

Problem 1861: Rotating the Box

Problem Information

Difficulty: Medium

Acceptance Rate: 79.21%

Paid Only: No

Tags: Array, Two Pointers, Matrix

Problem Description

You are given an $m \times n$ matrix of characters `boxGrid` representing a side-view of a box. Each cell of the box is one of the following:

* A stone `'#'` * A stationary obstacle `'*'`` * Empty `'.'`

The box is rotated **90 degrees clockwise**, causing some of the stones to fall due to gravity. Each stone falls down until it lands on an obstacle, another stone, or the bottom of the box. Gravity **does not** affect the obstacles' positions, and the inertia from the box's rotation **does not** affect the stones' horizontal positions.

It is **guaranteed** that each stone in `boxGrid` rests on an obstacle, another stone, or the bottom of the box.


Return `an n x m matrix` representing the box after the rotation described above.

Example 1.




Input: `boxGrid = ["#", ".", "#"]` **Output:** `[["."], ["#"], ["#"]]`

Example 2.



****Input:**** boxGrid = `[["#", ".", "*", "."], ["#", "#", "*", "."]]` ****Output:**** `[["#", "."], ["#", "#"], ["*", "*"], [".", "."]]`

****Example 3:****

 (<https://assets.leetcode.com/uploads/2021/04/08/rotatingtheboxleetcode3withstone.png>)

****Input:**** boxGrid = `[["#", "#", "*", ".", "*", "."], ["#", "#", "#", "*", ".", "."], ["#", "#", "#", ".", "#", "."]]`
****Output:**** `[[".", "#", "#"], [".", "#", "#"], ["#", "#", "*"], ["#", "*", "."], ["#", ".", "*"], ["#", ".", "."]]`

****Constraints:****

* `m == boxGrid.length`` * `n == boxGrid[i].length`` * `1 <= m, n <= 500`` * `boxGrid[i][j]`` is either `'#'`, `'*'`, or `'.'`.

Code Snippets

C++:

```
class Solution {
public:
    vector<vector<char>> rotateTheBox(vector<vector<char>>& boxGrid) {

    }
};
```

Java:

```
class Solution {
    public char[][] rotateTheBox(char[][] boxGrid) {

    }
}
```

Python3:

```
class Solution:
    def rotateTheBox(self, boxGrid: List[List[str]]) -> List[List[str]]:
```