

Problem 1658: Minimum Operations to Reduce X to Zero

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

nums

and an integer

x

. In one operation, you can either remove the leftmost or the rightmost element from the array

nums

and subtract its value from

x

. Note that this

modifies

the array for future operations.

Return

the

minimum number
of operations to reduce
 x
to
exactly
0
if it is possible
, otherwise, return
-1
.

Example 1:

Input:

nums = [1,1,4,2,3], x = 5

Output:

2

Explanation:

The optimal solution is to remove the last two elements to reduce x to zero.

Example 2:

Input:

nums = [5,6,7,8,9], x = 4

Output:

-1

Example 3:

Input:

nums = [3,2,20,1,1,3], x = 10

Output:

5

Explanation:

The optimal solution is to remove the last three elements and the first two elements (5 operations in total) to reduce x to zero.

Constraints:

$1 \leq \text{nums.length} \leq 10$

5

$1 \leq \text{nums}[i] \leq 10$

4

$1 \leq x \leq 10$

9

Code Snippets

C++:

```
class Solution {  
public:  
    int minOperations(vector<int>& nums, int x) {  
  
    }  
};
```

Java:

```
class Solution {  
public int minOperations(int[] nums, int x) {  
  
}  
}
```

Python3:

```
class Solution:  
    def minOperations(self, nums: List[int], x: int) -> int:
```

Python:

```
class Solution(object):  
    def minOperations(self, nums, x):  
        """  
        :type nums: List[int]  
        :type x: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @param {number} x  
 * @return {number}  
 */  
var minOperations = function(nums, x) {  
  
};
```

TypeScript:

```
function minOperations(nums: number[], x: number): number {  
}  
};
```

C#:

```
public class Solution {  
    public int MinOperations(int[] nums, int x) {  
        }  
    }  
}
```

C:

```
int minOperations(int* nums, int numsSize, int x) {  
}  
}
```

Go:

```
func minOperations(nums []int, x int) int {  
}  
}
```

Kotlin:

```
class Solution {  
    fun minOperations(nums: IntArray, x: Int): Int {  
        }  
    }  
}
```

Swift:

```
class Solution {  
    func minOperations(_ nums: [Int], _ x: Int) -> Int {  
        }  
    }  
}
```

Rust:

```
impl Solution {
    pub fn min_operations(nums: Vec<i32>, x: i32) -> i32 {
        }
    }
```

Ruby:

```
# @param {Integer[]} nums
# @param {Integer} x
# @return {Integer}
def min_operations(nums, x)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @param Integer $x
     * @return Integer
     */
    function minOperations($nums, $x) {

    }
}
```

Dart:

```
class Solution {
    int minOperations(List<int> nums, int x) {
        }
    }
```

Scala:

```
object Solution {
    def minOperations(nums: Array[Int], x: Int): Int = {
        }
```

```
}
```

Elixir:

```
defmodule Solution do
  @spec min_operations(nums :: [integer], x :: integer) :: integer
  def min_operations(nums, x) do
    end
  end
```

Erlang:

```
-spec min_operations(Nums :: [integer()], X :: integer()) -> integer().
min_operations(Nums, X) ->
  .
```

Racket:

```
(define/contract (min-operations nums x)
  (-> (listof exact-integer?) exact-integer? exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Minimum Operations to Reduce X to Zero
 * Difficulty: Medium
 * Tags: array, hash, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
  int minOperations(vector<int>& nums, int x) {
```

```
}
```

```
} ;
```

Java Solution:

```
/**  
 * Problem: Minimum Operations to Reduce X to Zero  
 * Difficulty: Medium  
 * Tags: array, hash, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
class Solution {  
    public int minOperations(int[] nums, int x) {  
        // Implementation  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Minimum Operations to Reduce X to Zero  
Difficulty: Medium  
Tags: array, hash, search  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(n) for hash map  
"""  
  
class Solution:  
    def minOperations(self, nums: List[int], x: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):
    def minOperations(self, nums, x):
        """
        :type nums: List[int]
        :type x: int
        :rtype: int
        """

```

JavaScript Solution:

```
/**
 * Problem: Minimum Operations to Reduce X to Zero
 * Difficulty: Medium
 * Tags: array, hash, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number[]} nums
 * @param {number} x
 * @return {number}
 */
var minOperations = function(nums, x) {
}
```

TypeScript Solution:

```
/**
 * Problem: Minimum Operations to Reduce X to Zero
 * Difficulty: Medium
 * Tags: array, hash, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function minOperations(nums: number[], x: number): number {
```

```
};
```

C# Solution:

```
/*
 * Problem: Minimum Operations to Reduce X to Zero
 * Difficulty: Medium
 * Tags: array, hash, search
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int MinOperations(int[] nums, int x) {
        }

    }
}
```

C Solution:

```
/*
 * Problem: Minimum Operations to Reduce X to Zero
 * Difficulty: Medium
 * Tags: array, hash, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int minOperations(int* nums, int numsSize, int x) {
    }
```

Go Solution:

```
// Problem: Minimum Operations to Reduce X to Zero
// Difficulty: Medium
```

```

// Tags: array, hash, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func minOperations(nums []int, x int) int {
}

```

Kotlin Solution:

```

class Solution {
    fun minOperations(nums: IntArray, x: Int): Int {
        return 0
    }
}

```

Swift Solution:

```

class Solution {
    func minOperations(_ nums: [Int], _ x: Int) -> Int {
        return 0
    }
}

```

Rust Solution:

```

// Problem: Minimum Operations to Reduce X to Zero
// Difficulty: Medium
// Tags: array, hash, search
//
// Approach: Use two pointers or sliding window technique
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// Space Complexity: O(n) for hash map

impl Solution {
    pub fn min_operations(nums: Vec<i32>, x: i32) -> i32 {
        return 0
    }
}

```

Ruby Solution:

```
# @param {Integer[]} nums
# @param {Integer} x
# @return {Integer}
def min_operations(nums, x)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @param Integer $x
     * @return Integer
     */
    function minOperations($nums, $x) {

    }
}
```

Dart Solution:

```
class Solution {
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Scala Solution:

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object Solution {
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defmodule Solution do
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