

Problem 3119: Maximum Number of Potholes That Can Be Fixed

Problem Information

Difficulty: Medium

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given a string

road

, consisting only of characters

"x"

and

". "

, where each

"x"

denotes a

pothole

and each

". "

denotes a smooth road, and an integer

budget

In one repair operation, you can repair

n

consecutive

potholes for a price of

$n + 1$

Return the

maximum

number of potholes that can be fixed such that the sum of the prices of all of the fixes

doesn't go over

the given budget.

Example 1:

Input:

road = "...", budget = 5

Output:

0

Explanation:

There are no potholes to be fixed.

Example 2:

Input:

road = "..xxxxx", budget = 4

Output:

3

Explanation:

We fix the first three potholes (they are consecutive). The budget needed for this task is

$$3 + 1 = 4$$

.

Example 3:

Input:

road = "x.x.xxx...x", budget = 14

Output:

6

Explanation:

We can fix all the potholes. The total cost would be

$$(1 + 1) + (1 + 1) + (3 + 1) + (1 + 1) = 10$$

which is within our budget of 14.

Constraints:

$1 \leq \text{road.length} \leq 10$

5

$1 \leq \text{budget} \leq 10$

5

+ 1

road

consists only of characters

''

and

'x'

Code Snippets

C++:

```
class Solution {
public:
    int maxPotholes(string road, int budget) {
        }
};
```

Java:

```
class Solution {
    public int maxPotholes(String road, int budget) {
        }
```

```
}
```

Python3:

```
class Solution:  
    def maxPotholes(self, road: str, budget: int) -> int:
```

Python:

```
class Solution(object):  
    def maxPotholes(self, road, budget):  
        """  
        :type road: str  
        :type budget: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {string} road  
 * @param {number} budget  
 * @return {number}  
 */  
var maxPotholes = function(road, budget) {  
  
};
```

TypeScript:

```
function maxPotholes(road: string, budget: number): number {  
  
};
```

C#:

```
public class Solution {  
    public int MaxPotholes(string road, int budget) {  
  
    }  
}
```

C:

```
int maxPotholes(char* road, int budget) {  
  
}
```

Go:

```
func maxPotholes(road string, budget int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun maxPotholes(road: String, budget: Int): Int {  
  
    }  
}
```

Swift:

```
class Solution {  
    func maxPotholes(_ road: String, _ budget: Int) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn max_potholes(road: String, budget: i32) -> i32 {  
  
    }  
}
```

Ruby:

```
# @param {String} road  
# @param {Integer} budget  
# @return {Integer}  
def max_potholes(road, budget)
```

```
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param String $road  
     * @param Integer $budget  
     * @return Integer  
     */  
    function maxPotholes($road, $budget) {  
  
    }  
}
```

Dart:

```
class Solution {  
int maxPotholes(String road, int budget) {  
  
}  
}
```

Scala:

```
object Solution {  
def maxPotholes(road: String, budget: Int): Int = {  
  
}  
}
```

Elixir:

```
defmodule Solution do  
@spec max_potholes(road :: String.t, budget :: integer) :: integer  
def max_potholes(road, budget) do  
  
end  
end
```

Erlang:

```
-spec max_potholes(Road :: unicode:unicode_binary(), Budget :: integer()) ->
integer().
max_potholes(Road, Budget) ->
.
```

Racket:

```
(define/contract (max-potholes road budget)
(-> string? exact-integer? exact-integer?))
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Maximum Number of Potholes That Can Be Fixed
 * Difficulty: Medium
 * Tags: string, greedy, sort
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
int maxPotholes(string road, int budget) {

}
};
```

Java Solution:

```
/**
 * Problem: Maximum Number of Potholes That Can Be Fixed
 * Difficulty: Medium
 * Tags: string, greedy, sort
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
```

```

* Space Complexity: O(1) to O(n) depending on approach
*/

```

```

class Solution {
    public int maxPotholes(String road, int budget) {
        }
    }
}

```

Python3 Solution:

```

"""
Problem: Maximum Number of Potholes That Can Be Fixed
Difficulty: Medium
Tags: string, greedy, sort

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def maxPotholes(self, road: str, budget: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def maxPotholes(self, road, budget):
        """
        :type road: str
        :type budget: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Maximum Number of Potholes That Can Be Fixed
 * Difficulty: Medium
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```

```

* Tags: string, greedy, sort
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* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
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*/
/**

* @param {string} road
* @param {number} budget
* @return {number}
*/
var maxPotholes = function(road, budget) {

};

```

TypeScript Solution:

```

/**

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function maxPotholes(road: string, budget: number): number {
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C# Solution:

```

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```

```

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*/
public class Solution {
    public int MaxPotholes(string road, int budget) {
        }
    }
}

```

C Solution:

```

/*
 * Problem: Maximum Number of Potholes That Can Be Fixed
 * Difficulty: Medium
 * Tags: string, greedy, sort
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 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
*/
int maxPotholes(char* road, int budget) {
}

```

Go Solution:

```

// Problem: Maximum Number of Potholes That Can Be Fixed
// Difficulty: Medium
// Tags: string, greedy, sort
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
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func maxPotholes(road string, budget int) int {
}

```

Kotlin Solution:

```
class Solution {  
    fun maxPotholes(road: String, budget: Int): Int {  
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Swift Solution:

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class Solution {  
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// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
impl Solution {  
    pub fn max_potholes(road: String, budget: i32) -> i32 {  
        }  
        }  
}
```

Ruby Solution:

```
# @param {String} road  
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# @return {Integer}  
def max_potholes(road, budget)  
  
end
```

PHP Solution:

```
class Solution {  
  
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