

Problem 2541: Minimum Operations to Make Array Equal II

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two integer arrays

nums1

and

nums2

of equal length

n

and an integer

k

. You can perform the following operation on

nums1

:

Choose two indexes

i

and

j

and increment

nums1[i]

by

k

and decrement

nums1[j]

by

k

. In other words,

$\text{nums1}[i] = \text{nums1}[i] + k$

and

$\text{nums1}[j] = \text{nums1}[j] - k$

.

nums1

is said to be

equal

to

nums2

if for all indices

i

such that

$0 \leq i < n$

,

$\text{nums1}[i] == \text{nums2}[i]$

.

Return

the

minimum

number of operations required to make

nums1

equal to

nums2

. If it is impossible to make them equal, return

-1

.

Example 1:

Input:

nums1 = [4,3,1,4], nums2 = [1,3,7,1], k = 3

Output:

2

Explanation:

In 2 operations, we can transform nums1 to nums2. 1

st

operation: i = 2, j = 0. After applying the operation, nums1 = [1,3,4,4]. 2

nd

operation: i = 2, j = 3. After applying the operation, nums1 = [1,3,7,1]. One can prove that it is impossible to make arrays equal in fewer operations.

Example 2:

Input:

nums1 = [3,8,5,2], nums2 = [2,4,1,6], k = 1

Output:

-1

Explanation:

It can be proved that it is impossible to make the two arrays equal.

Constraints:

n == nums1.length == nums2.length

2 <= n <= 10

5

$0 \leq \text{nums1}[i], \text{nums2}[j] \leq 10$

9

$0 \leq k \leq 10$

5

Code Snippets

C++:

```
class Solution {
public:
    long long minOperations(vector<int>& nums1, vector<int>& nums2, int k) {

    }
};
```

Java:

```
class Solution {
    public long minOperations(int[] nums1, int[] nums2, int k) {

    }
}
```

Python3:

```
class Solution:
    def minOperations(self, nums1: List[int], nums2: List[int], k: int) -> int:
```

Python:

```
class Solution(object):
    def minOperations(self, nums1, nums2, k):
        """
        :type nums1: List[int]
```

```

:type nums2: List[int]
:type k: int
:rtype: int
"""

```

JavaScript:

```

/**
 * @param {number[]} nums1
 * @param {number[]} nums2
 * @param {number} k
 * @return {number}
 */
var minOperations = function(nums1, nums2, k) {

};

```

TypeScript:

```

function minOperations(nums1: number[], nums2: number[], k: number): number {

};

```

C#:

```

public class Solution {
    public long MinOperations(int[] nums1, int[] nums2, int k) {

    }
}

```

C:

```

long long minOperations(int* nums1, int nums1Size, int* nums2, int nums2Size,
int k) {

}

```

Go:

```

func minOperations(nums1 []int, nums2 []int, k int) int64 {

```

```
}
```

Kotlin:

```
class Solution {  
    fun minOperations(nums1: IntArray, nums2: IntArray, k: Int): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func minOperations(_ nums1: [Int], _ nums2: [Int], _ k: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn min_operations(nums1: Vec<i32>, nums2: Vec<i32>, k: i32) -> i64 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[]} nums1  
# @param {Integer[]} nums2  
# @param {Integer} k  
# @return {Integer}  
def min_operations(nums1, nums2, k)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $nums1
```

```

* @param Integer[] $nums2
* @param Integer $k
* @return Integer
*/
function minOperations($nums1, $nums2, $k) {

}
}

```

Dart:

```

class Solution {
  int minOperations(List<int> nums1, List<int> nums2, int k) {

  }
}

```

Scala:

```

object Solution {
  def minOperations(nums1: Array[Int], nums2: Array[Int], k: Int): Long = {

  }
}

```

Elixir:

```

defmodule Solution do
  @spec min_operations(nums1 :: [integer], nums2 :: [integer], k :: integer) ::
  integer
  def min_operations(nums1, nums2, k) do

  end
end

```

Erlang:

```

-spec min_operations(Nums1 :: [integer()], Nums2 :: [integer()], K ::
integer()) -> integer().
min_operations(Nums1, Nums2, K) ->
.

```


Racket:

```
(define/contract (min-operations nums1 nums2 k)
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?
      exact-integer?)
  )
```

Solutions

C++ Solution:

```
/*
 * Problem: Minimum Operations to Make Array Equal II
 * Difficulty: Medium
 * Tags: array, greedy, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    long long minOperations(vector<int>& nums1, vector<int>& nums2, int k) {

    }
};
```

Java Solution:

```
/**
 * Problem: Minimum Operations to Make Array Equal II
 * Difficulty: Medium
 * Tags: array, greedy, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
```

```

public long minOperations(int[] nums1, int[] nums2, int k) {

}

}

```

Python3 Solution:

```

"""
Problem: Minimum Operations to Make Array Equal II
Difficulty: Medium
Tags: array, greedy, math

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def minOperations(self, nums1: List[int], nums2: List[int], k: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def minOperations(self, nums1, nums2, k):
        """
        :type nums1: List[int]
        :type nums2: List[int]
        :type k: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Minimum Operations to Make Array Equal II
 * Difficulty: Medium
 * Tags: array, greedy, math
 *
 * Approach: Use two pointers or sliding window technique

```

```

* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

/**
* @param {number[]} nums1
* @param {number[]} nums2
* @param {number} k
* @return {number}
*/
var minOperations = function(nums1, nums2, k) {

};

```

TypeScript Solution:

```

/**
* Problem: Minimum Operations to Make Array Equal II
* Difficulty: Medium
* Tags: array, greedy, math
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

function minOperations(nums1: number[], nums2: number[], k: number): number {

};

```

C# Solution:

```

/*
* Problem: Minimum Operations to Make Array Equal II
* Difficulty: Medium
* Tags: array, greedy, math
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(1) to O(n) depending on approach
*/

```

```

public class Solution {
    public long MinOperations(int[] nums1, int[] nums2, int k) {

    }
}

```

C Solution:

```

/*
 * Problem: Minimum Operations to Make Array Equal II
 * Difficulty: Medium
 * Tags: array, greedy, math
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

long long minOperations(int* nums1, int nums1Size, int* nums2, int nums2Size,
int k) {

}

```

Go Solution:

```

// Problem: Minimum Operations to Make Array Equal II
// Difficulty: Medium
// Tags: array, greedy, math
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
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func minOperations(nums1 []int, nums2 []int, k int) int64 {

}

```

Kotlin Solution:

```

class Solution {
    fun minOperations(nums1: IntArray, nums2: IntArray, k: Int): Long {

    }
}

```

Swift Solution:

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class Solution {
    func minOperations(_ nums1: [Int], _ nums2: [Int], _ k: Int) -> Int {

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```

Rust Solution:

```

// Problem: Minimum Operations to Make Array Equal II
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// Tags: array, greedy, math
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn min_operations(nums1: Vec<i32>, nums2: Vec<i32>, k: i32) -> i64 {

    }
}

```

Ruby Solution:

```

# @param {Integer[]} nums1
# @param {Integer[]} nums2
# @param {Integer} k
# @return {Integer}
def min_operations(nums1, nums2, k)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $nums1
     * @param Integer[] $nums2
     * @param Integer $k
     * @return Integer
     */
    function minOperations($nums1, $nums2, $k) {

    }

}

```

Dart Solution:

```

class Solution {
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object Solution {
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(define/contract (min-operations nums1 nums2 k)
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