

Problem 242: Valid Anagram

Problem Information

Difficulty: [Easy](#)

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given two strings

s

and

t

, return

true

if

t

is an

anagram

of

s

, and

false

otherwise.

Example 1:

Input:

s = "anagram", t = "nagaram"

Output:

true

Example 2:

Input:

s = "rat", t = "car"

Output:

false

Constraints:

$1 \leq s.length, t.length \leq 5 * 10$

s

and

t

consist of lowercase English letters.

Follow up:

What if the inputs contain Unicode characters? How would you adapt your solution to such a case?

Code Snippets

C++:

```
class Solution {
public:
    bool isAnagram(string s, string t) {

    }
};
```

Java:

```
class Solution {
    public boolean isAnagram(String s, String t) {

    }
}
```

Python3:

```
class Solution:
    def isAnagram(self, s: str, t: str) -> bool:
```

Python:

```
class Solution(object):
    def isAnagram(self, s, t):
        """
        :type s: str
        :type t: str
        :rtype: bool
        """
```

JavaScript:

```
/**
 * @param {string} s
```

```

* @param {string} t
* @return {boolean}
*/
var isAnagram = function(s, t) {

};

```

TypeScript:

```

function isAnagram(s: string, t: string): boolean {

};

```

C#:

```

public class Solution {
    public bool IsAnagram(string s, string t) {

    }
}

```

C:

```

bool isAnagram(char* s, char* t) {

}

```

Go:

```

func isAnagram(s string, t string) bool {

}

```

Kotlin:

```

class Solution {
    fun isAnagram(s: String, t: String): Boolean {

    }
}

```

Swift:

```

class Solution {
  func isAnagram(_ s: String, _ t: String) -> Bool {

  }
}

```

Rust:

```

impl Solution {
  pub fn is_anagram(s: String, t: String) -> bool {

  }
}

```

Ruby:

```

# @param {String} s
# @param {String} t
# @return {Boolean}
def is_anagram(s, t)

end

```

PHP:

```

class Solution {

  /**
   * @param String $s
   * @param String $t
   * @return Boolean
   */
  function isAnagram($s, $t) {

  }
}

```

Dart:

```

class Solution {
  bool isAnagram(String s, String t) {

  }
}

```

```
}
```

Scala:

```
object Solution {  
  def isAnagram(s: String, t: String): Boolean = {  
  
  }  
}
```

Elixir:

```
defmodule Solution do  
  @spec is_anagram(s :: String.t, t :: String.t) :: boolean  
  def is_anagram(s, t) do  
  
  end  
end
```

Erlang:

```
-spec is_anagram(S :: unicode:unicode_binary(), T ::  
unicode:unicode_binary()) -> boolean().  
is_anagram(S, T) ->  
.
```

Racket:

```
(define/contract (is-anagram s t)  
  (-> string? string? boolean?)  
)
```

Solutions

C++ Solution:

```
/*  
 * Problem: Valid Anagram  
 * Difficulty: Easy  
 * Tags: string, hash, sort
```

```

*
* Approach: String manipulation with hash map or two pointers
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

class Solution {
public:
    bool isAnagram(string s, string t) {

    }
};

```

Java Solution:

```

/**
 * Problem: Valid Anagram
 * Difficulty: Easy
 * Tags: string, hash, sort
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public boolean isAnagram(String s, String t) {

    }
}

```

Python3 Solution:

```

"""
Problem: Valid Anagram
Difficulty: Easy
Tags: string, hash, sort

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

```

```

"""

class Solution:
    def isAnagram(self, s: str, t: str) -> bool:
        # TODO: Implement optimized solution
        pass

```

Python Solution:

```

class Solution(object):
    def isAnagram(self, s, t):
        """
        :type s: str
        :type t: str
        :rtype: bool
        """

```

JavaScript Solution:

```

/**
 * Problem: Valid Anagram
 * Difficulty: Easy
 * Tags: string, hash, sort
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 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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/**
 * @param {string} s
 * @param {string} t
 * @return {boolean}
 */
var isAnagram = function(s, t) {

};

```

TypeScript Solution:


```

/**
 * Problem: Valid Anagram
 * Difficulty: Easy
 * Tags: string, hash, sort
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 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
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 */

function isAnagram(s: string, t: string): boolean {

};

```

C# Solution:

```

/*
 * Problem: Valid Anagram
 * Difficulty: Easy
 * Tags: string, hash, sort
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

public class Solution {
    public bool IsAnagram(string s, string t) {

    }
}

```

C Solution:

```

/*
 * Problem: Valid Anagram
 * Difficulty: Easy
 * Tags: string, hash, sort
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map

```

```

*/

bool isAnagram(char* s, char* t) {

}

```

Go Solution:

```

// Problem: Valid Anagram
// Difficulty: Easy
// Tags: string, hash, sort
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func isAnagram(s string, t string) bool {

}

```

Kotlin Solution:

```

class Solution {
    fun isAnagram(s: String, t: String): Boolean {

    }
}

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Swift Solution:

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class Solution {
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```

// Problem: Valid Anagram
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//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
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impl Solution {
    pub fn is_anagram(s: String, t: String) -> bool {

    }
}
```

Ruby Solution:

```
# @param {String} s
# @param {String} t
# @return {Boolean}
def is_anagram(s, t)

end
```

PHP Solution:

```
class Solution {

    /**
     * @param String $s
     * @param String $t
     * @return Boolean
     */
    function isAnagram($s, $t) {

    }

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Dart Solution:

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