

Problem 150: Evaluate Reverse Polish Notation

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an array of strings

tokens

that represents an arithmetic expression in a

Reverse Polish Notation

.

Evaluate the expression. Return

an integer that represents the value of the expression

.

Note

that:

The valid operators are

'+'

,

'_'

,

'*'

, and

'/'

.

Each operand may be an integer or another expression.

The division between two integers always

truncates toward zero

.

There will not be any division by zero.

The input represents a valid arithmetic expression in a reverse polish notation.

The answer and all the intermediate calculations can be represented in a

32-bit

integer.

Example 1:

Input:

tokens = ["2","1","+","3","*"]

Output:

Explanation:

$$((2 + 1) * 3) = 9$$

Example 2:

Input:

tokens = ["4","13","5","/","+"]

Output:

6

Explanation:

$$(4 + (13 / 5)) = 6$$

Example 3:

Input:

tokens = ["10","6","9","3","+","-11","*","/","*","17","+","5","+"]

Output:

22

Explanation:

$$((10 * (6 / ((9 + 3) * -11))) + 17) + 5 = ((10 * (6 / (12 * -11))) + 17) + 5 = ((10 * (6 / -132)) + 17) + 5 = ((10 * 0) + 17) + 5 = (0 + 17) + 5 = 17 + 5 = 22$$

Constraints:

$$1 \leq \text{tokens.length} \leq 10$$

tokens[i]

is either an operator:

"+"

,

"_"

,

"*"

, or

"/"

, or an integer in the range

[-200, 200]

.

Code Snippets

C++:

```
class Solution {  
public:  
    int evalRPN(vector<string>& tokens) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int evalRPN(String[] tokens) {
```

```
}  
}
```

Python3:

```
class Solution:  
    def evalRPN(self, tokens: List[str]) -> int:
```

Python:

```
class Solution(object):  
    def evalRPN(self, tokens):  
        """  
        :type tokens: List[str]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {string[]} tokens  
 * @return {number}  
 */  
var evalRPN = function(tokens) {  
  
};
```

TypeScript:

```
function evalRPN(tokens: string[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int EvalRPN(string[] tokens) {  
  
    }  
}
```

C:

```
int evalRPN(char** tokens, int tokensSize) {  
  
}
```

Go:

```
func evalRPN(tokens []string) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun evalRPN(tokens: Array<String>): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func evalRPN(_ tokens: [String]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn eval_rpn(tokens: Vec<String>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {String[]} tokens  
# @return {Integer}  
def eval_rpn(tokens)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param String[] $tokens  
     * @return Integer  
     */  
    function evalRPN($tokens) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int evalRPN(List<String> tokens) {  
  
    }  
}
```

Scala:

```
object Solution {  
    def evalRPN(tokens: Array[String]): Int = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
    @spec eval_rpn(tokens :: [String.t]) :: integer  
    def eval_rpn(tokens) do  
  
    end  
end
```

Erlang:

```
-spec eval_rpn(Tokens :: [unicode:unicode_binary()]) -> integer().  
eval_rpn(Tokens) ->  
.
```

Racket:

```
(define/contract (eval-rpn tokens)
  (-> (listof string?) exact-integer?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int evalRPN(vector<string>& tokens) {

    }
};
```

Java Solution:

```
/**
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int evalRPN(String[] tokens) {
```



```
}  
}
```

Python3 Solution:

```
"""  
Problem: Evaluate Reverse Polish Notation  
Difficulty: Medium  
Tags: array, string, math, stack  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def evalRPN(self, tokens: List[str]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def evalRPN(self, tokens):  
        """  
        :type tokens: List[str]  
        :rtype: int  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Evaluate Reverse Polish Notation  
 * Difficulty: Medium  
 * Tags: array, string, math, stack  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
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 */
```

```

/**
 * @param {string[]} tokens
 * @return {number}
 */
var evalRPN = function(tokens) {

};

```

TypeScript Solution:

```

/**
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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function evalRPN(tokens: string[]): number {

};

```

C# Solution:

```

/*
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int EvalRPN(string[] tokens) {

    }
}

```

```
}
```

C Solution:

```
/*
 * Problem: Evaluate Reverse Polish Notation
 * Difficulty: Medium
 * Tags: array, string, math, stack
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 * Time Complexity: O(n) or O(n log n)
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 */

int evalRPN(char** tokens, int tokensSize) {

}
```

Go Solution:

```
// Problem: Evaluate Reverse Polish Notation
// Difficulty: Medium
// Tags: array, string, math, stack
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func evalRPN(tokens []string) int {

}
```

Kotlin Solution:

```
class Solution {
    fun evalRPN(tokens: Array<String>): Int {

    }
}
```

Swift Solution:

```

class Solution {
func evalRPN(_ tokens: [String]) -> Int {

}

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```

Rust Solution:

```

// Problem: Evaluate Reverse Polish Notation
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impl Solution {
pub fn eval_rpn(tokens: Vec<String>) -> i32 {

}

}

```

Ruby Solution:

```

# @param {String[]} tokens
# @return {Integer}
def eval_rpn(tokens)

end

```

PHP Solution:

```

class Solution {

/**
 * @param String[] $tokens
 * @return Integer
 */
function evalRPN($tokens) {

}

}

```

Dart Solution:

```
class Solution {  
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Scala Solution:

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object Solution {  
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