

Problem 1219: Path with Maximum Gold

Problem Information

Difficulty: Medium

Acceptance Rate: 68.23%

Paid Only: No

Tags: Array, Backtracking, Matrix

Problem Description

In a gold mine `grid` of size `m x n`, each cell in this mine has an integer representing the amount of gold in that cell, `0` if it is empty.

Return the maximum amount of gold you can collect under the conditions:

- * Every time you are located in a cell you will collect all the gold in that cell.
- * From your position, you can walk one step to the left, right, up, or down.
- * You can't visit the same cell more than once.
- * Never visit a cell with `0` gold.
- * You can start and stop collecting gold from **any** position in the grid that has some gold.

Example 1:

Input: grid = [[0,6,0],[5,8,7],[0,9,0]] **Output:** 24 **Explanation:** [[0,6,0], [5,8,7], [0,9,0]]
Path to get the maximum gold, 9 -> 8 -> 7.

Example 2:

Input: grid = [[1,0,7],[2,0,6],[3,4,5],[0,3,0],[9,0,20]] **Output:** 28 **Explanation:** [[1,0,7], [2,0,6], [3,4,5], [0,3,0], [9,0,20]] Path to get the maximum gold, 1 -> 2 -> 3 -> 4 -> 5 -> 6 -> 7.

Constraints:

- * `m == grid.length` * `n == grid[i].length` * `1 <= m, n <= 15` * `0 <= grid[i][j] <= 100` * There are at most **25** cells containing gold.

Code Snippets

C++:

```
class Solution {  
public:  
    int getMaximumGold(vector<vector<int>>& grid) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int getMaximumGold(int[][] grid) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def getMaximumGold(self, grid: List[List[int]]) -> int:
```