

Problem 2718: Sum of Matrix After Queries

Problem Information

Difficulty: **Medium**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

You are given an integer

n

and a

0-indexed

2D array

queries

where

queries[i] = [type

i

, index

i

, val

i

]

.

Initially, there is a

0-indexed

$n \times n$

matrix filled with

0

's. For each query, you must apply one of the following changes:

if

type

i

$== 0$

, set the values in the row with

index

i

to

val

i

, overwriting any previous values.

if

type

i

== 1

, set the values in the column with

index

i

to

val

i

, overwriting any previous values.

Return

the sum of integers in the matrix after all queries are applied

.

Example 1:

Initial Matrix			Query 0			Query 1			Query 2			Query 3		
0	0	0	1	1	1	1	1	2	1	1	2	4	1	2
0	0	0	0	0	0	0	0	2	0	0	2	4	0	2
0	0	0	0	0	0	0	0	2	3	3	3	4	3	3

Input:

n = 3, queries = [[0,0,1],[1,2,2],[0,2,3],[1,0,4]]

Output:

23

Explanation:

The image above describes the matrix after each query. The sum of the matrix after all queries are applied is 23.

Example 2:

Initial Matrix	Query 0	Query 1	Query 2	Query 3																																													
<table><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>0</td></tr></table>	0	0	0	0	0	0	0	0	0	<table><tr><td>4</td><td>4</td><td>4</td></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>0</td></tr></table>	4	4	4	0	0	0	0	0	0	<table><tr><td>4</td><td>4</td><td>4</td></tr><tr><td>2</td><td>2</td><td>2</td></tr><tr><td>0</td><td>0</td><td>0</td></tr></table>	4	4	4	2	2	2	0	0	0	<table><tr><td>1</td><td>4</td><td>4</td></tr><tr><td>1</td><td>2</td><td>2</td></tr><tr><td>1</td><td>0</td><td>0</td></tr></table>	1	4	4	1	2	2	1	0	0	<table><tr><td>1</td><td>4</td><td>4</td></tr><tr><td>1</td><td>2</td><td>2</td></tr><tr><td>3</td><td>3</td><td>3</td></tr></table>	1	4	4	1	2	2	3	3	3
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1	4	1																																															
1	2	1																																															
3	3	1																																															

Input:

$n = 3$, queries = $[[0,0,4],[0,1,2],[1,0,1],[0,2,3],[1,2,1]]$

Output:

17

Explanation:

The image above describes the matrix after each query. The sum of the matrix after all queries are applied is 17.

Constraints:

$1 \leq n \leq 10$

4

1 <= queries.length <= 5 * 10

4

queries[i].length == 3

0 <= type

i

<= 1

0 <= index

i

< n

0 <= val

i

<= 10

5

Code Snippets

C++:

```
class Solution {
public:
    long long matrixSumQueries(int n, vector<vector<int>>& queries) {

    }
};
```

Java:

```

class Solution {
public long matrixSumQueries(int n, int[][] queries) {

}

}

```

Python3:

```

class Solution:
def matrixSumQueries(self, n: int, queries: List[List[int]]) -> int:

```

Python:

```

class Solution(object):
def matrixSumQueries(self, n, queries):
"""
:type n: int
:type queries: List[List[int]]
:rtype: int
"""

```

JavaScript:

```

/**
 * @param {number} n
 * @param {number[][]} queries
 * @return {number}
 */
var matrixSumQueries = function(n, queries) {

};

```

TypeScript:

```

function matrixSumQueries(n: number, queries: number[][]): number {

};

```

C#:

```

public class Solution {
public long MatrixSumQueries(int n, int[][] queries) {

```

```
}  
}
```

C:

```
long long matrixSumQueries(int n, int** queries, int queriesSize, int*  
queriesColSize) {  
  
}
```

Go:

```
func matrixSumQueries(n int, queries [][]int) int64 {  
  
}
```

Kotlin:

```
class Solution {  
    fun matrixSumQueries(n: Int, queries: Array<IntArray>): Long {  
  
    }  
}
```

Swift:

```
class Solution {  
    func matrixSumQueries(_ n: Int, _ queries: [[Int]]) -> Int {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn matrix_sum_queries(n: i32, queries: Vec<Vec<i32>>) -> i64 {  
  
    }  
}
```

Ruby:

```

# @param {Integer} n
# @param {Integer[][]} queries
# @return {Integer}
def matrix_sum_queries(n, queries)

end

```

PHP:

```

class Solution {

    /**
     * @param Integer $n
     * @param Integer[][] $queries
     * @return Integer
     */
    function matrixSumQueries($n, $queries) {

    }

}

```

Dart:

```

class Solution {
  int matrixSumQueries(int n, List<List<int>> queries) {

  }

}

