

Problem 2872: Maximum Number of K-Divisible Components

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

There is an undirected tree with

n

nodes labeled from

0

to

$n - 1$

. You are given the integer

n

and a 2D integer array

edges

of length

$n - 1$

, where

`edges[i] = [a`

`i`

`, b`

`i`

`]`

indicates that there is an edge between nodes

`a`

`i`

and

`b`

`i`

in the tree.

You are also given a

0-indexed

integer array

values

of length

`n`

, where

$\text{values}[i]$

is the

value

associated with the

i

th

node, and an integer

k

.

A

valid split

of the tree is obtained by removing any set of edges, possibly empty, from the tree such that the resulting components all have values that are divisible by

k

, where the

value of a connected component

is the sum of the values of its nodes.

Return

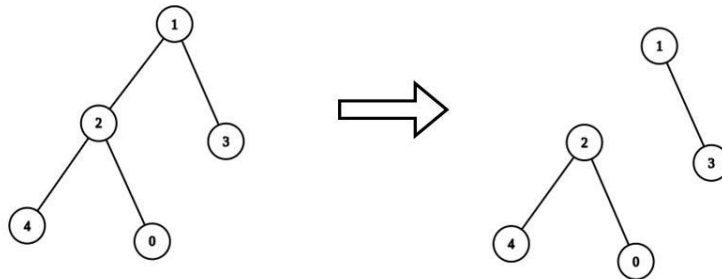
the

maximum number of components

in any valid split

.

Example 1:



Input:

$n = 5$, edges = $[[0,2],[1,2],[1,3],[2,4]]$, values = $[1,8,1,4,4]$, $k = 6$

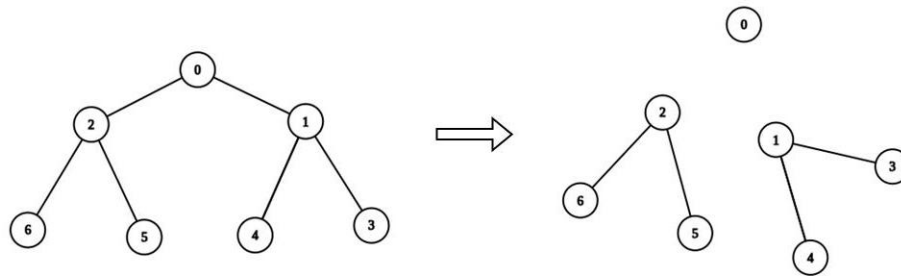
Output:

2

Explanation:

We remove the edge connecting node 1 with 2. The resulting split is valid because: - The value of the component containing nodes 1 and 3 is $\text{values}[1] + \text{values}[3] = 12$. - The value of the component containing nodes 0, 2, and 4 is $\text{values}[0] + \text{values}[2] + \text{values}[4] = 6$. It can be shown that no other valid split has more than 2 connected components.

Example 2:



Input:

$n = 7$, $\text{edges} = [[0,1],[0,2],[1,3],[1,4],[2,5],[2,6]]$, $\text{values} = [3,0,6,1,5,2,1]$, $k = 3$

Output:

3

Explanation:

We remove the edge connecting node 0 with 2, and the edge connecting node 0 with 1. The resulting split is valid because: - The value of the component containing node 0 is $\text{values}[0] = 3$. - The value of the component containing nodes 2, 5, and 6 is $\text{values}[2] + \text{values}[5] + \text{values}[6] = 9$. - The value of the component containing nodes 1, 3, and 4 is $\text{values}[1] + \text{values}[3] + \text{values}[4] = 6$. It can be shown that no other valid split has more than 3 connected components.

Constraints:

$1 \leq n \leq 3 * 10$

4

$\text{edges.length} == n - 1$

$\text{edges}[i].\text{length} == 2$

$0 \leq a$

i

, b

i

< n

values.length == n

0 <= values[i] <= 10

9

1 <= k <= 10

9

Sum of

values

is divisible by

k

.

The input is generated such that

edges

represents a valid tree.

