

# Problem 2378: Choose Edges to Maximize Score in a Tree

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 56.18%

**Paid Only:** Yes

**Tags:** Dynamic Programming, Tree, Depth-First Search

## Problem Description

You are given a **weighted** tree consisting of `n` nodes numbered from `0` to `n - 1`.

The tree is **rooted** at node `0` and represented with a **2D** array `edges` of size `n` where `edges[i] = [pari, weighti]` indicates that node `pari` is the **parent** of node `i`, and the edge between them has a weight equal to `weighti`. Since the root does **not** have a parent, you have `edges[0] = [-1, -1]`.

Choose some edges from the tree such that no two chosen edges are **adjacent** and the **sum** of the weights of the chosen edges is maximized.

Return the maximum sum of the chosen edges.

**Note :**

\* You are allowed to **not** choose any edges in the tree, the sum of weights in this case will be `0`. \* Two edges `Edge1` and `Edge2` in the tree are **adjacent** if they have a **common** node. \* In other words, they are adjacent if `Edge1` connects nodes `a` and `b` and `Edge2` connects nodes `b` and `c`.

**Example 1:**



**Input:** edges = [[-1,-1],[0,5],[0,10],[2,6],[2,4]] **Output:** 11 **Explanation:** The above diagram shows the edges that we have to choose colored in red. The total score is  $5 + 6 = 11$ .

It can be shown that no better score can be obtained.

**Example 2:**



**Input:** edges = [[-1,-1],[0,5],[0,-6],[0,7]] **Output:** 7 **Explanation:** We choose the edge with weight 7. Note that we cannot choose more than one edge because all edges are adjacent to each other.

**Constraints:**

\* `n == edges.length` \* `1 <= n <= 105` \* `edges[i].length == 2` \* `par0 == weight0 == -1` \* `0 <= pari <= n - 1` for all `i >= 1`. \* `pari != i` \* `-106 <= weighti <= 106` for all `i >= 1`. \* `edges` represents a valid tree.

## Code Snippets

**C++:**

```
class Solution {  
public:  
    long long maxScore(vector<vector<int>>& edges) {  
  
    }  
};
```

**Java:**

```
class Solution {  
public long maxScore(int[][][] edges) {  
  
    }  
}
```

**Python3:**

```
class Solution:  
    def maxScore(self, edges: List[List[int]]) -> int:
```