

# Problem 765: Couples Holding Hands

## Problem Information

Difficulty: **Hard**

Acceptance Rate: 0.00%

Paid Only: No

## Problem Description

There are

$n$

couples sitting in

$2n$

seats arranged in a row and want to hold hands.

The people and seats are represented by an integer array

row

where

row[i]

is the ID of the person sitting in the

$i$

th

seat. The couples are numbered in order, the first couple being

(0, 1)

, the second couple being

(2, 3)

, and so on with the last couple being

(2n - 2, 2n - 1)

.

Return

the minimum number of swaps so that every couple is sitting side by side

. A swap consists of choosing any two people, then they stand up and switch seats.

Example 1:

Input:

row = [0,2,1,3]

Output:

1

Explanation:

We only need to swap the second (row[1]) and third (row[2]) person.

Example 2:

Input:

row = [3,2,0,1]

Output:

0

Explanation:

All couples are already seated side by side.

Constraints:

$2n == \text{row.length}$

$2 \leq n \leq 30$

$0 \leq \text{row}[i] < 2n$

All the elements of

row

are

unique

.

## Code Snippets

**C++:**

```
class Solution {  
public:  
    int minSwapsCouples(vector<int>& row) {  
  
    }  
};
```

**Java:**

```

class Solution {
public int minSwapsCouples(int[] row) {

}

}

```

### Python3:

```

class Solution:
def minSwapsCouples(self, row: List[int]) -> int:

```

### Python:

```

class Solution(object):
def minSwapsCouples(self, row):
"""
:type row: List[int]
:rtype: int
"""

```

### JavaScript:

```

/**
 * @param {number[]} row
 * @return {number}
 */
var minSwapsCouples = function(row) {

};

```

### TypeScript:

```

function minSwapsCouples(row: number[]): number {

};

```

### C#:

```

public class Solution {
public int MinSwapsCouples(int[] row) {

}

}

```

**C:**

```
int minSwapsCouples(int* row, int rowSize) {  
  
}
```

**Go:**

```
func minSwapsCouples(row []int) int {  
  
}
```

**Kotlin:**

```
class Solution {  
    fun minSwapsCouples(row: IntArray): Int {  
  
    }  
}
```

**Swift:**

```
class Solution {  
    func minSwapsCouples(_ row: [Int]) -> Int {  
  
    }  
}
```

**Rust:**

```
impl Solution {  
    pub fn min_swaps_couples(row: Vec<i32>) -> i32 {  
  
    }  
}
```

**Ruby:**

```
# @param {Integer[]} row  
# @return {Integer}  
def min_swaps_couples(row)  
  
end
```

## PHP:

```
class Solution {  
  
    /**  
     * @param Integer[] $row  
     * @return Integer  
     */  
    function minSwapsCouples($row) {  
  
    }  
}
```

## Dart:

```
class Solution {  
    int minSwapsCouples(List<int> row) {  
  
    }  
}
```

## Scala:

```
object Solution {  
    def minSwapsCouples(row: Array[Int]): Int = {  
  
    }  
}
```

## Elixir:

```
defmodule Solution do  
    @spec min_swaps_couples(row :: [integer]) :: integer  
    def min_swaps_couples(row) do  
  
    end  
end
```

## Erlang:

```
-spec min_swaps_couples(Row :: [integer()]) -> integer().  
min_swaps_couples(Row) ->  
.
```

### Racket:

```
(define/contract (min-swaps-couples row)
  (-> (listof exact-integer?) exact-integer?)
)
```

## Solutions

### C++ Solution:

```
/*
 * Problem: Couples Holding Hands
 * Difficulty: Hard
 * Tags: array, graph, greedy, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
public:
    int minSwapsCouples(vector<int>& row) {

    }
};
```

### Java Solution:

```
/**
 * Problem: Couples Holding Hands
 * Difficulty: Hard
 * Tags: array, graph, greedy, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

class Solution {
    public int minSwapsCouples(int[] row) {
```

```
}  
}
```

### Python3 Solution:

```
"""  
Problem: Couples Holding Hands  
Difficulty: Hard  
Tags: array, graph, greedy, search  
  
Approach: Use two pointers or sliding window technique  
Time Complexity: O(n) or O(n log n)  
Space Complexity: O(1) to O(n) depending on approach  
"""  
  
class Solution:  
    def minSwapsCouples(self, row: List[int]) -> int:  
        # TODO: Implement optimized solution  
        pass
```

### Python Solution:

```
class Solution(object):  
    def minSwapsCouples(self, row):  
        """  
        :type row: List[int]  
        :rtype: int  
        """
```

### JavaScript Solution:

```
/**  
 * Problem: Couples Holding Hands  
 * Difficulty: Hard  
 * Tags: array, graph, greedy, search  
 *  
 * Approach: Use two pointers or sliding window technique  
 * Time Complexity: O(n) or O(n log n)  
 * Space Complexity: O(1) to O(n) depending on approach  
 */
```



```

/**
 * @param {number[]} row
 * @return {number}
 */
var minSwapsCouples = function(row) {

};

```

### TypeScript Solution:

```

/**
 * Problem: Couples Holding Hands
 * Difficulty: Hard
 * Tags: array, graph, greedy, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

function minSwapsCouples(row: number[]): number {

};

```

### C# Solution:

```

/*
 * Problem: Couples Holding Hands
 * Difficulty: Hard
 * Tags: array, graph, greedy, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

public class Solution {
    public int MinSwapsCouples(int[] row) {

    }
}

```

```
}
```

### C Solution:

```
/*
 * Problem: Couples Holding Hands
 * Difficulty: Hard
 * Tags: array, graph, greedy, search
 *
 * Approach: Use two pointers or sliding window technique
 * Time Complexity: O(n) or O(n log n)
 * Space Complexity: O(1) to O(n) depending on approach
 */

int minSwapsCouples(int* row, int rowSize) {

}
```

### Go Solution:

```
// Problem: Couples Holding Hands
// Difficulty: Hard
// Tags: array, graph, greedy, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

func minSwapsCouples(row []int) int {

}
```

### Kotlin Solution:

```
class Solution {
    fun minSwapsCouples(row: IntArray): Int {

    }
}
```

### Swift Solution:

```

class Solution {
    func minSwapsCouples(_ row: [Int]) -> Int {

    }
}

```

### Rust Solution:

```

// Problem: Couples Holding Hands
// Difficulty: Hard
// Tags: array, graph, greedy, search
//
// Approach: Use two pointers or sliding window technique
// Time Complexity: O(n) or O(n log n)
// Space Complexity: O(1) to O(n) depending on approach

impl Solution {
    pub fn min_swaps_couples(row: Vec<i32>) -> i32 {

    }
}

```

### Ruby Solution:

```

# @param {Integer[]} row
# @return {Integer}
def min_swaps_couples(row)

end

```

### PHP Solution:

```

class Solution {

    /**
     * @param Integer[] $row
     * @return Integer
     */
    function minSwapsCouples($row) {

    }
}

```

### Dart Solution:

```
class Solution {  
  int minSwapsCouples(List<int> row) {  
  
  }  
}
```

### Scala Solution:

```
object Solution {  
  def minSwapsCouples(row: Array[Int]): Int = {  
  
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### Elixir Solution:

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