Code Snippets

C++:

```
class Solution {
public:
    int maxKDivisibleComponents(int n, vector<vector<int>>& edges, vector<int>&
    values, int k) {
```

```
}  
};
```

Java:

```
class Solution {  
    public int maxKDivisibleComponents(int n, int[][] edges, int[] values, int k)  
    {  
  
    }  
}
```

Python3:

```
class Solution:  
    def maxKDivisibleComponents(self, n: int, edges: List[List[int]], values:  
        List[int], k: int) -> int:
```

Python:

```
class Solution(object):  
    def maxKDivisibleComponents(self, n, edges, values, k):  
        """  
        :type n: int  
        :type edges: List[List[int]]  
        :type values: List[int]  
        :type k: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} n  
 * @param {number[][]} edges  
 * @param {number[]} values  
 * @param {number} k  
 * @return {number}  
 */  
var maxKDivisibleComponents = function(n, edges, values, k) {
```

```
};
```

TypeScript:

```
function maxKDivisibleComponents(n: number, edges: number[][], values:
number[], k: number): number {

};
```

C#:

```
public class Solution {
    public int MaxKDivisibleComponents(int n, int[][] edges, int[] values, int k)
    {

    }

}
```

C:

```
int maxKDivisibleComponents(int n, int** edges, int edgesSize, int*
edgesColSize, int* values, int valuesSize, int k) {

}
```

Go:

```
func maxKDivisibleComponents(n int, edges [][]int, values []int, k int) int {

}
```

Kotlin:

```
class Solution {
    fun maxKDivisibleComponents(n: Int, edges: Array<IntArray>, values: IntArray,
k: Int): Int {

    }

}
```

Swift:


```

class Solution {
  func maxKDivisibleComponents(_ n: Int, _ edges: [[Int]], _ values: [Int], _
  k: Int) -> Int {

  }
}

```

Rust:

```

impl Solution {
  pub fn max_k_divisible_components(n: i32, edges: Vec<Vec<i32>>, values:
  Vec<i32>, k: i32) -> i32 {

  }
}

```

Ruby:

```

# @param {Integer} n
# @param {Integer[][]} edges
# @param {Integer[]} values
# @param {Integer} k
# @return {Integer}
def max_k_divisible_components(n, edges, values, k)

end

```

PHP:

```

class Solution {

  /**
   * @param Integer $n
   * @param Integer[][] $edges
   * @param Integer[] $values
   * @param Integer $k
   * @return Integer
   */
  function maxKDivisibleComponents($n, $edges, $values, $k) {

  }
}

```

Dart:

```
class Solution {  
  int maxKDivisibleComponents(int n, List<List<int>> edges, List<int> values,  
  int k) {  
  
  }  
}
```

Scala:

```
object Solution {  
  def maxKDivisibleComponents(n: Int, edges: Array[Array[Int]], values:  
  Array[Int], k: Int): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec max_k_divisible_components(n :: integer, edges :: [[integer]], values  
  :: [integer], k :: integer) :: integer  
  def max_k_divisible_components(n, edges, values, k) do  
  
  end  
end
```

Erlang:

```
-spec max_k_divisible_components(N :: integer(), Edges :: [[integer()]],  
Values :: [integer()], K :: integer()) -> integer().  
max_k_divisible_components(N, Edges, Values, K) ->  
.
```

Racket:

```
(define/contract (max-k-divisible-components n edges values k)  
  (-> exact-integer? (listof (listof exact-integer?)) (listof exact-integer?)  
  exact-integer? exact-integer?)  
  )
```

Solutions

C++ Solution:

```
/*
 * Problem: Maximum Number of K-Divisible Components
 * Difficulty: Hard
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
public:
    int maxKDivisibleComponents(int n, vector<vector<int>>& edges, vector<int>& values, int k) {

    }
};
```

Java Solution:

```
/**
 * Problem: Maximum Number of K-Divisible Components
 * Difficulty: Hard
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

class Solution {
    public int maxKDivisibleComponents(int n, int[][] edges, int[] values, int k)
    {

    }
}
```

