

# Problem 2103: Rings and Rods

## Problem Information

**Difficulty:** [Easy](#)

**Acceptance Rate:** 0.00%

**Paid Only:** No

## Problem Description

There are

$n$

rings and each ring is either red, green, or blue. The rings are distributed

across ten rods

labeled from

0

to

9

.

You are given a string

rings

of length

$2n$

that describes the

n

rings that are placed onto the rods. Every two characters in

rings

forms a

color-position pair

that is used to describe each ring where:

The

first

character of the

i

th

pair denotes the

i

th

ring's

color

(

'R'

,

'G'

,

'B'

).

The

second

character of the

i

th

pair denotes the

rod

that the

i

th

ring is placed on (

'O'

to

'9'

).

For example,

"R3G2B1"

describes

$n == 3$

rings: a red ring placed onto the rod labeled 3, a green ring placed onto the rod labeled 2, and a blue ring placed onto the rod labeled 1.

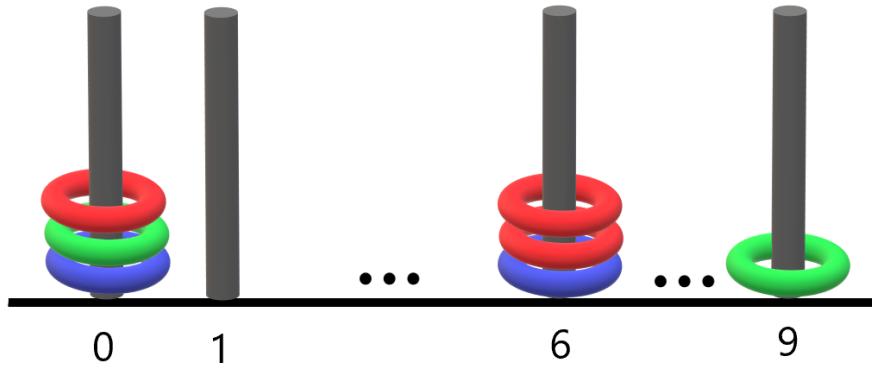
Return

the number of rods that have

all three colors

of rings on them.

Example 1:



Input:

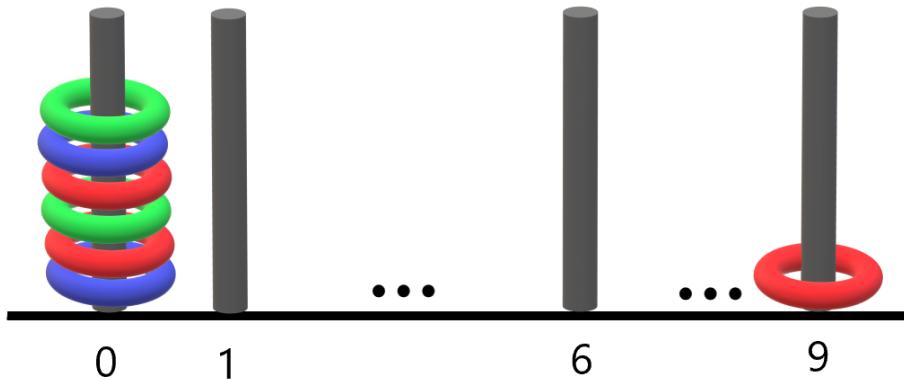
rings = "B0B6G0R6R0R6G9"

Output:

Explanation:

- The rod labeled 0 holds 3 rings with all colors: red, green, and blue.
- The rod labeled 6 holds 3 rings, but it only has red and blue.
- The rod labeled 9 holds only a green ring. Thus, the number of rods with all three colors is 1.

Example 2:



Input:

```
rings = "B0R0G0R9R0B0G0"
```

Output:

1

Explanation:

- The rod labeled 0 holds 6 rings with all colors: red, green, and blue.
- The rod labeled 9 holds only a red ring. Thus, the number of rods with all three colors is 1.

Example 3:

Input:

```
rings = "G4"
```

Output:

0

Explanation:

Only one ring is given. Thus, no rods have all three colors.

Constraints:

rings.length == 2 \* n

1 <= n <= 100

rings[i]

where

i

is

even

is either

'R'

,

'G'

, or

'B'

(

0-indexed

).

rings[i]

where

i

is

odd

is a digit from

'0'

to

'9'

(

0-indexed

).

