

Problem 2074: Reverse Nodes in Even Length Groups

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given the

head

of a linked list.

The nodes in the linked list are

sequentially

assigned to

non-empty

groups whose lengths form the sequence of the natural numbers (

1, 2, 3, 4, ...

). The

length

of a group is the number of nodes assigned to it. In other words,

The

1

st

node is assigned to the first group.

The

2

nd

and the

3

rd

nodes are assigned to the second group.

The

4

th

,

5

th

, and

6

th

nodes are assigned to the third group, and so on.

Note that the length of the last group may be less than or equal to

1 + the length of the second to last group

.

Reverse

the nodes in each group with an

even

length, and return

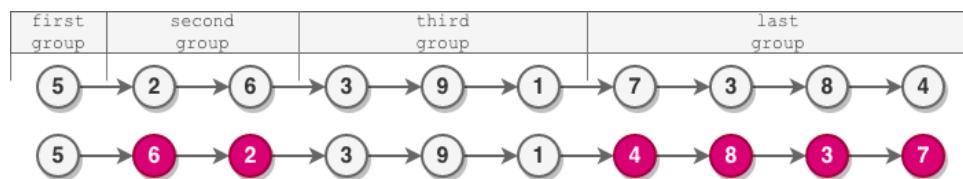
the

head

of the modified linked list

.

Example 1:



Input:

head = [5,2,6,3,9,1,7,3,8,4]

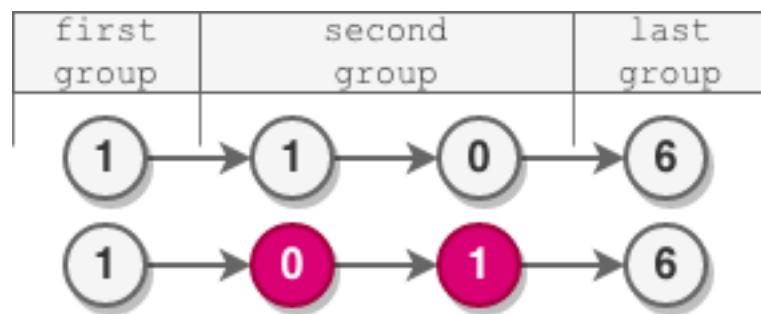
Output:

[5,6,2,3,9,1,4,8,3,7]

Explanation:

- The length of the first group is 1, which is odd, hence no reversal occurs.
- The length of the second group is 2, which is even, hence the nodes are reversed.
- The length of the third group is 3, which is odd, hence no reversal occurs.
- The length of the last group is 4, which is even, hence the nodes are reversed.

Example 2:



Input:

head = [1,1,0,6]

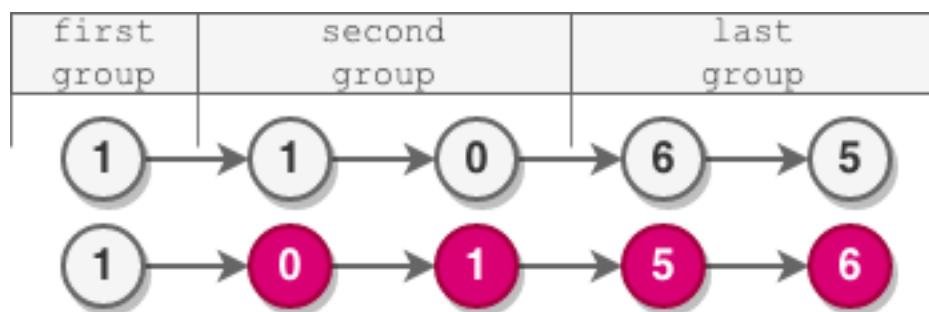
Output:

[1,0,1,6]

Explanation:

- The length of the first group is 1. No reversal occurs.
- The length of the second group is 2. The nodes are reversed.
- The length of the last group is 1. No reversal occurs.

Example 3:



Input:

head = [1,1,0,6,5]

Output:

[1,0,1,5,6]

Explanation:

- The length of the first group is 1. No reversal occurs.
- The length of the second group is 2. The nodes are reversed.
- The length of the last group is 2. The nodes are reversed.

