

Problem 1314: Matrix Block Sum

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given a

$m \times n$

matrix

mat

and an integer

k

, return

a matrix

answer

where each

`answer[i][j]`

is the sum of all elements

`mat[r][c]`

for

:

$i - k \leq r \leq i + k,$

$j - k \leq c \leq j + k$

, and

(r, c)

is a valid position in the matrix.

Example 1:

Input:

`mat = [[1,2,3],[4,5,6],[7,8,9]], k = 1`

Output:

`[[12,21,16],[27,45,33],[24,39,28]]`

Example 2:

Input:

`mat = [[1,2,3],[4,5,6],[7,8,9]], k = 2`

Output:

`[[45,45,45],[45,45,45],[45,45,45]]`

Constraints:

`m == mat.length`

`n == mat[i].length`

$1 \leq m, n, k \leq 100$

$1 \leq \text{mat}[i][j] \leq 100$

Code Snippets

C++:

```
class Solution {
public:
    vector<vector<int>> matrixBlockSum(vector<vector<int>>& mat, int k) {

    }
};
```

Java:

```
class Solution {
    public int[][] matrixBlockSum(int[][] mat, int k) {

    }
}
```

Python3:

```
class Solution:
    def matrixBlockSum(self, mat: List[List[int]], k: int) -> List[List[int]]:
```

Python:

```
class Solution(object):
    def matrixBlockSum(self, mat, k):
        """
        :type mat: List[List[int]]
        :type k: int
        :rtype: List[List[int]]
        """
```

JavaScript:

```

/**
 * @param {number[][]} mat
 * @param {number} k
 * @return {number[][]}
 */
var matrixBlockSum = function(mat, k) {

};

```

TypeScript:

```

function matrixBlockSum(mat: number[][], k: number): number[][] {

};

```

C#:

```

public class Solution {
    public int[][] MatrixBlockSum(int[][] mat, int k) {

    }
}

```

C:

```

/**
 * Return an array of arrays of size *returnSize.
 * The sizes of the arrays are returned as *returnColumnSizes array.
 * Note: Both returned array and *columnSizes array must be malloced, assume
 * caller calls free().
 */
int** matrixBlockSum(int** mat, int matSize, int* matColSize, int k, int*
returnSize, int** returnColumnSizes) {

}

```

Go:

```

func matrixBlockSum(mat [][]int, k int) [][]int {

}

```

Kotlin:

```

class Solution {
    fun matrixBlockSum(mat: Array<IntArray>, k: Int): Array<IntArray> {

    }
}

```

Swift:

```

class Solution {
    func matrixBlockSum(_ mat: [[Int]], _ k: Int) -> [[Int]] {

    }
}

```

Rust:

```

impl Solution {
    pub fn matrix_block_sum(mat: Vec<Vec<i32>>, k: i32) -> Vec<Vec<i32>> {

    }
}

```

Ruby:

```

# @param {Integer[][]} mat
# @param {Integer} k
# @return {Integer[][]}
def matrix_block_sum(mat, k)

end

```

PHP:

```

class Solution {

    /**
     * @param Integer[][] $mat
     * @param Integer $k
     * @return Integer[][]
     */
    function matrixBlockSum($mat, $k) {

    }
}

```

```
}
```

Dart:

```
class Solution {  
  List<List<int>> matrixBlockSum(List<List<int>> mat, int k) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def matrixBlockSum(mat: Array[Array[Int]], k: Int): Array[Array[Int]] = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec matrix_block_sum(mat :: [[integer]], k :: integer) :: [[integer]]  
  def matrix_block_sum(mat, k) do  
  
  end  
end
```

Erlang:

```
-spec matrix_block_sum(Mat :: [[integer()]], K :: integer()) ->  
  [[integer()]].  
matrix_block_sum(Mat, K) ->  
  .
```

Racket:

```
(define/contract (matrix-block-sum mat k)  
  (-> (listof (listof exact-integer?)) exact-integer? (listof (listof  
    exact-integer?)))  
  )
```

