

Problem 332: Reconstruct Itinerary

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a list of airline

tickets

where

`tickets[i] = [from`

`i`

`, to`

`i`

`]`

represent the departure and the arrival airports of one flight. Reconstruct the itinerary in order and return it.

All of the tickets belong to a man who departs from

"JFK"

, thus, the itinerary must begin with

"JFK"

. If there are multiple valid itineraries, you should return the itinerary that has the smallest lexical order when read as a single string.

For example, the itinerary

`["JFK", "LGA"]`

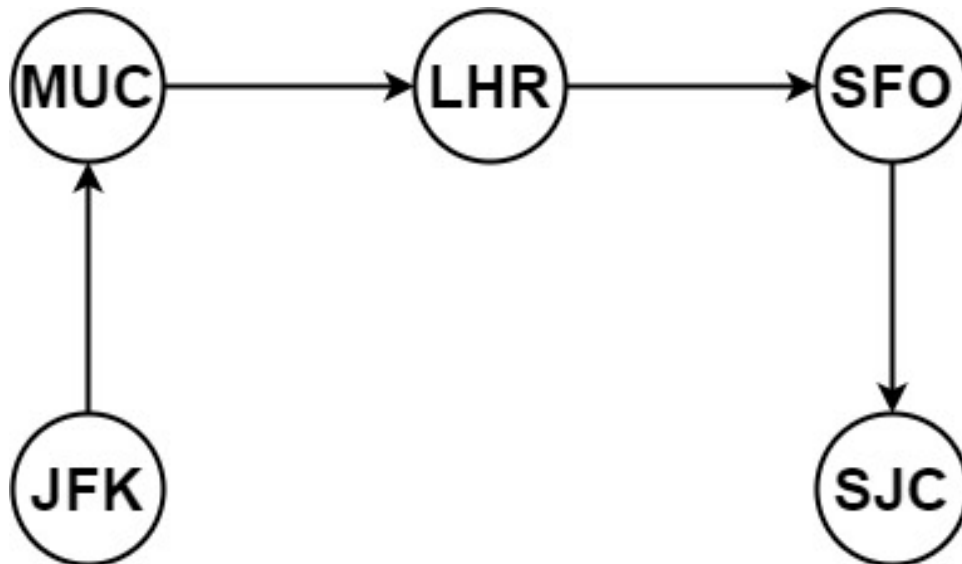
has a smaller lexical order than

`["JFK", "LGB"]`

.

You may assume all tickets form at least one valid itinerary. You must use all the tickets once and only once.

Example 1:



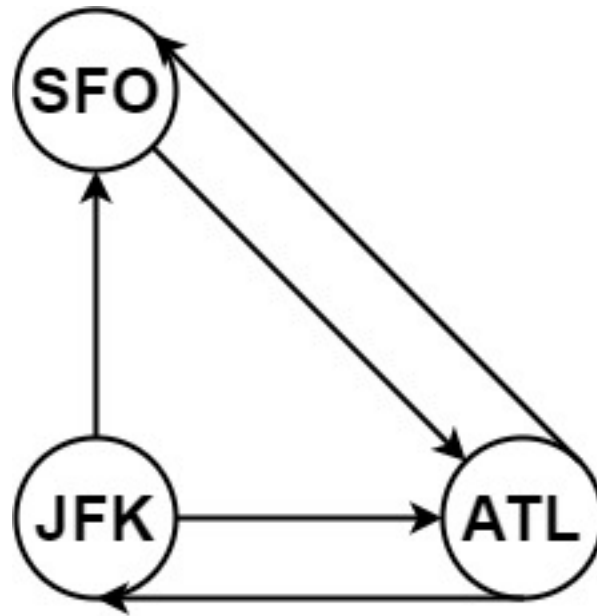
Input:

`tickets = [["MUC", "LHR"], ["JFK", "MUC"], ["SFO", "SJC"], ["LHR", "SFO"]]`

Output:

`["JFK", "MUC", "LHR", "SFO", "SJC"]`

Example 2:



Input:

```
tickets = [["JFK","SFO"],["JFK","ATL"],["SFO","ATL"],["ATL","JFK"],["ATL","SFO"]]
```

Output:

```
["JFK","ATL","JFK","SFO","ATL","SFO"]
```

Explanation:

Another possible reconstruction is ["JFK","SFO","ATL","JFK","ATL","SFO"] but it is larger in lexical order.

