

Problem 705: Design HashSet

Problem Information

Difficulty: Easy

Acceptance Rate: 67.47%

Paid Only: No

Tags: Array, Hash Table, Linked List, Design, Hash Function

Problem Description

Design a HashSet without using any built-in hash table libraries.

Implement `MyHashSet` class:

* `void add(key)` Inserts the value `key` into the HashSet.
* `bool contains(key)` Returns whether the value `key` exists in the HashSet or not.
* `void remove(key)` Removes the value `key` in the HashSet. If `key` does not exist in the HashSet, do nothing.

Example 1:

```
**Input** ["MyHashSet", "add", "add", "contains", "contains", "add", "contains", "remove",
"contains"] [[], [1], [2], [1], [3], [2], [2], [2], [2]] **Output** [null, null, null, true, false, null, true,
null, false] **Explanation** MyHashSet myHashSet = new MyHashSet(); myHashSet.add(1); // set = [1]
myHashSet.add(2); // set = [1, 2] myHashSet.contains(1); // return True
myHashSet.contains(3); // return False, (not found) myHashSet.add(2); // set = [1, 2]
myHashSet.contains(2); // return True myHashSet.remove(2); // set = [1]
myHashSet.contains(2); // return False, (already removed)
```

Constraints:

* `0 <= key <= 106` * At most `104` calls will be made to `add`, `remove`, and `contains`.

Code Snippets

C++:

```

class MyHashSet {
public:
MyHashSet() {

}

void add(int key) {

}

void remove(int key) {

}

bool contains(int key) {

};

/** 
* Your MyHashSet object will be instantiated and called as such:
* MyHashSet* obj = new MyHashSet();
* obj->add(key);
* obj->remove(key);
* bool param_3 = obj->contains(key);
*/

```

Java:

```

class MyHashSet {

public MyHashSet() {

}

public void add(int key) {

}

public void remove(int key) {

}

```

```
public boolean contains(int key) {  
  
}  
}  
  
/**  
 * Your MyHashSet object will be instantiated and called as such:  
 * MyHashSet obj = new MyHashSet();  
 * obj.add(key);  
 * obj.remove(key);  
 * boolean param_3 = obj.contains(key);  
 */
```

Python3:

```
class MyHashSet:  
  
    def __init__(self):  
  
        def add(self, key: int) -> None:  
  
        def remove(self, key: int) -> None:  
  
        def contains(self, key: int) -> bool:  
  
    # Your MyHashSet object will be instantiated and called as such:  
    # obj = MyHashSet()  
    # obj.add(key)  
    # obj.remove(key)  
    # param_3 = obj.contains(key)
```