```

Scala:

```

object Solution {
  def matrixSumQueries(n: Int, queries: Array[Array[Int]]): Long = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec matrix_sum_queries(n :: integer, queries :: [[integer]]) :: integer
  def matrix_sum_queries(n, queries) do

```



```
end  
end
```

Erlang:

```
-spec matrix_sum_queries(N :: integer(), Queries :: [[integer()]]) ->  
integer().  
matrix_sum_queries(N, Queries) ->  
.
```

Racket:

```
(define/contract (matrix-sum-queries n queries)  
  (-> exact-integer? (listof (listof exact-integer?)) exact-integer?)  
  )
```

Solutions

C++ Solution:

```
/*  
 * Problem: Sum of Matrix After Queries  
 * Difficulty: Medium  
 * Tags: array, hash  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(n) for hash map  
 */  
  
class Solution {  
public:  
    long long matrixSumQueries(int n, vector<vector<int>>& queries) {  
  
    }  
};
```

Java Solution:

```

/**
 * Problem: Sum of Matrix After Queries
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public long matrixSumQueries(int n, int[][] queries) {

}
}

```

Python3 Solution:

```

"""
Problem: Sum of Matrix After Queries
Difficulty: Medium
Tags: array, hash

Approach: Use two pointers or sliding window technique
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:
def matrixSumQueries(self, n: int, queries: List[List[int]]) -> int:
# TODO: Implement optimized solution
pass

```

Python Solution:

```

class Solution(object):
def matrixSumQueries(self, n, queries):
"""
:type n: int
:type queries: List[List[int]]
:rtype: int
"""

```

JavaScript Solution:

```
/**
 * Problem: Sum of Matrix After Queries
 * Difficulty: Medium
 * Tags: array, hash
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 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
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 */

/**
 * @param {number} n
 * @param {number[][]} queries
 * @return {number}
 */
var matrixSumQueries = function(n, queries) {

};
```

TypeScript Solution:

```
/**
 * Problem: Sum of Matrix After Queries
 * Difficulty: Medium
 * Tags: array, hash
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function matrixSumQueries(n: number, queries: number[][]): number {

};
```

C# Solution:

```
/*
 * Problem: Sum of Matrix After Queries
 * Difficulty: Medium
```

```

* Tags: array, hash
*
* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
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*/

public class Solution {
public long MatrixSumQueries(int n, int[][] queries) {

}
}

```

C Solution:

```

/*
* Problem: Sum of Matrix After Queries
* Difficulty: Medium
* Tags: array, hash
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* Approach: Use two pointers or sliding window technique
* Time Complexity: O(n) or O(n log n)
* Space Complexity: O(n) for hash map
*/

long long matrixSumQueries(int n, int** queries, int queriesSize, int*
queriesColSize) {

}

```

Go Solution:

```

// Problem: Sum of Matrix After Queries
// Difficulty: Medium
// Tags: array, hash
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func matrixSumQueries(n int, queries [][]int) int64 {

```

```
}
```

Kotlin Solution:

```
class Solution {  
    fun matrixSumQueries(n: Int, queries: Array<IntArray>): Long {  
  
    }  
}
```

Swift Solution:

```
class Solution {  
    func matrixSumQueries(_ n: Int, _ queries: [[Int]]) -> Int {  
  
    }  
}
```

Rust Solution:

```
// Problem: Sum of Matrix After Queries  
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// Tags: array, hash  
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// Approach: Use two pointers or sliding window technique  
// Time Complexity: O(n) or O(n log n)  
// Space Complexity: O(n) for hash map  
  
impl Solution {  
    pub fn matrix_sum_queries(n: i32, queries: Vec<Vec<i32>>) -> i64 {  
  
    }  
}
```

Ruby Solution:

```
# @param {Integer} n  
# @param {Integer[][]} queries  
# @return {Integer}  
def matrix_sum_queries(n, queries)
```

```
end
```

PHP Solution:

```
class Solution {  
  
    /**  
     * @param Integer $n  
     * @param Integer[][] $queries  
     * @return Integer  
     */  
    function matrixSumQueries($n, $queries) {  
  
    }  
}
```

Dart Solution:

```
class Solution {  
    int matrixSumQueries(int n, List<List<int>> queries) {  
  
    }  
}
```

Scala Solution:

```
object Solution {  
    def matrixSumQueries(n: Int, queries: Array[Array[Int]]): Long = {  
  
    }  
}
```

Elixir Solution:

```
defmodule Solution do  
    @spec matrix_sum_queries(n :: integer, queries :: [[integer]]) :: integer  
    def matrix_sum_queries(n, queries) do  
  
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end
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Erlang Solution:

```
-spec matrix_sum_queries(N :: integer(), Queries :: [[integer()]]) ->
integer().
matrix_sum_queries(N, Queries) ->
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Racket Solution:

```
(define/contract (matrix-sum-queries n queries)
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