

# Problem 3479: Fruits Into Baskets III

## Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given two arrays of integers,

`fruits`

and

`baskets`

, each of length

`n`

, where

`fruits[i]`

represents the

quantity

of the

`i`

th

type of fruit, and

baskets[j]

represents the

capacity

of the

j

th

basket.

From left to right, place the fruits according to these rules:

Each fruit type must be placed in the

leftmost available basket

with a capacity

greater than or equal

to the quantity of that fruit type.

Each basket can hold

only one

type of fruit.

If a fruit type

cannot be placed

in any basket, it remains

unplaced

.

Return the number of fruit types that remain unplaced after all possible allocations are made.

Example 1:

Input:

fruits = [4,2,5], baskets = [3,5,4]

Output:

1

Explanation:

fruits[0] = 4

is placed in

baskets[1] = 5

.

fruits[1] = 2

is placed in

baskets[0] = 3

.

fruits[2] = 5

cannot be placed in

baskets[2] = 4

.

Since one fruit type remains unplaced, we return 1.

Example 2:

Input:

fruits = [3,6,1], baskets = [6,4,7]

Output:

0

Explanation:

fruits[0] = 3

is placed in

baskets[0] = 6

.

fruits[1] = 6

cannot be placed in

baskets[1] = 4

(insufficient capacity) but can be placed in the next available basket,

baskets[2] = 7

.

fruits[2] = 1

is placed in

baskets[1] = 4

.

Since all fruits are successfully placed, we return 0.

Constraints:

$n == \text{fruits.length} == \text{baskets.length}$

$1 \leq n \leq 10$

5

$1 \leq \text{fruits}[i], \text{baskets}[i] \leq 10$

9

## Code Snippets

**C++:**

```
class Solution {
public:
    int numOfUnplacedFruits(vector<int>& fruits, vector<int>& baskets) {

    }
};
```

**Java:**

```
class Solution {
    public int numOfUnplacedFruits(int[] fruits, int[] baskets) {

    }
}
```

### Python3:

```
class Solution:
    def numOfUnplacedFruits(self, fruits: List[int], baskets: List[int]) -> int:
```

### Python:

```
class Solution(object):
    def numOfUnplacedFruits(self, fruits, baskets):
        """
        :type fruits: List[int]
        :type baskets: List[int]
        :rtype: int
        """
```

### JavaScript:

```
/**
 * @param {number[]} fruits
 * @param {number[]} baskets
 * @return {number}
 */
var numOfUnplacedFruits = function(fruits, baskets) {

};
```

### TypeScript:

```
function numOfUnplacedFruits(fruits: number[], baskets: number[]): number {

};
```

### C#:

```
public class Solution {
    public int NumOfUnplacedFruits(int[] fruits, int[] baskets) {

    }
}
```

### C:

```
int numOfUnplacedFruits(int* fruits, int fruitsSize, int* baskets, int
basketsSize) {

}

```

### Go:

```
func numOfUnplacedFruits(fruits []int, baskets []int) int {

}

```

### Kotlin:

```
class Solution {
fun numOfUnplacedFruits(fruits: IntArray, baskets: IntArray): Int {

}
}

```

### Swift:

```
class Solution {
func numOfUnplacedFruits(_ fruits: [Int], _ baskets: [Int]) -> Int {

}
}

```

### Rust:

```
impl Solution {
pub fn num_of_unplaced_fruits(fruits: Vec<i32>, baskets: Vec<i32>) -> i32 {

}
}

```

### Ruby:

```
# @param {Integer[]} fruits
# @param {Integer[]} baskets
# @return {Integer}
def num_of_unplaced_fruits(fruits, baskets)

end

```

## PHP:

```
class Solution {

    /**
     * @param Integer[] $fruits
     * @param Integer[] $baskets
     * @return Integer
     */
    function numOfUnplacedFruits($fruits, $baskets) {

    }

}
```

## Dart:

```
class Solution {
  int numOfUnplacedFruits(List<int> fruits, List<int> baskets) {

  }
}
```

## Scala:

```
object Solution {
  def numOfUnplacedFruits(fruits: Array[Int], baskets: Array[Int]): Int = {

  }
}
```

## Elixir:

```
defmodule Solution do
  @spec num_of_unplaced_fruits(fruits :: [integer], baskets :: [integer]) ::
    integer
  def num_of_unplaced_fruits(fruits, baskets) do

  end
end
```

## Erlang:



```

-spec num_of_unplaced_fruits(Fruits :: [integer()], Baskets :: [integer()])
-> integer().
num_of_unplaced_fruits(Fruits, Baskets) ->
.

