

Problem 2307: Check for Contradictions in Equations

Problem Information

Difficulty: Hard

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a 2D array of strings

equations

and an array of real numbers

values

, where

$\text{equations}[i] = [A$

i

$, B$

i

$]$

and

$\text{values}[i]$

means that

A

i

/ B

i

= values[i]

Determine if there exists a contradiction in the equations. Return

true

if there is a contradiction, or

false

otherwise

Note

:

When checking if two numbers are equal, check that their

absolute difference

is less than

10

-5

The testcases are generated such that there are no cases targeting precision, i.e. using

double

is enough to solve the problem.

Example 1:

Input:

```
equations = [["a", "b"], ["b", "c"], ["a", "c"]], values = [3, 0.5, 1.5]
```

Output:

false

Explanation:

The given equations are: $a / b = 3$, $b / c = 0.5$, $a / c = 1.5$. There are no contradictions in the equations. One possible assignment to satisfy all equations is: $a = 3$, $b = 1$ and $c = 2$.

Example 2:

Input:

```
equations = [["le", "et"], ["le", "code"], ["code", "et"]], values = [2, 5, 0.5]
```

Output:

true

Explanation:

The given equations are: $le / et = 2$, $le / code = 5$, $code / et = 0.5$. Based on the first two equations, we get $code / et = 0.4$. Since the third equation is $code / et = 0.5$, we get a contradiction.

Constraints:

$1 \leq \text{equations.length} \leq 100$

$\text{equations}[i].length == 2$

$1 \leq A$

i

.length, B

i

.length ≤ 5

A

i

,

B

i

consist of lowercase English letters.

$\text{equations.length} == \text{values.length}$

$0.0 < \text{values}[i] \leq 10.0$

$\text{values}[i]$

has a maximum of 2 decimal places.

Code Snippets

C++:

```
class Solution {  
public:  
    bool checkContradictions(vector<vector<string>>& equations, vector<double>&  
    values) {  
  
    }  
};
```

Java:

```
class Solution {  
    public boolean checkContradictions(List<List<String>> equations, double[]  
    values) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def checkContradictions(self, equations: List[List[str]], values:  
    List[float]) -> bool:
```

Python:

```
class Solution(object):  
    def checkContradictions(self, equations, values):  
        """  
        :type equations: List[List[str]]  
        :type values: List[float]  
        :rtype: bool  
        """
```

JavaScript:

```
/**  
 * @param {string[][]} equations  
 * @param {number[]} values  
 * @return {boolean}  
 */  
var checkContradictions = function(equations, values) {
```

```
};
```

TypeScript:

```
function checkContradictions(equations: string[][][], values: number[]): boolean {  
    // Implementation  
};
```

C#:

```
public class Solution {  
    public bool CheckContradictions(IList<IList<string>> equations, double[] values) {  
        // Implementation  
    }  
}
```

C:

```
bool checkContradictions(char*** equations, int equationsSize, int* equationsColSize, double* values, int valuesSize) {  
    // Implementation  
}
```

Go:

```
func checkContradictions(equations [][]string, values []float64) bool {  
    // Implementation  
}
```

Kotlin:

```
class Solution {  
    fun checkContradictions(equations: List<List<String>>, values: DoubleArray): Boolean {  
        // Implementation  
    }  
}
```

Swift:

```
class Solution {  
    func checkContradictions(_ equations: [[String]], _ values: [Double]) -> Bool  
    {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn check_contradictions(equations: Vec<Vec<String>>, values: Vec<f64>) ->  
        bool {  
  
    }  
}
```

Ruby:

```
# @param {String[][]} equations  
# @param {Float[]} values  
# @return {Boolean}  
def check_contradictions(equations, values)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param String[][] $equations  
     * @param Float[] $values  
     * @return Boolean  
     */  
    function checkContradictions($equations, $values) {  
  
    }  
}
```

Dart:

```
class Solution {  
    bool checkContradictions(List<List<String>> equations, List<double> values) {
```

```
}
```

```
}
```

