

Problem 637: Average of Levels in Binary Tree

Problem Information

Difficulty: Easy

Acceptance Rate: 74.54%

Paid Only: No

Tags: Tree, Depth-First Search, Breadth-First Search, Binary Tree

Problem Description

Given the `root` of a binary tree, return `the average value of the nodes on each level in the form of an array`. Answers within `10-5` of the actual answer will be accepted.

Example 1:



Input: `root = [3,9,20,null,null,15,7]` **Output:** `[3.00000,14.50000,11.00000]` **Explanation:** The average value of nodes on level 0 is 3, on level 1 is 14.5, and on level 2 is 11. Hence return `[3, 14.5, 11]`.

Example 2:



Input: `root = [3,9,20,15,7]` **Output:** `[3.00000,14.50000,11.00000]`

Constraints:

* The number of nodes in the tree is in the range `[1, 104]`. * `-231 <= Node.val <= 231 - 1`

Code Snippets

C++:

```

/**
 * Definition for a binary tree node.
 * struct TreeNode {
 *   int val;
 *   TreeNode *left;
 *   TreeNode *right;
 *   TreeNode() : val(0), left(nullptr), right(nullptr) {}
 *   TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
 *   TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
right(right) {}
 * };
 */
class Solution {
public:
    vector<double> averageOfLevels(TreeNode* root) {

    }
};

```

Java:

```

/**
 * Definition for a binary tree node.
 * public class TreeNode {
 *   int val;
 *   TreeNode left;
 *   TreeNode right;
 *   TreeNode() {}
 *   TreeNode(int val) { this.val = val; }
 *   TreeNode(int val, TreeNode left, TreeNode right) {
 *     this.val = val;
 *     this.left = left;
 *     this.right = right;
 *   }
 * }
 */
class Solution {
    public List<Double> averageOfLevels(TreeNode root) {

    }
}

```

Python3:

```
# Definition for a binary tree node.
# class TreeNode:
# def __init__(self, val=0, left=None, right=None):
# self.val = val
# self.left = left
# self.right = right
class Solution:
def averageOfLevels(self, root: Optional[TreeNode]) -> List[float]:
```