

# Problem 3724: Minimum Operations to Transform Array

## Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given two integer arrays

nums1

of length

n

and

nums2

of length

$n + 1$

.

You want to transform

nums1

into

nums2

using the

minimum

number of operations.

You may perform the following operations

any

number of times, each time choosing an index

i

:

Increase

nums1[i]

by 1.

Decrease

nums1[i]

by 1.

Append

nums1[i]

to the

end

of the array.

Return the  
minimum  
number of operations required to transform  
nums1  
into  
nums2  
.

Example 1:

Input:

nums1 = [2,8], nums2 = [1,7,3]

Output:

4

Explanation:

Step

i

Operation

nums1[i]

Updated

nums1

1

0

Append

-

[2, 8, 2]

2

0

Decrement

Decreases to 1

[1, 8, 2]

3

1

Decrement

Decreases to 7

[1, 7, 2]

4

2

Increment

Increases to 3

[1, 7, 3]

Thus, after 4 operations

nums1

is transformed into

nums2

.

Example 2:

Input:

nums1 = [1,3,6], nums2 = [2,4,5,3]

Output:

4

Explanation:

Step

i

Operation

nums1[i]

Updated

nums1

1

1

Append

-

[1, 3, 6, 3]

2

0

Increment

Increases to 2

[2, 3, 6, 3]

3

1

Increment

Increases to 4

[2, 4, 6, 3]

4

2

Decrement

Decreases to 5

[2, 4, 5, 3]

Thus, after 4 operations

nums1

is transformed into

nums2

.

Example 3:

Input:

nums1 = [2], nums2 = [3,4]

Output:

3

Explanation:

Step

i

Operation

nums1[i]

Updated

nums1

1

0

Increment

Increases to 3

[3]

2

0

Append

-

[3, 3]

3

1

Increment

Increases to 4

[3, 4]

Thus, after 3 operations

nums1

is transformed into

nums2

.

Constraints:

$1 \leq n == \text{nums1.length} \leq 10$

5

$\text{nums2.length} == n + 1$

$1 \leq \text{nums1}[i], \text{nums2}[i] \leq 10$

5

## Code Snippets

### C++:

```
class Solution {  
public:  
    long long minOperations(vector<int>& nums1, vector<int>& nums2) {  
  
    }  
};
```

### Java:

```
class Solution {  
public long minOperations(int[] nums1, int[] nums2) {  
  
}  
}
```

### Python3:

```
class Solution:  
    def minOperations(self, nums1: List[int], nums2: List[int]) -> int:
```

### Python:

```
class Solution(object):  
    def minOperations(self, nums1, nums2):  
        """  
        :type nums1: List[int]  
        :type nums2: List[int]  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {number[]} nums1  
 * @param {number[]} nums2  
 * @return {number}  
 */  
var minOperations = function(nums1, nums2) {  
  
};
```

### TypeScript:

```
function minOperations(nums1: number[], nums2: number[]): number {  
  
};
```

### C#:

```
public class Solution {  
    public long MinOperations(int[] nums1, int[] nums2) {  
  
    }  
}
```

### C:

```
long long minOperations(int* nums1, int nums1Size, int* nums2, int nums2Size)  
{  
  
}
```

### Go:

```
func minOperations(nums1 []int, nums2 []int) int64 {  
  
}
```

### Kotlin:

```
class Solution {  
    fun minOperations(nums1: IntArray, nums2: IntArray): Long {  
  
    }  
}
```

**Swift:**

```
class Solution {  
    func minOperations(_ nums1: [Int], _ nums2: [Int]) -> Int {  
        // Implementation  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn min_operations(nums1: Vec<i32>, nums2: Vec<i32>) -> i64 {  
        // Implementation  
    }  
}
```

**Ruby:**

```
# @param {Integer[]} nums1  
# @param {Integer[]} nums2  
# @return {Integer}  
def min_operations(nums1, nums2)  
  
end
```

**PHP:**

```
class Solution {  
  
    /**  
     * @param Integer[] $nums1  
     * @param Integer[] $nums2  
     * @return Integer  
     */  
    function minOperations($nums1, $nums2) {  
  
    }  
}
```

**Dart:**

```
class Solution {  
    int minOperations(List<int> nums1, List<int> nums2) {  
        // Implementation  
    }  
}
```

```
}
```

```
}
```

### Scala:

```
object Solution {  
    def minOperations(nums1: Array[Int], nums2: Array[Int]): Long = {  
  
    }  
}
```

### Elixir:

```
defmodule Solution do  
  @spec min_operations(nums1 :: [integer], nums2 :: [integer]) :: integer  
  def min_operations(nums1, nums2) do  
  
  end  
end
```

