

Problem 1868: Product of Two Run-Length Encoded Arrays

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Run-length encoding

is a compression algorithm that allows for an integer array

nums

with many segments of

consecutive repeated

numbers to be represented by a (generally smaller) 2D array

encoded

. Each

encoded[i] = [val

i

, freq

i

]

describes the

i

th

segment of repeated numbers in

nums

where

val

i

is the value that is repeated

freq

i

times.

For example,

nums = [1,1,1,2,2,2,2]

is represented by the

run-length encoded

array

encoded = [[1,3],[2,5]]

. Another way to read this is "three

1

's followed by five

2

's".

The

product

of two run-length encoded arrays

encoded1

and

encoded2

can be calculated using the following steps:

Expand

both

encoded1

and

encoded2

into the full arrays

nums1

and

nums2

respectively.

Create a new array

prodNums

of length

nums1.length

and set

prodNums[i] = nums1[i] * nums2[i]

.

Compress

prodNums

into a run-length encoded array and return it.

You are given two

run-length encoded

arrays

encoded1

and

encoded2

representing full arrays

nums1

and

nums2

respectively. Both

nums1

and

nums2

have the

same length

. Each

encoded1[i] = [val

i

, freq

i

]

describes the

i

th

segment of

nums1

, and each

encoded2[j] = [val

j

, freq

j

]

describes the

j

th

segment of

nums2

.

Return

the

product

of

encoded1

and

encoded2

.

Note:

Compression should be done such that the run-length encoded array has the minimum possible length.

Example 1:

Input:

```
encoded1 = [[1,3],[2,3]], encoded2 = [[6,3],[3,3]]
```

Output:

```
[[6,6]]
```

Explanation:

encoded1 expands to [1,1,1,2,2,2] and encoded2 expands to [6,6,6,3,3,3]. prodNums = [6,6,6,6,6,6], which is compressed into the run-length encoded array [[6,6]].

Example 2:

Input:

```
encoded1 = [[1,3],[2,1],[3,2]], encoded2 = [[2,3],[3,3]]
```

Output:

```
[[2,3],[6,1],[9,2]]
```

Explanation:

encoded1 expands to [1,1,1,2,3,3] and encoded2 expands to [2,2,2,3,3,3]. prodNums = [2,2,2,6,9,9], which is compressed into the run-length encoded array [[2,3],[6,1],[9,2]].

Constraints:

$1 \leq \text{encoded1.length}, \text{encoded2.length} \leq 10$

5

$\text{encoded1}[i].length == 2$

$\text{encoded2}[j].length == 2$

$1 \leq \text{val}$

i

, freq

i

≤ 10

4

for each

$\text{encoded1}[i]$

.

$1 \leq \text{val}$

j

, freq

j

≤ 10

4

for each

encoded2[j]

.

The full arrays that

encoded1

and

encoded2

represent are the same length.

Code Snippets

C++:

```
class Solution {  
public:  
vector<vector<int>> findRLEArray(vector<vector<int>>& encoded1,  
vector<vector<int>>& encoded2) {  
  
}  
};
```

Java:

```
class Solution {  
public List<List<Integer>> findRLEArray(int[][][] encoded1, int[][][] encoded2) {  
  
}  
}
```

Python3:

```
class Solution:  
def findRLEArray(self, encoded1: List[List[int]], encoded2: List[List[int]])
```

```
-> List[List[int]]:
```

Python:

```
class Solution(object):
    def findRLEArray(self, encoded1, encoded2):
        """
        :type encoded1: List[List[int]]
        :type encoded2: List[List[int]]
        :rtype: List[List[int]]
        """

```

JavaScript:

```
/**
 * @param {number[][]} encoded1
 * @param {number[][]} encoded2
 * @return {number[][]}
 */
var findRLEArray = function(encoded1, encoded2) {
}
```

TypeScript:

```
function findRLEArray(encoded1: number[][], encoded2: number[][]): number[][]
{
}
```

C#:

```
public class Solution {
    public IList<IList<int>> FindRLEArray(int[][] encoded1, int[][] encoded2) {
        }
}
```

C:

```
/*
 * Return an array of arrays of size *returnSize.
 * The sizes of the arrays are returned as *returnColumnSizes array.
```

```

* Note: Both returned array and *columnSizes array must be malloced, assume
caller calls free().

*/
int** findRLEArray(int** encoded1, int encoded1Size, int* encoded1ColSize,
int** encoded2, int encoded2Size, int* encoded2ColSize, int* returnSize,
int** returnColumnSizes) {

}

```

Go:

```

func findRLEArray(encoded1 [][]int, encoded2 [][]int) [][]int {
}

```

Kotlin:

```

class Solution {
    fun findRLEArray(encoded1: Array<IntArray>, encoded2: Array<IntArray>):
        List<List<Int>> {
    }
}

```

Swift:

```

class Solution {
    func findRLEArray(_ encoded1: [[Int]], _ encoded2: [[Int]]) -> [[Int]] {
    }
}

```

Rust:

```

impl Solution {
    pub fn find_rle_array(encoded1: Vec<Vec<i32>>, encoded2: Vec<Vec<i32>>) ->
        Vec<Vec<i32>> {
    }
}

```

Ruby:

```
# @param {Integer[][]} encoded1
# @param {Integer[][]} encoded2
# @return {Integer[][]}
def find_rle_array(encoded1, encoded2)

end
```

PHP:

```
class Solution {

    /**
     * @param Integer[][] $encoded1
     * @param Integer[][] $encoded2
     * @return Integer[][]
     */
    function findRLEArray($encoded1, $encoded2) {

    }
}
```

