

Problem 1799: Maximize Score After N Operations

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given

nums

, an array of positive integers of size

$2 * n$

. You must perform

n

operations on this array.

In the

i

th

operation

(1-indexed)

, you will:

Choose two elements,

x

and

y

Receive a score of

$i * \text{gcd}(x, y)$

Remove

x

and

y

from

nums

Return

the maximum score you can receive after performing

n

operations.

The function

$\text{gcd}(x, y)$

is the greatest common divisor of

x

and

y

.

Example 1:

Input:

nums = [1,2]

Output:

1

Explanation:

The optimal choice of operations is: $(1 * \text{gcd}(1, 2)) = 1$

Example 2:

Input:

nums = [3,4,6,8]

Output:

11

Explanation:

The optimal choice of operations is: $(1 * \text{gcd}(3, 6)) + (2 * \text{gcd}(4, 8)) = 3 + 8 = 11$

Example 3:

Input:

nums = [1,2,3,4,5,6]

Output:

14

Explanation:

The optimal choice of operations is: $(1 * \text{gcd}(1, 5)) + (2 * \text{gcd}(2, 4)) + (3 * \text{gcd}(3, 6)) = 1 + 4 + 9 = 14$

Constraints:

$1 \leq n \leq 7$

nums.length == $2 * n$

$1 \leq \text{nums}[i] \leq 10$

6

Code Snippets

C++:

```
class Solution {
public:
    int maxScore(vector<int>& nums) {
        }
};
```

Java:

```
class Solution {  
    public int maxScore(int[] nums) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def maxScore(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def maxScore(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var maxScore = function(nums) {  
  
};
```

TypeScript:

```
function maxScore(nums: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int MaxScore(int[] nums) {
```

```
}
```

```
}
```

C:

```
int maxScore(int* nums, int numsSize) {  
  
}
```

Go:

```
func maxScore(nums []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxScore(nums: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxScore(_ nums: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_score(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums
# @return {Integer}
def max_score(nums)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function maxScore($nums) {

    }
}
```

Dart:

```
class Solution {
int maxScore(List<int> nums) {

}
```

Scala:

```
object Solution {
def maxScore(nums: Array[Int]): Int = {

}
```

Elixir:

```
defmodule Solution do
@spec max_score(nums :: [integer]) :: integer
def max_score(nums) do

end
end
```

Erlang:

```
-spec max_score(Nums :: [integer()]) -> integer().  
max_score(Nums) ->  
.
```

Racket:

```
(define/contract (max-score nums)  
  (-> (listof exact-integer?) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Maximize Score After N Operations  
 * Difficulty: Hard  
 * Tags: array, dp, math  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) or O(n * m) for DP table  
 */  
  
class Solution {  
public:  
    int maxScore(vector<int>& nums) {  
  
    }  
};
```

Java Solution:

```
/**  
 * Problem: Maximize Score After N Operations  
 * Difficulty: Hard  
 * Tags: array, dp, math  
 *  
 * Approach: Use two pointers or sliding window technique
```

```

* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

```

```

class Solution {
public int maxScore(int[] nums) {
}
}

```

Python3 Solution:

```

"""
Problem: Maximize Score After N Operations
Difficulty: Hard
Tags: array, dp, math

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) or O(n * m) for DP table
"""

class Solution:
    def maxScore(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def maxScore(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Maximize Score After N Operations
 * Difficulty: Hard

```

```

* Tags: array, dp, math
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

```

```

/** 
* @param {number[]} nums
* @return {number}
*/
var maxScore = function(nums) {
}

```

TypeScript Solution:

```

/**
* Problem: Maximize Score After N Operations
* Difficulty: Hard
* Tags: array, dp, math
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

```

```

function maxScore(nums: number[]): number {
}

```

C# Solution:

```

/*
* Problem: Maximize Score After N Operations
* Difficulty: Hard
* Tags: array, dp, math
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* Time Complexity: O(n) or O(n log n)
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```

```
*/\n\npublic class Solution {\n    public int MaxScore(int[] nums) {\n        }\n    }\n}
```

C Solution:

```
/*\n * Problem: Maximize Score After N Operations\n * Difficulty: Hard\n * Tags: array, dp, math\n *\n * Approach: Use two pointers or sliding window technique\n * Time Complexity: O(n) or O(n log n)\n * Space Complexity: O(n) or O(n * m) for DP table\n */\n\nint maxScore(int* nums, int numsSize) {\n\n}
```

Go Solution:

```
// Problem: Maximize Score After N Operations\n// Difficulty: Hard\n// Tags: array, dp, math\n//\n// Approach: Use two pointers or sliding window technique\n// Time Complexity: O(n) or O(n log n)\n// Space Complexity: O(n) or O(n * m) for DP table\n\nfunc maxScore(nums []int) int {\n\n}
```

Kotlin Solution:

```
class Solution {  
    fun maxScore(nums: IntArray): Int {  
        //  
        //  
    }  
}
```

Swift Solution:

```
class Solution {  
    func maxScore(_ nums: [Int]) -> Int {  
        //  
        //  
    }  
}
```

Rust Solution:

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// Problem: Maximize Score After N Operations  
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// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) or O(n * m) for DP table  
  
impl Solution {  
    pub fn max_score(nums: Vec<i32>) -> i32 {  
        //  
        //  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} nums  
# @return {Integer}  
def max_score(nums)  
  
end
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PHP Solution:

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class Solution {
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/**
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