

# Problem 3701: Compute Alternating Sum

## Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given an integer array

`nums`

.

The

alternating sum

of

`nums`

is the value obtained by

adding

elements at even indices and

subtracting

elements at odd indices. That is,

$\text{nums}[0] - \text{nums}[1] + \text{nums}[2] - \text{nums}[3] \dots$

Return an integer denoting the alternating sum of

nums

.

Example 1:

Input:

nums = [1,3,5,7]

Output:

-4

Explanation:

Elements at even indices are

nums[0] = 1

and

nums[2] = 5

because 0 and 2 are even numbers.

Elements at odd indices are

nums[1] = 3

and

nums[3] = 7

because 1 and 3 are odd numbers.

The alternating sum is

$\text{nums}[0] - \text{nums}[1] + \text{nums}[2] - \text{nums}[3] = 1 - 3 + 5 - 7 = -4$

.

Example 2:

Input:

$\text{nums} = [100]$

Output:

100

Explanation:

The only element at even indices is

$\text{nums}[0] = 100$

because 0 is an even number.

There are no elements on odd indices.

The alternating sum is

$\text{nums}[0] = 100$

.

Constraints:

$1 \leq \text{nums.length} \leq 100$

$1 \leq \text{nums}[i] \leq 100$

**Code Snippets**

### C++:

```
class Solution {  
public:  
    int alternatingSum(vector<int>& nums) {  
  
    }  
};
```

### Java:

```
class Solution {  
    public int alternatingSum(int[] nums) {  
  
    }  
}
```

### Python3:

```
class Solution:  
    def alternatingSum(self, nums: List[int]) -> int:
```

### Python:

```
class Solution(object):  
    def alternatingSum(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var alternatingSum = function(nums) {  
  
};
```

### TypeScript:

```
function alternatingSum(nums: number[]): number {  
  
};
```

### C#:

```
public class Solution {  
    public int AlternatingSum(int[] nums) {  
  
    }  
}
```

### C:

```
int alternatingSum(int* nums, int numsSize) {  
  
}
```

### Go:

```
func alternatingSum(nums []int) int {  
  
}
```

### Kotlin:

```
class Solution {  
    fun alternatingSum(nums: IntArray): Int {  
  
    }  
}
```

### Swift:

```
class Solution {  
    func alternatingSum(_ nums: [Int]) -> Int {  
  
    }  
}
```

### Rust:

```

impl Solution {
  pub fn alternating_sum(nums: Vec<i32>) -> i32 {

  }
}

```

### Ruby:

```

# @param {Integer[]} nums
# @return {Integer}
def alternating_sum(nums)

end

```

### PHP:

```

class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function alternatingSum($nums) {

    }

}

```

### Dart:

```

class Solution {
  int alternatingSum(List<int> nums) {

  }
}

```

### Scala:

```

object Solution {
  def alternatingSum(nums: Array[Int]): Int = {

  }
}

```

### Elixir:

```
defmodule Solution do
  @spec alternating_sum(nums :: [integer]) :: integer
  def alternating_sum(nums) do

  end

end
```

### Erlang:

```
-spec alternating_sum(Nums :: [integer()]) -> integer().
alternating_sum(Nums) ->
.
```

### Racket:

```
(define/contract (alternating-sum nums)
  (-> (listof exact-integer?) exact-integer?)
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Compute Alternating Sum
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int alternatingSum(vector<int>& nums) {

    }

};
```

## Java Solution:

```
/**
 * Problem: Compute Alternating Sum
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int alternatingSum(int[] nums) {

    }
}
```

## Python3 Solution:

```
"""
Problem: Compute Alternating Sum
Difficulty: Easy
Tags: array

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def alternatingSum(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass
```

## Python Solution:

```
class Solution(object):
    def alternatingSum(self, nums):
        """
        :type nums: List[int]
        :rtype: int
```



```
"""
```

### JavaScript Solution:

```
/**
 * Problem: Compute Alternating Sum
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number[]} nums
 * @return {number}
 */
var alternatingSum = function(nums) {

};
```

### TypeScript Solution:

```
/**
 * Problem: Compute Alternating Sum
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function alternatingSum(nums: number[]): number {

};
```

### C# Solution:

```

/*
 * Problem: Compute Alternating Sum
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int AlternatingSum(int[] nums) {

    }
}

```

### C Solution:

```

/*
 * Problem: Compute Alternating Sum
 * Difficulty: Easy
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int alternatingSum(int* nums, int numsSize) {

}

```

### Go Solution:

```

// Problem: Compute Alternating Sum
// Difficulty: Easy
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

```

```
func alternatingSum(nums []int) int {  
  
}
```

### Kotlin Solution:

```
class Solution {  
    fun alternatingSum(nums: IntArray): Int {  
  
    }  
}
```

### Swift Solution:

```
class Solution {  
    func alternatingSum(_ nums: [Int]) -> Int {  
  
    }  
}
```

### Rust Solution:

```
// Problem: Compute Alternating Sum  
// Difficulty: Easy  
// Tags: array  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn alternating_sum(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

### Ruby Solution:

```
# @param {Integer[]} nums  
# @return {Integer}  
def alternating_sum(nums)
```

```
end
```

### PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function alternatingSum($nums) {  
  
    }  
}
```

### Dart Solution:

```
class Solution {  
    int alternatingSum(List<int> nums) {  
  
    }  
}
```

### Scala Solution:

```
object Solution {  
    def alternatingSum(nums: Array[Int]): Int = {  
  
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```

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```
defmodule Solution do  
    @spec alternating_sum(nums :: [integer]) :: integer  
    def alternating_sum(nums) do  
  
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### Erlang Solution:

```
-spec alternating_sum(Nums :: [integer()]) -> integer().  
alternating_sum(Nums) ->  
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### Racket Solution:

```
(define/contract (alternating-sum nums)  
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