

Problem 1379: Find a Corresponding Node of a Binary Tree in a Clone of That Tree

Problem Information

Difficulty: Easy

Acceptance Rate: 85.79%

Paid Only: No

Tags: Tree, Depth-First Search, Breadth-First Search, Binary Tree

Problem Description

Given two binary trees `original` and `cloned` and given a reference to a node `target` in the original tree.

The `cloned` tree is a **copy of** the `original` tree.

Return `_a` reference to the same node_ in the `cloned` tree.

Note that you are **not allowed** to change any of the two trees or the `target` node and the answer **must be** a reference to a node in the `cloned` tree.

Example 1:



Input: `tree = [7,4,3,null,null,6,19]`, `target = 3` **Output:** `3` **Explanation:** In all examples the original and cloned trees are shown. The target node is a green node from the original tree. The answer is the yellow node from the cloned tree.

Example 2:



Input: `tree = [7]`, `target = 7` **Output:** `7`

****Example 3:****

****Input:**** tree = [8,null,6,null,5,null,4,null,3,null,2,null,1], target = 4 ****Output:**** 4

****Constraints:****

* The number of nodes in the `tree` is in the range `[1, 104]` . * The values of the nodes of the `tree` are unique. * `target` node is a node from the `original` tree and is not `null` .

****Follow up:**** Could you solve the problem if repeated values on the tree are allowed?

Code Snippets

C++:

```
/**
 * Definition for a binary tree node.
 * struct TreeNode {
 *     int val;
 *     TreeNode *left;
 *     TreeNode *right;
 *     TreeNode(int x) : val(x), left(NULL), right(NULL) {}
 * };
 */

class Solution {
public:
    TreeNode* getTargetCopy(TreeNode* original, TreeNode* cloned, TreeNode*
target) {

    }

};
```

Java:

```
/**
 * Definition for a binary tree node.
 * public class TreeNode {
```

```

* int val;
* TreeNode left;
* TreeNode right;
* TreeNode(int x) { val = x; }
* }
*/

class Solution {
public final TreeNode getTargetCopy(final TreeNode original, final TreeNode
cloned, final TreeNode target) {

}
}

```

Python3:

```

# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, x):
#         self.val = x
#         self.left = None
#         self.right = None

class Solution:
    def getTargetCopy(self, original: TreeNode, cloned: TreeNode, target:
TreeNode) -> TreeNode:

```