

# Problem 705: Design HashSet

## Problem Information

**Difficulty:** Easy

**Acceptance Rate:** 67.47%

**Paid Only:** No

**Tags:** Array, Hash Table, Linked List, Design, Hash Function

## Problem Description

Design a HashSet without using any built-in hash table libraries.

Implement `MyHashSet` class:

\* `void add(key)` Inserts the value `key` into the HashSet. \* `bool contains(key)` Returns whether the value `key` exists in the HashSet or not. \* `void remove(key)` Removes the value `key` in the HashSet. If `key` does not exist in the HashSet, do nothing.

**Example 1:**

**Input** ["MyHashSet", "add", "add", "contains", "contains", "add", "contains", "remove", "contains"]  
**Output** [[], [1], [2], [1], [3], [2], [2], [2], [2]]  
**Explanation** MyHashSet myHashSet = new MyHashSet(); myHashSet.add(1); // set = [1] myHashSet.add(2); // set = [1, 2] myHashSet.contains(1); // return True myHashSet.contains(3); // return False, (not found) myHashSet.add(2); // set = [1, 2] myHashSet.contains(2); // return True myHashSet.remove(2); // set = [1] myHashSet.contains(2); // return False, (already removed)

**Constraints:**

\* `0 <= key <= 106` \* At most `104` calls will be made to `add`, `remove`, and `contains`.

## Code Snippets

**C++:**

```

class MyHashSet {
public:
    MyHashSet() {

    }

    void add(int key) {

    }

    void remove(int key) {

    }

    bool contains(int key) {

    }
};

/**
 * Your MyHashSet object will be instantiated and called as such:
 * MyHashSet* obj = new MyHashSet();
 * obj->add(key);
 * obj->remove(key);
 * bool param_3 = obj->contains(key);
 */

```

## Java:

```

class MyHashSet {

    public MyHashSet() {

    }

    public void add(int key) {

    }

    public void remove(int key) {

    }

}

```

```

public boolean contains(int key) {

}

}

/**
 * Your MyHashSet object will be instantiated and called as such:
 * MyHashSet obj = new MyHashSet();
 * obj.add(key);
 * obj.remove(key);
 * boolean param_3 = obj.contains(key);
 */

```

### Python3:

```

class MyHashSet:

    def __init__(self):

    def add(self, key: int) -> None:

    def remove(self, key: int) -> None:

    def contains(self, key: int) -> bool:

    # Your MyHashSet object will be instantiated and called as such:
    # obj = MyHashSet()
    # obj.add(key)
    # obj.remove(key)
    # param_3 = obj.contains(key)

```