

Problem 2599: Make the Prefix Sum Non-negative

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a

0-indexed

integer array

nums

. You can apply the following operation any number of times:

Pick any element from

nums

and put it at the end of

nums

The prefix sum array of

nums

is an array

prefix

of the same length as

nums

such that

$\text{prefix}[i]$

is the sum of all the integers

$\text{nums}[j]$

where

j

is in the inclusive range

$[0, i]$

.

Return

the minimum number of operations such that the prefix sum array does not contain negative integers

. The test cases are generated such that it is always possible to make the prefix sum array non-negative.

Example 1:

Input:

$\text{nums} = [2, 3, -5, 4]$

Output:

0

Explanation:

we do not need to do any operations. The array is [2,3,-5,4]. The prefix sum array is [2, 5, 0, 4].

Example 2:

Input:

nums = [3,-5,-2,6]

Output:

1

Explanation:

we can do one operation on index 1. The array after the operation is [3,-2,6,-5]. The prefix sum array is [3, 1, 7, 2].

Constraints:

$1 \leq \text{nums.length} \leq 10$

5

-10

9

$\leq \text{nums}[i] \leq 10$

9

Code Snippets

C++:

```
class Solution {  
public:  
    int makePrefSumNonNegative(vector<int>& nums) {  
  
    }  
};
```

Java:

```
class Solution {  
public int makePrefSumNonNegative(int[] nums) {  
  
}  
}
```

Python3:

```
class Solution:  
    def makePrefSumNonNegative(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):  
    def makePrefSumNonNegative(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var makePrefSumNonNegative = function(nums) {  
  
};
```

TypeScript:

```
function makePrefSumNonNegative(nums: number[ ] ): number {  
}  
};
```

C#:

```
public class Solution {  
    public int MakePrefSumNonNegative(int[ ] nums) {  
  
    }  
}
```

C:

```
int makePrefSumNonNegative(int* nums, int numssSize) {  
  
}
```

Go:

```
func makePrefSumNonNegative(nums []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun makePrefSumNonNegative(nums: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func makePrefSumNonNegative(_ nums: [Int]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn make_pref_sum_non_negative(nums: Vec<i32>) -> i32 {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def make_pref_sum_non_negative(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function makePrefSumNonNegative($nums) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int makePrefSumNonNegative(List<int> nums) {  
        }  
    }
```

Scala:

```
object Solution {  
    def makePrefSumNonNegative(nums: Array[Int]): Int = {  
        }  
    }
```

Elixir:

```
defmodule Solution do
  @spec make_pref_sum_non_negative(nums :: [integer]) :: integer
  def make_pref_sum_non_negative(nums) do
    end
  end
```

Erlang:

```
-spec make_pref_sum_non_negative(Nums :: [integer()]) -> integer().
make_pref_sum_non_negative(Nums) ->
  .
```

Racket:

```
(define/contract (make-pref-sum-non-negative nums)
  (-> (listof exact-integer?) exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Make the Prefix Sum Non-negative
 * Difficulty: Medium
 * Tags: array, greedy, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
  int makePrefSumNonNegative(vector<int>& nums) {
    }
};
```

Java Solution:

```
/**  
 * Problem: Make the Prefix Sum Non-negative  
 * Difficulty: Medium  
 * Tags: array, greedy, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
    public int makePrefSumNonNegative(int[] nums) {  
  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Make the Prefix Sum Non-negative  
Difficulty: Medium  
Tags: array, greedy, queue, heap  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def makePrefSumNonNegative(self, nums: List[int]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def makePrefSumNonNegative(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int
```

```
"""
```

JavaScript Solution:

```
/**  
 * Problem: Make the Prefix Sum Non-negative  
 * Difficulty: Medium  
 * Tags: array, greedy, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * @param {number[]} nums  
 * @return {number}  
 */  
var makePrefSumNonNegative = function(nums) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Make the Prefix Sum Non-negative  
 * Difficulty: Medium  
 * Tags: array, greedy, queue, heap  
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 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function makePrefSumNonNegative(nums: number[]): number {  
  
};
```

C# Solution:

```

/*
 * Problem: Make the Prefix Sum Non-negative
 * Difficulty: Medium
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int MakePrefSumNonNegative(int[] nums) {

    }
}

```

C Solution:

```

/*
 * Problem: Make the Prefix Sum Non-negative
 * Difficulty: Medium
 * Tags: array, greedy, queue, heap
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int makePrefSumNonNegative(int* nums, int numsSize) {

}

```

Go Solution:

```

// Problem: Make the Prefix Sum Non-negative
// Difficulty: Medium
// Tags: array, greedy, queue, heap
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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```

```
func makePrefSumNonNegative(nums []int) int {  
    }  
}
```

Kotlin Solution:

```
class Solution {  
    fun makePrefSumNonNegative(nums: IntArray): Int {  
        }  
    }  
}
```

Swift Solution:

```
class Solution {  
    func makePrefSumNonNegative(_ nums: [Int]) -> Int {  
        }  
    }  
}
```

Rust Solution:

```
// Problem: Make the Prefix Sum Non-negative  
// Difficulty: Medium  
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// Time Complexity: O(n) or O(n log n)  
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impl Solution {  
    pub fn make_pref_sum_non_negative(nums: Vec<i32>) -> i32 {  
        }  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} nums  
# @return {Integer}  
def make_pref_sum_non_negative(nums)
```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function makePrefSumNonNegative($nums) {  
  
    }  
}
```

Dart Solution:

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object Solution {  
def makePrefSumNonNegative(nums: Array[Int]): Int = {  
  
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defmodule Solution do  
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def make_pref_sum_non_negative(nums) do  
  
end  
end
```

Erlang Solution:

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-spec make_pref_sum_non_negative(Nums :: [integer()]) -> integer().  
make_pref_sum_non_negative(Nums) ->  
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(define/contract (make-pref-sum-non-negative nums)  
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) 
```