

Problem 1669: Merge In Between Linked Lists

Problem Information

Difficulty: Medium

Acceptance Rate: 82.75%

Paid Only: No

Tags: Linked List

Problem Description

You are given two linked lists: `list1` and `list2` of sizes `n` and `m` respectively.

Remove `list1`'s nodes from the `ath` node to the `bth` node, and put `list2` in their place.

The blue edges and nodes in the following figure indicate the result:



Build the result list and return its head.

Example 1:



Input: `list1 = [10,1,13,6,9,5]`, `a = 3`, `b = 4`, `list2 = [1000000,1000001,1000002]` **Output:** `[10,1,13,1000000,1000001,1000002,5]` **Explanation:** We remove the nodes 3 and 4 and put the entire list2 in their place. The blue edges and nodes in the above figure indicate the result.

Example 2:



Input: `list1 = [0,1,2,3,4,5,6]`, `a = 2`, `b = 5`, `list2 = [1000000,1000001,1000002,1000003,1000004]` **Output:** `[0,1,1000000,1000001,1000002,1000003,1000004,6]` **Explanation:** The blue edges and

nodes in the above figure indicate the result.

****Constraints:****

$0 \leq \text{list1.length} \leq 104$ $0 \leq a \leq b < \text{list1.length} - 1$ $0 \leq \text{list2.length} \leq 104$

Code Snippets

C++:

```
/**
 * Definition for singly-linked list.
 * struct ListNode {
 *   int val;
 *   ListNode *next;
 *   ListNode() : val(0), next(nullptr) {}
 *   ListNode(int x) : val(x), next(nullptr) {}
 *   ListNode(int x, ListNode *next) : val(x), next(next) {}
 * };
 */
class Solution {
public:
    ListNode* mergeInBetween(ListNode* list1, int a, int b, ListNode* list2) {

    }
};
```

Java:

```
/**
 * Definition for singly-linked list.
 * public class ListNode {
 *   int val;
 *   ListNode next;
 *   ListNode() {}
 *   ListNode(int val) { this.val = val; }
 *   ListNode(int val, ListNode next) { this.val = val; this.next = next; }
 * }
 */
class Solution {
    public ListNode mergeInBetween(ListNode list1, int a, int b, ListNode list2)
```

```
{  
  
}  
}
```

Python3:

```
# Definition for singly-linked list.  
# class ListNode:  
#     def __init__(self, val=0, next=None):  
#         self.val = val  
#         self.next = next  
class Solution:  
    def mergeInBetween(self, list1: ListNode, a: int, b: int, list2: ListNode) ->  
        ListNode:
```