

# Problem 2357: Make Array Zero by Subtracting Equal Amounts

## Problem Information

Difficulty: Easy

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given a non-negative integer array

`nums`

. In one operation, you must:

Choose a positive integer

$x$

such that

$x$

is less than or equal to the

smallest non-zero

element in

`nums`

.

Subtract

x

from every

positive

element in

nums

.

Return

the

minimum

number of operations to make every element in

nums

equal to

0

.

Example 1:

Input:

nums = [1,5,0,3,5]

Output:

3

Explanation:

In the first operation, choose  $x = 1$ . Now,  $\text{nums} = [0, 4, 0, 2, 4]$ . In the second operation, choose  $x = 2$ . Now,  $\text{nums} = [0, 2, 0, 0, 2]$ . In the third operation, choose  $x = 2$ . Now,  $\text{nums} = [0, 0, 0, 0, 0]$ .

Example 2:

Input:

$\text{nums} = [0]$

Output:

0

Explanation:

Each element in  $\text{nums}$  is already 0 so no operations are needed.

Constraints:

$1 \leq \text{nums.length} \leq 100$

$0 \leq \text{nums}[i] \leq 100$

## Code Snippets

**C++:**

```
class Solution {  
public:  
    int minimumOperations(vector<int>& nums) {  
  
    }  
};
```

**Java:**

```

class Solution {
public int minimumOperations(int[] nums) {

}

}

```

### Python3:

```

class Solution:
def minimumOperations(self, nums: List[int]) -> int:

```

### Python:

```

class Solution(object):
def minimumOperations(self, nums):
"""
:type nums: List[int]
:rtype: int
"""

```

### JavaScript:

```

/**
 * @param {number[]} nums
 * @return {number}
 */
var minimumOperations = function(nums) {

};

```

### TypeScript:

```

function minimumOperations(nums: number[]): number {

};

```

### C#:

```

public class Solution {
public int MinimumOperations(int[] nums) {

}

}

```

**C:**

```
int minimumOperations(int* nums, int numsSize) {  
  
}
```

**Go:**

```
func minimumOperations(nums []int) int {  
  
}
```

**Kotlin:**

```
class Solution {  
    fun minimumOperations(nums: IntArray): Int {  
  
    }  
}
```

**Swift:**

```
class Solution {  
    func minimumOperations(_ nums: [Int]) -> Int {  
  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn minimum_operations(nums: Vec<i32>) -> i32 {  
  
    }  
}
```

**Ruby:**

```
# @param {Integer[]} nums  
# @return {Integer}  
def minimum_operations(nums)  
  
end
```

## PHP:

```
class Solution {

    /**
     * @param Integer[] $nums
     * @return Integer
     */
    function minimumOperations($nums) {

    }

}
```

## Dart:

```
class Solution {
  int minimumOperations(List<int> nums) {

  }
}
```

## Scala:

```
object Solution {
  def minimumOperations(nums: Array[Int]): Int = {

  }
}
```

## Elixir:

```
defmodule Solution do
  @spec minimum_operations(nums :: [integer]) :: integer
  def minimum_operations(nums) do

  end
end
```

## Erlang:

```
-spec minimum_operations(Nums :: [integer()]) -> integer().
minimum_operations(Nums) ->
.
```

## Racket:

```
(define/contract (minimum-operations nums)
  (-> (listof exact-integer?) exact-integer?)
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    int minimumOperations(vector<int>& nums) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public int minimumOperations(int[] nums) {
```

```
}  
}
```

### Python3 Solution:

```
"""  
Problem: Make Array Zero by Subtracting Equal Amounts  
Difficulty: Easy  
Tags: array, greedy, hash, sort, queue, heap  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(n) for hash map  
"""  
  
class Solution:  
    def minimumOperations(self, nums: List[int]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

### Python Solution:

```
class Solution(object):  
    def minimumOperations(self, nums):  
        """  
        :type nums: List[int]  
        :rtype: int  
        """
```

### JavaScript Solution:

```
/**  
 * Problem: Make Array Zero by Subtracting Equal Amounts  
 * Difficulty: Easy  
 * Tags: array, greedy, hash, sort, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */
```



```

/**
 * @param {number[]} nums
 * @return {number}
 */
var minimumOperations = function(nums) {

};

```

### TypeScript Solution:

```

/**
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function minimumOperations(nums: number[]): number {

};

```

### C# Solution:

```

/*
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

public class Solution {
    public int MinimumOperations(int[] nums) {

    }
}

```

```
}
```

### C Solution:

```
/*
 * Problem: Make Array Zero by Subtracting Equal Amounts
 * Difficulty: Easy
 * Tags: array, greedy, hash, sort, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

int minimumOperations(int* nums, int numsSize) {

}
```

### Go Solution:

```
// Problem: Make Array Zero by Subtracting Equal Amounts
// Difficulty: Easy
// Tags: array, greedy, hash, sort, queue, heap
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func minimumOperations(nums []int) int {

}
```

### Kotlin Solution:

```
class Solution {
    fun minimumOperations(nums: IntArray): Int {

    }
}
```

### Swift Solution:

```

class Solution {
  func minimumOperations(_ nums: [Int]) -> Int {

  }
}

```

### Rust Solution:

```

// Problem: Make Array Zero by Subtracting Equal Amounts
// Difficulty: Easy
// Tags: array, greedy, hash, sort, queue, heap
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

impl Solution {
  pub fn minimum_operations(nums: Vec<i32>) -> i32 {

  }
}

```

### Ruby Solution:

```

# @param {Integer[]} nums
# @return {Integer}
def minimum_operations(nums)

end

```

### PHP Solution:

```

class Solution {

  /**
   * @param Integer[] $nums
   * @return Integer
   */
  function minimumOperations($nums) {

  }
}

```

### Dart Solution:

```
class Solution {  
  int minimumOperations(List<int> nums) {  
  
  }  
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### Scala Solution:

```
object Solution {  
  def minimumOperations(nums: Array[Int]): Int = {  
  
  }  
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```
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