

# Problem 2056: Number of Valid Move Combinations On Chessboard

## Problem Information

**Difficulty:** Hard

**Acceptance Rate:** 48.37%

**Paid Only:** No

**Tags:** Array, String, Backtracking, Simulation

## Problem Description

There is an `8 x 8` chessboard containing `n` pieces (rooks, queens, or bishops). You are given a string array `pieces` of length `n`, where `pieces[i]` describes the type (rook, queen, or bishop) of the `ith` piece. In addition, you are given a 2D integer array `positions` also of length `n`, where `positions[i] = [ri, ci]` indicates that the `ith` piece is currently at the \*\*1-based\*\* coordinate `(ri, ci)` on the chessboard.

When making a \*\*move\*\* for a piece, you choose a \*\*destination\*\* square that the piece will travel toward and stop on.

\* A rook can only travel \*\*horizontally or vertically\*\* from `(r, c)` to the direction of `(r+1, c)`, `(r-1, c)`, `(r, c+1)`, or `(r, c-1)`. \* A queen can only travel \*\*horizontally, vertically, or diagonally\*\* from `(r, c)` to the direction of `(r+1, c)`, `(r-1, c)`, `(r, c+1)`, `(r, c-1)`, `(r+1, c+1)`, `(r+1, c-1)`, `(r-1, c+1)`, `(r-1, c-1)`. \* A bishop can only travel \*\*diagonally\*\* from `(r, c)` to the direction of `(r+1, c+1)`, `(r+1, c-1)`, `(r-1, c+1)`, `(r-1, c-1)`.

You must make a \*\*move\*\* for every piece on the board simultaneously. A \*\*move combination\*\* consists of all the \*\*moves\*\* performed on all the given pieces. Every second, each piece will instantaneously travel \*\*one square\*\* towards their destination if they are not already at it. All pieces start traveling at the `0th` second. A move combination is \*\*invalid\*\* if, at a given time, \*\*two or more\*\* pieces occupy the same square.

Return \_the number of\*\*valid\*\* move combinations\_■■■■■.

\*\*Notes:\*\*

\* **No two pieces** will start in the **same** square. \* You may choose the square a piece is already on as its **destination**. \* If two pieces are **directly adjacent** to each other, it is valid for them to **move past each other** and swap positions in one second.

**Example 1:**



**Input:** pieces = ["rook"], positions = [[1,1]] **Output:** 15 **Explanation:** The image above shows the possible squares the piece can move to.

**Example 2:**



**Input:** pieces = ["queen"], positions = [[1,1]] **Output:** 22 **Explanation:** The image above shows the possible squares the piece can move to.

**Example 3:**



**Input:** pieces = ["bishop"], positions = [[4,3]] **Output:** 12 **Explanation:** The image above shows the possible squares the piece can move to.

**Constraints:**

\* `n == pieces.length` \* `n == positions.length` \* `1 <= n <= 4` \* `pieces` only contains the strings `"rook"`, `"queen"`, and `"bishop"`. \* There will be at most one queen on the chessboard. \* `1 <= ri, ci <= 8` \* Each `positions[i]` is distinct.

## Code Snippets

**C++:**

```
class Solution {
public:
    int countCombinations(vector<string>& pieces, vector<vector<int>>& positions)
{
```

```
    }  
};
```

**Java:**

```
class Solution {  
    public int countCombinations(String[] pieces, int[][] positions) {  
  
    }  
}
```

**Python3:**

```
class Solution:  
    def countCombinations(self, pieces: List[str], positions: List[List[int]]) ->  
        int:
```