Constraints:

The number of nodes in the list is in the range

[1, 10

5

]

.

0 <= Node.val <= 10

5

Code Snippets

C++:

```
/**  
 * Definition for singly-linked list.  
 * struct ListNode {  
 *     int val;  
 *     ListNode *next;  
 *     ListNode() : val(0), next(nullptr) {}  
 *     ListNode(int x) : val(x), next(nullptr) {}  
 */
```

```

* ListNode(int x, ListNode *next) : val(x), next(next) {}
* };
*/
class Solution {
public:
ListNode* reverseEvenLengthGroups(ListNode* head) {
}
};

```

Java:

```

/**
 * Definition for singly-linked list.
 * public class ListNode {
 * int val;
 * ListNode next;
 * ListNode() {}
 * ListNode(int val) { this.val = val; }
 * ListNode(int val, ListNode next) { this.val = val; this.next = next; }
 *
 * class Solution {
public ListNode reverseEvenLengthGroups(ListNode head) {
}

}
}

```

Python3:

```

# Definition for singly-linked list.
# class ListNode:
# def __init__(self, val=0, next=None):
# self.val = val
# self.next = next
class Solution:
def reverseEvenLengthGroups(self, head: Optional[ListNode]) ->
Optional[ListNode]:

```

Python:

```

# Definition for singly-linked list.
# class ListNode(object):
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution(object):
    def reverseEvenLengthGroups(self, head):
        """
:type head: Optional[ListNode]
:rtype: Optional[ListNode]
"""

```

JavaScript:

```

/**
 * Definition for singly-linked list.
 * function ListNode(val, next) {
 *     this.val = (val===undefined ? 0 : val)
 *     this.next = (next===undefined ? null : next)
 * }
 */
/**
 * @param {ListNode} head
 * @return {ListNode}
 */
var reverseEvenLengthGroups = function(head) {
};

```

TypeScript:

```

/**
 * Definition for singly-linked list.
 * class ListNode {
 *     val: number
 *     next: ListNode | null
 *     constructor(val?: number, next?: ListNode | null) {
 *         this.val = (val===undefined ? 0 : val)
 *         this.next = (next===undefined ? null : next)
 *     }
 * }
 */

```

```
function reverseEvenLengthGroups(head: ListNode | null): ListNode | null {  
};
```

C#:

```
/**  
 * Definition for singly-linked list.  
 * public class ListNode {  
 *     public int val;  
 *     public ListNode next;  
 *     public ListNode(int val=0, ListNode next=null) {  
 *         this.val = val;  
 *         this.next = next;  
 *     }  
 * }  
 */  
  
public class Solution {  
    public ListNode ReverseEvenLengthGroups(ListNode head) {  
  
    }  
}
```

C:

```
/**  
 * Definition for singly-linked list.  
 * struct ListNode {  
 *     int val;  
 *     struct ListNode *next;  
 * };  
 */  
  
struct ListNode* reverseEvenLengthGroups(struct ListNode* head) {  
  
}
```

Go:

```
/**  
 * Definition for singly-linked list.  
 * type ListNode struct {  
 *     Val int  
 * }
```

```

    * Next *ListNode
    *
    */
func reverseEvenLengthGroups(head *ListNode) *ListNode {
}

```

Kotlin:

```

/***
 * Example:
 * var li = ListNode(5)
 * var v = li.`val`
 * Definition for singly-linked list.
 * class ListNode(var `val`: Int) {
 *     var next: ListNode? = null
 * }
 */
class Solution {
    fun reverseEvenLengthGroups(head: ListNode?): ListNode? {
}
}

```

Swift:

```

/**
 * Definition for singly-linked list.
 * public class ListNode {
 *     public var val: Int
 *     public var next: ListNode?
 *     public init() { self.val = 0; self.next = nil; }
 *     public init(_ val: Int) { self.val = val; self.next = nil; }
 *     public init(_ val: Int, _ next: ListNode?) { self.val = val; self.next =
next; }
 * }
 */
class Solution {
    func reverseEvenLengthGroups(_ head: ListNode?) -> ListNode? {
}
}

