

Problem 3502: Minimum Cost to Reach Every Position

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

cost

of size

n

. You are currently at position

n

(at the end of the line) in a line of

$n + 1$

people (numbered from 0 to

n

).

You wish to move forward in the line, but each person in front of you charges a specific amount to

swap

places. The cost to swap with person

i

is given by

cost[i]

You are allowed to swap places with people as follows:

If they are in front of you, you

must

pay them

cost[i]

to swap with them.

If they are behind you, they can swap with you for free.

Return an array

answer

of size

n

, where

answer[i]

is the

minimum

total cost to reach each position

i

in the line

.

Example 1:

Input:

cost = [5,3,4,1,3,2]

Output:

[5,3,3,1,1,1]

Explanation:

We can get to each position in the following way:

i = 0

. We can swap with person 0 for a cost of 5.

i =

1

. We can swap with person 1 for a cost of 3.

i = 2

. We can swap with person 1 for a cost of 3, then swap with person 2 for free.

i = 3

. We can swap with person 3 for a cost of 1.

i = 4

. We can swap with person 3 for a cost of 1, then swap with person 4 for free.

i = 5

. We can swap with person 3 for a cost of 1, then swap with person 5 for free.

Example 2:

Input:

cost = [1,2,4,6,7]

Output:

[1,1,1,1,1]

Explanation:

We can swap with person 0 for a cost of

1, then we will be able to reach any position

i

for free.

Constraints:

$1 \leq n == \text{cost.length} \leq 100$

$1 \leq \text{cost}[i] \leq 100$

Code Snippets

C++:

```
class Solution {  
public:  
vector<int> minCosts(vector<int>& cost) {  
  
}  
};
```

Java:

```
class Solution {  
public int[] minCosts(int[] cost) {  
  
}  
}
```

Python3:

```
class Solution:  
def minCosts(self, cost: List[int]) -> List[int]:
```

Python:

```
class Solution(object):  
def minCosts(self, cost):  
"""  
:type cost: List[int]  
:rtype: List[int]  
"""
```

JavaScript:

```
/**  
* @param {number[]} cost  
* @return {number[]}   
*/  
var minCosts = function(cost) {  
  
};
```

TypeScript:

```
function minCosts(cost: number[]): number[] {  
}  
};
```

C#:

```
public class Solution {  
    public int[] MinCosts(int[] cost) {  
        }  
    }  
}
```

C:

```
/**  
 * Note: The returned array must be malloced, assume caller calls free().  
 */  
int* minCosts(int* cost, int costSize, int* returnSize) {  
}  
}
```

Go:

```
func minCosts(cost []int) []int {  
}  
}
```

Kotlin:

```
class Solution {  
    fun minCosts(cost: IntArray): IntArray {  
        }  
    }  
}
```

Swift:

```
class Solution {  
    func minCosts(_ cost: [Int]) -> [Int] {  
    }  
}
```

```
}
```

Rust:

```
impl Solution {
    pub fn min_costs(cost: Vec<i32>) -> Vec<i32> {
        }
    }
```

Ruby:

```
# @param {Integer[]} cost
# @return {Integer[]}
def min_costs(cost)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $cost
     * @return Integer[]
     */
    function minCosts($cost) {

    }
}
```

Dart:

```
class Solution {
    List<int> minCosts(List<int> cost) {
        }
    }
```

Scala:

```
object Solution {  
    def minCosts(cost: Array[Int]): Array[Int] = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
  @spec min_costs(cost :: [integer]) :: [integer]  
  def min_costs(cost) do  
  
  end  
end
```

Erlang:

```
-spec min_costs([integer()]) -> [integer()].  
min_costs(Cost) ->  
.
```

Racket:

```
(define/contract (min-costs cost)  
  (-> (listof exact-integer?) (listof exact-integer?))  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Minimum Cost to Reach Every Position  
 * Difficulty: Easy  
 * Tags: array  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```
class Solution {  
public:  
vector<int> minCosts(vector<int>& cost) {  
  
}  
};
```

Java Solution:

```
/**  
* Problem: Minimum Cost to Reach Every Position  
* Difficulty: Easy  
* Tags: array  
*  
* Approach: Use two pointers or sliding window technique  
* Time Complexity: O(n) or O(n log n)  
* Space Complexity: O(1) to O(n) depending on approach  
*/  
  
class Solution {  
public int[] minCosts(int[] cost) {  
  
}  
}
```

Python3 Solution:

```
"""  
Problem: Minimum Cost to Reach Every Position  
Difficulty: Easy  
Tags: array  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
def minCosts(self, cost: List[int]) -> List[int]:  
# TODO: Implement optimized solution  
pass
```

Python Solution:

```
class Solution(object):
    def minCosts(self, cost):
        """
        :type cost: List[int]
        :rtype: List[int]
        """
```

JavaScript Solution:

```
/**
 * Problem: Minimum Cost to Reach Every Position
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number[]} cost
 * @return {number[]}
 */
var minCosts = function(cost) {

};
```

TypeScript Solution:

```
/**
 * Problem: Minimum Cost to Reach Every Position
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function minCosts(cost: number[]): number[] {
```

```
};
```

C# Solution:

```
/*
 * Problem: Minimum Cost to Reach Every Position
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int[] MinCosts(int[] cost) {
        return new int[0];
    }
}
```

C Solution:

```
/*
 * Problem: Minimum Cost to Reach Every Position
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * Note: The returned array must be malloced, assume caller calls free().
 */
int* minCosts(int* cost, int costSize, int* returnSize) {
    *returnSize = 0;
    return NULL;
}
```

Go Solution:

```

// Problem: Minimum Cost to Reach Every Position
// Difficulty: Easy
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func minCosts(cost []int) []int {
}

```

Kotlin Solution:

```

class Solution {
    fun minCosts(cost: IntArray): IntArray {
        return cost
    }
}

```

Swift Solution:

```

class Solution {
    func minCosts(_ cost: [Int]) -> [Int] {
        return cost
    }
}

```

Rust Solution:

```

// Problem: Minimum Cost to Reach Every Position
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// Tags: array
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// Approach: Use two pointers or sliding window technique
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impl Solution {
    pub fn min_costs(cost: Vec<i32>) -> Vec<i32> {
    }
}

```

```
}
```

Ruby Solution:

```
# @param {Integer[]} cost
# @return {Integer[]}
def min_costs(cost)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $cost
     * @return Integer[]
     */
    function minCosts($cost) {

    }
}
```

Dart Solution:

```
class Solution {
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Scala Solution:

```
object Solution {
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}
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defmodule Solution do
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def min_costs(cost) do

end
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-spec min_costs(Cost :: [integer()]) -> [integer()].
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(define/contract (min-costs cost)
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