Python3 Solution:

```

"""
Problem: Maximum Number of K-Divisible Components
Difficulty: Hard
Tags: array, tree, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(h) for recursion stack where h is height
"""

class Solution:
    def maxKDivisibleComponents(self, n: int, edges: List[List[int]], values:
List[int], k: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def maxKDivisibleComponents(self, n, edges, values, k):
        """
        :type n: int
        :type edges: List[List[int]]
        :type values: List[int]
        :type k: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Maximum Number of K-Divisible Components
 * Difficulty: Hard
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

/**
 * @param {number} n

```

```

* @param {number[][]} edges
* @param {number[]} values
* @param {number} k
* @return {number}
*/
var maxKDivisibleComponents = function(n, edges, values, k) {

};

```

TypeScript Solution:

```

/**
 * Problem: Maximum Number of K-Divisible Components
 * Difficulty: Hard
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

function maxKDivisibleComponents(n: number, edges: number[][], values:
number[], k: number): number {

};

```

C# Solution:

```

/*
 * Problem: Maximum Number of K-Divisible Components
 * Difficulty: Hard
 * Tags: array, tree, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(h) for recursion stack where h is height
 */

public class Solution {
    public int MaxKDivisibleComponents(int n, int[][] edges, int[] values, int k)
    {

```

```
}  
}
```

C Solution:

```
/*  
 * Problem: Maximum Number of K-Divisible Components  
 * Difficulty: Hard  
 * Tags: array, tree, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(h) for recursion stack where h is height  
 */  
  
int maxKDivisibleComponents(int n, int** edges, int edgesSize, int*  
edgesColSize, int* values, int valuesSize, int k) {  
  
}
```

Go Solution:

```
// Problem: Maximum Number of K-Divisible Components  
// Difficulty: Hard  
// Tags: array, tree, search  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(h) for recursion stack where h is height  
  
func maxKDivisibleComponents(n int, edges [][]int, values []int, k int) int {  
  
}
```

Kotlin Solution:

```
class Solution {  
    fun maxKDivisibleComponents(n: Int, edges: Array<IntArray>, values: IntArray,  
k: Int): Int {  

```

```
}  
}
```

Swift Solution:

```
class Solution {  
    func maxKDivisibleComponents(_ n: Int, _ edges: [[Int]], _ values: [Int], _  
    k: Int) -> Int {  
  
    }  
}
```

Rust Solution:

```
// Problem: Maximum Number of K-Divisible Components  
// Difficulty: Hard  
// Tags: array, tree, search  
//  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(h) for recursion stack where h is height  
  
impl Solution {  
    pub fn max_k_divisible_components(n: i32, edges: Vec<Vec<i32>>, values:  
    Vec<i32>, k: i32) -> i32 {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer} n  
# @param {Integer[][]} edges  
# @param {Integer[]} values  
# @param {Integer} k  
# @return {Integer}  
def max_k_divisible_components(n, edges, values, k)  
  
end
```

PHP Solution:

```

class Solution {

    /**
     * @param Integer $n
     * @param Integer[][] $edges
     * @param Integer[] $values
     * @param Integer $k
     * @return Integer
     */
    function maxKDivisibleComponents($n, $edges, $values, $k) {

    }

}

```

Dart Solution:

```

class Solution {
  int maxKDivisibleComponents(int n, List<List<int>> edges, List<int> values,
    int k) {

  }

}

```

Scala Solution:

```

object Solution {
  def maxKDivisibleComponents(n: Int, edges: Array[Array[Int]], values:
    Array[Int], k: Int): Int = {

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Elixir Solution:

```

defmodule Solution do
  @spec max_k_divisible_components(n :: integer, edges :: [[integer]], values
    :: [integer], k :: integer) :: integer
  def max_k_divisible_components(n, edges, values, k) do

  end

end

```


Erlang Solution:

```
-spec max_k_divisible_components(N :: integer(), Edges :: [[integer()]],  
Values :: [integer()], K :: integer()) -> integer().  
max_k_divisible_components(N, Edges, Values, K) ->  
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Racket Solution:

```
(define/contract (max-k-divisible-components n edges values k)  
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    exact-integer? exact-integer?)  
  )
```