### Erlang:

```
-spec min_operations(Nums1 :: [integer()], Nums2 :: [integer()]) ->  
integer().  
min_operations(Nums1, Nums2) ->  
.
```

### Racket:

```
(define/contract (min-operations numsl nums2)  
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?)  
)
```

## Solutions

### C++ Solution:

```
/*  
 * Problem: Minimum Operations to Transform Array
```

```

* Difficulty: Medium
* Tags: array, greedy
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

```

```

class Solution {
public:
    long long minOperations(vector<int>& nums1, vector<int>& nums2) {

```

```

    }
};

```

### Java Solution:

```

/**
 * Problem: Minimum Operations to Transform Array
 * Difficulty: Medium
 * Tags: array, greedy
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
*/

```

```

class Solution {
public long minOperations(int[] nums1, int[] nums2) {

```

```

    }
};

```

### Python3 Solution:

```

"""
Problem: Minimum Operations to Transform Array
Difficulty: Medium
Tags: array, greedy

Approach: Use two pointers or sliding window technique

```

```

Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def minOperations(self, nums1: List[int], nums2: List[int]) -> int:
        # TODO: Implement optimized solution
        pass

```

### Python Solution:

```

class Solution(object):
    def minOperations(self, nums1, nums2):
        """
        :type nums1: List[int]
        :type nums2: List[int]
        :rtype: int
"""

```

### JavaScript Solution:

```

/**
 * Problem: Minimum Operations to Transform Array
 * Difficulty: Medium
 * Tags: array, greedy
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number[]} nums1
 * @param {number[]} nums2
 * @return {number}
 */
var minOperations = function(nums1, nums2) {

};

```

### TypeScript Solution:

```

/**
 * Problem: Minimum Operations to Transform Array
 * Difficulty: Medium
 * Tags: array, greedy
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function minOperations(nums1: number[], nums2: number[]): number {
}

```

### C# Solution:

```

/*
 * Problem: Minimum Operations to Transform Array
 * Difficulty: Medium
 * Tags: array, greedy
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public long MinOperations(int[] nums1, int[] nums2) {
}
}

```

### C Solution:

```

/*
 * Problem: Minimum Operations to Transform Array
 * Difficulty: Medium
 * Tags: array, greedy
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach

```

```
*/\n\nlong long minOperations(int* nums1, int nums1Size, int* nums2, int nums2Size)\n{\n}\n\n}
```

### Go Solution:

```
// Problem: Minimum Operations to Transform Array\n// Difficulty: Medium\n// Tags: array, greedy\n//\n// Approach: Use two pointers or sliding window technique\n// Time Complexity: O(n) or O(n log n)\n// Space Complexity: O(1) to O(n) depending on approach\n\nfunc minOperations(nums1 []int, nums2 []int) int64 {\n}\n\n}
```

### Kotlin Solution:

```
class Solution {\n    fun minOperations(nums1: IntArray, nums2: IntArray): Long {\n        }\n    }\n}
```

### Swift Solution:

```
class Solution {\n    func minOperations(_ nums1: [Int], _ nums2: [Int]) -> Int {\n        }\n    }\n}
```

### Rust Solution:

```
// Problem: Minimum Operations to Transform Array\n// Difficulty: Medium
```

```

// Tags: array, greedy
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn min_operations(nums1: Vec<i32>, nums2: Vec<i32>) -> i64 {
        }

    }
}

```

### Ruby Solution:

```

# @param {Integer[]} nums1
# @param {Integer[]} nums2
# @return {Integer}
def min_operations(nums1, nums2)

end

```

### PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $nums1
     * @param Integer[] $nums2
     * @return Integer
     */
    function minOperations($nums1, $nums2) {
        }

    }
}

```

### Dart Solution:

```

class Solution {
    int minOperations(List<int> nums1, List<int> nums2) {
        }
}

```

```
}
```

### Scala Solution:

```
object Solution {  
    def minOperations(nums1: Array[Int], nums2: Array[Int]): Long = {  
        // Implementation  
    }  
}
```

### Elixir Solution:

```
defmodule Solution do  
    @spec min_operations(nums1 :: [integer], nums2 :: [integer]) :: integer  
    def min_operations(nums1, nums2) do  
  
    end  
end
```

### Erlang Solution:

```
-spec min_operations(Nums1 :: [integer()], Nums2 :: [integer()]) ->  
    integer().  
min_operations(Nums1, Nums2) ->  
    .
```

### Racket Solution:

```
(define/contract (min-operations nums1 nums2)  
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?)  
)
```