

# Problem 1945: Sum of Digits of String After Convert

## Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given a string

s

consisting of lowercase English letters, and an integer

k

. Your task is to

convert

the string into an integer by a special process, and then

transform

it by summing its digits repeatedly

k

times. More specifically, perform the following steps:

Convert

s

into an integer by replacing each letter with its position in the alphabet (i.e. replace

'a'

with

1

,

'b'

with

2

, ...,

'z'

with

26

).

T

ransform

the integer by replacing it with the

sum of its digits

.

Repeat the

transform

operation (step 2)

k

times

in total.

For example, if

s = "zbax"

and

k = 2

, then the resulting integer would be

8

by the following operations:

Convert

:

"zbax" → "(26)(2)(1)(24)" → "262124" → 262124

Transform #1

:

262124 → 2 + 6 + 2 + 1 + 2 + 4 → 17

Transform #2

:

$17 \rightarrow 1 + 7 \rightarrow 8$

Return the

resulting

integer

after performing the

operations

described above.

Example 1:

Input:

$s = "iiii"$ ,  $k = 1$

Output:

36

Explanation:

The operations are as follows:

- Convert: "iiii"  $\rightarrow$  "(9)(9)(9)(9)"  $\rightarrow$  "9999"  $\rightarrow$  9999

- Transform #1: 9999  $\rightarrow$   $9 + 9 + 9 + 9 \rightarrow 36$

Thus the resulting integer is 36.

Example 2:

Input:

s = "leetcode", k = 2

Output:

6

Explanation:

The operations are as follows:

- Convert: "leetcode" → "(12)(5)(5)(20)(3)(15)(4)(5)" → "12552031545" → 12552031545

- Transform #1: 12552031545 →  $1 + 2 + 5 + 5 + 2 + 0 + 3 + 1 + 5 + 4 + 5 \rightarrow 33$

- Transform #2: 33 →  $3 + 3 \rightarrow 6$

Thus the resulting integer is 6.

Example 3:

Input:

s = "zbax", k = 2

Output:

8

Constraints:

$1 \leq s.length \leq 100$

$1 \leq k \leq 10$

s

consists of lowercase English letters.

## Code Snippets

### C++:

```
class Solution {  
public:  
    int getLucky(string s, int k) {  
  
    }  
};
```

### Java:

```
class Solution {  
    public int getLucky(String s, int k) {  
  
    }  
}
```

### Python3:

```
class Solution:  
    def getLucky(self, s: str, k: int) -> int:
```

### Python:

```
class Solution(object):  
    def getLucky(self, s, k):  
        """  
        :type s: str  
        :type k: int  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {string} s  
 * @param {number} k  
 * @return {number}  
 */  
var getLucky = function(s, k) {
```

```
};
```

### TypeScript:

```
function getLucky(s: string, k: number): number {  
}  
};
```

### C#:

```
public class Solution {  
    public int GetLucky(string s, int k) {  
        }  
    }  
}
```

### C:

```
int getLucky(char* s, int k) {  
  
}
```

### Go:

```
func getLucky(s string, k int) int {  
  
}
```

### Kotlin:

```
class Solution {  
    fun getLucky(s: String, k: Int): Int {  
        }  
    }  
}
```

### Swift:

```
class Solution {  
    func getLucky(_ s: String, _ k: Int) -> Int {  
        }  
    }
```

```
}
```

**Rust:**

```
impl Solution {
    pub fn get_lucky(s: String, k: i32) -> i32 {
        }
}
```

**Ruby:**

```
# @param {String} s
# @param {Integer} k
# @return {Integer}
def get_lucky(s, k)

end
```

**PHP:**

```
class Solution {

    /**
     * @param String $s
     * @param Integer $k
     * @return Integer
     */
    function getLucky($s, $k) {

    }
}
```

