

Problem 2059: Minimum Operations to Convert Number

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a

0-indexed

integer array

nums

containing

distinct

numbers, an integer

start

, and an integer

goal

. There is an integer

x

that is initially set to

start

, and you want to perform operations on

x

such that it is converted to

goal

. You can perform the following operation repeatedly on the number

x

:

If

$0 \leq x \leq 1000$

, then for any index

i

in the array (

$0 \leq i < \text{nums.length}$

), you can set

x

to any of the following:

$x + \text{nums}[i]$

$x - \text{nums}[i]$

$x \oplus \text{nums}[i]$

(bitwise-XOR)

Note that you can use each

$\text{nums}[i]$

any number of times in any order. Operations that set

x

to be out of the range

$0 \leq x \leq 1000$

are valid, but no more operations can be done afterward.

Return

the

minimum

number of operations needed to convert

$x = \text{start}$

into

goal

, and

-1

if it is not possible

.

Example 1:

Input:

nums = [2,4,12], start = 2, goal = 12

Output:

2

Explanation:

We can go from $2 \rightarrow 14 \rightarrow 12$ with the following 2 operations. - $2 + 12 = 14$ - $14 - 2 = 12$

Example 2:

Input:

nums = [3,5,7], start = 0, goal = -4

Output:

2

Explanation:

We can go from $0 \rightarrow 3 \rightarrow -4$ with the following 2 operations. - $0 + 3 = 3$ - $3 - 7 = -4$ Note that the last operation sets x out of the range $0 \leq x \leq 1000$, which is valid.

Example 3:

Input:

nums = [2,8,16], start = 0, goal = 1

Output:

-1

Explanation:

There is no way to convert 0 into 1.

Constraints:

$1 \leq \text{nums.length} \leq 1000$

-10

9

$\leq \text{nums}[i], \text{goal} \leq 10$

9

$0 \leq \text{start} \leq 1000$

$\text{start} \neq \text{goal}$

All the integers in

nums

are distinct.

Code Snippets

C++:

```
class Solution {  
public:  
    int minimumOperations(vector<int>& nums, int start, int goal) {  
  
    }  
};
```

Java:

```

class Solution {
public int minimumOperations(int[] nums, int start, int goal) {

}

}

```

Python3:

```

class Solution:
def minimumOperations(self, nums: List[int], start: int, goal: int) -> int:

```

Python:

```

class Solution(object):
def minimumOperations(self, nums, start, goal):
"""
:type nums: List[int]
:type start: int
:type goal: int
:rtype: int
"""

```

JavaScript:

```

/**
 * @param {number[]} nums
 * @param {number} start
 * @param {number} goal
 * @return {number}
 */
var minimumOperations = function(nums, start, goal) {

};

```

TypeScript:

```

function minimumOperations(nums: number[], start: number, goal: number):
number {

};

```

C#:

```

public class Solution {
    public int MinimumOperations(int[] nums, int start, int goal) {

    }
}

```

C:

```

int minimumOperations(int* nums, int numsSize, int start, int goal) {

}

```

Go:

```

func minimumOperations(nums []int, start int, goal int) int {

}

```

Kotlin:

```

class Solution {
    fun minimumOperations(nums: IntArray, start: Int, goal: Int): Int {

    }
}

```

Swift:

```

class Solution {
    func minimumOperations(_ nums: [Int], _ start: Int, _ goal: Int) -> Int {

    }
}

```

Rust:

```

impl Solution {
    pub fn minimum_operations(nums: Vec<i32>, start: i32, goal: i32) -> i32 {

    }
}

```

Ruby:

```

# @param {Integer[]} nums
# @param {Integer} start
# @param {Integer} goal
# @return {Integer}
def minimum_operations(nums, start, goal)

end

```

PHP:

```

class Solution {

    /**
     * @param Integer[] $nums
     * @param Integer $start
     * @param Integer $goal
     * @return Integer
     */
    function minimumOperations($nums, $start, $goal) {

    }

}

```

Dart:

```

class Solution {
  int minimumOperations(List<int> nums, int start, int goal) {

  }

}

```

Scala:

```

object Solution {
  def minimumOperations(nums: Array[Int], start: Int, goal: Int): Int = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec minimum_operations(nums :: [integer], start :: integer, goal ::

```



```

integer) :: integer
def minimum_operations(nums, start, goal) do

end
end

```

Erlang:

```

-spec minimum_operations(Nums :: [integer()], Start :: integer(), Goal ::
integer()) -> integer().
minimum_operations(Nums, Start, Goal) ->
.

```

Racket:

```

(define/contract (minimum-operations nums start goal)
  (-> (listof exact-integer?) exact-integer? exact-integer? exact-integer?)
  )

```

Solutions

C++ Solution:

```

/*
 * Problem: Minimum Operations to Convert Number
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int minimumOperations(vector<int>& nums, int start, int goal) {

    }
};

```

Java Solution:

```

/**
 * Problem: Minimum Operations to Convert Number
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public int minimumOperations(int[] nums, int start, int goal) {

}

}

```

Python3 Solution:

```

"""
Problem: Minimum Operations to Convert Number
Difficulty: Medium
Tags: array, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
def minimumOperations(self, nums: List[int], start: int, goal: int) -> int:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def minimumOperations(self, nums, start, goal):
"""
:type nums: List[int]
:type start: int
:type goal: int
:rtype: int

```

```
"""
```

JavaScript Solution:

```
/**
 * Problem: Minimum Operations to Convert Number
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 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number[]} nums
 * @param {number} start
 * @param {number} goal
 * @return {number}
 */
var minimumOperations = function(nums, start, goal) {

};
```

TypeScript Solution:

```
/**
 * Problem: Minimum Operations to Convert Number
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

function minimumOperations(nums: number[], start: number, goal: number):
number {

};
```

C# Solution:

```
/*
 * Problem: Minimum Operations to Convert Number
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int MinimumOperations(int[] nums, int start, int goal) {

    }
}
```

C Solution:

```
/*
 * Problem: Minimum Operations to Convert Number
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int minimumOperations(int* nums, int numsSize, int start, int goal) {

}
```

Go Solution:

```
// Problem: Minimum Operations to Convert Number
// Difficulty: Medium
// Tags: array, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach
```

```

func minimumOperations(nums []int, start int, goal int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun minimumOperations(nums: IntArray, start: Int, goal: Int): Int {

    }
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Swift Solution:

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class Solution {
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Rust Solution:

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impl Solution {
    pub fn minimum_operations(nums: Vec<i32>, start: i32, goal: i32) -> i32 {

    }
}

```

Ruby Solution:

```

# @param {Integer[]} nums
# @param {Integer} start

```

```

# @param {Integer} goal
# @return {Integer}
def minimum_operations(nums, start, goal)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $nums
     * @param Integer $start
     * @param Integer $goal
     * @return Integer
     */
    function minimumOperations($nums, $start, $goal) {

    }

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```

Dart Solution:

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class Solution {
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object Solution {
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