

# Problem 3102: Minimize Manhattan Distances

## Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given an array

`points`

representing integer coordinates of some points on a 2D plane, where

`points[i] = [x`

`i`

`, y`

`i`

`]`

`.`

The distance between two points is defined as their

Manhattan distance

`.`

Return

the

minimum

possible value for

maximum

distance between any two points by removing exactly one point

.

Example 1:

Input:

points = [[3,10],[5,15],[10,2],[4,4]]

Output:

12

Explanation:

The maximum distance after removing each point is the following:

After removing the 0

th

point the maximum distance is between points (5, 15) and (10, 2), which is

$|5 - 10| + |15 - 2| = 18$

.

After removing the 1

st

point the maximum distance is between points (3, 10) and (10, 2), which is

$$|3 - 10| + |10 - 2| = 15$$

.

After removing the 2

nd

point the maximum distance is between points (5, 15) and (4, 4), which is

$$|5 - 4| + |15 - 4| = 12$$

.

After removing the 3

rd

point the maximum distance is between points (5, 15) and (10, 2), which is

$$|5 - 10| + |15 - 2| = 18$$

.

12 is the minimum possible maximum distance between any two points after removing exactly one point.

Example 2:

Input:

points = [[1,1],[1,1],[1,1]]

Output:

0

Explanation:

Removing any of the points results in the maximum distance between any two points of 0.

Constraints:

$3 \leq \text{points.length} \leq 10$

5

$\text{points}[i].\text{length} == 2$

$1 \leq \text{points}[i][0], \text{points}[i][1] \leq 10$

8

## Code Snippets

**C++:**

```
class Solution {
public:
    int minimumDistance(vector<vector<int>>& points) {

    }
};
```

**Java:**

```
class Solution {
    public int minimumDistance(int[][] points) {

    }
}
```

**Python3:**

```
class Solution:
    def minimumDistance(self, points: List[List[int]]) -> int:
```

### Python:

```
class Solution(object):
    def minimumDistance(self, points):
        """
        :type points: List[List[int]]
        :rtype: int
        """
```

### JavaScript:

```
/**
 * @param {number[][]} points
 * @return {number}
 */
var minimumDistance = function(points) {

};
```

### TypeScript:

```
function minimumDistance(points: number[][]): number {

};
```

### C#:

```
public class Solution {
    public int MinimumDistance(int[][] points) {

    }
}
```

### C:

```
int minimumDistance(int** points, int pointsSize, int* pointsColSize) {

}
```

### Go:

```
func minimumDistance(points [][]int) int {
```

```
}
```

### Kotlin:

```
class Solution {  
    fun minimumDistance(points: Array<IntArray>): Int {  
  
    }  
}
```

### Swift:

```
class Solution {  
    func minimumDistance(_ points: [[Int]]) -> Int {  
  
    }  
}
```

### Rust:

```
impl Solution {  
    pub fn minimum_distance(points: Vec<Vec<i32>>) -> i32 {  
  
    }  
}
```

### Ruby:

```
# @param {Integer[][]} points  
# @return {Integer}  
def minimum_distance(points)  
  
end
```

### PHP:

```
class Solution {  
  
    /**  
     * @param Integer[][] $points  
     * @return Integer  
     */  
}
```

```
function minimumDistance($points) {

}

}
```

### Dart:

```
class Solution {
  int minimumDistance(List<List<int>> points) {

  }
}
```

### Scala:

```
object Solution {
  def minimumDistance(points: Array[Array[Int]]): Int = {

  }
}
```

### Elixir:

```
defmodule Solution do
  @spec minimum_distance(points :: [[integer]]) :: integer
  def minimum_distance(points) do

  end
end
```

### Erlang:

```
-spec minimum_distance(Points :: [[integer()]]) -> integer().
minimum_distance(Points) ->
.
```

### Racket:

```
(define/contract (minimum-distance points)
  (-> (listof (listof exact-integer?)) exact-integer?)
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Minimize Manhattan Distances
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int minimumDistance(vector<vector<int>>& points) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Minimize Manhattan Distances
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int minimumDistance(int[][] points) {

    }
}
```

### Python3 Solution:



```

"""
Problem: Minimize Manhattan Distances
Difficulty: Hard
Tags: array, math, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def minimumDistance(self, points: List[List[int]]) -> int:
        # TODO: Implement optimized solution
        pass

```

### Python Solution:

```

class Solution(object):
    def minimumDistance(self, points):
        """
        :type points: List[List[int]]
        :rtype: int
        """

```

### JavaScript Solution:

```

/**
 * Problem: Minimize Manhattan Distances
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number[][]} points
 * @return {number}
 */
var minimumDistance = function(points) {

```

```
};
```

### TypeScript Solution:

```
/**
 * Problem: Minimize Manhattan Distances
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function minimumDistance(points: number[][]): number {

};
```

### C# Solution:

```
/*
 * Problem: Minimize Manhattan Distances
 * Difficulty: Hard
 * Tags: array, math, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int MinimumDistance(int[][] points) {

    }
}
```

### C Solution:

```
/*
 * Problem: Minimize Manhattan Distances
 * Difficulty: Hard
```

```

* Tags: array, math, sort
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

int minimumDistance(int** points, int pointsSize, int* pointsColSize) {

}

```

### Go Solution:

```

// Problem: Minimize Manhattan Distances
// Difficulty: Hard
// Tags: array, math, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func minimumDistance(points [][]int) int {

}

```

### Kotlin Solution:

```

class Solution {
    fun minimumDistance(points: Array<IntArray>): Int {

    }
}

```

### Swift Solution:

```

class Solution {
    func minimumDistance(_ points: [[Int]]) -> Int {

    }
}

```

### Rust Solution:

```
// Problem: Minimize Manhattan Distances
// Difficulty: Hard
// Tags: array, math, sort
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn minimum_distance(points: Vec<Vec<i32>>) -> i32 {

    }
}
```

### Ruby Solution:

```
# @param {Integer[][]} points
# @return {Integer}
def minimum_distance(points)

end
```

### PHP Solution:

```
class Solution {

    /**
     * @param Integer[][] $points
     * @return Integer
     */
    function minimumDistance($points) {

    }

}
```

### Dart Solution:

```
class Solution {
    int minimumDistance(List<List<int>> points) {
```

```
}  
}
```

### Scala Solution:

```
object Solution {  
  def minimumDistance(points: Array[Array[Int]]): Int = {  
  
  }  
}
```

### Elixir Solution:

```
defmodule Solution do  
  @spec minimum_distance(points :: [[integer]]) :: integer  
  def minimum_distance(points) do  
  
  end  
end
```

### Erlang Solution:

```
-spec minimum_distance(Points :: [[integer()]]) -> integer().  
minimum_distance(Points) ->  
.
```

### Racket Solution:

```
(define/contract (minimum-distance points)  
  (-> (listof (listof exact-integer?)) exact-integer?)  
)
```