

Problem 678: Valid Parenthesis String

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given a string

`s`

containing only three types of characters:

`'('`

`,`

`)'`

and

`!*`

, return

true

if

`s`

is

valid

.

The following rules define a

valid

string:

Any left parenthesis

'('

must have a corresponding right parenthesis

)'

.

Any right parenthesis

)'

must have a corresponding left parenthesis

'('

.

Left parenthesis

'('

must go before the corresponding right parenthesis

)'

.

`!*`

could be treated as a single right parenthesis

`)'`

or a single left parenthesis

`('`

or an empty string

`""`

`.`

Example 1:

Input:

`s = "())"`

Output:

true

Example 2:

Input:

`s = "(*)"`

Output:

true

Example 3:

Input:

s = "(*)"

Output:

true

Constraints:

1 <= s.length <= 100

s[i]

is

'('

,

')'

or

'*'

.

Code Snippets

C++:

```
class Solution {  
public:  
    bool checkValidString(string s) {  
  
    }  
};
```

Java:

```
class Solution {  
    public boolean checkValidString(String s) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def checkValidString(self, s: str) -> bool:
```

Python:

```
class Solution(object):  
    def checkValidString(self, s):  
        """  
        :type s: str  
        :rtype: bool  
        """
```

JavaScript:

```
/**  
 * @param {string} s  
 * @return {boolean}  
 */  
var checkValidString = function(s) {  
  
};
```

TypeScript:

```
function checkValidString(s: string): boolean {  
  
};
```

C#:

```
public class Solution {  
    public bool CheckValidString(string s) {
```

```
}  
}
```

C:

```
bool checkValidString(char* s) {  
  
}
```

Go:

```
func checkValidString(s string) bool {  
  
}
```

Kotlin:

```
class Solution {  
    fun checkValidString(s: String): Boolean {  
  
    }  
}
```

Swift:

```
class Solution {  
    func checkValidString(_ s: String) -> Bool {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn check_valid_string(s: String) -> bool {  
  
    }  
}
```

Ruby:

```
# @param {String} s
# @return {Boolean}
def check_valid_string(s)

end
```

PHP:

```
class Solution {

    /**
     * @param String $s
     * @return Boolean
     */
    function checkValidString($s) {

    }

}
```

Dart:

```
class Solution {
  bool checkValidString(String s) {

  }
}
```

Scala:

```
object Solution {
  def checkValidString(s: String): Boolean = {

  }
}
```

Elixir:

```
defmodule Solution do
  @spec check_valid_string(s :: String.t) :: boolean
  def check_valid_string(s) do

  end
end
```

Erlang:

```
-spec check_valid_string(S :: unicode:unicode_binary()) -> boolean().
check_valid_string(S) ->
.
```

Racket:

```
(define/contract (check-valid-string s)
  (-> string? boolean?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Valid Parenthesis String
 * Difficulty: Medium
 * Tags: string, dp, greedy, stack
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

class Solution {
public:
    bool checkValidString(string s) {

    }
};
```

Java Solution:

```
/**
 * Problem: Valid Parenthesis String
 * Difficulty: Medium
 * Tags: string, dp, greedy, stack
 *
 * Approach: String manipulation with hash map or two pointers
```



```

* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

class Solution {
public boolean checkValidString(String s) {

}

}

```

Python3 Solution:

```

"""
Problem: Valid Parenthesis String
Difficulty: Medium
Tags: string, dp, greedy, stack

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) or O(n * m) for DP table
"""

class Solution:
def checkValidString(self, s: str) -> bool:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def checkValidString(self, s):
"""
:type s: str
:rtype: bool
"""

```

JavaScript Solution:

```

/**
* Problem: Valid Parenthesis String
* Difficulty: Medium

```

```

* Tags: string, dp, greedy, stack
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* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
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*/

/**
* @param {string} s
* @return {boolean}
*/
var checkValidString = function(s) {

};

```

TypeScript Solution:

```

/**
* Problem: Valid Parenthesis String
* Difficulty: Medium
* Tags: string, dp, greedy, stack
*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) or O(n * m) for DP table
*/

function checkValidString(s: string): boolean {

};

```

C# Solution:

```

/*
* Problem: Valid Parenthesis String
* Difficulty: Medium
* Tags: string, dp, greedy, stack
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* Space Complexity: O(n) or O(n * m) for DP table

```

```

*/

public class Solution {
    public bool CheckValidString(string s) {

    }
}

```

C Solution:

```

/*
 * Problem: Valid Parenthesis String
 * Difficulty: Medium
 * Tags: string, dp, greedy, stack
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) or O(n * m) for DP table
 */

bool checkValidString(char* s) {

}

```

Go Solution:

```

// Problem: Valid Parenthesis String
// Difficulty: Medium
// Tags: string, dp, greedy, stack
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) or O(n * m) for DP table

func checkValidString(s string) bool {

}

```

Kotlin Solution:

```

class Solution {
    fun checkValidString(s: String): Boolean {

    }
}

```

Swift Solution:

```

class Solution {
    func checkValidString(_ s: String) -> Bool {

    }
}

```

Rust Solution:

```

// Problem: Valid Parenthesis String
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// Tags: string, dp, greedy, stack
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// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn check_valid_string(s: String) -> bool {

    }
}

```

Ruby Solution:

```

# @param {String} s
# @return {Boolean}
def check_valid_string(s)

end

```

PHP Solution:

```

class Solution {

```

```

/**
 * @param String $s
 * @return Boolean
 */
function checkValidString($s) {

}
}

```

Dart Solution:

```

class Solution {
  bool checkValidString(String s) {

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Scala Solution:

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object Solution {
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