

Problem 2337: Move Pieces to Obtain a String

Problem Information

Difficulty: Medium

Acceptance Rate: 56.76%

Paid Only: No

Tags: Two Pointers, String

Problem Description

You are given two strings `start` and `target`, both of length `n`. Each string consists **only** of the characters `'L'`, `'R'`, and `'_'` where:

* The characters `'L'` and `'R'` represent pieces, where a piece `'L'` can move to the **left** only if there is a **blank** space directly to its left, and a piece `'R'` can move to the **right** only if there is a **blank** space directly to its right. * The character `'_'` represents a blank space that can be occupied by **any** of the `'L'` or `'R'` pieces.

Return `true` if it is possible to obtain the string `target` by moving the pieces of the string `start` **any** number of times. Otherwise, return `false`.

Example 1:

Input: `start = "_L_R_R_", target = "L_____RR"` **Output:** `true` **Explanation:** We can obtain the string `target` from `start` by doing the following moves: - Move the first piece one step to the left, `start` becomes equal to `"**L**_R_R_"`. - Move the last piece one step to the right, `start` becomes equal to `"L_R_**R**"`. - Move the second piece three steps to the right, `start` becomes equal to `"L_____**R**R"`. Since it is possible to get the string `target` from `start`, we return `true`.

Example 2:

Input: `start = "R_L_", target = "__LR"` **Output:** `false` **Explanation:** The `'R'` piece in the string `start` can move one step to the right to obtain `"_**R**L_"`. After that, no pieces can move anymore, so it is impossible to obtain the string `target` from `start`.

****Example 3:****

****Input:**** start = "_R", target = "R_" ****Output:**** false ****Explanation:**** The piece in the string start can move only to the right, so it is impossible to obtain the string target from start.

****Constraints:****

* `n == start.length == target.length` * `1 <= n <= 105` * `start` and `target` consist of the characters `L`, `R`, and `_`.

Code Snippets

C++:

```
class Solution {
public:
    bool canChange(string start, string target) {

    }
};
```

Java:

```
class Solution {
    public boolean canChange(String start, String target) {

    }
}
```

Python3:

```
class Solution:
    def canChange(self, start: str, target: str) -> bool:
```