

Problem 2546: Apply Bitwise Operations to Make Strings Equal

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given two

0-indexed binary

strings

s

and

target

of the same length

n

. You can do the following operation on

s

any

number of times:

Choose two

different

indices

i

and

j

where

$0 \leq i, j < n$

.

Simultaneously, replace

$s[i]$

with (

$s[i]$

OR

$s[j]$

) and

$s[j]$

with (

$s[i]$

XOR

$s[j]$

).

For example, if

$s = "0110"$

, you can choose

$i = 0$

and

$j = 2$

, then simultaneously replace

$s[0]$

with (

$s[0]$

OR

$s[2]$

=

0

OR

1

=

1

), and

s[2]

with (

s[0]

XOR

s[2]

=

0

XOR

1

=

1

), so we will have

s = "1110"

.

Return

true

if you can make the string

s

equal to

target

, or

false

otherwise

.

Example 1:

Input:

s = "1010", target = "0110"

Output:

true

Explanation:

We can do the following operations: - Choose i = 2 and j = 0. We have now s = "

0

0

1

0". - Choose i = 2 and j = 1. We have now s = "0

11

0". Since we can make s equal to target, we return true.

Example 2:

Input:

`s = "11", target = "00"`

Output:

false

Explanation:

It is not possible to make s equal to target with any number of operations.

Constraints:

`n == s.length == target.length`

`2 <= n <= 10`

`s`

`target`

`consist of only the digits`

`0`

`and`

`1`

`.`

`.`

Code Snippets

C++:

```
class Solution {
public:
    bool makeStringsEqual(string s, string target) {

    }
};
```

Java:

```
class Solution {
    public boolean makeStringsEqual(String s, String target) {

    }
}
```

Python3:

```
class Solution:
    def makeStringsEqual(self, s: str, target: str) -> bool:
```

Python:

```
class Solution(object):
    def makeStringsEqual(self, s, target):
        """
        :type s: str
        :type target: str
        :rtype: bool
        """
```

JavaScript:

```
/**
 * @param {string} s
 * @param {string} target
 * @return {boolean}
 */
var makeStringsEqual = function(s, target) {

};
```

TypeScript:

```
function makeStringsEqual(s: string, target: string): boolean {  
  
};
```

C#:

```
public class Solution {  
    public bool MakeStringsEqual(string s, string target) {  
  
    }  
}
```

C:

```
bool makeStringsEqual(char* s, char* target) {  
  
}
```

Go:

```
func makeStringsEqual(s string, target string) bool {  
  
}
```

Kotlin:

```
class Solution {  
    fun makeStringsEqual(s: String, target: String): Boolean {  
  
    }  
}
```

Swift:

```
class Solution {  
    func makeStringsEqual(_ s: String, _ target: String) -> Bool {  
  
    }  
}
```

Rust:


```

impl Solution {
  pub fn make_strings_equal(s: String, target: String) -> bool {

  }
}

```

Ruby:

```

# @param {String} s
# @param {String} target
# @return {Boolean}
def make_strings_equal(s, target)

end

```

PHP:

```

class Solution {

  /**
   * @param String $s
   * @param String $target
   * @return Boolean
   */
  function makeStringsEqual($s, $target) {

  }
}

```

Dart:

```

class Solution {
  bool makeStringsEqual(String s, String target) {

  }
}

```

Scala:

```

object Solution {
  def makeStringsEqual(s: String, target: String): Boolean = {

  }
}

```

```
}
```

Elixir:

```
defmodule Solution do
  @spec make_strings_equal(s :: String.t, target :: String.t) :: boolean
  def make_strings_equal(s, target) do

  end
end
```

Erlang:

```
-spec make_strings_equal(S :: unicode:unicode_binary(), Target ::
unicode:unicode_binary()) -> boolean().
make_strings_equal(S, Target) ->
.
```

Racket:

```
(define/contract (make-strings-equal s target)
  (-> string? string? boolean?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Apply Bitwise Operations to Make Strings Equal
 * Difficulty: Medium
 * Tags: string
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
```

```
bool makeStringsEqual(string s, string target) {

}

};
```

Java Solution:

```
/**
 * Problem: Apply Bitwise Operations to Make Strings Equal
 * Difficulty: Medium
 * Tags: string
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public boolean makeStringsEqual(String s, String target) {

    }
}
```

Python3 Solution:

```
"""
Problem: Apply Bitwise Operations to Make Strings Equal
Difficulty: Medium
Tags: string

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def makeStringsEqual(self, s: str, target: str) -> bool:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```

class Solution(object):
    def makeStringsEqual(self, s, target):
        """
        :type s: str
        :type target: str
        :rtype: bool
        """

```

JavaScript Solution:

```

/**
 * Problem: Apply Bitwise Operations to Make Strings Equal
 * Difficulty: Medium
 * Tags: string
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 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {string} s
 * @param {string} target
 * @return {boolean}
 */
var makeStringsEqual = function(s, target) {

};

```

TypeScript Solution:

```

/**
 * Problem: Apply Bitwise Operations to Make Strings Equal
 * Difficulty: Medium
 * Tags: string
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

function makeStringsEqual(s: string, target: string): boolean {

```

```
};
```

C# Solution:

```
/*
 * Problem: Apply Bitwise Operations to Make Strings Equal
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 * Tags: string
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 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

public class Solution {
    public bool MakeStringsEqual(string s, string target) {

    }
}
```

C Solution:

```
/*
 * Problem: Apply Bitwise Operations to Make Strings Equal
 * Difficulty: Medium
 * Tags: string
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

bool makeStringsEqual(char* s, char* target) {

}
```

Go Solution:

```
// Problem: Apply Bitwise Operations to Make Strings Equal
// Difficulty: Medium
```

```

// Tags: string
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func makeStringsEqual(s string, target string) bool {

}

```

Kotlin Solution:

```

class Solution {
    fun makeStringsEqual(s: String, target: String): Boolean {

    }
}

```

Swift Solution:

```

class Solution {
    func makeStringsEqual(_ s: String, _ target: String) -> Bool {

    }
}

```

Rust Solution:

```

// Problem: Apply Bitwise Operations to Make Strings Equal
// Difficulty: Medium
// Tags: string
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// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn make_strings_equal(s: String, target: String) -> bool {

    }
}

```

Ruby Solution:

```
# @param {String} s
# @param {String} target
# @return {Boolean}
def make_strings_equal(s, target)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param String $s
     * @param String $target
     * @return Boolean
     */
    function makeStringsEqual($s, $target) {

    }

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Dart Solution:

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class Solution {
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object Solution {
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