

Problem 3595: Once Twice

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer array

nums

. In this array:

Exactly one element appears

once

.

Exactly one element appears

twice

.

All other elements appear

exactly three times

.

Return an integer array of length 2, where the first element is the one that appears

once

, and the second is the one that appears

twice

.

Your solution must run in

$O(n)$

time and

$O(1)$

space.

Example 1:

Input:

nums = [2,2,3,2,5,5,5,7,7]

Output:

[3,7]

Explanation:

The element 3 appears

once

, and the element 7 appears

twice

. The remaining elements each appear

three times

.

Example 2:

Input:

nums = [4,4,6,4,9,9,9,6,8]

Output:

[8,6]

Explanation:

The element 8 appears

once

, and the element 6 appears

twice

. The remaining elements each appear

three times

.

Constraints:

$3 \leq \text{nums.length} \leq 10$

5

-2

31

`<= nums[i] <= 2`

31

- 1

`nums.length`

is a multiple of 3.

Exactly one element appears once, one element appears twice, and all other elements appear three times.

Code Snippets

C++:

```
class Solution {
public:
    vector<int> onceTwice(vector<int>& nums) {

    }
};
```

Java:

```
class Solution {
    public int[] onceTwice(int[] nums) {

    }
}
```

Python3:

```
class Solution:
    def onceTwice(self, nums: List[int]) -> List[int]:
```

Python:

```

class Solution(object):
    def onceTwice(self, nums):
        """
        :type nums: List[int]
        :rtype: List[int]
        """

```

JavaScript:

```

/**
 * @param {number[]} nums
 * @return {number[]}
 */
var onceTwice = function(nums) {

};

```

TypeScript:

```

function onceTwice(nums: number[]): number[] {

};

```

C#:

```

public class Solution {
    public int[] OnceTwice(int[] nums) {

    }
}

```

C:

```

/**
 * Note: The returned array must be malloced, assume caller calls free().
 */
int* onceTwice(int* nums, int numsSize, int* returnSize) {

}

```

Go:

```
func onceTwice(nums []int) []int {  
  
}
```

Kotlin:

```
class Solution {  
    fun onceTwice(nums: IntArray): IntArray {  
  
    }  
}
```

Swift:

```
class Solution {  
    func onceTwice(_ nums: [Int]) -> [Int] {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn once_twice(nums: Vec<i32>) -> Vec<i32> {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums  
# @return {Integer[]}  
def once_twice(nums)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer[]  
     */  
}
```

```

*/
function onceTwice($nums) {

}

}

```

Dart:

```

class Solution {
  List<int> onceTwice(List<int> nums) {

  }

}

```

Scala:

```

object Solution {
  def onceTwice(nums: Array[Int]): Array[Int] = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec once_twice(nums :: [integer]) :: [integer]
  def once_twice(nums) do

  end

end

```

Erlang:

```

-spec once_twice(Nums :: [integer()]) -> [integer()].
once_twice(Nums) ->

.

```

Racket:

```

(define/contract (once-twice nums)
  (-> (listof exact-integer?) (listof exact-integer?))
  )

```

Solutions

C++ Solution:

```
/*
 * Problem: Once Twice
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    vector<int> onceTwice(vector<int>& nums) {

    }
};
```

Java Solution:

```
/**
 * Problem: Once Twice
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int[] onceTwice(int[] nums) {

    }
}
```

Python3 Solution:


```

"""
Problem: Once Twice
Difficulty: Medium
Tags: array

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def onceTwice(self, nums: List[int]) -> List[int]:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def onceTwice(self, nums):
        """
        :type nums: List[int]
        :rtype: List[int]
        """

```

JavaScript Solution:

```

/**
 * Problem: Once Twice
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number[]} nums
 * @return {number[]}
 */
var onceTwice = function(nums) {

```

```
};
```

TypeScript Solution:

```
/**
 * Problem: Once Twice
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function onceTwice(nums: number[]): number[] {

};
```

C# Solution:

```
/*
 * Problem: Once Twice
 * Difficulty: Medium
 * Tags: array
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public int[] OnceTwice(int[] nums) {

    }
}
```

C Solution:

```
/*
 * Problem: Once Twice
 * Difficulty: Medium
```

```

* Tags: array
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

/**
* Note: The returned array must be malloced, assume caller calls free().
*/
int* onceTwice(int* nums, int numsSize, int* returnSize) {

}

```

Go Solution:

```

// Problem: Once Twice
// Difficulty: Medium
// Tags: array
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func onceTwice(nums []int) []int {

}

```

Kotlin Solution:

```

class Solution {
    fun onceTwice(nums: IntArray): IntArray {

    }
}

```

Swift Solution:

```

class Solution {
    func onceTwice(_ nums: [Int]) -> [Int] {

```

```
}  
}
```

Rust Solution:

```
// Problem: Once Twice  
// Difficulty: Medium  
// Tags: array  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn once_twice(nums: Vec<i32>) -> Vec<i32> {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer[]} nums  
# @return {Integer[]}  
def once_twice(nums)  
  
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums  
     * @return Integer[]  
     */  
    function onceTwice($nums) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
  List<int> onceTwice(List<int> nums) {  
  
  }  
}
```

Scala Solution:

```
object Solution {  
  def onceTwice(nums: Array[Int]): Array[Int] = {  
  
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Elixir Solution:

```
defmodule Solution do  
  @spec once_twice(nums :: [integer]) :: [integer]  
  def once_twice(nums) do  
  
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-spec once_twice(Nums :: [integer()]) -> [integer()].  
once_twice(Nums) ->  
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