

Problem 3437: Permutations III

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given an integer

n

, an

alternating permutation

is a permutation of the first

n

positive integers such that no

two

adjacent elements are

both

odd or

both

even.

Return

all such

alternating permutations

sorted in lexicographical order.

Example 1:

Input:

$n = 4$

Output:

[[1,2,3,4],[1,4,3,2],[2,1,4,3],[2,3,4,1],[3,2,1,4],[3,4,1,2],[4,1,2,3],[4,3,2,1]]

Example 2:

Input:

$n = 2$

Output:

[[1,2],[2,1]]

Example 3:

Input:

$n = 3$

Output:

[[1,2,3],[3,2,1]]

Constraints:

1 <= n <= 10

Code Snippets

C++:

```
class Solution {
public:
    vector<vector<int>> permute(int n) {

    }
};
```

Java:

```
class Solution {
    public int[][] permute(int n) {

    }
}
```

Python3:

```
class Solution:
    def permute(self, n: int) -> List[List[int]]:
```

Python:

```
class Solution(object):
    def permute(self, n):
        """
        :type n: int
        :rtype: List[List[int]]
        """
```

JavaScript:

```
/**
 * @param {number} n
 * @return {number[][]}
 */
```

```
var permute = function(n) {  
  
};
```

TypeScript:

```
function permute(n: number): number[][] {  
  
};
```

C#:

```
public class Solution {  
    public int[][] Permute(int n) {  
  
    }  
}
```

C:

```
/**  
 * Return an array of arrays of size *returnSize.  
 * The sizes of the arrays are returned as *returnColumnSizes array.  
 * Note: Both returned array and *columnSizes array must be malloced, assume  
 caller calls free().  
 */  
int** permute(int n, int* returnSize, int** returnColumnSizes) {  
  
}
```

Go:

```
func permute(n int) [][]int {  
  
}
```

Kotlin:

```
class Solution {  
    fun permute(n: Int): Array<IntArray> {  
  
    }  
}
```

```
}
```

Swift:

```
class Solution {  
    func permute(_ n: Int) -> [[Int]] {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn permute(n: i32) -> Vec<Vec<i32>> {  
  
    }  
}
```

Ruby:

```
# @param {Integer} n  
# @return {Integer[][]}  
def permute(n)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @return Integer[][]  
     */  
    function permute($n) {  
  
    }  
}
```

Dart:

```

class Solution {
  List<List<int>> permute(int n) {

  }

}

```

Scala:

```

object Solution {
  def permute(n: Int): Array[Array[Int]] = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec permute(n :: integer) :: [[integer]]
  def permute(n) do

  end

end

```

Erlang:

```

-spec permute(N :: integer()) -> [[integer()]].
permute(N) ->

.

```

Racket:

```

(define/contract (permute n)
  (-> exact-integer? (listof (listof exact-integer?)))
  )

```

Solutions

C++ Solution:

```

/*
 * Problem: Permutations III

```

```

* Difficulty: Medium
* Tags: array, graph, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

class Solution {
public:
    vector<vector<int>> permute(int n) {

    }
};

```

Java Solution:

```

/**
 * Problem: Permutations III
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

class Solution {
    public int[][] permute(int n) {

    }
}

```

Python3 Solution:

```

"""
Problem: Permutations III
Difficulty: Medium
Tags: array, graph, sort

Approach: Use two pointers or sliding window technique

```

```

Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
def permute(self, n: int) -> List[List[int]]:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def permute(self, n):
"""
:type n: int
:rtype: List[List[int]]
"""

```

JavaScript Solution:

```

/**
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 * Difficulty: Medium
 * Tags: array, graph, sort
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/**
 * @param {number} n
 * @return {number[][]}
 */
var permute = function(n) {

};

```

TypeScript Solution:


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function permute(n: number): number[][] {

};

```

C# Solution:

```

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 */

public class Solution {
    public int[][] Permute(int n) {

    }
}

```

C Solution:

```

/*
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 caller calls free().
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int** permute(int n, int* returnSize, int** returnColumnSizes) {

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Go Solution:

```

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// Tags: array, graph, sort
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func permute(n int) [][]int {

}

```

Kotlin Solution:

```

class Solution {
    fun permute(n: Int): Array<IntArray> {

    }
}

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Rust Solution:

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impl Solution {
    pub fn permute(n: i32) -> Vec<Vec<i32>> {

    }
}
```

Ruby Solution:

```
# @param {Integer} n
# @return {Integer[][]}
def permute(n)

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PHP Solution:

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class Solution {

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    function permute($n) {

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object Solution {  
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