

Problem 1469: Find All The Lonely Nodes

Problem Information

Difficulty: Easy

Acceptance Rate: 84.04%

Paid Only: Yes

Tags: Tree, Depth-First Search, Breadth-First Search, Binary Tree

Problem Description

In a binary tree, a **“lonely”** node is a node that is the only child of its parent node. The root of the tree is not lonely because it does not have a parent node.

Given the `root` of a binary tree, return an array containing the values of all lonely nodes in the tree. Return the list **“in any order”**.

Example 1:

Input: root = [1,2,3,null,4] **Output:** [4] **Explanation:** Light blue node is the only lonely node. Node 1 is the root and is not lonely. Nodes 2 and 3 have the same parent and are not lonely.

Example 2:

Input: root = [7,1,4,6,null,5,3,null,null,null,null,2] **Output:** [6,2] **Explanation:** Light blue nodes are lonely nodes. Please remember that order doesn't matter, [2,6] is also an acceptable answer.

Example 3:

****Input:**** root = [11,99,88,77,null,null,66,55,null,null,44,33,null,null,22] ****Output:****
[77,55,33,66,44,22] ****Explanation:**** Nodes 99 and 88 share the same parent. Node 11 is the root. All other nodes are lonely.

****Constraints:****

* The number of nodes in the `tree` is in the range `[1, 1000].` * `1 <= Node.val <= 106`

Code Snippets

C++:

```
/**  
 * Definition for a binary tree node.  
 * struct TreeNode {  
 *     int val;  
 *     TreeNode *left;  
 *     TreeNode *right;  
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}  
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}  
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),  
 *     right(right) {}  
 * };  
 */  
class Solution {  
public:  
    vector<int> getLonelyNodes(TreeNode* root) {  
  
    }  
};
```

Java:

```
/**  
 * Definition for a binary tree node.  
 * public class TreeNode {  
 *     int val;  
 *     TreeNode left;  
 *     TreeNode right;  
 *     TreeNode() {}  
 *     TreeNode(int val) { this.val = val; }  
 }
```

```
* TreeNode(int val, TreeNode left, TreeNode right) {
*     this.val = val;
*     this.left = left;
*     this.right = right;
* }
*
class Solution {
public List<Integer> getLonelyNodes(TreeNode root) {
    }

}
```

Python3:

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution:
    def getLonelyNodes(self, root: Optional[TreeNode]) -> List[int]:
```