

Problem 2054: Two Best Non-Overlapping Events

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a

0-indexed

2D integer array of

events

where

$\text{events}[i] = [\text{startTime}$

i

, endTime

i

, value

i

]

. The

i

th

event starts at

startTime

i

and ends at

endTime

i

, and if you attend this event, you will receive a value of

value

i

. You can choose

at most

two

non-overlapping

events to attend such that the sum of their values is

maximized

.

Return

this

maximum

sum.

Note that the start time and end time is

inclusive

: that is, you cannot attend two events where one of them starts and the other ends at the same time. More specifically, if you attend an event with end time

t

, the next event must start at or after

$t + 1$

.

Example 1:

Time	1	2	3	4	5
Event 0	2				
Event 1				2	
Event 2		3			

Input:

events = [[1,3,2],[4,5,2],[2,4,3]]

Output:

4

Explanation:

Choose the green events, 0 and 1 for a sum of $2 + 2 = 4$.

Example 2:

Time	1	2	3	4	5
Event 0	2				
Event 1				2	
Event 2	5				

Input:

events = [[1,3,2],[4,5,2],[1,5,5]]

Output:

5

Explanation:

Choose event 2 for a sum of 5.

Example 3:

Time	1	2	3	4	5	6
Event 0	3					
Event 1	1					
Event 2						5

Input:

events = [[1,5,3],[1,5,1],[6,6,5]]

Output:

8

Explanation:

Choose events 0 and 2 for a sum of $3 + 5 = 8$.

Constraints:

2 <= events.length <= 10

5

events[i].length == 3

1 <= startTime

i

<= endTime

i

<= 10

9

1 <= value

i

<= 10

6

Code Snippets

C++:

```
class Solution {  
public:  
    int maxTwoEvents(vector<vector<int>>& events) {  
  
    }  
};
```

Java:

```

class Solution {
public int maxTwoEvents(int[][] events) {

}

}

```

Python3:

```

class Solution:
def maxTwoEvents(self, events: List[List[int]]) -> int:

```

Python:

```

class Solution(object):
def maxTwoEvents(self, events):
"""
:type events: List[List[int]]
:rtype: int
"""

```

JavaScript:

```

/**
 * @param {number[][]} events
 * @return {number}
 */
var maxTwoEvents = function(events) {

};

```

TypeScript:

```

function maxTwoEvents(events: number[][]): number {

};

```

C#:

```

public class Solution {
public int MaxTwoEvents(int[][] events) {

}

}

```

C:

```
int maxTwoEvents(int** events, int eventsSize, int* eventsColSize) {  
  
}
```

Go:

```
func maxTwoEvents(events [][]int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxTwoEvents(events: Array<IntArray>): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxTwoEvents(_ events: [[Int]]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_two_events(events: Vec<Vec<i32>>)> -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {Integer[][]} events  
# @return {Integer}  
def max_two_events(events)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[][] $events  
     * @return Integer  
     */  
    function maxTwoEvents($events) {  
  
    }  
}
```

Dart:

```
class Solution {  
  int maxTwoEvents(List<List<int>> events) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def maxTwoEvents(events: Array[Array[Int]]): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec max_two_events(events :: [[integer]]) :: integer  
  def max_two_events(events) do  
  
  end  
end
```

Erlang:

```
-spec max_two_events(Events :: [[integer()]]) -> integer().  
max_two_events(Events) ->  
.
```


Racket:

```
(define/contract (max-two-events events)
  (-> (listof (listof exact-integer?)) exact-integer?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Two Best Non-Overlapping Events
 * Difficulty: Medium
 * Tags: array, dp, sort, search, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    int maxTwoEvents(vector<vector<int>>& events) {

    }
};
```

Java Solution:

```
/**
 * Problem: Two Best Non-Overlapping Events
 * Difficulty: Medium
 * Tags: array, dp, sort, search, queue, heap
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
    public int maxTwoEvents(int[][] events) {
```

```
}  
}
```

Python3 Solution:

```
"""  
Problem: Two Best Non-Overlapping Events  
Difficulty: Medium  
Tags: array, dp, sort, search, queue, heap  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(n) or O(n * m) for DP table  
"""  
  
class Solution:  
    def maxTwoEvents(self, events: List[List[int]]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):  
    def maxTwoEvents(self, events):  
        """  
        :type events: List[List[int]]  
        :rtype: int  
        """
```

JavaScript Solution:

```
/**  
 * Problem: Two Best Non-Overlapping Events  
 * Difficulty: Medium  
 * Tags: array, dp, sort, search, queue, heap  
 *  
 * Approach: Use two pointers or sliding window technique  
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 */
```

```

/**
 * @param {number[][]} events
 * @return {number}
 */
var maxTwoEvents = function(events) {

};

```

TypeScript Solution:

```

/**
 * Problem: Two Best Non-Overlapping Events
 * Difficulty: Medium
 * Tags: array, dp, sort, search, queue, heap
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 * Approach: Use two pointers or sliding window technique
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 */

function maxTwoEvents(events: number[][]): number {

};

```

C# Solution:

```

/*
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 */

public class Solution {
    public int MaxTwoEvents(int[][] events) {

    }
}

```

```
}
```

C Solution:

```
/*
 * Problem: Two Best Non-Overlapping Events
 * Difficulty: Medium
 * Tags: array, dp, sort, search, queue, heap
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int maxTwoEvents(int** events, int eventsSize, int* eventsColSize) {

}
```

Go Solution:

```
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// Difficulty: Medium
// Tags: array, dp, sort, search, queue, heap
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func maxTwoEvents(events [][]int) int {

}
```

Kotlin Solution:

```
class Solution {
    fun maxTwoEvents(events: Array<IntArray>): Int {

    }
}
```

Swift Solution:

```

class Solution {
    func maxTwoEvents(_ events: [[Int]]) -> Int {

    }
}

```

Rust Solution:

```

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impl Solution {
    pub fn max_two_events(events: Vec<Vec<i32>>) -> i32 {

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}

```

Ruby Solution:

```

# @param {Integer[][]} events
# @return {Integer}
def max_two_events(events)

end

```

PHP Solution:

```

class Solution {

    /**
     * @param Integer[][] $events
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     */
    function maxTwoEvents($events) {

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Dart Solution:

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