

Problem 947: Most Stones Removed with Same Row or Column

Problem Information

Difficulty: Medium

Acceptance Rate: 62.55%

Paid Only: No

Tags: Hash Table, Depth-First Search, Union Find, Graph

Problem Description

On a 2D plane, we place n stones at some integer coordinate points. Each coordinate point may have at most one stone.

A stone can be removed if it shares either **the same row or the same column** as another stone that has not been removed.

Given an array `stones` of length n where `stones[i] = [xi, yi]` represents the location of the i th stone, return the largest possible number of stones that can be removed.

Example 1:

Input: `stones = [[0,0],[0,1],[1,0],[1,2],[2,1],[2,2]]` **Output:** 5 **Explanation:** One way to remove 5 stones is as follows: 1. Remove stone [2,2] because it shares the same row as [2,1]. 2. Remove stone [2,1] because it shares the same column as [0,1]. 3. Remove stone [1,2] because it shares the same row as [1,0]. 4. Remove stone [1,0] because it shares the same column as [0,0]. 5. Remove stone [0,1] because it shares the same row as [0,0]. Stone [0,0] cannot be removed since it does not share a row/column with another stone still on the plane.

Example 2:

Input: `stones = [[0,0],[0,2],[1,1],[2,0],[2,2]]` **Output:** 3 **Explanation:** One way to make 3 moves is as follows: 1. Remove stone [2,2] because it shares the same row as [2,0]. 2. Remove stone [2,0] because it shares the same column as [0,0]. 3. Remove stone [0,2] because it shares the same row as [0,0]. Stones [0,0] and [1,1] cannot be removed since they do not share a row/column with another stone still on the plane.

****Example 3:****

****Input:**** stones = [[0,0]] ****Output:**** 0 ****Explanation:**** [0,0] is the only stone on the plane, so you cannot remove it.

****Constraints:****

*`1` <= stones.length <= 1000` *`0` <= xi, yi <= 104` * No two stones are at the same coordinate point.

Code Snippets

C++:

```
class Solution {
public:
    int removeStones(vector<vector<int>>& stones) {

    }
};
```

Java:

```
class Solution {
    public int removeStones(int[][] stones) {

    }
}
```

Python3:

```
class Solution:
    def removeStones(self, stones: List[List[int]]) -> int:
```