

Problem 648: Replace Words

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

In English, we have a concept called

root

, which can be followed by some other word to form another longer word - let's call this word

derivative

. For example, when the

root

"help"

is followed by the word

"ful"

, we can form a derivative

"helpful"

Given a

dictionary

consisting of many

roots

and a

sentence

consisting of words separated by spaces, replace all the derivatives in the sentence with the

root

forming it. If a derivative can be replaced by more than one

root

, replace it with the

root

that has

the shortest length

.

Return

the

sentence

after the replacement.

Example 1:

Input:

```
dictionary = ["cat", "bat", "rat"], sentence = "the cattle was rattled by the battery"
```

Output:

"the cat was rat by the bat"

Example 2:

Input:

```
dictionary = ["a", "b", "c"], sentence = "aadsfasf absbs bbab cadsfafs"
```

Output:

"a a b c"

Constraints:

$1 \leq \text{dictionary.length} \leq 1000$

$1 \leq \text{dictionary[i].length} \leq 100$

dictionary[i]

consists of only lower-case letters.

$1 \leq \text{sentence.length} \leq 10$

6

sentence

consists of only lower-case letters and spaces.

The number of words in

sentence

is in the range

[1, 1000]

The length of each word in

sentence

is in the range

[1, 1000]

Every two consecutive words in

sentence

will be separated by exactly one space.

sentence

does not have leading or trailing spaces.

Code Snippets

C++:

```
class Solution {  
public:  
    string replaceWords(vector<string>& dictionary, string sentence) {  
  
    }  
};
```

Java:

```
class Solution {  
public String replaceWords(List<String> dictionary, String sentence) {  
  
}
```

```
}
```

Python3:

```
class Solution:  
    def replaceWords(self, dictionary: List[str], sentence: str) -> str:
```

Python:

```
class Solution(object):  
    def replaceWords(self, dictionary, sentence):  
        """  
        :type dictionary: List[str]  
        :type sentence: str  
        :rtype: str  
        """
```

JavaScript:

```
/**  
 * @param {string[]} dictionary  
 * @param {string} sentence  
 * @return {string}  
 */  
var replaceWords = function(dictionary, sentence) {  
  
};
```

TypeScript:

```
function replaceWords(dictionary: string[], sentence: string): string {  
  
};
```

C#:

```
public class Solution {  
    public string ReplaceWords(IList<string> dictionary, string sentence) {  
  
    }  
}
```

C:

```
char* replaceWords(char** dictionary, int dictionarySize, char* sentence) {  
  
}
```

Go:

```
func replaceWords(dictionary []string, sentence string) string {  
  
}
```

Kotlin:

```
class Solution {  
    fun replaceWords(dictionary: List<String>, sentence: String): String {  
  
    }  
}
```

Swift:

```
class Solution {  
    func replaceWords(_ dictionary: [String], _ sentence: String) -> String {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn replace_words(dictionary: Vec<String>, sentence: String) -> String {  
  
    }  
}
```

Ruby:

```
# @param {String[]} dictionary  
# @param {String} sentence  
# @return {String}  
def replace_words(dictionary, sentence)
```

```
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param String[] $dictionary  
     * @param String $sentence  
     * @return String  
     */  
    function replaceWords($dictionary, $sentence) {  
  
    }  
}
```

Dart:

```
class Solution {  
  String replaceWords(List<String> dictionary, String sentence) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def replaceWords(dictionary: List[String], sentence: String): String = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec replace_words(dictionary :: [String.t], sentence :: String.t) ::  
  String.t  
  def replace_words(dictionary, sentence) do  
  
  end  
end
```

Erlang:

```
-spec replace_words(Dictionary :: [unicode:unicode_binary()], Sentence :: unicode:unicode_binary()) -> unicode:unicode_binary().  
replace_words(Dictionary, Sentence) ->  
. 
```

Racket:

```
(define/contract (replace-words dictionary sentence)  
(-> (listof string?) string? string?)  
) 
```

Solutions

C++ Solution:

```
/*  
 * Problem: Replace Words  
 * Difficulty: Medium  
 * Tags: array, string, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
class Solution {  
public:  
    string replaceWords(vector<string>& dictionary, string sentence) {  
  
    }  
}; 
```

Java Solution:

```
/**  
 * Problem: Replace Words  
 * Difficulty: Medium  
 * Tags: array, string, hash  
 * 
```

```

* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

```

```

class Solution {
    public String replaceWords(List<String> dictionary, String sentence) {
        }
    }
}

```

Python3 Solution:

```

"""
Problem: Replace Words
Difficulty: Medium
Tags: array, string, hash

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:
    def replaceWords(self, dictionary: List[str], sentence: str) -> str:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def replaceWords(self, dictionary, sentence):
        """
:type dictionary: List[str]
:type sentence: str
:rtype: str
"""

```

JavaScript Solution:

```

/**
 * Problem: Replace Words
 * Difficulty: Medium
 * Tags: array, string, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {string[]} dictionary
 * @param {string} sentence
 * @return {string}
 */
var replaceWords = function(dictionary, sentence) {

};

```

TypeScript Solution:

```

/**
 * Problem: Replace Words
 * Difficulty: Medium
 * Tags: array, string, hash
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

function replaceWords(dictionary: string[], sentence: string): string {

};

```

C# Solution:

```

/*
 * Problem: Replace Words
 * Difficulty: Medium
 * Tags: array, string, hash
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```

* Approach: Use two pointers or sliding window technique
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public class Solution {
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C Solution:

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*/
char* replaceWords(char** dictionary, int dictionarySize, char* sentence) {

}

```

Go Solution:

```

// Problem: Replace Words
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// Tags: array, string, hash
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// Time Complexity: O(n) or O(n log n)
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func replaceWords(dictionary []string, sentence string) string {
}

```

Kotlin Solution:

```
class Solution {  
    fun replaceWords(dictionary: List<String>, sentence: String): String {  
  
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class Solution {  
    func replaceWords(_ dictionary: [String], _ sentence: String) -> String {  
  
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// Problem: Replace Words  
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// Tags: array, string, hash  
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// Time Complexity: O(n) or O(n log n)  
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impl Solution {  
    pub fn replace_words(dictionary: Vec<String>, sentence: String) -> String {  
  
    }  
}
```

Ruby Solution:

```
# @param {String[]} dictionary  
# @param {String} sentence  
# @return {String}  
def replace_words(dictionary, sentence)  
  
end
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PHP Solution:

```
class Solution {  
  
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```
-spec replace_words(Dictionary :: [unicode:unicode_binary()], Sentence ::  
unicode:unicode_binary()) -> unicode:unicode_binary().
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```
replace_words(Dictionary, Sentence) ->
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