

# Problem 3745: Maximize Expression of Three Elements

## Problem Information

Difficulty: Easy

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given an integer array

`nums`

.

Choose three elements

`a`

,

`b`

, and

`c`

from

`nums`

at

distinct

indices such that the value of the expression

$$a + b - c$$

is maximized.

Return an integer denoting the

maximum possible value

of this expression.

Example 1:

Input:

nums = [1,4,2,5]

Output:

8

Explanation:

We can choose

$$a = 4$$

,

$$b = 5$$

, and

$$c = 1$$

. The expression value is

$$4 + 5 - 1 = 8$$

, which is the maximum possible.

Example 2:

Input:

nums = [-2,0,5,-2,4]

Output:

11

Explanation:

We can choose

$$a = 5$$

,

$$b = 4$$

, and

$$c = -2$$

. The expression value is

$$5 + 4 - (-2) = 11$$

, which is the maximum possible.

Constraints:

$$3 \leq \text{nums.length} \leq 100$$

$$-100 \leq \text{nums}[i] \leq 100$$

## Code Snippets

### C++:

```
class Solution {
public:
    int maximizeExpressionOfThree(vector<int>& nums) {

    }
};
```

### Java:

```
class Solution {
    public int maximizeExpressionOfThree(int[] nums) {

    }
}
```

### Python3:

```
class Solution:
    def maximizeExpressionOfThree(self, nums: List[int]) -> int:
```

### Python:

```
class Solution(object):
    def maximizeExpressionOfThree(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

### JavaScript:

```
/**
 * @param {number[]} nums
 * @return {number}
 */
var maximizeExpressionOfThree = function(nums) {
```

```
};
```

### TypeScript:

```
function maximizeExpressionOfThree(nums: number[]): number {  
  
};
```

### C#:

```
public class Solution {  
    public int MaximizeExpressionOfThree(int[] nums) {  
  
    }  
}
```

### C:

```
int maximizeExpressionOfThree(int* nums, int numsSize) {  
  
}
```

### Go:

```
func maximizeExpressionOfThree(nums []int) int {  
  
}
```

### Kotlin:

```
class Solution {  
    fun maximizeExpressionOfThree(nums: IntArray): Int {  
  
    }  
}
```

### Swift:

```
class Solution {  
    func maximizeExpressionOfThree(_ nums: [Int]) -> Int {  
  
    }  
}
```

```
}
```

### Rust:

```
impl Solution {  
    pub fn maximize_expression_of_three(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

### Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def maximize_expression_of_three(nums)  
  
end
```

### PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function maximizeExpressionOfThree($nums) {  
  
    }  
}
```

### Dart:

```
class Solution {  
    int maximizeExpressionOfThree(List<int> nums) {  
  
    }  
}
```

### Scala:

```

object Solution {
  def maximizeExpressionOfThree(nums: Array[Int]): Int = {

  }
}

```

### Elixir:

```

defmodule Solution do
  @spec maximize_expression_of_three(nums :: [integer]) :: integer
  def maximize_expression_of_three(nums) do

  end
end

```

### Erlang:

```

-spec maximize_expression_of_three(Nums :: [integer()]) -> integer().
maximize_expression_of_three(Nums) ->
.

```

### Racket:

```

(define/contract (maximize-expression-of-three nums)
  (-> (listof exact-integer?) exact-integer?)
  )

```

## Solutions

### C++ Solution:

```

/*
 * Problem: Maximize Expression of Three Elements
 * Difficulty: Easy
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

```

```

class Solution {
public:
    int maximizeExpressionOfThree(vector<int>& nums) {

    }
};

```

### Java Solution:

```

/**
 * Problem: Maximize Expression of Three Elements
 * Difficulty: Easy
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public int maximizeExpressionOfThree(int[] nums) {

    }
}

```

### Python3 Solution:

```

"""
Problem: Maximize Expression of Three Elements
Difficulty: Easy
Tags: array, greedy, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def maximizeExpressionOfThree(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass

```



## Python Solution:

```
class Solution(object):
    def maximizeExpressionOfThree(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

## JavaScript Solution:

```
/**
 * Problem: Maximize Expression of Three Elements
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/**
 * @param {number[]} nums
 * @return {number}
 */
var maximizeExpressionOfThree = function(nums) {

};
```

## TypeScript Solution:

```
/**
 * Problem: Maximize Expression of Three Elements
 * Difficulty: Easy
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function maximizeExpressionOfThree(nums: number[]): number {
```

```
};
```

### C# Solution:

```
/*
 * Problem: Maximize Expression of Three Elements
 * Difficulty: Easy
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int MaximizeExpressionOfThree(int[] nums) {

    }
}
```

### C Solution:

```
/*
 * Problem: Maximize Expression of Three Elements
 * Difficulty: Easy
 * Tags: array, greedy, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int maximizeExpressionOfThree(int* nums, int numsSize) {

}
```

### Go Solution:

```
// Problem: Maximize Expression of Three Elements
// Difficulty: Easy
```

```
// Tags: array, greedy, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func maximizeExpressionOfThree(nums []int) int {

}
```

### Kotlin Solution:

```
class Solution {
    fun maximizeExpressionOfThree(nums: IntArray): Int {

    }
}
```

### Swift Solution:

```
class Solution {
    func maximizeExpressionOfThree(_ nums: [Int]) -> Int {

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### Rust Solution:

```
// Problem: Maximize Expression of Three Elements
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// Tags: array, greedy, sort
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn maximize_expression_of_three(nums: Vec<i32>) -> i32 {

    }
}
```

### Ruby Solution:

```
# @param {Integer[]} nums
# @return {Integer}
def maximize_expression_of_three(nums)

end
```

### PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function maximizeExpressionOfThree($nums) {

    }

}
```

### Dart Solution:

```
class Solution {
  int maximizeExpressionOfThree(List<int> nums) {

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```

### Scala Solution:

```
object Solution {
  def maximizeExpressionOfThree(nums: Array[Int]): Int = {

  }
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```

### Elixir Solution:

```
defmodule Solution do
  @spec maximize_expression_of_three(nums :: [integer]) :: integer
  def maximize_expression_of_three(nums) do
```

```
end  
end
```

### Erlang Solution:

```
-spec maximize_expression_of_three(Nums :: [integer()]) -> integer().  
maximize_expression_of_three(Nums) ->  
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