

# Problem 481: Magical String

## Problem Information

**Difficulty:** Medium

**Acceptance Rate:** 0.00%

**Paid Only:** No

## Problem Description

A magical string

s

consists of only

'1'

and

'2'

and obeys the following rules:

The string s is magical because concatenating the number of contiguous occurrences of characters

'1'

and

'2'

generates the string

s

itself.

The first few elements of

s

is

s = "1221121221221121122....."

. If we group the consecutive

1

's and

2

's in

s

, it will be

"1 22 11 2 1 22 1 22 11 2 11 22 ....."

and the occurrences of

1

's or

2

's in each group are

"1 2 2 1 1 2 1 2 2 1 2 2 ....."

. You can see that the occurrence sequence is

s

itself.

Given an integer

n

, return the number of

1

's in the first

n

number in the magical string

s

.

Example 1:

Input:

n = 6

Output:

3

Explanation:

The first 6 elements of magical string s is "122112" and it contains three 1's, so return 3.

Example 2:

Input:

n = 1

Output:

1

Constraints:

1 <= n <= 10

5

## Code Snippets

C++:

```
class Solution {
public:
    int magicalString(int n) {
        }
    };
}
```

Java:

```
class Solution {
    public int magicalString(int n) {
        }
    }
}
```

Python3:

```
class Solution:
    def magicalString(self, n: int) -> int:
```

Python:

```
class Solution(object):  
    def magicalString(self, n):  
        """  
        :type n: int  
        :rtype: int  
        """
```

### JavaScript:

```
/**  
 * @param {number} n  
 * @return {number}  
 */  
var magicalString = function(n) {  
  
};
```

### TypeScript:

```
function magicalString(n: number): number {  
  
};
```

### C#:

```
public class Solution {  
    public int MagicalString(int n) {  
  
    }  
}
```

### C:

```
int magicalString(int n) {  
  
}
```

### Go:

```
func magicalString(n int) int {  
  
}
```

**Kotlin:**

```
class Solution {  
    fun magicalString(n: Int): Int {  
  
    }  
}
```

**Swift:**

```
class Solution {  
    func magicalString(_ n: Int) -> Int {  
  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn magical_string(n: i32) -> i32 {  
  
    }  
}
```

**Ruby:**

```
# @param {Integer} n  
# @return {Integer}  
def magical_string(n)  
  
end
```

**PHP:**

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @return Integer  
     */  
    function magicalString($n) {  
  
    }
```

```
}
```

### Dart:

```
class Solution {  
    int magicalString(int n) {  
  
    }  
}
```

### Scala:

```
object Solution {  
    def magicalString(n: Int): Int = {  
  
    }  
}
```

### Elixir:

```
defmodule Solution do  
    @spec magical_string(non_neg_integer) :: non_neg_integer  
    def magical_string(n) do  
  
    end  
end
```

### Erlang:

```
-spec magical_string(non_neg_integer()) -> non_neg_integer().  
magical_string(N) ->  
.
```

### Racket:

```
(define/contract (magical-string n)  
  (-> exact-integer? exact-integer?)  
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Magical String
 * Difficulty: Medium
 * Tags: array, string
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int magicalString(int n) {
}
```

### Java Solution:

```
/**
 * Problem: Magical String
 * Difficulty: Medium
 * Tags: array, string
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int magicalString(int n) {
}
```

### Python3 Solution:

```
"""
Problem: Magical String
Difficulty: Medium
Tags: array, string
```

```
Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(1) to O(n) depending on approach
"""

```

```
class Solution:
    def magicalString(self, n: int) -> int:
        # TODO: Implement optimized solution
        pass
```

### Python Solution:

```
class Solution(object):
    def magicalString(self, n):
        """
        :type n: int
        :rtype: int
        """

```

### JavaScript Solution:

```
/**
 * Problem: Magical String
 * Difficulty: Medium
 * Tags: array, string
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

/**
 * @param {number} n
 * @return {number}
 */
var magicalString = function(n) {

};
```

### TypeScript Solution:

```

/**
 * Problem: Magical String
 * Difficulty: Medium
 * Tags: array, string
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function magicalString(n: number): number {

};

```

### C# Solution:

```

/*
 * Problem: Magical String
 * Difficulty: Medium
 * Tags: array, string
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int MagicalString(int n) {
        ...
    }
}

```

### C Solution:

```

/*
 * Problem: Magical String
 * Difficulty: Medium
 * Tags: array, string
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach

```

```
*/  
  
int magicalString(int n) {  
  
}
```

### Go Solution:

```
// Problem: Magical String  
// Difficulty: Medium  
// Tags: array, string  
  
// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(1) to O(n) depending on approach  
  
func magicalString(n int) int {  
  
}
```

### Kotlin Solution:

```
class Solution {  
    fun magicalString(n: Int): Int {  
  
    }  
}
```

### Swift Solution:

```
class Solution {  
    func magicalString(_ n: Int) -> Int {  
  
    }  
}
```

### Rust Solution:

```
// Problem: Magical String  
// Difficulty: Medium  
// Tags: array, string
```

```

// 
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
pub fn magical_string(n: i32) -> i32 {

}
}

```

### Ruby Solution:

```

# @param {Integer} n
# @return {Integer}
def magical_string(n)

end

```

### PHP Solution:

```

class Solution {

/**
 * @param Integer $n
 * @return Integer
 */
function magicalString($n) {

}
}

```

### Dart Solution:

```

class Solution {
int magicalString(int n) {

}
}

```

### Scala Solution:

```
object Solution {  
    def magicalString(n: Int): Int = {  
        }  
        }  
}
```

### Elixir Solution:

```
defmodule Solution do  
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  def magical_string(n) do  
  
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### Erlang Solution:

```
-spec magical_string(non_neg_integer) -> non_neg_integer.  
magical_string(N) ->  
.
```

### Racket Solution:

```
(define/contract (magical-string n)  
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)
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