

Problem 1518: Water Bottles

Problem Information

Difficulty: Easy

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

There are

`numBottles`

water bottles that are initially full of water. You can exchange

`numExchange`

empty water bottles from the market with one full water bottle.

The operation of drinking a full water bottle turns it into an empty bottle.

Given the two integers

`numBottles`

and

`numExchange`

, return

the

maximum

■

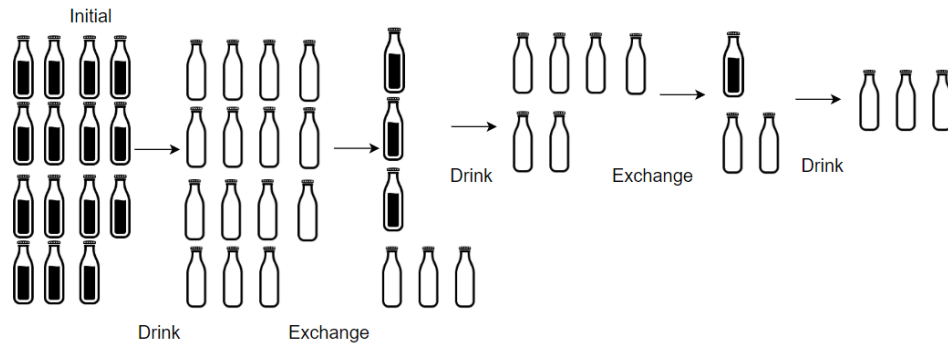
Initial



Output:

Explanation:

Example 2:



Input:

numBottles = 15, numExchange = 4

Output:

19

Explanation:

You can exchange 4 empty bottles to get 1 full water bottle. Number of water bottles you can drink: $15 + 3 + 1 = 19$.

Constraints:

$1 \leq \text{numBottles} \leq 100$

$2 \leq \text{numExchange} \leq 100$

Code Snippets

C++:

```
class Solution {
public:
    int numWaterBottles(int numBottles, int numExchange) {

    }
};
```

Java:

```
class Solution {  
    public int numWaterBottles(int numBottles, int numExchange) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def numWaterBottles(self, numBottles: int, numExchange: int) -> int:
```

Python:

```
class Solution(object):  
    def numWaterBottles(self, numBottles, numExchange):  
        """  
        :type numBottles: int  
        :type numExchange: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} numBottles  
 * @param {number} numExchange  
 * @return {number}  
 */  
var numWaterBottles = function(numBottles, numExchange) {  
  
};
```

TypeScript:

```
function numWaterBottles(numBottles: number, numExchange: number): number {  
  
};
```

C#:

```
public class Solution {  
    public int NumWaterBottles(int numBottles, int numExchange) {  
  
    }  
}
```

C:

```
int numWaterBottles(int numBottles, int numExchange) {  
  
}
```

Go:

```
func numWaterBottles(numBottles int, numExchange int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun numWaterBottles(numBottles: Int, numExchange: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func numWaterBottles(_ numBottles: Int, _ numExchange: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn num_water_bottles(num_bottles: i32, num_exchange: i32) -> i32 {  
  
    }  
}
```

Ruby:

```

# @param {Integer} num_bottles
# @param {Integer} num_exchange
# @return {Integer}
def num_water_bottles(num_bottles, num_exchange)

end

```

PHP:

```

class Solution {

    /**
     * @param Integer $numBottles
     * @param Integer $numExchange
     * @return Integer
     */
    function numWaterBottles($numBottles, $numExchange) {

    }

}

```

Dart:

```

class Solution {
  int numWaterBottles(int numBottles, int numExchange) {

  }

}

```

Scala:

```

object Solution {
  def numWaterBottles(numBottles: Int, numExchange: Int): Int = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec num_water_bottles(num_bottles :: integer, num_exchange :: integer) ::
    integer
  def num_water_bottles(num_bottles, num_exchange) do

```

```
end
end
```

Erlang:

```
-spec num_water_bottles(NumBottles :: integer(), NumExchange :: integer()) ->
integer().
num_water_bottles(NumBottles, NumExchange) ->
.
```

Racket:

```
(define/contract (num-water-bottles numBottles numExchange)
  (-> exact-integer? exact-integer? exact-integer?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Water Bottles
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int numWaterBottles(int numBottles, int numExchange) {

    }
};
```

Java Solution:

```

/**
 * Problem: Water Bottles
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public int numWaterBottles(int numBottles, int numExchange) {

}

}

```

Python3 Solution:

```

"""
Problem: Water Bottles
Difficulty: Easy
Tags: math

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
def numWaterBottles(self, numBottles: int, numExchange: int) -> int:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def numWaterBottles(self, numBottles, numExchange):
"""
:type numBottles: int
:type numExchange: int
:rtype: int
"""

```


JavaScript Solution:

```
/**
 * Problem: Water Bottles
 * Difficulty: Easy
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 * Time Complexity: O(n) to O(n^2) depending on approach
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 */

/**
 * @param {number} numBottles
 * @param {number} numExchange
 * @return {number}
 */
var numWaterBottles = function(numBottles, numExchange) {

};
```

TypeScript Solution:

```
/**
 * Problem: Water Bottles
 * Difficulty: Easy
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 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
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 */

function numWaterBottles(numBottles: number, numExchange: number): number {

};
```

C# Solution:

```
/*
 * Problem: Water Bottles
 * Difficulty: Easy
```

```

* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/

public class Solution {
public int NumWaterBottles(int numBottles, int numExchange) {

}
}

```

C Solution:

```

/*
* Problem: Water Bottles
* Difficulty: Easy
* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/

int numWaterBottles(int numBottles, int numExchange) {

}

```

Go Solution:

```

// Problem: Water Bottles
// Difficulty: Easy
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func numWaterBottles(numBottles int, numExchange int) int {

```

```
}
```

Kotlin Solution:

```
class Solution {  
    fun numWaterBottles(numBottles: Int, numExchange: Int): Int {  
  
    }  
}
```

Swift Solution:

```
class Solution {  
    func numWaterBottles(_ numBottles: Int, _ numExchange: Int) -> Int {  
  
    }  
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Rust Solution:

```
// Problem: Water Bottles  
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// Time Complexity: O(n) to O(n^2) depending on approach  
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impl Solution {  
    pub fn num_water_bottles(num_bottles: i32, num_exchange: i32) -> i32 {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer} num_bottles  
# @param {Integer} num_exchange  
# @return {Integer}  
def num_water_bottles(num_bottles, num_exchange)
```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer $numBottles  
     * @param Integer $numExchange  
     * @return Integer  
     */  
    function numWaterBottles($numBottles, $numExchange) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
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```

Scala Solution:

```
object Solution {  
    def numWaterBottles(numBottles: Int, numExchange: Int): Int = {  
  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
    @spec num_water_bottles(num_bottles :: integer, num_exchange :: integer) ::  
        integer  
    def num_water_bottles(num_bottles, num_exchange) do  
  
    end  
end
```

Erlang Solution:

```
-spec num_water_bottles(NumBottles :: integer(), NumExchange :: integer()) ->
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num_water_bottles(NumBottles, NumExchange) ->
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```
(define/contract (num-water-bottles numBottles numExchange)
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