

# Problem 3193: Count the Number of Inversions

## Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given an integer

$n$

and a 2D array

requirements

, where

requirements[i] = [end

i

, cnt

i

]

represents the end index and the

inversion

count of each requirement.

A pair of indices

( $i, j$ )

from an integer array

nums

is called an

inversion

if:

$i < j$

and

$\text{nums}[i] > \text{nums}[j]$

Return the number of

permutations

perm

of

$[0, 1, 2, \dots, n - 1]$

such that for

all

$\text{requirements}[i]$

,

$\text{perm}[0..end]$

i

]

has exactly

cnt

i

inversions.

Since the answer may be very large, return it

modulo

10

9

+ 7

.

Example 1:

Input:

$n = 3$ , requirements = [[2,2],[0,0]]

Output:

2

Explanation:

The two permutations are:

[2, 0, 1]

Prefix

[2, 0, 1]

has inversions

(0, 1)

and

(0, 2)

.

Prefix

[2]

has 0 inversions.

[1, 2, 0]

Prefix

[1, 2, 0]

has inversions

(0, 2)

and

(1, 2)

.

Prefix

[1]

has 0 inversions.

Example 2:

Input:

$n = 3$ , requirements = [[2,2],[1,1],[0,0]]

Output:

1

Explanation:

The only satisfying permutation is

[2, 0, 1]

:

Prefix

[2, 0, 1]

has inversions

(0, 1)

and

(0, 2)

.

Prefix

[2, 0]

has an inversion

(0, 1)

.

Prefix

[2]

has 0 inversions.

Example 3:

Input:

$n = 2$ , requirements = [[0,0],[1,0]]

Output:

1

Explanation:

The only satisfying permutation is

[0, 1]

:

Prefix

[0]

has 0 inversions.

Prefix

[0, 1]

has an inversion

(0, 1)

.

Constraints:

$2 \leq n \leq 300$

$1 \leq \text{requirements.length} \leq n$

$\text{requirements}[i] = [\text{end}$

i

, cnt

i

]

$0 \leq \text{end}$

i

$\leq n - 1$

$0 \leq \text{cnt}$

i

$\leq 400$

The input is generated such that there is at least one

i

such that

end

i

== n - 1

The input is generated such that all

end

i

are unique.

## Code Snippets

### C++:

```
class Solution {  
public:  
    int numberOfPermutations(int n, vector<vector<int>>& requirements) {  
        }  
    };
```

### Java:

```
class Solution {  
public int numberOfPermutations(int n, int[][] requirements) {  
    }  
}
```

### **Python3:**

```
class Solution:  
    def numberOfPermutations(self, n: int, requirements: List[List[int]]) -> int:
```

### **Python:**

```
class Solution(object):  
    def numberOfPermutations(self, n, requirements):  
        """  
        :type n: int  
        :type requirements: List[List[int]]  
        :rtype: int  
        """
```

### **JavaScript:**

```
/**  
 * @param {number} n  
 * @param {number[][]} requirements  
 * @return {number}  
 */  
var numberOfPermutations = function(n, requirements) {  
  
};
```

### **TypeScript:**

```
function numberOfPermutations(n: number, requirements: number[][]): number {  
  
};
```

### **C#:**

```
public class Solution {  
    public int NumberOfPermutations(int n, int[][] requirements) {  
        }  
    }
```

### **C:**

```
int numberOfPermutations(int n, int** requirements, int requirementsSize,
int* requirementsColSize) {

}
```

### Go:

```
func numberOfPermutations(n int, requirements [][]int) int {

}
```

### Kotlin:

```
class Solution {

fun numberOfPermutations(n: Int, requirements: Array<IntArray>): Int {

}
}
```

### Swift:

```
class Solution {

func numberOfPermutations(_ n: Int, _ requirements: [[Int]]) -> Int {

}
}
```

### Rust:

```
impl Solution {
pub fn number_of_permutations(n: i32, requirements: Vec<Vec<i32>>) -> i32 {

}
}
```

### Ruby:

```
# @param {Integer} n
# @param {Integer[][]} requirements
# @return {Integer}
def number_of_permutations(n, requirements)

end
```

**PHP:**

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @param Integer[][] $requirements  
     * @return Integer  
     */  
    function numberOfPermutations($n, $requirements) {  
  
    }  
}
```

**Dart:**

```
class Solution {  
int numberOfPermutations(int n, List<List<int>> requirements) {  
  
}  
}
```

**Scala:**

```
object Solution {  
def numberOfPermutations(n: Int, requirements: Array[Array[Int]]): Int = {  
  
