

Problem 3479: Fruits Into Baskets III

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two arrays of integers,

fruits

and

baskets

, each of length

n

, where

`fruits[i]`

represents the

quantity

of the

i

th

type of fruit, and

baskets[j]

represents the

capacity

of the

j

th

basket.

From left to right, place the fruits according to these rules:

Each fruit type must be placed in the

leftmost available basket

with a capacity

greater than or equal

to the quantity of that fruit type.

Each basket can hold

only one

type of fruit.

If a fruit type

cannot be placed

in any basket, it remains

unplaced

.

Return the number of fruit types that remain unplaced after all possible allocations are made.

Example 1:

Input:

fruits = [4,2,5], baskets = [3,5,4]

Output:

1

Explanation:

fruits[0] = 4

is placed in

baskets[1] = 5

.

fruits[1] = 2

is placed in

baskets[0] = 3

.

fruits[2] = 5

cannot be placed in

baskets[2] = 4

Since one fruit type remains unplaced, we return 1.

Example 2:

Input:

fruits = [3,6,1], baskets = [6,4,7]

Output:

0

Explanation:

fruits[0] = 3

is placed in

baskets[0] = 6

fruits[1] = 6

cannot be placed in

baskets[1] = 4

(insufficient capacity) but can be placed in the next available basket,

baskets[2] = 7

fruits[2] = 1

is placed in

baskets[1] = 4

.

Since all fruits are successfully placed, we return 0.

Constraints:

$n == \text{fruits.length} == \text{baskets.length}$

$1 \leq n \leq 10$

5

$1 \leq \text{fruits}[i], \text{baskets}[i] \leq 10$

9

Code Snippets

C++:

```
class Solution {
public:
    int numOfUnplacedFruits(vector<int>& fruits, vector<int>& baskets) {
        }
};
```

Java:

```
class Solution {
public int numOfUnplacedFruits(int[] fruits, int[] baskets) {
        }
}
```

Python3:

```
class Solution:  
    def numOfUnplacedFruits(self, fruits: List[int], baskets: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def numOfUnplacedFruits(self, fruits, baskets):  
        """  
        :type fruits: List[int]  
        :type baskets: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} fruits  
 * @param {number[]} baskets  
 * @return {number}  
 */  
var numOfUnplacedFruits = function(fruits, baskets) {  
  
};
```

TypeScript:

```
function numOfUnplacedFruits(fruits: number[], baskets: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int NumOfUnplacedFruits(int[] fruits, int[] baskets) {  
  
    }  
}
```

C:

```
int numOfUnplacedFruits(int* fruits, int fruitsSize, int* baskets, int
basketsSize) {
}
```

Go:

```
func numOfUnplacedFruits(fruits []int, baskets []int) int {
}
```

Kotlin:

```
class Solution {
    fun numOfUnplacedFruits(fruits: IntArray, baskets: IntArray): Int {
        }
    }
}
```

Swift:

```
class Solution {
    func numOfUnplacedFruits(_ fruits: [Int], _ baskets: [Int]) -> Int {
        }
    }
}
```

Rust:

```
impl Solution {
    pub fn num_of_unplaced_fruits(fruits: Vec<i32>, baskets: Vec<i32>) -> i32 {
        }
    }
}
```

Ruby:

```
# @param {Integer[]} fruits
# @param {Integer[]} baskets
# @return {Integer}
def num_of_unplaced_fruits(fruits, baskets)

end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $fruits  
     * @param Integer[] $baskets  
     * @return Integer  
     */  
    function numOfUnplacedFruits($fruits, $baskets) {  
  
    }  
}
```

Dart:

```
class Solution {  
int numOfUnplacedFruits(List<int> fruits, List<int> baskets) {  
  
}  
}
```

Scala:

```
object Solution {  
def numOfUnplacedFruits(fruits: Array[Int], baskets: Array[Int]): Int = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec num_of_unplaced_fruits([integer], [integer]) ::  
integer  
def num_of_unplaced_fruits(fruits, baskets) do  
  
end  
end
```

Erlang:

```

-spec num_of_unplaced_fruits(Fruits :: [integer()], Baskets :: [integer()])
-> integer().
num_of_unplaced_fruits(Fruits, Baskets) ->
    .

