

Problem 253: Meeting Rooms II

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given an array of meeting time intervals

intervals

where

$\text{intervals}[i] = [\text{start}$

i

, end

i

]

, return

the minimum number of conference rooms required

Example 1:

Input:

```
intervals = [[0,30],[5,10],[15,20]]
```

Output:

2

Example 2:

Input:

```
intervals = [[7,10],[2,4]]
```

Output:

1

Constraints:

```
1 <= intervals.length <= 10
```

4

$0 \leq start$

i

$< end$

i

≤ 10

6

Code Snippets

C++:

```
class Solution {  
public:  
    int minMeetingRooms(vector<vector<int>>& intervals) {  
  
    }  
};
```

Java:

```
class Solution {  
public int minMeetingRooms(int[][] intervals) {  
  
}  
}
```

Python3:

```
class Solution:  
    def minMeetingRooms(self, intervals: List[List[int]]) -> int:
```

Python:

```
class Solution(object):  
    def minMeetingRooms(self, intervals):  
        """  
        :type intervals: List[List[int]]  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[][]} intervals  
 * @return {number}  
 */  
var minMeetingRooms = function(intervals) {  
  
};
```

TypeScript:

```
function minMeetingRooms(intervals: number[][]): number {
```

```
};
```

C#:

```
public class Solution {  
    public int MinMeetingRooms(int[][] intervals) {  
        }  
        }  
}
```

C:

```
int minMeetingRooms(int** intervals, int intervalsSize, int*  
intervalsColSize) {  
    }  
}
```

Go:

```
func minMeetingRooms(intervals [][]int) int {  
    }  
}
```

Kotlin:

```
class Solution {  
    fun minMeetingRooms(intervals: Array<IntArray>): Int {  
        }  
        }  
}
```

Swift:

```
class Solution {  
    func minMeetingRooms(_ intervals: [[Int]]) -> Int {  
        }  
        }  
}
```

Rust:

```
impl Solution {  
    pub fn min_meeting_rooms(intervals: Vec<Vec<i32>>) -> i32 {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer[][]} intervals  
# @return {Integer}  
def min_meeting_rooms(intervals)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[][] $intervals  
     * @return Integer  
     */  
    function minMeetingRooms($intervals) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int minMeetingRooms(List<List<int>> intervals) {  
        }  
    }
```

Scala:

```
object Solution {  
    def minMeetingRooms(intervals: Array[Array[Int]]): Int = {  
        }  
    }
```

Elixir:

```
defmodule Solution do
  @spec min_meeting_rooms(intervals :: [[integer]]) :: integer
  def min_meeting_rooms(intervals) do
    end
  end
```

Erlang:

```
-spec min_meeting_rooms(Intervals :: [[integer()]]) -> integer().
min_meeting_rooms(Intervals) ->
  .
```

Racket:

```
(define/contract (min-meeting-rooms intervals)
  (-> (listof (listof exact-integer?)) exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Meeting Rooms II
 * Difficulty: Medium
 * Tags: array, greedy, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
  int minMeetingRooms(vector<vector<int>>& intervals) {
    }
```

Java Solution:

```
/**  
 * Problem: Meeting Rooms II  
 * Difficulty: Medium  
 * Tags: array, greedy, sort, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
    public int minMeetingRooms(int[][] intervals) {  
        }  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Meeting Rooms II  
Difficulty: Medium  
Tags: array, greedy, sort, queue, heap  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def minMeetingRooms(self, intervals: List[List[int]]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def minMeetingRooms(self, intervals):  
        """  
        :type intervals: List[List[int]]  
        :rtype: int
```

```
"""
```

JavaScript Solution:

```
/**  
 * Problem: Meeting Rooms II  
 * Difficulty: Medium  
 * Tags: array, greedy, sort, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
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 */  
  
/**  
 * @param {number[][]} intervals  
 * @return {number}  
 */  
var minMeetingRooms = function(intervals) {  
  
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```

TypeScript Solution:

```
/**  
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 * Difficulty: Medium  
 * Tags: array, greedy, sort, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
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 */  
  
function minMeetingRooms(intervals: number[][]): number {  
  
};
```

C# Solution:

```

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 * Difficulty: Medium
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 */

public class Solution {
    public int minMeetingRooms(int[][] intervals) {
        }

    }
}

```

C Solution:

```

/*
 * Problem: Meeting Rooms II
 * Difficulty: Medium
 * Tags: array, greedy, sort, queue, heap
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

int minMeetingRooms(int** intervals, int intervalsSize, int*
intervalsColSize) {

}

```

Go Solution:

```

// Problem: Meeting Rooms II
// Difficulty: Medium
// Tags: array, greedy, sort, queue, heap
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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```

```
func minMeetingRooms(intervals [][]int) int {  
}  
}
```

Kotlin Solution:

```
class Solution {  
    fun minMeetingRooms(intervals: Array<IntArray>): Int {  
        }  
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Swift Solution:

```
class Solution {  
    func minMeetingRooms(_ intervals: [[Int]]) -> Int {  
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}
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Rust Solution:

```
// Problem: Meeting Rooms II  
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// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
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impl Solution {  
    pub fn min_meeting_rooms(intervals: Vec<Vec<i32>>) -> i32 {  
        }  
        }  
}
```

Ruby Solution:

```
# @param {Integer[][]} intervals  
# @return {Integer}
```

```
def min_meeting_rooms(intervals)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[][] $intervals
     * @return Integer
     */
    function minMeetingRooms($intervals) {

    }
}
```

Dart Solution:

```
class Solution {
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```
object Solution {
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defmodule Solution do
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  def min_meeting_rooms(intervals) do
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end
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Erlang Solution:

```
-spec min_meeting_rooms(Intervals :: [[integer()]]) -> integer().  
min_meeting_rooms(Intervals) ->  
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Racket Solution:

```
(define/contract (min-meeting-rooms intervals)  
(-> (listof (listof exact-integer?)) exact-integer?)  
) 
```