

Problem 259: 3Sum Smaller

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given an array of

n

integers

nums

and an integer

target

, find the number of index triplets

i

,

j

,

k

with

$0 \leq i < j < k < n$

that satisfy the condition

$\text{nums}[i] + \text{nums}[j] + \text{nums}[k] < \text{target}$

.

Example 1:

Input:

$\text{nums} = [-2, 0, 1, 3]$, $\text{target} = 2$

Output:

2

Explanation:

Because there are two triplets which sums are less than 2: $[-2, 0, 1]$ $[-2, 0, 3]$

Example 2:

Input:

$\text{nums} = []$, $\text{target} = 0$

Output:

0

Example 3:

Input:

$\text{nums} = [0]$, $\text{target} = 0$

Output:

0

Constraints:

$n == \text{nums.length}$

$0 \leq n \leq 3500$

$-100 \leq \text{nums}[i] \leq 100$

$-100 \leq \text{target} \leq 100$

Code Snippets

C++:

```
class Solution {
public:
    int threeSumSmaller(vector<int>& nums, int target) {
        }
    };
}
```

Java:

```
class Solution {
public int threeSumSmaller(int[] nums, int target) {
        }
    }
}
```

Python3:

```
class Solution:
    def threeSumSmaller(self, nums: List[int], target: int) -> int:
```

Python:

```
class Solution(object):
    def threeSumSmaller(self, nums, target):
```

```
"""
:type nums: List[int]
:type target: int
:rtype: int
"""
```

JavaScript:

```
/***
 * @param {number[]} nums
 * @param {number} target
 * @return {number}
 */
var threeSumSmaller = function(nums, target) {

};
```

TypeScript:

```
function threeSumSmaller(nums: number[], target: number): number {

};
```

C#:

```
public class Solution {
public int ThreeSumSmaller(int[] nums, int target) {

}
```

C:

```
int threeSumSmaller(int* nums, int numsSize, int target) {
}
```

Go:

```
func threeSumSmaller(nums []int, target int) int {
}
```

Kotlin:

```
class Solution {  
    fun threeSumSmaller(nums: IntArray, target: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func threeSumSmaller(_ nums: [Int], _ target: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn three_sum_smaller(nums: Vec<i32>, target: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @param {Integer} target  
# @return {Integer}  
def three_sum_smaller(nums, target)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @param Integer $target  
     * @return Integer  
     */  
    function threeSumSmaller($nums, $target) {
```

```
}
```

```
}
```

Dart:

```
class Solution {  
    int threeSumSmaller(List<int> nums, int target) {  
  
    }  
}
```

Scala:

```
object Solution {  
    def threeSumSmaller(nums: Array[Int], target: Int): Int = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
    @spec three_sum_smaller(nums :: [integer], target :: integer) :: integer  
    def three_sum_smaller(nums, target) do  
  
    end  
end
```

Erlang:

```
-spec three_sum_smaller(Nums :: [integer()], Target :: integer()) ->  
    integer().  
three_sum_smaller(Nums, Target) ->  
    .
```

Racket:

```
(define/contract (three-sum-smaller nums target)  
  (-> (listof exact-integer?) exact-integer? exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: 3Sum Smaller
 * Difficulty: Medium
 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int threeSumSmaller(vector<int>& nums, int target) {
}
```

Java Solution:

```
/**
 * Problem: 3Sum Smaller
 * Difficulty: Medium
 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int threeSumSmaller(int[] nums, int target) {
}
```

Python3 Solution:

```

"""
Problem: 3Sum Smaller
Difficulty: Medium
Tags: array, sort, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:

def threeSumSmaller(self, nums: List[int], target: int) -> int:
    # TODO: Implement optimized solution
    pass

```

Python Solution:

```

class Solution(object):

def threeSumSmaller(self, nums, target):
    """
:type nums: List[int]
:type target: int
:rtype: int
"""

```

JavaScript Solution:

```

/**
 * Problem: 3Sum Smaller
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 * Tags: array, sort, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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/**
 * @param {number[]} nums
 * @param {number} target
 * @return {number}
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```

```
var threeSumSmaller = function(nums, target) {  
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```

TypeScript Solution:

```
/**  
 * Problem: 3Sum Smaller  
 * Difficulty: Medium  
 * Tags: array, sort, search  
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 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function threeSumSmaller(nums: number[], target: number): number {  
};
```

C# Solution:

```
/*  
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 * Tags: array, sort, search  
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 * Time Complexity: O(n) or O(n log n)  
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 */  
  
public class Solution {  
    public int ThreeSumSmaller(int[] nums, int target) {  
        }  
    }
```

C Solution:

```

/*
 * Problem: 3Sum Smaller
 * Difficulty: Medium
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 * Time Complexity: O(n) or O(n log n)
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 */

int threeSumSmaller(int* nums, int numsSize, int target) {
}

```

Go Solution:

```

// Problem: 3Sum Smaller
// Difficulty: Medium
// Tags: array, sort, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func threeSumSmaller(nums []int, target int) int {
}

```

Kotlin Solution:

```

class Solution {
    fun threeSumSmaller(nums: IntArray, target: Int): Int {
        }
    }
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Swift Solution:

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class Solution {
    func threeSumSmaller(_ nums: [Int], _ target: Int) -> Int {
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```
}
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Rust Solution:

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impl Solution {
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Ruby Solution:

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# @param {Integer[]} nums
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def three_sum_smaller(nums, target)

end
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PHP Solution:

```
class Solution {

    /**
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