

Problem 3241: Time Taken to Mark All Nodes

Problem Information

Difficulty: Hard

Acceptance Rate: 26.62%

Paid Only: No

Tags: Dynamic Programming, Tree, Depth-First Search, Graph

Problem Description

There exists an **undirected** tree with n nodes numbered 0 to $n - 1$. You are given a 2D integer array `edges` of length $n - 1$, where `edges[i] = [ui, vi]` indicates that there is an edge between nodes `ui` and `vi` in the tree.

Initially, **all** nodes are **unmarked**. For each node i :

* If i is odd, the node will get marked at time x if there is **at least** one node `_adjacent_` to it which was marked at time $x - 1$. * If i is even, the node will get marked at time x if there is **at least** one node `_adjacent_` to it which was marked at time $x - 2$.

Return an array `times` where `times[i]` is the time when all nodes get marked in the tree, if you mark node i at time $t = 0$.

Note that the answer for each `times[i]` is **independent**, i.e. when you mark node i all other nodes are `_unmarked_`.

Example 1:

Input: `edges = [[0,1],[0,2]]`

Output: `[2,4,3]`

Explanation:

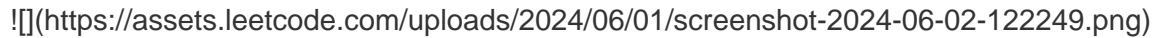
* For $i = 0$: * Node 1 is marked at $t = 1$, and Node 2 at $t = 2$. * For $i = 1$: * Node 0 is marked at $t = 2$, and Node 2 at $t = 4$. * For $i = 2$: * Node 0 is marked at $t = 2$, and Node 1 at $t = 3$.

Example 2.

Input: edges = [[0,1]]

Output: [1,2]

Explanation:

 (https://assets.leetcode.com/uploads/2024/06/01/screenshot-2024-06-02-122249.png)

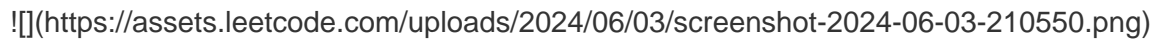
* For $i = 0$: * Node 1 is marked at $t = 1$. * For $i = 1$: * Node 0 is marked at $t = 2$.

Example 3.

Input: edges = [[2,4],[0,1],[2,3],[0,2]]

Output: [4,6,3,5,5]

Explanation:

 (https://assets.leetcode.com/uploads/2024/06/03/screenshot-2024-06-03-210550.png)

Constraints:

* $2 \leq n \leq 105$ * $\text{edges.length} == n - 1$ * $\text{edges}[i].\text{length} == 2$ * $0 \leq \text{edges}[i][0], \text{edges}[i][1] \leq n - 1$ * The input is generated such that `edges` represents a valid tree.

Code Snippets

C++:

```
class Solution {
public:
    vector<int> timeTaken(vector<vector<int>>& edges) {
```

```
}  
};
```

Java:

```
class Solution {  
    public int[] timeTaken(int[][] edges) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def timeTaken(self, edges: List[List[int]]) -> List[int]:
```