

Problem 1175: Prime Arrangements

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Return the number of permutations of 1 to

n

so that prime numbers are at prime indices (1-indexed.)

(Recall that an integer is prime if and only if it is greater than 1, and cannot be written as a product of two positive integers both smaller than it.)

Since the answer may be large, return the answer

modulo

$10^9 + 7$

Example 1:

Input:

$n = 5$

Output:

Explanation:

For example [1,2,5,4,3] is a valid permutation, but [5,2,3,4,1] is not because the prime number 5 is at index 1.

Example 2:

Input:

n = 100

Output:

682289015

Constraints:

1 <= n <= 100

Code Snippets

C++:

```
class Solution {  
public:  
    int numPrimeArrangements(int n) {  
        }  
    };
```

Java:

```
class Solution {  
public int numPrimeArrangements(int n) {  
        }  
    }
```

Python3:

```
class Solution:  
    def numPrimeArrangements(self, n: int) -> int:
```

Python:

```
class Solution(object):  
    def numPrimeArrangements(self, n):  
        """  
        :type n: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} n  
 * @return {number}  
 */  
var numPrimeArrangements = function(n) {  
  
};
```

TypeScript:

```
function numPrimeArrangements(n: number): number {  
  
};
```

C#:

```
public class Solution {  
    public int NumPrimeArrangements(int n) {  
  
    }  
}
```

C:

```
int numPrimeArrangements(int n) {  
  
}
```

Go:

```
func numPrimeArrangements(n int) int {  
}  
}
```

Kotlin:

```
class Solution {  
    fun numPrimeArrangements(n: Int): Int {  
          
    }  
}
```

Swift:

```
class Solution {  
    func numPrimeArrangements(_ n: Int) -> Int {  
          
    }  
}
```

Rust:

```
impl Solution {  
    pub fn num_prime_arrangements(n: i32) -> i32 {  
          
    }  
}
```

Ruby:

```
# @param {Integer} n  
# @return {Integer}  
def num_prime_arrangements(n)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @return Integer  
    */
```

```
*/  
function numPrimeArrangements($n) {  
  
}  
}  
}
```

Dart:

```
class Solution {  
int numPrimeArrangements(int n) {  
  
}  
}  
}
```

Scala:

```
object Solution {  
def numPrimeArrangements(n: Int): Int = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec num_prime_arrangements(n :: integer) :: integer  
def num_prime_arrangements(n) do  
  
end  
end
```

Erlang:

```
-spec num_prime_arrangements(N :: integer()) -> integer().  
num_prime_arrangements(N) ->  
.
```

Racket:

```
(define/contract (num-prime-arrangements n)  
(-> exact-integer? exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Prime Arrangements
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int numPrimeArrangements(int n) {

    }
};
```

Java Solution:

```
/**
 * Problem: Prime Arrangements
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int numPrimeArrangements(int n) {

    }
}
```

Python3 Solution:

```

"""
Problem: Prime Arrangements
Difficulty: Easy
Tags: math

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:

def numPrimeArrangements(self, n: int) -> int:
    # TODO: Implement optimized solution
    pass

```

Python Solution:

```

class Solution(object):

def numPrimeArrangements(self, n):
    """
:type n: int
:rtype: int
"""

```

JavaScript Solution:

```

/**
 * Problem: Prime Arrangements
 * Difficulty: Easy
 * Tags: math
 *
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 * Time Complexity: O(n) to O(n^2) depending on approach
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 */

var numPrimeArrangements = function(n) {

```

```
};
```

TypeScript Solution:

```
/**  
 * Problem: Prime Arrangements  
 * Difficulty: Easy  
 * Tags: math  
 *  
 * Approach: Optimized algorithm based on problem constraints  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function numPrimeArrangements(n: number): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Prime Arrangements  
 * Difficulty: Easy  
 * Tags: math  
 *  
 * Approach: Optimized algorithm based on problem constraints  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
public class Solution {  
    public int NumPrimeArrangements(int n) {  
  
    }  
}
```

C Solution:

```
/*  
 * Problem: Prime Arrangements  
 * Difficulty: Easy
```

```

* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/
int numPrimeArrangements(int n) {
}

```

Go Solution:

```

// Problem: Prime Arrangements
// Difficulty: Easy
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func numPrimeArrangements(n int) int {
}

```

Kotlin Solution:

```

class Solution {
    fun numPrimeArrangements(n: Int): Int {
    }
}

```

Swift Solution:

```

class Solution {
    func numPrimeArrangements(_ n: Int) -> Int {
    }
}

```

Rust Solution:

```
// Problem: Prime Arrangements
// Difficulty: Easy
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn num_prime_arrangements(n: i32) -> i32 {
        //
    }
}
```

Ruby Solution:

```
# @param {Integer} n
# @return {Integer}
def num_prime_arrangements(n)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer $n
     * @return Integer
     */
    function numPrimeArrangements($n) {

    }
}
```

Dart Solution:

```
class Solution {
    int numPrimeArrangements(int n) {
```

```
}
```

```
}
```

Scala Solution:

```
object Solution {  
    def numPrimeArrangements(n: Int): Int = {  
  
    }  
    }  
}
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Elixir Solution:

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defmodule Solution do  
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    end
```

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