

Problem 2352: Equal Row and Column Pairs

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given a

0-indexed

$n \times n$

integer matrix

grid

,

return the number of pairs

$(r$

i

, c

j

)

such that row

r

i

and column

c

j

are equal

.

A row and column pair is considered equal if they contain the same elements in the same order (i.e., an equal array).

Example 1:

3	2	1
1	7	6
2	7	7

Input:

```
grid = [[3,2,1],[1,7,6],[2,7,7]]
```

Output:

1

Explanation:

There is 1 equal row and column pair: - (Row 2, Column 1): [2,7,7]

Example 2:

3	1	2	2
1	4	4	5
2	4	2	2
2	4	2	2

Input:

```
grid = [[3,1,2,2],[1,4,4,5],[2,4,2,2],[2,4,2,2]]
```

Output:

3

Explanation:

There are 3 equal row and column pairs: - (Row 0, Column 0): [3,1,2,2] - (Row 2, Column 2): [2,4,2,2] - (Row 3, Column 2): [2,4,2,2]

Constraints:

$n == \text{grid.length} == \text{grid[i].length}$

$1 \leq n \leq 200$

$1 \leq \text{grid}[i][j] \leq 10$

5

Code Snippets

C++:

```
class Solution {
public:
    int equalPairs(vector<vector<int>>& grid) {
        }
    };
}
```

Java:

```
class Solution {
    public int equalPairs(int[][] grid) {
        }
    }
}
```

Python3:

```
class Solution:
    def equalPairs(self, grid: List[List[int]]) -> int:
```

Python:

```
class Solution(object):
    def equalPairs(self, grid):
        """
        :type grid: List[List[int]]
        :rtype: int
        """

```

JavaScript:

```
/**  
 * @param {number[][]} grid  
 * @return {number}  
 */  
var equalPairs = function(grid) {  
  
};
```

TypeScript:

```
function equalPairs(grid: number[][]): number {  
  
};
```

C#:

```
public class Solution {  
    public int EqualPairs(int[][] grid) {  
  
    }  
}
```

C:

```
int equalPairs(int** grid, int gridSize, int* gridColSize) {  
  
}
```

Go:

```
func equalPairs(grid [][]int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun equalPairs(grid: Array<IntArray>): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
func equalPairs(_ grid: [[Int]]) -> Int {  
}  
}  
}
```

Rust:

```
impl Solution {  
pub fn equal_pairs(grid: Vec<Vec<i32>>) -> i32 {  
  
}  
}
```

Ruby:

```
# @param {Integer[][]} grid  
# @return {Integer}  
def equal_pairs(grid)  
  
end
```

PHP:

```
class Solution {  
  
/**  
 * @param Integer[][] $grid  
 * @return Integer  
 */  
function equalPairs($grid) {  
  
}  
}
```

Dart:

```
class Solution {  
int equalPairs(List<List<int>> grid) {  
  
}  
}
```

Scala:

```
object Solution {  
    def equalPairs(grid: Array[Array[Int]]): Int = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
  @spec equal_pairs(grid :: [[integer]]) :: integer  
  def equal_pairs(grid) do  
  
  end  
end
```

Erlang:

```
-spec equal_pairs(Grid :: [[integer()]]) -> integer().  
equal_pairs(Grid) ->  
.
```

Racket:

```
(define/contract (equal-pairs grid)  
  (-> (listof (listof exact-integer?)) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Equal Row and Column Pairs  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */
```

```
class Solution {  
public:  
    int equalPairs(vector<vector<int>>& grid) {  
        }  
    };
```

Java Solution:

```
/**  
 * Problem: Equal Row and Column Pairs  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
class Solution {  
public int equalPairs(int[][] grid) {  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Equal Row and Column Pairs  
Difficulty: Medium  
Tags: array, hash  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(n) for hash map  
"""  
  
class Solution:  
    def equalPairs(self, grid: List[List[int]]) -> int:  
        # TODO: Implement optimized solution
```

```
pass
```

Python Solution:

```
class Solution(object):
    def equalPairs(self, grid):
        """
        :type grid: List[List[int]]
        :rtype: int
        """


```

JavaScript Solution:

```
/**
 * Problem: Equal Row and Column Pairs
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

/**
 * @param {number[][]} grid
 * @return {number}
 */
var equalPairs = function(grid) {

};


```

TypeScript Solution:

```
/**
 * Problem: Equal Row and Column Pairs
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map

```

```
*/\n\nfunction equalPairs(grid: number[][]): number {\n};
```

C# Solution:

```
/*\n * Problem: Equal Row and Column Pairs\n * Difficulty: Medium\n * Tags: array, hash\n *\n * Approach: Use two pointers or sliding window technique\n * Time Complexity: O(n) or O(n log n)\n * Space Complexity: O(n) for hash map\n */\n\npublic class Solution {\n    public int EqualPairs(int[][] grid) {\n\n    }\n}
```

C Solution:

```
/*\n * Problem: Equal Row and Column Pairs\n * Difficulty: Medium\n * Tags: array, hash\n *\n * Approach: Use two pointers or sliding window technique\n * Time Complexity: O(n) or O(n log n)\n * Space Complexity: O(n) for hash map\n */\n\nint equalPairs(int** grid, int gridSize, int* gridColSize) {\n\n}
```

Go Solution:

```

// Problem: Equal Row and Column Pairs
// Difficulty: Medium
// Tags: array, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func equalPairs(grid [][]int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun equalPairs(grid: Array<IntArray>): Int {
        return 0
    }
}

```

Swift Solution:

```

class Solution {
    func equalPairs(_ grid: [[Int]]) -> Int {
        return 0
    }
}

```

Rust Solution:

```

// Problem: Equal Row and Column Pairs
// Difficulty: Medium
// Tags: array, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

impl Solution {
    pub fn equal_pairs(grid: Vec<Vec<i32>>) -> i32 {
        return 0
    }
}

```

```
}
```

Ruby Solution:

```
# @param {Integer[][]} grid
# @return {Integer}
def equal_pairs(grid)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[][] $grid
     * @return Integer
     */
    function equalPairs($grid) {

    }
}
```

Dart Solution:

```
class Solution {
int equalPairs(List<List<int>> grid) {

}
```

Scala Solution:

```
object Solution {
def equalPairs(grid: Array[Array[Int]]): Int = {

}
```

Elixir Solution:

```
defmodule Solution do
@spec equal_pairs(grid :: [[integer]]) :: integer
def equal_pairs(grid) do

end
end
```

Erlang Solution:

```
-spec equal_pairs(Grid :: [[integer()]]) -> integer().
equal_pairs(Grid) ->
.
```

Racket Solution:

```
(define/contract (equal-pairs grid)
(-> (listof (listof exact-integer?)) exact-integer?))
)
```