

Problem 3434: Maximum Frequency After Subarray Operation

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an array

`nums`

of length

`n`

. You are also given an integer

`k`

.

You perform the following operation on

`nums`

once

:

Select a

subarray

nums[i..j]

where

$0 \leq i \leq j \leq n - 1$

.

Select an integer

x

and add

x

to

all

the elements in

nums[i..j]

.

Find the

maximum

frequency of the value

k

after the operation.

Example 1:

Input:

nums = [1,2,3,4,5,6], k = 1

Output:

2

Explanation:

After adding -5 to

nums[2..5]

, 1 has a frequency of 2 in

[1, 2, -2, -1, 0, 1]

.

Example 2:

Input:

nums = [10,2,3,4,5,5,4,3,2,2], k = 10

Output:

4

Explanation:

After adding 8 to

nums[1..9]

, 10 has a frequency of 4 in

[10, 10, 11, 12, 13, 13, 12, 11, 10, 10]

.

Constraints:

$1 \leq n = \text{nums.length} \leq 10$

5

$1 \leq \text{nums}[i] \leq 50$

$1 \leq k \leq 50$

Code Snippets

C++:

```
class Solution {
public:
    int maxFrequency(vector<int>& nums, int k) {

    }
};
```

Java:

```
class Solution {
    public int maxFrequency(int[] nums, int k) {

    }
}
```

Python3:

```
class Solution:
    def maxFrequency(self, nums: List[int], k: int) -> int:
```

Python:

```
class Solution(object):
    def maxFrequency(self, nums, k):
```

```

"""
:type nums: List[int]
:type k: int
:rtype: int
"""

```

JavaScript:

```

/**
 * @param {number[]} nums
 * @param {number} k
 * @return {number}
 */
var maxFrequency = function(nums, k) {

};

```

TypeScript:

```

function maxFrequency(nums: number[], k: number): number {

};

```

C#:

```

public class Solution {
    public int MaxFrequency(int[] nums, int k) {

    }
}

```

C:

```

int maxFrequency(int* nums, int numsSize, int k) {

}

```

Go:

```

func maxFrequency(nums []int, k int) int {

}

```

Kotlin:

```
class Solution {  
    fun maxFrequency(nums: IntArray, k: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxFrequency(_ nums: [Int], _ k: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_frequency(nums: Vec<i32>, k: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @param {Integer} k  
# @return {Integer}  
def max_frequency(nums, k)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @param Integer $k  
     * @return Integer  
     */  
    function maxFrequency($nums, $k) {
```

```
}  
}
```

Dart:

```
class Solution {  
  int maxFrequency(List<int> nums, int k) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def maxFrequency(nums: Array[Int], k: Int): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec max_frequency(nums :: [integer], k :: integer) :: integer  
  def max_frequency(nums, k) do  
  
  end  
end
```

Erlang:

```
-spec max_frequency(Nums :: [integer()], K :: integer()) -> integer().  
max_frequency(Nums, K) ->  
.
```

Racket:

```
(define/contract (max-frequency nums k)  
  (-> (listof exact-integer?) exact-integer? exact-integer?)  
  )
```

Solutions

C++ Solution:

```
/*
 * Problem: Maximum Frequency After Subarray Operation
 * Difficulty: Medium
 * Tags: array, dp, greedy, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    int maxFrequency(vector<int>& nums, int k) {

    }
};
```

Java Solution:

```
/**
 * Problem: Maximum Frequency After Subarray Operation
 * Difficulty: Medium
 * Tags: array, dp, greedy, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
    public int maxFrequency(int[] nums, int k) {

    }
}
```

Python3 Solution:

```
"""
Problem: Maximum Frequency After Subarray Operation
```


Difficulty: Medium

Tags: array, dp, greedy, hash

Approach: Use two pointers or sliding window technique

Time Complexity: $O(n)$ or $O(n \log n)$

Space Complexity: $O(n)$ or $O(n * m)$ for DP table

"""

```
class Solution:
```

```
def maxFrequency(self, nums: List[int], k: int) -> int:
```

```
# TODO: Implement optimized solution
```

```
pass
```

Python Solution:

```
class Solution(object):
```

```
def maxFrequency(self, nums, k):
```

```
"""
```

```
:type nums: List[int]
```

```
:type k: int
```

```
:rtype: int
```

```
"""
```

JavaScript Solution:

```
/**
```

```
 * Problem: Maximum Frequency After Subarray Operation
```

```
 * Difficulty: Medium
```

```
 * Tags: array, dp, greedy, hash
```

```
 *
```

```
 * Approach: Use two pointers or sliding window technique
```

```
 * Time Complexity:  $O(n)$  or  $O(n \log n)$ 
```

```
 * Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
```

```
 */
```

```
/**
```

```
 * @param {number[]} nums
```

```
 * @param {number} k
```

```
 * @return {number}
```

```
 */
```

```
var maxFrequency = function(nums, k) {
```

```
};
```

TypeScript Solution:

```
/**
 * Problem: Maximum Frequency After Subarray Operation
 * Difficulty: Medium
 * Tags: array, dp, greedy, hash
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 * Approach: Use two pointers or sliding window technique
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 */

function maxFrequency(nums: number[], k: number): number {

};
```

C# Solution:

```
/*
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 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int MaxFrequency(int[] nums, int k) {

    }
}
```

C Solution:

```
/*
 * Problem: Maximum Frequency After Subarray Operation
```

```

* Difficulty: Medium
* Tags: array, dp, greedy, hash
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

int maxFrequency(int* nums, int numsSize, int k) {

}

```

Go Solution:

```

// Problem: Maximum Frequency After Subarray Operation
// Difficulty: Medium
// Tags: array, dp, greedy, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func maxFrequency(nums []int, k int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun maxFrequency(nums: IntArray, k: Int): Int {

    }
}

```

Swift Solution:

```

class Solution {
    func maxFrequency(_ nums: [Int], _ k: Int) -> Int {

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Rust Solution:

```
// Problem: Maximum Frequency After Subarray Operation
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impl Solution {
    pub fn max_frequency(nums: Vec<i32>, k: i32) -> i32 {

    }
}
```

Ruby Solution:

```
# @param {Integer[]} nums
# @param {Integer} k
# @return {Integer}
def max_frequency(nums, k)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
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     * @return Integer
     */
    function maxFrequency($nums, $k) {

    }

}
```

Dart Solution:

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class Solution {
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object Solution {
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