

Problem 1175: Prime Arrangements

Problem Information

Difficulty: Easy

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Return the number of permutations of 1 to

n

so that prime numbers are at prime indices (1-indexed.)

(Recall that an integer is prime if and only if it is greater than 1, and cannot be written as a product of two positive integers both smaller than it.)

Since the answer may be large, return the answer

modulo

$10^9 + 7$

.

Example 1:

Input:

$n = 5$

Output:

12

Explanation:

For example [1,2,5,4,3] is a valid permutation, but [5,2,3,4,1] is not because the prime number 5 is at index 1.

Example 2:

Input:

n = 100

Output:

682289015

Constraints:

$1 \leq n \leq 100$

Code Snippets

C++:

```
class Solution {
public:
    int numPrimeArrangements(int n) {

    }
};
```

Java:

```
class Solution {
    public int numPrimeArrangements(int n) {

    }
}
```

Python3:

```
class Solution:
    def numPrimeArrangements(self, n: int) -> int:
```

Python:

```
class Solution(object):
    def numPrimeArrangements(self, n):
        """
        :type n: int
        :rtype: int
        """
```

JavaScript:

```
/**
 * @param {number} n
 * @return {number}
 */
var numPrimeArrangements = function(n) {

};
```

TypeScript:

```
function numPrimeArrangements(n: number): number {

};
```

C#:

```
public class Solution {
    public int NumPrimeArrangements(int n) {

    }
}
```

C:

```
int numPrimeArrangements(int n) {

}
```

Go:

```
func numPrimeArrangements(n int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun numPrimeArrangements(n: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func numPrimeArrangements(_ n: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn num_prime_arrangements(n: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer} n  
# @return {Integer}  
def num_prime_arrangements(n)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @return Integer  
     */  
}
```

```

*/
function numPrimeArrangements($n) {

}

}

```

Dart:

```

class Solution {
  int numPrimeArrangements(int n) {

  }

}

```

Scala:

```

object Solution {
  def numPrimeArrangements(n: Int): Int = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec num_prime_arrangements(n :: integer) :: integer
  def num_prime_arrangements(n) do

  end

end

```

Erlang:

```

-spec num_prime_arrangements(N :: integer()) -> integer().
num_prime_arrangements(N) ->
.

```

Racket:

```

(define/contract (num-prime-arrangements n)
  (-> exact-integer? exact-integer?)
)

```

Solutions

C++ Solution:

```
/*
 * Problem: Prime Arrangements
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int numPrimeArrangements(int n) {

    }
};
```

Java Solution:

```
/**
 * Problem: Prime Arrangements
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int numPrimeArrangements(int n) {

    }
}
```

Python3 Solution:

```

"""
Problem: Prime Arrangements
Difficulty: Easy
Tags: math

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def numPrimeArrangements(self, n: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def numPrimeArrangements(self, n):
        """
        :type n: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Prime Arrangements
 * Difficulty: Easy
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/**
 * @param {number} n
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var numPrimeArrangements = function(n) {

```

```
};
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TypeScript Solution:

```
/**
 * Problem: Prime Arrangements
 * Difficulty: Easy
 * Tags: math
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity:  $O(n)$  to  $O(n^2)$  depending on approach
 * Space Complexity:  $O(1)$  to  $O(n)$  depending on approach
 */

function numPrimeArrangements(n: number): number {

};
```

C# Solution:

```
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 * Difficulty: Easy
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 * Time Complexity:  $O(n)$  to  $O(n^2)$  depending on approach
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 */

public class Solution {
    public int NumPrimeArrangements(int n) {

    }
}
```

C Solution:

```
/*
 * Problem: Prime Arrangements
 * Difficulty: Easy
```



```

* Tags: math
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/

int numPrimeArrangements(int n) {

}

```

Go Solution:

```

// Problem: Prime Arrangements
// Difficulty: Easy
// Tags: math
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

func numPrimeArrangements(n int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun numPrimeArrangements(n: Int): Int {

    }
}

```

Swift Solution:

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class Solution {
    func numPrimeArrangements(_ n: Int) -> Int {

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Rust Solution:

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// Approach: Optimized algorithm based on problem constraints
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impl Solution {
    pub fn num_prime_arrangements(n: i32) -> i32 {

    }
}
```

Ruby Solution:

```
# @param {Integer} n
# @return {Integer}
def num_prime_arrangements(n)

end
```

PHP Solution:

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class Solution {

    /**
     * @param Integer $n
     * @return Integer
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    function numPrimeArrangements($n) {

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class Solution {
    int numPrimeArrangements(int n) {
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}  
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object Solution {  
  def numPrimeArrangements(n: Int): Int = {  
  
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defmodule Solution do  
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-spec num_prime_arrangements(N :: integer()) -> integer().  
num_prime_arrangements(N) ->  
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