```

JavaScript Solution:

```
/**  
 * Problem: Split With Minimum Sum  
 * Difficulty: Easy  
 * Tags: greedy, math, sort  
 *  
 * Approach: Greedy algorithm with local optimal choices  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * @param {number} num  
 * @return {number}  
 */  
var splitNum = function(num) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Split With Minimum Sum  
 * Difficulty: Easy  
 * Tags: greedy, math, sort  
 *  
 * Approach: Greedy algorithm with local optimal choices  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function splitNum(num: number): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Split With Minimum Sum  
 * Difficulty: Easy  
 * Tags: greedy, math, sort  
 */
```

```

* Approach: Greedy algorithm with local optimal choices
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/
public class Solution {
    public int SplitNum(int num) {
        }
    }
}

```

C Solution:

```

/*
 * Problem: Split With Minimum Sum
 * Difficulty: Easy
 * Tags: greedy, math, sort
 *
 * Approach: Greedy algorithm with local optimal choices
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
*/
int splitNum(int num) {
}

```

Go Solution:

```

// Problem: Split With Minimum Sum
// Difficulty: Easy
// Tags: greedy, math, sort
//
// Approach: Greedy algorithm with local optimal choices
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func splitNum(num int) int {
}

```

Kotlin Solution:

```
class Solution {  
    fun splitNum(num: Int): Int {  
  
    }  
}
```

Swift Solution:

```
class Solution {  
    func splitNum(_ num: Int) -> Int {  
  
    }  
}
```

Rust Solution:

```
// Problem: Split With Minimum Sum  
// Difficulty: Easy  
// Tags: greedy, math, sort  
//  
// Approach: Greedy algorithm with local optimal choices  
// Time Complexity: O(n) to O(n^2) depending on approach  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn split_num(num: i32) -> i32 {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer} num  
# @return {Integer}  
def split_num(num)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer $num  
     * @return Integer  
     */  
    function splitNum($num) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
int splitNum(int num) {  
  
}  
}
```

Scala Solution:

```
object Solution {  
def splitNum(num: Int): Int = {  
  
}  
}
```

Elixir Solution:

```
defmodule Solution do  
@spec split_num(non_neg_integer()) :: non_neg_integer()  
def split_num(num) do  
  
end  
end
```

Erlang Solution:

```
-spec split_num(non_neg_integer()) -> non_neg_integer().  
split_num(Num) ->  
.
```

Racket Solution:

```
(define/contract (split-num num)
  (-> exact-integer? exact-integer?))
)
```