

Problem 891: Sum of Subsequence Widths

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

The

width

of a sequence is the difference between the maximum and minimum elements in the sequence.

Given an array of integers

nums

, return

the sum of the

widths

of all the non-empty

subsequences

of

nums

. Since the answer may be very large, return it

modulo

10

9

+ 7

.

A

subsequence

is a sequence that can be derived from an array by deleting some or no elements without changing the order of the remaining elements. For example,

[3,6,2,7]

is a subsequence of the array

[0,3,1,6,2,2,7]

.

Example 1:

Input:

nums = [2,1,3]

Output:

6 Explanation: The subsequences are [1], [2], [3], [2,1], [2,3], [1,3], [2,1,3]. The corresponding widths are 0, 0, 0, 1, 1, 2, 2. The sum of these widths is 6.

Example 2:

Input:

```
nums = [2]
```

Output:

0

Constraints:

```
1 <= nums.length <= 10
```

5

```
1 <= nums[i] <= 10
```

5

Code Snippets

C++:

```
class Solution {
public:
    int sumSubseqWidths(vector<int>& nums) {
        ...
    }
};
```

Java:

```
class Solution {
    public int sumSubseqWidths(int[] nums) {
        ...
    }
}
```

Python3:

```
class Solution:
    def sumSubseqWidths(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):
    def sumSubseqWidths(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript:

```
/**
 * @param {number[]} nums
 * @return {number}
 */
var sumSubseqWidths = function(nums) {
}
```

TypeScript:

```
function sumSubseqWidths(nums: number[]): number {
}
```

C#:

```
public class Solution {
    public int SumSubseqWidths(int[] nums) {
}
```

C:

```
int sumSubseqWidths(int* nums, int numsSize) {
}
```

Go:

```
func sumSubseqWidths(nums []int) int {
```

```
}
```

Kotlin:

```
class Solution {  
    fun sumSubseqWidths(nums: IntArray): Int {  
        }  
        }  
}
```

Swift:

```
class Solution {  
    func sumSubseqWidths(_ nums: [Int]) -> Int {  
        }  
        }  
}
```

Rust:

```
impl Solution {  
    pub fn sum_subseq_widths(nums: Vec<i32>) -> i32 {  
        }  
        }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def sum_subseq_widths(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
}
```

```
function sumSubseqWidths($nums) {  
}  
}  
}
```

Dart:

```
class Solution {  
int sumSubseqWidths(List<int> nums) {  
}  
}  
}
```

Scala:

```
object Solution {  
def sumSubseqWidths(nums: Array[Int]): Int = {  
}  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec sum_subseq_widths(nums :: [integer]) :: integer  
def sum_subseq_widths(nums) do  
  
end  
end
```

Erlang:

```
-spec sum_subseq_widths(Nums :: [integer()]) -> integer().  
sum_subseq_widths(Nums) ->  
.
```

Racket:

```
(define/contract (sum-subseq-widths nums)  
  (-> (listof exact-integer?) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Sum of Subsequence Widths
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int sumSubseqWidths(vector<int>& nums) {

    }
};
```

Java Solution:

```
/**
 * Problem: Sum of Subsequence Widths
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int sumSubseqWidths(int[] nums) {

    }
}
```

Python3 Solution:

```

"""
Problem: Sum of Subsequence Widths
Difficulty: Hard
Tags: array, math, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:

def sumSubseqWidths(self, nums: List[int]) -> int:
    # TODO: Implement optimized solution
    pass

```

Python Solution:

```

class Solution(object):

def sumSubseqWidths(self, nums):
    """
:type nums: List[int]
:rtype: int
"""

```

JavaScript Solution:

```

/**
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var sumSubseqWidths = function(nums) {

```

```
};
```

TypeScript Solution:

```
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 * Difficulty: Hard  
 * Tags: array, math, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function sumSubseqWidths(nums: number[]): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Sum of Subsequence Widths  
 * Difficulty: Hard  
 * Tags: array, math, sort  
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 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
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 */  
  
public class Solution {  
    public int SumSubseqWidths(int[] nums) {  
  
    }  
}
```

C Solution:

```
/*  
 * Problem: Sum of Subsequence Widths  
 * Difficulty: Hard
```

```

* Tags: array, math, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/
int sumSubseqWidths(int* nums, int numsSize) {
}

```

Go Solution:

```

// Problem: Sum of Subsequence Widths
// Difficulty: Hard
// Tags: array, math, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func sumSubseqWidths(nums []int) int {
}

```

Kotlin Solution:

```

class Solution {
    fun sumSubseqWidths(nums: IntArray): Int {
    }
}

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Swift Solution:

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class Solution {
    func sumSubseqWidths(_ nums: [Int]) -> Int {
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Rust Solution:

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impl Solution {
    pub fn sum_subseq_widths(nums: Vec<i32>) -> i32 {
        ...
    }
}
```

Ruby Solution:

```
# @param {Integer[]} nums
# @return {Integer}
def sum_subseq_widths(nums)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
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    function sumSubseqWidths($nums) {
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    }
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```

Dart Solution:

```
class Solution {
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```
object Solution {  
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