Constraints:

$1 \leq \text{tickets.length} \leq 300$

$\text{tickets}[i].\text{length} == 2$

from

i

.length == 3

to

i

.length == 3

from

i

and

to

i

consist of uppercase English letters.

from

i

!= to

i

Code Snippets

C++:

```
class Solution {  
public:  
    vector<string> findItinerary(vector<vector<string>>& tickets) {  
  
    }  
};
```

Java:

```
class Solution {  
    public List<String> findItinerary(List<List<String>> tickets) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def findItinerary(self, tickets: List[List[str]]) -> List[str]:
```

Python:

```
class Solution(object):  
    def findItinerary(self, tickets):  
        """  
        :type tickets: List[List[str]]  
        :rtype: List[str]  
        """
```

JavaScript:

```
/**  
 * @param {string[][]} tickets  
 * @return {string[]}  
 */  
var findItinerary = function(tickets) {  
  
};
```

TypeScript:

```
function findItinerary(tickets: string[][]): string[] {  
  
};
```

C#:

```
public class Solution {  
    public IList<string> FindItinerary(IList<IList<string>> tickets) {
```

```
}  
}
```

C:

```
/**  
 * Note: The returned array must be malloced, assume caller calls free().  
 */  
char** findItinerary(char*** tickets, int ticketsSize, int* ticketsColSize,  
int* returnSize) {  
  
}
```

Go:

```
func findItinerary(tickets [][]string) []string {  
  
}
```

Kotlin:

```
class Solution {  
    fun findItinerary(tickets: List<List<String>>): List<String> {  
  
    }  
}
```

Swift:

```
class Solution {  
    func findItinerary(_ tickets: [[String]]) -> [String] {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn find_itinerary(tickets: Vec<Vec<String>>) -> Vec<String> {  
  
    }  
}
```

Ruby:

```
# @param {String[][]} tickets
# @return {String[]}
def find_itinerary(tickets)

end
```

PHP:

```
class Solution {

    /**
     * @param String[][] $tickets
     * @return String[]
     */
    function findItinerary($tickets) {

    }

}
```

Dart:

```
class Solution {
  List<String> findItinerary(List<List<String>> tickets) {

  }
}
```

Scala:

```
object Solution {
  def findItinerary(tickets: List[List[String]]): List[String] = {

  }
}
```

Elixir:

```
defmodule Solution do
  @spec find_itinerary(tickets :: [[String.t]]) :: [String.t]
  def find_itinerary(tickets) do

  end
end
```

```
end  
end
```

Erlang:

```
-spec find_itinerary(Tickets :: [[unicode:unicode_binary()]]) ->  
[unicode:unicode_binary()].  
find_itinerary(Tickets) ->  
.
```

Racket:

```
(define/contract (find-itinerary tickets)  
  (-> (listof (listof string?)) (listof string?))  
  )
```

Solutions

C++ Solution:

```
/*  
 * Problem: Reconstruct Itinerary  
 * Difficulty: Hard  
 * Tags: string, graph, search  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
public:  
    vector<string> findItinerary(vector<vector<string>>& tickets) {  
  
    }  
};
```

Java Solution:


```

/**
 * Problem: Reconstruct Itinerary
 * Difficulty: Hard
 * Tags: string, graph, search
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public List<String> findItinerary(List<List<String>> tickets) {

}

}

```

Python3 Solution:

```

"""
Problem: Reconstruct Itinerary
Difficulty: Hard
Tags: string, graph, search

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
def findItinerary(self, tickets: List[List[str]]) -> List[str]:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def findItinerary(self, tickets):
"""
:type tickets: List[List[str]]
:rtype: List[str]
"""

```

JavaScript Solution:

```
/**
 * Problem: Reconstruct Itinerary
 * Difficulty: Hard
 * Tags: string, graph, search
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {string[][]} tickets
 * @return {string[]}
 */
var findItinerary = function(tickets) {

};
```

TypeScript Solution:

```
/**
 * Problem: Reconstruct Itinerary
 * Difficulty: Hard
 * Tags: string, graph, search
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function findItinerary(tickets: string[][]): string[] {

};
```

C# Solution:

```
/*
 * Problem: Reconstruct Itinerary
 * Difficulty: Hard
 * Tags: string, graph, search
 */
```

```

* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

public class Solution {
public IList<string> FindItinerary(IList<IList<string>> tickets) {

}

}

```

C Solution:

```

/*
* Problem: Reconstruct Itinerary
* Difficulty: Hard
* Tags: string, graph, search
*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
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*/

/**
* Note: The returned array must be malloced, assume caller calls free().
*/
char** findItinerary(char*** tickets, int ticketsSize, int* ticketsColSize,
int* returnSize) {

}

```

Go Solution:

```

// Problem: Reconstruct Itinerary
// Difficulty: Hard
// Tags: string, graph, search
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

```

```

func findItinerary(tickets [][string]) []string {

}

```

Kotlin Solution:

```

class Solution {
    fun findItinerary(tickets: List<List<String>>): List<String> {

    }
}

```

Swift Solution:

```

class Solution {
    func findItinerary(_ tickets: [[String]]) -> [String] {

    }
}

```

Rust Solution:

```

// Problem: Reconstruct Itinerary
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// Tags: string, graph, search
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// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn find_itinerary(tickets: Vec<Vec<String>>) -> Vec<String> {

    }
}

```

Ruby Solution:

```

# @param {String[][]} tickets
# @return {String[]}
def find_itinerary(tickets)

```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param String[][] $tickets  
     * @return String[]  
     */  
    function findItinerary($tickets) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
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}
```

Scala Solution:

```
object Solution {  
    def findItinerary(tickets: List[List[String]]): List[String] = {  
  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
    @spec find_itinerary(tickets :: [[String.t]]) :: [String.t]  
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(define/contract (find-itinerary tickets)
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