```

Rust:

```
// Definition for singly-linked list.
// #[derive(PartialEq, Eq, Clone, Debug)]
// pub struct ListNode {
//     pub val: i32,
//     pub next: Option<Box<ListNode>>
// }
//
// impl ListNode {
//     #[inline]
//     fn new(val: i32) -> Self {
//         ListNode {
//             next: None,
//             val
//         }
//     }
// }
impl Solution {
    pub fn reverse_even_length_groups(head: Option<Box<ListNode>>) -> Option<Box<ListNode>> {
        }
    }
}
```

Ruby:

```
# Definition for singly-linked list.
# class ListNode
# attr_accessor :val, :next
# def initialize(val = 0, _next = nil)
#   @val = val
#   @_next = _next
# end
# end
# @param {ListNode} head
# @return {ListNode}
def reverse_even_length_groups(head)

end
```

PHP:

```

/**
 * Definition for a singly-linked list.
 * class ListNode {
 *     public $val = 0;
 *     public $next = null;
 *     function __construct($val = 0, $next = null) {
 *         $this->val = $val;
 *         $this->next = $next;
 *     }
 * }
 */
class Solution {

/**
 * @param ListNode $head
 * @return ListNode
 */
function reverseEvenLengthGroups($head) {

}
}

```

Dart:

```

/**
 * Definition for singly-linked list.
 * class ListNode {
 *     int val;
 *     ListNode? next;
 *     ListNode([this.val = 0, this.next]);
 * }
 */
class Solution {
    ListNode? reverseEvenLengthGroups(ListNode? head) {
        ...
    }
}

```

Scala:

```

/**
 * Definition for singly-linked list.
 * class ListNode(_x: Int = 0, _next: ListNode = null) {

```

```

* var next: ListNode = _next
* var x: Int = _x
*
* }
*/
object Solution {
def reverseEvenLengthGroups(head: ListNode): ListNode = {

}
}

```

Elixir:

```

# Definition for singly-linked list.
#
# defmodule ListNode do
# @type t :: %__MODULE__{
#   val: integer,
#   next: ListNode.t() | nil
# }
# defstruct val: 0, next: nil
# end

defmodule Solution do
@spec reverse_even_length_groups(ListNode.t() | nil) :: ListNode.t() | nil
def reverse_even_length_groups(head) do
end
end

```

Erlang:

```

%% Definition for singly-linked list.
%%
%% -record(list_node, {val = 0 :: integer(),
%% next = null :: 'null' | #list_node{}}).

-spec reverse_even_length_groups(Head :: #list_node{} | null) -> #list_node{} |
null.
reverse_even_length_groups(Head) ->
.
```

Racket:

```
; Definition for singly-linked list:  
#|  
  
; val : integer?  
; next : (or/c list-node? #f)  
(struct list-node  
(val next) #:mutable #:transparent)  
  
; constructor  
(define (make-list-node [val 0])  
(list-node val #f))  
  
|#  
  
(define/contract (reverse-even-length-groups head)  
(-> (or/c list-node? #f) (or/c list-node? #f))  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Reverse Nodes in Even Length Groups  
 * Difficulty: Medium  
 * Tags: linked_list  
 *  
 * Approach: Optimized algorithm based on problem constraints  
 * Time Complexity: O(n) to O(n^2) depending on approach  
 * Space Complexity: O(1) to O(n) depending on approach  
 */  
  
/**  
 * Definition for singly-linked list.  
 * struct ListNode {  
 *     int val;  
 *     ListNode *next;  
 *     ListNode() : val(0), next(nullptr) {}  
 *     ListNode(int x) : val(x), next(nullptr) {}  
 *
```

```

* ListNode(int x, ListNode *next) : val(x), next(next) {}
* };
*/
class Solution {
public:
ListNode* reverseEvenLengthGroups(ListNode* head) {
}
};

