

Problem 3505: Minimum Operations to Make Elements Within K Subarrays Equal

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

nums

and two integers,

x

and

k

. You can perform the following operation any number of times (

including zero

):

Increase or decrease any element of

nums

by 1.

Return the

minimum

number of operations needed to have

at least

k

non-overlapping

subarrays

of size

exactly

x

in

nums

, where all elements within each subarray are equal.

Example 1:

Input:

nums = [5,-2,1,3,7,3,6,4,-1], x = 3, k = 2

Output:

8

Explanation:

Use 3 operations to add 3 to

nums[1]

and use 2 operations to subtract 2 from

nums[3]

. The resulting array is

[5, 1, 1, 1, 7, 3, 6, 4, -1]

Use 1 operation to add 1 to

nums[5]

and use 2 operations to subtract 2 from

nums[6]

. The resulting array is

[5, 1, 1, 1, 7, 4, 4, 4, -1]

Now, all elements within each subarray

[1, 1, 1]

(from indices 1 to 3) and

[4, 4, 4]

(from indices 5 to 7) are equal. Since 8 total operations were used, 8 is the output.

Example 2:

Input:

nums = [9,-2,-2,-2,1,5], x = 2, k = 2

Output:

3

Explanation:

Use 3 operations to subtract 3 from

nums[4]

. The resulting array is

[9, -2, -2, -2, -2, 5]

.

Now, all elements within each subarray

[-2, -2]

(from indices 1 to 2) and

[-2, -2]

(from indices 3 to 4) are equal. Since 3 operations were used, 3 is the output.

Constraints:

$2 \leq \text{nums.length} \leq 10$

5

-10

6

```
<= nums[i] <= 10
```

6

```
2 <= x <= nums.length
```

```
1 <= k <= 15
```

```
2 <= k * x <= nums.length
```

Code Snippets

C++:

```
class Solution {  
public:  
    long long minOperations(vector<int>& nums, int x, int k) {  
  
    }  
};
```

Java:

```
class Solution {  
public long minOperations(int[] nums, int x, int k) {  
  
}  
}
```

Python3:

```
class Solution:  
    def minOperations(self, nums: List[int], x: int, k: int) -> int:
```

Python:

```
class Solution(object):  
    def minOperations(self, nums, x, k):  
        """  
        :type nums: List[int]
```

```
:type x: int
:type k: int
:rtype: int
"""

```

JavaScript:

```
/***
 * @param {number[]} nums
 * @param {number} x
 * @param {number} k
 * @return {number}
 */
var minOperations = function(nums, x, k) {

};


```

TypeScript:

```
function minOperations(nums: number[], x: number, k: number): number {
}


```

C#:

```
public class Solution {
public long MinOperations(int[] nums, int x, int k) {

}
}
```

C:

```
long long minOperations(int* nums, int numSize, int x, int k) {
}
```

Go:

```
func minOperations(nums []int, x int, k int) int64 {
}
```

Kotlin:

```
class Solution {  
    fun minOperations(nums: IntArray, x: Int, k: Int): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func minOperations(_ nums: [Int], _ x: Int, _ k: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn min_operations(nums: Vec<i32>, x: i32, k: i32) -> i64 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @param {Integer} x  
# @param {Integer} k  
# @return {Integer}  
def min_operations(nums, x, k)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @param Integer $x  
     * @param Integer $k  
     * @return Integer
```

```
*/  
function minOperations($nums, $x, $k) {  
  
}  
}  
}
```

Dart:

```
class Solution {  
int minOperations(List<int> nums, int x, int k) {  
  
}  
}  
}
```

Scala:

```
object Solution {  
def minOperations(nums: Array[Int], x: Int, k: Int): Long = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec min_operations(nums :: [integer], x :: integer, k :: integer) ::  
integer  
def min_operations(nums, x, k) do  
  
end  
end
```

Erlang:

```
-spec min_operations(Nums :: [integer()], X :: integer(), K :: integer()) ->  
integer().  
min_operations(Nums, X, K) ->  
.
```

