

Problem 954: Array of Doubled Pairs

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given an integer array of even length

arr

, return

true

if it is possible to reorder

arr

such that

$\text{arr}[2 * i + 1] = 2 * \text{arr}[2 * i]$

for every

$0 \leq i < \text{len}(\text{arr}) / 2$

, or

false

otherwise

.

Example 1:

Input:

arr = [3,1,3,6]

Output:

false

Example 2:

Input:

arr = [2,1,2,6]

Output:

false

Example 3:

Input:

arr = [4,-2,2,-4]

Output:

true

Explanation:

We can take two groups, [-2,-4] and [2,4] to form [-2,-4,2,4] or [2,4,-2,-4].

Constraints:

2 <= arr.length <= 3 * 10

4

arr.length

is even.

-10

5

$\leq arr[i] \leq 10$

5

Code Snippets

C++:

```
class Solution {  
public:  
    bool canReorderDoubled(vector<int>& arr) {  
  
    }  
};
```

Java:

```
class Solution {  
public boolean canReorderDoubled(int[] arr) {  
  
}  
}
```

Python3:

```
class Solution:  
    def canReorderDoubled(self, arr: List[int]) -> bool:
```

Python:

```
class Solution(object):  
    def canReorderDoubled(self, arr):  
        """  
        :type arr: List[int]  
        :rtype: bool  
        """
```

JavaScript:

```
/**  
 * @param {number[]} arr  
 * @return {boolean}  
 */  
var canReorderDoubled = function(arr) {  
  
};
```

TypeScript:

```
function canReorderDoubled(arr: number[]): boolean {  
  
};
```

C#:

```
public class Solution {  
    public bool CanReorderDoubled(int[] arr) {  
  
    }  
}
```

C:

```
bool canReorderDoubled(int* arr, int arrSize) {  
  
}
```

Go:

```
func canReorderDoubled(arr []int) bool {  
  
}
```

Kotlin:

```
class Solution {  
    fun canReorderDoubled(arr: IntArray): Boolean {  
  
    }  
}
```

Swift:

```
class Solution {  
    func canReorderDoubled(_ arr: [Int]) -> Bool {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn can_reorder_doubled(arr: Vec<i32>) -> bool {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} arr  
# @return {Boolean}  
def can_reorder_doubled(arr)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $arr  
     * @return Boolean  
     */  
    function canReorderDoubled($arr) {  
  
    }
```

```
}
```

Dart:

```
class Solution {  
bool canReorderDoubled(List<int> arr) {  
  
}  
}
```

Scala:

```
object Solution {  
def canReorderDoubled(arr: Array[Int]): Boolean = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec can_reorder_doubled(list :: [integer]) :: boolean  
def can_reorder_doubled(list) do  
  
end  
end
```

Erlang:

```
-spec can_reorder_doubled(list :: [integer()]) -> boolean().  
can_reorder_doubled(list) ->  
.
```

Racket:

```
(define/contract (can-reorder-doubled list)  
(-> (listof exact-integer?) boolean?)  
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Array of Doubled Pairs
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    bool canReorderDoubled(vector<int>& arr) {

    }
};
```

Java Solution:

```
/**
 * Problem: Array of Doubled Pairs
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public boolean canReorderDoubled(int[] arr) {

    }
}
```

Python3 Solution:

```
"""
Problem: Array of Doubled Pairs
Difficulty: Medium
Tags: array, greedy, hash, sort
```

```
Approach: Use two pointers or sliding window technique
```

```
Time Complexity: O(n) or O(n log n)
```

```
Space Complexity: O(n) for hash map
```

```
"""
```

```
class Solution:  
    def canReorderDoubled(self, arr: List[int]) -> bool:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def canReorderDoubled(self, arr):  
        """  
        :type arr: List[int]  
        :rtype: bool  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Array of Doubled Pairs  
 * Difficulty: Medium  
 * Tags: array, greedy, hash, sort  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
/**  
 * @param {number[]} arr  
 * @return {boolean}  
 */  
var canReorderDoubled = function(arr) {  
  
};
```

TypeScript Solution:

```

/**
 * Problem: Array of Doubled Pairs
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function canReorderDoubled(arr: number[]): boolean {
}

```

C# Solution:

```

/*
 * Problem: Array of Doubled Pairs
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort
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 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public bool CanReorderDoubled(int[] arr) {
        return true;
    }
}

```

C Solution:

```

/*
 * Problem: Array of Doubled Pairs
 * Difficulty: Medium
 * Tags: array, greedy, hash, sort
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

```

```
*/  
  
bool canReorderDoubled(int* arr, int arrSize) {  
  
}
```

Go Solution:

```
// Problem: Array of Doubled Pairs  
// Difficulty: Medium  
// Tags: array, greedy, hash, sort  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
func canReorderDoubled(arr []int) bool {  
  
}
```

Kotlin Solution:

```
class Solution {  
    fun canReorderDoubled(arr: IntArray): Boolean {  
  
    }  
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Swift Solution:

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class Solution {  
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Rust Solution:

```
// Problem: Array of Doubled Pairs  
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// Tags: array, greedy, hash, sort
```

```

// 
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn can_reorder_doubled(arr: Vec<i32>) -> bool {
        }

    }
}

```

Ruby Solution:

```

# @param {Integer[]} arr
# @return {Boolean}
def can_reorder_doubled(arr)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $arr
     * @return Boolean
     */
    function canReorderDoubled($arr) {

    }
}

```

Dart Solution:

```

class Solution {
    bool canReorderDoubled(List<int> arr) {
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    }
}

```

Scala Solution:

```
object Solution {  
    def canReorderDoubled(arr: Array[Int]): Boolean = {  
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Elixir Solution:

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defmodule Solution do  
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