

Problem 2530: Maximal Score After Applying K Operations

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a

0-indexed

integer array

nums

and an integer

k

. You have a

starting score

of

0

.

In one

operation

:

choose an index

i

such that

$0 \leq i < \text{nums.length}$

,

increase your

score

by

$\text{nums}[i]$

, and

replace

$\text{nums}[i]$

with

$\text{ceil}(\text{nums}[i] / 3)$

.

Return

the maximum possible

score

you can attain after applying

exactly

k

operations

The ceiling function

`ceil(val)`

is the least integer greater than or equal to

`val`

Example 1:

Input:

`nums = [10,10,10,10,10], k = 5`

Output:

50

Explanation:

Apply the operation to each array element exactly once. The final score is $10 + 10 + 10 + 10 + 10 = 50$.

Example 2:

Input:

nums = [1,10,3,3,3], k = 3

Output:

17

Explanation:

You can do the following operations: Operation 1: Select $i = 1$, so nums becomes [1,

4

,3,3,3]. Your score increases by 10. Operation 2: Select $i = 1$, so nums becomes [1,

2

,3,3,3]. Your score increases by 4. Operation 3: Select $i = 2$, so nums becomes [1,2,

1

,3,3]. Your score increases by 3. The final score is $10 + 4 + 3 = 17$.

Constraints:

$1 \leq \text{nums.length}, k \leq 10$

5

$1 \leq \text{nums}[i] \leq 10$

9

Code Snippets

C++:

```
class Solution {  
public:
```

```
long long maxKelements(vector<int>& nums, int k) {  
}  
};
```

Java:

```
class Solution {  
    public long maxKelements(int[] nums, int k) {  
        }  
    }
```

Python3:

```
class Solution:  
    def maxKelements(self, nums: List[int], k: int) -> int:
```

Python:

```
class Solution(object):  
    def maxKelements(self, nums, k):  
        """  
        :type nums: List[int]  
        :type k: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @param {number} k  
 * @return {number}  
 */  
var maxKelements = function(nums, k) {  
};
```

TypeScript:

```
function maxKelements(nums: number[], k: number): number {  
}  
};
```

C#:

```
public class Solution {  
    public long MaxKelements(int[] nums, int k) {  
  
    }  
}
```

C:

```
long long maxKelements(int* nums, int numsSize, int k) {  
  
}
```

Go:

```
func maxKelements(nums []int, k int) int64 {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxKelements(nums: IntArray, k: Int): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxKelements(_ nums: [Int], _ k: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {
    pub fn max_kelements(nums: Vec<i32>, k: i32) -> i64 {
        }
    }
```

Ruby:

```
# @param {Integer[]} nums
# @param {Integer} k
# @return {Integer}
def max_kelements(nums, k)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @param Integer $k
     * @return Integer
     */
    function maxKelements($nums, $k) {

    }
}
```

Dart:

```
class Solution {
    int maxKelements(List<int> nums, int k) {
        }
    }
```

Scala:

```
object Solution {
    def maxKelements(nums: Array[Int], k: Int): Long = {
        }
```

```
}
```

Elixir:

```
defmodule Solution do
  @spec max_kelements(nums :: [integer], k :: integer) :: integer
  def max_kelements(nums, k) do
    end
  end
```

Erlang:

```
-spec max_kelements(Nums :: [integer()], K :: integer()) -> integer().
max_kelements(Nums, K) ->
  .
```

Racket:

```
(define/contract (max-kelements nums k)
  (-> (listof exact-integer?) exact-integer? exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Maximal Score After Applying K Operations
 * Difficulty: Medium
 * Tags: array, greedy, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
  long long maxKelements(vector<int>& nums, int k) {
```

```
}
```

```
} ;
```

Java Solution:

```
/**  
 * Problem: Maximal Score After Applying K Operations  
 * Difficulty: Medium  
 * Tags: array, greedy, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
    public long maxKelements(int[] nums, int k) {  
        // Implementation goes here  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Maximal Score After Applying K Operations  
Difficulty: Medium  
Tags: array, greedy, queue, heap  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def maxKelements(self, nums: List[int], k: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```

class Solution(object):
    def maxKelements(self, nums, k):
        """
        :type nums: List[int]
        :type k: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Maximal Score After Applying K Operations
 * Difficulty: Medium
 * Tags: array, greedy, queue, heap
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number[]} nums
 * @param {number} k
 * @return {number}
 */
var maxKelements = function(nums, k) {
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```

TypeScript Solution:

```

/**
 * Problem: Maximal Score After Applying K Operations
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 * Approach: Use two pointers or sliding window technique
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 */

function maxKelements(nums: number[], k: number): number {

```

```
};
```

C# Solution:

```
/*
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 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public long MaxKelements(int[] nums, int k) {
        return 0;
    }
}
```

C Solution:

```
/*
 * Problem: Maximal Score After Applying K Operations
 * Difficulty: Medium
 * Tags: array, greedy, queue, heap
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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long long maxKelements(int* nums, int numssize, int k) {
    return 0;
}
```

Go Solution:

```
// Problem: Maximal Score After Applying K Operations
// Difficulty: Medium
```

```

// Tags: array, greedy, queue, heap
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func maxKelements(nums []int, k int) int64 {
}

```

Kotlin Solution:

```

class Solution {
    fun maxKelements(nums: IntArray, k: Int): Long {
        return 0L
    }
}

```

Swift Solution:

```

class Solution {
    func maxKelements(_ nums: [Int], _ k: Int) -> Int {
        return 0
    }
}

```

Rust Solution:

```

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// Tags: array, greedy, queue, heap
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// Approach: Use two pointers or sliding window technique
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impl Solution {
    pub fn max_kelements(nums: Vec<i32>, k: i32) -> i64 {
        return 0;
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}

```

Ruby Solution:

```
# @param {Integer[]} nums
# @param {Integer} k
# @return {Integer}
def max_kelements(nums, k)

end
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PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
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     * @return Integer
     */
    function maxKelements($nums, $k) {

    }
}
```

Dart Solution:

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object Solution {
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defmodule Solution do
@spec max_kelements(nums :: [integer], k :: integer) :: integer
def max_kelements(nums, k) do

end
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-spec max_kelements(Nums :: [integer()], K :: integer()) -> integer().
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