

Problem 2187: Minimum Time to Complete Trips

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an array

time

where

time[i]

denotes the time taken by the

i

th

bus to complete

one trip

.

Each bus can make multiple trips

successively

; that is, the next trip can start

immediately after

completing the current trip. Also, each bus operates

independently

; that is, the trips of one bus do not influence the trips of any other bus.

You are also given an integer

totalTrips

, which denotes the number of trips all buses should make

in total

. Return

the

minimum time

required for all buses to complete

at least

totalTrips

trips

.

Example 1:

Input:

time = [1,2,3], totalTrips = 5

Output:

3

Explanation:

- At time $t = 1$, the number of trips completed by each bus are $[1,0,0]$. The total number of trips completed is $1 + 0 + 0 = 1$. - At time $t = 2$, the number of trips completed by each bus are $[2,1,0]$. The total number of trips completed is $2 + 1 + 0 = 3$. - At time $t = 3$, the number of trips completed by each bus are $[3,1,1]$. The total number of trips completed is $3 + 1 + 1 = 5$. So the minimum time needed for all buses to complete at least 5 trips is 3.

Example 2:

Input:

time = [2], totalTrips = 1

Output:

2

Explanation:

There is only one bus, and it will complete its first trip at $t = 2$. So the minimum time needed to complete 1 trip is 2.

Constraints:

$1 \leq \text{time.length} \leq 10$

5

$1 \leq \text{time}[i], \text{totalTrips} \leq 10$

7

Code Snippets

C++:

```
class Solution {  
public:  
    long long minimumTime(vector<int>& time, int totalTrips) {  
  
    }  
};
```

Java:

```
class Solution {  
public long minimumTime(int[] time, int totalTrips) {  
  
}  
}
```

Python3:

```
class Solution:  
    def minimumTime(self, time: List[int], totalTrips: int) -> int:
```

Python:

```
class Solution(object):  
    def minimumTime(self, time, totalTrips):  
        """  
        :type time: List[int]  
        :type totalTrips: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number[]} time  
 * @param {number} totalTrips  
 * @return {number}  
 */  
var minimumTime = function(time, totalTrips) {  
  
};
```

TypeScript:

```
function minimumTime(time: number[], totalTrips: number): number {  
}  
};
```

C#:

```
public class Solution {  
    public long MinimumTime(int[] time, int totalTrips) {  
  
    }  
}
```

C:

```
long long minimumTime(int* time, int timeSize, int totalTrips) {  
  
}
```

Go:

```
func minimumTime(time []int, totalTrips int) int64 {  
  
}
```

Kotlin:

```
class Solution {  
    fun minimumTime(time: IntArray, totalTrips: Int): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func minimumTime(_ time: [Int], _ totalTrips: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn minimum_time(time: Vec<i32>, total_trips: i32) -> i64 {  
        }  
    }  
}
```

Ruby:

```
# @param {Integer[]} time  
# @param {Integer} total_trips  
# @return {Integer}  
def minimum_time(time, total_trips)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $time  
     * @param Integer $totalTrips  
     * @return Integer  
     */  
    function minimumTime($time, $totalTrips) {  
  
    }  
}
```

Dart:

```
class Solution {  
    int minimumTime(List<int> time, int totalTrips) {  
        }  
    }
```

Scala:

```
object Solution {  
    def minimumTime(time: Array[Int], totalTrips: Int): Long = {  
        }  
}
```

```
}
```

Elixir:

```
defmodule Solution do
  @spec minimum_time(time :: [integer], total_trips :: integer) :: integer
  def minimum_time(time, total_trips) do

  end
end
```

Erlang:

```
-spec minimum_time(Time :: [integer()], TotalTrips :: integer()) ->
    integer().
minimum_time(Time, TotalTrips) ->
  .
```

Racket:

```
(define/contract (minimum-time time totalTrips)
  (-> (listof exact-integer?) exact-integer? exact-integer?))
```

Solutions

C++ Solution:

```
/*
 * Problem: Minimum Time to Complete Trips
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
```

```
long long minimumTime(vector<int>& time, int totalTrips) {  
}  
};
```

Java Solution:

```
/**  
 * Problem: Minimum Time to Complete Trips  
 * Difficulty: Medium  
 * Tags: array, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
class Solution {  
    public long minimumTime(int[] time, int totalTrips) {  
        return 0;  
    }  
}
```

Python3 Solution:

```
"""  
Problem: Minimum Time to Complete Trips  
Difficulty: Medium  
Tags: array, search  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def minimumTime(self, time: List[int], totalTrips: int) -> int:  
        # TODO: Implement optimized solution  
        pass
```

Python Solution:

```
class Solution(object):
    def minimumTime(self, time, totalTrips):
        """
        :type time: List[int]
        :type totalTrips: int
        :rtype: int
        """

```

JavaScript Solution:

```
/**
 * Problem: Minimum Time to Complete Trips
 * Difficulty: Medium
 * Tags: array, search
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 * Approach: Use two pointers or sliding window technique
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 */

/**
 * @param {number[]} time
 * @param {number} totalTrips
 * @return {number}
 */
var minimumTime = function(time, totalTrips) {
}
```

TypeScript Solution:

```
/**
 * Problem: Minimum Time to Complete Trips
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 * Time Complexity: O(n) or O(n log n)
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 */

function minimumTime(time: number[], totalTrips: number): number {
```

```
};
```

C# Solution:

```
/*
 * Problem: Minimum Time to Complete Trips
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 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public long MinimumTime(int[] time, int totalTrips) {
        return 0;
    }
}
```

C Solution:

```
/*
 * Problem: Minimum Time to Complete Trips
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

long long minimumTime(int* time, int timeSize, int totalTrips) {
    return 0;
}
```

Go Solution:

```
// Problem: Minimum Time to Complete Trips
// Difficulty: Medium
```

```

// Tags: array, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func minimumTime(time []int, totalTrips int) int64 {
}

```

Kotlin Solution:

```

class Solution {
    fun minimumTime(time: IntArray, totalTrips: Int): Long {
        return 0L
    }
}

```

Swift Solution:

```

class Solution {
    func minimumTime(_ time: [Int], _ totalTrips: Int) -> Int {
        return 0
    }
}

```

Rust Solution:

```

// Problem: Minimum Time to Complete Trips
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impl Solution {
    pub fn minimum_time(time: Vec<i32>, total_trips: i32) -> i64 {
        return 0
    }
}

```

Ruby Solution:

```
# @param {Integer[]} time
# @param {Integer} total_trips
# @return {Integer}
def minimum_time(time, total_trips)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer[] $time
     * @param Integer $totalTrips
     * @return Integer
     */
    function minimumTime($time, $totalTrips) {

    }
}
```

Dart Solution:

```
class Solution {
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object Solution {
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