

Problem 49: Group Anagrams

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given an array of strings

`strs`

, group the

anagrams

together. You can return the answer in

any order

.

Example 1:

Input:

```
strs = ["eat", "tea", "tan", "ate", "nat", "bat"]
```

Output:

```
[["bat"],["nat", "tan"],["ate", "eat", "tea"]]
```

Explanation:

There is no string in strs that can be rearranged to form

"bat"

.

The strings

"nat"

and

"tan"

are anagrams as they can be rearranged to form each other.

The strings

"ate"

,

"eat"

, and

"tea"

are anagrams as they can be rearranged to form each other.

Example 2:

Input:

strs = [""]

Output:

[[""]]

Example 3:

Input:

`strs = ["a"]`

Output:

`[["a"]]`

Constraints:

`1 <= strs.length <= 10`

`4`

`0 <= strs[i].length <= 100`

`strs[i]`

consists of lowercase English letters.

Code Snippets

C++:

```
class Solution {
public:
    vector<vector<string>> groupAnagrams(vector<string>& strs) {

    }
};
```

Java:

```
class Solution {
    public List<List<String>> groupAnagrams(String[] strs) {

    }
}
```

```
}
```

Python3:

```
class Solution:
    def groupAnagrams(self, strs: List[str]) -> List[List[str]]:
```

Python:

```
class Solution(object):
    def groupAnagrams(self, strs):
        """
        :type strs: List[str]
        :rtype: List[List[str]]
        """
```

JavaScript:

```
/**
 * @param {string[]} strs
 * @return {string[][]}
 */
var groupAnagrams = function(strs) {

};
```

TypeScript:

```
function groupAnagrams(strs: string[]): string[][] {

};
```

C#:

```
public class Solution {
    public IList<IList<string>> GroupAnagrams(string[] strs) {

    }
}
```

C:

```

/**
 * Return an array of arrays of size *returnSize.
 * The sizes of the arrays are returned as *returnColumnSizes array.
 * Note: Both returned array and *columnSizes array must be malloced, assume
 caller calls free().
 */
char*** groupAnagrams(char** strs, int strsSize, int* returnSize, int**
returnColumnSizes) {

}

```

Go:

```

func groupAnagrams(strs []string) [][]string {

}

```

Kotlin:

```

class Solution {
fun groupAnagrams(strs: Array<String>): List<List<String>> {

}

}

```

Swift:

```

class Solution {
func groupAnagrams(_ strs: [String]) -> [[String]] {

}

}

```

Rust:

```

impl Solution {
pub fn group_anagrams(strs: Vec<String>) -> Vec<Vec<String>> {

}

}

```

Ruby:

```
# @param {String[]} strs
# @return {String[][]}
def group_anagrams(strs)

end
```

PHP:

```
class Solution {

    /**
     * @param String[] $strs
     * @return String[][]
     */
    function groupAnagrams($strs) {

    }

}
```

Dart:

```
class Solution {
  List<List<String>> groupAnagrams(List<String> strs) {

  }
}
```

Scala:

```
object Solution {
  def groupAnagrams(strs: Array[String]): List[List[String]] = {

  }
}
```

Elixir:

```
defmodule Solution do
  @spec group_anagrams(strs :: [String.t]) :: [[String.t]]
  def group_anagrams(strs) do

  end
end
```

Erlang:

```
-spec group_anagrams(Strs :: [unicode:unicode_binary()]) ->
[[unicode:unicode_binary()]].
group_anagrams(Strs) ->
.
```

Racket:

```
(define/contract (group-anagrams strs)
  (-> (listof string?) (listof (listof string?)))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Group Anagrams
 * Difficulty: Medium
 * Tags: array, string, hash, sort
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    vector<vector<string>> groupAnagrams(vector<string>& strs) {

    }
};
```

Java Solution:

```
/**
 * Problem: Group Anagrams
 * Difficulty: Medium
 * Tags: array, string, hash, sort
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```

```

* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

class Solution {
public List<List<String>> groupAnagrams(String[] strs) {

}

}

```

Python3 Solution:

```

"""
Problem: Group Anagrams
Difficulty: Medium
Tags: array, string, hash, sort

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:
def groupAnagrams(self, strs: List[str]) -> List[List[str]]:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def groupAnagrams(self, strs):
"""
:type strs: List[str]
:rtype: List[List[str]]
"""

```

JavaScript Solution:

```

/**
* Problem: Group Anagrams

```



```

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/**
* @param {string[]} strs
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var groupAnagrams = function(strs) {

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```

TypeScript Solution:

```

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* Difficulty: Medium
* Tags: array, string, hash, sort
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* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

function groupAnagrams(strs: string[]): string[][] {

};

```

C# Solution:

```

/*
* Problem: Group Anagrams
* Difficulty: Medium
* Tags: array, string, hash, sort
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* Approach: Use two pointers or sliding window technique
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public class Solution {
public IList<IList<string>> GroupAnagrams(string[] strs) {

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C Solution:

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caller calls free().
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char*** groupAnagrams(char** strs, int strsSize, int* returnSize, int**
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Go Solution:

```

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// Difficulty: Medium
// Tags: array, string, hash, sort
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// Time Complexity: O(n) or O(n log n)
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```

```

func groupAnagrams(strs []string) [][]string {

}

```

Kotlin Solution:

```

class Solution {
    fun groupAnagrams(strs: Array<String>): List<List<String>> {

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Swift Solution:

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class Solution {
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Rust Solution:

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// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

impl Solution {
    pub fn group_anagrams(strs: Vec<String>) -> Vec<Vec<String>> {

    }
}

```

Ruby Solution:

```

# @param {String[]} strs
# @return {String[][]}

```

```
def group_anagrams(strs)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param String[] $strs
     * @return String[][]
     */
    function groupAnagrams($strs) {

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class Solution {
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object Solution {
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