WIRED Explains

What is the Internet of Things? WIRED explains

From hairbrushes to scales, consumer and industrial devices are having chips inserted into them to collect and communicate data



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<u>Smart toasters</u>, connected <u>rectal thermometers</u> and fitness collars <u>for dogs</u> are just some of the everday "dumb items" being connected to the web as part of the so-called Internet of Things (IoT).

Connected machines and objects in factories offer the potential for a <u>'fourth industrial</u> <u>revolution'</u>, and experts <u>predict</u> more than half of new <u>businesses</u> will run on the IoT by 2020.

Here's everything you need to know about the increasingly connected world.

What is the Internet of Things?

In the broadest sense, the term IoT encompasses everything connected to the internet, but it is increasingly being used to define objects that "talk" to each other. "Simply, the Internet of Things is made up of devices – from simple sensors to smartphones and wearables – connected together," Matthew Evans, the IoT programme head at techUK, told WIRED.

By combining these connected devices with automated systems, it is possible to "gather information, analyse it and create an action" to help someone with a particular task, or learn from a process. In reality, this ranges from <u>smart mirrors</u> to <u>beacons in shops</u> and beyond.

"It's about networks, it's about devices, and it's about data," Caroline Gorski, the head of IoT at <u>Digital Catapult</u> told WIRED. IoT allows devices on closed private internet connections to communicate with others and "the Internet of Things brings those networks together. It gives the opportunity for devices to communicate not only within close silos but across different networking types and creates a much more connected world."

Why do connected devices need to share data?

An <u>argument has been raised</u> that only because something can be connected to the internet doesn't mean it should be, but each device collects data for a specific purpose that may be useful to a buyer and impact the wider economy.

Within industrial applications, sensors on product lines can increase efficiency and cut down on waste. One <u>study</u> estimates 35 per cent of US manufacturers are using data from smart sensors within their set-ups. US firm <u>Concrete Sensors</u> has created a device that can be inserted into concrete to provide data on the material's condition, for instance.

"IoT offers us opportunity to be more efficient in how we do things, saving us time, money and often emissions in the process," Evans said. It allows companies, governments and public authorities to re-think how they deliver services and produce goods.

"The quality and scope of the data across the Internet of Things generates an opportunity for much more contextualised and responsive interactions with devices to create a potential for change," continued Gorski. IoT "doesn't stop at a screen".

Where does the IoT go next?

Even those who have purchased one of the myriad smart home products – from lightbulbs, switches, to motion sensors – will attest to the fact IoT is in its infancy.

Products don't always easily connect to each other and there are significant <u>security</u> issues that need to be addressed. IoT botnets, created using a network of out-of-date devices recently took <u>large websites and services offline</u>. A Chinese firm later recalled 4.3 million unsecured connected cameras.

At the centre of creating a vast, reliable IoT network lies one significant issue: compatible standards. Connected objects need to be able to speak to each other to transfer data and share what they are recording. If they all run on different standards, they struggle to communicate and share. The Institute of Electrical and Electronics Standards Association lists a huge number of standards being developed and worked on for different applications.

"Additional needs are emerging for standardisation," the Internet Society <u>says</u>. If standardisation happens it will let more devices and applications be connected.

Gorski described IoT, even among those with the most experience of the concept, as a "relatively immature market" but said 2016 may have been a turning point.

The Hypercat standard is now supported by ARM, Intel, Amey, Bae Systems and Accenture and the firms are currently agreeing on a format for "exposing collections" of URLs, for example.

"In the short term, we know [IoT] will impact on anything where there is a high cost of not intervening," Evans said. "And it'll be for simpler day-to-day issues – like finding a car parking space in busy areas, linking up your home entertainment system and using your fridge webcam to check if you need more milk on the way home.

"Ultimately what makes it exciting is that we don't yet know the exact use cases and just that it has the potential to have a major impact on our lives."