

# Problem 230: Kth Smallest Element in a BST

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 76.13%

**Paid Only:** No

**Tags:** Tree, Depth-First Search, Binary Search Tree, Binary Tree

## Problem Description

Given the `root` of a binary search tree, and an integer `k`, return the `k`th smallest value (**1-indexed**) of all the values of the nodes in the tree.

**Example 1:**



**Input:** `root = [3,1,4,null,2]`, `k = 1` **Output:** `1`

**Example 2:**



**Input:** `root = [5,3,6,2,4,null,null,1]`, `k = 3` **Output:** `3`

**Constraints:**

\* The number of nodes in the tree is `n`. `1 <= k <= n <= 104` `0 <= Node.val <= 104`

**Follow up:** If the BST is modified often (i.e., we can do insert and delete operations) and you need to find the `k`th smallest frequently, how would you optimize?

## Code Snippets

## C++:

```
/**
 * Definition for a binary tree node.
 * struct TreeNode {
 *     int val;
 *     TreeNode *left;
 *     TreeNode *right;
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),
 *     right(right) {}
 * };
 */
class Solution {
public:
    int kthSmallest(TreeNode* root, int k) {

    }
};
```

## Java:

```
/**
 * Definition for a binary tree node.
 * public class TreeNode {
 *     int val;
 *     TreeNode left;
 *     TreeNode right;
 *     TreeNode() {}
 *     TreeNode(int val) { this.val = val; }
 *     TreeNode(int val, TreeNode left, TreeNode right) {
 *         this.val = val;
 *         this.left = left;
 *         this.right = right;
 *     }
 * }
 */
class Solution {
    public int kthSmallest(TreeNode root, int k) {

    }
}
```

### Python3:

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution:
    def kthSmallest(self, root: Optional[TreeNode], k: int) -> int:
```