

Problem 910: Smallest Range II

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

nums

and an integer

k

.

For each index

i

where

$0 \leq i < \text{nums.length}$

, change

nums[i]

to be either

nums[i] + k

or

$\text{nums}[i] - k$

The

score

of

nums

is the difference between the maximum and minimum elements in

nums

Return

the minimum

score

of

nums

after changing the values at each index

Example 1:

Input:

$\text{nums} = [1], k = 0$

Output:

0

Explanation:

The score is $\max(\text{nums}) - \min(\text{nums}) = 1 - 1 = 0$.

Example 2:

Input:

$\text{nums} = [0, 10]$, $k = 2$

Output:

6

Explanation:

Change nums to be $[2, 8]$. The score is $\max(\text{nums}) - \min(\text{nums}) = 8 - 2 = 6$.

Example 3:

Input:

$\text{nums} = [1, 3, 6]$, $k = 3$

Output:

3

Explanation:

Change nums to be $[4, 6, 3]$. The score is $\max(\text{nums}) - \min(\text{nums}) = 6 - 3 = 3$.

Constraints:

```
1 <= nums.length <= 10
```

4

```
0 <= nums[i] <= 10
```

4

```
0 <= k <= 10
```

4

Code Snippets

C++:

```
class Solution {  
public:  
    int smallestRangeII(vector<int>& nums, int k) {  
  
    }  
};
```

Java:

```
class Solution {  
public int smallestRangeII(int[] nums, int k) {  
  
}  
}
```

Python3:

```
class Solution:  
    def smallestRangeII(self, nums: List[int], k: int) -> int:
```

Python:

```
class Solution(object):  
    def smallestRangeII(self, nums, k):
```

```
"""
:type nums: List[int]
:type k: int
:rtype: int
"""
```

JavaScript:

```
/**
 * @param {number[]} nums
 * @param {number} k
 * @return {number}
 */
var smallestRangeII = function(nums, k) {

};
```

TypeScript:

```
function smallestRangeII(nums: number[], k: number): number {
}
```

C#:

```
public class Solution {
public int SmallestRangeII(int[] nums, int k) {

}
```

C:

```
int smallestRangeII(int* nums, int numsSize, int k) {
}
```

Go:

```
func smallestRangeII(nums []int, k int) int {
}
```

Kotlin:

```
class Solution {  
    fun smallestRangeII(nums: IntArray, k: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func smallestRangeII(_ nums: [Int], _ k: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn smallest_range_ii(nums: Vec<i32>, k: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @param {Integer} k  
# @return {Integer}  
def smallest_range_ii(nums, k)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @param Integer $k  
     * @return Integer  
     */  
    function smallestRangeII($nums, $k) {
```

```
}
```

```
}
```

Dart:

```
class Solution {  
    int smallestRangeII(List<int> nums, int k) {  
  
    }  
}
```

Scala:

```
object Solution {  
    def smallestRangeII(nums: Array[Int], k: Int): Int = {  
  
    }  
}
```

Elixir:

```
defmodule Solution do  
  @spec smallest_range_ii(list :: [integer], k :: integer) :: integer  
  def smallest_range_ii(list, k) do  
  
  end  
end
```

Erlang:

```
-spec smallest_range_ii(list :: [integer()], K :: integer()) -> integer().  
smallest_range_ii(List, K) ->  
.
```

Racket:

```
(define/contract (smallest-range-ii list k)  
  (-> (listof exact-integer?) exact-integer? exact-integer?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Smallest Range II
 * Difficulty: Medium
 * Tags: array, greedy, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int smallestRangeII(vector<int>& nums, int k) {
}
```

Java Solution:

```
/**
 * Problem: Smallest Range II
 * Difficulty: Medium
 * Tags: array, greedy, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int smallestRangeII(int[] nums, int k) {
}
```

Python3 Solution:

```
"""
Problem: Smallest Range II
```

Difficulty: Medium
Tags: array, greedy, math, sort

Approach: Use two pointers or sliding window technique
Time Complexity: $O(n)$ or $O(n \log n)$
Space Complexity: $O(1)$ to $O(n)$ depending on approach
"""

```
class Solution:  
    def smallestRangeII(self, nums: List[int], k: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def smallestRangeII(self, nums, k):  
        """  
        :type nums: List[int]  
        :type k: int  
        :rtype: int  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Smallest Range II  
 * Difficulty: Medium  
 * Tags: array, greedy, math, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity:  $O(n)$  or  $O(n \log n)$   
 * Space Complexity:  $O(1)$  to  $O(n)$  depending on approach  
 */  
  
/**  
 * @param {number[]} nums  
 * @param {number} k  
 * @return {number}  
 */  
var smallestRangeII = function(nums, k) {
```

```
};
```

TypeScript Solution:

```
/**  
 * Problem: Smallest Range II  
 * Difficulty: Medium  
 * Tags: array, greedy, math, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
function smallestRangeII(nums: number[], k: number): number {  
  
};
```

C# Solution:

```
/*  
 * Problem: Smallest Range II  
 * Difficulty: Medium  
 * Tags: array, greedy, math, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
public class Solution {  
    public int SmallestRangeII(int[] nums, int k) {  
  
    }  
}
```

C Solution:

```
/*  
 * Problem: Smallest Range II
```

```

* Difficulty: Medium
* Tags: array, greedy, math, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/
int smallestRangeII(int* nums, int numsSize, int k) {
}

```

Go Solution:

```

// Problem: Smallest Range II
// Difficulty: Medium
// Tags: array, greedy, math, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func smallestRangeII(nums []int, k int) int {
}

```

Kotlin Solution:

```

class Solution {
    fun smallestRangeII(nums: IntArray, k: Int): Int {
    }
}

```

Swift Solution:

```

class Solution {
    func smallestRangeII(_ nums: [Int], _ k: Int) -> Int {
    }
}

```

Rust Solution:

```
// Problem: Smallest Range II
// Difficulty: Medium
// Tags: array, greedy, math, sort
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn smallest_range_ii(nums: Vec<i32>, k: i32) -> i32 {
        }

    }
}
```

Ruby Solution:

```
# @param {Integer[]} nums
# @param {Integer} k
# @return {Integer}
def smallest_range_ii(nums, k)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @param Integer $k
     * @return Integer
     */
    function smallestRangeII($nums, $k) {

    }
}
```

Dart Solution:

```
class Solution {  
    int smallestRangeII(List<int> nums, int k) {  
        }  
    }  
}
```

Scala Solution:

```
object Solution {  
    def smallestRangeII(nums: Array[Int], k: Int): Int = {  
        }  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
  @spec smallest_range_ii(nums :: [integer], k :: integer) :: integer  
  def smallest_range_ii(nums, k) do  
  
  end  
end
```

Erlang Solution:

```
-spec smallest_range_iis(Nums :: [integer()], K :: integer()) -> integer().  
smallest_range_iis(Nums, K) ->  
.
```

Racket Solution:

```
(define/contract (smallest-range-ii nums k)  
  (-> (listof exact-integer?) exact-integer? exact-integer?)  
)
```