Scala:

```
object Solution {  
    def checkContradictions(equations: List[List[String]], values:  
        Array[Double]): Boolean = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
  @spec check_contradictions([String.t], [float]) :: boolean  
  def check_contradictions(equations, values) do  
  
  end  
end
```

Erlang:

```
-spec check_contradictions([[unicode:unicode_binary()]], [Values  
:: [float()]] -> boolean().  
check_contradictions(Equations, Values) ->  
.
```

Racket:

```
(define/contract (check-contradictions equations values)  
  (-> (listof (listof string?)) (listof flonum?) boolean?)  
)
```

Solutions

C++ Solution:

```

/*
 * Problem: Check for Contradictions in Equations
 * Difficulty: Hard
 * Tags: array, string, graph, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
bool checkContradictions(vector<vector<string>>& equations, vector<double>&
values) {

}
};


```

Java Solution:

```

/**
 * Problem: Check for Contradictions in Equations
 * Difficulty: Hard
 * Tags: array, string, graph, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public boolean checkContradictions(List<List<String>> equations, double[]
values) {

}
}


```

Python3 Solution:

```

"""
Problem: Check for Contradictions in Equations
Difficulty: Hard

```

```
Tags: array, string, graph, search
```

```
Approach: Use two pointers or sliding window technique
```

```
Time Complexity: O(n) or O(n log n)
```

```
Space Complexity: O(1) to O(n) depending on approach
```

```
"""
```

```
class Solution:  
    def checkContradictions(self, equations: List[List[str]], values:  
        List[float]) -> bool:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def checkContradictions(self, equations, values):  
        """  
        :type equations: List[List[str]]  
        :type values: List[float]  
        :rtype: bool  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Check for Contradictions in Equations  
 * Difficulty: Hard  
 * Tags: array, string, graph, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * @param {string[][]} equations  
 * @param {number[]} values  
 * @return {boolean}  
 */  
var checkContradictions = function(equations, values) {
```

```
};
```

TypeScript Solution:

```
/**  
 * Problem: Check for Contradictions in Equations  
 * Difficulty: Hard  
 * Tags: array, string, graph, search  
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 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function checkContradictions(equations: string[][], values: number[]): boolean {  
    // Implementation  
}  
};
```

C# Solution:

```
/*  
 * Problem: Check for Contradictions in Equations  
 * Difficulty: Hard  
 * Tags: array, string, graph, search  
 *  
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 * Time Complexity: O(n) or O(n log n)  
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 */  
  
public class Solution {  
    public bool CheckContradictions(IList<IList<string>> equations, double[] values) {  
        // Implementation  
    }  
}
```

C Solution:

```

/*
 * Problem: Check for Contradictions in Equations
 * Difficulty: Hard
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 */

bool checkContradictions(char*** equations, int equationsSize, int*
equationsColSize, double* values, int valuesSize) {

}

```

Go Solution:

```

// Problem: Check for Contradictions in Equations
// Difficulty: Hard
// Tags: array, string, graph, search
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func checkContradictions(equations [][]string, values []float64) bool {
}

```

Kotlin Solution:

```

class Solution {
    fun checkContradictions(equations: List<List<String>>, values: DoubleArray):
Boolean {
}
}

```

Swift Solution:

```

class Solution {
    func checkContradictions(_ equations: [[String]], _ values: [Double]) -> Bool
}

```

```
{  
}  
}  
}
```

Rust Solution:

```
// Problem: Check for Contradictions in Equations  
// Difficulty: Hard  
// Tags: array, string, graph, search  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn check_contradictions(equations: Vec<Vec<String>>, values: Vec<f64>) -> bool {  
        // Implementation goes here  
    }  
}
```

Ruby Solution:

```
# @param {String[][]} equations  
# @param {Float[]} values  
# @return {Boolean}  
def check_contradictions(equations, values)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param String[][] $equations  
     * @param Float[] $values  
     * @return Boolean  
     */  
    function checkContradictions($equations, $values) {  
        // Implementation goes here  
    }  
}
```

```
}
```

```
}
```

Dart Solution:

```
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