

# Problem 100: Same Tree

## Problem Information

**Difficulty:** Easy

**Acceptance Rate:** 66.13%

**Paid Only:** No

**Tags:** Tree, Depth-First Search, Breadth-First Search, Binary Tree

## Problem Description

Given the roots of two binary trees `p` and `q`, write a function to check if they are the same or not.

Two binary trees are considered the same if they are structurally identical, and the nodes have the same value.

**Example 1:**

**Input:** p = [1,2,3], q = [1,2,3] **Output:** true

**Example 2:**

**Input:** p = [1,2], q = [1,null,2] **Output:** false

**Example 3:**

**Input:** p = [1,2,1], q = [1,1,2] **Output:** false

**Constraints:**

\* The number of nodes in both trees is in the range `[0, 100]`. \*  $-104 \leq \text{Node.val} \leq 104$

## Code Snippets

### C++:

```
/**  
 * Definition for a binary tree node.  
 * struct TreeNode {  
 *     int val;  
 *     TreeNode *left;  
 *     TreeNode *right;  
 *     TreeNode() : val(0), left(nullptr), right(nullptr) {}  
 *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}  
 *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left),  
 *     right(right) {}  
 * };  
 */  
class Solution {  
public:  
    bool isSameTree(TreeNode* p, TreeNode* q) {  
  
    }  
};
```

### Java:

```
/**  
 * Definition for a binary tree node.  
 * public class TreeNode {  
 *     int val;  
 *     TreeNode left;  
 *     TreeNode right;  
 *     TreeNode() {}  
 *     TreeNode(int val) { this.val = val; }  
 *     TreeNode(int val, TreeNode left, TreeNode right) {  
 *         this.val = val;  
 *         this.left = left;  
 *         this.right = right;  
 *     }  
 * }
```

```
*/  
class Solution {  
public boolean isSameTree(TreeNode p, TreeNode q) {  
}  
}  
}
```

### Python3:

```
# Definition for a binary tree node.  
# class TreeNode:  
#     def __init__(self, val=0, left=None, right=None):  
#         self.val = val  
#         self.left = left  
#         self.right = right  
class Solution:  
    def isSameTree(self, p: Optional[TreeNode], q: Optional[TreeNode]) -> bool:
```