**Dart:**

```
class Solution {
    int getLucky(String s, int k) {
        }
}
```

**Scala:**

```
object Solution {  
    def getLucky(s: String, k: Int): Int = {  
        }  
        }
```

### Elixir:

```
defmodule Solution do  
    @spec get_lucky(s :: String.t, k :: integer) :: integer  
    def get_lucky(s, k) do  
  
    end  
    end
```

### Erlang:

```
-spec get_lucky(S :: unicode:unicode_binary(), K :: integer()) -> integer().  
get_lucky(S, K) ->  
.
```

### Racket:

```
(define/contract (get-lucky s k)  
  (-> string? exact-integer? exact-integer?)  
)
```

## Solutions

### C++ Solution:

```
/*  
 * Problem: Sum of Digits of String After Convert  
 * Difficulty: Easy  
 * Tags: string  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```

```
class Solution {  
public:  
    int getLucky(string s, int k) {  
  
    }  
};
```

### Java Solution:

```
/**  
 * Problem: Sum of Digits of String After Convert  
 * Difficulty: Easy  
 * Tags: string  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
public int getLucky(String s, int k) {  
  
}  
}
```

### Python3 Solution:

```
"""  
Problem: Sum of Digits of String After Convert  
Difficulty: Easy  
Tags: string  
  
Approach: String manipulation with hash map or two pointers  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def getLucky(self, s: str, k: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

### Python Solution:

```
class Solution(object):
    def getLucky(self, s, k):
        """
        :type s: str
        :type k: int
        :rtype: int
        """

```

### JavaScript Solution:

```
/**
 * Problem: Sum of Digits of String After Convert
 * Difficulty: Easy
 * Tags: string
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {string} s
 * @param {number} k
 * @return {number}
 */
var getLucky = function(s, k) {
```

### TypeScript Solution:

```
/**
 * Problem: Sum of Digits of String After Convert
 * Difficulty: Easy
 * Tags: string
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */
```

```
function getLucky(s: string, k: number): number {  
};
```

### C# Solution:

```
/*  
 * Problem: Sum of Digits of String After Convert  
 * Difficulty: Easy  
 * Tags: string  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
public class Solution {  
    public int GetLucky(string s, int k) {  
  
    }  
}
```

### C Solution:

```
/*  
 * Problem: Sum of Digits of String After Convert  
 * Difficulty: Easy  
 * Tags: string  
 *  
 * Approach: String manipulation with hash map or two pointers  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
int getLucky(char* s, int k) {  
  
}
```

### Go Solution:

```

// Problem: Sum of Digits of String After Convert
// Difficulty: Easy
// Tags: string
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func getLucky(s string, k int) int {

}

```

### Kotlin Solution:

```

class Solution {
    fun getLucky(s: String, k: Int): Int {
        return 0
    }
}

```

### Swift Solution:

```

class Solution {
    func getLucky(_ s: String, _ k: Int) -> Int {
        return 0
    }
}

```

### Rust Solution:

```

// Problem: Sum of Digits of String After Convert
// Difficulty: Easy
// Tags: string
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn get_lucky(s: String, k: i32) -> i32 {
        return 0
    }
}

```

```
}
```

### Ruby Solution:

```
# @param {String} s
# @param {Integer} k
# @return {Integer}
def get_lucky(s, k)

end
```

### PHP Solution:

```
class Solution {

    /**
     * @param String $s
     * @param Integer $k
     * @return Integer
     */
    function getLucky($s, $k) {

    }
}
```

### Dart Solution:

```
class Solution {
    int getLucky(String s, int k) {
    }
}
```

### Scala Solution:

```
object Solution {
    def getLucky(s: String, k: Int): Int = {
    }
}
```

### Elixir Solution:

```
defmodule Solution do
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  def get_lucky(s, k) do
    end
  end
```

### Erlang Solution:

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-spec get_lucky(S :: unicode:unicode_binary(), K :: integer()) -> integer().
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```
(define/contract (get-lucky s k)
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