

# Problem 3078: Match Alphanumerical Pattern in Matrix I

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 64.41%

**Paid Only:** Yes

**Tags:** Array, Hash Table, String, Matrix

## Problem Description

You are given a 2D integer matrix `board` and a 2D character matrix `pattern`. Where  $0 \leq \text{board}[r][c] \leq 9$  and each element of `pattern` is either a digit or a lowercase English letter.

Your task is to find a submatrix of `board` that **matches** `pattern`.

An integer matrix `part` matches `pattern` if we can replace cells containing letters in `pattern` with some digits (each **distinct** letter with a **unique** digit) in such a way that the resulting matrix becomes identical to the integer matrix `part`. In other words,

\* The matrices have identical dimensions. \* If `pattern[r][c]` is a digit, then `part[r][c]` must be the **same** digit. \* If `pattern[r][c]` is a letter `x`: \* For every `pattern[i][j] == x`, `part[i][j]` must be the **same** as `part[r][c]`. \* For every `pattern[i][j] != x`, `part[i][j]` must be **different** than `part[r][c]`.

Return `_` an array of length `_2` containing the row number and column number of the upper-left corner of a submatrix of `board` which matches `pattern`. If there is more than one such submatrix, return the coordinates of the submatrix with the lowest row index, and in case there is still a tie, return the coordinates of the submatrix with the lowest column index. If there are no suitable answers, return `[-1, -1]`.

**Example 1.**

1 | 2 | 2 | --- | --- | --- 2 | 2 | 3 2 | 3 | 3 a | b | --- | --- b | b **Input:** `board = [[1,2,2],[2,2,3],[2,3,3]], pattern = ["ab","bb"]`

**\*\*Output:\*\*** [0,0]

**\*\*Explanation:\*\*** If we consider this mapping: ``"a" -> 1`` and ``"b" -> 2``; the submatrix with the upper-left corner ``(0,0)`` is a match as outlined in the matrix above.

Note that the submatrix with the upper-left corner `(1,1)` is also a match but since it comes after the other one, we return ``[0,0]``.

**\*\*Example 2:\*\***

1 | 1 | 2 ---|---|--- 3 | 3 | 4 6 | 6 | 6 a | b ---|--- 6 | 6 **\*\*Input:\*\*** board = [[1,1,2],[3,3,4],[6,6,6]],  
pattern = ["ab","66"]

**\*\*Output:\*\*** [1,1]

**\*\*Explanation:\*\*** If we consider this mapping: ``"a" -> 3`` and ``"b" -> 4``; the submatrix with the upper-left corner ``(1,1)`` is a match as outlined in the matrix above.

Note that since the corresponding values of ``"a"``` and ``"b"``` must differ, the submatrix with the upper-left corner ``(1,0)`` is not a match. Hence, we return ``[1,1]``.

**\*\*Example 3:\*\***

1 | 2 ---|--- 2 | 1 x | x ---|--- **\*\*Input:\*\*** board = [[1,2],[2,1]], pattern = ["xx"]

**\*\*Output:\*\*** [-1,-1]

**\*\*Explanation:\*\*** Since the values of the matched submatrix must be the same, there is no match. Hence, we return ``[-1,-1]``.

**\*\*Constraints:\*\***

`*`1` <= board.length <= 50` *`1` <= board[i].length <= 50` *`0` <= board[i][j] <= 9` *`1` <= pattern.length <= 50` *`1` <= pattern[i].length <= 50` *`pattern[i][j]` is either a digit represented as a string or a lowercase English letter.`

## Code Snippets

**C++:**

```
class Solution {  
public:  
    vector<int> findPattern(vector<vector<int>>& board, vector<string>& pattern)  
    {  
  
    }  
};
```

**Java:**

```
class Solution {  
    public int[] findPattern(int[][] board, String[] pattern) {  
  
    }  
}
```

**Python3:**

```
class Solution:  
    def findPattern(self, board: List[List[int]], pattern: List[str]) ->  
        List[int]:
```