

Problem 3377: Digit Operations to Make Two Integers Equal

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two integers

n

and

m

that consist of the

same

number of digits.

You can perform the following operations

any

number of times:

Choose

any

digit from

n

that is not 9 and

increase

it by 1.

Choose

any

digit from

n

that is not 0 and

decrease

it by 1.

The integer

n

must not be a

prime

number at any point, including its original value and after each operation.

The cost of a transformation is the sum of

all

values that

n

takes throughout the operations performed.

Return the

minimum

cost to transform

n

into

m

. If it is impossible, return -1.

Example 1:

Input:

n = 10, m = 12

Output:

85

Explanation:

We perform the following operations:

Increase the first digit, now

n =

2

0

.

Increase the second digit, now

$n = 2$

1

.

Increase the second digit, now

$n = 2$

2

.

Decrease the first digit, now

$n =$

1

2

.

Example 2:

Input:

$n = 4, m = 8$

Output:

-1

Explanation:

It is impossible to make

n

equal to

m

.

Example 3:

Input:

$n = 6, m = 2$

Output:

-1

Explanation:

Since 2 is already a prime, we can't make

n

equal to

m

.

Constraints:

$1 \leq n, m < 10$

4

n

and

m

consist of the same number of digits.

Code Snippets

C++:

```
class Solution {  
public:  
    int minOperations(int n, int m) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int minOperations(int n, int m) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def minOperations(self, n: int, m: int) -> int:
```

Python:

```
class Solution(object):  
    def minOperations(self, n, m):  
        """  
        :type n: int  
        :type m: int  
        :rtype: int
```

```
"""
```

JavaScript:

```
/**
 * @param {number} n
 * @param {number} m
 * @return {number}
 */
var minOperations = function(n, m) {

};
```

TypeScript:

```
function minOperations(n: number, m: number): number {

};
```

C#:

```
public class Solution {
    public int MinOperations(int n, int m) {

    }
}
```

C:

```
int minOperations(int n, int m) {

}
```

Go:

```
func minOperations(n int, m int) int {

}
```

Kotlin:

```

class Solution {
    fun minOperations(n: Int, m: Int): Int {

    }
}

```

Swift:

```

class Solution {
    func minOperations(_ n: Int, _ m: Int) -> Int {

    }
}

```

Rust:

```

impl Solution {
    pub fn min_operations(n: i32, m: i32) -> i32 {

    }
}

```

Ruby:

```

# @param {Integer} n
# @param {Integer} m
# @return {Integer}
def min_operations(n, m)

end

```

PHP:

```

class Solution {

    /**
     * @param Integer $n
     * @param Integer $m
     * @return Integer
     */
    function minOperations($n, $m) {

    }
}

```



```
}
```

Dart:

```
class Solution {  
  int minOperations(int n, int m) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def minOperations(n: Int, m: Int): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec min_operations(n :: integer, m :: integer) :: integer  
  def min_operations(n, m) do  
  
  end  
end
```

Erlang:

```
-spec min_operations(N :: integer(), M :: integer()) -> integer().  
min_operations(N, M) ->  
.
```

Racket:

```
(define/contract (min-operations n m)  
  (-> exact-integer? exact-integer? exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Digit Operations to Make Two Integers Equal
 * Difficulty: Medium
 * Tags: graph, math, queue, heap
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int minOperations(int n, int m) {

    }
};
```

Java Solution:

```
/**
 * Problem: Digit Operations to Make Two Integers Equal
 * Difficulty: Medium
 * Tags: graph, math, queue, heap
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int minOperations(int n, int m) {

    }
}
```

Python3 Solution:

```
"""
Problem: Digit Operations to Make Two Integers Equal
Difficulty: Medium
Tags: graph, math, queue, heap
```

```

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def minOperations(self, n: int, m: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def minOperations(self, n, m):
        """
        :type n: int
        :type m: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Digit Operations to Make Two Integers Equal
 * Difficulty: Medium
 * Tags: graph, math, queue, heap
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number} n
 * @param {number} m
 * @return {number}
 */
var minOperations = function(n, m) {

};

```

TypeScript Solution:

```
/**
 * Problem: Digit Operations to Make Two Integers Equal
 * Difficulty: Medium
 * Tags: graph, math, queue, heap
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

function minOperations(n: number, m: number): number {

};
```

C# Solution:

```
/*
 * Problem: Digit Operations to Make Two Integers Equal
 * Difficulty: Medium
 * Tags: graph, math, queue, heap
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int MinOperations(int n, int m) {

    }
}
```

C Solution:

```
/*
 * Problem: Digit Operations to Make Two Integers Equal
 * Difficulty: Medium
 * Tags: graph, math, queue, heap
 *
 * Approach: Optimized algorithm based on problem constraints
```

```

* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/

int minOperations(int n, int m) {

}

```

Go Solution:

```

// Problem: Digit Operations to Make Two Integers Equal
// Difficulty: Medium
// Tags: graph, math, queue, heap
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func minOperations(n int, m int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun minOperations(n: Int, m: Int): Int {

    }
}

```

Swift Solution:

```

class Solution {
    func minOperations(_ n: Int, _ m: Int) -> Int {

    }
}

```

Rust Solution:

```

// Problem: Digit Operations to Make Two Integers Equal
// Difficulty: Medium
// Tags: graph, math, queue, heap
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn min_operations(n: i32, m: i32) -> i32 {

    }
}

```

Ruby Solution:

```

# @param {Integer} n
# @param {Integer} m
# @return {Integer}
def min_operations(n, m)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer $n
     * @param Integer $m
     * @return Integer
     */
    function minOperations($n, $m) {

    }

}

```

Dart Solution:

```

class Solution {
    int minOperations(int n, int m) {

```

```
}  
}
```

Scala Solution:

```
object Solution {  
  def minOperations(n: Int, m: Int): Int = {  
  
  }  
}
```

Elixir Solution:

```
defmodule Solution do  
  @spec min_operations(n :: integer, m :: integer) :: integer  
  def min_operations(n, m) do  
  
  end  
end
```

Erlang Solution:

```
-spec min_operations(N :: integer(), M :: integer()) -> integer().  
min_operations(N, M) ->  
.
```

Racket Solution:

```
(define/contract (min-operations n m)  
  (-> exact-integer? exact-integer? exact-integer?)  
)
```