

Problem 1110: Delete Nodes And Return Forest

Problem Information

Difficulty: Medium

Acceptance Rate: 72.44%

Paid Only: No

Tags: Array, Hash Table, Tree, Depth-First Search, Binary Tree

Problem Description

Given the `root` of a binary tree, each node in the tree has a distinct value.

After deleting all nodes with a value in `to_delete`, we are left with a forest (a disjoint union of trees).

Return the roots of the trees in the remaining forest. You may return the result in any order.

Example 1:

Input: root = [1,2,3,4,5,6,7], to_delete = [3,5] **Output:** [[1,2,null,4],[6],[7]]

Example 2:

Input: root = [1,2,4,null,3], to_delete = [3] **Output:** [[1,2,4]]

Constraints:

* The number of nodes in the given tree is at most `1000`. * Each node has a distinct value between `1` and `1000`. * `to_delete.length <= 1000` * `to_delete` contains distinct values between `1` and `1000`.

Code Snippets

C++:

```
/**
 * Definition for a binary tree node.
 * struct TreeNode {
 *     int val;
 *     TreeNode *left;
 *     TreeNode *right;
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
 *     right(right) {}
 * };
 */
class Solution {
public:
    vector<TreeNode*> delNodes(TreeNode* root, vector<int>& to_delete) {

    }
};

}
```

Java:

```
/**
 * Definition for a binary tree node.
 * public class TreeNode {
 *     int val;
 *     TreeNode left;
 *     TreeNode right;
 *     TreeNode() {}
 *     TreeNode(int val) { this.val = val; }
 *     TreeNode(int val, TreeNode left, TreeNode right) {
 *         this.val = val;
 *         this.left = left;
 *         this.right = right;
 *     }
 * }
 *
class Solution {
    public List<TreeNode> delNodes(TreeNode root, int[] to_delete) {
```

```
}
```

```
}
```

Python3:

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
#     class Solution:
#         def delNodes(self, root: Optional[TreeNode], to_delete: List[int]) ->
#             List[TreeNode]:
```