}  
}
```

**Elixir:**

```
defmodule Solution do  
@spec number_of_permutations(n :: integer, requirements :: [[integer]]) ::  
integer  
def number_of_permutations(n, requirements) do  
  
end  
end
```

**Erlang:**

```

-spec number_of_permutations(N :: integer(), Requirements :: [[integer()]]))
-> integer().
number_of_permutations(N, Requirements) ->
    .

```

## Racket:

```

(define/contract (number-of-permutations n requirements)
  (-> exact-integer? (listof (listof exact-integer?)) exact-integer?))
)

```

# Solutions

## C++ Solution:

```

/*
 * Problem: Count the Number of Inversions
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    int numberOfPermutations(int n, vector<vector<int>>& requirements) {

    }
};


```

## Java Solution:

```

/**
 * Problem: Count the Number of Inversions
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(n) or O(n * m) for DP table
*/
class Solution {
    public int number_of_permutations(int n, int[][] requirements) {
        }
    }
}

```

### Python3 Solution:

```

"""
Problem: Count the Number of Inversions
Difficulty: Hard
Tags: array, dp

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) or O(n * m) for DP table
"""

class Solution:
    def number_of_permutations(self, n: int, requirements: List[List[int]]) -> int:
        # TODO: Implement optimized solution
        pass

```

### Python Solution:

```

class Solution(object):
    def number_of_permutations(self, n, requirements):
        """
        :type n: int
        :type requirements: List[List[int]]
        :rtype: int
        """

```

### JavaScript Solution:

```

/**
 * Problem: Count the Number of Inversions
 * Difficulty: Hard
 */

```

```

* Tags: array, dp
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

```

```

/** 
* @param {number} n
* @param {number[][]} requirements
* @return {number}
*/
var numberOfPermutations = function(n, requirements) {
}

```

### TypeScript Solution:

```

/** 
* Problem: Count the Number of Inversions
* Difficulty: Hard
* Tags: array, dp
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

```

```

function numberOfPermutations(n: number, requirements: number[][]): number {
}

```

### C# Solution:

```

/*
* Problem: Count the Number of Inversions
* Difficulty: Hard
* Tags: array, dp
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(n) or O(n * m) for DP table
*/
public class Solution {
    public int NumberOfPermutations(int n, int[][] requirements) {
        }
    }
}

```

### C Solution:

```

/*
 * Problem: Count the Number of Inversions
 * Difficulty: Hard
 * Tags: array, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
*/
int numberOfPermutations(int n, int** requirements, int requirementsSize,
int* requirementsColSize) {
}

```

### Go Solution:

```

// Problem: Count the Number of Inversions
// Difficulty: Hard
// Tags: array, dp
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func numberOfPermutations(n int, requirements [][]int) int {
}

```

### Kotlin Solution:

```
class Solution {  
    fun number_of_permutations(n: Int, requirements: Array<IntArray>): Int {  
        //  
        //  
    }  
}
```

### Swift Solution:

```
class Solution {  
    func number_of_permutations(_ n: Int, _ requirements: [[Int]]) -> Int {  
        //  
        //  
    }  
}
```

### Rust Solution:

```
// Problem: Count the Number of Inversions  
// Difficulty: Hard  
// Tags: array, dp  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) or O(n * m) for DP table  
  
impl Solution {  
    pub fn number_of_permutations(n: i32, requirements: Vec<Vec<i32>>) -> i32 {  
        //  
        //  
    }  
}
```

### Ruby Solution:

```
# @param {Integer} n  
# @param {Integer[][]} requirements  
# @return {Integer}  
def number_of_permutations(n, requirements)  
    //  
end
```

### PHP Solution:

```

class Solution {

    /**
     * @param Integer $n
     * @param Integer[][] $requirements
     * @return Integer
     */
    function numberOfPermutations($n, $requirements) {

    }
}

```

### Dart Solution:

```

class Solution {
    int numberOfPermutations(int n, List<List<int>> requirements) {
        }
}

```

### Scala Solution:

```

object Solution {
    def numberOfPermutations(n: Int, requirements: Array[Array[Int]]): Int = {
        }
}

```

### Elixir Solution:

```

defmodule Solution do
    @spec number_of_permutations(n :: integer, requirements :: [[integer]]) :: integer
    def number_of_permutations(n, requirements) do
        end
    end

```

### Erlang Solution:

```

-spec number_of_permutations(N :: integer(), Requirements :: [[integer()]])) -> integer().

```

```
number_of_permutations(N, Requirements) ->
    .
```

### Racket Solution:

```
(define/contract (number-of-permutations n requirements)
  (-> exact-integer? (listof (listof exact-integer?)) exact-integer?))
```