```

Java Solution:

```

/**
 * Problem: Reverse Nodes in Even Length Groups
 * Difficulty: Medium
 * Tags: linked_list
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * Definition for singly-linked list.
 * public class ListNode {
 * int val;
 * ListNode next;
 * ListNode() {
 * // TODO: Implement optimized solution
 * return 0;
 * }
 * ListNode(int val) { this.val = val; }
 * ListNode(int val, ListNode next) { this.val = val; this.next = next; }
 * }
 */
class Solution {
public ListNode reverseEvenLengthGroups(ListNode head) {
}
}

```

Python3 Solution:

```
"""
Problem: Reverse Nodes in Even Length Groups
Difficulty: Medium
Tags: linked_list

Approach: Optimized algorithm based on problem constraints
Time Complexity: O(n) to O(n^2) depending on approach
Space Complexity: O(1) to O(n) depending on approach
"""

# Definition for singly-linked list.
# class ListNode:
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution:
    def reverseEvenLengthGroups(self, head: Optional[ListNode]) -> Optional[ListNode]:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
# Definition for singly-linked list.
# class ListNode(object):
#     def __init__(self, val=0, next=None):
#         self.val = val
#         self.next = next
class Solution(object):
    def reverseEvenLengthGroups(self, head):
        """
:type head: Optional[ListNode]
:rtype: Optional[ListNode]
"""


```

JavaScript Solution:

```
/**
 * Problem: Reverse Nodes in Even Length Groups
 * Difficulty: Medium
 * Tags: linked_list
```

```

/*
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * Definition for singly-linked list.
 * function ListNode(val, next) {
 *   this.val = (val===undefined ? 0 : val)
 *   this.next = (next===undefined ? null : next)
 * }
 */
/**
 * @param {ListNode} head
 * @return {ListNode}
 */
var reverseEvenLengthGroups = function(head) {

};


```

TypeScript Solution:

```

/**
 * Problem: Reverse Nodes in Even Length Groups
 * Difficulty: Medium
 * Tags: linked_list
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * Definition for singly-linked list.
 * class ListNode {
 *   val: number
 *   next: ListNode | null
 *   constructor(val?: number, next?: ListNode | null) {
 *     this.val = (val===undefined ? 0 : val)
 *     this.next = (next===undefined ? null : next)
 *   }
 * }


```

```

* }
* }
*/
function reverseEvenLengthGroups(head: ListNode | null): ListNode | null {
};


```

C# Solution:

```

/*
 * Problem: Reverse Nodes in Even Length Groups
 * Difficulty: Medium
 * Tags: linked_list
 *
 * Approach: Optimized algorithm based on problem constraints
 * Time Complexity: O(n) to O(n^2) depending on approach
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * Definition for singly-linked list.
 * public class ListNode {
 *     public int val;
 *     public ListNode next;
 *     public ListNode(int val=0, ListNode next=null) {
 *         this.val = val;
 *         this.next = next;
 *     }
 * }
 */
public class Solution {
    public ListNode ReverseEvenLengthGroups(ListNode head) {
        }

    }
}


```

C Solution:

```

/*
 * Problem: Reverse Nodes in Even Length Groups

```

```

* Difficulty: Medium
* Tags: linked_list
*
* Approach: Optimized algorithm based on problem constraints
* Time Complexity: O(n) to O(n^2) depending on approach
* Space Complexity: O(1) to O(n) depending on approach
*/

```

```

/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     struct ListNode *next;
 * };
 */
struct ListNode* reverseEvenLengthGroups(struct ListNode* head) {
}

```

Go Solution:

```

// Problem: Reverse Nodes in Even Length Groups
// Difficulty: Medium
// Tags: linked_list
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach
// Space Complexity: O(1) to O(n) depending on approach

/**
 * Definition for singly-linked list.
 * type ListNode struct {
 *     Val int
 *     Next *ListNode
 * }
 */
func reverseEvenLengthGroups(head *ListNode) *ListNode {
}

```

Kotlin Solution:

```

/**
 * Example:
 * var li = ListNode(5)
 * var v = li.`val`
 * Definition for singly-linked list.
 * class ListNode(var `val`: Int) {
 *     var next: ListNode? = null
 * }
 */
class Solution {
    fun reverseEvenLengthGroups(head: ListNode?): ListNode? {
}
}

