

Problem 2718: Sum of Matrix After Queries

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer

n

and a

0-indexed

2D array

queries

where

$\text{queries}[i] = [\text{type}$

i

, index

i

, val

i

]

Initially, there is a

0-indexed

$n \times n$

matrix filled with

0

's. For each query, you must apply one of the following changes:

if

type

i

$\equiv 0$

, set the values in the row with

index

i

to

val

i

, overwriting any previous values.

if

type

i

== 1

, set the values in the column with

index

i

to

val

i

, overwriting any previous values.

Return

the sum of integers in the matrix after all queries are applied

.

| Initial Matrix | Query 0 | Query 1 | Query 2 | Query 3 |
|----------------|---------|---------|---------|---------|
| 0 0 0 | 1 1 1 | 1 1 2 | 1 1 2 | 4 1 2 |
| 0 0 0 | 0 0 0 | 0 0 2 | 0 0 2 | 4 0 2 |
| 0 0 0 | 0 0 0 | 0 0 2 | 3 3 3 | 4 3 3 |

Input:

n = 3, queries = [[0,0,1],[1,2,2],[0,2,3],[1,0,4]]

Output:

23

Explanation:

The image above describes the matrix after each query. The sum of the matrix after all queries are applied is 23.

Example 2:

| Initial Matrix | Query 0 | Query 1 | Query 2 | Query 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---------|---|---------|---------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| <table border="1"><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>0</td></tr></table> | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | <table border="1"><tr><td>4</td><td>4</td><td>4</td></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>0</td></tr></table> | 4 | 4 | 4 | 0 | 0 | 0 | 0 | 0 | 0 | <table border="1"><tr><td>4</td><td>4</td><td>4</td></tr><tr><td>2</td><td>2</td><td>2</td></tr><tr><td>0</td><td>0</td><td>0</td></tr></table> | 4 | 4 | 4 | 2 | 2 | 2 | 0 | 0 | 0 | <table border="1"><tr><td>1</td><td>4</td><td>4</td></tr><tr><td>1</td><td>2</td><td>2</td></tr><tr><td>1</td><td>0</td><td>0</td></tr></table> | 1 | 4 | 4 | 1 | 2 | 2 | 1 | 0 | 0 | <table border="1"><tr><td>1</td><td>4</td><td>4</td></tr><tr><td>1</td><td>2</td><td>2</td></tr><tr><td>3</td><td>3</td><td>3</td></tr></table> | 1 | 4 | 4 | 1 | 2 | 2 | 3 | 3 | 3 |
| 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | 4 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | 4 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 2 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 4 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 2 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 4 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 2 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 3 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Query 4 | | <table border="1"><tr><td>1</td><td>4</td><td>1</td></tr><tr><td>1</td><td>2</td><td>1</td></tr><tr><td>3</td><td>3</td><td>1</td></tr></table> | 1 | 4 | 1 | 1 | 2 | 1 | 3 | 3 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 4 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 2 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 3 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Input:

$n = 3$, queries = [[0,0,4],[0,1,2],[1,0,1],[0,2,3],[1,2,1]]

Output:

17

Explanation:

The image above describes the matrix after each query. The sum of the matrix after all queries are applied is 17.

Constraints:

$1 \leq n \leq 10$

$1 \leq \text{queries.length} \leq 5 * 10$

4

$\text{queries}[i].length == 3$

$0 \leq \text{type}$

i

≤ 1

$0 \leq \text{index}$

i

$< n$

$0 \leq \text{val}$

i

≤ 10

5

Code Snippets

C++:

```
class Solution {
public:
    long long matrixSumQueries(int n, vector<vector<int>>& queries) {
        }
    };
}
```

Java:

```
class Solution {  
    public long matrixSumQueries(int n, int[][] queries) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def matrixSumQueries(self, n: int, queries: List[List[int]]) -> int:
```

Python:

```
class Solution(object):  
    def matrixSumQueries(self, n, queries):  
        """  
        :type n: int  
        :type queries: List[List[int]]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} n  
 * @param {number[][]} queries  
 * @return {number}  
 */  
var matrixSumQueries = function(n, queries) {  
  
};
```

TypeScript:

```
function matrixSumQueries(n: number, queries: number[][]): number {  
  
};
```

C#:

```
public class Solution {  
    public long MatrixSumQueries(int n, int[][] queries) {
```

```
}
```

```
}
```

C:

```
long long matrixSumQueries(int n, int** queries, int queriesSize, int*  
queriesColSize) {  
  
}
```

Go:

```
func matrixSumQueries(n int, queries [][]int) int64 {  
  
}
```

Kotlin:

```
class Solution {  
    fun matrixSumQueries(n: Int, queries: Array<IntArray>): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func matrixSumQueries(_ n: Int, _ queries: [[Int]]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn matrix_sum_queries(n: i32, queries: Vec<Vec<i32>>) -> i64 {  
  
    }  
}
```

