

# Problem 1971: Find if Path Exists in Graph

## Problem Information

**Difficulty:** Easy

**Acceptance Rate:** 54.42%

**Paid Only:** No

**Tags:** Depth-First Search, Breadth-First Search, Union Find, Graph

## Problem Description

There is a **bi-directional** graph with `n` vertices, where each vertex is labeled from `0` to `n - 1` (**inclusive**). The edges in the graph are represented as a 2D integer array `edges`, where each `edges[i] = [ui, vi]` denotes a bi-directional edge between vertex `ui` and vertex `vi`. Every vertex pair is connected by **at most one** edge, and no vertex has an edge to itself.

You want to determine if there is a **valid path** that exists from vertex `source` to vertex `destination`.

Given `edges` and the integers `n`, `source`, and `destination`, return `true` **\_if there is a valid path\_** from **\_to\_** `source` **\_to\_** `destination` **\_or\_** `false` **\_otherwise\_**.

**Example 1:**



**Input:** n = 3, edges = [[0,1],[1,2],[2,0]], source = 0, destination = 2 **Output:** true

**Explanation:** There are two paths from vertex 0 to vertex 2: - 0 -> 1 -> 2 - 0 -> 2

**Example 2:**



**Input:** n = 6, edges = [[0,1],[0,2],[3,5],[5,4],[4,3]], source = 0, destination = 5 **Output:** false

**Explanation:** There is no path from vertex 0 to vertex 5.

**\*\*Constraints:\*\***

\* `1 <= n <= 2 \* 105` \* `0 <= edges.length <= 2 \* 105` \* `edges[i].length == 2` \* `0 <= ui, vi <= n - 1` \* `ui != vi` \* `0 <= source, destination <= n - 1` \* There are no duplicate edges. \* There are no self edges.

## Code Snippets

### C++:

```
class Solution {  
public:  
    bool validPath(int n, vector<vector<int>>& edges, int source, int  
destination) {  
  
    }  
};
```

### Java:

```
class Solution {  
public boolean validPath(int n, int[][] edges, int source, int destination) {  
  
}  
}
```

### Python3:

```
class Solution:  
    def validPath(self, n: int, edges: List[List[int]], source: int, destination:  
int) -> bool:
```