

# Problem 2196: Create Binary Tree From Descriptions

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 81.66%

**Paid Only:** No

**Tags:** Array, Hash Table, Tree, Binary Tree

## Problem Description

You are given a 2D integer array `descriptions` where `descriptions[i] = [parenti, childi, isLefti]` indicates that `parenti` is the \*\*parent\*\* of `childi` in a \*\*binary\*\* tree of \*\*unique\*\* values. Furthermore,

\* If `isLefti == 1`, then `childi` is the left child of `parenti`. \* If `isLefti == 0`, then `childi` is the right child of `parenti`.

Construct the binary tree described by `descriptions` and return `_its**root**`.

The test cases will be generated such that the binary tree is \*\*valid\*\*.

**Example 1:**



**Input:** descriptions = [[20,15,1],[20,17,0],[50,20,1],[50,80,0],[80,19,1]] **Output:**

[50,20,80,15,17,19] **Explanation:** The root node is the node with value 50 since it has no parent. The resulting binary tree is shown in the diagram.

**Example 2:**



**Input:** descriptions = [[1,2,1],[2,3,0],[3,4,1]] **Output:** [1,2,null,null,3,4] **Explanation:**  
The root node is the node with value 1 since it has no parent. The resulting binary tree is shown in the diagram.

**Constraints:**

- \* `1 <= descriptions.length <= 104` \* `descriptions[i].length == 3` \* `1 <= parenti, childi <= 105`
- \* `0 <= isLefti <= 1` \* The binary tree described by `descriptions` is valid.

## Code Snippets

**C++:**

```
/*
 * Definition for a binary tree node.
 * struct TreeNode {
 *     int val;
 *     TreeNode *left;
 *     TreeNode *right;
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
 * right(right) {}
 * };
 */
class Solution {
public:
    TreeNode* createBinaryTree(vector<vector<int>>& descriptions) {

    }
};
```

**Java:**

```
/*
 * Definition for a binary tree node.
 * public class TreeNode {
 *     int val;
 *     TreeNode left;
 *     TreeNode right;
 *     TreeNode() {}
 * }
```

```
* TreeNode(int val) { this.val = val; }
* TreeNode(int val, TreeNode left, TreeNode right) {
*   this.val = val;
*   this.left = left;
*   this.right = right;
* }
*
class Solution {
public TreeNode createBinaryTree(int[][][] descriptions) {
    }
}
```

### Python3:

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution:
    def createBinaryTree(self, descriptions: List[List[int]]) ->
        Optional[TreeNode]:
```