

# Problem 2714: Find Shortest Path with K Hops

## Problem Information

Difficulty: **Hard**

Acceptance Rate: 68.65%

Paid Only: Yes

Tags: Graph, Heap (Priority Queue), Shortest Path

## Problem Description

You are given a positive integer `n` which is the number of nodes of a **0-indexed undirected weighted connected** graph and a **0-indexed 2D array** `edges` where `edges[i] = [ui, vi, wi]` indicates that there is an edge between nodes `ui` and `vi` with weight `wi`.

You are also given two nodes `s` and `d`, and a positive integer `k`, your task is to find the **shortest** path from `s` to `d`, but you can hop over **at most** `k` edges. In other words, make the weight of **at most** `k` edges `0` and then find the **shortest** path from `s` to `d`.

Return `the length of the shortest path from s to d with the given condition`.

**Example 1.**

**Input:** `n = 4, edges = [[0,1,4],[0,2,2],[2,3,6]], s = 1, d = 3, k = 2` **Output:** `2`

**Explanation:** In this example there is only one path from node 1 (the green node) to node 3 (the red node), which is (1->0->2->3) and the length of it is  $4 + 2 + 6 = 12$ . Now we can make weight of two edges 0, we make weight of the blue edges 0, then we have  $0 + 2 + 0 = 2$ . It can be shown that 2 is the minimum length of a path we can achieve with the given condition.

  
<https://assets.leetcode.com/uploads/2023/05/30/1.jpg>

**Example 2.**

**Input:** `n = 7, edges = [[3,1,9],[3,2,4],[4,0,9],[0,5,6],[3,6,2],[6,0,4],[1,2,4]], s = 4, d = 1, k = 2`

**Output:** `6` **Explanation:** In this example there are 2 paths from node 4 (the green node) to node 1 (the red node), which are (4->0->6->3->2->1) and (4->0->6->3->1). The first one has the length  $9 + 4 + 2 + 4 + 4 = 23$ , and the second one has the length  $9 + 4 + 2 + 9 = 24$ .

Now if we make weight of the blue edges 0, we get the shortest path with the length  $0 + 4 + 2 + 0 = 6$ . It can be shown that 6 is the minimum length of a path we can achieve with the given condition.



**Example 3:**

**Input:**  $n = 5$ ,  $\text{edges} = [[0,4,2],[0,1,3],[0,2,1],[2,1,4],[1,3,4],[3,4,7]]$ ,  $s = 2$ ,  $d = 3$ ,  $k = 1$

**Output:** 3 **Explanation:** In this example there are 4 paths from node 2 (the green node) to node 3 (the red node), which are (2->1->3), (2->0->1->3), (2->1->0->4->3) and (2->0->4->3). The first two have the length  $4 + 4 = 1 + 3 + 4 = 8$ , the third one has the length  $4 + 3 + 2 + 7 = 16$  and the last one has the length  $1 + 2 + 7 = 10$ . Now if we make weight of the blue edge 0, we get the shortest path with the length  $1 + 2 + 0 = 3$ . It can be shown that 3 is the minimum length of a path we can achieve with the given condition.



**Constraints:**

$2 \leq n \leq 500$ ,  $n - 1 \leq \text{edges.length} \leq \min(104, n * (n - 1) / 2)$ ,  $\text{edges}[i].\text{length} = 3$ ,  $0 \leq \text{edges}[i][0], \text{edges}[i][1] \leq n - 1$ ,  $1 \leq \text{edges}[i][2] \leq 106$ ,  $0 \leq s, d, k \leq n - 1$ ,  $s \neq d$ . The input is generated such that the graph is **connected** and has **no** **repeated** edges or **self-loops**.

## Code Snippets

**C++:**

```
class Solution {
public:
    int shortestPathWithHops(int n, vector<vector<int>>& edges, int s, int d, int k) {

    }

};
```

**Java:**

```
class Solution {  
    public int shortestPathWithHops(int n, int[][] edges, int s, int d, int k) {  
  
    }  
}
```

### Python3:

```
class Solution:  
    def shortestPathWithHops(self, n: int, edges: List[List[int]], s: int, d:  
int, k: int) -> int:
```