Solutions

C++ Solution:

```
/*
 * Problem: Matrix Block Sum
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    vector<vector<int>>> matrixBlockSum(vector<vector<int>>& mat, int k) {

    }
};
```

Java Solution:

```
/**
 * Problem: Matrix Block Sum
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int[][] matrixBlockSum(int[][] mat, int k) {

    }
}
```

Python3 Solution:

```
"""
Problem: Matrix Block Sum
```

Difficulty: Medium

Tags: array

Approach: Use two pointers or sliding window technique

Time Complexity: $O(n)$ or $O(n \log n)$

Space Complexity: $O(1)$ to $O(n)$ depending on approach

"""

```
class Solution:
```

```
def matrixBlockSum(self, mat: List[List[int]], k: int) -> List[List[int]]:
```

```
# TODO: Implement optimized solution
```

```
pass
```

Python Solution:

```
class Solution(object):
def matrixBlockSum(self, mat, k):
"""
:type mat: List[List[int]]
:type k: int
:rtype: List[List[int]]
"""
```

JavaScript Solution:

```
/**
 * Problem: Matrix Block Sum
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity:  $O(n)$  or  $O(n \log n)$ 
 * Space Complexity:  $O(1)$  to  $O(n)$  depending on approach
 */

/**
 * @param {number[][]} mat
 * @param {number} k
 * @return {number[][]}
 */
var matrixBlockSum = function(mat, k) {
```



```
};
```

TypeScript Solution:

```
/**
 * Problem: Matrix Block Sum
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

function matrixBlockSum(mat: number[][][], k: number): number[][] {

};
```

C# Solution:

```
/*
 * Problem: Matrix Block Sum
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int[][] MatrixBlockSum(int[][][] mat, int k) {

    }
}
```

C Solution:

```
/*
 * Problem: Matrix Block Sum
```

```

* Difficulty: Medium
* Tags: array
*
* Approach: Use two pointers or sliding window technique
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/**
* Return an array of arrays of size *returnSize.
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* Note: Both returned array and *columnSizes array must be malloced, assume
caller calls free().
*/
int** matrixBlockSum(int** mat, int matSize, int* matColSize, int k, int*
returnSize, int** returnColumnSizes) {

}

```

Go Solution:

```

// Problem: Matrix Block Sum
// Difficulty: Medium
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func matrixBlockSum(mat [][]int, k int) [][]int {

}

```

Kotlin Solution:

```

class Solution {
fun matrixBlockSum(mat: Array<IntArray>, k: Int): Array<IntArray> {

}

}

```

Swift Solution:

```
class Solution {  
    func matrixBlockSum(_ mat: [[Int]], _ k: Int) -> [[Int]] {  
  
    }  
}
```

Rust Solution:

```
// Problem: Matrix Block Sum  
// Difficulty: Medium  
// Tags: array  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn matrix_block_sum(mat: Vec<Vec<i32>>, k: i32) -> Vec<Vec<i32>> {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer[][]} mat  
# @param {Integer} k  
# @return {Integer[][]}  
def matrix_block_sum(mat, k)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[][] $mat  
     * @param Integer $k  
     * @return Integer[][]  
     */  
}
```

```
function matrixBlockSum($mat, $k) {

}

}
```

Dart Solution:

```
class Solution {
  List<List<int>> matrixBlockSum(List<List<int>> mat, int k) {

  }
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Scala Solution:

```
object Solution {
  def matrixBlockSum(mat: Array[Array[Int]], k: Int): Array[Array[Int]] = {

  }
}
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Elixir Solution:

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defmodule Solution do
  @spec matrix_block_sum(mat :: [[integer]], k :: integer) :: [[integer]]
  def matrix_block_sum(mat, k) do

  end
end
```

Erlang Solution:

```
-spec matrix_block_sum(Mat :: [[integer()]], K :: integer()) ->
[[integer()]].
matrix_block_sum(Mat, K) ->
.
```

Racket Solution:

```
(define/contract (matrix-block-sum mat k)
  (-> (listof (listof exact-integer?)) exact-integer? (listof (listof
```

```
exact-integer?)))  
)
```