## Code Snippets

**C++:**

```
class Solution {
public:
    int countPoints(string rings) {
        }
    };
}
```

**Java:**

```
class Solution {  
    public int countPoints(String rings) {  
  
    }  
}
```

### Python3:

```
class Solution:  
    def countPoints(self, rings: str) -> int:
```

### Python:

```
class Solution(object):  
    def countPoints(self, rings):  
        """  
        :type rings: str  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {string} rings  
 * @return {number}  
 */  
var countPoints = function(rings) {  
  
};
```

### TypeScript:

```
function countPoints(rings: string): number {  
  
};
```

### C#:

```
public class Solution {  
    public int CountPoints(string rings) {  
  
    }  
}
```

**C:**

```
int countPoints(char* rings) {  
}  
}
```

**Go:**

```
func countPoints(rings string) int {  
}  
}
```

**Kotlin:**

```
class Solution {  
    fun countPoints(rings: String): Int {  
        }  
    }  
}
```

**Swift:**

```
class Solution {  
    func countPoints(_ rings: String) -> Int {  
        }  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn count_points(rings: String) -> i32 {  
        }  
    }  
}
```

**Ruby:**

```
# @param {String} rings  
# @return {Integer}  
def count_points(rings)  
  
end
```

**PHP:**

```
class Solution {  
  
    /**  
     * @param String $rings  
     * @return Integer  
     */  
    function countPoints($rings) {  
  
    }  
}
```

**Dart:**

```
class Solution {  
int countPoints(String rings) {  
  
}  
}
```

**Scala:**

```
object Solution {  
def countPoints(rings: String): Int = {  
  
}  
}
```

**Elixir:**

```
defmodule Solution do  
@spec count_points(rings :: String.t) :: integer  
def count_points(rings) do  
  
end  
end
```

**Erlang:**

```
-spec count_points(Rings :: unicode:unicode_binary()) -> integer().  
count_points(Rings) ->  
.
```

**Racket:**

```
(define/contract (count-points rings)
  (-> string? exact-integer?))
```

## Solutions

**C++ Solution:**

```
/*
 * Problem: Rings and Rods
 * Difficulty: Easy
 * Tags: string, hash
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    int countPoints(string rings) {

    }
};
```

**Java Solution:**

```
/**
 * Problem: Rings and Rods
 * Difficulty: Easy
 * Tags: string, hash
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public int countPoints(String rings) {
```

```
}
```

```
}
```

### Python3 Solution:

```
"""
Problem: Rings and Rods
Difficulty: Easy
Tags: string, hash

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:

    def countPoints(self, rings: str) -> int:
        # TODO: Implement optimized solution
        pass
```

### Python Solution:

```
class Solution(object):
    def countPoints(self, rings):
        """
:type rings: str
:rtype: int
"""


```

### JavaScript Solution:

```
/**
 * Problem: Rings and Rods
 * Difficulty: Easy
 * Tags: string, hash
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */
```

```

/**
 * @param {string} rings
 * @return {number}
 */
var countPoints = function(rings) {

};


```

### TypeScript Solution:

```

/**
 * Problem: Rings and Rods
 * Difficulty: Easy
 * Tags: string, hash
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function countPoints(rings: string): number {

};


```

### C# Solution:

```

/*
 * Problem: Rings and Rods
 * Difficulty: Easy
 * Tags: string, hash
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

public class Solution {
    public int CountPoints(string rings) {
        }


```

```
}
```

### C Solution:

```
/*
 * Problem: Rings and Rods
 * Difficulty: Easy
 * Tags: string, hash
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

int countPoints(char* rings) {

}
```

### Go Solution:

```
// Problem: Rings and Rods
// Difficulty: Easy
// Tags: string, hash
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func countPoints(rings string) int {

}
```

### Kotlin Solution:

```
class Solution {
    fun countPoints(rings: String): Int {
        }
    }
}
```

### Swift Solution:

```
class Solution {  
    func countPoints(_ rings: String) -> Int {  
        }  
    }  
}
```

### Rust Solution:

```
// Problem: Rings and Rods  
// Difficulty: Easy  
// Tags: string, hash  
//  
// Approach: String manipulation with hash map or two pointers  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
impl Solution {  
    pub fn count_points(rings: String) -> i32 {  
        }  
    }  
}
```

### Ruby Solution:

```
# @param {String} rings  
# @return {Integer}  
def count_points(rings)  
  
end
```

### PHP Solution:

```
class Solution {  
  
    /**  
     * @param String $rings  
     * @return Integer  
     */  
    function countPoints($rings) {  
  
    }  
}
```

### Dart Solution:

```
class Solution {  
    int countPoints(String rings) {  
  
    }  
}
```

### Scala Solution:

```
object Solution {  
    def countPoints(rings: String): Int = {  
  
    }  
}
```

### Elixir Solution:

```
defmodule Solution do  
  @spec count_points(rings :: String.t) :: integer  
  def count_points(rings) do  
  
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### Erlang Solution:

```
-spec count_points(Rings :: unicode:unicode_binary()) -> integer().  
count_points(Rings) ->  
.
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### Racket Solution:

```
(define/contract (count-points rings)  
  (-> string? exact-integer?)  
)
```