```

Racket:

```

(define/contract (num-of-unplaced-fruits fruits baskets)
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?))

```

Solutions

C++ Solution:

```

/*
 * Problem: Fruits Into Baskets III
 * Difficulty: Medium
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public:
    int numOfUnplacedFruits(vector<int>& fruits, vector<int>& baskets) {
}
};


```

Java Solution:

```

/**
 * Problem: Fruits Into Baskets III
 * Difficulty: Medium
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(h) for recursion stack where h is height
*/



class Solution {
    public int numOfUnplacedFruits(int[] fruits, int[] baskets) {
        }

    }
}

```

Python3 Solution:

```

"""
Problem: Fruits Into Baskets III
Difficulty: Medium
Tags: array, tree, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(h) for recursion stack where h is height
"""

class Solution:
    def numOfUnplacedFruits(self, fruits: List[int], baskets: List[int]) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def numOfUnplacedFruits(self, fruits, baskets):
        """
        :type fruits: List[int]
        :type baskets: List[int]
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Fruits Into Baskets III
 * Difficulty: Medium

```

```

* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/
/**

* @param {number[]} fruits
* @param {number[]} baskets
* @return {number}
*/
var numOfUnplacedFruits = function(fruits, baskets) {

};

```

TypeScript Solution:

```

/**

* Problem: Fruits Into Baskets III
* Difficulty: Medium
* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/
function numOfUnplacedFruits(fruits: number[], baskets: number[]): number {

};

```

C# Solution:

```

/*
* Problem: Fruits Into Baskets III
* Difficulty: Medium
* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(h) for recursion stack where h is height
*/
public class Solution {
    public int NumOfUnplacedFruits(int[] fruits, int[] baskets) {
        }

    }
}

```

C Solution:

```

/*
 * Problem: Fruits Into Baskets III
 * Difficulty: Medium
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
*/
int numOfUnplacedFruits(int* fruits, int fruitsSize, int* baskets, int
basketsSize) {
}

```

Go Solution:

```

// Problem: Fruits Into Baskets III
// Difficulty: Medium
// Tags: array, tree, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

func numOfUnplacedFruits(fruits []int, baskets []int) int {
}

```

Kotlin Solution:

```
class Solution {  
    fun numOfUnplacedFruits(fruits: IntArray, baskets: IntArray): Int {  
        }  
        }  
}
```

Swift Solution:

```
class Solution {  
    func numOfUnplacedFruits(_ fruits: [Int], _ baskets: [Int]) -> Int {  
        }  
        }  
}
```

Rust Solution:

```
// Problem: Fruits Into Baskets III  
// Difficulty: Medium  
// Tags: array, tree, search  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(h) for recursion stack where h is height  
  
impl Solution {  
    pub fn num_of_unplaced_fruits(fruits: Vec<i32>, baskets: Vec<i32>) -> i32 {  
        }  
        }  
}
```

Ruby Solution:

```
# @param {Integer[]} fruits  
# @param {Integer[]} baskets  
# @return {Integer}  
def num_of_unplaced_fruits(fruits, baskets)  
  
end
```

PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $fruits
     * @param Integer[] $baskets
     * @return Integer
     */
    function numOfUnplacedFruits($fruits, $baskets) {

    }
}

```

Dart Solution:

```

class Solution {
    int numOfUnplacedFruits(List<int> fruits, List<int> baskets) {
        }
}

```

Scala Solution:

```

object Solution {
    def numOfUnplacedFruits(fruits: Array[Int], baskets: Array[Int]): Int = {
        }
}

```

Elixir Solution:

```

defmodule Solution do
  @spec num_of_unplaced_fruits(fruits :: [integer], baskets :: [integer]) :: integer
  def num_of_unplaced_fruits(fruits, baskets) do
    end
  end

```

Erlang Solution:

```

-spec num_of_unplaced_fruits(Fruits :: [integer()], Baskets :: [integer()]) -> integer().

```

```
num_of_unplaced_fruits(Fruits, Baskets) ->
    .
```

Racket Solution:

```
(define/contract (num-of-unplaced-fruits fruits baskets)
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?))
```