Ruby:

```
# @param {Integer} n
# @param {Integer[][][]} queries
# @return {Integer}
def matrix_sum_queries(n, queries)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer $n
     * @param Integer[][] $queries
     * @return Integer
     */
    function matrixSumQueries($n, $queries) {

    }
}
```

Dart:

```
class Solution {
    int matrixSumQueries(int n, List<List<int>> queries) {
        return 0;
    }
}
```

Scala:

```
object Solution {
    def matrixSumQueries(n: Int, queries: Array[Array[Int]]): Long = {
        return 0
    }
}
```

Elixir:

```
defmodule Solution do
    @spec matrix_sum_queries(non_neg_integer(), [[non_neg_integer()]]) :: non_neg_integer()
    def matrix_sum_queries(n, queries) do
```

```
end  
end
```

Erlang:

```
-spec matrix_sum_queries(N :: integer(), Queries :: [[integer()]]) ->  
integer().  
matrix_sum_queries(N, Queries) ->  
.
```

Racket:

```
(define/contract (matrix-sum-queries n queries)  
  (-> exact-integer? (listof (listof exact-integer?)) exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Sum of Matrix After Queries  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
class Solution {  
public:  
    long long matrixSumQueries(int n, vector<vector<int>>& queries) {  
        }  
    };
```

Java Solution:

```

/**
 * Problem: Sum of Matrix After Queries
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public long matrixSumQueries(int n, int[][] queries) {
        return 0;
    }
}

```

Python3 Solution:

```

"""
Problem: Sum of Matrix After Queries
Difficulty: Medium
Tags: array, hash

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:
    def matrixSumQueries(self, n: int, queries: List[List[int]]) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def matrixSumQueries(self, n, queries):
        """
:type n: int
:type queries: List[List[int]]
:rtype: int
"""

```

JavaScript Solution:

```
/**  
 * Problem: Sum of Matrix After Queries  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
/**  
 * @param {number} n  
 * @param {number[][][]} queries  
 * @return {number}  
 */  
var matrixSumQueries = function(n, queries) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Sum of Matrix After Queries  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
function matrixSumQueries(n: number, queries: number[][][]): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Sum of Matrix After Queries  
 * Difficulty: Medium
```

```

* Tags: array, hash
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/
public class Solution {
    public long MatrixSumQueries(int n, int[][] queries) {
        }
    }
}

```

C Solution:

```

/*
 * Problem: Sum of Matrix After Queries
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
*/
long long matrixSumQueries(int n, int** queries, int queriesSize, int* queriesColSize) {
}

```

Go Solution:

```

// Problem: Sum of Matrix After Queries
// Difficulty: Medium
// Tags: array, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func matrixSumQueries(n int, queries [][]int) int64 {
}

```

```
}
```

Kotlin Solution:

```
class Solution {  
    fun matrixSumQueries(n: Int, queries: Array<IntArray>): Long {  
        //  
        //  
        return 0L  
    }  
}
```

Swift Solution:

```
class Solution {  
    func matrixSumQueries(_ n: Int, _ queries: [[Int]]) -> Int {  
        //  
        //  
        return 0  
    }  
}
```

Rust Solution:

```
// Problem: Sum of Matrix After Queries  
// Difficulty: Medium  
// Tags: array, hash  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
impl Solution {  
    pub fn matrix_sum_queries(n: i32, queries: Vec<Vec<i32>>) -> i64 {  
        //  
        //  
        return 0  
    }  
}
```

Ruby Solution:

```
# @param {Integer} n  
# @param {Integer[][]} queries  
# @return {Integer}  
def matrix_sum_queries(n, queries)
```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @param Integer[][] $queries  
     * @return Integer  
     */  
    function matrixSumQueries($n, $queries) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
int matrixSumQueries(int n, List<List<int>> queries) {  
  
}  
}
```

Scala Solution:

```
object Solution {  
def matrixSumQueries(n: Int, queries: Array[Array[Int]]): Long = {  
  
}  
}
```

Elixir Solution:

```
defmodule Solution do  
@spec matrix_sum_queries(n :: integer, queries :: [[integer]]) :: integer  
def matrix_sum_queries(n, queries) do  
  
end  
end
```

Erlang Solution:

```
-spec matrix_sum_queries(N :: integer(), Queries :: [[integer()]]) ->  
    integer().  
  
matrix_sum_queries(N, Queries) ->  
    .
```

Racket Solution:

```
(define/contract (matrix-sum-queries n queries)  
  (-> exact-integer? (listof (listof exact-integer?)) exact-integer?)  
  )
```