

Problem 358: Rearrange String k Distance Apart

Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

Problem Description

Given a string

s

and an integer

k

, rearrange

s

such that the same characters are

at least

distance

k

from each other. If it is not possible to rearrange the string, return an empty string

""

.

Example 1:

Input:

`s = "aabbcc", k = 3`

Output:

`"abcabc"`

Explanation:

The same letters are at least a distance of 3 from each other.

Example 2:

Input:

`s = "aaabc", k = 3`

Output:

`""`

Explanation:

It is not possible to rearrange the string.

Example 3:

Input:

`s = "aaadbbcc", k = 2`

Output:

`"abacabcd"`

Explanation:

The same letters are at least a distance of 2 from each other.

Constraints:

$1 \leq s.length \leq 3 * 10$

5

s

consists of only lowercase English letters.

$0 \leq k \leq s.length$

Code Snippets

C++:

```
class Solution {
public:
    string rearrangeString(string s, int k) {

    }
};
```

Java:

```
class Solution {
    public String rearrangeString(String s, int k) {

    }
}
```

Python3:

```
class Solution:
    def rearrangeString(self, s: str, k: int) -> str:
```

Python:

```

class Solution(object):
    def rearrangeString(self, s, k):
        """
        :type s: str
        :type k: int
        :rtype: str
        """

```

JavaScript:

```

/**
 * @param {string} s
 * @param {number} k
 * @return {string}
 */
var rearrangeString = function(s, k) {

};

```

TypeScript:

```

function rearrangeString(s: string, k: number): string {

};

```

C#:

```

public class Solution {
    public string RearrangeString(string s, int k) {

    }
}

```

C:

```

char* rearrangeString(char* s, int k) {

}

```

Go:

```

func rearrangeString(s string, k int) string {

```

```
}
```

Kotlin:

```
class Solution {  
    fun rearrangeString(s: String, k: Int): String {  
  
    }  
}
```

Swift:

```
class Solution {  
    func rearrangeString(_ s: String, _ k: Int) -> String {  
  
    }  
}
```

Rust:

```
impl Solution {  
    pub fn rearrange_string(s: String, k: i32) -> String {  
  
    }  
}
```

Ruby:

```
# @param {String} s  
# @param {Integer} k  
# @return {String}  
def rearrange_string(s, k)  
  
end
```

PHP:

```
class Solution {  
  
    /**  
     * @param String $s  
     * @param Integer $k
```

```

* @return String
*/
function rearrangeString($s, $k) {

}

}

```

Dart:

```

class Solution {
  String rearrangeString(String s, int k) {

  }

}

```

Scala:

```

object Solution {
  def rearrangeString(s: String, k: Int): String = {

  }

}

```

Elixir:

```

defmodule Solution do
  @spec rearrange_string(s :: String.t, k :: integer) :: String.t
  def rearrange_string(s, k) do

  end

end

```

Erlang:

```

-spec rearrange_string(S :: unicode:unicode_binary(), K :: integer()) ->
  unicode:unicode_binary().
rearrange_string(S, K) ->
.

```

Racket:

```
(define/contract (rearrange-string s k)
  (-> string? exact-integer? string?)
)
```

Solutions

C++ Solution:

```
/*
 * Problem: Rearrange String k Distance Apart
 * Difficulty: Hard
 * Tags: string, greedy, hash, sort, queue, heap
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
public:
    string rearrangeString(string s, int k) {

    }
};
```

Java Solution:

```
/**
 * Problem: Rearrange String k Distance Apart
 * Difficulty: Hard
 * Tags: string, greedy, hash, sort, queue, heap
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

class Solution {
    public String rearrangeString(String s, int k) {

    }
}
```

```
}
```

Python3 Solution:

```
"""
Problem: Rearrange String k Distance Apart
Difficulty: Hard
Tags: string, greedy, hash, sort, queue, heap

Approach: String manipulation with hash map or two pointers
Time Complexity: O(n) or O(n log n)
Space Complexity: O(n) for hash map
"""

class Solution:
    def rearrangeString(self, s: str, k: int) -> str:
        # TODO: Implement optimized solution
        pass
```

Python Solution:

```
class Solution(object):
    def rearrangeString(self, s, k):
        """
        :type s: str
        :type k: int
        :rtype: str
        """
```

JavaScript Solution:

```
/**
 * Problem: Rearrange String k Distance Apart
 * Difficulty: Hard
 * Tags: string, greedy, hash, sort, queue, heap
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 * Approach: String manipulation with hash map or two pointers
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 */
```



```

/**
 * @param {string} s
 * @param {number} k
 * @return {string}
 */
var rearrangeString = function(s, k) {

};

```

TypeScript Solution:

```

/**
 * Problem: Rearrange String k Distance Apart
 * Difficulty: Hard
 * Tags: string, greedy, hash, sort, queue, heap
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

function rearrangeString(s: string, k: number): string {

};

```

C# Solution:

```

/*
 * Problem: Rearrange String k Distance Apart
 * Difficulty: Hard
 * Tags: string, greedy, hash, sort, queue, heap
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

public class Solution {
    public string RearrangeString(string s, int k) {

    }
}

```

```
}
```

C Solution:

```
/*
 * Problem: Rearrange String k Distance Apart
 * Difficulty: Hard
 * Tags: string, greedy, hash, sort, queue, heap
 *
 * Approach: String manipulation with hash map or two pointers
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(n) for hash map
 */

char* rearrangeString(char* s, int k) {

}
```

Go Solution:

```
// Problem: Rearrange String k Distance Apart
// Difficulty: Hard
// Tags: string, greedy, hash, sort, queue, heap
//
// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(n) for hash map

func rearrangeString(s string, k int) string {

}
```

Kotlin Solution:

```
class Solution {
    fun rearrangeString(s: String, k: Int): String {

    }
}
```

Swift Solution:

```

class Solution {
func rearrangeString(_ s: String, _ k: Int) -> String {

}

}

```

Rust Solution:

```

// Problem: Rearrange String k Distance Apart
// Difficulty: Hard
// Tags: string, greedy, hash, sort, queue, heap
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// Approach: String manipulation with hash map or two pointers
// Time Complexity: O(n) or O(n log n)
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impl Solution {
pub fn rearrange_string(s: String, k: i32) -> String {

}

}

```

Ruby Solution:

```

# @param {String} s
# @param {Integer} k
# @return {String}
def rearrange_string(s, k)

end

```

PHP Solution:

```

class Solution {

/**
 * @param String $s
 * @param Integer $k
 * @return String
 */
function rearrangeString($s, $k) {

```

```
}  
}
```

Dart Solution:

```
class Solution {  
  String rearrangeString(String s, int k) {  
  
  }  
}
```

Scala Solution:

```
object Solution {  
  def rearrangeString(s: String, k: Int): String = {  
  
  }  
}
```

Elixir Solution:

```
defmodule Solution do  
  @spec rearrange_string(s :: String.t, k :: integer) :: String.t  
  def rearrange_string(s, k) do  
  
  end  
end
```

Erlang Solution:

```
-spec rearrange_string(S :: unicode:unicode_binary(), K :: integer()) ->  
  unicode:unicode_binary().  
rearrange_string(S, K) ->  
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