

Problem 1640: Check Array Formation Through Concatenation

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an array of

distinct

integers

arr

and an array of integer arrays

pieces

, where the integers in

pieces

are

distinct

. Your goal is to form

arr

by concatenating the arrays in

pieces

in any order

. However, you are

not

allowed to reorder the integers in each array

pieces[i]

.

Return

true

if it is possible

to form the array

arr

from

pieces

. Otherwise, return

false

.

Example 1:

Input:

arr = [15,88], pieces = [[88],[15]]

Output:

true

Explanation:

Concatenate [15] then [88]

Example 2:

Input:

arr = [49,18,16], pieces = [[16,18,49]]

Output:

false

Explanation:

Even though the numbers match, we cannot reorder pieces[0].

Example 3:

Input:

arr = [91,4,64,78], pieces = [[78],[4,64],[91]]

Output:

true

Explanation:

Concatenate [91] then [4,64] then [78]

Constraints:

$1 \leq \text{pieces.length} \leq \text{arr.length} \leq 100$

$\text{sum}(\text{pieces}[i].\text{length}) == \text{arr.length}$

$1 \leq \text{pieces}[i].\text{length} \leq \text{arr.length}$

$1 \leq \text{arr}[i], \text{pieces}[i][j] \leq 100$

The integers in

arr

are

distinct

.

The integers in

pieces

are

distinct

(i.e., If we flatten pieces in a 1D array, all the integers in this array are distinct).

Code Snippets

C++:

```
class Solution {
public:
    bool canFormArray(vector<int>& arr, vector<vector<int>>& pieces) {

    }
};
```

Java:

```
class Solution {  
    public boolean canFormArray(int[] arr, int[][] pieces) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def canFormArray(self, arr: List[int], pieces: List[List[int]]) -> bool:
```

Python:

```
class Solution(object):  
    def canFormArray(self, arr, pieces):  
        """  
        :type arr: List[int]  
        :type pieces: List[List[int]]  
        :rtype: bool  
        """
```

JavaScript:

```
/**  
 * @param {number[]} arr  
 * @param {number[][]} pieces  
 * @return {boolean}  
 */  
var canFormArray = function(arr, pieces) {  
  
};
```

TypeScript:

```
function canFormArray(arr: number[], pieces: number[][]): boolean {  
  
};
```

C#:

```

public class Solution {
    public bool CanFormArray(int[] arr, int[][] pieces) {

    }
}

```

C:

```

bool canFormArray(int* arr, int arrSize, int** pieces, int piecesSize, int*
piecesColSize) {

}

```

Go:

```

func canFormArray(arr []int, pieces [][]int) bool {

}

```

Kotlin:

```

class Solution {
    fun canFormArray(arr: IntArray, pieces: Array<IntArray>): Boolean {

    }
}

```

Swift:

```

class Solution {
    func canFormArray(_ arr: [Int], _ pieces: [[Int]]) -> Bool {

    }
}

```

Rust:

```

impl Solution {
    pub fn can_form_array(arr: Vec<i32>, pieces: Vec<Vec<i32>>) -> bool {

    }
}

```

Ruby:

```
# @param {Integer[]} arr
# @param {Integer[][]} pieces
# @return {Boolean}
def can_form_array(arr, pieces)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $arr
     * @param Integer[][] $pieces
     * @return Boolean
     */
    function canFormArray($arr, $pieces) {

    }

}
```

Dart:

```
class Solution {
  bool canFormArray(List<int> arr, List<List<int>> pieces) {

  }
}
```

Scala:

```
object Solution {
  def canFormArray(arr: Array[Int], pieces: Array[Array[Int]]): Boolean = {

  }
}
```

Elixir:

```
defmodule Solution do
  @spec can_form_array(arr :: [integer], pieces :: [[integer]]) :: boolean
```

```

def can_form_array(arr, pieces) do

end

end

```

Erlang:

```

-spec can_form_array(Arr :: [integer()], Pieces :: [[integer()]]) ->
boolean().
can_form_array(Arr, Pieces) ->
.

```

Racket:

```

(define/contract (can-form-array arr pieces)
  (-> (listof exact-integer?) (listof (listof exact-integer?)) boolean?)
  )

```

Solutions

C++ Solution:

```

/*
 * Problem: Check Array Formation Through Concatenation
 * Difficulty: Easy
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    bool canFormArray(vector<int>& arr, vector<vector<int>>& pieces) {

    }
};

```

Java Solution:


```

/**
 * Problem: Check Array Formation Through Concatenation
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 * Tags: array, hash
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 * Time Complexity: O(n) or O(n log n)
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 */

class Solution {
public boolean canFormArray(int[] arr, int[][] pieces) {

}

}

```

Python3 Solution:

```

"""
Problem: Check Array Formation Through Concatenation
Difficulty: Easy
Tags: array, hash

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:
def canFormArray(self, arr: List[int], pieces: List[List[int]]) -> bool:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def canFormArray(self, arr, pieces):
"""
:type arr: List[int]
:type pieces: List[List[int]]
:rtype: bool
"""

```

JavaScript Solution:

```
/**
 * Problem: Check Array Formation Through Concatenation
 * Difficulty: Easy
 * Tags: array, hash
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number[]} arr
 * @param {number[][]} pieces
 * @return {boolean}
 */
var canFormArray = function(arr, pieces) {

};
```

TypeScript Solution:

```
/**
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 * Time Complexity: O(n) or O(n log n)
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 */

function canFormArray(arr: number[], pieces: number[][]): boolean {

};
```

C# Solution:

```
/*
 * Problem: Check Array Formation Through Concatenation
 * Difficulty: Easy
```

```

* Tags: array, hash
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* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

public class Solution {
public bool CanFormArray(int[] arr, int[][] pieces) {

}
}

```

C Solution:

```

/*
* Problem: Check Array Formation Through Concatenation
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bool canFormArray(int* arr, int arrSize, int** pieces, int piecesSize, int*
piecesColSize) {

}

```

Go Solution:

```

// Problem: Check Array Formation Through Concatenation
// Difficulty: Easy
// Tags: array, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func canFormArray(arr []int, pieces [][]int) bool {

```

```
}
```

Kotlin Solution:

```
class Solution {  
    fun canFormArray(arr: IntArray, pieces: Array<IntArray>): Boolean {  
  
    }  
}
```

Swift Solution:

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class Solution {  
    func canFormArray(_ arr: [Int], _ pieces: [[Int]]) -> Bool {  
  
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impl Solution {  
    pub fn can_form_array(arr: Vec<i32>, pieces: Vec<Vec<i32>>) -> bool {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} arr  
# @param {Integer[][]} pieces  
# @return {Boolean}  
def can_form_array(arr, pieces)
```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $arr  
     * @param Integer[][] $pieces  
     * @return Boolean  
     */  
    function canFormArray($arr, $pieces) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
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object Solution {  
    def canFormArray(arr: Array[Int], pieces: Array[Array[Int]]): Boolean = {  
  
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Elixir Solution:

```
defmodule Solution do  
    @spec can_form_array(arr :: [integer], pieces :: [[integer]]) :: boolean  
    def can_form_array(arr, pieces) do  
  
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-spec can_form_array(Arr :: [integer()], Pieces :: [[integer()]]) ->
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can_form_array(Arr, Pieces) ->
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(define/contract (can-form-array arr pieces)
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