Dart:

```
class Solution {
List<List<int>> findRLEArray(List<List<int>> encoded1, List<List<int>>
encoded2) {

}
```

Scala:

```
object Solution {
def findRLEArray(encoded1: Array[Array[Int]], encoded2: Array[Array[Int]]):
List[List[Int]] = {

}
```

Elixir:

```
defmodule Solution do
@spec find_rle_array(encoded1 :: [[integer]], encoded2 :: [[integer]]) ::
```

```
[[integer]]
def find_rle_array(encoded1, encoded2) do
  end
end
```

Erlang:

```
-spec find_rle_array(Encoded1 :: [[integer()]], Encoded2 :: [[integer()]]) ->
[[integer()]].
find_rle_array(Encoded1, Encoded2) ->
.
```

Racket:

```
(define/contract (find-rle-array encoded1 encoded2)
  (-> (listof (listof exact-integer?)) (listof (listof exact-integer?)) (listof
  (listof exact-integer?)))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Product of Two Run-Length Encoded Arrays
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
vector<vector<int>> findRLEArray(vector<vector<int>>& encoded1,
vector<vector<int>>& encoded2) {

}
```

Java Solution:

```
/**  
 * Problem: Product of Two Run-Length Encoded Arrays  
 * Difficulty: Medium  
 * Tags: array  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
    public List<List<Integer>> findRLEArray(int[][] encoded1, int[][] encoded2) {  
        return null;  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Product of Two Run-Length Encoded Arrays  
Difficulty: Medium  
Tags: array  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def findRLEArray(self, encoded1: List[List[int]], encoded2: List[List[int]]) -> List[List[int]]:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def findRLEArray(self, encoded1, encoded2):  
        """  
        :type encoded1: List[List[int]]
```

```
:type encoded2: List[List[int]]  
:rtype: List[List[int]]  
"""
```

JavaScript Solution:

```
/**  
 * Problem: Product of Two Run-Length Encoded Arrays  
 * Difficulty: Medium  
 * Tags: array  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * @param {number[][]} encoded1  
 * @param {number[][]} encoded2  
 * @return {number[][]}  
 */  
var findRLEArray = function(encoded1, encoded2) {  
  
};
```

TypeScript Solution:

```
/**  
 * Problem: Product of Two Run-Length Encoded Arrays  
 * Difficulty: Medium  
 * Tags: array  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function findRLEArray(encoded1: number[][], encoded2: number[][]): number[][]  
{  
  
};
```

C# Solution:

```
/*
 * Problem: Product of Two Run-Length Encoded Arrays
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public IList<IList<int>> FindRLEArray(int[][] encoded1, int[][] encoded2) {
        return null;
    }
}
```

C Solution:

```
/*
 * Problem: Product of Two Run-Length Encoded Arrays
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * Return an array of arrays of size *returnSize.
 * The sizes of the arrays are returned as *returnColumnSizes array.
 * Note: Both returned array and *columnSizes array must be malloced, assume
 * caller calls free().
 */
int** findRLEArray(int** encoded1, int encoded1Size, int* encoded1ColSize,
                   int** encoded2, int encoded2Size, int* encoded2ColSize, int* returnSize,
                   int** returnColumnSizes) {
    return NULL;
}
```

Go Solution:

```
// Problem: Product of Two Run-Length Encoded Arrays
// Difficulty: Medium
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func findRLEArray(encoded1 [][]int, encoded2 [][]int) [][]int {

}
```

Kotlin Solution:

```
class Solution {
    fun findRLEArray(encoded1: Array<IntArray>, encoded2: Array<IntArray>):
        List<List<Int>> {
    }
}
```

Swift Solution:

```
class Solution {
    func findRLEArray(_ encoded1: [[Int]], _ encoded2: [[Int]]) -> [[Int]] {
    }
}
```

Rust Solution:

```
// Problem: Product of Two Run-Length Encoded Arrays
// Difficulty: Medium
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
```

```
pub fn find_rle_array(encoded1: Vec<Vec<i32>>, encoded2: Vec<Vec<i32>>) ->
Vec<Vec<i32>> {
}

}
```

Ruby Solution:

```
# @param {Integer[][][]} encoded1
# @param {Integer[][][]} encoded2
# @return {Integer[][]}
def find_rle_array(encoded1, encoded2)

end
```

PHP Solution:

```
class Solution {

/**
 * @param Integer[][] $encoded1
 * @param Integer[][] $encoded2
 * @return Integer[][]
 */
function findRLEArray($encoded1, $encoded2) {

}
```

Dart Solution:

```
class Solution {
List<List<int>> findRLEArray(List<List<int>> encoded1, List<List<int>>
encoded2) {
}
```

Scala Solution:

```
object Solution {  
    def findRLEArray(encoded1: Array[Array[Int]], encoded2: Array[Array[Int]]):  
        List[List[Int]] = {  
  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
    @spec find_rle_array(encoded1 :: [[integer]], encoded2 :: [[integer]]) ::  
        [[integer]]  
    def find_rle_array(encoded1, encoded2) do  
  
    end  
end
```

Erlang Solution:

```
-spec find_rle_array(Encoded1 :: [[integer()]], Encoded2 :: [[integer()]]) ->  
[[integer()]].  
find_rle_array(Encoded1, Encoded2) ->  
.
```

Racket Solution:

```
(define/contract (find-rle-array encoded1 encoded2)  
(-> (listof (listof exact-integer?)) (listof (listof exact-integer?)) (listof  
(listof exact-integer?)))  
)
```