

# Problem 2201: Count Artifacts That Can Be Extracted

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 56.81%

**Paid Only:** No

**Tags:** Array, Hash Table, Simulation

## Problem Description

There is an `n x n` \*\*0-indexed\*\* grid with some artifacts buried in it. You are given the integer `n` and a \*\*0-indexed\*\* 2D integer array `artifacts` describing the positions of the rectangular artifacts where `artifacts[i] = [r1i, c1i, r2i, c2i]` denotes that the `ith` artifact is buried in the subgrid where:

\* `(r1i, c1i)` is the coordinate of the \*\*top-left\*\* cell of the `ith` artifact and \* `(r2i, c2i)` is the coordinate of the \*\*bottom-right\*\* cell of the `ith` artifact.

You will excavate some cells of the grid and remove all the mud from them. If the cell has a part of an artifact buried underneath, it will be uncovered. If all the parts of an artifact are uncovered, you can extract it.

Given a \*\*0-indexed\*\* 2D integer array `dig` where `dig[i] = [ri, ci]` indicates that you will excavate the cell `(ri, ci)`, return \_the number of artifacts that you can extract\_.

The test cases are generated such that:

\* No two artifacts overlap. \* Each artifact only covers at most `4` cells. \* The entries of `dig` are unique.

**Example 1:**



**\*\*Input:\*\*** n = 2, artifacts = [[0,0,0,0],[0,1,1,1]], dig = [[0,0],[0,1]] **\*\*Output:\*\*** 1 **\*\*Explanation:\*\***  
The different colors represent different artifacts. Excavated cells are labeled with a 'D' in the grid. There is 1 artifact that can be extracted, namely the red artifact. The blue artifact has one part in cell (1,1) which remains uncovered, so we cannot extract it. Thus, we return 1.

**\*\*Example 2:\*\***



**\*\*Input:\*\*** n = 2, artifacts = [[0,0,0,0],[0,1,1,1]], dig = [[0,0],[0,1],[1,1]] **\*\*Output:\*\*** 2  
**\*\*Explanation:\*\*** Both the red and blue artifacts have all parts uncovered (labeled with a 'D') and can be extracted, so we return 2.

**\*\*Constraints:\*\***

\* `1 <= n <= 1000` \* `1 <= artifacts.length, dig.length <= min(n2, 105)` \* `artifacts[i].length == 4` \* `dig[i].length == 2` \* `0 <= r1i, c1i, r2i, c2i, ri, ci <= n - 1` \* `r1i <= r2i` \* `c1i <= c2i` \* No two artifacts will overlap. \* The number of cells covered by an artifact is \*\*at most\*\* `4`. \* The entries of `dig` are unique.

## Code Snippets

**C++:**

```
class Solution {
public:
    int digArtifacts(int n, vector<vector<int>>& artifacts, vector<vector<int>>& dig) {
        }
};
```

**Java:**

```
class Solution {
public int digArtifacts(int n, int[][] artifacts, int[][][] dig) {
    }
}
```

**Python3:**

```
class Solution:
    def digArtifacts(self, n: int, artifacts: List[List[int]], dig:
        List[List[int]]) -> int:
```