

Problem 3073: Maximum Increasing Triplet Value

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given an array

nums

, return

the

maximum value

of a triplet

(i, j, k)

such that

$i < j < k$

and

$\text{nums}[i] < \text{nums}[j] < \text{nums}[k]$

.

The

value

of a triplet

(i, j, k)

is

$\text{nums}[i] - \text{nums}[j] + \text{nums}[k]$

.

Example 1:

Input:

$\text{nums} = [5, 6, 9]$

Output:

8

Explanation:

We only have one choice for an increasing triplet and that is choosing all three elements. The value of this triplet would be

$5 - 6 + 9 = 8$

.

Example 2:

Input:

$\text{nums} = [1, 5, 3, 6]$

Output:

4

Explanation:

There are only two increasing triplets:

(0, 1, 3)

: The value of this triplet is

$$\text{nums}[0] - \text{nums}[1] + \text{nums}[3] = 1 - 5 + 6 = 2$$

.

(0, 2, 3)

: The value of this triplet is

$$\text{nums}[0] - \text{nums}[2] + \text{nums}[3] = 1 - 3 + 6 = 4$$

.

Thus the answer would be

4

.

Constraints:

$$3 \leq \text{nums.length} \leq 10$$

5

$$1 \leq \text{nums}[i] \leq 10$$

9

The input is generated such that at least one triplet meets the given condition.

Code Snippets

C++:

```
class Solution {
public:
    int maximumTripletValue(vector<int>& nums) {

    }
};
```

Java:

```
class Solution {
    public int maximumTripletValue(int[] nums) {

    }
}
```

Python3:

```
class Solution:
    def maximumTripletValue(self, nums: List[int]) -> int:
```

Python:

```
class Solution(object):
    def maximumTripletValue(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript:

```
/**
 * @param {number[]} nums
 * @return {number}
 */
```

```
var maximumTripletValue = function(nums) {  
  
};
```

TypeScript:

```
function maximumTripletValue(nums: number[]): number {  
  
};
```

C#:

```
public class Solution {  
    public int MaximumTripletValue(int[] nums) {  
  
    }  
}
```

C:

```
int maximumTripletValue(int* nums, int numsSize) {  
  
}
```

Go:

```
func maximumTripletValue(nums []int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maximumTripletValue(nums: IntArray): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maximumTripletValue(_ nums: [Int]) -> Int {
```

```
}  
}
```

Rust:

```
impl Solution {  
    pub fn maximum_triplet_value(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer}  
def maximum_triplet_value(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer  
     */  
    function maximumTripletValue($nums) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int maximumTripletValue(List<int> nums) {  
  
    }  
}
```

Scala:

```

object Solution {
  def maximumTripletValue(nums: Array[Int]): Int = {

  }
}

```

Elixir:

```

defmodule Solution do
  @spec maximum_triplet_value(nums :: [integer]) :: integer
  def maximum_triplet_value(nums) do

  end
end

```

Erlang:

```

-spec maximum_triplet_value(Nums :: [integer()]) -> integer().
maximum_triplet_value(Nums) ->
.

```

Racket:

```

(define/contract (maximum-triplet-value nums)
  (-> (listof exact-integer?) exact-integer?)
  )

```

Solutions

C++ Solution:

```

/*
 * Problem: Maximum Increasing Triplet Value
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

```

```

class Solution {
public:
    int maximumTripletValue(vector<int>& nums) {

    }
};

```

Java Solution:

```

/**
 * Problem: Maximum Increasing Triplet Value
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int maximumTripletValue(int[] nums) {

    }
}

```

Python3 Solution:

```

"""
Problem: Maximum Increasing Triplet Value
Difficulty: Medium
Tags: array

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def maximumTripletValue(self, nums: List[int]) -> int:
        # TODO: Implement optimized solution
        pass

```


Python Solution:

```
class Solution(object):
    def maximumTripletValue(self, nums):
        """
        :type nums: List[int]
        :rtype: int
        """
```

JavaScript Solution:

```
/**
 * Problem: Maximum Increasing Triplet Value
 * Difficulty: Medium
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/**
 * @param {number[]} nums
 * @return {number}
 */
var maximumTripletValue = function(nums) {

};
```

TypeScript Solution:

```
/**
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 * Difficulty: Medium
 * Tags: array
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 * Approach: Use two pointers or sliding window technique
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 */

function maximumTripletValue(nums: number[]): number {
```

```
};
```

C# Solution:

```
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 * Difficulty: Medium
 * Tags: array
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int MaximumTripletValue(int[] nums) {

    }
}
```

C Solution:

```
/*
 * Problem: Maximum Increasing Triplet Value
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int maximumTripletValue(int* nums, int numsSize) {

}
```

Go Solution:

```
// Problem: Maximum Increasing Triplet Value
// Difficulty: Medium
```

```

// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func maximumTripletValue(nums []int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun maximumTripletValue(nums: IntArray): Int {

    }
}

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Swift Solution:

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class Solution {
    func maximumTripletValue(_ nums: [Int]) -> Int {

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Rust Solution:

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impl Solution {
    pub fn maximum_triplet_value(nums: Vec<i32>) -> i32 {

    }
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```

Ruby Solution:

```
# @param {Integer[]} nums
# @return {Integer}
def maximum_triplet_value(nums)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
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    function maximumTripletValue($nums) {

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class Solution {
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object Solution {
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Elixir Solution:

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defmodule Solution do
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end  
end
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-spec maximum_triplet_value(Nums :: [integer()]) -> integer().  
maximum_triplet_value(Nums) ->  
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