

# Problem 3453: Separate Squares I

## Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

You are given a 2D integer array

squares

. Each

squares[i] = [x

i

, y

i

, l

i

]

represents the coordinates of the bottom-left point and the side length of a square parallel to the x-axis.

Find the

minimum

y-coordinate value of a horizontal line such that the total area of the squares above the line equals

the total area of the squares below the line.

Answers within

10

-5

of the actual answer will be accepted.

Note

: Squares

may

overlap. Overlapping areas should be counted

multiple times

.

Example 1:

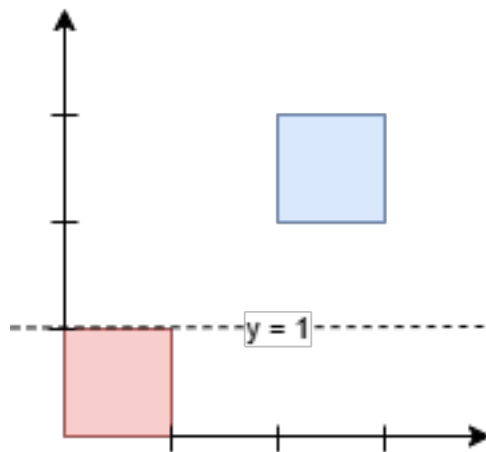
Input:

squares = [[0,0,1],[2,2,1]]

Output:

1.00000

Explanation:



Any horizontal line between

$$y = 1$$

and

$$y = 2$$

will have 1 square unit above it and 1 square unit below it. The lowest option is 1.

Example 2:

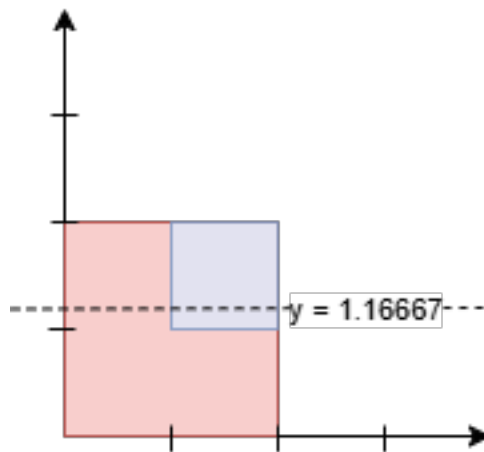
Input:

squares = `[[0,0,2],[1,1,1]]`

Output:

1.16667

Explanation:



The areas are:

Below the line:

$$\frac{7}{6} * 2 \text{ (Red)} + \frac{1}{6} \text{ (Blue)} = \frac{15}{6} = 2.5$$

.

Above the line:

$$\frac{5}{6} * 2 \text{ (Red)} + \frac{5}{6} \text{ (Blue)} = \frac{15}{6} = 2.5$$

.

Since the areas above and below the line are equal, the output is

$$\frac{7}{6} = 1.16667$$

.

Constraints:

$$1 \leq \text{squares.length} \leq 5 * 10$$

4

squares[i] = [x

i

, y

i

, l

i

]

squares[i].length == 3

0 <= x

i

, y

i

<= 10

9

1 <= l

i

<= 10

9

The total area of all the squares will not exceed

10

12

## Code Snippets

### C++:

```
class Solution {
public:
    double separateSquares(vector<vector<int>>& squares) {

    }
};
```

### Java:

```
class Solution {
    public double separateSquares(int[][] squares) {

    }
}
```

### Python3:

```
class Solution:
    def separateSquares(self, squares: List[List[int]]) -> float:
```

### Python:

```
class Solution(object):
    def separateSquares(self, squares):
        """
        :type squares: List[List[int]]
        :rtype: float
        """
```

### JavaScript:

```
/**
 * @param {number[][]} squares
 * @return {number}
 */
```

```
var separateSquares = function(squares) {  
  
};
```

### TypeScript:

```
function separateSquares(squares: number[][]): number {  
  
};
```

### C#:

```
public class Solution {  
    public double SeparateSquares(int[][] squares) {  
  
    }  
}
```

### C:

```
double separateSquares(int** squares, int squaresSize, int* squaresColSize) {  
  
}
```

### Go:

```
func separateSquares(squares [][]int) float64 {  
  
}
```

### Kotlin:

```
class Solution {  
    fun separateSquares(squares: Array<IntArray>): Double {  
  
    }  
}
```

### Swift:

```
class Solution {  
    func separateSquares(_ squares: [[Int]]) -> Double {
```

```
}  
}
```

### Rust:

```
impl Solution {  
    pub fn separate_squares(squares: Vec<Vec<i32>>) -> f64 {  
  
    }  
}
```

### Ruby:

```
# @param {Integer[][]} squares  
# @return {Float}  
def separate_squares(squares)  
  
end
```

### PHP:

```
class Solution {  
  
    /**  
     * @param Integer[][] $squares  
     * @return Float  
     */  
    function separateSquares($squares) {  
  
    }  
}
```

### Dart:

```
class Solution {  
    double separateSquares(List<List<int>> squares) {  
  
    }  
}
```

### Scala:



```

object Solution {
  def separateSquares(squares: Array[Array[Int]]): Double = {

  }
}

```

### Elixir:

```

defmodule Solution do
  @spec separate_squares(squares :: [[integer]]) :: float
  def separate_squares(squares) do

  end
end

```

### Erlang:

```

-spec separate_squares(Squares :: [[integer()]]) -> float().
separate_squares(Squares) ->
.

```

### Racket:

```

(define/contract (separate-squares squares)
  (-> (listof (listof exact-integer?)) flonum?)
)

```

## Solutions

### C++ Solution:

```

/*
 * Problem: Separate Squares I
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

```

```

class Solution {
public:
    double separateSquares(vector<vector<int>>& squares) {

    }
};

```

### Java Solution:

```

/**
 * Problem: Separate Squares I
 * Difficulty: Medium
 * Tags: array, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

class Solution {
    public double separateSquares(int[][] squares) {

    }
}

```

### Python3 Solution:

```

"""
Problem: Separate Squares I
Difficulty: Medium
Tags: array, search

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

class Solution:
    def separateSquares(self, squares: List[List[int]]) -> float:
        # TODO: Implement optimized solution
        pass

```

### Python Solution:

```
class Solution(object):
    def separateSquares(self, squares):
        """
        :type squares: List[List[int]]
        :rtype: float
        """
```

### JavaScript Solution:

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/**
 * @param {number[][]} squares
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```

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function separateSquares(squares: number[][]): number {
```

```
};
```

### C# Solution:

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public class Solution {
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### C Solution:

```
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double separateSquares(int** squares, int squaresSize, int* squaresColSize) {

}
```

### Go Solution:

```
// Problem: Separate Squares I
// Difficulty: Medium
```

```

// Tags: array, search
//
// Approach: Use two pointers or sliding window technique
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func separateSquares(squares [][]int) float64 {

}

```

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class Solution {
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```
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end  
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