

Problem 2665: Counter II

Problem Information

Difficulty: Easy

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Write a function

`createCounter`

. It should accept an initial integer

`init`

. It should return an object with three functions.

The three functions are:

`increment()`

increases the current value by 1 and then returns it.

`decrement()`

reduces the current value by 1 and then returns it.

`reset()`

sets the current value to

`init`

and then returns it.

Example 1:

Input:

init = 5, calls = ["increment","reset","decrement"]

Output:

[6,5,4]

Explanation:

```
const counter = createCounter(5); counter.increment(); // 6 counter.reset(); // 5  
counter.decrement(); // 4
```

Example 2:

Input:

init = 0, calls = ["increment","increment","decrement","reset","reset"]

Output:

[1,2,1,0,0]

Explanation:

```
const counter = createCounter(0); counter.increment(); // 1 counter.increment(); // 2  
counter.decrement(); // 1 counter.reset(); // 0 counter.reset(); // 0
```

Constraints:

$-1000 \leq \text{init} \leq 1000$

$0 \leq \text{calls.length} \leq 1000$

calls[i]

is one of "increment", "decrement" and "reset"

Code Snippets

JavaScript:

```
/**
 * @param {integer} init
 * @return { increment: Function, decrement: Function, reset: Function }
 */
var createCounter = function(init) {

};

/**
 * const counter = createCounter(5)
 * counter.increment(); // 6
 * counter.reset(); // 5
 * counter.decrement(); // 4
 */
```

TypeScript:

```
type Counter = {
  increment: () => number,
  decrement: () => number,
  reset: () => number,
}

function createCounter(init: number): Counter {

};

/**
 * const counter = createCounter(5)
 * counter.increment(); // 6
 * counter.reset(); // 5
 * counter.decrement(); // 4
 */
```

Solutions

JavaScript Solution:

```
/**
 * Problem: Counter II
 * Difficulty: Easy
 * Tags: general
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {integer} init
 * @return { increment: Function, decrement: Function, reset: Function }
 */
var createCounter = function(init) {

};

/**
 * const counter = createCounter(5)
 * counter.increment(); // 6
 * counter.reset(); // 5
 * counter.decrement(); // 4
 */
```

TypeScript Solution:

```
/**
 * Problem: Counter II
 * Difficulty: Easy
 * Tags: general
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

type Counter = {
  increment: () => number,
```

```
decrement: () => number,  
reset: () => number,  
}  
  
function createCounter(init: number): Counter {  
  
};  
  
/**  
 * const counter = createCounter(5)  
 * counter.increment(); // 6  
 * counter.reset(); // 5  
 * counter.decrement(); // 4  
 */
```