

Problem 142: Linked List Cycle II

Problem Information

Difficulty: Medium

Acceptance Rate: 56.49%

Paid Only: No

Tags: Hash Table, Linked List, Two Pointers

Problem Description

Given the `head` of a linked list, return _the node where the cycle begins. If there is no cycle, return_`null`.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the `next` pointer. Internally, `pos` is used to denote the index of the node that tail's `next` pointer is connected to (**0-indexed**). It is `-1` if there is no cycle.

Note that `pos` **is not passed as a parameter**.

Do not modify the linked list.

Example 1:

Input: head = [3,2,0,-4], pos = 1 **Output:** tail connects to node index 1 **Explanation:**
There is a cycle in the linked list, where tail connects to the second node.

Example 2:

Input: head = [1,2], pos = 0 **Output:** tail connects to node index 0 **Explanation:**
There is a cycle in the linked list, where tail connects to the first node.

Example 3:

Input: head = [1], pos = -1 **Output:** no cycle **Explanation:** There is no cycle in the linked list.

Constraints:

* The number of the nodes in the list is in the range `[0, 104]`. * $-105 \leq \text{Node.val} \leq 105$ * `pos` is `-1` or a **valid index** in the linked-list.

Follow up: Can you solve it using $O(1)$ (i.e. constant) memory?

Code Snippets

C++:

```
/*
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode(int x) : val(x), next(NULL) {}
 * };
 */
class Solution {
public:
    ListNode *detectCycle(ListNode *head) {
        }
    };
}
```

Java:

```
/*
 * Definition for singly-linked list.
 * class ListNode {
 *     int val;
 *     ListNode next;
 *     ListNode(int x) {
 *         val = x;
 *     }
 * };
 */
```

```
* next = null;
* }
* }
*/
public class Solution {
public ListNode detectCycle(ListNode head) {

}
}
```

Python3:

```
# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, x):
#         self.val = x
#         self.next = None

class Solution:
    def detectCycle(self, head: Optional[ListNode]) -> Optional[ListNode]:
```