

Problem 1252: Cells with Odd Values in a Matrix

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

There is an

$m \times n$

matrix that is initialized to all

0

's. There is also a 2D array

indices

where each

`indices[i] = [r`

`i`

`, c`

`i`

`]`

represents a

0-indexed location

to perform some increment operations on the matrix.

For each location

indices[i]

, do

both

of the following:

Increment

all

the cells on row

r

i

Increment

all

the cells on column

c

i

Given

m

,

n

, and

indices

, return

the

number of odd-valued cells

in the matrix after applying the increment to all locations in

indices

.

Example 1:

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 3 & 1 \\ 1 & 3 & 1 \end{bmatrix}$$

Input:

$m = 2, n = 3, \text{indices} = [[0,1],[1,1]]$

Output:

6

Explanation:

Initial matrix = [[0,0,0],[0,0,0]]. After applying first increment it becomes [[1,2,1],[0,1,0]]. The final matrix is [[1,3,1],[1,3,1]], which contains 6 odd numbers.

Example 2:

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 0 & 1 \\ 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 2 \\ 2 & 2 \end{bmatrix}$$

Input:

$m = 2, n = 2, \text{indices} = [[1,1],[0,0]]$

Output:

0

Explanation:

Final matrix = [[2,2],[2,2]]. There are no odd numbers in the final matrix.

Constraints:

$1 \leq m, n \leq 50$

$1 \leq \text{indices.length} \leq 100$

$0 \leq r$

i

$< m$

$0 \leq c$

i

< n

Follow up:

Could you solve this in

$O(n + m + \text{indices.length})$

time with only

$O(n + m)$

extra space?

Code Snippets

C++:

```
class Solution {
public:
    int oddCells(int m, int n, vector<vector<int>>& indices) {
        }
};
```

Java:

```
class Solution {
public int oddCells(int m, int n, int[][] indices) {
        }
}
```

Python3:

```
class Solution:
    def oddCells(self, m: int, n: int, indices: List[List[int]]) -> int:
```

Python:

```
class Solution(object):  
    def oddCells(self, m, n, indices):  
        """  
        :type m: int  
        :type n: int  
        :type indices: List[List[int]]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} m  
 * @param {number} n  
 * @param {number[][]} indices  
 * @return {number}  
 */  
var oddCells = function(m, n, indices) {  
  
};
```

TypeScript:

```
function oddCells(m: number, n: number, indices: number[][][]): number {  
  
};
```

C#:

```
public class Solution {  
    public int OddCells(int m, int n, int[][] indices) {  
  
    }  
}
```

C:

```
int oddCells(int m, int n, int** indices, int indicesSize, int*  
indicesColSize) {  
  
}
```

Go:

```
func oddCells(m int, n int, indices [][]int) int {  
    }  
}
```

Kotlin:

```
class Solution {  
    fun oddCells(m: Int, n: Int, indices: Array<IntArray>): Int {  
        }  
    }  
}
```

Swift:

```
class Solution {  
    func oddCells(_ m: Int, _ n: Int, _ indices: [[Int]]) -> Int {  
        }  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn odd_cells(m: i32, n: i32, indices: Vec<Vec<i32>>) -> i32 {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer} m  
# @param {Integer} n  
# @param {Integer[][]} indices  
# @return {Integer}  
def odd_cells(m, n, indices)  
  
end
```

PHP:

```
class Solution {  
  
    /**
```

```

* @param Integer $m
* @param Integer $n
* @param Integer[][] $indices
* @return Integer
*/
function oddCells($m, $n, $indices) {

}
}

```

Dart:

```

class Solution {
int oddCells(int m, int n, List<List<int>> indices) {
}

}

```

Scala:

```

object Solution {
def oddCells(m: Int, n: Int, indices: Array[Array[Int]]): Int = {

}
}

```

Elixir:

```

defmodule Solution do
@spec odd_cells(m :: integer, n :: integer, indices :: [[integer]]) :: integer
def odd_cells(m, n, indices) do

end
end

```

Erlang:

```

-spec odd_cells(M :: integer(), N :: integer(), Indices :: [[integer()]]) -> integer().
odd_cells(M, N, Indices) ->
.
```

