

Problem 3299: Sum of Consecutive Subsequences

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

We call an array

`arr`

of length

`n`

consecutive

if one of the following holds:

$\text{arr}[i] - \text{arr}[i - 1] == 1$

for

all

$1 \leq i < n$

.

$\text{arr}[i] - \text{arr}[i - 1] == -1$

for

all

$1 \leq i < n$

.

The

value

of an array is the sum of its elements.

For example,

[3, 4, 5]

is a consecutive array of value 12 and

[9, 8]

is another of value 17. While

[3, 4, 3]

and

[8, 6]

are not consecutive.

Given an array of integers

nums

, return the

sum

of the

values

of all

consecutive

non-empty

subsequences

.

Since the answer may be very large, return it

modulo

10

9

+ 7.

Note

that an array of length 1 is also considered consecutive.

Example 1:

Input:

nums = [1,2]

Output:

6

Explanation:

The consecutive subsequences are:

[1]

,

[2]

,

[1, 2]

.

Example 2:

Input:

nums = [1,4,2,3]

Output:

31

Explanation:

The consecutive subsequences are:

[1]

,

[4]

,

[2]

,

[3]

,

[1, 2]

,

[2, 3]

,

[4, 3]

,

[1, 2, 3]

.

Constraints:

$1 \leq \text{nums.length} \leq 10$

5

$1 \leq \text{nums}[i] \leq 10$

5

Code Snippets

C++:

```
class Solution {  
public:
```

```
int getSum(vector<int>& nums) {  
  
}  
};
```

Java:

```
class Solution {  
    public int getSum(int[] nums) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def getSum(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def getSum(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var getSum = function(nums) {  
  
};
```

TypeScript:

```
function getSum(nums: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int GetSum(int[] nums) {  
  
    }  
}
```

C:

```
int getSum(int* nums, int numsSize) {  
  
}
```

Go:

```
func getSum(nums []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun getSum(nums: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func getSum(_ nums: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn get_sum(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums
# @return {Integer}
def get_sum(nums)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function getSum($nums) {

    }

}
```

Dart:

```
class Solution {
  int getSum(List<int> nums) {

  }
}
```

Scala:

```
object Solution {
  def getSum(nums: Array[Int]): Int = {

  }
}
```

Elixir:

```
defmodule Solution do
  @spec get_sum(nums :: [integer]) :: integer
  def get_sum(nums) do
```



```
end  
end
```

Erlang:

```
-spec get_sum(Nums :: [integer()]) -> integer().  
get_sum(Nums) ->  
.
```

Racket:

```
(define/contract (get-sum nums)  
  (-> (listof exact-integer?) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Sum of Consecutive Subsequences  
 * Difficulty: Hard  
 * Tags: array, dp, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) or O(n * m) for DP table  
 */  
  
class Solution {  
public:  
    int getSum(vector<int>& nums) {  
  
    }  
};
```

Java Solution:

```
/**  
 * Problem: Sum of Consecutive Subsequences
```

```

* Difficulty: Hard
* Tags: array, dp, hash
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

class Solution {
public int getSum(int[] nums) {

}
}

```

Python3 Solution:

```

"""
Problem: Sum of Consecutive Subsequences
Difficulty: Hard
Tags: array, dp, hash

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) or O(n * m) for DP table
"""

class Solution:
def getSum(self, nums: List[int]) -> int:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def getSum(self, nums):
"""
:type nums: List[int]
:rtype: int
"""

```

JavaScript Solution:

```

/**
 * Problem: Sum of Consecutive Subsequences
 * Difficulty: Hard
 * Tags: array, dp, hash
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 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number[]} nums
 * @return {number}
 */
var getSum = function(nums) {

};

```

TypeScript Solution:

```

/**
 * Problem: Sum of Consecutive Subsequences
 * Difficulty: Hard
 * Tags: array, dp, hash
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

function getSum(nums: number[]): number {

};

```

C# Solution:

```

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 * Difficulty: Hard
 * Tags: array, dp, hash
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 * Approach: Use two pointers or sliding window technique

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```

* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

public class Solution {
public int GetSum(int[] nums) {

}

}

```

C Solution:

```

/*
* Problem: Sum of Consecutive Subsequences
* Difficulty: Hard
* Tags: array, dp, hash
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

int getSum(int* nums, int numsSize) {

}

```

Go Solution:

```

// Problem: Sum of Consecutive Subsequences
// Difficulty: Hard
// Tags: array, dp, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func getSum(nums []int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun getSum(nums: IntArray): Int {

    }
}

```

Swift Solution:

```

class Solution {
    func getSum(_ nums: [Int]) -> Int {

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impl Solution {
    pub fn get_sum(nums: Vec<i32>) -> i32 {

    }
}

```

Ruby Solution:

```

# @param {Integer[]} nums
# @return {Integer}
def get_sum(nums)

end

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PHP Solution:

```

class Solution {

```

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/**
 * @param Integer[] $nums
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 */
function getSum($nums) {

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Dart Solution:

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