

Problem 2698: Find the Punishment Number of an Integer

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given a positive integer

n

, return

the

punishment number

of

n

.

The

punishment number

of

n

is defined as the sum of the squares of all integers

i

such that:

$1 \leq i \leq n$

The decimal representation of

$i * i$

can be partitioned into contiguous substrings such that the sum of the integer values of these substrings equals

i

.

Example 1:

Input:

$n = 10$

Output:

182

Explanation:

There are exactly 3 integers i in the range $[1, 10]$ that satisfy the conditions in the statement: - 1 since $1 * 1 = 1$ - 9 since $9 * 9 = 81$ and 81 can be partitioned into 8 and 1 with a sum equal to $8 + 1 == 9$. - 10 since $10 * 10 = 100$ and 100 can be partitioned into 10 and 0 with a sum equal to $10 + 0 == 10$. Hence, the punishment number of 10 is $1 + 81 + 100 = 182$

Example 2:

Input:

$n = 37$

Output:

1478

Explanation:

There are exactly 4 integers i in the range $[1, 37]$ that satisfy the conditions in the statement: -
1 since $1 * 1 = 1$. - 9 since $9 * 9 = 81$ and 81 can be partitioned into $8 + 1$. - 10 since $10 * 10 = 100$ and 100 can be partitioned into $10 + 0$. - 36 since $36 * 36 = 1296$ and 1296 can be partitioned into $1 + 29 + 6$. Hence, the punishment number of 37 is $1 + 81 + 100 + 1296 = 1478$

Constraints:

$1 \leq n \leq 1000$

Code Snippets

C++:

```
class Solution {  
public:  
    int punishmentNumber(int n) {  
  
    }  
};
```

Java:

```
class Solution {  
public int punishmentNumber(int n) {  
  
}  
}
```

Python3:

```
class Solution:  
    def punishmentNumber(self, n: int) -> int:
```

Python:

```
class Solution(object):
    def punishmentNumber(self, n):
        """
        :type n: int
        :rtype: int
        """
```

JavaScript:

```
/**
 * @param {number} n
 * @return {number}
 */
var punishmentNumber = function(n) {

};
```

TypeScript:

```
function punishmentNumber(n: number): number {
}
```

C#:

```
public class Solution {
    public int PunishmentNumber(int n) {
        }
}
```

C:

```
int punishmentNumber(int n) {
}
```

Go:

```
func punishmentNumber(n int) int {
```

```
}
```

Kotlin:

```
class Solution {  
    fun punishmentNumber(n: Int): Int {  
        //  
        //  
    }  
}
```

Swift:

```
class Solution {  
    func punishmentNumber(_ n: Int) -> Int {  
        //  
        //  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn punishment_number(n: i32) -> i32 {  
        //  
        //  
    }  
}
```

Ruby:

```
# @param {Integer} n  
# @return {Integer}  
def punishment_number(n)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @return Integer  
     */
```

```
function punishmentNumber($n) {  
}  
}  
}
```

Dart:

```
class Solution {  
int punishmentNumber(int n) {  
  
}  
}  
}
```

Scala:

```
object Solution {  
def punishmentNumber(n: Int): Int = {  
  
}  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec punishment_number(n :: integer) :: integer  
def punishment_number(n) do  
  
end  
end
```

Erlang:

```
-spec punishment_number(N :: integer()) -> integer().  
punishment_number(N) ->  
.
```

Racket:

```
(define/contract (punishment-number n)  
  (-> exact-integer? exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Find the Punishment Number of an Integer
 * Difficulty: Medium
 * Tags: string, tree, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public:
    int punishmentNumber(int n) {

    }
};
```

Java Solution:

```
/**
 * Problem: Find the Punishment Number of an Integer
 * Difficulty: Medium
 * Tags: string, tree, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
    public int punishmentNumber(int n) {

    }
}
```

Python3 Solution:

```

"""
Problem: Find the Punishment Number of an Integer
Difficulty: Medium
Tags: string, tree, math

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(h) for recursion stack where h is height
"""

```

```

class Solution:

def punishmentNumber(self, n: int) -> int:
    # TODO: Implement optimized solution
    pass

```

Python Solution:

```

class Solution(object):

def punishmentNumber(self, n):
    """
:type n: int
:rtype: int
"""

```

JavaScript Solution:

```

/**
 * Problem: Find the Punishment Number of an Integer
 * Difficulty: Medium
 * Tags: string, tree, math
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

var punishmentNumber = function(n) {

```

```
};
```

TypeScript Solution:

```
/**  
 * Problem: Find the Punishment Number of an Integer  
 * Difficulty: Medium  
 * Tags: string, tree, math  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(h) for recursion stack where h is height  
 */  
  
function punishmentNumber(n: number): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Find the Punishment Number of an Integer  
 * Difficulty: Medium  
 * Tags: string, tree, math  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(h) for recursion stack where h is height  
 */  
  
public class Solution {  
    public int PunishmentNumber(int n) {  
  
    }  
}
```

C Solution:

```
/*  
 * Problem: Find the Punishment Number of an Integer  
 * Difficulty: Medium
```

```

* Tags: string, tree, math
*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/
int punishmentNumber(int n) {
}

```

Go Solution:

```

// Problem: Find the Punishment Number of an Integer
// Difficulty: Medium
// Tags: string, tree, math
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

func punishmentNumber(n int) int {
}

```

Kotlin Solution:

```

class Solution {
    fun punishmentNumber(n: Int): Int {
    }
}

```

Swift Solution:

```

class Solution {
    func punishmentNumber(_ n: Int) -> Int {
    }
}

```

Rust Solution:

```
// Problem: Find the Punishment Number of an Integer
// Difficulty: Medium
// Tags: string, tree, math
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

impl Solution {
    pub fn punishment_number(n: i32) -> i32 {
        }

    }
}
```

Ruby Solution:

```
# @param {Integer} n
# @return {Integer}
def punishment_number(n)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer $n
     * @return Integer
     */
    function punishmentNumber($n) {

    }
}
```

Dart Solution:

```
class Solution {
    int punishmentNumber(int n) {
```

```
}
```

```
}
```

Scala Solution:

```
object Solution {  
    def punishmentNumber(n: Int): Int = {  
  
    }  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
  @spec punishment_number(non_neg_integer) :: non_neg_integer  
  def punishment_number(n) do  
  
  end  
end
```

Erlang Solution:

```
-spec punishment_number(non_neg_integer()) -> non_neg_integer().  
punishment_number(N) ->  
.
```

Racket Solution:

```
(define/contract (punishment-number n)  
  (-> exact-integer? exact-integer?)  
  )
```