

Problem 2327: Number of People Aware of a Secret

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

On day

1

, one person discovers a secret.

You are given an integer

delay

, which means that each person will

share

the secret with a new person

every day

, starting from

delay

days after discovering the secret. You are also given an integer

forget

, which means that each person will

forget

the secret

forget

days after discovering it. A person

cannot

share the secret on the same day they forgot it, or on any day afterwards.

Given an integer

n

, return

the number of people who know the secret at the end of day

n

. Since the answer may be very large, return it

modulo

10

9

+ 7

.

Example 1:

Input:

$n = 6$, $\text{delay} = 2$, $\text{forget} = 4$

Output:

5

Explanation:

Day 1: Suppose the first person is named A. (1 person) Day 2: A is the only person who knows the secret. (1 person) Day 3: A shares the secret with a new person, B. (2 people) Day 4: A shares the secret with a new person, C. (3 people) Day 5: A forgets the secret, and B shares the secret with a new person, D. (3 people) Day 6: B shares the secret with E, and C shares the secret with F. (5 people)

Example 2:

Input:

$n = 4$, $\text{delay} = 1$, $\text{forget} = 3$

Output:

6

Explanation:

Day 1: The first person is named A. (1 person) Day 2: A shares the secret with B. (2 people) Day 3: A and B share the secret with 2 new people, C and D. (4 people) Day 4: A forgets the secret. B, C, and D share the secret with 3 new people. (6 people)

Constraints:

$2 \leq n \leq 1000$

$1 \leq \text{delay} < \text{forget} \leq n$

Code Snippets

C++:

```
class Solution {  
public:  
    int peopleAwareOfSecret(int n, int delay, int forget) {  
  
    }  
};
```

Java:

```
class Solution {  
    public int peopleAwareOfSecret(int n, int delay, int forget) {  
  
    }  
}
```

Python3:

```
class Solution:  
    def peopleAwareOfSecret(self, n: int, delay: int, forget: int) -> int:
```

Python:

```
class Solution(object):  
    def peopleAwareOfSecret(self, n, delay, forget):  
        """  
        :type n: int  
        :type delay: int  
        :type forget: int  
        :rtype: int  
        """
```

JavaScript:

```
/**  
 * @param {number} n  
 * @param {number} delay  
 * @param {number} forget  
 * @return {number}  
 */
```

```
var peopleAwareOfSecret = function(n, delay, forget) {  
  
};
```

TypeScript:

```
function peopleAwareOfSecret(n: number, delay: number, forget: number):  
number {  
  
};
```

C#:

```
public class Solution {  
    public int PeopleAwareOfSecret(int n, int delay, int forget) {  
  
    }  
}
```

C:

```
int peopleAwareOfSecret(int n, int delay, int forget) {  
  
}
```

Go:

```
func peopleAwareOfSecret(n int, delay int, forget int) int {  
  
}
```

Kotlin:

```
class Solution {  
    fun peopleAwareOfSecret(n: Int, delay: Int, forget: Int): Int {  
  
    }  
}
```

Swift:

```

class Solution {
  func peopleAwareOfSecret(_ n: Int, _ delay: Int, _ forget: Int) -> Int {

  }
}

```

Rust:

```

impl Solution {
  pub fn people_aware_of_secret(n: i32, delay: i32, forget: i32) -> i32 {

  }
}

```

Ruby:

```

# @param {Integer} n
# @param {Integer} delay
# @param {Integer} forget
# @return {Integer}
def people_aware_of_secret(n, delay, forget)

end

```

PHP:

```

class Solution {

  /**
   * @param Integer $n
   * @param Integer $delay
   * @param Integer $forget
   * @return Integer
   */
  function peopleAwareOfSecret($n, $delay, $forget) {

  }
}

```

Dart:

```

class Solution {
  int peopleAwareOfSecret(int n, int delay, int forget) {

```

```
}  
}
```

Scala:

```
object Solution {  
  def peopleAwareOfSecret(n: Int, delay: Int, forget: Int): Int = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec people_aware_of_secret(n :: integer, delay :: integer, forget ::  
    integer) :: integer  
  def people_aware_of_secret(n, delay, forget) do  
  
  end  
end
```

Erlang:

```
-spec people_aware_of_secret(N :: integer(), Delay :: integer(), Forget ::  
  integer()) -> integer().  
people_aware_of_secret(N, Delay, Forget) ->  
  .
```

Racket:

```
(define/contract (people-aware-of-secret n delay forget)  
  (-> exact-integer? exact-integer? exact-integer? exact-integer?)  
  )
```

