

Problem 146: LRU Cache

Problem Information

Difficulty: Medium

Acceptance Rate: 46.29%

Paid Only: No

Tags: Hash Table, Linked List, Design, Doubly-Linked List

Problem Description

Design a data structure that follows the constraints of a **[Least Recently Used (LRU) cache](https://en.wikipedia.org/wiki/Cache_replacement_policies#LRU)**.

Implement the `LRUCache` class:

* `LRUCache(int capacity)` Initialize the LRU cache with **positive** size `capacity`. * `int get(int key)` Return the value of the `key` if the key exists, otherwise return `-1`. * `void put(int key, int value)` Update the value of the `key` if the `key` exists. Otherwise, add the `key-value` pair to the cache. If the number of keys exceeds the `capacity` from this operation, **evict** the least recently used key.

The functions `get` and `put` must each run in `O(1)` average time complexity.

Example 1:

```
**Input** ["LRUCache", "put", "put", "get", "put", "get", "put", "get", "get", "get"] [[2], [1, 1], [2, 2], [1], [3, 3], [2], [4, 4], [1], [3], [4]] **Output** [null, null, null, 1, null, -1, null, -1, 3, 4]
**Explanation** LRUCache IRUCache = new LRUCache(2); IRUCache.put(1, 1); // cache is {1=1} IRUCache.put(2, 2); // cache is {1=1, 2=2} IRUCache.get(1); // return 1 IRUCache.put(3, 3); // LRU key was 2, evicts key 2, cache is {1=1, 3=3} IRUCache.get(2); // returns -1 (not found) IRUCache.put(4, 4); // LRU key was 1, evicts key 1, cache is {4=4, 3=3} IRUCache.get(1); // return -1 (not found) IRUCache.get(3); // return 3 IRUCache.get(4); // return 4
```

Constraints:

`* `1 <= capacity <= 3000` * `0 <= key <= 104` * `0 <= value <= 105` * At most `2 * 105` calls will be made to `get` and `put`.`

Code Snippets

C++:

```
class LRUCache {  
public:  
    LRUCache(int capacity) {  
  
    }  
  
    int get(int key) {  
  
    }  
  
    void put(int key, int value) {  
  
    }  
};  
  
/**  
* Your LRUCache object will be instantiated and called as such:  
* LRUCache* obj = new LRUCache(capacity);  
* int param_1 = obj->get(key);  
* obj->put(key,value);  
*/
```

Java:

```
class LRUCache {  
  
    public LRUCache(int capacity) {  
  
    }  
  
    public int get(int key) {  
  
    }
```

```
public void put(int key, int value) {  
  
}  
}  
  
/**  
 * Your LRUCache object will be instantiated and called as such:  
 * LRUCache obj = new LRUCache(capacity);  
 * int param_1 = obj.get(key);  
 * obj.put(key,value);  
 */
```

Python3:

```
class LRUCache:  
  
    def __init__(self, capacity: int):  
  
        def get(self, key: int) -> int:  
  
            def put(self, key: int, value: int) -> None:  
  
                # Your LRUCache object will be instantiated and called as such:  
                # obj = LRUCache(capacity)  
                # param_1 = obj.get(key)  
                # obj.put(key,value)
```