

Problem 1263: Minimum Moves to Move a Box to Their Target Location

Problem Information

Difficulty: Hard

Acceptance Rate: 49.26%

Paid Only: No

Tags: Array, Breadth-First Search, Heap (Priority Queue), Matrix

Problem Description

A storekeeper is a game in which the player pushes boxes around in a warehouse trying to get them to target locations.

The game is represented by an $m \times n$ grid of characters `grid` where each element is a wall, floor, or box.

Your task is to move the box `'B'` to the target position `'T'` under the following rules:

- * The character `'S'` represents the player. The player can move up, down, left, right in `grid` if it is a floor (empty cell).
- * The character `'.'` represents the floor which means a free cell to walk.
- * The character `'#'` represents the wall which means an obstacle (impossible to walk there).
- * There is only one box `'B'` and one target cell `'T'` in the `grid`.
- * The box can be moved to an adjacent free cell by standing next to the box and then moving in the direction of the box. This is a **push**.
- * The player cannot walk through the box.

Return `_` the minimum number of **pushes** to move the box to the target `_`. If there is no way to reach the target, return `-1`.

Example 1:



Input: `grid = [['#','#','#','#','#','#'], ['#','T','#','#','#','#'], ['#','.','.','B','.','#'], ['#','.','#','#','.','#'], ['#','.','.','.','S','#'], ['#','#','#','#','#','#']]` **Output:** `3`

Explanation: We return only the number of times the box is pushed.

****Example 2:****

****Input:**** grid = `[["#", "#", "#", "#", "#", "#"], ["#", "T", "#", "#", "#", "#"], ["#", ".", ".", "B", ".", "#"],`
`[["#", "#", "#", "#", ".", "#"], ["#", ".", ".", ".", "S", "#"], ["#", "#", "#", "#", "#", "#"]]` ****Output:**** -1

****Example 3:****

****Input:**** grid = `[["#", "#", "#", "#", "#", "#"], ["#", "T", ".", ".", "#", "#"], ["#", ".", "#", "B", ".", "#"],`
`[["#", ".", ".", ".", ".", "#"], ["#", ".", ".", ".", "S", "#"], ["#", "#", "#", "#", "#", "#"]]` ****Output:**** 5 ****Explanation:****
push the box down, left, left, up and up.

****Constraints:****

* `m == grid.length` * `n == grid[i].length` * `1 <= m, n <= 20` * grid` contains only characters `.`, `,`, `,`, `,`, or `,`. * There is only one character `,`, `,`, and `,` in the grid`.`

Code Snippets

C++:

```
class Solution {
public:
    int minPushBox(vector<vector<char>>& grid) {

    }
};
```

Java:

```
class Solution {
    public int minPushBox(char[][] grid) {

    }
}
```

Python3:

```
class Solution:
    def minPushBox(self, grid: List[List[str]]) -> int:
```