

Problem 2478: Number of Beautiful Partitions

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a string

s

that consists of the digits

'1'

to

'9'

and two integers

k

and

minLength

A partition of

s

is called

beautiful

if:

s

is partitioned into

k

non-intersecting substrings.

Each substring has a length of

at least

minLength

.

Each substring starts with a

prime

digit and ends with a

non-prime

digit. Prime digits are

'2'

,

'3'

,

'5'

, and

'7'

, and the rest of the digits are non-prime.

Return

the number of

beautiful

partitions of

s

. Since the answer may be very large, return it

modulo

10

9

+ 7

.

A

substring

is a contiguous sequence of characters within a string.

Example 1:

Input:

s = "23542185131", k = 3, minLength = 2

Output:

3

Explanation:

There exists three ways to create a beautiful partition: "2354 | 218 | 5131" "2354 | 21851 | 31"
"2354218 | 51 | 31"

Example 2:

Input:

s = "23542185131", k = 3, minLength = 3

Output:

1

Explanation:

There exists one way to create a beautiful partition: "2354 | 218 | 5131".

Example 3:

Input:

s = "3312958", k = 3, minLength = 1

Output:

1

Explanation:

There exists one way to create a beautiful partition: "331 | 29 | 58".

Constraints:

$1 \leq k, \text{minLength} \leq s.length \leq 1000$

s

consists of the digits

'1'

to

'9'

Code Snippets

C++:

```
class Solution {
public:
    int beautifulPartitions(string s, int k, int minLength) {
        }
};
```

Java:

```
class Solution {
public int beautifulPartitions(String s, int k, int minLength) {
        }
}
```

Python3:

```
class Solution:  
    def beautifulPartitions(self, s: str, k: int, minLength: int) -> int:
```

Python:

```
class Solution(object):  
    def beautifulPartitions(self, s, k, minLength):  
        """  
        :type s: str  
        :type k: int  
        :type minLength: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {string} s  
 * @param {number} k  
 * @param {number} minLength  
 * @return {number}  
 */  
var beautifulPartitions = function(s, k, minLength) {  
  
};
```

TypeScript:

```
function beautifulPartitions(s: string, k: number, minLength: number): number  
{  
  
};
```

C#:

```
public class Solution {  
    public int BeautifulPartitions(string s, int k, int minLength) {  
  
    }  
}
```

C:

```
int beautifulPartitions(char* s, int k, int minLength) {  
  
}
```

Go:

```
func beautifulPartitions(s string, k int, minLength int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun beautifulPartitions(s: String, k: Int, minLength: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func beautifulPartitions(_ s: String, _ k: Int, _ minLength: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn beautiful_partitions(s: String, k: i32, min_length: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {String} s  
# @param {Integer} k  
# @param {Integer} min_length  
# @return {Integer}  
def beautiful_partitions(s, k, min_length)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param String $s  
     * @param Integer $k  
     * @param Integer $minLength  
     * @return Integer  
     */  
    function beautifulPartitions($s, $k, $minLength) {  
  
    }  
}
```

Dart:

```
class Solution {  
int beautifulPartitions(String s, int k, int minLength) {  
  
}  
}
```

Scala:

```
object Solution {  
def beautifulPartitions(s: String, k: Int, minLength: Int): Int = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec beautiful_partitions(s :: String.t, k :: integer, min_length ::  
integer) :: integer  
def beautiful_partitions(s, k, min_length) do  
  
end  
end
```

Erlang:

```
-spec beautiful_partitions(S :: unicode:unicode_binary(), K :: integer(),
MinLength :: integer()) -> integer().
beautiful_partitions(S, K, MinLength) ->
.
```

Racket:

```
(define/contract (beautiful-partitions s k minLength)
(-> string? exact-integer? exact-integer? exact-integer?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Number of Beautiful Partitions
 * Difficulty: Hard
 * Tags: array, string, tree, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    int beautifulPartitions(string s, int k, int minLength) {
}
```

Java Solution:

```
/**
 * Problem: Number of Beautiful Partitions
 * Difficulty: Hard
 * Tags: array, string, tree, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(n) or O(n * m) for DP table
*/



class Solution {
    public int beautifulPartitions(String s, int k, int minLength) {
        }

    }
}

```

Python3 Solution:

```

"""
Problem: Number of Beautiful Partitions
Difficulty: Hard
Tags: array, string, tree, dp

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) or O(n * m) for DP table
"""

class Solution:
    def beautifulPartitions(self, s: str, k: int, minLength: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def beautifulPartitions(self, s, k, minLength):
        """
        :type s: str
        :type k: int
        :type minLength: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Number of Beautiful Partitions

```

```

* Difficulty: Hard
* Tags: array, string, tree, dp
*
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*/

```

```

/**
* @param {string} s
* @param {number} k
* @param {number} minLength
* @return {number}
*/
var beautifulPartitions = function(s, k, minLength) {
};

```

TypeScript Solution:

```

/** 
* Problem: Number of Beautiful Partitions
* Difficulty: Hard
* Tags: array, string, tree, dp
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* Time Complexity: O(n) or O(n log n)
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*/

```

```

function beautifulPartitions(s: string, k: number, minLength: number): number
{
}

```

C# Solution:

```

/*
* Problem: Number of Beautiful Partitions
* Difficulty: Hard
* Tags: array, string, tree, dp

```

```

/*
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

public class Solution {
    public int BeautifulPartitions(string s, int k, int minLength) {
        }

    }
}

```

C Solution:

```

/*
 * Problem: Number of Beautiful Partitions
 * Difficulty: Hard
 * Tags: array, string, tree, dp
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

int beautifulPartitions(char* s, int k, int minLength) {
}

```

Go Solution:

```

// Problem: Number of Beautiful Partitions
// Difficulty: Hard
// Tags: array, string, tree, dp
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func beautifulPartitions(s string, k int, minLength int) int {
}

```

Kotlin Solution:

```
class Solution {  
    fun beautifulPartitions(s: String, k: Int, minLength: Int): Int {  
        }  
        }  
    }
```

Swift Solution:

```
class Solution {  
    func beautifulPartitions(_ s: String, _ k: Int, _ minLength: Int) -> Int {  
        }  
        }  
    }
```

Rust Solution:

```
// Problem: Number of Beautiful Partitions  
// Difficulty: Hard  
// Tags: array, string, tree, dp  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) or O(n * m) for DP table  
  
impl Solution {  
    pub fn beautiful_partitions(s: String, k: i32, min_length: i32) -> i32 {  
        }  
        }  
    }
```

Ruby Solution:

```
# @param {String} s  
# @param {Integer} k  
# @param {Integer} min_length  
# @return {Integer}  
def beautiful_partitions(s, k, min_length)  
  
end
```

PHP Solution:

```
class Solution {

    /**
     * @param String $s
     * @param Integer $k
     * @param Integer $minLength
     * @return Integer
     */
    function beautifulPartitions($s, $k, $minLength) {

    }
}
```

Dart Solution:

```
class Solution {
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    }
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```

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```
object Solution {
    def beautifulPartitions(s: String, k: Int, minLength: Int): Int = {
    }
}
```

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defmodule Solution do
  @spec beautiful_partitions(s :: String.t, k :: integer, min_length :: integer) :: integer
  def beautiful_partitions(s, k, min_length) do
  end
end
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Erlang Solution:

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MinLength :: integer()) -> integer().
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