Racket:

```
(define/contract (odd-cells m n indices)
  (-> exact-integer? exact-integer? (listof (listof exact-integer?)))
  exact-integer? )
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Cells with Odd Values in a Matrix
 * Difficulty: Easy
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int oddCells(int m, int n, vector<vector<int>>& indices) {
}
```

Java Solution:

```
/**
 * Problem: Cells with Odd Values in a Matrix
 * Difficulty: Easy
 * Tags: array, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
```

```
public int oddCells(int m, int n, int[][] indices) {  
    }  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Cells with Odd Values in a Matrix  
Difficulty: Easy  
Tags: array, math  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def oddCells(self, m: int, n: int, indices: List[List[int]]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def oddCells(self, m, n, indices):  
        """  
        :type m: int  
        :type n: int  
        :type indices: List[List[int]]  
        :rtype: int  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Cells with Odd Values in a Matrix  
 * Difficulty: Easy  
 * Tags: array, math  
 *  
 * Approach: Use two pointers or sliding window technique
```

```

* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

```

```

/**
* @param {number} m
* @param {number} n
* @param {number[][]} indices
* @return {number}
*/
var oddCells = function(m, n, indices) {

```

```

};

```

TypeScript Solution:

```

/** 
* Problem: Cells with Odd Values in a Matrix
* Difficulty: Easy
* Tags: array, math
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

```

```

function oddCells(m: number, n: number, indices: number[][]): number {

```

```

};

```

C# Solution:

```

/*
* Problem: Cells with Odd Values in a Matrix
* Difficulty: Easy
* Tags: array, math
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

```

```
public class Solution {  
    public int OddCells(int m, int n, int[][] indices) {  
  
    }  
}
```

C Solution:

```
/*  
 * Problem: Cells with Odd Values in a Matrix  
 * Difficulty: Easy  
 * Tags: array, math  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
int oddCells(int m, int n, int** indices, int indicesSize, int*  
indicesColSize) {  
  
}
```

Go Solution:

```
// Problem: Cells with Odd Values in a Matrix  
// Difficulty: Easy  
// Tags: array, math  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
func oddCells(m int, n int, indices [][]int) int {  
  
}
```

Kotlin Solution:

```
class Solution {  
    fun oddCells(m: Int, n: Int, indices: Array<IntArray>): Int {  
          
    }  
}
```

Swift Solution:

```
class Solution {  
    func oddCells(_ m: Int, _ n: Int, _ indices: [[Int]]) -> Int {  
          
    }  
}
```

Rust Solution:

```
// Problem: Cells with Odd Values in a Matrix  
// Difficulty: Easy  
// Tags: array, math  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn odd_cells(m: i32, n: i32, indices: Vec<Vec<i32>>) -> i32 {  
          
    }  
}
```

Ruby Solution:

```
# @param {Integer} m  
# @param {Integer} n  
# @param {Integer[][]} indices  
# @return {Integer}  
def odd_cells(m, n, indices)  
  
end
```

PHP Solution:

```

class Solution {

    /**
     * @param Integer $m
     * @param Integer $n
     * @param Integer[][] $indices
     * @return Integer
     */
    function oddCells($m, $n, $indices) {

    }
}

```

Dart Solution:

```

class Solution {
    int oddCells(int m, int n, List<List<int>> indices) {
        return 0;
    }
}

```

Scala Solution:

```

object Solution {
    def oddCells(m: Int, n: Int, indices: Array[Array[Int]]): Int = {
        0
    }
}

```

Elixir Solution:

```

defmodule Solution do
  @spec odd_cells(m :: integer, n :: integer, indices :: [[integer]]) :: integer
  def odd_cells(m, n, indices) do
    0
  end
end

```

Erlang Solution:

```
-spec odd_cells(M :: integer(), N :: integer(), Indices :: [[integer()]]) ->  
integer().  
odd_cells(M, N, Indices) ->  
.
```

Racket Solution:

```
(define/contract (odd-cells m n indices)  
(-> exact-integer? exact-integer? (listof (listof exact-integer?))  
exact-integer?)  
)
```