```

Swift Solution:

```

/**
 * Definition for singly-linked list.
 * public class ListNode {
 *     public var val: Int
 *     public var next: ListNode?
 *     public init() { self.val = 0; self.next = nil; }
 *     public init(_ val: Int) { self.val = val; self.next = nil; }
 *     public init(_ val: Int, _ next: ListNode?) { self.val = val; self.next =
next; }
 * }
 */
class Solution {
    func reverseEvenLengthGroups(_ head: ListNode?) -> ListNode? {
}
}

```

Rust Solution:

```

// Problem: Reverse Nodes in Even Length Groups
// Difficulty: Medium
// Tags: linked_list
//
// Approach: Optimized algorithm based on problem constraints
// Time Complexity: O(n) to O(n^2) depending on approach

```

```

// Space Complexity: O(1) to O(n) depending on approach

// Definition for singly-linked list.
// #[derive(PartialEq, Eq, Clone, Debug)]
// pub struct ListNode {
//     pub val: i32,
//     pub next: Option<Box<ListNode>>
// }
//
// impl ListNode {
//     #[inline]
//     fn new(val: i32) -> Self {
//         ListNode {
//             next: None,
//             val
//         }
//     }
// }
impl Solution {
    pub fn reverse_even_length_groups(head: Option<Box<ListNode>>) -> Option<Box<ListNode>> {
        }
    }
}

```

Ruby Solution:

```

# Definition for singly-linked list.
# class ListNode
# attr_accessor :val, :next
# def initialize(val = 0, _next = nil)
#   @val = val
#   @_next = _next
# end
# end
# @param {ListNode} head
# @return {ListNode}
def reverse_even_length_groups(head)

end

```

PHP Solution:

```
/**
 * Definition for a singly-linked list.
 */
class ListNode {
    public $val = 0;
    public $next = null;
    function __construct($val = 0, $next = null) {
        $this->val = $val;
        $this->next = $next;
    }
}
class Solution {

    /**
     * @param ListNode $head
     * @return ListNode
     */
    function reverseEvenLengthGroups($head) {
        }

    }
}
```

Dart Solution:

```
/**
 * Definition for singly-linked list.
 */
class ListNode {
    int val;
    ListNode? next;
    ListNode([this.val = 0, this.next]);
}
class Solution {
    ListNode? reverseEvenLengthGroups(ListNode? head) {
        }

    }
}
```

Scala Solution:

```

/**
 * Definition for singly-linked list.
 * class ListNode(_x: Int = 0, _next: ListNode = null) {
 *   var next: ListNode = _next
 *   var x: Int = _x
 * }
 */
object Solution {
  def reverseEvenLengthGroups(head: ListNode): ListNode = {
    }
  }
}

```

Elixir Solution:

```

# Definition for singly-linked list.
#
# defmodule ListNode do
#   @type t :: %__MODULE__{
#     val: integer,
#     next: ListNode.t() | nil
#   }
#   defstruct val: 0, next: nil
# end

defmodule Solution do
  @spec reverse_even_length_groups(ListNode.t() | nil) :: ListNode.t() | nil
  def reverse_even_length_groups(head) do
    end
  end
end

```

Erlang Solution:

```

%% Definition for singly-linked list.
%%
%% -record(list_node, {val = 0 :: integer(),
%%   next = null :: 'null' | #list_node{}}).

-spec reverse_even_length_groups(Head :: #list_node{} | null) -> #list_node{} |
  null.

```

```
reverse_even_length_groups(Head) ->
.
```

Racket Solution:

```
; Definition for singly-linked list:
#|
; val : integer?
; next : (or/c list-node? #f)
(struct list-node
  (val next) #:mutable #:transparent)

; constructor
(define (make-list-node [val 0])
  (list-node val #f))

|#
(define/contract (reverse-even-length-groups head)
  (-> (or/c list-node? #f) (or/c list-node? #f)))
)
```