Solutions

C++ Solution:

```

/*
 * Problem: Number of People Aware of a Secret
 * Difficulty: Medium
 * Tags: dp, queue
 *
 * Approach: Dynamic programming with memoization or tabulation
 * Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
 * Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
 */

class Solution {
public:
    int peopleAwareOfSecret(int n, int delay, int forget) {

    }
};

```

Java Solution:

```

/**
 * Problem: Number of People Aware of a Secret
 * Difficulty: Medium
 * Tags: dp, queue
 *
 * Approach: Dynamic programming with memoization or tabulation
 * Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
 * Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
 */

class Solution {
    public int peopleAwareOfSecret(int n, int delay, int forget) {

    }
}

```

Python3 Solution:

```

"""
Problem: Number of People Aware of a Secret
Difficulty: Medium
Tags: dp, queue
"""

```



```

Approach: Dynamic programming with memoization or tabulation
Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
"""

class Solution:
    def peopleAwareOfSecret(self, n: int, delay: int, forget: int) -> int:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def peopleAwareOfSecret(self, n, delay, forget):
        """
        :type n: int
        :type delay: int
        :type forget: int
        :rtype: int
        """

```

JavaScript Solution:

```

/**
 * Problem: Number of People Aware of a Secret
 * Difficulty: Medium
 * Tags: dp, queue
 *
 * Approach: Dynamic programming with memoization or tabulation
 * Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
 * Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
 */

/**
 * @param {number} n
 * @param {number} delay
 * @param {number} forget
 * @return {number}
 */
var peopleAwareOfSecret = function(n, delay, forget) {

```

```
};
```

TypeScript Solution:

```
/**
 * Problem: Number of People Aware of a Secret
 * Difficulty: Medium
 * Tags: dp, queue
 *
 * Approach: Dynamic programming with memoization or tabulation
 * Time Complexity: O(n * m) where n and m are problem dimensions
 * Space Complexity: O(n) or O(n * m) for DP table
 */

function peopleAwareOfSecret(n: number, delay: number, forget: number):
number {

};
```

C# Solution:

```
/*
 * Problem: Number of People Aware of a Secret
 * Difficulty: Medium
 * Tags: dp, queue
 *
 * Approach: Dynamic programming with memoization or tabulation
 * Time Complexity: O(n * m) where n and m are problem dimensions
 * Space Complexity: O(n) or O(n * m) for DP table
 */

public class Solution {
    public int PeopleAwareOfSecret(int n, int delay, int forget) {

    }
}
```

C Solution:

```
/*
 * Problem: Number of People Aware of a Secret
```

```

* Difficulty: Medium
* Tags: dp, queue
*
* Approach: Dynamic programming with memoization or tabulation
* Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
* Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table
*/

int peopleAwareOfSecret(int n, int delay, int forget) {

}

```

Go Solution:

```

// Problem: Number of People Aware of a Secret
// Difficulty: Medium
// Tags: dp, queue
//
// Approach: Dynamic programming with memoization or tabulation
// Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
// Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table

func peopleAwareOfSecret(n int, delay int, forget int) int {

}

```

Kotlin Solution:

```

class Solution {
    fun peopleAwareOfSecret(n: Int, delay: Int, forget: Int): Int {

    }
}

```

Swift Solution:

```

class Solution {
    func peopleAwareOfSecret(_ n: Int, _ delay: Int, _ forget: Int) -> Int {

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}

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Rust Solution:

```
// Problem: Number of People Aware of a Secret
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// Approach: Dynamic programming with memoization or tabulation
// Time Complexity:  $O(n * m)$  where  $n$  and  $m$  are problem dimensions
// Space Complexity:  $O(n)$  or  $O(n * m)$  for DP table

impl Solution {
    pub fn people_aware_of_secret(n: i32, delay: i32, forget: i32) -> i32 {

    }
}
```

Ruby Solution:

```
# @param {Integer} n
# @param {Integer} delay
# @param {Integer} forget
# @return {Integer}
def people_aware_of_secret(n, delay, forget)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param Integer $n
     * @param Integer $delay
     * @param Integer $forget
     * @return Integer
     */
    function peopleAwareOfSecret($n, $delay, $forget) {

    }

}
```

Dart Solution:

```
class Solution {  
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Scala Solution:

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object Solution {  
  def peopleAwareOfSecret(n: Int, delay: Int, forget: Int): Int = {  
  
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}
```

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defmodule Solution do  
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  def people_aware_of_secret(n, delay, forget) do  
  
  end  
end
```

Erlang Solution:

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-spec people_aware_of_secret(N :: integer(), Delay :: integer(), Forget ::  
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(define/contract (people-aware-of-secret n delay forget)  
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