Racket:

```
(define/contract (min-operations nums x k)
  (-> (listof exact-integer?) exact-integer? exact-integer? exact-integer?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Minimum Operations to Make Elements Within K Subarrays Equal
 * Difficulty: Hard
 * Tags: array, dp, math, hash, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    long long minOperations(vector<int>& nums, int x, int k) {
}
```

Java Solution:

```
/**
 * Problem: Minimum Operations to Make Elements Within K Subarrays Equal
 * Difficulty: Hard
 * Tags: array, dp, math, hash, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
    public long minOperations(int[] nums, int x, int k) {
}
```

```
}
```

Python3 Solution:

```
"""
Problem: Minimum Operations to Make Elements Within K Subarrays Equal
Difficulty: Hard
Tags: array, dp, math, hash, queue, heap

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) or O(n * m) for DP table
"""

class Solution:

    def minOperations(self, nums: List[int], x: int, k: int) -> int:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
class Solution(object):

    def minOperations(self, nums, x, k):
        """
        :type nums: List[int]
        :type x: int
        :type k: int
        :rtype: int
        """


```

JavaScript Solution:

```
/**
 * Problem: Minimum Operations to Make Elements Within K Subarrays Equal
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 * Approach: Use two pointers or sliding window technique
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 * Space Complexity: O(n) or O(n * m) for DP table
 */
```

```

/**
 * @param {number[]} nums
 * @param {number} x
 * @param {number} k
 * @return {number}
 */
var minOperations = function(nums, x, k) {

};

```

TypeScript Solution:

```

/**
 * Problem: Minimum Operations to Make Elements Within K Subarrays Equal
 * Difficulty: Hard
 * Tags: array, dp, math, hash, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

function minOperations(nums: number[], x: number, k: number): number {

};

```

C# Solution:

```

/*
 * Problem: Minimum Operations to Make Elements Within K Subarrays Equal
 * Difficulty: Hard
 * Tags: array, dp, math, hash, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

public class Solution {
    public long MinOperations(int[] nums, int x, int k) {

```

```
}
```

```
}
```

C Solution:

```
/*
 * Problem: Minimum Operations to Make Elements Within K Subarrays Equal
 * Difficulty: Hard
 * Tags: array, dp, math, hash, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

long long minOperations(int* nums, int numsSize, int x, int k) {

}
```

Go Solution:

```
// Problem: Minimum Operations to Make Elements Within K Subarrays Equal
// Difficulty: Hard
// Tags: array, dp, math, hash, queue, heap
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func minOperations(nums []int, x int, k int) int64 {

}
```

Kotlin Solution:

```
class Solution {
    fun minOperations(nums: IntArray, x: Int, k: Int): Long {
    }
}
```

Swift Solution:

```
class Solution {  
    func minOperations(_ nums: [Int], _ x: Int, _ k: Int) -> Int {  
        //  
        //  
    }  
}
```

Rust Solution:

```
// Problem: Minimum Operations to Make Elements Within K Subarrays Equal  
// Difficulty: Hard  
// Tags: array, dp, math, hash, queue, heap  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) or O(n * m) for DP table  
  
impl Solution {  
    pub fn min_operations(nums: Vec<i32>, x: i32, k: i32) -> i64 {  
        //  
        //  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} nums  
# @param {Integer} x  
# @param {Integer} k  
# @return {Integer}  
def min_operations(nums, x, k)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @param Integer $x  
     * @param Integer $k  
     */  
}
```

```
* @return Integer
*/
function minOperations($nums, $x, $k) {
}

}
```

Dart Solution:

```
class Solution {
int minOperations(List<int> nums, int x, int k) {
}

}
```

Scala Solution:

```
object Solution {
def minOperations(nums: Array[Int], x: Int, k: Int): Long = {

}
```

Elixir Solution:

```
defmodule Solution do
@spec min_operations(nums :: [integer], x :: integer, k :: integer) :: integer
def min_operations(nums, x, k) do

end
end
```

Erlang Solution:

```
-spec min_operations(Nums :: [integer()], X :: integer(), K :: integer()) -> integer().
min_operations(Nums, X, K) ->
```

Racket Solution:

```
(define/contract (min-operations nums x k)
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