

Problem 2846: Minimum Edge Weight Equilibrium Queries in a Tree

Problem Information

Difficulty: Hard

Acceptance Rate: 44.70%

Paid Only: No

Tags: Array, Tree, Graph, Strongly Connected Component

Problem Description

There is an undirected tree with `n` nodes labeled from `0` to `n - 1`. You are given the integer `n` and a 2D integer array `edges` of length `n - 1`, where `edges[i] = [ui, vi, wi]` indicates that there is an edge between nodes `ui` and `vi` with weight `wi` in the tree.

You are also given a 2D integer array `queries` of length `m`, where `queries[i] = [ai, bi]`. For each query, find the **minimum number of operations** required to make the weight of every edge on the path from `ai` to `bi` equal. In one operation, you can choose any edge of the tree and change its weight to any value.

Note: that:

* Queries are **independent** of each other, meaning that the tree returns to its **initial state** on each new query. * The path from `ai` to `bi` is a sequence of **distinct** nodes starting with node `ai` and ending with node `bi` such that every two adjacent nodes in the sequence share an edge in the tree.

Return _an array_ `answer` _of length_ `m` _where_ `answer[i]` _is the answer to the_ `ith` _query._

Example 1:

Input: n = 7, edges = [[0,1,1],[1,2,1],[2,3,1],[3,4,2],[4,5,2],[5,6,2]], queries = [[0,3],[3,6],[2,6],[0,6]] **Output:** [0,0,1,3] **Explanation:** In the first query, all the edges in

the path from 0 to 3 have a weight of 1. Hence, the answer is 0. In the second query, all the edges in the path from 3 to 6 have a weight of 2. Hence, the answer is 0. In the third query, we change the weight of edge [2,3] to 2. After this operation, all the edges in the path from 2 to 6 have a weight of 2. Hence, the answer is 1. In the fourth query, we change the weights of edges [0,1], [1,2] and [2,3] to 2. After these operations, all the edges in the path from 0 to 6 have a weight of 2. Hence, the answer is 3. For each queries[i], it can be shown that answer[i] is the minimum number of operations needed to equalize all the edge weights in the path from ai to bi.

****Example 2:****

****Input:**** n = 8, edges = [[1,2,6],[1,3,4],[2,4,6],[2,5,3],[3,6,6],[3,0,8],[7,0,2]], queries = [[4,6],[0,4],[6,5],[7,4]] ****Output:**** [1,2,2,3] ****Explanation:**** In the first query, we change the weight of edge [1,3] to 6. After this operation, all the edges in the path from 4 to 6 have a weight of 6. Hence, the answer is 1. In the second query, we change the weight of edges [0,3] and [3,1] to 6. After these operations, all the edges in the path from 0 to 4 have a weight of 6. Hence, the answer is 2. In the third query, we change the weight of edges [1,3] and [5,2] to 6. After these operations, all the edges in the path from 6 to 5 have a weight of 6. Hence, the answer is 2. In the fourth query, we change the weights of edges [0,7], [0,3] and [1,3] to 6. After these operations, all the edges in the path from 7 to 4 have a weight of 6. Hence, the answer is 3. For each queries[i], it can be shown that answer[i] is the minimum number of operations needed to equalize all the edge weights in the path from ai to bi.

****Constraints:****

* `1 <= n <= 104` * `edges.length == n - 1` * `edges[i].length == 3` * `0 <= ui, vi < n` * `1 <= wi <= 26` * The input is generated such that `edges` represents a valid tree. * `1 <= queries.length == m <= 2 * 104` * `queries[i].length == 2` * `0 <= ai, bi < n`

Code Snippets

C++:

```
class Solution {
public:
    vector<int> minOperationsQueries(int n, vector<vector<int>>& edges,
    vector<vector<int>>& queries) {
```

```
    }
};
```

Java:

```
class Solution {
public int[] minOperationsQueries(int n, int[][] edges, int[][] queries) {
    }
}
```

Python3:

```
class Solution:
def minOperationsQueries(self, n: int, edges: List[List[int]], queries:
List[List[int]]) -> List[int]:
```