```

### Racket:

```

(define/contract (num-of-unplaced-fruits fruits baskets)
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?)
  )

```

## Solutions

### C++ Solution:

```

/*
 * Problem: Fruits Into Baskets III
 * Difficulty: Medium
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public:
    int numOfUnplacedFruits(vector<int>& fruits, vector<int>& baskets) {

    }
};

```

### Java Solution:

```

/**
 * Problem: Fruits Into Baskets III
 * Difficulty: Medium
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(h) for recursion stack where h is height
*/

class Solution {
public int numOfUnplacedFruits(int[] fruits, int[] baskets) {

}
}

```

### Python3 Solution:

```

"""
Problem: Fruits Into Baskets III
Difficulty: Medium
Tags: array, tree, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(h) for recursion stack where h is height
"""

class Solution:
def numOfUnplacedFruits(self, fruits: List[int], baskets: List[int]) -> int:
# TODO: Implement optimized solution
pass

```

### Python Solution:

```

class Solution(object):
def numOfUnplacedFruits(self, fruits, baskets):
"""
:type fruits: List[int]
:type baskets: List[int]
:rtype: int
"""

```

### JavaScript Solution:

```

/**
* Problem: Fruits Into Baskets III
* Difficulty: Medium

```

```

* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

/**
* @param {number[]} fruits
* @param {number[]} baskets
* @return {number}
*/
var numOfUnplacedFruits = function(fruits, baskets) {

};

```

### TypeScript Solution:

```

/**
* Problem: Fruits Into Baskets III
* Difficulty: Medium
* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/

function numOfUnplacedFruits(fruits: number[], baskets: number[]): number {

};

```

### C# Solution:

```

/*
* Problem: Fruits Into Baskets III
* Difficulty: Medium
* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)

```

```

* Space Complexity: O(h) for recursion stack where h is height
*/

public class Solution {
public int NumOfUnplacedFruits(int[] fruits, int[] baskets) {

}
}

```

### C Solution:

```

/*
* Problem: Fruits Into Baskets III
* Difficulty: Medium
* Tags: array, tree, search
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(h) for recursion stack where h is height
*/

int numOfUnplacedFruits(int* fruits, int fruitsSize, int* baskets, int
basketsSize) {

}

```

### Go Solution:

```

// Problem: Fruits Into Baskets III
// Difficulty: Medium
// Tags: array, tree, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

func numOfUnplacedFruits(fruits []int, baskets []int) int {

}

```

### Kotlin Solution:

```

class Solution {
    fun numOfUnplacedFruits(fruits: IntArray, baskets: IntArray): Int {

    }
}

```

### Swift Solution:

```

class Solution {
    func numOfUnplacedFruits(_ fruits: [Int], _ baskets: [Int]) -> Int {

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}

```

### Rust Solution:

```

// Problem: Fruits Into Baskets III
// Difficulty: Medium
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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(h) for recursion stack where h is height

impl Solution {
    pub fn num_of_unplaced_fruits(fruits: Vec<i32>, baskets: Vec<i32>) -> i32 {

    }
}

```

### Ruby Solution:

```

# @param {Integer[]} fruits
# @param {Integer[]} baskets
# @return {Integer}
def num_of_unplaced_fruits(fruits, baskets)

end

```

### PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $fruits
     * @param Integer[] $baskets
     * @return Integer
     */
    function numOfUnplacedFruits($fruits, $baskets) {

    }

}

```

### Dart Solution:

```

class Solution {
    int numOfUnplacedFruits(List<int> fruits, List<int> baskets) {

    }

}

```

### Scala Solution:

```

object Solution {
    def numOfUnplacedFruits(fruits: Array[Int], baskets: Array[Int]): Int = {

    }

}

```

### Elixir Solution:

```

defmodule Solution do
  @spec num_of_unplaced_fruits(fruits :: [integer], baskets :: [integer]) ::
    integer
  def num_of_unplaced_fruits(fruits, baskets) do

  end

end

```

### Erlang Solution:

```

-spec num_of_unplaced_fruits(Fruits :: [integer()], Baskets :: [integer()])
-> integer().

```

```
num_of_unplaced_fruits(Fruits, Baskets) ->  
.
```

### **Racket Solution:**

```
(define/contract (num-of-unplaced-fruits fruits baskets)  
  (-> (listof exact-integer?) (listof exact-integer?) exact-integer?)  
  )
```