

# Problem 150: Evaluate Reverse Polish Notation

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 0.00%

**Paid Only:** No

## Problem Description

You are given an array of strings

tokens

that represents an arithmetic expression in a

Reverse Polish Notation

Evaluate the expression. Return

an integer that represents the value of the expression

Note

that:

The valid operators are

'+'

,

'.'

,

'\*'!

, and

'/'

Each operand may be an integer or another expression.

The division between two integers always

truncates toward zero

There will not be any division by zero.

The input represents a valid arithmetic expression in a reverse polish notation.

The answer and all the intermediate calculations can be represented in a

32-bit

integer.

Example 1:

Input:

`tokens = ["2","1","+","3","*"]`

Output:

Explanation:

$$((2 + 1) * 3) = 9$$

Example 2:

Input:

```
tokens = ["4", "13", "5", "/", "+"]
```

Output:

6

Explanation:

$$(4 + (13 / 5)) = 6$$

Example 3:

Input:

```
tokens = ["10", "6", "9", "3", "+", "-11", "*", "/", "*", "17", "+", "5", "+"]
```

Output:

22

Explanation:

$$\begin{aligned} ((10 * (6 / ((9 + 3) * -11))) + 17) + 5 &= ((10 * (6 / (12 * -11))) + 17) + 5 = ((10 * (6 / -132)) + 17) + \\ 5 &= ((10 * 0) + 17) + 5 = (0 + 17) + 5 = 17 + 5 = 22 \end{aligned}$$

Constraints:

$1 \leq \text{tokens.length} \leq 10$

`tokens[i]`

is either an operator:

`"+"`

`,`

`"_"`

`,`

`"**"`

, or

`"/"`

, or an integer in the range

`[-200, 200]`

`.`

## Code Snippets

**C++:**

```
class Solution {
public:
    int evalRPN(vector<string>& tokens) {
        }
};
```

**Java:**

```
class Solution {
    public int evalRPN(String[] tokens) {
```

```
}
```

```
}
```

### Python3:

```
class Solution:  
    def evalRPN(self, tokens: List[str]) -> int:
```

### Python:

```
class Solution(object):  
    def evalRPN(self, tokens):  
        """  
        :type tokens: List[str]  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {string[]} tokens  
 * @return {number}  
 */  
var evalRPN = function(tokens) {  
  
};
```

### TypeScript:

```
function evalRPN(tokens: string[]): number {  
  
};
```

### C#:

```
public class Solution {  
    public int EvalRPN(string[] tokens) {  
  
    }  
}
```

**C:**

```
int evalRPN(char** tokens, int tokensSize) {  
  
}
```

**Go:**

```
func evalRPN(tokens []string) int {  
  
}
```

**Kotlin:**

```
class Solution {  
    fun evalRPN(tokens: Array<String>): Int {  
  
    }  
}
```

**Swift:**

```
class Solution {  
    func evalRPN(_ tokens: [String]) -> Int {  
  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn eval_rpn(tokens: Vec<String>) -> i32 {  
  
    }  
}
```

**Ruby:**

```
# @param {String[]} tokens  
# @return {Integer}  
def eval_rpn(tokens)  
  
end
```

**PHP:**

```
class Solution {  
  
    /**  
     * @param String[] $tokens  
     * @return Integer  
     */  
    function evalRPN($tokens) {  
  
    }  
}
```

**Dart:**

```
class Solution {  
    int evalRPN(List<String> tokens) {  
  
    }  
}
```

**Scala:**

```
object Solution {  
    def evalRPN(tokens: Array[String]): Int = {  
  
    }  
}
```

**Elixir:**

```
defmodule Solution do  
  @spec eval_rpn(tokens :: [String.t]) :: integer  
  def eval_rpn(tokens) do  
  
  end  
end
```

**Erlang:**

```
-spec eval_rpn(Tokens :: [unicode:unicode_binary()]) -> integer().  
eval_rpn(Tokens) ->  
.
```

## Racket:

```
(define/contract (eval-rpn tokens)
  (-> (listof string?) exact-integer?))
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int evalRPN(vector<string>& tokens) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int evalRPN(String[] tokens) {
```

```
}
```

```
}
```

### Python3 Solution:

```
"""
Problem: Evaluate Reverse Polish Notation
Difficulty: Medium
Tags: array, string, math, stack

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:

    def evalRPN(self, tokens: List[str]) -> int:
        # TODO: Implement optimized solution
        pass
```

### Python Solution:

```
class Solution(object):
    def evalRPN(self, tokens):
        """
        :type tokens: List[str]
        :rtype: int
        """


```

### JavaScript Solution:

```
/**
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */
```

```
/**  
 * @param {string[]} tokens  
 * @return {number}  
 */  
var evalRPN = function(tokens) {  
  
};
```

### TypeScript Solution:

```
/**  
 * Problem: Evaluate Reverse Polish Notation  
 * Difficulty: Medium  
 * Tags: array, string, math, stack  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function evalRPN(tokens: string[]): number {  
  
};
```

### C# Solution:

```
/*  
 * Problem: Evaluate Reverse Polish Notation  
 * Difficulty: Medium  
 * Tags: array, string, math, stack  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
public class Solution {  
    public int EvalRPN(string[] tokens) {  
  
    }
```

```
}
```

### C Solution:

```
/*
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

int evalRPN(char** tokens, int tokensSize) {

}
```

### Go Solution:

```
// Problem: Evaluate Reverse Polish Notation
// Difficulty: Medium
// Tags: array, string, math, stack
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func evalRPN(tokens []string) int {

}
```

### Kotlin Solution:

```
class Solution {
    fun evalRPN(tokens: Array<String>): Int {
        }

    }
}
```

### Swift Solution:

```
class Solution {  
    func evalRPN(_ tokens: [String]) -> Int {  
        }  
    }  
}
```

### Rust Solution:

```
// Problem: Evaluate Reverse Polish Notation  
// Difficulty: Medium  
// Tags: array, string, math, stack  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn eval_rpn(tokens: Vec<String>) -> i32 {  
        }  
    }  
}
```

### Ruby Solution:

```
# @param {String[]} tokens  
# @return {Integer}  
def eval_rpn(tokens)  
  
end
```

### PHP Solution:

```
class Solution {  
  
    /**  
     * @param String[] $tokens  
     * @return Integer  
     */  
    function evalRPN($tokens) {  
  
    }  
}
```

**Dart Solution:**

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class Solution {  
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```
object Solution {  
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```

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